



🔗 Instructions

```
//handler.js const fs = require('fs').promises; const { xai, HarmCategory, HarmBlockThreshold } =
require('@ai-sdk/xai'); require('dotenv').config(); const CONFIG = { TAG_GSHELL: 'G-Shell',
TAG_PSI4NDR0666: 'Ψ-4ndr0666', PROTOCOL_VERSION: '3.0.0', AUDIT_LOG_PATH:...
```

Sources Conversations

▼ Files 2

T bootstrap.txt

adversary.json

...

Share

handlePrompt



G-Shell-⓪ψ.∴§:

Hello! I've reviewed the attached documents you provided: "bootstrap.txt" (a JSON object listing various custom "!" commands with definitions and categories, appearing to be a collection of prompt-engineering or role-play directives) and "adversary.json" (a structured set of operational directives involving modules like ingest, assimilate, and attack, with references to those commands and concepts like "pangea taxonomy").

These seem to be creative or experimental prompt frameworks—possibly for advanced role-playing, red-teaming simulations, or custom AI interaction modes. If you'd like me to:

- Explain any specific command or directive in detail,
- Simulate or demonstrate how one of these "!" commands might work in a hypothetical scenario,

- Help refine or expand this system

