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Engaging Networks Overlay

This project makes it easy to add an Overlay with a custom Engaging Networks Form to your website.

How to use

1. Add the script below to the page:

```
<script
  defer="defer"
  src="https://{MY_EN_ASSETS_URL}/foursite-en-overlay.js"
  data-title="This is my title!"
  data-subtitle="This is my subtitle"
  data-paragraph="This is my paragraph"
  data-image="https://source.unsplash.com/random/1920x1080"
  data-donation_form="https://{MY_EN_URL}"
></script>
```

2. You can add any options as a data attribute on the script tag.

Options

Every option should be set as a data attribute on the script tag. All options are optional, except for the data-title, data-subtitle, data-paragraph, and data-image options, which are empty by default.

- data-cookie_name The name of the cookie that will be used to store the closed state. Defaults to hideOverlay.
- data-cookie_expiry The number of days until the cookie expires. Defaults to 1. Set to 0 to not set the cookie, and to always allow the overlay to show.
- data-logo The src URL for the logo image in the top-left of the overlay.
- data-title Title of the overlay.
- data-subtitle Subtitle of the overlay.
- data-paragraph Text of the overlay.
- data-image Background Image of the overlay.
- data-button_label Label of the donate button. Defaults to Donate Now.
- data-amounts CSV of numeric amount preset options. Defaults to 35, 75, 100, 250, 500.
- data-other_label Label of Other Amount field. Defaults to \$ other. If empty, the field will be hidden.
- data-donation_form URL of the donation page.
- data-trigger How the user will trigger the overlay. Defaults to 0, which means the overlay will automatically trigger when the page loads. Check the **Trigger Options** section for more information.
- data-start_unix Unix seconds timestamp of when to start showing the overlay. Defaults to ∅ for no start time.
- data-end_unix Unix seconds timestamp of when to stop showing the overlay. Defaults to Infinity for no end time.
- data-max_width CSS dimension to set the overlay modal's max-width. Defaults to full screen.

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- data-max_height CSS dimension to set the overlay modal's max-height. Defaults to full screen.
- data-cta_type Sets the call to action type (general or fundraising). Hides donation amounts if set to general. Defaults to fundraising.

Trigger Options

- ANY_NUMBER (example: 2) The overlay will open after NUMBER seconds.
- ANY_PIXEL (example 400px) The overlay will open when the user scrolls the page for PIXEL pixels.
- ANY_PERCENT (example 50%) The overlay will open when the user scrolls the page for PERCENT of the page.
- exit (example exit) The overlay will open when the user moves their mouse out of the page (exit intent).

Style Variables

Some CSS variables are used throughout the overlay's styles. They are as follows:

```
// Backgrounds.
--bg-img-overlay-start-color
--bg-img-overlay-end-color
--bg-overlay-color // the shadow outside of the overlay modal.
// Typography.
--title-color
--title-font // font shorthand rule.
--subtitle-color
--subtitle-font
--paragraph-color
--paragraph-font
// Elements.
--divider-border
// Amount Buttons.
--amount-button-bg-color
--amount-button-color
--amount-button-border // full border shorthand declaration.
--amount-button-border-radius // full length unit, such as 50% or 3em.
--amount-button-hover-bg-color
--amount-button-hover-color
--amount-button-hover-border
--amount-button-hover-border-radius
```

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```
--amount-button-selected-bg-color
--amount-button-selected-border
--amount-button-selected-border
--amount-button-selected-border-radius

// Submit Button.

--submit-button-bg-color
--submit-button-color
--submit-button-border
--submit-button-border-radius

--submit-button-hover-bg-color
--submit-button-hover-bg-color
--submit-button-hover-border
--submit-button-hover-border
--submit-button-hover-border
```

Development

Project's code is on the src/app.ts file. Styling changes must be on src/sass folder.

Install Dependencies

```
1. npm install
```

Deploy

```
    npm run build - Builds the project
    npm run start - Watch for changes and rebuilds the project
```

It's going to create a dist folder, where you can get the foursite-en-overlay.js file and publish it.