

# Archit T Anirudhan Full Stack Developer

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## PROFESSIONAL SUMMARY

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Junior **MERN Stack Developer** with hands-on experience building full-stack web applications using **MongoDB, Express.js, React**, and **Node.js**. Strong foundation in **JavaScript, REST APIs**, and frontend development with Tailwind CSS.

## CERTIFICATIONS

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### Certification In Full Stack Development (MERN) - Illinois Tech US – 2025

#### Full Stack Development - Entri Elevate – 2025

- Completed comprehensive training in MERN stack development (MongoDB, Express.js, React.js, Node.js), covering frontend, backend, REST APIs, authentication, and database management.
- Gained hands-on experience building full stack applications with CRUD operations and responsive UI.

## PROJECTS

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### Job Board Portal | MERN Stack

Live Link [↗](#) | GitHub Links: Client [↗](#) Server [↗](#)

- Built a **responsive full-stack** job portal web application using the **MERN stack**, enabling users to browse, post, and apply for jobs, and implemented an admin dashboard.
- Implemented **JWT-based authentication and authorisation** with protected routes for secure user access.
- Developed **RESTful APIs** with **Node.js** and **Express.js** and integrated **MongoDB** for data persistence and CRUD operations.
- Designed a responsive frontend with **React** and **Tailwind CSS**, ensuring smooth client-server communication via API integration.

### Car Rental Platform | React, Redux Toolkit

Live Link [↗](#) | GitHub Link [↗](#)

- Built a responsive car rental frontend application using **React** and **Redux Toolkit** to manage global state for car listings, filters, and user interactions.
- Implemented **dynamic filtering and sorting** of vehicles based on category and price, enhancing user browsing experience.
- Integrated **Axios** for **API calls** and used **React Router** for seamless navigation between pages.
- Designed UI components with **Tailwind CSS**, ensuring a consistent, mobile-friendly interface and efficient state updates via **Redux** slices.

### Pacman Game | HTML, CSS, JavaScript

Live Link [↗](#) | GitHub Link [↗](#)

- Developed a browser-based Pacman game using core **JavaScript**, implementing game logic, movement controls, collision detection, and score tracking.
- Built responsive layouts and interactive elements with HTML and CSS, enabling a smooth and engaging user experience.
- Structured game flow and state within JavaScript, demonstrating a strong understanding of **DOM manipulation**, event handling, and algorithmic thinking.

## SKILLS

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**Frontend:** React.js • HTML • CSS • JavaScript • Bootstrap • Tailwind CSS | **Backend:** Node.js • Express.js | **Database:** MongoDB | **Languages:** JavaScript | **Tools:** Git • GitHub • Postman

## EDUCATION

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**Kerala University,**  
Bachelor of Hotel Management and Catering Technology

07/2018 – 12/2022 | Alappuzha, Kerala