

# 南京大学 ACM-ICPC 集训队 代码模版库



# 目录

<b>1 String</b>	<b>3</b>	4.2 Cartesian_Tree . . . . .	18
1.1 Hash-1D . . . . .	3	4.3 Chairman_Tree . . . . .	19
1.2 KMP . . . . .	4	4.4 KD_Tree . . . . .	20
1.3 Manacher . . . . .	6	4.5 Segment_Tree . . . . .	21
1.4 Suffix_Array . . . . .	6	4.6 AFL(Cactus) . . . . .	22
<b>2 String_Automaton</b>	<b>7</b>	4.7 Segment_Tree(Dynamic_Memory).cpp . . . . .	23
2.1 ACAM . . . . .	7	<b>5 Graph</b>	<b>25</b>
2.2 SAM . . . . .	9	5.1 Tarjan(BCC_Edge) . . . . .	25
2.3 PAM . . . . .	10	5.2 Tarjan(BCC_Point) . . . . .	26
<b>3 Algorithm</b>	<b>11</b>	5.3 Tarjan(SCC) . . . . .	26
3.1 Convex_Hull . . . . .	11	<b>6 Graph/Tree</b>	<b>27</b>
3.2 Max_Flow . . . . .	12	6.1 Point-Divide&Conquer . . . . .	27
3.3 Max_Flow(Faster) . . . . .	13	6.2 Tree_Chain_Division . . . . .	28
3.4 Min_Cost_Max_Flow . . . . .	13	6.3 Virtual_Tree . . . . .	30
3.5 LCA . . . . .	15	<b>7 Math</b>	<b>31</b>
3.6 DSU_On_Tree(General) . . . . .	15	7.1 FFT . . . . .	31
3.7 DSU_On_Tree(Rough) . . . . .	16	7.2 FWT . . . . .	33
<b>4 Data_Structure</b>	<b>17</b>	7.3 BerlekampMassey . . . . .	34
4.1 01_Trie . . . . .	17	<b>8 Others</b>	<b>35</b>
		8.1 Header . . . . .	35

# 1 String

## 1.1 Hash-1D

```

427e //
427e // Created by calabash_boy on 18-6-1.
427e // CF 1003F
427e //
302f #include <bits/stdc++.h>
421c using namespace std;
b773 typedef unsigned long long ULL;
93c3 const int maxn = 305*305;
75c0 /* 字符集大小 */
0852 const int sigma = maxn;
0338 /* hash次数 */
cab3 const int HASH_CNT = 2;
427e
5c83 int n;
4c95 int s[maxn];
87e7 /*
6f3b  * char* l-bas
208b  * sum[i] = s[i]+s[i-1]*Seed+s[i-2]*Seed^2+...+s[1]*Seed^(i-1)
f2b5  */
d095 ULL Seed_Pool[]={911,146527,19260817,91815541};
c437 ULL Mod_Pool[]={29123,998244353,1000000009,4294967291ull};
b060 struct Hash_1D{
3e0c     ULL Seed,Mod;
2aae     ULL bas[maxn];
dd80     ULL sum[maxn];
ad94     int perm[sigma];
be03     void init(int seedIndex,int modIndex){
e7a7         Seed = Seed_Pool[seedIndex];
53c7         Mod = Mod_Pool[modIndex];
bf6d         bas[0]=1;
6dbf         for (int i=1;i<=n;i++){
d57c             bas[i] = bas[i-1]*Seed%Mod;
95cf         }
6dbf         for (int i=1;i<=n;i++){
1e15             sum[i] = (sum[i-1]*Seed%Mod+s[i])%Mod;
95cf         }
95cf     }
c2c1     /*random_shuffle 离散化id, 防止kill hash*/
b864     void indexInit(int seedIndex,int modIndex){

```

```

        for (int i=1;i<sigma;i++){
            perm[i]=i;
        }
        random_shuffle(perm+1,perm+1+n);
        Seed = Seed_Pool[seedIndex];
        Mod = Mod_Pool[modIndex];
        bas[0]=1;
        for (int i=1;i<=n;i++){
            bas[i] = bas[i-1]*Seed%Mod;
        }
        for (int i=1;i<=n;i++){
            sum[i] = (sum[i-1]*Seed%Mod+perm[s[i]])%Mod;
        }
    }
    ULL getHash(int l,int r){
        return (sum[r]-sum[l-1]*bas[r-l+1]%Mod+Mod)%Mod;
    }
}hasher[HASH_CNT];
map<pair<pair<ULL,ULL>,int>,int>veid;int vecnt;
map<string,int>id;int idcnt;
vector<int> pos[maxn];
string a[maxn];
int sumL[maxn];
int main(){
    cin>>n;
    for (int i=1;i<=n;i++){
        cin>>a[i];
        if (!id[a[i]]){
            id[a[i]] = ++idcnt;
        }
        s[i] = id[a[i]];
        sumL[i] = sumL[i-1]+a[i].size();
    }
    for (int i=0;i<HASH_CNT;i++){
        hasher[i].indexInit(i,i);
    }
    int ans = sumL[n]+n-1;
    for (int i=1;i<=n;i++){
        for (int j=1;j<=n;j++){
            ULL hash1 = hasher[0].getHash(i,j);
            ULL hash2 = hasher[1].getHash(i,j);
            int len = j-i+1;
            pair<pair<ULL,ULL>,int> x = {(hash1,hash2),len};
            if (veid[x]==0){

```

```

7b7b
871a
95cf
e2fc
e7a7
53c7
bf6d
6dbf
d57c
95cf
6dbf
cd52
95cf
95cf
b2c3
46bc
95cf
bb59
f09b
5d53
7fbd
fae2
f06b
3117
e1b6
6dbf
879c
643d
4897
95cf
7798
9892
95cf
da02
42fc
95cf
b20c
6dbf
ede7
e9bb
2a70
de4a
46fa
68f8

```

```

c83f         void[x] = ++vecnt;
95cf         }
2251         pos[void[x]].push_back(i);
95cf     }
95cf }
04c1     int maxDelta =0;
0086     for (auto x:veid){
5c1e         int len = x.first.second;
76c1         int i = x.second;
3492         sort(pos[i].begin(),pos[i].end());
978f         int num =0;
6866         for (int j=0,last = -maxn;j<pos[i].size();j++){
683e             if (pos[i][j]>=last+len){
56e2                 last = pos[i][j];
ac46                 num++;
95cf             }
95cf         }
162f         if (num==1)continue;
e8b3         int cost1 = sumL[pos[i][0]+len-1]-sumL[pos[i][0]-1]+len-1;
939d         int cost2 = len;
5770         int tempDelta = (cost1-cost2)*num;
7f18         maxDelta = max(maxDelta,tempDelta);
95cf     }
cce6     cout<<ans-maxDelta<<endl;
7021     return 0;
95cf }

```

## 1.2 KMP

```

427e //
427e // Created by calabash boy on 18-7-23.
427e //最小权值和 二维循环节
427e //找到最小 每行公共循环节+每列公共循环节。
427e //单调队列找固定大小矩形最小权值和。
427e //
302f #include<bits/stdc++.h>
427e // #define Debug(x) cerr<<#x<<" "<<x<<endl;
421c using namespace std;
94a1 const int maxn = 1e6+100;
427e
a239 struct KMP{
51d9     int nxt[maxn];
57b7     int len;

```

```

char t[maxn];
void clear(){
    len =0;
    nxt[0] = nxt[1] =0;
}
/* 1-bas */
/* 注意在ss结尾添加 '\0' */
void init(char* ss){
    len = strlen(ss+1);
    memcpy(t,ss,(len+2)*sizeof(char));
    for (int i=2;i<=len;i++){
        nxt[i] = nxt[i-1];
        while (nxt[i]&&ss[i]!=ss[nxt[i]+1]) nxt[i] = nxt[nxt[i]];
        nxt[i]+= (ss[i]==ss[nxt[i]+1]);
    }
}
/* 求所有在ss串中的start_pos. 如果first_only设置为true, 则只返回第一个位置*/
vector<int> match(char *ss,bool first_only = false){
    int len_s = strlen(ss+1);
    vector<int> start_pos(0);
    for (int i=1,j=1;i<=len_s;){
        while (j!=1 && ss[i] != t[j])j = nxt[j-1]+1;
        if (ss[i] == t[j]) j++,i++;
        else i++;
        if (j == len+1){
            start_pos.push_back(i-j+1);
            if (first_only)return start_pos;
            j = nxt[len]+1;
        }
    }
    return start_pos;
}
void debug(){
    for (int i=0;i<=len;i++){
        printf("[debug]_nxt[%d]=%d\n",i,nxt[i]);
        Debug(nxt[i]);
    }
}
/* 循环周期 形如 acaca 中 ac 是一个合法周期 */
vector<int> periodic(){
    vector<int> ret;
    int now = len;
    while (now){
        now = nxt[now];
    }
}

```

```

9341         ret.push_back(len-now);
95cf     }
ee0f     return ret;
95cf     }
f525     /* 循环节 形如 acac 中ac、acac是循环节，aca不是*/
1a85     vector<int> periodic_loop(){
995a         vector<int>ret ;
d561         for (int x :periodic()){
284a             if (len%x==0){
401f                 ret.push_back(x);
95cf             }
95cf         }
ee0f         return ret;
95cf     }
5531     int min_periodic_loop(){
8b2c         return periodic_loop()[0];
95cf     }
997f }kmper;
0324 vector<string> s;
b647 vector<vector<int> > a;
9fa8 vector<vector<int> >maxVal;
f4d5 int cnt1[maxn],cnt2[maxn];
35b8 int n,m;
5f67 char S[maxn];
e6f2 pair<int,int> pq[maxn];int l,r;
3117 int main(){
a1c9 #ifdef ONLINE_JUDGE
7618     ios::sync_with_stdio(false);
498a     cin.tie(nullptr);
c16f     cout.tie(nullptr);
1937 #endif
9af0     cin>>n>>m;
9d25     s.resize(n+1);
035f     maxVal.resize(n+1);
6dbf     for (int i=1; i<=n;i++){
f9af         cin>>s[i];
95cf     }
246a     a.resize(n+1);
6dbf     for (int i=1;i<=n;i++){
4356         a[i].resize(m+1);
0901         maxVal[i].resize(m+1);
8e5f         for (int j=1;j<=m;j++){
0fb4             cin>>a[i][j];
95cf         }

```

```

}
int p,q;
kmper.clear();
for (int i=1;i<=n;i++){
    for (int j=1;j<=m;j++){
        S[j] = s[i][j-1];
    }
    S[m+1]='\0';
    kmper.init(S);
    for (int x:kmper.periodic()){
        cnt1[x]++;
    }
}
for (int j=1;j<=m;j++){
    for (int i=1;i<=n;i++){
        S[i] = s[i][j-1];
    }
    S[n+1]='\0';
    kmper.init(S);
    for (int x:kmper.periodic()){
        cnt2[x]++;
    }
}
for (int i=maxn;i>=1;i--){
    if (cnt1[i]==n){
        q = i;
    }
    if (cnt2[i]==m){
        p=i;
    }
}
for (int i=1;i<=n;i++){
    l = 0,r=0;
    for (int j=1;j<=m;j++){
        while (r>l&&pq[l].second<=j-q)l++;
        while (r>l&&pq[r-1].first<=a[i][j])r--;
        pq[r++] = {a[i][j],j};
        if (j>=q){
            maxVal[i][j-q+1] = pq[l].first;
        }
    }
}
int ans = 0x3f3f3f3f;
for (int j=1;j<=m-q+1;j++){

```

```

95cf
fdb4
a24e
6dbf
8e5f
69f1
95cf
5239
8dce
1d4f
3b83
95cf
95cf
8e5f
6dbf
3e08
95cf
80ba
8dce
1d4f
e14e
95cf
95cf
b042
7f7a
8dd2
95cf
8918
d29d
95cf
95cf
6dbf
25ea
8e5f
872e
26e9
3497
862b
1dcc
95cf
95cf
95cf
54ad
2f5d

```

```

edd7         l=r=0;
6dbf         for (int i=1;i<=n;i++){
be46             while (r>l&&pq[l].second<=i-p)l++;
bb56             while (r>l&&pq[r-1].first<=maxVal[i][j])r--;
c5e8             pq[r++] = {maxVal[i][j],i};
b6cf             if (i>=p){
3003                 ans = min(ans,pq[l].first);
95cf             }
427e         }
95cf     }
fc9a     cout<<1LL*(p+1)*(q+1)*ans<<endl;
7021     return 0;
95cf }

```

### 1.3 Manacher

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
427e
302f #include<bits/stdc++.h>
421c using namespace std;
571f const int MAX = 2e5+10000;
04f3 char ch[MAX];
9ccd int lc[MAX];
5c83 int n;
df8b void Manacher(){
a461     lc[1]=1; int k=1;
a5c5     for (int i=2;i<=n;i++){
7957         int p = k+lc[k]-1;
5e04         if (i<=p){
24a1             lc[i]=min(lc[2*k-i],p-i+1);
87d6         }else{ lc[i]=1; }
aa80         while (ch[i+lc[i]]==ch[i-lc[i]])lc[i]++;
2b9a         if (i+lc[i]>k+lc[k])k=i;
95cf     }
95cf }
56dd void debug(){
6dbf     for (int i=1;i<=n;i++){
0d62         printf("lc[%d]=%d\n",i,lc[i]);
95cf     }
95cf }

```

```

int main(){
    scanf("%s",ch+1);
    //calc n must before call Manacher
    n = strlen(ch+1);
    ch[n*2+1] = '#';
    for (int i=n;i>=1;i--){
        ch[i*2] = ch[i];
        ch[i*2-1] = '#';
    }
    n = n*2 +1;
    ch[0] = 'z'+1;
    ch[n+1] = '\0';
    Manacher();
    debug();
    return 0;
}

```

### 1.4 Suffix\_Array

```

//
// Created by calabash_boy on 18-7-3.
//
427e
427e
427e
302f #include<bits/stdc++.h>
1abc #define rank rkrk
421c using namespace std;
4085 typedef long long ll;
52c1 const int maxn=1e5+100;
6182 char ch[maxn];
80b8 struct Node{
314f     int val,index;
e831     Node(int val_,int index_):val(val_),index(index_){}
d2bb     bool operator < (const Node b)const{
1ec4         if (val==b.val)return b.index<index;
1e11         return b.val<val;
95cf     }
329b };
c124 priority_queue<Node>pq;
5bf1 namespace Suffix_Array{
6e4f     int cntA[maxn],cntB[maxn],tsa[maxn],A[maxn],B[maxn];
f3d8     int sa[maxn],rank[maxn],height[maxn];
7e17     void GetSa(char *ch,int n){
2ddf         for(int i=0;i<maxn;i++) cntA[i]=0;
e86b         for(int i=1;i<=n;i++) cntA[ch[i]]++;

```

```

edcc     for(int i=1;i<=maxn;i++) cntA[i]+=cntA[i-1];
94bb     for(int i=n;i;i--) sa[cntA[ch[i]]-]=i;
c9f2     rank[sa[1]]=1;
a5c5     for(int i=2;i<=n;i++){
dc5c         rank[sa[i]]=rank[sa[i-1]];
459c         if(ch[sa[i]]!=ch[sa[i-1]]) rank[sa[i]]++;
95cf     }
f62b     for(int l=1;rank[sa[n]]<n;l<=l){
2ddf         for(int i=0;i<maxn;i++) cntA[i]=0;
db87         for(int i=0;i<maxn;i++) cntB[i]=0;
6dbf         for(int i=1;i<=n;i++){
d9ab             cntA[A[i]=rank[i]]++;
c846             cntB[B[i]=(i+1<=n)?rank[i+1]:0]]++;
95cf         }
e54e         for(int i=1;i<maxn;i++) cntB[i]+=cntB[i-1];
1d70         for(int i=n;i;i--) tsa[cntB[B[i]]-]=i;
a49f         for(int i=1;i<maxn;i++) cntA[i]+=cntA[i-1];
b1ed         for(int i=n;i;i--) sa[cntA[A[tsa[i]]]-]=tsa[i];
c9f2         rank[sa[1]]=1;
a5c5         for(int i=2;i<=n;i++){
dc5c             rank[sa[i]]=rank[sa[i-1]];
021c             if(A[sa[i]]!=A[sa[i-1]] || B[sa[i]]!=B[sa[i-1]]) rank[sa[i]]++;
95cf         }
95cf     }
95cf }
05e8 void GetHeight(char *ch,int n){
0b4d     GetSa(ch,n);
0956     for(int i=1,j=0;i<=n;i++){
1a82         if(j) j--;
757e         while(ch[i+j]==ch[sa[rank[i]-1]+j]) j++;
24a7         height[rank[i]]=j;
95cf     }
95cf }
427e //special
9d8d int GetK(int k,int n){
3b0f     int ans=0;
c4cf     k--;
5399     if(k==0){
e8e9         for(int i=1;i<=n;i++) ans=ans+(n-sa[i]+1-height[i]);
4206         return ans;
95cf     }
d805     while (!pq.empty())pq.pop();
a5c5     for (int i=2;i<=n;i++){

```

```

while (!pq.empty() && pq.top().index<i-k+1)pq.pop();
pq.push(Node(height[i],i));
if (i>k){
    int top = pq.top().val;
    int last = height[i-k];
    ans +=max(0,top-last);
}
}
return ans;
}
};
int main(){
    int T;
    scanf("%d",&T);
    while(T--){
        int n,k;
        scanf("%d",&k);
        scanf("%s",ch+1);
        n=strlen(ch+1);
        Suffix_Array::GetHeight(ch,n);
        printf("%d\n",Suffix_Array::GetK(k,n)-Suffix_Array::GetK(k+1,n));
    }
    return 0;
}

```

## 2 String\_Automaton

### 2.1 ACAM

```

//
// Created by calabash_boy on 18-6-5.
// HDU 6138
//给定若干字典串。
// query:strx stry 求最长的p,p为strx、stry子串,且p为某字典串的前缀
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
struct Aho_Corasick_Automaton{
    //basic
    int nxt[maxn*10][26],fail[maxn*10];
    int root,tot;
    //special

```

8f42	<b>int</b> flag[maxn*10];	a7fb
d3a5	<b>int</b> len[maxn*10];	5e80
1126	<b>void</b> clear(){	95cf
21a1	memset(nxt[0],0,sizeof nxt[0]);	3198
0ae1	root = tot=0;	6b09
95cf	}	95cf
ee91	<b>int</b> newnode(){	95cf
71cf	tot++;	95cf
87f4	memset(nxt[tot],0,sizeof nxt[tot]);	
a231	flag[tot] = len[tot]=0;	
91fb	<b>return</b> tot;	
95cf	}	
9bb4	<b>void</b> insert(char *s ){	
8f56	<b>int</b> now = root;	
f205	<b>while</b> (*s){	
e37a	<b>int</b> id = *s-'a';	
0727	<b>if</b> (!nxt[now][id]){	
9508	nxt[now][id] = newnode();	
95cf	}	
7134	len[nxt[now][id]] = len[now]+1;	
6f00	now = nxt[now][id];	
95cf	}	
95cf	}	
bcf9	<b>void</b> insert(string str){	
8f56	<b>int</b> now = root;	
10ad	<b>for</b> ( <b>int</b> i=0;i<str.size();i++){	
25da	<b>int</b> id = str[i]-'a';	
0727	<b>if</b> (!nxt[now][id]){	
9508	nxt[now][id] = newnode();	
95cf	}	
7134	len[nxt[now][id]] = len[now]+1;	
6f00	now = nxt[now][id];	
95cf	}	
95cf	}	
2114	<b>void</b> build(){	
30ee	fail[root] = root;	
aafa	queue< <b>int</b> >Q;	
6568	Q.push(root);	
11e5	<b>while</b> (!Q.empty()){	
ff8a	<b>int</b> head = Q.front();Q.pop();	
414f	<b>for</b> ( <b>int</b> i=0;i<26;i++){	
c591	<b>if</b> (!nxt[head][i]) <b>continue</b> ;	
762f	<b>int</b> temp = nxt[head][i];	
c509	fail[temp] = fail[head];	
	<b>while</b> (fail[temp]&&!nxt[fail[temp]][i]){	a7fb
	fail[temp] = fail[fail[temp]];	5e80
	}	95cf
	<b>if</b> (head&&nxt[fail[temp]][i])fail[temp] = nxt[fail[temp]][i];	3198
	Q.push(temp);	6b09
	}	95cf
	}	95cf
	<b>void</b> search(string str, <b>int</b> QID);	fddd
	<b>int</b> query(string str, <b>int</b> QID);	cf07
	}acam;	5ede
	<b>void</b> Aho_Corasick_Automaton::search(string str, <b>int</b> QID) {	1874
	<b>int</b> now = root;	8f56
	<b>for</b> ( <b>int</b> i=0;i<str.size();i++){	10ad
	<b>int</b> id = str[i]-'a';	25da
	now = nxt[now][id];	6f00
	<b>int</b> temp = now;	c20a
	<b>while</b> (temp!=root&&flag[temp]!=QID){	694e
	flag[temp] = QID;	22a4
	temp = fail[temp];	f597
	}	95cf
	}	95cf
	}	95cf
	<b>int</b> Aho_Corasick_Automaton::query(string str, <b>int</b> QID) {	126b
	<b>int</b> ans =0;	3b0f
	<b>int</b> now = root;	8f56
	<b>for</b> ( <b>int</b> i=0;i<str.size();i++){	10ad
	<b>int</b> id = str[i]-'a';	25da
	now = nxt[now][id];	6f00
	<b>int</b> temp = now;	c20a
	<b>while</b> (temp!=root){	dead
	<b>if</b> (flag[temp]==QID){	497d
	ans = max(ans,len[temp]);	79cd
	<b>break</b> ;	6173
	}	95cf
	temp = fail[temp];	f597
	}	95cf
	<b>return</b> ans;	4206
	}	95cf
	string a[maxn];	fae2
	<b>int</b> m,n;	4d9b
	<b>int</b> qid;	6393
	<b>int</b> main(){	3117



```

7618 ios::sync_with_stdio(false);
212b cin.tie(0);
40ee cout.tie(0);
9523 int T;
3f76 cin>>T;
60ca while (T--){
7e53     acam.clear();
e1b6     cin>>n;
6dbf     for (int i=1;i<=n;i++){
879c         cin>>a[i];
e321         acam.insert(a[i]);
95cf     }
17ab     acam.build();
2eb3     cin>>m;
e052     for (int i=1;i<=m;i++){
0f8b         int x,y;
6a4f         qid++;
d480         cin>>x>>y;
071c         acam.search(a[x],qid);
c2f3         int ans = acam.query(a[y],qid);
d592         cout<<ans<<endl;
95cf     }
95cf }
7021 return 0;
95cf }

```

## 2.2 SAM

```

427e //
427e // Created by calabash_boy on 18-6-4.
427e //SPOJ substring
427e // calc ans_i=长度=i的所有子串，出现次数最多的一种出现了多少次。
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
40fb const int maxn = 25e4+100;
15df char s[maxn];
5c83 int n;
e8d4 int ans [maxn];
8a63 /*注意需要按l将节点基数排序来拓扑更新parent树*/
3e3e struct Suffix_Automaton{
427e     //basic
0037     int nxt[maxn*2][26],fa[maxn*2],l[maxn*2];

```

```

int last,cnt;
//extension
int cntA[maxn*2],A[maxn*2];/*辅助拓扑更新*/
int num[maxn*2];/*每个节点代表的所有串的出现次数*/
void clear(){
    last =cnt=1;
    fa[1]=l[1]=0;
    memset(nxt[1],0,sizeof nxt[1]);
}
void init(char *s){
    while (*s){
        add(*s-'a');
        s++;
    }
}
void add(int c){
    int p = last;
    int np = ++cnt;
    memset(nxt[cnt],0,sizeof nxt[cnt]);
    l[np] = l[p]+1;
    last = np;
    while (p&&!nxt[p][c])nxt[p][c] = np,p = fa[p];
    if (!p)fa[np]=1;
    else{
        int q = nxt[p][c];
        if (l[q]==l[p]+1)fa[np] =q;
        else{
            int nq = ++ cnt;
            l[nq] = l[p]+1;
            memcpy(nxt[nq],nxt[q],sizeof (nxt[q]));
            fa[nq] =fa[q];
            fa[np] = fa[q] =nq;
            while (nxt[p][c]==q)nxt[p][c] =nq,p = fa[p];
        }
    }
}
void build(){
    memset(cntA,0,sizeof cntA);
    memset(num,0,sizeof num);
    for (int i=1;i<=cnt;i++)cntA[l[i]]++;
    for (int i=1;i<=n;i++)cntA[i]+=cntA[i-1];
    for (int i=cnt;i>=1;i--)A[cntA[l[i]]--]=i;
    /*更行主串节点*/
    int temp=1;

```

0db0  
427e  
f6ac  
b0fc  
1126  
651a  
63e2  
9b85  
95cf  
e798  
f205  
499b  
85be  
95cf  
95cf  
681b  
a4cf  
4428  
8b9f  
3857  
544c  
b7f5  
fdc4  
037f  
5740  
d84d  
037f  
2401  
bc67  
da26  
1033  
ac00  
5dc1  
95cf  
95cf  
95cf  
2114  
4006  
7b40  
1a84  
c35a  
ebb3  
f42d  
3c9b

```

1294     for (int i=0;i<n;i++){
3bd2         num[temp = nxt[temp][s[i]-'a']] = 1;
95cf     }
e1a0     /*拓扑更新*/
5258     for (int i=cnt;i>=1;i--){
427e         //basic
b7fa         int x = A[i];
32d6         num[fa[x]] += num[x];
427e         //special
f982         ans[l[x]] = max(ans[l[x]], num[x]);
95cf     }
427e     //special
66f2     for (int i=l[last]; i>1; i--){
88a3         ans[i-1] = max(ans[i-1], ans[i]);
95cf     }
95cf }
56dd void debug(){
5258     for (int i=cnt;i>=1;i--){
01ab         printf("num[%d]=%d_l[%d]=%d_fa[%d]=%d\n", i, num[i], i, l[i], i, fa[i]);
95cf     }
95cf }
5eed }sam;
3117 int main(){
587c     scanf("%s", s);
aaa0     /* calc n must before sam.init() */
5264     n = strlen(s);
3f76     sam.clear();
84b5     sam.init(s);
bb59     sam.build();
6dbf     for (int i=1; i<=n; i++){
6240         printf("%d\n", ans[i]);
95cf     }
7021     return 0;
95cf }

```

## 2.3 PAM

```

427e //
427e // Created by calabash_boy on 18-6-4.
427e // BZOJ 3676
427e // calc max(len(t)*cnt(t)) t为s回文子串, cnt(t)=t出现次数
427e //
302f #include <bits/stdc++.h>

```

```

using namespace std;
const int maxn = 3e5+100;
struct Palindromic_AutoMaton{
    //basic
    int s[maxn], now;
    int nxt[maxn][26], fail[maxn], l[maxn], last, tot;
    // extension
    int num[maxn]; /*节点代表的所有回文串出现次数*/
    void clear(){
        //1节点: 奇数长度root 0节点: 偶数长度root
        s[0]=l[1]=-1;
        fail[0] = tot = now = 1;
        last = l[0]=0;
        memset(nxt[0], 0, sizeof nxt[0]);
        memset(nxt[1], 0, sizeof nxt[1]);
    }
    Palindromic_AutoMaton(){clear();}
    int newnode(int ll){
        tot++;
        memset(nxt[tot], 0, sizeof nxt[tot]);
        fail[tot]=num[tot]=0;
        l[tot]=ll;
        return tot;
    }
    int get_fail(int x){
        while (s[now-l[x]-2]!=s[now-1])x = fail[x];
        return x;
    }
    void add(int ch){
        s[now++] = ch;
        int cur = get_fail(last);
        if(!nxt[cur][ch]){
            int tt = newnode(l[cur]+2);
            fail[tt] = nxt[get_fail(fail[cur])][ch];
            nxt[cur][ch] = tt;
        }
        last = nxt[cur][ch]; num[last]++;
    }
    void build(){
        //fail[i]<i, 拓扑更新可以单调扫描。
        for (int i=tot; i>=2; i--){
            num[fail[i]] += num[i];
        }
        num[0]=num[1]=0;
    }
}

```

421c  
6428  
466b  
427e  
9f36  
f801  
427e  
e216  
1126  
427e  
78a6  
b6d0  
f40b  
21a1  
9b85  
95cf  
61ff  
calc  
71cf  
87f4  
dd2b  
1621  
91fb  
95cf  
4284  
8ef1  
d074  
95cf  
a791  
3622  
051b  
a980  
80d2  
2f33  
01cb  
95cf  
c2d8  
95cf  
2114  
427e  
0f06  
925b  
95cf  
6b35

```

95cf    }
2e3f    void init(char* ss){
36c9        while (*ss){
5ae2            add(*ss-'a');
41eb            ss++;
95cf        }
95cf    }
d155    void init(string str){
10ad        for (int i=0;i<str.size();i++){
e6ef            add(str[i]-'a');
95cf        }
95cf    }
7b0e    long long query();
de71    }pam;
26a1    long long Palindromic_AutoMaton::query(){
8955        long long ret =1;
84e9        for (int i=2;i<=tot;i++){
e902            ret = max(ret,1LL*1[i]*num[i]);
95cf        }
ee0f        return ret;
95cf    }
15df    char s[maxn];
3117    int main(){
587c        scanf("%s",s);
6780        pam.init(s);
bcac        pam.build();
baad        printf("%lld\n",pam.query());
7021        return 0;
95cf    }

```

## 3 Algorithm

### 3.1 Convex\_Hull

```

427e    //
427e    // Created by calabash_boy on 18-9-14.
427e    //
427e
302f    #include<bits/stdc++.h>
421c    using namespace std;
5cad    typedef long long LL;
7144    const int maxn = 1005;

```

```

#define M_PI 3.1415926535
struct Node{int x,y;};
int st[maxn],top; Node a[maxn];
int rk[maxn];int n,T,l;
LL cross(const Node &a,const Node &b,const Node &c){
    return 1LL*(b.x-a.x)*(c.y-a.y)-1LL*(c.x-a.x)*(b.y-a.y);
}
LL cross(int x,int y,int z){return cross(a[x],a[y],a[z]);}
double dis(const Node &a,const Node &b){
    return sqrt(1.0*(a.x-b.x)*(a.x-b.x)+1.0*(a.y-b.y)*(a.y-b.y));
}
bool cmp(int x,int y){
    LL m = cross(a[rk[0]],a[x],a[y]);
    if (m>0)return 1;
    else if (m==0&&dis(a[rk[0]],a[x])<=dis(a[rk[0]],a[y]))return 1;
    else return 0;
}
void solve(){
    scanf("%d%d",&n,&l);
    for (int i=0;i<n;i++){
        scanf("%d%d",&a[i].x,&a[i].y);
        rk[i]=i;
    }
    for (int i=1;i<n;i++){
        if (a[rk[i]].y<a[rk[0]].y||a[rk[i]].y==a[rk[0]].y&&a[rk[i]].x<a[rk[0]].x)
            swap(rk[i],rk[0]);
    }
    sort(rk+1,rk+n,cmp);top=2;
    st[0]=rk[0];st[1]=rk[1];
    for (int i=2;i<n;i++){
        while (cross(st[top-2],st[top-1],rk[i])<0)top--;
        st[top++] =rk[i];
    }
    double ans =0;
    for (int i=1;i<top;i++){ans+=dis(a[st[i]],a[st[i-1]]);}
    ans+=dis(a[st[0]],a[st[top-1]]);
    ans+=2*M_PI*l;
    printf("%.01f\n",ans);
}
int main(){
    scanf("%d",&T);
    while (T--){
        solve();
        if (T!=0)printf("\n");
    }
}

```

```

95cf    }
7021    return 0;
95cf }

```

## 3.2 Max\_Flow

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
4085 typedef long long ll;
32d7 const int maxn = 11000;
3378 const int maxm = 110000;
08a4 const int INF = 0x3f3f3f3f;
427e
5650 struct Max_Flow{
f1b1     int first[maxn],nxt[maxm*2],des[maxm*2],c[maxm*2],tot;
4e95     int dep[maxn];int ss,tt;
fb72     Max_Flow(){
1d56         clear();
95cf     }
1126     void clear(){
8eac         memset(first,-1,sizeof first);
ee65         tot =-1;
95cf     }
4a69     inline void addEdge(int u,int v,int w){
71cf         tot++;
73e4         des[tot] = v;c[tot] =w;
6570         nxt[tot] = first[u];first[u] = tot;
95cf     }
1836     bool bfs(){
d568         memset(dep,-1,sizeof dep);
0881         dep[ss] =0;
fc6b         queue<int> Q;Q.push(ss);
11e5         while (!Q.empty()){
d7b1             int q = Q.front();Q.pop();
9c72             for (int t = first[q];t!=-1;t= nxt[t]){
b7bb                 int v = des[t],cx = c[t];
c804                 if (dep[v]==-1&&cx){
31e8                     dep[v] = dep[q]+1;
78e5                     Q.push(v);
95cf                 }

```

```

        }
        return dep[tt]!=-1;
    }
    int dfs(int node,int now){
        if (node==tt)return now;
        int res =0;
        for (int t = first[node];t!=-1&&res<now;t=nxt[t]){
            int v = des[t],cx = c[t];
            if (dep[v]==dep[node]+1&&cx){
                int x = min(cx,now-res);
                x = dfs(v,x);
                res +=x;
                c[t] -= x;c[t^1]+=x;
            }
        }
        if (!res) dep[node] = -2;
        return res;
    }
    // tuple<from,to,flow>
    void init(vector<tuple<int,int,int> > Edge){
        for (auto tp : Edge){
            int u,v,w;
            tie(u,v,w) = tp;
            addEdge(u,v,w);addEdge(v,u,0);
        }
    }
    // s->t max_flow
    ll max_flow(int s,int t){
        ss = s;tt = t;
        ll res =0,del =0;
        while (bfs()){
            while (del = dfs(ss,INF)){res += del;}
        }
        return res;
    }
}net;
int n,m,s,t;
vector<tuple<int,int,int> > E;
int main(){
    scanf("%d%d%d%d",&n,&m,&s,&t);
    for (int i=0;i<m;i++){
        int u,v,w;
        scanf("%d%d%d",&u,&v,&w);

```

```

95cf
95cf
45fe
95cf
c29e
0031
5839
1e7e
b7bb
da1a
223c
6c2e
68f7
2a05
95cf
95cf
7399
244d
95cf
427e
4649
1cbd
3676
70bf
16fe
95cf
95cf
427e
9783
8786
692e
ed58
67df
95cf
244d
95cf
8596
4dbf
8f52
3117
5dae
356f
3676
95a1

```

```

be22      E.push_back(make_tuple(u,v,w));
95cf      }
08d9      net.init(E);
9560      printf("%lld\n",net.max_flow(s,t));
7021      return 0;
95cf      }

```

### 3.3 Max\_Flow(Faster)

```

427e  //
427e  // Created by calabash_boy on 18-10-25.
427e  //
302f  #include<bits/stdc++.h>
dd1e  #define maxn 1300
be4c  #define maxm 120010
421c  using namespace std;
bcf8  struct edge{
4c76      int u,v,cap;
2214  }e[maxn];
9062  struct Dinic{
61eb      int tp,s,t,dis[maxn],cur[maxn],que[maxn];
8ffb      vector<edge>e;vector<int>v[maxn];
0543      void AddEdge(int x,int y,int flw){
3a85          e.push_back(edge{x,y,flw});
84d0          e.push_back(edge{y,x,0});
44ca          v[x].push_back(e.size()-2);
427e          //v[y].push_back(e.size()-1);
95cf      }
ce77      int bfs(){
a9d3          memset(dis,0x3f,sizeof dis);
2d63          int l=1,r=1;que[1]=s;dis[s]=0;
7791          while(l<=r){
10a0              int p=que[l++],to;
5269              for(int i:v[p])if(e[i].cap && dis[to=e[i].v]>1e9)
ae42                  dis[to]=dis[p]+1,que[++r]=to;
95cf          }
97ff          return dis[t]<1e9;
95cf      }
dfbf      int dfs(int p,int a){
da06          if(p==t || !a)return a;
8fcb          int sf=0,flw;
068c          for(int &i=cur[p],to;i<(int)v[p].size();++i){
b03d              edge &E=e[v[p][i]];

```

```

          if(dis[to=E.v]==dis[p]+1 && (flw=dfs(to,min(a,E.cap)))){
              E.cap-=flw;e[v[p][i]^1].cap+=flw;
              a-=flw;sf+=flw;
              if(!a)break;
          }
      }
      return sf;
  }
  int dinic(int s,int t,int tp=1){
      this->s=s;this->t=t;this->tp=tp;
      int flw=0;
      while(bfs()){
          memset(cur,0,sizeof cur);
          flw+=dfs(s,INT_MAX);
      }
      return flw;
  }
}sol;
int n,m,i,s,t,ans;
int main(){
    scanf("%d%d%d%d",&n,&m,&s,&t);
    for(i=0;i<m;i++)scanf("%d%d%d",&e[i].u,&e[i].v,&e[i].cap);
    sort(e,e+m,[](edge a,edge b){return a.cap>b.cap;});
    for(int tp:{0,1})for(int p=1<<30,i=0;p/=2){
        while(i<m && e[i].cap>=p){
            if(tp)sol.v[e[i].v].push_back(i*2+1);
            else sol.AddEdge(e[i].u,e[i].v,e[i].cap);
            i++;
        }
        ans+=sol.dinic(s,t,tp);
    }
    printf("%d\n",ans);
    return 0;
}

```

### 3.4 Min\_Cost\_Max\_Flow

```

//
// Created by calabash_boy on 18-9-14.
//
#include<cstdio>
#include<iostream>
#include<cstring>

```

```

54ff #include<algorithm>
acb9 #include<queue>
421c using namespace std;
90ff const int maxn = 2000+50;
4ba7 const int maxm = 20000+50;
08a4 const int INF = 0x3f3f3f3f;
4d9b int m,n;
4b98 int first[maxn],from[maxm*2],des[maxm*2],nxt[maxm*2],cost[maxm*2],flow[maxm*2],
    tot;
ed91 int dis[maxn],pre[maxn];
e132 bool in[maxn];int ss,tt;
abbb inline void addE(int x,int y,int f,int c){
71cf     tot++;
575f     from[tot] =x;des[tot] =y;
4b45     flow[tot] =f;cost[tot] =c;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
f1f8 inline void addEdge(int x,int y,int f,int c){
8dad     addE(x,y,f,c);addE(y,x,0,-c);
95cf }
0e91 void input(){
ac98     scanf("%d%d",&n,&m);
ee65     tot =-1;
8eac     memset(first,-1,sizeof first);
356f     for (int i=0;i<m;i++){
a083         int u,v,c;
1493         scanf("%d%d%d",&u,&v,&c);
252c         addEdge(u,v,1,c);addEdge(v,u,1,c);
95cf     }
0fbc     addEdge(0,1,2,0);
95cf }
3c52 bool spfa(){
f25d     memset(in,0,sizeof in);
9ca1     memset(dis,INF,sizeof dis);
56b2     memset(pre,-1,sizeof pre);
9669     dis[ss] =0;in[ss] =1;
fc6b     queue<int> Q;Q.push(ss);
11e5     while (!Q.empty()){
3b29         int q = Q.front();
f2f8         Q.pop();
66e0         in[q] = 0;
9c72         for (int t = first[q];t!=-1;t = nxt[t]){
e8e0             int v = des[t];
c471             int len = cost[t];

```

```

        int cx = flow[t];
        if (cx&&dis[v]>dis[q]+len){
            dis[v] = dis[q]+len;
            pre[v] = t;
            if (!in[v]){
                Q.push(v);in[v] = 1;
            }
        }
    }
}
return pre[tt]!=-1;
}
void solve(){
    ss =0;tt=n;
    int totflow =0,totcost =0,nowflow =0,nowcost =0;
    while (spfa()){
        nowcost =0;
        nowflow = INF;
        int now =pre[tt];
        while (now!=-1){
            nowflow = min(nowflow,flow[now]);
            now = pre[from[now]];
        }
        now = pre[tt];
        while (now!=-1){
            flow[now] -= nowflow;
            flow[now^1] += nowflow;
            nowcost +=cost[now];
            now = pre[from[now]];
        }
        nowcost*=nowflow;
        totflow +=nowflow;
        totcost +=nowcost;
    }
    cout<<totcost<<endl;
}
int main(){
    input();
    solve();
    return 0;
}

```

```

0021
50ae
e29b
0986
7476
d143
95cf
95cf
95cf
16b4
95cf
9627
ba51
eb96
22dc
4b98
4aff
d3ff
21b8
f5f6
61af
95cf
83dd
21b8
1839
fee0
96be
61af
95cf
db07
9bc4
0178
95cf
ef8d
95cf
3117
2a5c
ccd1
7021
95cf

```

## 3.5 LCA

```

427e //
427e // Created by calabash_boy on 18-7-7.
427e //
302f #include <bits/stdc++.h>
421c using namespace std;
6f64 const int maxn = 5e5+100;
58a9 int first[maxn], des[maxn*2], nxt[maxn*2], tot;
53ee int n, m, s;
911d inline int addEdge(int x, int y) {
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
22cd namespace Multiply_LCA{
ae22     int fa[maxn][20], dep[maxn];
2b4e     void dfs(int u, int father) {
5620         fa[u][0] = father;
0b67         dep[u] = dep[father] + 1;
1677         for (int i = 1; i < 20 && fa[u][i-1]; i++) {
9f44             fa[u][i] = fa[fa[u][i-1]][i-1];
95cf         }
3ddf         for (int t = first[u]; t; t = nxt[t]) {
e8e0             int v = des[t];
ca31             if (v == father) continue;
e2f7             dfs(v, u);
95cf         }
95cf     }
620b     int lca(int x, int y) {
d22b         if (dep[x] < dep[y]) swap(x, y);
1534         for (int i = 19; i >= 0; i--) {
8ab5             if (dep[fa[x][i]] >= dep[y]) {
ec54                 x = fa[x][i];
95cf             }
95cf         }
bb52         if (x == y) return x;
1534         for (int i = 19; i >= 0; i--) {
c55c             if (fa[x][i] != fa[y][i]) {
ec54                 x = fa[x][i];
c413                 y = fa[y][i];
95cf             }
95cf         }

```

```

        return fa[y][0];
    }
};
int main() {
    scanf("%d%d%d", &n, &m, &s);
    for (int i = 1; i < n; i++) {
        int x, y;
        scanf("%d%d", &x, &y);
        addEdge(x, y);
        addEdge(y, x);
    }
    Multiply_LCA::dfs(s, 0);
    while (m--) {
        int x, y;
        scanf("%d%d", &x, &y);
        printf("%d\n", Multiply_LCA::lca(x, y));
    }
    return 0;
}

```

```

8fb3
95cf
329b
3117
080c
324a
0f8b
a9b3
d315
ba13
95cf
73b1
3f3a
0f8b
a9b3
d93e
95cf
7021
95cf

```

## 3.6 DSU\_On\_Tree(General)

```

//
// Created by calabash_boy on 18-10-8.
// 1-rooted tree
// query vertex with height H in subtree of V
// whether the letter can form a palindrome
//
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
typedef pair<int, int> pii;
#define rep(i, l, r) for (ll i = l, _ = r; i < _; i++)
#define REP(i, l, r) for (ll i = l, _ = r; i <= _; i++)
/***** header *****/
const int maxn = 5e5+100;
int n, tot, first[maxn], des[maxn], nxt[maxn], m;
vector<pii> Q[maxn];
int cnt[maxn][26], Cnt[maxn];
int sz[maxn], dep[maxn], wson[maxn];
bool ans[maxn];
char s[maxn];
bool big[maxn];

```

```

427e
427e
427e
427e
427e
427e
302f
421c
4085
3688
31ec
5879
5862
6f64
2ff9
f96d
bbe3
cd1e
15df
f6e9

```

```

453e inline void addEdge(int x,int y){
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
0d39 void get_sz(int node,int depth){
93f9     dep[node] = depth;
889d     sz[node] = 1;
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
a0d5         get_sz(v,depth+1);
47d5         sz[node] += sz[v];
acb3         if (sz[v] > sz[wson[node]]){
44c0             wson[node] = v;
95cf         }
95cf     }
95cf }
5efd void add(int node,int sign){
b01b     Cnt[dep[node]] -= cnt[dep[node]] [s[node]-'a'];
d2e8     cnt[dep[node]] [s[node]-'a'] ^=1;
937f     Cnt[dep[node]] += cnt[dep[node]] [s[node]-'a'];
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
dcb7         if (big[v])continue;
ec6e         add(v,sign);
95cf     }
95cf }
5cc1 void dfs(int node,bool keep){
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
5279         if (v == wson[node])continue;
4bc1         dfs(v,0);
95cf     }
d010     if (wson[node]){
6048         big[wson[node]]=1;
11b7         dfs(wson[node],1);
95cf     }
7111     add(node,1);
3a0c     for (auto q:Q[node]){
1c95         ans[q.second] = Cnt[q.first] <=1;
95cf     }
918e     if (wson[node])big[wson[node]] = 0;
dc2a     if (!keep)add(node,-1);

```

```

}
int main(){
    scanf("%d%d",&n,&m);
    REP(i,2,n){
        int p;
        scanf("%d",&p);
        addEdge(p,i);
    }
    scanf("%s",s+1);
    rep(i,0,m){
        int v,h;
        scanf("%d%d",&v,&h);
        Q[v].push_back({h,i});
    }
    get_sz(1,1);
    dfs(1,0);
    rep(i,0,m){
        printf("%s\n",ans[i]?"Yes":"No");
    }
    return 0;
}

```

### 3.7 DSU\_On\_Tree(Rough)

```

//
// Created by calabash_boy on 18-10-7.
//
/* CF 600E
 * dsu on tree
 * calc the sum of color_id whose occurencing time is biggest in every subtree
 * dsu: nlogn map:logn total: nlog^2n
 */
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
#define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
#define REP(i,l,r) for (ll i=l, _=r; i<=_; i++)
#define untie do{ios::sync_with_stdio(false);cin.tie(nullptr);cout.tie(nullptr)
};while (0)
/***** header *****/

const int maxn = 1e5+100;
int a[maxn],first[maxn],des[maxn*2],nxt[maxn*2],tot;

```



```

5c83 int n;
301f map<int,int> *cnt[maxn];
e652 ll ans[maxn];
94a8 int mx[maxn];
e67c int sz[maxn],wson[maxn];
453e inline void addEdge(int x,int y){
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
da08 inline void relax(int v,int t,int cnt){
a29f     if (cnt>mx[v]){
eef8         mx[v] = cnt;
db44         ans[v] = t;
22ce     }else if (cnt == mx[v]){
a8e8         ans[v] +=t;
95cf     }
95cf }
dd7c void dfs(int node,int father){
889d     sz[node] = 1;
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
ca31         if (v == father)continue;
1f8e         dfs(v,node);
47d5         sz[node] += sz[v];
acb3         if (sz[v] > sz[wson[node]]){
44c0             wson[node] = v;
95cf         }
95cf     }
d010     if (wson[node]){
9088         cnt[node] = cnt[wson[node]];
4ea1         ans[node] = ans[wson[node]];
c897         mx[node] = mx[wson[node]];
8e2e     }else{
bbdb         cnt[node] = new map<int,int>();
95cf     }
2bc7     (*cnt[node])[a[node]]++;
b69a     relax(node,a[node],(*cnt[node])[a[node]]);
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
423c         if (v == father || v == wson[node])continue;
7ce9         for (auto pair : *cnt[v]){
2e74             (*cnt[node])[pair.first] += pair.second;

```

```

relax(node,pair.first,(*cnt[node])[pair.first]);
    }
}
}
int main(){
    untie;
    cin>>n;
    REP(i,1,n)cin>>a[i];
    rep(i,1,n){
        int x,y;
        cin>>x>>y;
        addEdge(x,y);
        addEdge(y,x);
    }
    dfs(1,0);
    REP(i,1,n)cout<<ans[i]<<" ";
    cout<<endl;
    return 0;
}

```

## 4 Data\_Structure

### 4.1 01\_Trie

```

//
// Created by calabash_boy on 18-7-7.
// max(XorSum(a_1^r))
#include<bits/stdc++.h>
using namespace std;
const int MAX = 1e6+100;
int bas[35];
int n,Cas;
const int INF = 2147483645;
struct Trie{
    int nxt[MAX<<2][2]; int l[MAX<<2];
    int cnt; int ansl,ansr,ansv;
    void init(){
        cnt =0;
        memset(nxt[0],0,sizeof(nxt[0]));
        memset(l,0x3f3f3f3f,sizeof(l));
        ansv = 0;
    }
}

```

```

b87c     int create(){
6fb3         cnt++;
3b79         memset(nxt[cnt],0,sizeof (nxt[cnt]));
6808         return cnt;
95cf     }
d5dd     void insert(int id,int x){
875c         int y = 0;
7ecf         for (int i=30;i>=0;i--){
0c9f             int t = x&bas[i];
2e46             t>>=i;
a5f0             if (!nxt[y][t]){
eb8b                 nxt[y][t] = create();
95cf             }
f056             y = nxt[y][t];
95cf         }
a4a7         l[y] = min(l[y],id);
95cf     }
1a97     void query(int id,int x){
537e         int y=0; int res =0;
7ecf         for (int i=30;i>=0;i--){
0c9f             int t = x&bas[i];
2e46             t>>=i;
32ad             if (nxt[y][!t]){
63b9                 y =nxt[y][!t];
1f38                 res+=bas[i];
8e2e             }else{
f056                 y = nxt[y][t];
95cf             }
95cf         }
181d         if (res==ansv){
a404             if (l[y]<ansl){
50d3                 ansl = l[y];  ansr = id;
95cf             }
8135         }else if (res>ansv){
9429             ansv = res;
12f4             ansl = l[y];
37e9             ansr = id;
95cf         }
95cf     }
1cc7 }trie;
427e
3117 int main(){
bf6d     bas[0] = 1;
dc7e     for (int i1=1;i1<=30;i1++){

```

```

        bas[i1] = bas[i1-1]<<1;
    }
    scanf("%d",&Cas);
    for (int i=1;i<=Cas;i++){
        trie.init();  trie.insert(0,0);
        scanf("%d",&n);
        int sum=0;
        for (int j=1;j<=n;j++){
            int ai;
            scanf("%d",&ai);  sum^=ai;
            trie.query(j,sum);  trie.insert(j,sum);
        }
        printf("Case_#%d:\n%d_#%d\n", i, trie.ansl + 1, trie.ansr);
    }
    return 0;
}

```

## 4.2 Cartesian\_Tree

```

//
// Created by calabash_boy on 18-7-24.
//他的名字是笛卡尔树。
//

#include<bits/stdc++.h>
using namespace std;
#define OPENSTACK

const int maxn = 1e6+100;
const int mod = 1e9+7;
typedef long long LL;
int stk[maxn],top;
int l[maxn],r[maxn],rt;
int n;
pair<int,int> a[maxn];
LL inv[maxn];
LL fac[maxn];
LL inv_fac[maxn];
int sz[maxn];
bool vis[maxn];
/* l 左儿子 r 右儿子 rt根*/
void build(){
    top=0;

```

```

abeb
95cf
3cb5
3e2f
56d3
cd91
4d6a
ede7
69e6
3e9d
17a6
95cf
7351
95cf
7021
95cf

```

```

427e
427e
427e
427e
427e
302f
421c
1585
427e
94a1
5d33
5cad
f706
4927
5c83
62bd
7c76
ec8f
e6de
590c
dbd8
ea2f
2114
3e5f

```

4c1f	<b>for</b> (int i=1;i<=n;i++) l[i]=r[i]=vis[i] =0;		
6dbf	<b>for</b> (int i=1;i<=n;i++){		
8077	int k = top;		
14fa	<b>while</b> (k&& a[i]<a[stk[k-1]])k--;		
004e	<b>if</b> (k) r[stk[k-1]] = i;		
90d1	<b>if</b> (k<top) l[i] = stk[k];		
18d7	stk[k++] =i;		
ad1c	top = k;		
95cf	}		95cf
791b	<b>for</b> (int i=1;i<=n;i++) vis[l[i]] = vis[r[i]] =1;		
6dbf	<b>for</b> (int i=1;i<=n;i++){		
794b	<b>if</b> (!vis[i]){		
cf39	rt = i;		
6173	<b>break</b> ;		
95cf	}		
95cf	}		
95cf	}		
a89a	LL power(LL x,LL y){		
0aee	LL res =1;		
db1a	<b>while</b> (y){		
349b	<b>if</b> (y&1)res = res*x%mod;		
af39	y>>=1;		
df96	x = x*x%mod;		
95cf	}		
244d	<b>return</b> res;		
95cf	}		
0f81	<b>inline</b> LL C(int n,int m){		
54dd	<b>return</b> fac[n]*inv_fac[m]%mod*inv_fac[n-m]%mod;		
95cf	}		
f33f	<b>int</b> dfs(int u){		
50c0	sz[u]=1;		
f67f	<b>int</b> ans =1;		
fe92	<b>if</b> (l[u])ans=1LL*ans*dfs(l[u])%mod;		
429f	<b>if</b> (r[u])ans = 1LL*ans*dfs(r[u])%mod;		
2c7a	sz[u]+=sz[l[u]]+sz[r[u]];		
b778	<b>return</b> 1LL*ans*C(sz[u]-1,sz[l[u]])%mod;		
95cf	}		
6e6d	<b>void</b> Main(){		
acce	inv[1]=fac[1]=fac[0]=1;		
3295	<b>for</b> (int i=2;i<maxn;i++)fac[i] = fac[i-1]*i%mod,inv[i] = inv[mod%i]*(mod-mod		
	/i)%mod;		
5f9e	inv_fac[maxn-1] = power(fac[maxn-1],mod-2);		
c2aa	<b>for</b> (int i=maxn-2;i>=0;i--){		
4cf8	inv_fac[i] = inv_fac[i+1]*(i+1)%mod;		
	}		
	}		
	<b>int</b> T;		9523
	scanf("%d",&T);		1fd9
	<b>while</b> (T--){		60ca
	scanf("%d", &n);		cd91
	<b>for</b> (int i = 1; i <= n; i++) {		6dbf
	<b>int</b> x;		3c9e
	scanf("%d", &x);		ea4e
	a[i] = {-x, i};		d6d4
	}		95cf
	build();		7068
	printf("%d\n", inv[2] * n % mod * power(fac[n], mod - 2) % mod * dfs(rt)		b475
	% mod);		
	}		95cf
	}		95cf
	<b>int</b> main(){		3117
	<b>#ifdef</b> OPENSTACK		4b95
	<b>int</b> size = 70 << 20; // 256MB		90c5
	<b>char</b> *p = (char*)malloc(size) + size;		9efa
	<b>#if</b> (defined _WIN64) <b>or</b> (defined __unix)		8c82
	__asm__ ("movq %0,%rsp\n" :: "r"(p));		665b
	<b>#else</b>		a8cb
	__asm__ ("movl %0,%esp\n" :: "r"(p));		355e
	<b>#endif</b>		1937
	<b>#endif</b>		1937
			427e
	Main();		362c
	<b>#ifdef</b> OPENSTACK		4b95
	exit(0);		a398
	<b>#else</b>		a8cb
	<b>return</b> 0;		7021
	<b>#endif</b>		1937
	}		427e
	}		95cf
	<b>4.3</b> Chairman_Tree		
	//		427e
	// Created by calabash_boy on 18-7-7.		427e
	// query_kth_element		427e
	<b>#include</b> <bits/stdc++.h>		302f
	<b>using namespace</b> std;		421c
	<b>const int</b> maxn=1e5+100;		52c1

```

b425 int a[maxn];int rk[maxn];int pos[maxn];
15ac int root[maxn];int cnt,m,n,T;
6207 struct Chairman_Tree{
108d     struct Node{int L,R,val;}tree[maxn*500];
5d53     void init(){
a4f5         memset(root,0,sizeof root);
8766         cnt =0;
95cf     }
94cf     /* 建T0空树 */
cf84     int buildT0(int l, int r){
64f2         int k = cnt++;
e9d1         tree[k].val =0;
eb40         if (l==r) return k;
b8b7         int mid = l+r >>1;
1e97         tree[k].L = buildT0(l, mid);tree[k].R = buildT0(mid + 1, r);
e27b         return k;
95cf     }
e965     /* 上一个版本节点P, 【ppos】 +=del 返回新版本节点*/
3a6b     int update (int P,int l,int r,int ppos,int del){
64f2         int k = cnt++;
1e22         tree[k].val = tree[P].val +del;
eb40         if (l==r) return k;
b8b7         int mid = l+r >>1;
4af7         if (ppos<=mid){
59bb             tree[k].L = update(tree[P].L,l,mid,ppos,del);
1cb7             tree[k].R = tree[P].R;
8e2e         }else{
a8f5             tree[k].L = tree[P].L;
d096             tree[k].R = update(tree[P].R,mid+1,r,ppos,del);
95cf         }
e27b         return k;
95cf     }
4798     int query_kth(int lt,int rt,int l,int r,int k){
9e61         if (l==r) return a[rk[l]];
b8b7         int mid = l+r >>1;
9988         if (tree[tree[rt].L].val-tree[tree[lt].L].val>=k) return query_kth(tree[
lt].L,tree[rt].L,l,mid,k);
38e4         else return query_kth(tree[lt].R,tree[rt].R,mid+1,r,k+tree[tree[lt].L].
val-tree[tree[rt].L].val);
95cf     }
b0c1 }tree;
56b1 bool cmp(int x,int y){return a[x]<a[y];}
3117 int main() {
1fd9     scanf("%d", &T);

```

```

while (T--) {
    scanf("%d%d",&n,&m);
    for (int i=1;i<=n;i++){
        scanf("%d",&a[i]);
        rk[i]=i;
    }
    tree.init();
    sort(rk+1,rk+1+n,cmp);
    for (int il=1;il<=n;il++){
        pos[rk[il]] =il;
    }
    root[0] = tree.buildT0(1, n);
    for (int il=1;il<=n;il++){
        root[il] = tree.update(root[il-1],1,n,pos[il],1);
    }
    while (m--){
        int l,r,k;
        scanf("%d%d%d",&l,&r,&k);
        printf("%d\n",tree.query_kth(root[l-1],root[r],1,n,k));
    }
    return 0;
}

```

```

60ca
ac98
6dbf
9a1c
f9d0
95cf
a475
f0ca
8b31
9b5e
95cf
b6a2
8b31
8294
95cf
3f3a
8f36
edb0
26ab
95cf
95cf
7021
95cf

```

#### 4.4 KD\_Tree

```

//
// Created by calabash_boy on 18-10-6.
//

#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 2e5+100;
const LL INF = 0x3f3f3f3f3f3f3fLL;
int m,n;
const int demension = 2;
struct Hotel{
    int pos[demension],id,c;
}hotel[maxn],kdtree[maxn];
double var[demension];
int split [maxn];int cmpDem;
bool cmp(const Hotel &a,const Hotel &b){

```

```

427e
427e
427e
427e
302f
421c
5cad
eb45
b1ec
4d9b
fc74
4825
b199
4922
2ece
8003
5cdc

```

```

b5cd     return a.pos[cmpDem]<b.pos[cmpDem];
95cf }
d5af void build (int l,int r){
2625     if (l>=r)return;
b8b7     int mid = l+r >>1;
8037     for (int i=0;i<demension;i++){
4655         double ave =0;
a0d3         for (int j=1;j<=r;j++){
70b6             ave+=hotel[j].pos[i];
95cf         }
b1eb         ave/=(r-l+1);var[i] =0;
a0d3         for (int j=1;j<=r;j++){
27fe             var[i]+=pow(hotel[j].pos[i]-ave,2);
95cf         }
6e08         var[i]/=(r-l+1);
95cf     }
3909     split[mid] =-1;double maxVar=-1;
8037     for (int i=0;i<demension;i++){
d704         if (var[i]>maxVar){
3bdc             maxVar = var[i];
9c04             split[mid] =i;
95cf         }
95cf     }
82fa     cmpDem = split[mid];
d815     nth_element(hotel+l,hotel+mid,hotel+r+1,cmp);
7bac     build (l,mid-1);build (mid+1,r);
95cf }
b10a int ansIndex;
5721 LL ansDis;
c274 void query(int l,int r,const Hotel& x){
8b8a     if (l>r)return ;
c410     int mid = l+r >>1;LL dis =0;
8037     for (int i=0;i<demension;i++){
3cc8         dis +=1LL*(x.pos[i]-hotel[mid].pos[i])*(x.pos[i]-hotel[mid].pos[i]);
95cf     }
9fff     if (hotel[mid].c<=x.c){
6bed         if (ansDis == dis && hotel[mid].id<hotel[ansIndex].id){
f191             ansIndex = mid;
f598         }else if (dis<ansDis){
de61             ansDis = dis;
f191             ansIndex = mid;
95cf         }
95cf     }
fcd6     int d = split[mid];

```

```

LL radius = 1LL*(x.pos[d]-hotel[mid].pos[d])*(x.pos[d]-hotel[mid].pos[d]);
if (x.pos[d]<hotel[mid].pos[d]){
    query(l,mid-1,x);
    if (ansDis>radius){query(mid+1,r,x);}
}else{
    query(mid+1,r,x);
    if (ansDis>radius){query(l,mid-1,x);}
}
}
int T;
void input(){
    scanf("%d%d",&n,&m);
    for (int i=0;i<n;i++){
        scanf("%d%d%d",&hotel[i].pos[0],&hotel[i].pos[1],&hotel[i].c);
        hotel[i].id=i;
    }
    build (0,n-1);
}
void solve(){
    Hotel x;
    for (int i=1;i<=m;i++){
        scanf("%d%d%d",&x.pos[0],&x.pos[1],&x.c);
        ansDis = INF;ansIndex =n+1;
        query(0,n-1,x);
        printf("%d_%d_%d\n",hotel[ansIndex].pos[0],hotel[ansIndex].pos[1],hotel[
            ansIndex].c);
    }
}
int main(){
    scanf("%d",&T);
    while (T--){
        input();
        solve();
    }
    return 0;
}

```

## 4.5 Segment\_Tree

```

//
// Created by calabash_boy on 18-9-14.
//
// interval modify & interval query

```

```

1915 #include<stdio.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
5cad typedef long long LL;
8960 int a[maxn];
b92c struct Seg_Tree{
b3d3     LL val[maxn*4];LL lazy[maxn*4];
77a4     inline void Up(int x){val[x] = val[x<<1]+val[x<<1|1];}
f043     inline void Down(int x,int l,int mid,int r){
7b86         if (lazy[x]){
777c             val[x<<1] += 1LL*lazy[x]*(mid-l+1);
664d             val[x<<1|1] += 1LL*lazy[x]*(r-mid);
5c48             lazy[x<<1] += lazy[x];
dd43             lazy[x<<1|1] += lazy[x];
6cac             lazy[x] = 0;
95cf         }
95cf     }
b1fe     void build (int x,int l,int r){
6cac         lazy[x] = 0;
bcd6         if (l==r){val[x] = a[l];return ;}
b8b7         int mid = l+r >>1;
b3e3         build (x<<1,l,mid);build (x<<1|1,mid+1,r);
8eb6         Up(x);
95cf     }
f3fe     void add(int x,int l,int r,int L,int R,int del){
2fdc         if (l>R||r<L)return;
4d29         if (L<=l&&r<=R){
6171             val[x] += 1LL*del*(r-l+1);
1eeb             lazy[x] += del;
4f2d             return;
95cf         }
b8b7         int mid = l+r >>1;
4dc2         Down(x,l,mid,r);
5468         add(x<<1,l,mid,L,R,del);add(x<<1|1,mid+1,r,L,R,del);
8eb6         Up(x);
95cf     }
073d     LL query_Sum(int x,int l,int r,int L,int R){
0872         if (l>R||r<L)return 0;
26cd         if (L<=l&&r<=R)return val[x];
b8b7         int mid = l+r >>1;
4dc2         Down(x,l,mid,r);
1fb2         return query_Sum(x<<1,l,mid,L,R)+query_Sum(x<<1|1,mid+1,r,L,R);
95cf     }
b0c1 }tree;

```

```

char opt[5];
int m,n;
int main(){
    scanf("%d%d",&n,&m);
    for (int i=1;i<=n;i++){
        scanf("%d",a+i);
    }
    tree.build(1,1,n);
    while (m--){
        int l,r,v;
        scanf("%s%d%d",opt,&l,&r);
        if (opt[0]=='Q'){
            printf("%I64d\n",tree.query_Sum(1,1,n,l,r));
        }else if (opt[0]=='C'){
            scanf("%d",&v);
            tree.add(1,1,n,l,r,v);
        }
    }
    return 0;
}

```

#### 4.6 AFL(Cactus)

```

//
// Created by calabash_boy on 18-9-14.
//
// circle-square-tree Maximum independent set
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
vector<int> E1[maxn],ET[maxn];
int m,n,N;
int len[maxn],dfn[maxn],dfs_clock;
bool inCircle[maxn];
int fa[maxn];
int dp[maxn][2];
int dp2[maxn][2];
inline void addEdge1(int x,int y){
    E1[x].push_back(y);
}
inline void addEdgeT(int x,int y){
    ET[x].push_back(y);
}

```

2e15  
4d9b  
3117  
ac98  
6dbf  
60cb  
95cf  
e703  
3f3a  
42ba  
e158  
0d1b  
b8ef  
ff96  
a9ba  
b937  
95cf  
95cf  
7021  
95cf  
  
427e  
427e  
427e  
427e  
302f  
421c  
52c1  
9010  
c7f9  
d746  
e6da  
33ef  
e3d4  
4ab4  
e227  
f4a7  
95cf  
2a27  
de38  
95cf

```

0e91 void input(){
9af0     cin>>n>>m;
7839     N =n;
356f     for (int i=0;i<m;i++){
54f1         int u,v;
a02c         cin>>u>>v;
1a88         addEdge1(u,v);
d47c         addEdge1(v,u);
95cf     }
95cf }
74b1 void tarjan(int u){
f5c7     dfn[u] = ++dfs_clock;
1958     for (int i=0;i<E1[u].size();i++){
1654         int v = E1[u][i];
8e32         if (v==fa[u])continue;
3c64         if (!dfn[v]){
bac1             fa[v] = u;
67bb             tarjan(v);
e245         }else if (dfn[v]<dfn[u]){
c93c             n++;
478b             len[n] = dfn[u]-dfn[v]+1;
0f08             fa[n] = v;
92b2             addEdgeT(v,n);
8845             int temp = u;
a7eb             while (temp!=v){
3d33                 inCircle[temp] = true;
96c4                 addEdgeT(n,temp);
6dbe                 temp = fa[temp];
95cf             }
95cf         }
95cf     }
aeb9     if (!inCircle[u]){
6225         addEdgeT(fa[u],u);
95cf     }
e88e     dfs_clock--;
95cf }
662c void work(int x){
7330     int sz = ET[x].size();
03f3     if (sz==2){
bc63         int son1 = ET[x][0];
e1e3         int son2 = ET[x][1];
ff53         dp[x][0] = dp[son1][0]+dp[son2][0];
95d6         dp[x][1] = max(dp[son1][0]+dp[son2][0],max(dp[son1][0]+dp[son2][1],dp[
son1][1]+dp[son2][0]));

```

```

return;
}
dp2[0][0] =dp[ET[x][0]][0];dp2[0][1]=0;
for (int i=1;i<sz;i++){
    dp2[i][0] = max(dp2[i-1][0],dp2[i-1][1])+dp[ET[x][i]][0];
    dp2[i][1] = dp2[i-1][0]+dp[ET[x][i]][1];
}
dp[x][0] = dp2[sz-1][0];
dp[x][1] = dp2[sz-1][1];
dp2[sz][0]=dp2[sz][1]=0;
for (int i=sz-1;i>=0;i--){
    dp2[i][0] = max(dp2[i+1][0],dp2[i+1][1])+dp[ET[x][i]][0];
    dp2[i][1] = dp2[i+1][0]+dp[ET[x][i]][1];
}
dp[x][1] = max(dp[x][1],max(dp2[0][0],dp2[0][1]));
}
void dfs(int u){
    dp[u][0]=0;
    dp[u][1]=1;
    if (u>N)dp[u][0]=0;
    for (int i=0;i<ET[u].size();i++){
        int v = ET[u][i];
        dfs(v);
        if (u<=N){
            dp[u][0]+=max(dp[v][1],dp[v][0]);
            dp[u][1]+=dp[v][0];
        }
    }
    if (u>N){
        work(u);
    }
}
int main(){
    input();
    tarjan(1);
    dfs(1);
    cout<<max(dp[1][0],dp[1][1])<<endl;
    return 0;
}

```

#### 4.7 Segment\_Tree(Dynamic\_Memory).cpp

```
//
```

```

4f2d
95cf
3bde
e123
1022
6ecd
95cf
b6ba
cfc2
3347
ca21
858a
6f8c
95cf
5e56
95cf
d714
6684
14e3
16e7
5ee5
f37f
5f3c
2900
edd9
2a1b
95cf
95cf
c9f5
88cd
95cf
95cf
3117
2a5c
951d
dcdd
09a1
7021
95cf

```

```
427e
```

```

427e // Created by calabash_boy on 18-10-1.
427e //
427e // CF 1046A
427e // give n tuple(x,r,p) and k<=20 , calc unordered pair(i,j)
427e // xi - ri <= xj <= xi + ri
427e // xj - rj <= xi <= xj + rj
427e // |pi - pj| <=k
302f #include <bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
4085 typedef long long ll;
80b8 struct Node{
e7f7     int L,R,val;
7545 }tree[maxn*200];
9f58 int cnt;
9c29 struct Segment_Tree{
e7b0     int root = 0;
ee91     int newnode(){
06cb         ++cnt;
6598         tree[cnt].val = tree[cnt].L = tree[cnt].R = 0;
6808         return cnt;
95cf     }
6424     Segment_Tree(){
aa59         root = newnode();
95cf     }
74ce     void add(int x,int l,int r,int Pos,int delta){
df5d         tree[x].val += delta;
0eec         if (l == r)return;
b8b7         int mid = l+r >>1;
5411         if (Pos <= mid){
88c7             if (tree[x].L == 0){
9efd                 tree[x].L = newnode();
95cf             }
55fc             add(tree[x].L,l,mid,Pos,delta);
8e2e         }else{
e74e             if (tree[x].R == 0){
ffbb                 tree[x].R = newnode();
95cf             }
492e             add(tree[x].R,mid+1,r,Pos,delta);
95cf         }
95cf     }
30b1     int query(int x,int l,int r,int L,int R){
52df         if (!x)return 0;
b8e7         if (l>R || L>r)return 0;

```

```

         if (L <= l && r <= R)return tree[x].val;
         int mid = l+r >>1;
         return query(tree[x].L,l,mid,L,R) + query(tree[x].R,mid+1,r,L,R);
     }
};
map<int,Segment_Tree> mp;
map<int,int> id;
int N;
int main(){
    int n,k;
    scanf("%d%d",&n,&k);
    vector<tuple<int,int,int> > a(n);
    vector<int> nums;
    for (int i=0;i<n;i++){
        int x,r,q;
        scanf("%d%d%d",&x,&r,&q);
        a[i] = make_tuple(x,r,q);
        nums.push_back(x);
        nums.push_back(x+r);
        nums.push_back(x-r);
    }
    sort(nums.begin(),nums.end());
    nums.erase(unique(nums.begin(),nums.end()),nums.end());
    for (int i=0;i<nums.size();i++){
        id[nums[i]] = i+1;
    }
    N = nums.size();
    sort(a.begin(),a.end(),[](const tuple<int,int,int> &a,const tuple<int,int,
int> &b){
        return get<1>(a) > get<1>(b);
    });
    ll ans = 0;
    for (int i=0;i<n;i++){
        int x,r,q;
        tie(x,r,q) = a[i];
        int L = id[x-r];
        int R = id[x+r];
        for (int j=q-k;j<=q+k;j++){
            if (mp.find(j) == mp.end())continue;
            Segment_Tree & tree = mp[j];
            int root = tree.root;
            ans += tree.query(root,l,N,L,R);
        }
        Segment_Tree & tree = mp[q];
    }

```



```
e7d3         int root = tree.root;
9252         tree.add(root,1,N,id[x],1);
95cf     }
d592     cout<<ans<<endl;
7021     return 0;
95cf }

```

## 5 Graph

### 5.1 Tarjan(BCC\_Edge)

```

427e //
427e // Created by calabash_boy on 18-10-10.
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
5b3f int first[maxn],nxt[maxn*2],from[maxn*2],des[maxn*2],isBrige[maxn*2],tot;
ff12 int dfn[maxn],low[maxn],dfs_clock;
8c69 int cnt_e[maxn],cnt_n[maxn];int bcc_cnt;
e093 bool ok[maxn];vector <int> ans;int m,n;
453e inline void addEdge(int x,int y){
71cf     tot++;
56e8     des[tot] =y;from[tot] =x;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
0e91 void input(){
9af0     cin>>n>>m;
356f     for (int i=0;i<m;i++){
54f1         int u,v;
e9a7         scanf("%d%d",&u,&v);
ad4e         addEdge(u,v);addEdge(v,u);
95cf     }
95cf }
312b void dfs(int u,int fa){
d413     dfn[u] = low[u] = ++dfs_clock;
3ddf     for (int t = first[u];t;nxt[t]){
071c         int v = des[t];if (v==fa)continue;
3c64         if (!dfn[v]){
e2f7             dfs(v,u);
7078             low[u] = min(low[v],low[u]);
f611             if (dfn[u]<low[v]){

```

```

        isBrige[t] = true;
        if (t&1){isBrige[t+1] = true;}
        else{isBrige[t-1] = true;}
    }
    }else if (dfn[v]<dfn[u]){low[u] = min(low[u],dfn[v]);}
    }
}

void blood_fill(int x){
    dfn[x] = bcc_cnt;
    for (int t = first[x];t;nxt[t]){
        if (isBrige[t])continue;
        int v = des[t];
        if (!dfn[v]){blood_fill(v);}
    }
}

void check(){
    for (int i=1;i<=n;i++){cnt_n[dfn[i]]++;}
    for (int i=1;i<=tot;i++){
        if (isBrige[i]) continue;
        cnt_e[dfn[des[i]]]++;
    }
    for (int i=1;i<=bcc_cnt;i++){
        if (cnt_n[i]*2==cnt_e[i]){ok[i]=1;}
    }
}

void output(){
    for (int i=1;i<=tot;i+=2){
        if (isBrige[i])continue;
        if (ok[dfn[des[i]]])ans.push_back((i+1)/2);
    }
    sort(ans.begin(),ans.end());
    cout<<ans.size()<<endl;
    for (int i=0;i<ans.size();i++){printf("%d\\n",ans[i]);}
}

void solve(){
    for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
    memset(dfn,0,sizeof dfn);
    for (int i=1;i<=n;i++){
        if (!dfn[i]){
            bcc_cnt++;
            blood_fill(i);
        }
    }
    check();output();
}

```

```
95cf    }
3117    int main(){
2a5c        input();
ccd1        solve();
7021        return 0;
95cf    }
```

## 5.2 Tarjan(BCC\_Point)

```

427e //
427e // Created by calabash_boy on 18-10-10.
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
58a9 int first[maxn],des[maxn*2],nxt[maxn*2],tot;
09ab int bcc_cnt,cnt_n[maxn],cnt_e[maxn],bcc_no[maxn];
ff12 int dfn[maxn],low[maxn],dfs_clock;
8882 int st[maxn*2],top;bool ok[maxn];
5013 vector<int> ans;vector<int> temp;
4d9b int m,n;
453e inline void addEdge(int x,int y){
4704     tot++;des[tot] = y;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
0e91 void input(){
9af0     cin>>n>>m;
356f     for (int i=0;i<m;i++){
54f1         int u,v;
e9a7         scanf("%d%d",&u,&v);
ad4e         addEdge(u,v);addEdge(v,u);
95cf     }
95cf }
312b void dfs(int u,int fa){
d413     dfn[u] = low[u] = ++dfs_clock;
3ddf     for (int t = first[u];t;t=nxt[t]){
e8e0         int v = des[t];
b6ee         if (v==fa)continue;
3c64         if (!dfn[v]){
5248             st[top++] = t;dfs(v,u);
a19f             low[u] = min(low[u],low[v]);
9cb7             if (low[v]>=dfn[u]){
9d83                 bcc_cnt++;ok[bcc_cnt] = true;

```

```
temp.clear();
while (true){
    int tt = st[--top];
    temp.push_back((tt+1)/2);
    if (bcc_no[des[tt]]!=bcc_cnt){
        bcc_no[des[tt]] = bcc_cnt;
        cnt_n[bcc_cnt]++;
    }else{
        ok[bcc_cnt] = false;
    }
    cnt_e[bcc_cnt]++;
    if (tt==t){
        break;
    }
}
if (ok[bcc_cnt]&&temp.size()>1){
    for (int i=0;i<temp.size();i++){
        ans.push_back(temp[i]);
    }
}
}
}else if (dfn[v]<dfn[u]){
    st[top++] = t;
    low[u] = min(low[u],dfn[v]);
}
}
}

void solve(){
    for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
    sort(ans.begin(),ans.end());
    cout<<ans.size()<<endl;
    for (int i=0;i<ans.size();i++){printf("%d\\n",ans[i]);}
}

int main(){
    input();
    solve();
    return 0;
}
```

### 5.3 Tarjan(SCC)

```
#include<bits/stdc++.h> 302f
using namespace std; 421c
```

```

52c1  const int maxn = 1e5+100;
04f1  int m,n,h;int t[maxn];
7560  int first[maxn*2],nxt[maxn*2],des[maxn*2],tot;
eaf3  int dfn[maxn],low[maxn],dft;bool d[maxn];
414b  int flag[maxn],cnt[maxn],scc;stack<int> stk;
704e  inline void add(int x,int y){
4704      tot++;des[tot] =y;
6d84      nxt[tot] = first[x];first[x] =tot;
95cf  }
a4ef  void tar(int node){
b081      dfn[node] = low[node] = ++dft;
6c34      stk.push(node);
e83e      for (int t = first[node];t;t=nxt[t]){
e8e0          int v = des[t];
2c7d          if (!dfn[v])tar(v);
9ee1          low[node] = min(low[node],low[v]);
95cf      }
bb4b      if (dfn[node]==low[node]){
38ac          scc++;
1026          while (true){
6947              int temp = stk.top();
80c2              flag[temp]=scc;
b820              cnt[scc]++;stk.pop();
ea28              if (temp==node)break;
95cf          }
95cf      }
3117  int main(){
d994      scanf("%d%d%d",&n,&m,&h);
b8ca      for (int i=1;i<=n;i++){scanf("%d",t+i);}
356f      for (int i=0;i<m;i++){
da47          int u1,u2;
d0e6          scanf("%d%d",&u1,&u2);
7ec2          if (t[u1]==(t[u2]+1)%h)add(u2,u1);
e284          if (t[u2]==(t[u1]+1)%h)add(u1,u2);
95cf      }
6d72      for (int i=1;i<=n;i++){if (!dfn[i])tar(i);}
6dbf      for (int i=1;i<=n;i++){
f030          for (int t = first[i];t;t=nxt[t]){
f3e2              if (flag[i]==flag[des[t]])continue;
a099              else{d[flag[i]]++;}
95cf          }
95cf      }
61a1      cnt[0] =n+1;int ans = 0;

```

```

for (int i=1;i<=scc;i++){
    if (d[i]==0&&cnt[i]<cnt[ans]){ans = i;}
}
cout<<cnt[ans]<<endl;
for (int i=1;i<=n;i++){
    if (flag[i]==ans){cout<<i<<"\n";}
}
cout<<endl;
return 0;
}

```

```

517e
83aa
95cf
31ae
6dbf
e341
95cf
3251
7021
95cf

```

## 6 Graph/Tree

### 6.1 Point-Divide&Conquer

```

//
// Created by calabash_boy on 18-10-6.
//
//求树上长度小于等于k的有向路径数
#include<stdio.h>
#include<algorithm>
#include<cstring>
using namespace std;
const int MAX = 1e4+100;
const int INF = 0x3f3f3f3f;
int first [MAX*2]; int des[MAX*2];
int len[MAX*2]; int nxt[MAX*2];
int n,k,tot; int a[MAX]; int sum[MAX];
int dp[MAX]; int dis[MAX]; int num,ans;
bool vis[MAX]; int Sum,Min,Minid;
void init(){
    memset(first,0,sizeof first);
    tot =0; ans =0;
    memset(vis,0,sizeof vis);
}
inline void add(int x,int y,int z){
    tot++;
    des[tot]= y; len[tot] =z;
    nxt[tot] = first[x]; first[x] = tot;
}
void input(){
    for (int i=1;i<n;i++){

```

```

427e
427e
427e
427e
1915
54ff
ef2f
421c
bbaa
08a4
0b89
3efe
956f
ecb3
aa8d
5d53
57d5
7ae1
87fb
95cf
ce82
71cf
3615
6d84
95cf
0e91
324a

```

```

3676         int u,v,w;
95a1         scanf("%d%d%d",&u,&v,&w);
43a8         add(u,v,w); add(v,u,w);
95cf     }
95cf }
da46 void dfs1(int node,int father){
90d3     sum[node] = 1; dp[node] = 0;
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
c80a         if (v == father||vis[v]){
b333             continue;
95cf         }
d58d         dfs1(v,node);
cb59         sum[node] += sum[v];
2cf9         dp[node] = max(dp[node],sum[v]);
95cf     }
95cf }
2d8d void dfs2(int node,int father){
4ab1     int temp = max(dp[node],Sum-sum[node]);
d6e3     if (temp<Min){
76f6         Min = temp; Minid = node;
95cf     }
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
a37f         if (v==father||vis[v]){ continue; }
253c         dfs2(v,node);
95cf     }
95cf }
6fae int getRoot(int u){
8e67     dfs1(u,0); Sum = sum[u];
3069     Min = INF; Minid = -1;
005f     dfs2(u,0);
1090     return Minid;
95cf }
4ac1 void getDist(int node,int father,int dist){
e097     dis[num++] = dist;
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v =des[t];
a37f         if (v == father||vis[v]){ continue; }
6cae         getDist(v,node,dist+len[t]);
95cf     }
95cf }
97e3 int calc (int u,int val){
9daa     num=0; int res =0;

```

```

getDist(u,0,0);
sort(dis,dis+num);
int i=0;int j=num-1;
while (i<j){
    if (dis[i]+dis[j]+2*val<=k){
        res+=j-i;
        i++;
    }else{ j--; }
}
return res;
}
void solve(int u){
    int root = getRoot(u);
    ans +=calc(root,0); vis[root] = true;
    for (int t = first[root];t;t = nxt[t]){
        int v = des[t];
        if (vis[v]){
            continue;
        }
        ans+=calc(v,len[t]);
        solve(v);
    }
}
int main(){
    while (scanf("%d%d",&n,&k) !=EOF&&n&&k) {
        init();
        input();
        solve(1);
        printf("%d\n",ans);
    }
    return 0;
}

```

## 6.2 Tree\_Chain\_Division

```

//
// Created by calabash_boy on 18-7-3.
//统计路径上标记边的个数
#include<bits/stdc++.h>
using namespace std;
const int maxn = 500000+100;
int first[maxn*2];int nxt[maxn*2];int des[maxn*2];
int tpos[maxn];int dep[maxn];int top[maxn];

```

d05a  
4b02  
e78d  
6f80  
e6c0  
efef  
a42b  
5cd2  
95cf  
244d  
95cf  
ee28  
b583  
b2e3  
235c  
e8e0  
332f  
b333  
95cf  
91fa  
a707  
95cf  
95cf  
3117  
7666  
07e2  
2a5c  
1d60  
53b1  
95cf  
7021  
95cf

427e  
427e  
427e  
302f  
421c  
8e62  
7b14  
0d93

```

d6bf int fa[maxn]; int wson[maxn]; int sz[maxn];
4ea4 int n,q,m,Root,tot=0,cnt=0; char s[10];
5f7d struct BIT{
3bf5     int sm[maxn];
cf5a     int lowbit(int _x){return _x&(-_x);}
d5af     void build (int l,int r){
3dd2         for (int i=l;i<=r;i++){
325f             add(i,1);
95cf         }
95cf     }
6142     void add(int x,int val){
dc9a         while (x<=maxn){
865e             sm[x]+=val;
e6d9             x+=lowbit(x);
95cf         }
95cf     }
eb61     int sum(int x){
5839         int res =0;
6f1c         while (x){
e64f             res+=sm[x];
e6b6             x-=lowbit(x);
95cf         }
244d         return res;
95cf     }
9fc7     int query_sum(int l,int r){
7789         return sum(r)-sum(l-1);
95cf     }
b0c1 }tree;
427e
f9d3 inline void addEdge(int _u, int _v){
26b9     des[++tot] = _v;
a66a     nxt[tot] = first[_u];
593b     first[_u] = tot;
95cf }
11f1 namespace Tree_Chain_Division{
427e     //统计dep, 子树sz, 重儿子wson
dd7c     void dfs(int node,int father){
c5b1         dep[node] = dep[father]+1;
afa3         fa[node] = father; sz[node] =1;
e83e         for (int t = first[node];t;t = nxt[t]){
e8e0             int v = des[t];
e092             if (v==father){ continue; }
1f8e             dfs(v,node);
acb3             if (sz[v]>sz[wson[node]]){

```

```

wson[node] = v;
}
sz[node]+=sz[v];
}
}
//node所在链的头是chain
void dfs2(int node,int father,int chain){
    top[node] = chain; tpos[node] = ++cnt;
    if (wson[node]){
        dfs2(wson[node],node,chain);
    }
    for (int t = first[node];t;t = nxt[t]){
        int v = des[t];
        if (v==father||v ==wson[node]){ continue; }
        dfs2(v,node,v);
    }
}
/* s 树根 */
void init(int root){
    dfs(root,0);
    dfs2(root, 0, root);
}
int lca(int x,int y){
    while (top[x]!=top[y]){
        if (dep[top[x]]<dep[top[y]]){swap(x,y);}
        x = fa[top[x]];
    }
    if (dep[x]<dep[y])swap(x,y);
    return y;
}
void modify(int u,int v){
    if (fa[u]!=v){ swap(u,v); }
    tree.add(tpos[u],-1);
}
int get_sum(int u,int v){
    int res =0;
    while (top[u]!=top[v]){
        if (dep[top[u]]<dep[top[v]]){ swap(u,v); }
        res+= tree.query_sum(tpos[top[u]],tpos[u]);
        u = fa[top[u]];
    }
    if (dep[u]<dep[v]){ swap(u,v); }
    res += tree.query_sum(tpos[v],tpos[u]);
    return res;
}

```

```

44c0
95cf
47d5
95cf
95cf
427e
ae5
950f
d010
0f73
95cf
e83e
e8e0
b928
e6aa
95cf
95cf
c352
1a86
5136
7cdf
95cf
620b
d2f8
0cc5
7456
95cf
d22b
c218
95cf
29cf
733e
1e27
95cf
1dc2
5839
03a1
a716
f1e8
005b
95cf
4b1a
cbff
244d

```

```

95cf      }
95cf  }
427e
427e
3117 int main(){
cd91     scanf("%d",&n);
324a     for (int i=1;i<n;i++){
17be         int u,v;  scanf("%d%d",&u,&v);
ad4e         addEdge(u, v);addEdge(v, u);
95cf     }
b6b8     Tree_Chain_Division::init(1);
427e     //维护
1ca5     tree.build(2,n);
ea85     scanf("%d",&q);
3605     q+=n-1;
2cc8     while (q--){
587c         scanf("%s",s);
5d10         if (s[0]=='W'){
3c9e             int x;
ea4e             scanf("%d",&x);
5d03             printf("%d\n",Tree_Chain_Division::get_sum(1,x));
8e2e         }else{
0f8b             int x,y;
a9b3             scanf("%d%d",&x,&y);
5431             Tree_Chain_Division::modify(x,y);
95cf         }
95cf     }
7021     return 0;
95cf }

```

### 6.3 Virtual\_Tree

```

427e //
427e // Created by calabash_boy on 18-10-6.
427e //
427e
302f #include <bits/stdc++.h>
421c using namespace std;
5cad typedef long long LL;
40fb const int maxn = 25e4+100;
b1ec const LL INF = 0x3f3f3f3f3f3f3fLL;
58a9 int first[maxn],des[maxn*2],nxt[maxn*2],tot;
35b8 int n,m;

```

```

LL dp[maxn],leng[maxn*2], len[maxn];
int vis[maxn],dep[maxn],fa[maxn];
int sz[maxn],wson[maxn],ttop[maxn],tfa[maxn];int k,h[maxn];
int stk[maxn],top;int l[maxn],r[maxn],dfs_clock;
inline void addEdge(int x,int y,int w){
    tot++;
    des[tot] = y;leng[tot] = w;
    nxt[tot] = first[x];first[x] = tot;
}
void dfs(int u,int fath){
    l[u] = ++dfs_clock;sz[u]=1;
    for (int t = first[u];t;nxt[t]){
        int v = des[t];
        if (v==fath)continue;
        LL w = leng[t];
        dep[v] = dep[u] + 1;tfa[v]=u;
        len[v] = min(len[u],w);
        dfs(v,u);sz[u]+=sz[v];
        if (sz[v]>sz[wson[u]]){wson[u] = v;}
    }
    r[u]=dfs_clock ;
}
void dfs2(int u,int chain){
    ttop[u]=chain;
    if (wson[u])dfs2(wson[u],chain);
    for (int t = first[u];t;nxt[t]){
        int v = des[t];
        if (v==tfa[u] || v==wson[u])continue;
        dfs2(v,v);
    }
}
int lca(int x,int y){
    while (ttop[x]!=ttop[y]){
        if (dep[ttop[x]]<dep[ttop[y]])swap(x,y);
        x = tfa[ttop[x]];
    }
    if (dep[x]<dep[y])swap(x,y);
    return y;
}
bool cmp(int x,int y){return l[x]<l[y];}
void solve(){
    scanf("%d",&k);
    for (int i=0;i<k;i++){
        scanf("%d",h+i);

```

667a  
e55b  
21fe  
0a19  
a50a  
71cf  
a752  
6d84  
95cf  
827d  
84cf  
3ddf  
e8e0  
9d74  
62a8  
e4a6  
818a  
7457  
c7eb  
95cf  
f142  
95cf  
4707  
0865  
d6b4  
3ddf  
e8e0  
0c51  
8064  
95cf  
95cf  
620b  
00da  
6d86  
2df6  
95cf  
d22b  
c218  
95cf  
4ac9  
9627  
c93a  
f3ea  
3596

```

a234         vis[h[i]]=1;dp[h[i]]=0;
95cf     }
f5bb     sort(h,h+k,cmp);
a555     int kk=k;
c701     for (int i=1;i<kk;i++){
4680         int temp = lca(h[i-1],h[i]);
b925         if (!vis[temp])vis[temp]=2,h[k++] =temp,dp[temp]=0;
95cf     }
22a9     if (!vis[1])vis[1]=2,h[k++]=1,dp[1]=0;
f5bb     sort(h,h+k,cmp);
25a6     top=1;stk[0]=h[0];
3ef4     for (int i=1;i<k;i++){
b35a         while (l[h[i]]>r[stk[top-1]])top--;
f930         fa[h[i]] = stk[top-1];
274e         stk[top++] =h[i];
95cf     }
5c52     for (int i=k-1;i>=0;i--){
dca2         if (vis[h[i]]==2)dp[h[i]] = min(dp[h[i]],len[h[i]]);
6a6b         else dp[h[i]] = len[h[i]];
d6ae         dp[fa[h[i]]]+=dp[h[i]];
95cf     }
c682     printf("%lld\n",dp[1]);
f3ea     for (int i=0;i<k;i++){
e3ec         vis[h[i]]=0;
95cf     }
95cf }
3117 int main(){
cd91     scanf("%d",&n);
324a     for (int i=1;i<n;i++){
3676         int u,v,w;
95a1         scanf("%d%d%d",&u,&v,&w);
8796         addEdge(u,v,w);addEdge(v,u,w);
95cf     }
8694     len[0] = len[1] = INF;
0e9e     dfs(1,-1);dfs2(1,1);
aa8d     scanf("%d",&m);
74ed     while (m--){solve();}
7021     return 0;
95cf }

```

## 7 Math

### 7.1 FFT

```

//
// Created by calabash_boy on 18-6-18.
//
427e
427e
427e
427e
#include <bits/stdc++.h>
302f
using namespace std;
421c
namespace fft {
e48c
    //attention data type
427e
    typedef long long type;
53f7
    typedef double db;
f7dc
    struct cp {
e718
        db x, y;
ba04
        cp() { x = y = 0; }
cfb3
        cp(db x, db y) : x(x), y(y) {}
f329
    };
329b
    cp operator+(cp a, cp b) { return cp(a.x + b.x, a.y + b.y); }
9f2f
    cp operator-(cp a, cp b) { return cp(a.x - b.x, a.y - b.y); }
624b
    cp operator*(cp a, cp b) { return cp(a.x * b.x - a.y * b.y, a.x * b.y + a.y
36fe
        * b.y); }
    cp conj(cp a) { return cp(a.x, -a.y); }
a0e1
    type base = 1;
6ecb
    vector<cp> roots = {{0, 0}, {1, 0}};
44b9
    vector<type> rev = {0, 1};
3a50
427e
    const db PI = acos(-1.0);
3f9e
427e
    void ensure_base(type nbase) {
2b5b
        if (nbase <= base) {
1af7
            return;
4f2d
        }
95cf
        rev.resize(static_cast<unsigned long>(1 << nbase));
bbb1
        for (type i = 0; i < (1 << nbase); i++) {
89c3
            rev[i] = (rev[i >> 1] >> 1) + ((i & 1) << (nbase - 1));
33a9
        }
95cf
        roots.resize(static_cast<unsigned long>(1 << nbase));
a0ef
        while (base < nbase) {
7acf
            db angle = 2 * PI / (1 << (base + 1));
cd10
            for (type i = 1 << (base - 1); i < (1 << base); i++) {
f864
                roots[i << 1] = roots[i];
b824
            }
        }
    }
}

```

```

90ee         db angle_i = angle * (2 * i + 1 - (1 << base));
a5d7         roots[(i << 1) + 1] = cp(cos(angle_i), sin(angle_i));
95cf     }
d27a         base++;
95cf     }
95cf }
427e
3548 void fft(vector<cp> &a, type n = -1) {
4bae     if (n == -1) {
1528         n = a.size();
95cf     }
2fa3     assert((n & (n - 1)) == 0);
dca5     type zeros = __builtin_ctz(n);
c44f     ensure_base(zeros);
a1b9     type shift = base - zeros;
800c     for (type i = 0; i < n; i++) {
aa3c         if (i < (rev[i] >> shift)) {
669c             swap(a[i], a[rev[i] >> shift]);
95cf         }
95cf     }
5911     for (type k = 1; k < n; k <= 1) {
b660         for (type i = 0; i < n; i += 2 * k) {
b247             for (type j = 0; j < k; j++) {
7dca                 cp z = a[i + j + k] * roots[j + k];
ee2d                 a[i + j + k] = a[i + j] - z;
4da7                 a[i + j] = a[i + j] + z;
95cf             }
95cf         }
95cf     }
427e
fbc2 vector<cp> fa, fb;
427e
6833 vector<type> multiply(vector<type> &a, vector<type> &b) {
02f0     type need = a.size() + b.size() - 1;
cf09     type nbase = 0;
0c88     while ((1 << nbase) < need) nbase++;
6f7d     ensure_base(nbase);
cb07     type sz = 1 << nbase;
b44d     if (sz > (type) fa.size())
74d8         fa.resize(static_cast<unsigned long>(sz));
46e8     for (type i = 0; i < sz; i++) {
2155         type x = (i < (type) a.size() ? a[i] : 0);
f2d7         type y = (i < (type) b.size() ? b[i] : 0);

```

```

         fa[i] = cp(x, y);
    }
    fft(fa, sz);
    cp r(0, -0.25 / sz);
    for (type i = 0; i <= (sz >> 1); i++) {
        type j = (sz - i) & (sz - 1);
        cp z = (fa[j] * fa[j] - conj(fa[i] * fa[i])) * r;
        if (i != j) {
            fa[j] = (fa[i] * fa[i] - conj(fa[j] * fa[j])) * r;
        }
        fa[i] = z;
    }
    fft(fa, sz);
    vector<type> res(static_cast<unsigned long>(need));
    for (type i = 0; i < need; i++) {
        res[i] = fa[i].x + 0.5;
    }
    return res;
}

vector<type> multiply_mod(vector<type> &a, vector<type> &b, type m, type eq
= 0) {
    type need = a.size() + b.size() - 1;
    type nbase = 0;
    while ((1 << nbase) < need) nbase++;
    ensure_base(nbase);
    type sz = 1 << nbase;
    if (sz > (type) fa.size()) {
        fa.resize(static_cast<unsigned long>(sz));
    }
    for (type i = 0; i < (type) a.size(); i++) {
        type x = (a[i] % m + m) % m;
        fa[i] = cp(x & ((1 << 15) - 1), x >> 15);
    }
    fill(fa.begin() + a.size(), fa.begin() + sz, cp{0, 0});
    fft(fa, sz);
    if (sz > (type) fb.size()) {
        fb.resize(static_cast<unsigned long>(sz));
    }
    if (eq) {
        copy(fa.begin(), fa.begin() + sz, fb.begin());
    } else {
        for (type i = 0; i < (type) b.size(); i++) {
            type x = (b[i] % m + m) % m;

```



```

97f9         fb[i] = cp(x & ((1 << 15) - 1), x >> 15);
95cf     }
5f8e         fill(fb.begin() + b.size(), fb.begin() + sz, cp {0, 0});
e06b         fft(fb, sz);
95cf     }
d8f2     db ratio = 0.25 / sz;
ea9c     cp r2(0, -1);
563e     cp r3(ratio, 0);
fb2c     cp r4(0, -ratio);
7e13     cp r5(0, 1);
6611     for (type i = 0; i <= (sz >> 1); i++) {
3695         type j = (sz - i) & (sz - 1);
996e         cp a1 = (fa[i] + conj(fa[j]));
a37e         cp a2 = (fa[i] - conj(fa[j])) * r2;
51fd         cp b1 = (fb[i] + conj(fb[j])) * r3;
ad90         cp b2 = (fb[i] - conj(fb[j])) * r4;
4a23         if (i != j) {
792b             cp c1 = (fa[j] + conj(fa[i]));
ecde             cp c2 = (fa[j] - conj(fa[i])) * r2;
18a0             cp d1 = (fb[j] + conj(fb[i])) * r3;
6ced             cp d2 = (fb[j] - conj(fb[i])) * r4;
28c4             fa[i] = c1 * d1 + c2 * d2 * r5;
178d             fb[i] = c1 * d2 + c2 * d1;
95cf         }
1184         fa[j] = a1 * b1 + a2 * b2 * r5;
87e9         fb[j] = a1 * b2 + a2 * b1;
95cf     }
eb13     fft(fa, sz);
e06b     fft(fb, sz);
a834     vector<type> res(static_cast<unsigned long>(need));
4516     for (type i = 0; i < need; i++) {
9dbc         long long aa = fa[i].x + 0.5;
d335         long long bb = fb[i].x + 0.5;
de5d         long long cc = fa[i].y + 0.5;
67e4         res[i] = (aa + ((bb % m) << 15) + ((cc % m) << 30)) % m;
95cf     }
244d     return res;
95cf }
427e
2307     vector<type> square_mod(vector<type> &a, type m) {
b845         return multiply_mod(a, a, m, 1);
95cf     }
329b };
eb45     const int maxn = 2e5+100;

```

```

int n,x;
int a[maxn],sum[maxn];
int cnt[maxn];
vector<long long> A,B,C;
//example:
//f[i] = number of subsequences whose occurrence of 1 is i.
//f[i] = \sum_{cnt[j]*cnt[j-i]}
int main(){
    scanf("%d%d", &n, &x);
    cnt[0]=1;
    for (int i=1;i<=n;i++){
        scanf("%d",a+i);
        sum[i] =sum[i-1];
        if(a[i]<x){
            sum[i]++;
        }
        cnt[sum[i]]++;
    }
    A.resize(n*2+2);
    B.resize(n*2+2);
    for (int i=0;i<=n;i++){
        A[n+i] = cnt[i];
        B[n-i] = cnt[i];
    }
    C = fft::multiply(A,B);
    C[n*2]-=n+1;
    C[n*2]>=1;
    for (int i=n*2;i<=n*3;i++){
        cout<<C[i]<<" ";
    }
    return 0;
}

```

## 7.2 FWT

```

//
// Created by calabash_boy on 18-8-17.
//
//VOJ 310
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;

```

86d1  
85f0  
6ece  
a6aa  
427e  
427e  
427e  
3117  
9959  
0fe6  
6dbf  
60cb  
9a8f  
5a5e  
f3df  
95cf  
6210  
95cf  
bf61  
f81b  
0423  
6785  
f450  
95cf  
284a  
7aa5  
f49a  
003d  
060d  
95cf  
7021  
95cf

427e  
427e  
427e  
427e  
427e  
302f  
421c  
5cad

```

a923 const int N = 1048576;;
5bf2 const int MOD = 998244353;
2003 const int INV2 = (MOD+1)>>1;
4d4d const int INV4 = 1LL*INV2*INV2%MOD;
ac9d int a[N];
5c83 int n;
427e //xor fwt : A[i] = \sigma{-1^{([i&j])*a[j]}} [x]:count of 1-bit
3284 void FWT(int *a,int n,int r){
65de     for (int i=1;i<n;i<=<1){
2d6f         for (int j=0;j<n;j+=(i<<1)){
3d77             for (int k=0;k<i;k++){
bf2b                 int x = a[j+k];
24a0                 int y = a[j+k+i];
f418                 if (r){
a62b                     a[j+k] = (x+y)%MOD;
df0f                     a[j+k+i] = (x-y+MOD)%MOD;
8e2e                 }else{
a36d                     a[j+k] = 1LL*(x+y)*INV2%MOD;
5b23                     a[j+k+i] = 1LL*(x-y+MOD)*INV2%MOD;
95cf                 }
95cf             }
95cf         }
95cf     }
e854 LL pow_mod(LL x,LL y){
1938     LL ret = 1;
4fc6     for (;y>=1){if (y&1) ret = ret*x%MOD;x = x*x%MOD;}
ee0f     return ret;
95cf }
3117 int main(){
cd91     scanf("%d",&n);
6dbf     for (int i=1;i<=n;i++){
3c9e         int x;
ea4e         scanf("%d",&x);
52fe         a[x]++;
95cf     }
564e     FWT(a,N,1);
8cc2     for(int i=0;i<N;i++){
788a         a[i] = (n+2*a[i])%MOD;
2be0         int cnt3 = 1LL*(a[i]+n)%MOD*INV4%MOD;
c3f6         int cnt1 = n-cnt3;
557b         a[i] = pow_mod(3,cnt3);
1f14         if (cnt1&1){
243b             a[i] = MOD-a[i];

```

```

    }
}
FWT(a,N,0);
printf("%d\n", (a[0]+MOD-1)%MOD);
return 0;
}

```

```

95cf
95cf
e16f
369d
7021
95cf

```

### 7.3 BerlekampMassey

```

//
// Created by calabash_boy on 18-8-16.
//
#include<bits/stdc++.h>
#define FOR(i,l,r) for (int i = (l);i<(r);i++)
#define FORD(i,r,l) for (int i= (r);i>(l);i--)
using namespace std;
typedef long long LL;
typedef vector<LL> V;

const int MOD = 1e9+7;

// k 为 m 最高次数 且 a[m] == 1
namespace BerlekampMassey {
    inline void up(LL& a, LL b) { (a += b) %= MOD; }

    V mul(const V& a, const V& b, const V& m, int k) {
        V r; r.resize(2 * k - 1);
        FOR (i, 0, k)
            FOR (j, 0, k)
                up(r[i + j], a[i] * b[j]);
        FORD (i, k - 2, -1) {
            FOR (j, 0, k)
                up(r[i + j], r[i + k] * m[j]);
            r.pop_back();
        }
        return r;
    }
}
LL pow_mod (LL x,LL y){
    LL ret =1;
    for (;y>=1){if (y&1) ret = ret*x%MOD;x = x * x %MOD;}
    return ret;
}
LL get_inv(LL x,LL MOD){

```

```

427e
427e
427e
302f
d196
ba3e
421c
5cad
7c77
427e
b575
427e
427e
70d2
a44f
427e
68c4
138d
4c60
d87c
01e3
43e8
d87c
bbda
57fc
95cf
547e
95cf
e854
1938
4fc6
ee0f
95cf
025b

```

```

a4c6         return pow_mod(x,MOD-2);
95cf     }
b35e     V pow(LL n, const V& m) {
737d         int k = (int)m.size() - 1; assert(m[k] == -1 || m[k] == MOD - 1);
bd5c         V r(k), x(k); r[0] = x[1] = 1;
ddfe         for (; n; n >>= 1, x = mul(x, x, m, k))
77c0             if (n & 1) r = mul(x, r, m, k);
547e         return r;
95cf     }
0d21     LL go(const V& a, const V& x, LL n) {
427e         // a: (-1, a1, a2, ..., ak).reverse
427e         // x: x1, x2, ..., xk
427e         // x[n] = sum[a[i]*x[n-i],{i,1,k}]
84ec         int k = (int)a.size() - 1;
f0f5         if (n <= k) return x[n - 1];
4690         V r = pow(n - 1, a);
f7ff         LL ans = 0;
4c60         FOR (i, 0, k)
d862             up(ans, r[i] * x[i]);
4206         return ans;
95cf     }
427e
ad3d     V BM(const V& x) {
89e6         V a = {-1}, b = {233};
c493         FOR (i, 1, x.size()) {
73f7             b.push_back(0);
6453             LL d = 0, la = a.size(), lb = b.size();
d228             FOR (j, 0, la) up(d, a[j] * x[i - la + 1 + j]);
85ae             if (d == 0) continue;
292f             V t; for (auto& v: b) t.push_back(d * v % MOD);
296a             FOR (j, 0, a.size()) up(t[lb - 1 - j], a[la - 1 - j]);
3ead             if (lb > la) {
46e5                 b = a;
f0ce                 LL inv = -get_inv(d, MOD);
b92f                 for (auto& v: b) v = v * inv % MOD;
95cf             }
64bf             a.swap(t);
95cf         }
b24a         for (auto& v: a) up(v, MOD);
5ffd         return a;
95cf     }
bb1a     void sample();
95cf }
f425     void BerlekampMassey::sample() {

```

```

V x(6);
x[0] = 1;
x[1] = 2;
x[2] = 21;
x[3] = 212;
x[4] = 2141;
x[5] = 21622;
V a = BerlekampMassey::BM(x);
cout<<"a[n]_";
for (int i = 0;i<a.size()-2;i++){
    cout<<a[i]<<"*a[n-"<<a.size()-1-i<<"_]";
}
cout<<a[a.size()-2]<<"*a[n-1]"<<endl;
}
int main(){
    BerlekampMassey::sample();
    return 0;
}

```

```

3ddb
a54e
989f
5e15
5ea7
3adf
1579
6243
a849
0126
844c
95cf
e0ba
95cf
3117
47ff
7021
95cf

```

## 8 Others

### 8.1 Header

```

//
// Created by calabash_boy on 18-10-18.
//
#pragma GCC optimize(3)
#include <bits/stdc++.h>
using namespace std;

#ifdef __LOCAL_DEBUG__
#define _debug(fmt, ...) fprintf(stderr, "\033[91m[%s_%3d]:_ " fmt "\n\033[0m",
    \
    __func__, __LINE__, ## __VA_ARGS__)
#else
#define _debug(...) (void(0))
#endif

#define PB(x) push_back(x)
#define rep(i,l,r) for (int i = l, _ = r; i < _; i++)
#define REP(i,l,r) for (int i=l, _=r; i <= _; i++)
#define leave(x) do {cout<<#x<<endl;fflush(stdout);return 0;}while (0);

```

```

427e
427e
427e
b54d
302f
421c
427e
426f
59a8
1a94
a8cb
0c29
1937
427e
d54b
8f39
aa2e
7e99

```

c33e	<b>#define</b> untie <b>do</b> {ios::sync_with_stdio( <b>false</b> );cin.tie(nullptr);cout.tie(nullptr)	/***** header *****/	5862
	<b>;</b> <b>while</b> (0)		427e
427e			427e
5cad	<b>typedef long long</b> LL;	<b>int</b> main(){	3117
4085	<b>typedef long long</b> ll;	<b>int</b> x=3;	764d
76b3	<b>typedef</b> vector< <b>int</b> > vi;	scanf("%d",&x);	ea4e
3a45	<b>typedef</b> vector<ll> vl;	_debug("%d",x);	e0ea
2bc8	<b>typedef long double</b> db;	vi a(0);	b729
3688	<b>typedef</b> pair< <b>int,int</b> > pii;	<b>for</b> ( <b>auto</b> e:a){	6496
0d99	<b>typedef</b> pair<ll,ll> pll;	}	427e
a7c7	<b>const int</b> inf = 0x3f3f3f3f;	<b>return</b> 0;	95cf
a744	<b>const ll</b> inf_ll = 0x3f3f3f3f3f3f3fLL;	}	7021
427e		}	95cf
427e			