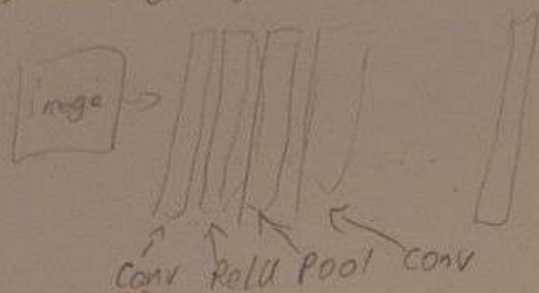


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SE-2108

1.1) Pooling layer is located between Convolution layers



It is used to decrease the spatial size to reduce amount of parameters

the most common filter size 2×2

Requires 2 hyperparameters

F - spatial extent S - stride

1.2) Batch Normalization is technique used to normalize a small portion, like simple normalization with subtracting the mean and dividing by standard deviation, then scaling it.

In some cases is used to regularize the data like dropout

1.3) ReLU

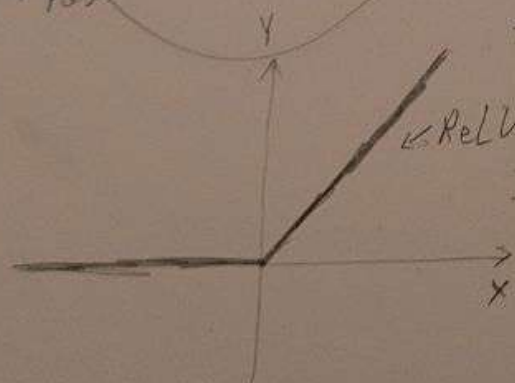
$$f(x) = \max(0, x)$$

Pros

- Simple
- Fast

Cons

- Error prone, i.e. in large data activation weights on data point become dead, never activate again,



If less than 0 becomes 0
If greater does not change

2.1. $I = 9 \times 9$ $F = 5 \times 5$ $S = 2$

Assuming depth is D' size will be

$$3 \times 3 \times D$$

$$\text{Height} = (9 - 5) / 2 + 1 = 3$$

$$\text{Width} = (9 - 5) / 2 + 1 = 3$$

$$W_o = (W_i - F) / S + 1$$

$$H_o = (W_i - F) / S + 1$$

$$D_o = D_i$$

O - Output I - input

2.2) $W_0 = (W_I - F + 2P) / S + 1$
 $H_0 = (H_I - F + 2P) / S + 1$
 $D_0 = D_I$

Assuming D_I is some depth

$$W_0 = (6 - 2 + 2) / 2 + 1 = 4$$

$$H_0 = (6 - 2 + 2) / 2 + 1 = 4$$

Size is $4 \times 4 \times D_I$

3.3)

2	3	4	7	5
5	6	8	9	3
3	5	4	0	4
8	3	4	5	6
6	8	9	4	2

Check if it needs padding

$$(5-3)/2 + 1 = 3 \text{ is integer}$$

no padding is needed

Max pool chose max number

2	3	4
5	6	8
3	5	4

→ 8

3 4 7

6 8 9 → 9

5 4 0

4 7 5

8 9 3 → 9

4 0 4

5 6 8

3 5 4 → 8

8 3 4

6 8 9

5 4 0 → 9

3 4 5

8 9 3

4 0 4 → 9

4 5 6

3 4 5

8 3 4 → 9

6 8 9

5 4 0

3 4 5 → 9

8 9 4

4 0 4

4 5 6 → 9

9 4 2



8	9	9
8	9	9
9	9	9