

南京大学 ACM-ICPC 集训队 代码模版库



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1 String

1.1 Hash-1D

```

427e //
427e // Created by calabash_boy on 18-6-1.
427e // CF 1003F
427e //
302f #include <bits/stdc++.h>
421c using namespace std;
b773 typedef unsigned long long ULL;
93c3 const int maxn = 305*305;
75c0 /* 字符集大小 */
0852 const int sigma = maxn;
0338 /* hash次数 */
cab3 const int HASH_CNT = 2;
427e
5c83 int n;
4c95 int s[maxn];
87e7 /*
6f3b  * char* l-bas
208b  * sum[i] = s[i]+s[i-1]*Seed+s[i-2]*Seed^2+...+s[1]*Seed^(i-1)
f2b5  */
d095 ULL Seed_Pool[]={911,146527,19260817,91815541};
c437 ULL Mod_Pool[]={29123,998244353,1000000009,4294967291ull};
b060 struct Hash_1D{
3e0c     ULL Seed,Mod;
2aae     ULL bas[maxn];
dd80     ULL sum[maxn];
ad94     int perm[sigma];
be03     void init(int seedIndex,int modIndex){
e7a7         Seed = Seed_Pool[seedIndex];
53c7         Mod = Mod_Pool[modIndex];
bf6d         bas[0]=1;
6dbf         for (int i=1;i<=n;i++){
d57c             bas[i] = bas[i-1]*Seed%Mod;
95cf         }
6dbf         for (int i=1;i<=n;i++){
1e15             sum[i] = (sum[i-1]*Seed%Mod+s[i])%Mod;
95cf         }
95cf     }
c2c1     /*random_shuffle 离散化id, 防止kill hash*/
b864     void indexInit(int seedIndex,int modIndex){

```

```

        for (int i=1;i<sigma;i++){
            perm[i]=i;
        }
        random_shuffle(perm+1,perm+1+n);
        Seed = Seed_Pool[seedIndex];
        Mod = Mod_Pool[modIndex];
        bas[0]=1;
        for (int i=1;i<=n;i++){
            bas[i] = bas[i-1]*Seed%Mod;
        }
        for (int i=1;i<=n;i++){
            sum[i] = (sum[i-1]*Seed%Mod+perm[s[i]])%Mod;
        }
    }
    ULL getHash(int l,int r){
        return (sum[r]-sum[l-1]*bas[r-l+1]%Mod+Mod)%Mod;
    }
}hasher[HASH_CNT];
map<pair<pair<ULL,ULL>,int>,int>veid;int vecnt;
map<string,int>id;int idcnt;
vector<int> pos[maxn];
string a[maxn];
int sumL[maxn];
int main(){
    cin>>n;
    for (int i=1;i<=n;i++){
        cin>>a[i];
        if (!id[a[i]]){
            id[a[i]] = ++idcnt;
        }
        s[i] = id[a[i]];
        sumL[i] = sumL[i-1]+a[i].size();
    }
    for (int i=0;i<HASH_CNT;i++){
        hasher[i].indexInit(i,i);
    }
    int ans = sumL[n]+n-1;
    for (int i=1;i<=n;i++){
        for (int j=1;j<=n;j++){
            ULL hash1 = hasher[0].getHash(i,j);
            ULL hash2 = hasher[1].getHash(i,j);
            int len = j-i+1;
            pair<pair<ULL,ULL>,int> x = {(hash1,hash2),len};
            if (veid[x]==0){

```

```

7b7b
871a
95cf
e2fc
e7a7
53c7
bf6d
6dbf
d57c
95cf
6dbf
cd52
95cf
95cf
b2c3
46bc
95cf
bb59
f09b
5d53
7fbd
fae2
f06b
3117
e1b6
6dbf
879c
643d
4897
95cf
7798
9892
95cf
da02
42fc
95cf
b20c
6dbf
ede7
e9bb
2a70
de4a
46fa
68f8

```

```

c83f         veid[x] = ++vecnt;
95cf         }
2251         pos[veid[x]].push_back(i);
95cf     }
95cf }
04c1     int maxDelta = 0;
0086     for (auto x:veid){
5c1e         int len = x.first.second;
76c1         int i = x.second;
3492         sort(pos[i].begin(),pos[i].end());
978f         int num = 0;
6866         for (int j=0,last = -maxn;j<pos[i].size();j++){
683e             if (pos[i][j]>=last+len){
56e2                 last = pos[i][j];
ac46                 num++;
95cf             }
95cf         }
162f         if (num==1)continue;
e8b3         int cost1 = sumL[pos[i][0]+len-1]-sumL[pos[i][0]-1]+len-1;
939d         int cost2 = len;
5770         int tempDelta = (cost1-cost2)*num;
7f18         maxDelta = max(maxDelta,tempDelta);
95cf     }
cce6     cout<<ans-maxDelta<<endl;
7021     return 0;
95cf }

```

1.2 KMP

```

427e //
427e // Created by calabash boy on 18-7-23.
427e //最小权值和 二维循环节
427e //找到最小 每行公共循环节+每列公共循环节。
427e //单调队列找固定大小矩形最小权值和。
427e //
302f #include<bits/stdc++.h>
427e // #define Debug(x) cerr<<#x<<" "<<x<<endl;
421c using namespace std;
94a1 const int maxn = 1e6+100;
427e
a239 struct KMP{
51d9     int nxt[maxn];
57b7     int len;

```

```

void clear(){
    len = 0;
    nxt[0] = nxt[1] = 0;
}
/* 1-bas */
/* 注意在ss结尾添加 '\0' */
void init(char* ss){
    len = strlen(ss+1);
    for (int i=2;i<=len;i++){
        nxt[i] = nxt[i-1];
        while (nxt[i]&&ss[i]!=ss[nxt[i]+1]) nxt[i] = nxt[nxt[i]];
        nxt[i] += (ss[i]==ss[nxt[i]+1]);
    }
}
void debug(){
    for (int i=0;i<=len;i++){
        printf("[debug]_nxt[%d]=%d\n",i,nxt[i]);
        Debug(nxt[i]);
    }
}
/* 循环周期 形如 acaca 中 ac 是一个合法周期 */
vector<int> periodic(){
    vector<int> ret;
    int now = len;
    while (now){
        now = nxt[now];
        ret.push_back(len-now);
    }
    return ret;
}
/* 循环节 形如 acac 中ac、acac是循环节，aca不是*/
vector<int> periodic_loop(){
    vector<int> ret ;
    for (int x :periodic()){
        if (len%x==0){
            ret.push_back(x);
        }
    }
    return ret;
}
int min_periodic_loop(){
    return periodic_loop()[0];
}
}kmper;

```

1126
61e2
7f42
95cf
c0bf
b115
2e3f
64a4
ca76
362a
bbb0
da9f
95cf
95cf
56dd
0d69
3cb0
427e
95cf
95cf
243b
d4e9
995a
4a5d
3f78
ebeb
9341
95cf
ee0f
95cf
f525
1a85
995a
d561
284a
401f
95cf
95cf
ee0f
95cf
5531
8b2c
95cf
997f

```

0324 vector<string> s;
b647 vector<vector<int> > a;
9fa8 vector<vector<int> > maxVal;
f4d5 int cnt1[maxn], cnt2[maxn];
35b8 int n, m;
5f67 char S[maxn];
e6f2 pair<int, int> pq[maxn]; int l, r;
3117 int main() {
a1c9 #ifdef ONLINE_JUDGE
7618     ios::sync_with_stdio(false);
498a     cin.tie(nullptr);
c16f     cout.tie(nullptr);
1937 #endif
9af0     cin >> n >> m;
9d25     s.resize(n+1);
035f     maxVal.resize(n+1);
6dbf     for (int i=1; i<=n; i++) {
f9af         cin >> s[i];
95cf     }
246a     a.resize(n+1);
6dbf     for (int i=1; i<=n; i++) {
4356         a[i].resize(m+1);
0901         maxVal[i].resize(m+1);
8e5f         for (int j=1; j<=m; j++) {
0fb4             cin >> a[i][j];
95cf         }
95cf     }
fdb4     int p, q;
a24e     kmp_per.clear();
6dbf     for (int i=1; i<=n; i++) {
8e5f         for (int j=1; j<=m; j++) {
69f1             S[j] = s[i][j-1];
95cf         }
5239         S[m+1] = '\0';
8dce         kmp_per.init(S);
1d4f         for (int x: kmp_per.periodic()) {
3b83             cnt1[x]++;
95cf         }
95cf     }
8e5f     for (int j=1; j<=m; j++) {
6dbf         for (int i=1; i<=n; i++) {
3e08             S[i] = s[i][j-1];
95cf         }
80ba         S[n+1] = '\0';

```

```

kmp_per.init(S);
for (int x: kmp_per.periodic()) {
    cnt2[x]++;
}
}
for (int i=maxn; i>=1; i--) {
    if (cnt1[i]==n) {
        q = i;
    }
    if (cnt2[i]==m) {
        p=i;
    }
}
for (int i=1; i<=n; i++) {
    l = 0, r=0;
    for (int j=1; j<=m; j++) {
        while (r>l && pq[l].second<=j-q) l++;
        while (r>l && pq[r-1].first<=a[i][j]) r--;
        pq[r++] = {a[i][j], j};
        if (j>=q) {
            maxVal[i][j-q+1] = pq[l].first;
        }
    }
}
int ans = 0x3f3f3f3f;
for (int j=1; j<=m-q+1; j++) {
    l=r=0;
    for (int i=1; i<=n; i++) {
        while (r>l && pq[l].second<=i-p) l++;
        while (r>l && pq[r-1].first<=maxVal[i][j]) r--;
        pq[r++] = {maxVal[i][j], i};
        if (i>=p) {
            ans = min(ans, pq[l].first);
        }
    }
}
cout << 1LL * (p+1) * (q+1) * ans << endl;
return 0;
}

```

```

8dce
1d4f
e14e
95cf
95cf
b042
7f7a
8dd2
95cf
8918
d29d
95cf
95cf
6dbf
25ea
8e5f
872e
26e9
3497
862b
1dcc
95cf
95cf
95cf
54ad
2f5d
edd7
6dbf
be46
bb56
c5e8
b6cf
3003
95cf
427e
95cf
95cf
fc9a
7021
95cf

```

1.3 Manacher

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
427e
302f #include<bits/stdc++.h>
421c using namespace std;
571f const int MAX = 2e5+10000;
04f3 char ch[MAX];
9ccd int lc[MAX];
5c83 int n;
df8b void Manacher(){
a461     lc[1]=1; int k=1;
a5c5     for (int i=2;i<=n;i++){
7957         int p = k+lc[k]-1;
5e04         if (i<=p){
24a1             lc[i]=min(lc[2*k-i],p-i+1);
87d6         }else{ lc[i]=1; }
aa80         while (ch[i+lc[i]]==ch[i-lc[i]])lc[i]++;
2b9a         if (i+lc[i]>k+lc[k])k=i;
95cf     }
95cf }
56dd void debug(){
6dbf     for (int i=1;i<=n;i++){
0d62         printf("lc[%d]=%d\n",i,lc[i]);
95cf     }
95cf }
3117 int main(){
80aa     scanf("%s",ch+1);
427e     //calc n must before call Manacher
4907     n = strlen(ch+1);
ad19     ch[n*2+1] = '#';
0c3f     for (int i=n;i>=1;i--){
6132         ch[i*2] = ch[i];
cbb0         ch[i*2-1] = '#';
95cf     }
fad8     n = n*2 +1;
b5bc     ch[0] = 'z'+1;
b839     ch[n+1] = '\0';
4f78     Manacher();
9946     debug();
7021     return 0;
95cf }

```

1.4 Suffix_Array

```

//
// Created by calabash_boy on 18-7-3.
//
#include<bits/stdc++.h>
#define rank rkrk
using namespace std;
typedef long long ll;
const int maxn=1e5+100;
char ch[maxn];
struct Node{
    int val,index;
    Node(int val_,int index_):val(val_),index(index_){}
    bool operator < (const Node b)const{
        if (val==b.val)return b.index<index;
        return b.val<val;
    }
};
priority_queue<Node>pq;
namespace Suffix_Array{
    int cntA[maxn],cntB[maxn],tsa[maxn],A[maxn],B[maxn];
    int sa[maxn],rank[maxn],height[maxn];
    void GetSa(char *ch,int n){
        for(int i=0;i<maxn;i++) cntA[i]=0;
        for(int i=1;i<=n;i++) cntA[ch[i]]++;
        for(int i=1;i<=maxn;i++) cntA[i]+=cntA[i-1];
        for(int i=n;i;i--) sa[cntA[ch[i]]-]=i;
        rank[sa[1]]=1;
        for(int i=2;i<=n;i++){
            rank[sa[i]]=rank[sa[i-1]];
            if(ch[sa[i]]!=ch[sa[i-1]]) rank[sa[i]]++;
        }
        for(int l=1;rank[sa[n]]<n;l<=1){
            for(int i=0;i<maxn;i++) cntA[i]=0;
            for(int i=0;i<maxn;i++) cntB[i]=0;
            for(int i=1;i<=n;i++){
                cntA[A[i]=rank[i]]++;
                cntB[B[i]=(i+1<=n)?rank[i+1]:0]]++;
            }
            for(int i=1;i<maxn;i++) cntB[i]+=cntB[i-1];
            for(int i=n;i;i--) tsa[cntB[B[i]]-]=i;
            for(int i=1;i<maxn;i++) cntA[i]+=cntA[i-1];
            for(int i=n;i;i--) sa[cntA[A[tsa[i]]]-]=tsa[i];
        }
    }
}

```

```

427e
427e
427e
302f
1abc
421c
4085
52c1
6182
80b8
314f
e831
d2bb
1ec4
1e11
95cf
329b
c124
5bf1
6e4f
f3d8
7e17
2ddf
e86b
edcc
94bb
c9f2
a5c5
dc5c
459c
95cf
f62b
2ddf
db87
6dbf
d9ab
c846
95cf
e54e
1d70
a49f
b1ed

```

```

c9f2         rank[sa[1]]=1;
a5c5         for(int i=2;i<=n;i++){
dc5c             rank[sa[i]]=rank[sa[i-1]];
021c             if(A[sa[i]]!=A[sa[i-1]] || B[sa[i]]!=B[sa[i-1]])    rank[sa[i]
                ]++;
95cf         }
95cf     }
95cf }
05e8 void GetHeight(char *ch,int n){
0b4d     GetSa(ch,n);
0956     for(int i=1,j=0;i<=n;i++){
1a82         if(j)    j--;
757e         while(ch[i+j]==ch[sa[rank[i]-1]+j]) j++;
24a7         height[rank[i]]=j;
95cf     }
95cf }
427e //special
9d8d int GetK(int k,int n){
3b0f     int ans=0;
c4cf     k--;
5399     if(k==0){
e8e9         for(int i=1;i<=n;++i)    ans=ans+(n-sa[i]+1-height[i]);
4206         return ans;
95cf     }
d805     while (!pq.empty())pq.pop();
a5c5     for (int i=2;i<=n;i++){
6821         while (!pq.empty() && pq.top().index<i-k+1)pq.pop();
798c         pq.push(Node(height[i],i));
d772         if (i>k){
fddd             int top = pq.top().val;
4fae             int last = height[i-k];
5d00             ans +=max(0,top-last);
95cf         }
95cf     }
4206     return ans;
95cf }
329b };
3117 int main(){
9523     int T;
1fd9     scanf("%d",&T);
60ca     while(T--){
232a         int n,k;
c93a         scanf("%d",&k);
80aa         scanf("%s",ch+1);

```

```

n=strlen(ch+1);
Suffix_Array::GetHeight(ch,n);
printf("%d\n",Suffix_Array::GetK(k,n)-Suffix_Array::GetK(k+1,n));
}
return 0;
}

```

2 String_Automaton

2.1 ACAM

```

//
// Created by calabash_boy on 18-6-5.
// HDU 6138
//给定若干字典串。
// query:strx stry 求最长的p,p为strx、stry子串，且p为某字典串的前缀
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
struct Aho_Corasick_Automaton{
    //basic
    int nxt[maxn*10][26],fail[maxn*10];
    int root,tot;
    //special
    int flag[maxn*10];
    int len[maxn*10];
    void clear(){
        memset(nxt[0],0,sizeof nxt[0]);
        root = tot=0;
    }
    int newnode(){
        tot++;
        memset(nxt[tot],0,sizeof nxt[tot]);
        flag[tot] = len[tot]=0;
        return tot;
    }
    void insert(char *s ){
        int now = root;
        while (*s){
            int id = *s-'a';
            if(!nxt[now][id]){
                nxt[now][id] = newnode();

```

```

95cf      }
7134      len[nxt[now][id]] = len[now]+1;
6f00      now = nxt[now][id];
95cf    }
95cf  }
bcf9  void insert(string str){
8f56    int now = root;
10ad    for (int i=0;i<str.size();i++){
25da      int id = str[i]-'a';
0727      if(!nxt[now][id]){
9508        nxt[now][id] = newnode();
95cf      }
7134      len[nxt[now][id]] = len[now]+1;
6f00      now = nxt[now][id];
95cf    }
95cf  }
2114  void build(){
30ee    fail[root] = root;
aafa    queue<int>Q;
6568    Q.push(root);
11e5    while (!Q.empty()){
ff8a      int head = Q.front();Q.pop();
414f      for (int i=0;i<26;i++){
c591        if(!nxt[head][i])continue;
762f        int temp = nxt[head][i];
c509        fail[temp] = fail[head];
a7fb        while (fail[temp]&&!nxt[fail[temp]][i]){
5e80          fail[temp] = fail[fail[temp]];
95cf        }
3198        if(head&&nxt[fail[temp]][i])fail[temp] = nxt[fail[temp]][i];
6b09        Q.push(temp);
95cf      }
95cf    }
fddd  void search(string str,int QID);
cf07  int query(string str,int QID);
5ede }acam;
1874 void Aho_Corasick_Automaton::search(string str,int QID) {
8f56   int now = root;
10ad   for (int i=0;i<str.size();i++){
25da     int id = str[i]-'a';
6f00     now = nxt[now][id];
c20a     int temp = now;
694e     while (temp!=root&&flag[temp]!=QID){

```

```

        flag[temp] = QID;
        temp = fail[temp];
      }
    }
}
int Aho_Corasick_Automaton::query(string str, int QID) {
126b   int ans =0;
3b0f   int now = root;
8f56   for (int i=0;i<str.size();i++){
10ad     int id = str[i]-'a';
25da     now = nxt[now][id];
6f00     int temp = now;
c20a     while (temp!=root){
dead       if(flag[temp]==QID){
497d         ans = max(ans,len[temp]);
79cd         break;
6173       }
95cf       temp = fail[temp];
f597     }
95cf   }
95cf   return ans;
4206 }
95cf string a[maxn];
fae2 int m,n;
4d9b int qid;
6393 int main(){
3117   ios::sync_with_stdio(false);
7618   cin.tie(0);
212b   cout.tie(0);
40ee   int T;
9523   cin>>T;
3f76   while (T--){
60ca     acam.clear();
7e53     cin>>n;
e1b6     for (int i=1;i<=n;i++){
6dbf       cin>>a[i];
879c       acam.insert(a[i]);
e321     }
95cf     acam.build();
17ab     cin>>m;
2eb3     for (int i=1;i<=m;i++){
e052       int x,y;
0f8b       qid++;
6a4f       cin>>x>>y;
d480

```



```

071c         acam.search(a[x],qid);
c2f3         int ans = acam.query(a[y],qid);
d592         cout<<ans<<endl;
95cf     }
95cf     }
7021     return 0;
95cf }

```

2.2 SAM

```

427e //
427e // Created by calabash_boy on 18-6-4.
427e //SPOJ substring
427e // calc ans_i=长度=i的所有子串，出现次数最多的一种出现了多少次。
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
40fb const int maxn = 25e4+100;
15df char s[maxn];
5c83 int n;
e8d4 int ans [maxn];
8a63 /*注意需要按l将节点基数排序来拓扑更新parent树*/
3e3e struct Suffix_Automaton{
427e     //basic
0037     int nxt[maxn*2][26],fa[maxn*2],l[maxn*2];
0db0     int last,cnt;
427e     //extension
f6ac     int cntA[maxn*2],A[maxn*2];/*辅助拓扑更新*/
b0fc     int num[maxn*2];/*每个节点代表的所有串的出现次数*/
1126     void clear(){
651a         last =cnt=1;
63e2         fa[1]=l[1]=0;
9b85         memset(nxt[1],0,sizeof nxt[1]);
95cf     }
e798     void init(char *s){
f205         while (*s){
499b             add(*s-'a');
85be             s++;
95cf         }
95cf     }
681b     void add(int c){
a4cf         int p = last;
4428         int np = ++cnt;

```

```

memset(nxt[cnt],0,sizeof nxt[cnt]);
l[np] = l[p]+1;
last = np;
while (p&&!nxt[p][c])nxt[p][c] = np,p = fa[p];
if (!p)fa[np]=1;
else{
    int q = nxt[p][c];
    if (l[q]==l[p]+1)fa[np] =q;
    else{
        int nq = ++ cnt;
        l[nq] = l[p]+1;
        memcpy(nxt[nq],nxt[q],sizeof (nxt[q]));
        fa[nq] =fa[q];
        fa[np] = fa[q] =nq;
        while (nxt[p][c]==q)nxt[p][c] =nq,p = fa[p];
    }
}
void build(){
    memset(cntA,0,sizeof cntA);
    memset(num,0,sizeof num);
    for (int i=1;i<=cnt;i++)cntA[l[i]]++;
    for (int i=1;i<=n;i++)cntA[i]+=cntA[i-1];
    for (int i=cnt;i>=1;i--)A[cntA[l[i]]-1] =i;
    /*更行主串节点*/
    int temp=1;
    for (int i=0;i<n;i++){
        num[temp = nxt[temp][s[i]-'a']] =1;
    }
    /*拓扑更新*/
    for (int i=cnt;i>=1;i--){
        //basic
        int x = A[i];
        num[fa[x]]+=num[x];
        //special
        ans[l[x]] = max(ans[l[x]],num[x]);
    }
    //special
    for (int i=l[last];i>1;i--){
        ans[i-1] = max(ans[i-1],ans[i]);
    }
}
void debug(){
    for (int i=cnt;i>=1;i--){

```

```

8b9f
3857
544c
b7f5
fdc4
037f
5740
d84d
037f
2401
bc67
da26
1033
ac00
5dc1
95cf
95cf
95cf
2114
4006
7b40
1a84
c35a
ebb3
f42d
3c9b
1294
3bd2
95cf
e1a0
5258
427e
b7fa
32d6
427e
f982
95cf
427e
66f2
88a3
95cf
95cf
56dd
5258

```

```

01ab         printf("num[%d]=%d_l[%d]=%d_fa[%d]=%d\n",i,num[i],i,l[i],i,fa[i]);
95cf     }
95cf     }
5eed }sam;
3117 int main(){
587c     scanf("%s",s);
aaa0     /* calc n must before sam.init() */
5264     n = strlen(s);
3f76     sam.clear();
84b5     sam.init(s);
bb59     sam.build();
6dbf     for (int i=1;i<=n;i++){
6240         printf("%d\n",ans[i]);
95cf     }
7021     return 0;
95cf }

```

2.3 PAM

```

427e //
427e // Created by calabash_boy on 18-6-4.
427e // BZOJ 3676
427e // calc max(len(t)*cnt(t)) t为s回文子串, cnt(t)=t出现次数
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
6428 const int maxn = 3e5+100;
466b struct Palindromic_AutoMaton{
427e     //basic
9f36     int s[maxn],now;
f801     int nxt[maxn][26],fail[maxn],l[maxn],last,tot;
427e     // extension
e216     int num[maxn];/*节点代表的所有回文串出现次数*/
1126     void clear(){
427e         //1节点: 奇数长度root 0节点: 偶数长度root
78a6         s[0]=l[1]=-1;
b6d0         fail[0] = tot = now =1;
f40b         last = l[0]=0;
21a1         memset(nxt[0],0,sizeof nxt[0]);
9b85         memset(nxt[1],0,sizeof nxt[1]);
95cf     }
61ff     Palindromic_AutoMaton(){clear();}
ca1c     int newnode(int ll){

```

```

         tot++;
         memset(nxt[tot],0,sizeof nxt[tot]);
         fail[tot]=num[tot]=0;
         l[tot]=ll;
         return tot;
     }
     int get_fail(int x){
         while (s[now-l[x]-2]!=s[now-1])x = fail[x];
         return x;
     }
     void add(int ch){
         s[now++] = ch;
         int cur = get_fail(last);
         if(!nxt[cur][ch]){
             int tt = newnode(l[cur]+2);
             fail[tt] = nxt[get_fail(fail[cur])][ch];
             nxt[cur][ch] = tt;
         }
         last = nxt[cur][ch];num[last]++;
     }
     void build(){
         //fail[i]<i, 拓扑更新可以单调扫描。
         for (int i=tot;i>=2;i--){
             num[fail[i]]+=num[i];
         }
         num[0]=num[1]=0;
     }
     void init(char* ss){
         while (*ss){
             add(*ss-'a');
             ss++;
         }
     }
     void init(string str){
         for (int i=0;i<str.size();i++){
             add(str[i]-'a');
         }
     }
     long long query();
}pam;
long long Palindromic_AutoMaton::query(){
     long long ret =1;
     for (int i=2;i<=tot;i++){
         ret = max(ret,1LL*l[i]*num[i]);
     }

```

```

71cf
87f4
dd2b
1621
91fb
95cf
4284
8ef1
d074
95cf
a791
3622
051b
a980
80d2
2f33
01cb
95cf
c2d8
95cf
2114
427e
0f06
925b
95cf
6b35
95cf
2e3f
36c9
5ae2
41eb
95cf
95cf
d155
10ad
e6ef
95cf
95cf
7b0e
de71
26a1
8955
84e9
e902

```

```

95cf    }
ee0f    return ret;
95cf    }
15df    char s[maxn];
3117    int main(){
587c        scanf("%s",s);
6780        pam.init(s);
bcac        pam.build();
baad        printf("%lld\n",pam.query());
7021        return 0;
95cf    }

```

3 Algorithm

3.1 Convex_Hull

```

427e    //
427e    // Created by calabash_boy on 18-9-14.
427e    //
427e
302f    #include<bits/stdc++.h>
421c    using namespace std;
5cad    typedef long long LL;
7144    const int maxn = 1005;
95b2    #define M_PI 3.1415926535
b400    struct Node{int x,y};
f306    int st[maxn],top; Node a[maxn];
6e48    int rk[maxn];int n,T,l;
4b6d    LL cross(const Node &a,const Node &b,const Node &c){
9970        return 1LL*(b.x-a.x)*(c.y-a.y)-1LL*(c.x-a.x)*(b.y-a.y);
95cf    }
2d56    LL cross(int x,int y,int z){return cross(a[x],a[y],a[z]);}
f7d7    double dis(const Node &a,const Node &b){
a055        return sqrt(1.0*(a.x-b.x)*(a.x-b.x)+1.0*(a.y-b.y)*(a.y-b.y));
95cf    }
f88e    bool cmp(int x,int y){
9692        LL m = cross(a[rk[0]],a[x],a[y]);
3f57        if (m>0)return 1;
ed4d        else if (m==0&&dis(a[rk[0]],a[x])<=dis(a[rk[0]],a[y]))return 1;
426e        else return 0;
95cf    }
9627    void solve(){

```

```

scanf("%d%d",&n,&l);
for (int i=0;i<n;i++){
    scanf("%d%d",&a[i].x,&a[i].y);
    rk[i]=i;
}
for (int i=1;i<n;i++){
    if (a[rk[i]].y<a[rk[0]].y|a[rk[i]].y==a[rk[0]].y&&a[rk[i]].x<a[rk[0]].x
        )swap(rk[i],rk[0]);
}
sort(rk+1,rk+n,cmp);top=2;
st[0]=rk[0];st[1]=rk[1];
for (int i=2;i<n;i++){
    while (cross(st[top-2],st[top-1],rk[i])<0)top--;
    st[top++] =rk[i];
}
double ans =0;
for (int i=1;i<top;i++){ans+=dis(a[st[i]],a[st[i-1]]);}
ans+=dis(a[st[0]],a[st[top-1]]);
ans+=2*M_PI*1;
printf("%.0lf\n",ans);
}
int main(){
    scanf("%d",&T);
    while (T--){
        solve();
        if (T!=0)printf("\n");
    }
    return 0;
}

```

3.2 Max_Flow

```

//
// Created by calabash_boy on 18-9-14.
//
#include<bits/stdc++.h>
using namespace std;
const int maxn = 205;
const int INF = 0x3f3f3f3f;
int first[maxn],nxt[maxn*2],des[maxn*2],c[maxn*2],tot;
int dep[maxn];int m,n,ss,tt;
void init(){
    memset(first,-1,sizeof first);

```

```

ee65     tot = -1;
95cf }
4a69 inline void addEdge(int u,int v,int w) {
71cf     tot++;
73e4     des[tot] = v; c[tot] = w;
6570     nxt[tot] = first[u]; first[u] = tot;
95cf }
0e91 void input() {
356f     for (int i=0; i<m; i++) {
3676         int u,v,w;
95a1         scanf("%d%d%d", &u, &v, &w);
16fe         addEdge(u,v,w); addEdge(v,u,0);
95cf     }
95cf }
1836 bool bfs() {
d568     memset(dep,-1,sizeof dep);
0881     dep[ss] = 0;
fc6b     queue<int> Q; Q.push(ss);
11e5     while (!Q.empty()) {
d7b1         int q = Q.front(); Q.pop();
9c72         for (int t = first[q]; t != -1; t = nxt[t]) {
b7bb             int v = des[t], cx = c[t];
c804             if (dep[v] == -1 && cx) {
31e8                 dep[v] = dep[q] + 1;
78e5                 Q.push(v);
95cf             }
95cf         }
95cf     }
45fe     return dep[tt] != -1;
95cf }
c29e int dfs(int node, int now) {
0031     if (node == tt) return now;
5839     int res = 0;
1e7e     for (int t = first[node]; t != -1 && res < now; t = nxt[t]) {
b7bb         int v = des[t], cx = c[t];
da1a         if (dep[v] == dep[node] + 1 && cx) {
223c             int x = min(cx, now - res);
6c2e             x = dfs(v, x);
68f7             res += x;
2a05             c[t] -= x; c[t^1] += x;
95cf         }
95cf     }
7399     if (!res) dep[node] = -2;
244d     return res;

```

```

}
void solve() {
    int res = 0, del = 0;
    ss = 1; tt = n;
    while (bfs()) {
        while (del = dfs(ss, INF)) { res += del; }
    }
    cout << res << endl;
}
int main() {
    while (scanf("%d%d", &m, &n) != EOF) {
        init();
        input();
        solve();
    }
    return 0;
}

```

```

95cf
9627
c6c0
0f48
ed58
67df
95cf
b830
95cf
3117
1fb7
07e2
2a5c
ccd1
95cf
7021
95cf

```

3.3 Min_Cost_Max_Flow

```

//
// Created by calabash_boy on 18-9-14.
//
#include<cstdio>
#include<iostream>
#include<cstring>
#include<algorithm>
#include<queue>
using namespace std;
const int maxn = 2000+50;
const int maxm = 20000+50;
const int INF = 0x3f3f3f3f;
int m,n;
int first[maxn], from[maxn*2], des[maxn*2], nxt[maxn*2], cost[maxn*2], flow[maxn*2],
    tot;
int dis[maxn], pre[maxn];
bool in[maxn]; int ss, tt;
inline void addE(int x, int y, int f, int c) {
    tot++;
    from[tot] = x; des[tot] = y;
    flow[tot] = f; cost[tot] = c;
    nxt[tot] = first[x]; first[x] = tot;
}

```

```

427e
427e
427e
59b9
e0a5
ef2f
54ff
acb9
421c
90ff
4ba7
08a4
4d9b
4b98
ed91
e132
abbb
71cf
575f
4b45
6d84
95cf

```

```

f1f8 inline void addEdge(int x,int y,int f,int c){
8dad     addE(x,y,f,c);addE(y,x,0,-c);
95cf }
0e91 void input(){
ac98     scanf("%d%d",&n,&m);
ee65     tot =-1;
8eac     memset(first,-1,sizeof first);
356f     for (int i=0;i<m;i++){
a083         int u,v,c;
1493         scanf("%d%d%d",&u,&v,&c);
252c         addEdge(u,v,1,c);addEdge(v,u,1,c);
95cf     }
0fbc     addEdge(0,1,2,0);
95cf }
3c52 bool spfa(){
f25d     memset(in,0,sizeof in);
9ca1     memset(dis,INF,sizeof dis);
56b2     memset(pre,-1,sizeof pre);
9669     dis[ss] =0;in[ss] =1;
fc6b     queue<int> Q;Q.push(ss);
11e5     while (!Q.empty()){
3b29         int q = Q.front();
f2f8         Q.pop();
66e0         in[q] = 0;
9c72         for (int t = first[q];t!=-1;t = nxt[t]){
e8e0             int v = des[t];
c471             int len = cost[t];
0021             int cx = flow[t];
50ae             if (cx&&dis[v]>dis[q]+len){
e29b                 dis[v] = dis[q]+len;
0986                 pre[v] = t;
7476                 if (!in[v]){
d143                     Q.push(v);in[v] = 1;
95cf                 }
95cf             }
95cf         }
16b4     return pre[tt]!=-1;
95cf }
9627 void solve(){
ba51     ss =0;tt=n;
eb96     int totflow =0,totcost =0,nowflow =0,nowcost =0;
22dc     while (spfa()){
4b98         nowcost =0;

```

```

nowflow = INF;
int now =pre[tt];
while (now!=-1){
    nowflow = min(nowflow,flow[now]);
    now = pre[from[now]];
}
now = pre[tt];
while (now!=-1){
    flow[now] -= nowflow;
    flow[now^1] += nowflow;
    nowcost +=cost[now];
    now = pre[from[now]];
}
nowcost*=nowflow;
totflow +=nowflow;
totcost +=nowcost;
}
cout<<totcost<<endl;
}
int main(){
    input();
    solve();
    return 0;
}

```

3.4 LCA

```

//
// Created by calabash_boy on 18-7-7.
//
#include<bits/stdc++.h>
using namespace std;
const int maxn = 5e5+100;
int first[maxn],des[maxn*2],nxt[maxn*2],tot;
int n,m,s;
inline int addEdge(int x,int y){
    tot++;
    des[tot] = y;
    nxt[tot] = first[x];
    first[x] = tot;
}
namespace Multiply_LCA{
    int fa[maxn][20],dep[maxn];

```

```

4aff
d3ff
21b8
f5f6
61af
95cf
83dd
21b8
1839
fee0
96be
61af
95cf
db07
9bc4
0178
95cf
ef8d
95cf
3117
2a5c
ccd1
7021
95cf
427e
427e
427e
302f
421c
6f64
58a9
53ee
911d
71cf
c54b
465b
86fa
95cf
22cd
ae22

```

```

2b4e void dfs(int u,int father){
5620     fa[u][0] = father;
0b67     dep[u] = dep[father]+1;
1677     for (int i=1;i<20&&fa[u][i-1];i++){
9f44         fa[u][i] = fa[fa[u][i-1]][i-1];
95cf     }
3ddf     for (int t=first[u];t;t=nxt[t]){
e8e0         int v = des[t];
ca31         if (v==father)continue;
e2f7         dfs(v,u);
95cf     }
95cf }
620b int lca(int x,int y){
d22b     if (dep[x]<dep[y])swap(x,y);
1534     for (int i=19;i>=0;i--){
8ab5         if (dep[fa[x][i]]>=dep[y]){
ec54             x = fa[x][i];
95cf         }
95cf     }
bb52     if (x==y)return x;
1534     for (int i=19;i>=0;i--){
c55c         if (fa[x][i]!=fa[y][i]){
ec54             x = fa[x][i];
c413             y = fa[y][i];
95cf         }
95cf     }
8fb3     return fa[y][0];
95cf }
329b };
3117 int main(){
080c     scanf("%d%d",&n,&m,&s);
324a     for (int i=1;i<n;i++){
0f8b         int x,y;
a9b3         scanf("%d%d",&x,&y);
d315         addEdge(x,y);
ba13         addEdge(y,x);
95cf     }
73b1     Multiply_LCA:dfs(s,0);
3f3a     while (m--){
0f8b         int x,y;
a9b3         scanf("%d%d",&x,&y);
d93e         printf("%d\n",Multiply_LCA:lca(x,y));
95cf     }
7021     return 0;

```

}

95cf

3.5 DSU_On_Tree(General)

```

//
// Created by calabash_boy on 18-10-8.
// 1-rooted tree
// query vertex with height H in subtree of V
// whether the letter can form a palindrome
//
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
typedef pair<int,int> pii;
#define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
#define REP(i,l,r) for (ll i=l, _=r; i<=_; i++)
/***** header *****/
const int maxn = 5e5+100;
int n,tot,first[maxn],des[maxn],nxt[maxn],m;
vector<pii> Q[maxn];
int cnt[maxn][26],Cnt[maxn];
int sz[maxn],dep[maxn],wson[maxn];
bool ans[maxn];
char s[maxn];
bool big[maxn];
inline void addEdge(int x,int y){
    tot++;
    des[tot] = y;
    nxt[tot] = first[x];
    first[x] = tot;
}
void get_sz(int node,int depth){
    dep[node] = depth;
    sz[node] = 1;
    for (int t = first[node];t;t=nxt[t]){
        int v = des[t];
        get_sz(v,depth+1);
        sz[node] += sz[v];
        if (sz[v] > sz[wson[node]]){
            wson[node] = v;
        }
    }
}

```

427e

427e

427e

427e

427e

427e

302f

421c

4085

3688

31ec

5879

5862

6f64

2ff9

28d5

f96d

bbe3

cd1e

15df

f6e9

453e

71cf

c54b

465b

86fa

95cf

0d39

93f9

889d

e83e

e8e0

a0d5

47d5

acb3

44c0

95cf

95cf

95cf

```

5efd void add(int node,int sign){
b01b     Cnt[dep[node]] -= cnt[dep[node]][s[node]-'a'];
d2e8     cnt[dep[node]][s[node]-'a'] ^=1;
937f     Cnt[dep[node]] += cnt[dep[node]][s[node]-'a'];
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
dcb7         if (big[v])continue;
ec6e         add(v,sign);
95cf     }
95cf }
5cc1 void dfs(int node,bool keep){
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
5279         if (v == wson[node])continue;
4bc1         dfs(v,0);
95cf     }
d010     if (wson[node]){
6048         big[wson[node]]=1;
11b7         dfs(wson[node],1);
95cf     }
7111     add(node,1);
3a0c     for (auto q:Q[node]){
1c95         ans[q.second] = Cnt[q.first] <=1;
95cf     }
918e     if (wson[node])big[wson[node]] = 0;
dc2a     if (!keep)add(node,-1);
95cf }
3117 int main(){
ac98     scanf("%d%d",&n,&m);
eeaf     REP(i,2,n){
4ec4         int p;
e75e         scanf("%d",&p);
be80         addEdge(p,i);
95cf     }
a275     scanf("%s",s+1);
a826     rep(i,0,m){
8213         int v,h;
fdd4         scanf("%d%d",&v,&h);
3e7f         Q[v].push_back({h,i});
95cf     }
2578     get_sz(1,1);
99d6     dfs(1,0);
a826     rep(i,0,m){
3db8         printf("%s\n",ans[i]?"Yes":"No");

```

```

    }
    return 0;
}
95cf
7021
95cf

```

3.6 DSU_On_Tree(Rough)

```

//
// Created by calabash_boy on 18-10-7.
//
/* CF 600E
 * dsu on tree
 * calc the sum of color_id whose occurencing time is biggest in every subtree
 * dsu: nlogn map:logn total: nlog^2n
 */
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
#define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
#define REP(i,l,r) for (ll i=l, _=r; i<=_; i++)
#define untie ios::sync_with_stdio(false);cin.tie(nullptr);cout.tie(nullptr)
;while (0)
/***** header *****/

const int maxn = 1e5+100;
int a[maxn],first[maxn],des[maxn*2],nxt[maxn*2],tot;
int n;
map<int,int> *cnt[maxn];
ll ans[maxn];
int mx[maxn];
int sz[maxn],wson[maxn];
inline void addEdge(int x,int y){
    tot++;
    des[tot] = y;
    nxt[tot] = first[x];
    first[x] = tot;
}
inline void relax(int v,int t,int cnt){
    if (cnt>mx[v]){
        mx[v] = cnt;
        ans[v] = t;
    }else if (cnt == mx[v]){
        ans[v] +=t;
    }
}
95cf
da08
a29f
eef8
db44
22ce
a8e8
95cf

```

```

95cf }
dd7c void dfs(int node,int father){
889d     sz[node] = 1;
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
ca31         if (v == father)continue;
1f8e         dfs(v,node);
47d5         sz[node] += sz[v];
acb3         if (sz[v] > sz[wson[node]]){
44c0             wson[node] = v;
95cf         }
95cf     }
d010     if (wson[node]){
9088         cnt[node] = cnt[wson[node]];
4ea1         ans[node] = ans[wson[node]];
c897         mx[node] = mx[wson[node]];
8e2e     }else{
bbdb         cnt[node] = new map<int,int>();
95cf     }
2bc7     (*cnt[node])[a[node]]++;
b69a     relax(node,a[node], (*cnt[node])[a[node]]);
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
423c         if (v == father || v == wson[node])continue;
7ce9         for (auto pair : *cnt[v]){
2e74             (*cnt[node])[pair.first] += pair.second;
ce15             relax(node,pair.first, (*cnt[node])[pair.first]);
95cf         }
95cf     }
95cf }
3117 int main(){
79d8     untie;
e1b6     cin>>n;
8117     REP(i,1,n)cin>>a[i];
656a     rep(i,1,n){
0f8b         int x,y;
d480         cin>>x>>y;
d315         addEdge(x,y);
ba13         addEdge(y,x);
95cf     }
99d6     dfs(1,0);
fce9     REP(i,1,n)cout<<ans[i]<<"\n";
3251     cout<<endl;
7021     return 0;

```

}

95cf

4 Data_Structure

4.1 01_Trie

```

//
// Created by calabash_boy on 18-7-7.
// max(XorSum(a_1^r))
#include<bits/stdc++.h>
using namespace std;
const int MAX = 1e6+100;
int bas[35];
int n,Cas;
const int INF = 2147483645;
struct Trie{
    int nxt[MAX<<2][2]; int l[MAX<<2];
    int cnt; int ansl,ansr,ansv;
    void init(){
        cnt =0;
        memset(nxt[0],0,sizeof (nxt[0]));
        memset(l,0x3f3f3f3f,sizeof(l));
        ansv = 0;
    }
    int create(){
        cnt++;
        memset(nxt[cnt],0,sizeof (nxt[cnt]));
        return cnt;
    }
    void insert(int id,int x){
        int y = 0;
        for (int i=30;i>=0;i--){
            int t = x&bas[i];
            t>>=i;
            if (!nxt[y][t]){
                nxt[y][t] = create();
            }
            y = nxt[y][t];
        }
        l[y] = min(l[y],id);
    }
    void query(int id,int x){

```

427e

427e

427e

302f

421c

ed66

e0df

1468

92ad

a281

30cd

c92e

5d53

8766

16d8

aa76

840a

95cf

b87c

6fb3

3b79

6808

95cf

d5dd

875c

7ecf

0c9f

2e46

a5f0

eb8b

95cf

f056

95cf

a4a7

95cf

1a97


```

537e      int y=0; int res =0;
7ecf      for (int i=30;i>=0;i--){
0c9f          int t = x&bas[i];
2e46          t>>=i;
32ad          if (nxt[y][!t]){
63b9              y =nxt[y][!t];
1f38              res+=bas[i];
8e2e          }else{
f056              y = nxt[y][t];
95cf          }
95cf      }
181d      if (res==ansv){
a404          if (l[y]<ansl){
50d3              ansl = l[y];  ansr = id;
95cf          }
8135      }else if (res>ansv){
9429          ansv = res;
12f4          ansl = l[y];
37e9          ansr = id;
95cf      }
95cf  }
1cc7 }trie;
427e
3117 int main(){
bf6d     bas[0] = 1;
dc7e     for (int il=1;il<=30;il++){
abeb         bas[il] = bas[il-1]<<1;
95cf     }
3cb5     scanf("%d",&Cas);
3e2f     for (int i=1;i<=Cas;i++){
56d3         trie.init();  trie.insert(0,0);
cd91         scanf("%d",&n);
4d6a         int sum=0;
ede7         for (int j=1;j<=n;j++){
69e6             int ai;
3e9d             scanf("%d",&ai);  sum^=ai;
17a6             trie.query(j,sum);  trie.insert(j,sum);
95cf         }
7351         printf("Case_#%d:\n%d_ %d\n", i, trie.ansl + 1, trie.ansr);
95cf     }
7021     return 0;
95cf }

```

4.2 Cartesian_Tree

```

// 427e
// Created by calabash_boy on 18-7-24. 427e
//他的名字是笛卡尔树。 427e
// 427e

#include<bits/stdc++.h> 302f
using namespace std; 421c
#define OPENSTACK 1585
427e

const int maxn = 1e6+100; 94a1
const int mod = 1e9+7; 5d33
typedef long long LL; 5cad
int stk[maxn],top; f706
int l[maxn],r[maxn],rt; 4927
int n; 5c83
pair<int,int> a[maxn]; 62bd
LL inv[maxn]; 7c76
LL fac[maxn]; ec8f
LL inv_fac[maxn]; e6de
int sz[maxn]; 590c
bool vis[maxn]; dbd8
/* l 左儿子 r 右儿子 rt根*/ ea2f
void build(){ 2114
    top=0; 3e5f
    for (int i=1;i<=n;i++) l[i]=r[i]=vis[i] =0; 4c1f
    for (int i=1;i<=n;i++){ 6dbf
        int k = top; 8077
        while (k&&a[i]<a[stk[k-1]])k--; 14fa
        if (k) r[stk[k-1]] = i; 004e
        if (k<top) l[i] = stk[k]; 90d1
        stk[k++] =i; 18d7
        top = k; ad1c
    } 95cf
    for (int i=1;i<=n;i++) vis[l[i]] = vis[r[i]] =1; 791b
    for (int i=1;i<=n;i++){ 6dbf
        if (!vis[i]){ 794b
            rt = i; cf39
            break; 6173
        } 95cf
    } 95cf
} 95cf
LL power(LL x,LL y){ a89a

```

```

0aee     LL res =1;
db1a     while (y){
349b         if (y&1)res = res*x%mod;
af39         y>>=1;
df96         x = x*x%mod;
95cf     }
244d     return res;
95cf }
0f81 inline LL C(int n,int m){
54dd     return fac[n]*inv_fac[m]%mod*inv_fac[n-m]%mod;
95cf }
f33f int dfs(int u){
50c0     sz[u]=1;
f67f     int ans =1;
fe92     if (l[u])ans=1LL*ans*dfs(l[u])%mod;
429f     if (r[u])ans = 1LL*ans*dfs(r[u])%mod;
2c7a     sz[u]+=sz[l[u]]+sz[r[u]];
b778     return 1LL*ans*C(sz[u]-1,sz[l[u]])%mod;
95cf }
6e6d void Main(){
acce     inv[1]=fac[1]=fac[0]=1;
3295     for (int i=2;i<maxn;i++)fac[i] = fac[i-1]*i%mod,inv[i] = inv[mod%i]*(mod-mod
        /i)%mod;
5f9e     inv_fac[maxn-1] = power(fac[maxn-1],mod-2);
c2aa     for (int i=maxn-2;i>=0;i--){
4cf8         inv_fac[i] = inv_fac[i+1]*(i+1)%mod;
95cf     }
9523     int T;
1fd9     scanf("%d",&T);
60ca     while (T--){
cd91         scanf("%d", &n);
6dbf         for (int i = 1; i <= n; i++) {
3c9e             int x;
ea4e             scanf("%d", &x);
d6d4             a[i] = {-x, i};
95cf         }
7068         build();
b475         printf("%d\n", inv[2] * n % mod * power(fac[n], mod - 2) % mod * dfs(rt)
            % mod);
95cf     }
95cf }
3117 int main(){
4b95 #ifdef OPENSTACK
90c5     int size = 70 << 20; // 256MB

```

```

char *p = (char*)malloc(size) + size;
9efa
#if (defined _WIN64) or (defined __unix)
8c82
__asm__ ("movq %0,%rsp\n" :: "r"(p));
665b
#else
a8cb
__asm__ ("movl %0,%esp\n" :: "r"(p));
355e
#endif
1937
#endif
1937
427e

Main();
362c
#ifdef OPENSTACK
4b95
exit(0);
a398
#else
a8cb
return 0;
7021
#endif
1937
427e
95cf
}

```

4.3 Chairman_Tree

```

//
427e
// Created by calabash_boy on 18-7-7.
427e
// query_kth_element
427e
#include<bits/stdc++.h>
302f
using namespace std;
421c
const int maxn=1e5+100;
52c1
int a[maxn];int rk[maxn];int pos[maxn];
b425
int root[maxn];int cnt,m,n,T;
15ac
struct Chairman_Tree{
6207
    struct Node{int L,R,val;}tree[maxn*500];
108d
    void init(){
5d53
        memset(root,0,sizeof root);
a4f5
        cnt =0;
8766
    }
95cf
    /* 建TO空树 */
94cf
    int buildT0(int l, int r){
cf84
        int k = cnt++;
64f2
        tree[k].val =0;
e9d1
        if (l==r) return k;
eb40
        int mid = l+r >>1;
b8b7
        tree[k].L = buildT0(l, mid);tree[k].R = buildT0(mid + 1, r);
1e97
        return k;
e27b
    }
95cf
    /* 上一个版本节点P, 【ppos】 +=del 返回新版本节点*/
e965

```

```

3a6b     int update (int P,int l,int r,int ppos,int del){
64f2         int k = cnt++;
1e22         tree[k].val = tree[P].val +del;
eb40         if (l==r) return k;
b8b7         int mid = l+r >>1;
4af7         if (ppos<=mid){
59bb             tree[k].L = update(tree[P].L,l,mid,ppos,del);
1cb7             tree[k].R = tree[P].R;
8e2e         }else{
a8f5             tree[k].L = tree[P].L;
d096             tree[k].R = update(tree[P].R,mid+1,r,ppos,del);
95cf         }
e27b         return k;
95cf     }
4798     int query_kth(int lt,int rt,int l,int r,int k){
9e61         if (l==r) return a[rk[l]];
b8b7         int mid = l+r >>1;
9988         if (tree[tree[rt].L].val-tree[tree[lt].L].val>=k) return query_kth(tree[
lt].L,tree[rt].L,l,mid,k);
38e4         else return query_kth(tree[lt].R,tree[rt].R,mid+1,r,k+tree[tree[lt].L].
val-tree[tree[rt].L].val);
95cf     }
b0c1 }tree;
56b1 bool cmp(int x,int y){return a[x]<a[y];}
3117 int main() {
1fd9     scanf("%d", &T);
60ca     while (T--){
ac98         scanf("%d%d",&n,&m);
6dbf         for (int i=1;i<=n;i++){
9a1c             scanf("%d",&a[i]);
f9d0             rk[i]=i;
95cf         }
a475         tree.init();
f0ca         sort(rk+1,rk+1+n,cmp);
8b31         for (int i1=1;i1<=n;i1++){
9b5e             pos[rk[i1]] =i1;
95cf         }
b6a2         root[0] = tree.buildT0(1, n);
8b31         for (int i1=1;i1<=n;i1++){
8294             root[i1] = tree.update(root[i1-1],1,n,pos[i1],1);
95cf         }
3f3a         while (m--){
8f36             int l,r,k;
edb0             scanf("%d%d%d",&l,&r,&k);

```

```

printf("%d\n",tree.query_kth(root[l-1],root[r],1,n,k));
        }
    }
    return 0;
}

```

4.4 KD_Tree

```

//
// Created by calabash_boy on 18-10-6.
//
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 2e5+100;
const LL INF = 0x3f3f3f3f3f3f3fLL;
int m,n;
const int demension = 2;
struct Hotel{
    int pos[demension],id,c;
}hotel[maxn],kdtree[maxn];
double var[demension];
int split [maxn];int cmpDem;
bool cmp(const Hotel &a,const Hotel &b){
    return a.pos[cmpDem]<b.pos[cmpDem];
}
void build (int l,int r){
    if (l>=r)return;
    int mid = l+r >>1;
    for (int i=0;i<demension;i++){
        double ave =0;
        for (int j=l;j<=r;j++){
            ave+=hotel[j].pos[i];
        }
        ave/=(r-l+1);var[i] =0;
        for (int j=l;j<=r;j++){
            var[i]+=pow(hotel[j].pos[i]-ave,2);
        }
        var[i]/=(r-l+1);
    }
    split[mid] =-1;double maxVar=-1;
    for (int i=0;i<demension;i++){

```

```

d704         if (var[i]>maxVar){
3bdc             maxVar = var[i];
9c04             split[mid] =i;
95cf         }
95cf     }
82fa     cmpDem = split[mid];
d815     nth_element(hotel+l,hotel+mid,hotel+r+1,cmp);
7bac     build (l,mid-1);build (mid+1,r);
95cf }
b10a int ansIndex;
5721 LL ansDis;
c274 void query(int l,int r,const Hotel& x){
8b8a     if (l>r)return ;
c410     int mid = l+r >>1;LL dis =0;
8037     for (int i=0;i<demension;i++){
3cc8         dis +=1LL*(x.pos[i]-hotel[mid].pos[i])*(x.pos[i]-hotel[mid].pos[i]);
95cf     }
9fff     if (hotel[mid].c<=x.c){
6bed         if (ansDis == dis && hotel[mid].id<hotel[ansIndex].id){
f191             ansIndex = mid;
f598         }else if (dis<ansDis){
de61             ansDis = dis;
f191             ansIndex = mid;
95cf         }
95cf     }
fcd6     int d = split[mid];
78bf     LL radius = 1LL*(x.pos[d]-hotel[mid].pos[d])*(x.pos[d]-hotel[mid].pos[d]);
7ce7     if (x.pos[d]<hotel[mid].pos[d]){
8301         query(l,mid-1,x);
f036         if (ansDis>radius){query(mid+1,r,x);}
8e2e     }else{
32f9         query(mid+1,r,x);
6b1f         if (ansDis>radius){query(l,mid-1,x);}
95cf     }
95cf }
9523 int T;
0e91 void input(){
ac98     scanf("%d%d",&n,&m);
1294     for (int i=0;i<n;i++){
35bd         scanf("%d%d%d",&hotel[i].pos[0],&hotel[i].pos[1],&hotel[i].c);
cafc         hotel[i].id=i;
95cf     }
d489     build (0,n-1);
95cf }

```

```

void solve(){
    Hotel x;
    for (int i=1;i<=m;i++){
        scanf("%d%d%d",&x.pos[0],&x.pos[1],&x.c);
        ansDis = INF;ansIndex =n+1;
        query(0,n-1,x);
        printf("%d_%d_%d\n",hotel[ansIndex].pos[0],hotel[ansIndex].pos[1],hotel[
            ansIndex].c);
    }
}
int main(){
    scanf("%d",&T);
    while (T--){
        input();
        solve();
    }
    return 0;
}

```

4.5 Segment_Tree

```

//
// Created by calabash_boy on 18-9-14.
//
// interval modify & interval query
#include<stdio.h>
using namespace std;
const int maxn = 1e5+100;
typedef long long LL;
int a[maxn];
struct Seg_Tree{
    LL val[maxn*4];LL lazy[maxn*4];
    inline void Up(int x){val[x] = val[x<<1]+val[x<<1|1];}
    inline void Down(int x,int l,int mid,int r){
        if (lazy[x]){
            val[x<<1] += 1LL*lazy[x]*(mid-l+1);
            val[x<<1|1] += 1LL*lazy[x]*(r-mid);
            lazy[x<<1] += lazy[x];
            lazy[x<<1|1] += lazy[x];
            lazy[x] =0;
        }
    }
    void build (int x,int l,int r){

```

```

6cac     lazy[x] =0;
bcdcf    if (l==r){val[x] = a[l];return ;}
b8b7     int mid = l+r >>1;
b3e3     build (x<<1,l,mid);build (x<<1|1,mid+1,r);
8eb6     Up(x);
95cf     }
f3fe     void add(int x,int l,int r,int L,int R,int del){
2fdc     if (l>R||r<L)return;
4d29     if (L<=l&&r<=R){
6171         val[x]+=1LL*del*(r-l+1);
1eeb         lazy[x]+=del;
4f2d         return;
95cf     }
b8b7     int mid = l+r >>1;
4dc2     Down(x,l,mid,r);
5468     add(x<<1,l,mid,L,R,del);add(x<<1|1,mid+1,r,L,R,del);
8eb6     Up(x);
95cf     }
073d     LL query_Sum(int x,int l,int r,int L,int R){
0872     if (l>R||r<L)return 0;
26cd     if (L<=l&&r<=R)return val[x];
b8b7     int mid = l+r >>1;
4dc2     Down(x,l,mid,r);
1fb2     return query_Sum(x<<1,l,mid,L,R)+query_Sum(x<<1|1,mid+1,r,L,R);
95cf     }
b0c1     }tree;
2e15     char opt[5];
4d9b     int m,n;
3117     int main(){
ac98         scanf("%d%d",&n,&m);
6dbf         for (int i=1;i<=n;i++){
60cb             scanf("%d",a+i);
95cf         }
e703         tree.build(1,1,n);
3f3a         while (m--){
42ba             int l,r,v;
e158             scanf("%s%d%d",opt,&l,&r);
0d1b             if (opt[0]=='Q'){
b8ef                 printf("%I64d\n",tree.query_Sum(1,1,n,l,r));
ff96             }else if (opt[0]=='C'){
a9ba                 scanf("%d",&v);
b937                 tree.add(1,1,n,l,r,v);
95cf             }
95cf         }

```

```

return 0;
}

```

4.6 AFL(Cactus)

```

//
// Created by calabash_boy on 18-9-14.
//
// circle-square-tree Maximum independent set
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
vector<int> E1[maxn],ET[maxn];
int m,n,N;
int len[maxn],dfn[maxn],dfs_clock;
bool inCircle[maxn];
int fa[maxn];
int dp[maxn][2];
int dp2[maxn][2];
inline void addEdge1(int x,int y){
    E1[x].push_back(y);
}
inline void addEdgeT(int x,int y){
    ET[x].push_back(y);
}
void input(){
    cin>>n>>m;
    N =n;
    for (int i=0;i<m;i++){
        int u,v;
        cin>>u>>v;
        addEdge1(u,v);
        addEdge1(v,u);
    }
}
void tarjan(int u){
    dfn[u] = ++dfs_clock;
    for (int i=0;i<E1[u].size();i++){
        int v = E1[u][i];
        if (v==fa[u])continue;
        if (!dfn[v]){
            fa[v] = u;
            tarjan(v);

```

```

7021
95cf

```

```

427e
427e
427e
427e
302f
421c
52c1
9010
c7f9
d746
e6da
33ef
e3d4
4ab4
e227
f4a7
95cf
2a27
de38
95cf
0e91
9af0
7839
356f
54f1
a02c
1a88
d47c
95cf
95cf
74b1
f5c7
1958
1654
8e32
3c64
bac1
67bb

```

```

e245         }else if (dfn[v]<dfn[u]){
c93c             n++;
478b             len[n] = dfn[u]-dfn[v]+1;
0f08             fa[n] = v;
92b2             addEdgeT(v,n);
8845             int temp = u;
a7eb             while (temp!=v){
3d33                 inCircle[temp] = true;
96c4                 addEdgeT(n,temp);
6dbe                 temp = fa[temp];
95cf             }
95cf         }
aeb9         if (!inCircle[u]){
6225             addEdgeT(fa[u],u);
95cf         }
e88e         dfs_clock--;
95cf     }
662c     void work(int x){
7330         int sz = ET[x].size();
03f3         if (sz==2){
bc63             int son1 = ET[x][0];
e1e3             int son2 = ET[x][1];
ff53             dp[x][0] = dp[son1][0]+dp[son2][0];
95d6             dp[x][1] = max(dp[son1][0]+dp[son2][0],max(dp[son1][0]+dp[son2][1],dp[
                son1][1]+dp[son2][0]));
4f2d             return;
95cf         }
3bde         dp2[0][0] =dp[ET[x][0]][0];dp2[0][1]=0;
e123         for (int i=1;i<sz;i++){
1022             dp2[i][0] = max(dp2[i-1][0],dp2[i-1][1])+dp[ET[x][i]][0];
6ecd             dp2[i][1] = dp2[i-1][0]+dp[ET[x][i]][1];
95cf         }
b6ba         dp[x][0] = dp2[sz-1][0];
cfc2         dp[x][1] = dp2[sz-1][0];
3347         dp2[sz][0]=dp2[sz][1]=0;
ca21         for (int i=sz-1;i>=0;i--){
858a             dp2[i][0] = max(dp2[i+1][0],dp2[i+1][1])+dp[ET[x][i]][0];
6f8c             dp2[i][1] = dp2[i+1][0]+dp[ET[x][i]][1];
95cf         }
5e56         dp[x][1] = max(dp[x][1],max(dp2[0][0],dp2[0][1]));
95cf     }
d714     void dfs(int u){
6684         dp[u][0]=0;

```

```

dp[u][1]=1;
if (u>N)dp[u][0]=0;
for (int i=0;i<ET[u].size();i++){
    int v = ET[u][i];
    dfs(v);
    if (u<=N){
        dp[u][0]+=max(dp[v][1],dp[v][0]);
        dp[u][1]+=dp[v][0];
    }
}
if (u>N){
    work(u);
}
}
int main(){
    input();
    tarjan(1);
    dfs(1);
    cout<<max(dp[1][0],dp[1][1])<<endl;
    return 0;
}

```

```

14e3
16e7
5ee5
f37f
5f3c
2900
edd9
2a1b
95cf
95cf
c9f5
88cd
95cf
95cf
3117
2a5c
951d
dcdd
09a1
7021
95cf

```

4.7 Segment_Tree(Dynamic_Memory).cpp

```

//
// Created by calabash_boy on 18-10-1.
//
// CF 1046A
// give n tuple(x,r,p) and k<=20 , calc unordered pair(i,j)
// xi - ri <= xj <= xi + ri
// xj - rj <= xi <= xj + rj
// |pi - pj| <=k
#include <bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
typedef long long ll;
struct Node{
    int L,R,val;
}tree[maxn*200];
int cnt;
struct Segment_Tree{
    int root = 0;
    int newnode(){

```

```

427e
427e
427e
427e
427e
427e
427e
302f
421c
52c1
4085
80b8
e7f7
7545
9f58
9c29
e7b0
ee91

```

```

06cb         ++cnt;
6598         tree[cnt].val = tree[cnt].L = tree[cnt].R = 0;
6808         return cnt;
95cf     }
6424     Segment_Tree(){
aa59         root = newnode();
95cf     }
74ce     void add(int x,int l,int r,int Pos,int delta){
df5d         tree[x].val += delta;
0eec         if (l == r)return;
b8b7         int mid = l+r >>1;
5411         if (Pos <= mid){
88c7             if (tree[x].L == 0){
9efd                 tree[x].L = newnode();
95cf             }
55fc             add(tree[x].L,l,mid,Pos,delta);
8e2e         }else{
e74e             if (tree[x].R == 0){
ffbb                 tree[x].R = newnode();
95cf             }
492e             add(tree[x].R,mid+1,r,Pos,delta);
95cf         }
30b1     int query(int x,int l,int r,int L,int R){
52df         if (!x)return 0;
b8e7         if (l>R || L>r)return 0;
c450         if (L <= l && r <= R)return tree[x].val;
b8b7         int mid = l+r >>1;
b018         return query(tree[x].L,l,mid,L,R) + query(tree[x].R,mid+1,r,L,R);
95cf     }
329b };
9c0b map<int,Segment_Tree> mp;
9a6f map<int,int> id;
d7af int N;
3117 int main(){
232a     int n,k;
9927     scanf("%d%d",&n,&k);
ad91     vector<tuple<int,int,int> > a(n);
7739     vector<int> nums;
1294     for (int i=0;i<n;i++){
d568         int x,r,q;
9fd9         scanf("%d%d%d",&x,&r,&q);
82fb         a[i] = make_tuple(x,r,q);
3bee         nums.push_back(x);

```

```

        nums.push_back(x+r);
        nums.push_back(x-r);
    }
    sort(nums.begin(),nums.end());
    nums.erase(unique(nums.begin(),nums.end()),nums.end());
    for (int i=0;i<nums.size();i++){
        id[nums[i]] = i+1;
    }
    N = nums.size();
    sort(a.begin(),a.end(),[] (const tuple<int,int,int> &a,const tuple<int,int,
int>&b){
        return get<1>(a) > get<1>(b);
    });
    ll ans =0;
    for (int i=0;i<n;i++){
        int x,r,q;
        tie(x,r,q) = a[i];
        int L = id[x-r];
        int R = id[x+r];
        for (int j=q-k;j<=q+k;j++){
            if (mp.find(j) == mp.end())continue;
            Segment_Tree & tree = mp[j];
            int root = tree.root;
            ans += tree.query(root,1,N,L,R);
        }
        Segment_Tree & tree = mp[q];
        int root = tree.root;
        tree.add(root,1,N,id[x],1);
    }
    cout<<ans<<endl;
    return 0;
}

```

5 Graph

5.1 Tarjan(BCC_Edge)

```

//
// Created by calabash_boy on 18-10-10.
//
#include<bits/stdc++.h>
using namespace std;

```

```

52c1  const int maxn = 1e5+100;
5b3f  int first[maxn],nxt[maxn*2],from[maxn*2],des[maxn*2],isBrige[maxn*2],tot;
ff12  int dfn[maxn],low[maxn],dfs_clock;
8c69  int cnt_e[maxn],cnt_n[maxn];int bcc_cnt;
e093  bool ok[maxn];vector<int> ans;int m,n;
453e  inline void addEdge(int x,int y){
71cf      tot++;
56e8      des[tot] =y;from[tot] =x;
6d84      nxt[tot] = first[x];first[x] = tot;
95cf  }
0e91  void input(){
9af0      cin>>n>>m;
356f      for (int i=0;i<m;i++){
54f1          int u,v;
e9a7          scanf("%d%d",&u,&v);
ad4e          addEdge(u,v);addEdge(v,u);
95cf      }
95cf  }
312b  void dfs(int u,int fa){
d413      dfn[u] = low[u] = ++dfs_clock;
3ddf      for (int t = first[u];t;nxt[t]){
071c          int v = des[t];if (v==fa)continue;
3c64          if (!dfn[v]){
e2f7              dfs(v,u);
7078              low[u] = min(low[v],low[u]);
f611              if (dfn[u]<low[v]){
4639                  isBrige[t] = true;
b158                  if (t&1){isBrige[t+1] = true;}
6c47                  else{isBrige[t-1] = true;}
95cf              }
e138          }else if (dfn[v]<dfn[u]){low[u] = min(low[u],dfn[v]);}
95cf      }
95cf  }
e992  void blood_fill(int x){
ec01      dfn[x] = bcc_cnt;
4bb0      for (int t = first[x];t;nxt[t]){
9516          if (isBrige[t])continue;
e8e0          int v = des[t];
7127          if (!dfn[v]){blood_fill(v);}
95cf      }
95cf  }
fd4b  void check(){
a599      for (int i=1;i<=n;i++){cnt_n[dfn[i]]++;}
a7c6      for (int i=1;i<=tot;i++){

```

```

          if (isBrige[i]) continue;
          cnt_e[dfn[des[i]]]++;
      }
      for (int i=1;i<=bcc_cnt;i++){
          if (cnt_n[i]*2==cnt_e[i]){ok[i]=1;}
      }
  }
  void output(){
      for (int i=1;i<=tot;i+=2){
          if (isBrige[i])continue;
          if (ok[dfn[des[i]]])ans.push_back((i+1)/2);
      }
      sort(ans.begin(),ans.end());
      cout<<ans.size()<<endl;
      for (int i=0;i<ans.size();i++){printf("%d_",ans[i]);}
  }
  void solve(){
      for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
      memset(dfn,0,sizeof dfn);
      for (int i=1;i<=n;i++){
          if (!dfn[i]){
              bcc_cnt++;
              blood_fill(i);
          }
      }
      check();output();
  }
  int main(){
      input();
      solve();
      return 0;
  }

```

```

7701
5746
95cf
41ce
e64d
95cf
95cf
d880
8d09
7701
c2ef
95cf
e139
c4d5
263e
95cf
9627
c2a0
cbec
6dbf
aa35
03f5
3b53
95cf
95cf
92ea
95cf
3117
2a5c
ccd1
7021
95cf

```

5.2 Tarjan(BCC_Point)

```

//
// Created by calabash_boy on 18-10-10.
//
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
int first[maxn],des[maxn*2],nxt[maxn*2],tot;
int bcc_cnt,cnt_n[maxn],cnt_e[maxn],bcc_no[maxn];

```

```

427e
427e
427e
302f
421c
52c1
58a9
09ab

```



```

ff12 int dfn[maxn],low[maxn],dfs_clock;
8882 int st[maxn*2],top;bool ok[maxn];
5013 vector<int> ans;vector<int> temp;
4d9b int m,n;
453e inline void addEdge(int x,int y){
4704     tot++;des[tot] = y;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
0e91 void input(){
9af0     cin>>n>>m;
356f     for (int i=0;i<m;i++){
54f1         int u,v;
e9a7         scanf("%d%d",&u,&v);
ad4e         addEdge(u,v);addEdge(v,u);
95cf     }
95cf }
312b void dfs(int u,int fa){
d413     dfn[u] = low[u] = ++dfs_clock;
3ddf     for (int t = first[u];t;nxt[t]){
e8e0         int v = des[t];
b6ee         if (v==fa)continue;
3c64         if (!dfn[v]){
5248             st[top++] = t;dfs(v,u);
a19f             low[u] = min(low[u],low[v]);
9cb7             if (low[v]>=dfn[u]){
9d83                 bcc_cnt++;ok[bcc_cnt] = true;
1a7e                 temp.clear();
1026                 while (true){
87f2                     int tt = st[--top];
0648                     temp.push_back((tt+1)/2);
cf0f                     if (bcc_no[des[tt]]!=bcc_cnt){
aff7                         bcc_no[des[tt]] = bcc_cnt;
3e93                         cnt_n[bcc_cnt]++;
8e2e                     }else{
e551                         ok[bcc_cnt] = false;
95cf                     }
83bb                     cnt_e[bcc_cnt]++;
50e3                     if (tt==t){
6173                         break;
95cf                     }
95cf                 }
b114             if (ok[bcc_cnt]&&temp.size()>1){
af9b                 for (int i=0;i<temp.size();i++){
90d3                     ans.push_back(temp[i]);

```

```

        }
        }
        }else if (dfn[v]<dfn[u]){
            st[top++] = t;
            low[u] = min(low[u],dfn[v]);
        }
    }
}
void solve(){
    for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
    sort(ans.begin(),ans.end());
    cout<<ans.size()<<endl;
    for (int i=0;i<ans.size();i++){printf("%d_",ans[i]);}
}
int main(){
    input();
    solve();
    return 0;
}

```

5.3 Tarjan(SCC)

```

#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
int m,n,h;int t[maxn];
int first[maxn*2],nxt[maxn*2],des[maxn*2],tot;
int dfn[maxn],low[maxn],dft;bool d[maxn];
int flag[maxn],cnt[maxn],scc;stack<int> stk;
inline void add(int x,int y){
    tot++;des[tot]=y;
    nxt[tot] = first[x];first[x] =tot;
}
void tar(int node){
    dfn[node] = low[node] = ++dft;
    stk.push(node);
    for (int t = first[node];t;nxt[t]){
        int v = des[t];
        if (!dfn[v])tar(v);
        low[node] = min(low[node],low[v]);
    }
    if (dfn[node]==low[node]){

```

95cf
95cf
95cf
e245
be8d
769a
95cf
95cf
95cf
9627
c2a0
e139
c4d5
263e
95cf
3117
2a5c
ccd1
7021
95cf

302f
421c
52c1
04f1
7560
eaf3
414b
704e
4704
6d84
95cf
a4ef
b081
6c34
e83e
e8e0
2c7d
9ee1
95cf
bb4b

```

38ac         scc++;
1026         while (true){
6947             int temp = stk.top();
80c2             flag[temp]=scc;
b820             cnt[scc]++;stk.pop();
ea28             if (temp==node)break;
95cf         }
95cf     }
95cf }
3117 int main(){
d994     scanf("%d%d%d", &n, &m, &h);
b8ca     for (int i=1;i<=n;i++){scanf("%d",t+i);}
356f     for (int i=0;i<m;i++){
da47         int u1,u2;
d0e6         scanf("%d%d", &u1, &u2);
7ec2         if (t[u1]==(t[u2]+1)%h)add(u2,u1);
e284         if (t[u2]==(t[u1]+1)%h)add(u1,u2);
95cf     }
6d72     for (int i=1;i<=n;i++){if (!dfn[i])tar(i);}
6dbf     for (int i=1;i<=n;i++){
f030         for (int t = first[i];t;nxt[t]){
f3e2             if (flag[i]==flag[des[t]])continue;
a099             else{d[flag[i]]++;}
95cf         }
95cf     }
61a1     cnt[0] =n+1;int ans = 0;
5176     for (int i=1;i<=scc;i++){
83aa         if (d[i]==0&&cnt[i]<cnt[ans]){ans = i;}
95cf     }
31ae     cout<<cnt[ans]<<endl;
6dbf     for (int i=1;i<=n;i++){
e341         if (flag[i]==ans){cout<<i<<"┘";}
95cf     }
3251     cout<<endl;
7021     return 0;
95cf }

```

6 Graph/Tree

6.1 Point-Divide&Conquer

427e //

```

// Created by calabash_boy on 18-10-6.
//
//求树上长度小于等于k的有向路径数
#include<stdio.h>
#include<algorithm>
#include<cstring>
using namespace std;
const int MAX = 1e4+100;
const int INF = 0x3f3f3f3f;
int first [MAX*2]; int des[MAX*2];
int len[MAX*2]; int nxt[MAX*2];
int n,k,tot; int a[MAX]; int sum[MAX];
int dp[MAX]; int dis[MAX]; int num,ans;
bool vis[MAX]; int Sum,Min,Minid;
void init(){
    memset(first,0,sizeof first);
    tot =0; ans =0;
    memset(vis,0,sizeof vis);
}
inline void add(int x,int y,int z){
    tot++;
    des[tot]= y; len[tot] =z;
    nxt[tot] = first[x]; first[x] = tot;
}
void input(){
    for (int i=1;i<n;i++){
        int u,v,w;
        scanf("%d%d%d", &u, &v, &w);
        add(u,v,w); add(v,u,w);
    }
}
void dfs1(int node,int father){
    sum[node] = 1; dp[node] = 0;
    for (int t = first[node];t;nxt[t]){
        int v = des[t];
        if (v == father||vis[v]){
            continue;
        }
        dfs1(v,node);
        sum[node] += sum[v];
        dp[node] = max(dp[node],sum[v]);
    }
}
void dfs2(int node,int father){

```

427e
427e
427e
1915
54ff
ef2f
421c
bbaa
08a4
0b89
3efe
956f
ecb3
aa8d
5d53
57d5
7ae1
87fb
95cf
ce82
71cf
3615
6d84
95cf
0e91
324a
3676
95a1
43a8
95cf
95cf
da46
90d3
e83e
e8e0
c80a
b333
95cf
d58d
cb59
2cf9
95cf
95cf
2d8d

```

4ab1     int temp = max(dp[node], Sum-sum[node]);
d6e3     if (temp<Min){
76f6         Min = temp; Minid = node;
95cf     }
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
a37f         if (v==father||vis[v]){ continue; }
253c         dfs2(v,node);
95cf     }
95cf }
6fae int getRoot(int u){
8e67     dfs1(u,0); Sum = sum[u];
3069     Min = INF; Minid = -1;
005f     dfs2(u,0);
1090     return Minid;
95cf }
4ac1 void getDist(int node,int father,int dist){
e097     dis[num++] = dist;
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v =des[t];
a37f         if (v == father||vis[v]){ continue; }
6cae         getDist(v,node,dist+len[t]);
95cf     }
95cf }
97e3 int calc (int u,int val){
9daa     num=0; int res =0;
d05a     getDist(u,0,0);
4b02     sort(dis,dis+num);
e78d     int i=0;int j=num-1;
6f80     while (i<j){
e6c0         if (dis[i]+dis[j]+2*val<=k){
efef             res+=j-i;
a42b             i++;
5cd2         }else{ j--; }
95cf     }
244d     return res;
95cf }
ee28 void solve(int u){
b583     int root = getRoot(u);
b2e3     ans +=calc(root,0); vis[root] = true;
235c     for (int t = first[root];t;t = nxt[t]){
e8e0         int v = des[t];
332f         if (vis[v]){
b333             continue;

```

```

        }
        ans+=calc(v,len[t]);
        solve(v);
    }
}
int main(){
    while (scanf("%d%d", &n, &k) !=EOF&&n&&k) {
        init();
        input();
        solve(1);
        printf("%d\n",ans);
    }
    return 0;
}

```

```

95cf
91fa
a707
95cf
95cf
3117
7666
07e2
2a5c
1d60
53b1
95cf
7021
95cf

```

6.2 Tree_Chain_Division

```

//
// Created by calabash_boy on 18-7-3.
//统计路径上标记边的个数
#include<bits/stdc++.h>
using namespace std;
const int maxn = 500000+100;
int first[maxn*2];int nxt[maxn*2];int des[maxn*2];
int tpos[maxn];int dep[maxn];int top[maxn];
int fa[maxn]; int wson[maxn]; int sz[maxn];
int n,q,m,Root,tot=0,cnt=0; char s[10];
struct BIT{
    int sm[maxn];
    int lowbit(int _x){return _x&(-_x);}
    void build (int l,int r){
        for (int i=l;i<=r;i++){
            add(i,1);
        }
    }
    void add(int x,int val){
        while (x<=maxn){
            sm[x]+=val;
            x+=lowbit(x);
        }
    }
    int sum(int x){
        int res =0;

```

```

427e
427e
427e
302f
421c
8e62
7b14
0d93
d6bf
4ea4
5f7d
3bf5
cf5a
d5af
3dd2
325f
95cf
95cf
6142
dc9a
865e
e6d9
95cf
95cf
eb61
5839

```

```

6f1c         while (x){
e64f             res+=sm[x];
e6b6             x=lowbit(x);
95cf         }
244d         return res;
95cf     }
9fc7     int query_sum(int l,int r){
7789         return sum(r)-sum(l-1);
95cf     }
b0c1 }tree;
427e
f9d3 inline void addEdge(int _u, int _v){
26b9     des[++tot] = _v;
a66a     nxt[tot] = first[_u];
593b     first[_u] = tot;
95cf }
11f1 namespace Tree_Chain_Division{
427e     //统计dep, 子树sz, 重儿子wson
dd7c     void dfs(int node,int father){
c5b1         dep[node] = dep[father]+1;
afa3         fa[node] = father;  sz[node] =1;
e83e         for (int t = first[node];t;t = nxt[t]){
e8e0             int v = des[t];
e092             if (v==father){ continue; }
1f8e             dfs(v,node);
acb3             if (sz[v]>sz[wson[node]]){
44c0                 wson[node] = v;
95cf             }
47d5             sz[node]+=sz[v];
95cf         }
95cf     }
427e     //node所在链的头是chain
aee5     void dfs2(int node,int father,int chain){
950f         top[node] = chain;  tpos[node] = ++cnt;
d010         if (wson[node]){
0f73             dfs2(wson[node],node,chain);
95cf         }
e83e         for (int t = first[node];t;t = nxt[t]){
e8e0             int v = des[t];
b928             if (v==father|v ==wson[node]){ continue; }
e6aa             dfs2(v,node,v);
95cf         }
95cf     }
c352     /* s 树根 */

```

```

void init(int root){
    dfs(root,0);
    dfs2(root, 0, root);
}
int lca(int x,int y){
    while (top[x]!=top[y]){
        if (dep[top[x]]<dep[top[y]]){swap(x,y); }
        x = fa[top[x]];
    }
    if (dep[x]<dep[y])swap(x,y);
    return y;
}
void modify(int u,int v){
    if (fa[u]!=v){ swap(u,v); }
    tree.add(tpos[u],-1);
}
int get_sum(int u,int v){
    int res =0;
    while (top[u]!=top[v]){
        if (dep[top[u]]<dep[top[v]]){ swap(u,v); }
        res+= tree.query_sum(tpos[top[u]],tpos[u]);
        u = fa[top[u]];
    }
    if (dep[u]<dep[v]){ swap(u,v); }
    res += tree.query_sum(tpos[v],tpos[u]);
    return res;
}
}

int main(){
    scanf("%d",&n);
    for (int i=1;i<n;i++){
        int u,v;  scanf("%d%d",&u,&v);
        addEdge(u, v);addEdge(v, u);
    }
    Tree_Chain_Division::init(1);
    //维护
    tree.build(2,n);
    scanf("%d",&q);
    q+=n-1;
    while (q--){
        scanf("%s",s);
        if (s[0]=='W'){

```

```

1a86
5136
7cdf
95cf
620b
d2f8
0cc5
7456
95cf
d22b
c218
95cf
29cf
733e
1e27
95cf
1dc2
5839
03a1
a716
f1e8
005b
95cf
4b1a
cbff
244d
95cf
95cf
427e
427e
3117
cd91
324a
17be
ad4e
95cf
b6b8
427e
1ca5
ea85
3605
2cc8
587c
5d10

```

```

3c9e         int x;
ea4e         scanf("%d", &x);
5d03         printf("%d\n", Tree_Chain_Division::get_sum(1, x));
8e2e     }else{
0f8b         int x, y;
a9b3         scanf("%d%d", &x, &y);
5431         Tree_Chain_Division::modify(x, y);
95cf     }
95cf }
7021     return 0;
95cf }

```

6.3 Virtual_Tree

```

427e //
427e // Created by calabash_boy on 18-10-6.
427e //
427e
302f #include <bits/stdc++.h>
421c using namespace std;
5cad typedef long long LL;
40fb const int maxn = 25e4+100;
b1ec const LL INF = 0x3f3f3f3f3f3f3f3fLL;
58a9 int first[maxn], des[maxn*2], nxt[maxn*2], tot;
35b8 int n, m;
667a LL dp[maxn], leng[maxn*2], len[maxn];
e55b int vis[maxn], dep[maxn], fa[maxn];
21fe int sz[maxn], wson[maxn], ttop[maxn], tfa[maxn]; int k, h[maxn];
0a19 int stk[maxn], top; int l[maxn], r[maxn], dfs_clock;
a50a inline void addEdge(int x, int y, int w) {
71cf     tot++;
a752     des[tot] = y; leng[tot] = w;
6d84     nxt[tot] = first[x]; first[x] = tot;
95cf }
827d void dfs(int u, int fath) {
84cf     l[u] = ++dfs_clock; sz[u] = 1;
3ddf     for (int t = first[u]; t; t = nxt[t]) {
e8e0         int v = des[t];
9d74         if (v == fath) continue;
62a8         LL w = leng[t];
e4a6         dep[v] = dep[u] + 1; tfa[v] = u;
818a         len[v] = min(len[u], w);
7457         dfs(v, u); sz[u] += sz[v];

```

```

         if (sz[v] > sz[wson[u]]) { wson[u] = v; }
     }
     r[u] = dfs_clock;
}
void dfs2(int u, int chain) {
     ttop[u] = chain;
     if (wson[u]) dfs2(wson[u], chain);
     for (int t = first[u]; t; t = nxt[t]) {
         int v = des[t];
         if (v == tfa[u] || v == wson[u]) continue;
         dfs2(v, v);
     }
}
int lca(int x, int y) {
     while (ttop[x] != ttop[y]) {
         if (dep[ttop[x]] < dep[ttop[y]]) swap(x, y);
         x = tfa[ttop[x]];
     }
     if (dep[x] < dep[y]) swap(x, y);
     return y;
}
bool cmp(int x, int y) { return l[x] < l[y]; }
void solve() {
     scanf("%d", &k);
     for (int i = 0; i < k; i++) {
         scanf("%d", &h[i]);
         vis[h[i]] = 1; dp[h[i]] = 0;
     }
     sort(h, h+k, cmp);
     int kk = k;
     for (int i = 1; i < kk; i++) {
         int temp = lca(h[i-1], h[i]);
         if (!vis[temp]) vis[temp] = 2, h[k++] = temp, dp[temp] = 0;
     }
     if (!vis[l]) vis[l] = 2, h[k++] = l, dp[l] = 0;
     sort(h, h+k, cmp);
     top = 1; stk[0] = h[0];
     for (int i = 1; i < k; i++) {
         while (l[h[i]] > r[stk[top-1]]) top--;
         fa[h[i]] = stk[top-1];
         stk[top++] = h[i];
     }
     for (int i = k-1; i >= 0; i--) {
         if (vis[h[i]] == 2) dp[h[i]] = min(dp[h[i]], len[h[i]]);

```

```

6a6b         else dp[h[i]] = len[h[i]];
d6ae         dp[fa[h[i]]] += dp[h[i]];
95cf     }
c682     printf("%lld\n", dp[1]);
f3ea     for (int i=0; i<k; i++){
e3ec         vis[h[i]] = 0;
95cf     }
95cf }
3117 int main(){
cd91     scanf("%d", &n);
324a     for (int i=1; i<n; i++){
3676         int u, v, w;
95a1         scanf("%d%d%d", &u, &v, &w);
8796         addEdge(u, v, w); addEdge(v, u, w);
95cf     }
8694     len[0] = len[1] = INF;
0e9e     dfs(1, -1); dfs2(1, 1);
aa8d     scanf("%d", &m);
74ed     while (m--) { solve(); }
7021     return 0;
95cf }

```

7 Math

7.1 FFT

```

427e //
427e // Created by calabash_boy on 18-6-18.
427e //
427e
302f #include <bits/stdc++.h>
421c using namespace std;
e48c namespace fft {
427e     //attention data type
53f7     typedef long long type;
f7dc     typedef double db;
e718     struct cp {
ba04         db x, y;
cfb3         cp() { x = y = 0; }
f329         cp(db x, db y) : x(x), y(y) {}
329b     };
9f2f     cp operator+ (cp a, cp b) { return cp(a.x + b.x, a.y + b.y); }

```

```

cp operator- (cp a, cp b) { return cp(a.x - b.x, a.y - b.y); }
cp operator* (cp a, cp b) { return cp(a.x * b.x - a.y * b.y, a.x * b.y + a.y
    * b.x); }
cp conj(cp a) { return cp(a.x, -a.y); }
type base = 1;
vector<cp> roots = {{0, 0}, {1, 0}};
vector<type> rev = {0, 1};

const db PI = acos(-1.0);

void ensure_base(type nbase) {
    if (nbase <= base) {
        return;
    }
    rev.resize(static_cast<unsigned long>(1 << nbase));
    for (type i = 0; i < (1 << nbase); i++) {
        rev[i] = (rev[i >> 1] >> 1) + ((i & 1) << (nbase - 1));
    }
    roots.resize(static_cast<unsigned long>(1 << nbase));
    while (base < nbase) {
        db angle = 2 * PI / (1 << (base + 1));
        for (type i = 1 << (base - 1); i < (1 << base); i++) {
            roots[i << 1] = roots[i];
            db angle_i = angle * (2 * i + 1 - (1 << base));
            roots[(i << 1) + 1] = cp(cos(angle_i), sin(angle_i));
        }
        base++;
    }
}

void fft(vector<cp> &a, type n = -1) {
    if (n == -1) {
        n = a.size();
    }
    assert((n & (n - 1)) == 0);
    type zeros = __builtin_ctz(n);
    ensure_base(zeros);
    type shift = base - zeros;
    for (type i = 0; i < n; i++) {
        if (i < (rev[i] >> shift)) {
            swap(a[i], a[rev[i] >> shift]);
        }
    }
    for (type k = 1; k < n; k <= 1) {

```

```

b660         for (type i = 0; i < n; i += 2 * k) {
b247             for (type j = 0; j < k; j++) {
7dca                 cp z = a[i + j + k] * roots[j + k];
ee2d                 a[i + j + k] = a[i + j] - z;
4da7                 a[i + j] = a[i + j] + z;
95cf             }
95cf         }
95cf     }
427e
fbc2     vector<cp> fa, fb;
427e
6833     vector<type> multiply(vector<type> &a, vector<type> &b) {
02f0         type need = a.size() + b.size() - 1;
cf09         type nbase = 0;
0c88         while ((1 << nbase) < need) nbase++;
6f7d         ensure_base(nbase);
cb07         type sz = 1 << nbase;
b44d         if (sz > (type) fa.size())
74d8             fa.resize(static_cast<unsigned long>(sz));
46e8         for (type i = 0; i < sz; i++) {
2155             type x = (i < (type) a.size() ? a[i] : 0);
f2d7             type y = (i < (type) b.size() ? b[i] : 0);
140d             fa[i] = cp(x, y);
95cf         }
eb13         fft(fa, sz);
53b1         cp r(0, -0.25 / sz);
6611         for (type i = 0; i <= (sz >> 1); i++) {
3695             type j = (sz - i) & (sz - 1);
f17e             cp z = (fa[j] * fa[j] - conj(fa[i] * fa[i])) * r;
4a23             if (i != j) {
0628                 fa[j] = (fa[i] * fa[i] - conj(fa[j] * fa[j])) * r;
95cf             }
8cd4             fa[i] = z;
95cf         }
eb13         fft(fa, sz);
a834         vector<type> res(static_cast<unsigned long>(need));
4516         for (type i = 0; i < need; i++) {
1653             res[i] = fa[i].x + 0.5;
95cf         }
244d         return res;
95cf     }
427e

```

```

vector<type> multiply_mod(vector<type> &a, vector<type> &b, type m, type eq 3ca7
= 0) {
    type need = a.size() + b.size() - 1;                                02f0
    type nbase = 0;                                                    cf09
    while ((1 << nbase) < need) nbase++;                                0c88
    ensure_base(nbase);                                                6f7d
    type sz = 1 << nbase;                                              cb07
    if (sz > (type) fa.size()) {                                       3292
        fa.resize(static_cast<unsigned long>(sz));                        74d8
    }                                                                    95cf
    for (type i = 0; i < (type) a.size(); i++) {                       2f67
        type x = (a[i] % m + m) % m;                                    cfe6
        fa[i] = cp(x & ((1 << 15) - 1), x >> 15);                      7cb0
    }                                                                    95cf
    fill(fa.begin() + a.size(), fa.begin() + sz, cp {0, 0});          b1cb
    fft(fa, sz);                                                       eb13
    if (sz > (type) fb.size()) {                                       8c71
        fb.resize(static_cast<unsigned long>(sz));                        14b9
    }                                                                    95cf
    if (eq) {                                                           2cba
        copy(fa.begin(), fa.begin() + sz, fb.begin());                88c2
    } else {                                                            8e2e
        for (type i = 0; i < (type) b.size(); i++) {                  0ac2
            type x = (b[i] % m + m) % m;                                ad83
            fb[i] = cp(x & ((1 << 15) - 1), x >> 15);                    97f9
        }                                                                95cf
        fill(fb.begin() + b.size(), fb.begin() + sz, cp {0, 0});      5f8e
        fft(fb, sz);                                                    e06b
    }                                                                    95cf
    db ratio = 0.25 / sz;                                              d8f2
    cp r2(0, -1);                                                       ea9c
    cp r3(ratio, 0);                                                    563e
    cp r4(0, -ratio);                                                    fb2c
    cp r5(0, 1);                                                         7e13
    for (type i = 0; i <= (sz >> 1); i++) {                             6611
        type j = (sz - i) & (sz - 1);                                    3695
        cp a1 = (fa[i] + conj(fa[j]));                                  996e
        cp a2 = (fa[i] - conj(fa[j])) * r2;                            a37e
        cp b1 = (fb[i] + conj(fb[j])) * r3;                            51fd
        cp b2 = (fb[i] - conj(fb[j])) * r4;                            ad90
        if (i != j) {                                                  4a23
            cp c1 = (fa[j] + conj(fa[i]));                              792b
            cp c2 = (fa[j] - conj(fa[i])) * r2;                        ecde
            cp d1 = (fb[j] + conj(fb[i])) * r3;                        18a0

```

```

6ced         cp d2 = (fb[j] - conj(fb[i])) * r4;
28c4         fa[i] = c1 * d1 + c2 * d2 * r5;
178d         fb[i] = c1 * d2 + c2 * d1;
95cf         }
1184         fa[j] = a1 * b1 + a2 * b2 * r5;
87e9         fb[j] = a1 * b2 + a2 * b1;
95cf     }
eb13     fft(fa, sz);
e06b     fft(fb, sz);
a834     vector<type> res(static_cast<unsigned long>(need));
4516     for (type i = 0; i < need; i++) {
9dbc         long long aa = fa[i].x + 0.5;
d335         long long bb = fb[i].x + 0.5;
de5d         long long cc = fa[i].y + 0.5;
67e4         res[i] = (aa + (bb % m) << 15) + ((cc % m) << 30) % m;
95cf     }
244d     return res;
95cf }
427e
2307     vector<type> square_mod(vector<type> &a, type m) {
b845         return multiply_mod(a, a, m, 1);
95cf     }
329b };
eb45 const int maxn = 2e5+100;
86d1 int n,x;
85f0 int a[maxn],sum[maxn];
6ece int cnt[maxn];
a6aa vector<long long > A,B,C;
427e //example:
427e //f[i] = number of subsequences whose occurrence of 1 is i.
427e //f[i] = \sum_{cnt[j]*cnt[j-i]}
3117 int main(){
9959     scanf("%d%d",&n,&x);
0fe6     cnt[0]=1;
6dbf     for (int i=1;i<=n;i++){
60cb         scanf("%d",a+i);
9a8f         sum[i] =sum[i-1];
5a5e         if(a[i]<x){
f3df             sum[i]++;
95cf         }
6210         cnt[sum[i]]++;
95cf     }
bf61     A.resize(n*2+2);
f81b     B.resize(n*2+2);

```

```

for (int i=0;i<=n;i++){
    A[n+i] = cnt[i];
    B[n-i] = cnt[i];
}
C = fft::multiply(A,B);
C[n*2]-=n+1;
C[n*2]>=1;
for (int i=n*2;i<=n*3;i++){
    cout<<C[i]<<" ";
}
return 0;
}

```

7.2 FWT

```

//
// Created by calabash_boy on 18-8-17.
//
//UOJ 310
#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int N = 1048576;;
const int MOD = 998244353;
const int INV2 = (MOD+1)>>1;
const int INV4 = 1LL*INV2*INV2%MOD;
int a[N];
int n;
//xor fwt : A[i] = \sigma{-1^{([i&j])}*a[j]} [x]:count of 1-bit
void FWT(int *a,int n,int r){
    for (int i=1;i<n;i<=1){
        for (int j=0;j<n;j+=(i<<1)){
            for (int k =0;k<i;k++){
                int x = a[j+k];
                int y = a[j+k+i];
                if (r){
                    a[j+k] = (x+y)%MOD;
                    a[j+k+i] = (x-y+MOD)%MOD;
                }else{
                    a[j+k] = 1LL*(x+y)*INV2%MOD;
                    a[j+k+i] = 1LL*(x-y+MOD)*INV2%MOD;
                }
            }
        }
    }
}

```



```

95cf      }
95cf      }
95cf      }
95cf      }
e854 LL pow_mod(LL x,LL y){
1938     LL ret = 1;
4fc6     for (;y;y>=1){if (y&1) ret = ret*x%MOD;x = x*x%MOD;}
ee0f     return ret;
95cf      }
3117 int main(){
cd91     scanf("%d",&n);
6dbf     for (int i=1;i<=n;i++){
3c9e         int x;
ea4e         scanf("%d",&x);
52fe         a[x]++;
95cf     }
564e     FWT(a,N,1);
8cc2     for(int i=0;i<N;i++){
788a         a[i] = (n+2*a[i])%MOD;
2be0         int cnt3 = 1LL*(a[i]+n)%MOD*INV4%MOD;
c3f6         int cnt1 = n-cnt3;
557b         a[i] = pow_mod(3,cnt3);
1f14         if (cnt1&1){
243b             a[i] = MOD-a[i];
95cf         }
95cf     }
e16f     FWT(a,N,0);
369d     printf("%d\n", (a[0]+MOD-1)%MOD);
7021     return 0;
95cf }

```

7.3 BerlekampMassey

```

427e //
427e // Created by calabash_boy on 18-8-16.
427e //
302f #include<bits/stdc++.h>
d196 #define FOR(i,l,r) for (int i = (l);i<(r);i++)
ba3e #define FORD(i,r,l) for (int i= (r);i>(l);i--)
421c using namespace std;
5cad typedef long long LL;
7c77 typedef vector<LL> V;
427e

```

```

const int MOD = 1e9+7;

// k 为 m 最高次数 且 a[m] == 1
namespace BerlekampMassey {
    inline void up(LL& a, LL b) { (a += b) %= MOD; }

    V mul(const V& a, const V& b, const V& m, int k) {
        V r; r.resize(2 * k - 1);
        FOR (i, 0, k)
            FOR (j, 0, k)
                up(r[i + j], a[i] * b[j]);
        FORD (i, k - 2, -1) {
            FOR (j, 0, k)
                up(r[i + j], r[i + k] * m[j]);
            r.pop_back();
        }
        return r;
    }

    LL pow_mod (LL x,LL y){
        LL ret =1;
        for (;y;y>=1){if (y&1) ret = ret*x%MOD;x = x * x %MOD;}
        return ret;
    }

    LL get_inv(LL x,LL MOD){
        return pow_mod(x,MOD-2);
    }

    V pow(LL n, const V& m) {
        int k = (int)m.size() - 1; assert(m[k] == -1 || m[k] == MOD - 1);
        V r(k), x(k); r[0] = x[1] = 1;
        for (; n; n>= 1, x = mul(x, x, m, k))
            if (n & 1) r = mul(x, r, m, k);
        return r;
    }

    LL go(const V& a, const V& x, LL n) {
        // a: (-1, a1, a2, ..., ak).reverse
        // x: x1, x2, ..., xk
        // x[n] = sum[a[i]*x[n-i],{i,1,k}]
        int k = (int)a.size() - 1;
        if (n <= k) return x[n - 1];
        V r = pow(n - 1, a);
        LL ans = 0;
        FOR (i, 0, k)
            up(ans, r[i] * x[i]);
        return ans;
    }
}

```

```

95cf      }
427e
ad3d      V BM(const V& x) {
89e6          V a = {-1}, b = {233};
c493          FOR (i, 1, x.size()) {
73f7              b.push_back(0);
6453              LL d = 0, la = a.size(), lb = b.size();
d228              FOR (j, 0, la) up(d, a[j] * x[i - la + 1 + j]);
85ae              if (d == 0) continue;
292f              V t; for (auto& v: b) t.push_back(d * v % MOD);
296a              FOR (j, 0, a.size()) up(t[lb - 1 - j], a[la - 1 - j]);
3ead              if (lb > la) {
46e5                  b = a;
f0ce                  LL inv = -get_inv(d, MOD);
b92f                  for (auto& v: b) v = v * inv % MOD;
95cf              }
64bf              a.swap(t);
95cf          }
b24a          for (auto& v: a) up(v, MOD);
5ffd          return a;
95cf      }

```

```

void sample();
}
void BerlekampMassey::sample(){
    V x(6);
    x[0] = 1;
    x[1] = 2;
    x[2] = 21;
    x[3] = 212;
    x[4] = 2141;
    x[5] = 21622;
    V a = BerlekampMassey::BM(x);
    cout<<"a[n]_=";
    for (int i = 0; i < a.size() - 2; i++) {
        cout<<a[i]<<"*a[n-"<<a.size()-1-i<<"_]_+";
    }
    cout<<a[a.size()-2]<<"*a[n-1]"<<endl;
}
int main(){
    BerlekampMassey::sample();
    return 0;
}

```

```

bb1a
95cf
f425
3ddb
a54e
989f
5e15
5ea7
3adf
1579
6243
a849
0126
844c
95cf
e0ba
95cf
3117
47ff
7021
95cf

```