

History of Gephi

Clément Levallois

2017-01-11

Table of Contents

2006 and Web Atlas	1
A series of metrics on Gephi's popularity over time	2

Gephi

2006 and Web Atlas

The origin of Gephi lays in [Web Atlas](#), a project started in 2006 involving Mathieu Jacomy, who was interested in the exploration of web-based graphs. This was about the same time [Eytan Adar](#) was developing his [GUESS software](#)



Figure 1. Mathieu Jacomy

In 2007/2008, this project morphed into Gephi, developed by a team of students at Université Technologique de Compiègne (UTC).



Figure 2. The initial Gephi team

A series of metrics on Gephi's popularity over time

Gephi has evolved in several major milestones:

- version 0.6 (2009): the initial public release. Contains already the filter system.
- version 0.7 (2010): Major overhaul of the graphics interface. Started using OpenGL framework for graphics acceleration. A system of plugin is created.
- version 0.8 (2011): Introduced dynamic graphs.

2011 to 2016: Many plugins were created for Gephi, and the software started becoming much popular.

Mac computer users had issues installing Gephi on their computers because of a Java compatibility issue.

version 0.9 (December 2015):

- A graph engine optimized for memory is introduced: Gephi can handle much larger graphs.
- The codebase for the project is "mavenized", making the code more modular and easier to maintain.
- Compatibility issues with Mac OS are solved.

In 2016, Gephi is translated in French, Spanish, Japanese, Russian, Polish, Brazilian Portuguese, Chinese, Czech and German.

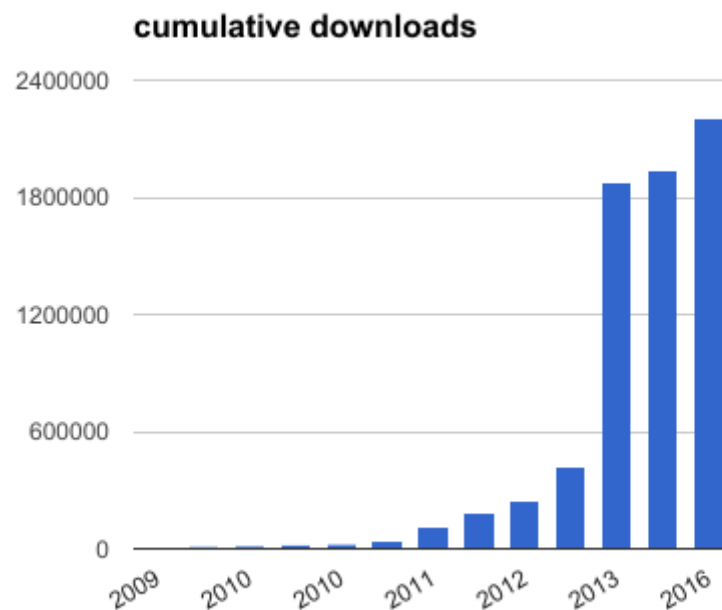
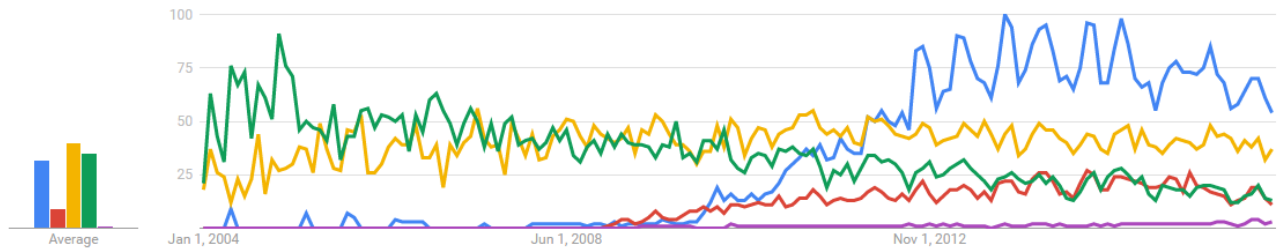


Figure 3. Gephi, cumulative downloads

● gephi Search term	● nodexl Search term	● cytoscape Search term	● ucinet Search term	● vosviewer Search term
--	--	--	--	--

Worldwide ▾ 2004 - present ▾ All categories ▾ Web Search ▾

Interest over time ?



Gephi: an open source software for exploring and manipulating networks.

Authors Mathieu Bastian, Sebastien Heymann, Mathieu Jacomy

Publication date 2009/5/17

Journal ICWSM

Volume 8

Pages 361-362

Description Abstract Gephi is an open source software for graph and network analysis. It uses a 3D render engine to display large networks in real-time and to speed up the exploration. A flexible and multi-task architecture brings new possibilities to work with complex data sets and produce valuable visual results. We present several key features of Gephi in the context of interactive exploration and interpretation of networks. It provides easy and broad access to network data and allows for spatializing, filtering, navigating, manipulating and ...

Total citations Cited by 2312

