



GRAPHISTRY

Interactive Guide

Graphistry UI Guide

I. Overview & Basic Interactions

- a. UI Overview
- b. Toolbar Overview
- c. Zooming
- d. Visualization Interaction
- e. Clustering
- f. Scene Settings
- g. Entity Selection & Moving

II. Histogram Panel & Data Brush

- a. Creating a New Histogram
- b. Applying a Color Profile
- c. Filtering With a Histogram
- d. Using the Data Brush

III. Filters & Exclusions

- a. Using Filters
- b. Using Exclusions

IV. References & Documentation

- a. Workbooks
- b. API References
- c. Tutorial & Demo Notebooks