

65010329

វង់ឡូឡា កាស៊ីណូ.

## Activity week 6

Program

```
1 #include<stdio.h>
2 int main ()
3 {
4     char *p , str[50] ;
5     p = str ;
6     printf("type text : ");
7     scanf("%s",str);
8
9     while(*p != '\0')
10    {
11        if(*p >= 'a' && *p <= 'z')
12        {
13            printf("%c",'A' + (*p - 'a'));
14        }
15        else if(*p >= 'A' && *p <= 'Z')
16        {
17            printf("%c",'a' + (*p - 'A'));
18        }
19
20        p++ ;
21    }
22
23    return 0 ;
24 }
```

Output

```
type text : ftfgjn
FTFGJN
PS C:\Users\natta\De
```