

南京大学 ACM-ICPC 集训队  
calabash\_\_boy  
代码模版库



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# 1 String

## 1.1 Hash-1D

```

427e //
427e // Created by calabash_boy on 18-6-1.
427e // CF 1003F
427e //
302f #include <bits/stdc++.h>
421c using namespace std;
b773 typedef unsigned long long ULL;
93c3 const int maxn = 305*305;
75c0 /* 字符集大小 */
0852 const int sigma = maxn;
0338 /* hash次数 */
cab3 const int HASH_CNT = 2;
427e
5c83 int n;
4c95 int s[maxn];
87e7 /*
6f3b  * char* l-bas
208b  * sum[i] = s[i]+s[i-1]*Seed+s[i-2]*Seed^2+...+s[1]*Seed^(i-1)
f2b5  */
d095 ULL Seed_Pool[]={911,146527,19260817,91815541};
c437 ULL Mod_Pool[]={29123,998244353,1000000009,4294967291ull};
b060 struct Hash_1D{
3e0c     ULL Seed,Mod;
2aae     ULL bas[maxn];
dd80     ULL sum[maxn];
ad94     int perm[sigma];
be03     void init(int seedIndex,int modIndex){
e7a7         Seed = Seed_Pool[seedIndex];
53c7         Mod = Mod_Pool[modIndex];
bf6d         bas[0]=1;
6dbf         for (int i=1;i<=n;i++){
d57c             bas[i] = bas[i-1]*Seed%Mod;
95cf         }
6dbf         for (int i=1;i<=n;i++){
1e15             sum[i] = (sum[i-1]*Seed%Mod+s[i])%Mod;
95cf         }
95cf     }
c2c1     /*random_shuffle 离散化id, 防止kill hash*/
b864     void indexInit(int seedIndex,int modIndex){

```

```

        for (int i=1;i<sigma;i++){
            perm[i]=i;
        }
        random_shuffle(perm+1,perm+1+n);
        Seed = Seed_Pool[seedIndex];
        Mod = Mod_Pool[modIndex];
        bas[0]=1;
        for (int i=1;i<=n;i++){
            bas[i] = bas[i-1]*Seed%Mod;
        }
        for (int i=1;i<=n;i++){
            sum[i] = (sum[i-1]*Seed%Mod+perm[s[i]])%Mod;
        }
    }
    ULL getHash(int l,int r){
        return (sum[r]-sum[l-1]*bas[r-l+1]%Mod+Mod)%Mod;
    }
}hasher[HASH_CNT];
map<pair<pair<ULL,ULL>,int>,int>veid;int vecnt;
map<string,int>id;int idcnt;
vector<int> pos[maxn];
string a[maxn];
int sumL[maxn];
int main(){
    cin>>n;
    for (int i=1;i<=n;i++){
        cin>>a[i];
        if (!id[a[i]]){
            id[a[i]] = ++idcnt;
        }
        s[i] = id[a[i]];
        sumL[i] = sumL[i-1]+a[i].size();
    }
    for (int i=0;i<HASH_CNT;i++){
        hasher[i].indexInit(i,i);
    }
    int ans = sumL[n]+n-1;
    for (int i=1;i<=n;i++){
        for (int j=1;j<=n;j++){
            ULL hash1 = hasher[0].getHash(i,j);
            ULL hash2 = hasher[1].getHash(i,j);
            int len = j-i+1;
            pair<pair<ULL,ULL>,int> x = {(hash1,hash2),len};
            if (veid[x]==0){

```

```

7b7b
871a
95cf
e2fc
e7a7
53c7
bf6d
6dbf
d57c
95cf
6dbf
cd52
95cf
95cf
b2c3
46bc
95cf
bb59
f09b
5d53
7fbd
fae2
f06b
3117
e1b6
6dbf
879c
643d
4897
95cf
7798
9892
95cf
da02
42fc
95cf
b20c
6dbf
ede7
e9bb
2a70
de4a
46fa
68f8

```

```

c83f         veid[x] = ++vecnt;
95cf     }
2251     pos[veid[x]].push_back(i);
95cf     }
95cf     }
04c1     int maxDelta = 0;
0086     for (auto x:veid){
5c1e         int len = x.first.second;
76c1         int i = x.second;
3492         sort(pos[i].begin(),pos[i].end());
978f         int num = 0;
6866         for (int j=0,last = -maxn;j<pos[i].size();j++){
683e             if (pos[i][j]>=last+len){
56e2                 last = pos[i][j];
ac46                 num++;
95cf             }
95cf         }
162f         if (num==1)continue;
e8b3         int cost1 = sumL[pos[i][0]+len-1]-sumL[pos[i][0]-1]+len-1;
939d         int cost2 = len;
5770         int tempDelta = (cost1-cost2)*num;
7f18         maxDelta = max(maxDelta,tempDelta);
95cf     }
cce6     cout<<ans-maxDelta<<endl;
7021     return 0;
95cf }

```

## 1.2 KMP

```

427e //
427e // Created by calabash boy on 18-7-23.
427e //最小权值和 二维循环节
427e //找到最小 每行公共循环节+每列公共循环节。
427e //单调队列找固定大小矩形最小权值和。
427e //
302f #include<bits/stdc++.h>
427e // #define Debug(x) cerr<<#x<<" "<<x<<endl;
421c using namespace std;
94a1 const int maxn = 1e6+100;
427e
a239 struct KMP{
51d9     int nxt[maxn];

```

```

int len;
char t[maxn];
void clear(){
    len = 0;
    nxt[0] = nxt[1] = 0;
}
/* 1-bas */
/* 注意在ss结尾添加 '\0' */
void init(char* ss){
    len = strlen(ss+1);
    memcpy(t,ss,(len+2)*sizeof(char));
    for (int i=2;i<=len;i++){
        nxt[i] = nxt[i-1];
        while (nxt[i]&&ss[i]!=ss[nxt[i]+1]) nxt[i] = nxt[nxt[i]];
        nxt[i]+= (ss[i]==ss[nxt[i]+1]);
    }
}
/* 求所有在ss串中的start_pos. 如果first_only设置为true, 则只返回第一个位置 */
vector<int> match(char *ss,bool first_only = false){
    int len_s = strlen(ss+1);
    vector<int> start_pos(0);
    for (int i=1,j=1;i<=len_s;){
        while (j!=1 && ss[i] != t[j]) j = nxt[j-1]+1;
        if (ss[i] == t[j]) j++,i++;
        else i++;
        if (j == len+1){
            start_pos.push_back(i-j+1);
            if (first_only)return start_pos;
            j = nxt[len]+1;
        }
    }
    return start_pos;
}
void debug(){
    for (int i=0;i<=len;i++){
        printf("[debug]_nxt[%d]=%d\n",i,nxt[i]);
        Debug(nxt[i]);
    }
}
/* 循环周期 形如 acaca 中 ac 是一个合法周期 */
vector<int> periodic(){
    vector<int> ret;
    int now = len;
    while (now){

```

```

57b7
0409
1126
61e2
7f42
95cf
c0bf
b115
2e3f
64a4
b596
ca76
362a
bbb0
da9f
95cf
95cf
5cfd
49e0
55fa
8364
d287
8957
517c
aabb
ffa2
741d
f056
d0e6
95cf
95cf
17e3
95cf
56dd
0d69
3cb0
427e
95cf
95cf
243b
d4e9
995a
4a5d
3f78

```

```

ebeb         now = nxt[now];
9341         ret.push_back(len-now);
95cf     }
ee0f     return ret;
95cf     }
f525     /* 循环节 形如 acac 中ac、acac是循环节，aca不是*/
1a85     vector<int> periodic_loop(){
995a         vector<int>ret ;
d561         for (int x :periodic()){
284a             if (len%x==0){
401f                 ret.push_back(x);
95cf             }
95cf         }
ee0f         return ret;
95cf     }
5531     int min_periodic_loop(){
8b2c         return periodic_loop()[0];
95cf     }
997f }kmper;
0324 vector<string> s;
b647 vector<vector<int> > a;
9fa8 vector<vector<int> >maxVal;
f4d5 int cnt1[maxn],cnt2[maxn];
35b8 int n,m;
5f67 char S[maxn];
e6f2 pair<int,int> pq[maxn];int l,r;
3117 int main(){
a1c9 #ifdef ONLINE_JUDGE
7618     ios::sync_with_stdio(false);
498a     cin.tie(nullptr);
c16f     cout.tie(nullptr);
1937 #endif
9af0     cin>>n>>m;
9d25     s.resize(n+1);
035f     maxVal.resize(n+1);
6dbf     for (int i=1; i<=n;i++){
f9af         cin>>s[i];
95cf     }
246a     a.resize(n+1);
6dbf     for (int i=1;i<=n;i++){
4356         a[i].resize(m+1);
0901         maxVal[i].resize(m+1);
8e5f         for (int j=1;j<=m;j++){
0fb4             cin>>a[i][j];

```

```

        }
    }
    int p,q;
    kmper.clear();
    for (int i=1;i<=n;i++){
        for (int j=1;j<=m;j++){
            S[j] = s[i][j-1];
        }
        S[m+1]='\0';
        kmper.init(S);
        for (int x:kmper.periodic()){
            cnt1[x]++;
        }
    }
    for (int j=1;j<=m;j++){
        for (int i=1;i<=n;i++){
            S[i] = s[i][j-1];
        }
        S[n+1]='\0';
        kmper.init(S);
        for (int x:kmper.periodic()){
            cnt2[x]++;
        }
    }
    for (int i=maxn;i>=1;i--){
        if (cnt1[i]==n){
            q = i;
        }
        if (cnt2[i]==m){
            p=i;
        }
    }
    for (int i=1;i<=n;i++){
        l = 0,r=0;
        for (int j=1;j<=m;j++){
            while (r>l&&pq[l].second<=j-q) l++;
            while (r>l&&pq[r-1].first<=a[i][j]) r--;
            pq[r++] = {a[i][j],j};
            if (j>=q){
                maxVal[i][j-q+1] = pq[l].first;
            }
        }
    }
    int ans = 0x3f3f3f3f;

```

```

95cf
95cf
fdb4
a24e
6dbf
8e5f
69f1
95cf
5239
8dce
1d4f
3b83
95cf
95cf
8e5f
6dbf
3e08
95cf
80ba
8dce
1d4f
e14e
95cf
95cf
b042
7f7a
8dd2
95cf
8918
d29d
95cf
95cf
6dbf
25ea
8e5f
872e
26e9
3497
862b
1dcc
95cf
95cf
95cf
54ad

```

```

2f5d     for (int j=1;j<=m-q+1;j++){
edd7         l=r=0;
6dbf         for (int i=1;i<=n;i++){
be46             while (r>l&&pq[l].second<=i-p) l++;
bb56             while (r>l&&pq[r-1].first<=maxVal[i][j]) r--;
c5e8             pq[r++] = {maxVal[i][j],i};
b6cf             if (i>=p){
3003                 ans = min(ans,pq[l].first);
95cf             }
427e         }
95cf     }
95cf }
fc9a     cout<<1LL*(p+1)*(q+1)*ans<<endl;
7021     return 0;
95cf }

```

### 1.3 Manacher

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
427e
302f #include<bits/stdc++.h>
421c using namespace std;
571f const int MAX = 2e5+10000;
04f3 char ch[MAX];
9ccd int lc[MAX];
5c83 int n;
df8b void Manacher(){
a461     lc[1]=1; int k=1;
a5c5     for (int i=2;i<=n;i++){
7957         int p = k+lc[k]-1;
5e04         if (i<=p){
24a1             lc[i]=min(lc[2*k-i],p-i+1);
87d6         }else{ lc[i]=1; }
aa80         while (ch[i+lc[i]]==ch[i-lc[i]]) lc[i]++;
2b9a         if (i+lc[i]>k+lc[k]) k=i;
95cf     }
95cf }
56dd void debug(){
6dbf     for (int i=1;i<=n;i++){
0d62         printf("lc[%d]=%d\n",i,lc[i]);

```

```

    }
}
int main(){
    scanf("%s",ch+1);
    //calc n must before call Manacher
    n = strlen(ch+1);
    ch[n*2+1] = '#';
    for (int i=n;i>=1;i--){
        ch[i*2] = ch[i];
        ch[i*2-1] = '#';
    }
    n = n*2 +1;
    ch[0] = 'z'+1;
    ch[n+1] = '\0';
    Manacher();
    debug();
    return 0;
}

```

```

95cf
95cf
3117
80aa
427e
4907
ad19
0c3f
6132
cbb0
95cf
fad8
b5bc
b839
4f78
9946
7021
95cf

```

### 1.4 Suffix\_Array

```

//
// Created by calabash_boy on 18-7-3.
//
#include<bits/stdc++.h>
#define rank rkrk
using namespace std;
typedef long long ll;
const int maxn=1e5+100;
char ch[maxn];
struct Node{
    int val,index;
    Node(int val_,int index_):val(val_),index(index_){}
    bool operator < (const Node b)const{
        if (val==b.val)return b.index<index;
        return b.val<val;
    }
};
priority_queue<Node>pq;
namespace Suffix_Array{
    int cntA[maxn],cntB[maxn],tsa[maxn],A[maxn],B[maxn];
    int sa[maxn],rank[maxn],height[maxn];

```

```

427e
427e
427e
302f
1abc
421c
4085
52c1
6182
80b8
314f
e831
d2bb
1ec4
1e11
95cf
329b
c124
5bf1
6e4f
f3d8

```

```

7e17 void GetSa(char *ch,int n){
2ddf     for(int i=0;i<maxn;i++) cntA[i]=0;
e86b     for(int i=1;i<=n;i++) cntA[ch[i]]++;
edcc     for(int i=1;i<=maxn;i++) cntA[i]+=cntA[i-1];
94bb     for(int i=n;i;i--) sa[cntA[ch[i]]-1]=i;
c9f2     rank[sa[1]]=1;
a5c5     for(int i=2;i<=n;i++){
dc5c         rank[sa[i]]=rank[sa[i-1]];
459c         if(ch[sa[i]]!=ch[sa[i-1]]) rank[sa[i]]++;
95cf     }
f62b     for(int l=1;rank[sa[n]]<n;l<=l){
2ddf         for(int i=0;i<maxn;i++) cntA[i]=0;
db87         for(int i=0;i<maxn;i++) cntB[i]=0;
6dbf         for(int i=1;i<=n;i++){
d9ab             cntA[A[i]=rank[i]]++;
c846             cntB[B[i]=(i+l<=n)?rank[i+l]:0]]++;
95cf         }
e54e         for(int i=1;i<maxn;i++) cntB[i]+=cntB[i-1];
1d70         for(int i=n;i;i--) tsa[cntB[B[i]]-1]=i;
a49f         for(int i=1;i<maxn;i++) cntA[i]+=cntA[i-1];
b1ed         for(int i=n;i;i--) sa[cntA[A[tsa[i]]]-1]=tsa[i];
c9f2         rank[sa[1]]=1;
a5c5         for(int i=2;i<=n;i++){
dc5c             rank[sa[i]]=rank[sa[i-1]];
021c             if(A[sa[i]]!=A[sa[i-1]] || B[sa[i]]!=B[sa[i-1]]) rank[sa[i]]++;
95cf         }
95cf     }
95cf }
05e8 void GetHeight(char *ch,int n){
0b4d     GetSa(ch,n);
0956     for(int i=1,j=0;i<=n;i++){
1a82         if(j) j--;
757e         while(ch[i+j]==ch[sa[rank[i]-1]+j]) j++;
24a7         height[rank[i]]=j;
95cf     }
95cf }
427e //special
9d8d int GetK(int k,int n){
3b0f     int ans=0;
c4cf     k--;
5399     if(k==0){
e8e9         for(int i=1;i<=n;i++) ans=ans+(n-sa[i]+1-height[i]);
4206     return ans;

```

```

    }
    while (!pq.empty())pq.pop();
    for (int i=2;i<=n;i++){
        while (!pq.empty()&&pq.top().index<i-k+1)pq.pop();
        pq.push(Node(height[i],i));
        if (i>k){
            int top = pq.top().val;
            int last = height[i-k];
            ans +=max(0,top-last);
        }
    }
    return ans;
};
int main(){
    int T;
    scanf("%d",&T);
    while(T--){
        int n,k;
        scanf("%d",&k);
        scanf("%s",ch+1);
        n=strlen(ch+1);
        Suffix_Array::GetHeight(ch,n);
        printf("%d\n",Suffix_Array::GetK(k,n)-Suffix_Array::GetK(k+1,n));
    }
    return 0;
}

```

## 2 String\_Automaton

### 2.1 ACAM

```

//
// Created by calabash_boy on 18-6-5.
// HDU 6138
//给定若干字典串。
// query:strx stry 求最长的p,p为strx、stry子串,且p为某字典串的前缀
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
struct Aho_Corasick_Automaton{
    //basic

```

95cf  
d805  
a5c5  
6821  
798c  
d772  
fddd  
4fae  
5d00  
95cf  
95cf  
4206  
95cf  
329b  
3117  
9523  
1fd9  
60ca  
232a  
c93a  
80aa  
4907  
9af4  
47ec  
95cf  
7021  
95cf

427e  
427e  
427e  
427e  
302f  
421c  
52c1  
6b3e  
427e

```

141b    int nxt[maxn*10][26],fail[maxn*10];
7a04    int root,tot;
427e    //special
8f42    int flag[maxn*10];
d3a5    int len[maxn*10];
1126    void clear(){
21a1        memset(nxt[0],0,sizeof nxt[0]);
0ae1        root = tot=0;
95cf    }
ee91    int newnode(){
71cf        tot++;
87f4        memset(nxt[tot],0,sizeof nxt[tot]);
a231        flag[tot] = len[tot]=0;
91fb        return tot;
95cf    }
9bb4    void insert(char *s ){
8f56        int now = root;
f205        while (*s){
e37a            int id = *s-'a';
0727            if(!nxt[now][id]){
9508                nxt[now][id] = newnode();
95cf            }
7134            len[nxt[now][id]] = len[now]+1;
6f00            now = nxt[now][id];
95cf        }
95cf    }
bcf9    void insert(string str){
8f56        int now = root;
10ad        for (int i=0;i<str.size();i++){
25da            int id = str[i]-'a';
0727            if(!nxt[now][id]){
9508                nxt[now][id] = newnode();
95cf            }
7134            len[nxt[now][id]] = len[now]+1;
6f00            now = nxt[now][id];
95cf        }
95cf    }
2114    void build(){
30ee        fail[root] = root;
aa6a        queue<int>Q;
6568        Q.push(root);
11e5        while (!Q.empty()){
ff8a            int head = Q.front();Q.pop();
414f            for (int i=0;i<26;i++){

```

```

        if(!nxt[head][i])continue;
        int temp = nxt[head][i];
        fail[temp] = fail[head];
        while (fail[temp]&&!nxt[fail[temp]][i]){
            fail[temp] = fail[fail[temp]];
        }
        if(head&nxt[fail[temp]][i])fail[temp] = nxt[fail[temp]][i];
        Q.push(temp);
    }
}
void search(string str,int QID);
int query(string str,int QID);
}acam;
void Aho_Corasick_Automaton::search(string str,int QID) {
    int now = root;
    for (int i=0;i<str.size();i++){
        int id = str[i]-'a';
        now = nxt[now][id];
        int temp = now;
        while (temp!=root&&flag[temp]!=QID){
            flag[temp] = QID;
            temp = fail[temp];
        }
    }
}
int Aho_Corasick_Automaton::query(string str, int QID) {
    int ans =0;
    int now = root;
    for (int i=0;i<str.size();i++){
        int id = str[i]-'a';
        now = nxt[now][id];
        int temp = now;
        while (temp!=root){
            if(flag[temp]==QID){
                ans = max(ans,len[temp]);
                break;
            }
            temp = fail[temp];
        }
    }
    return ans;
}
string a[maxn];

```

```

c591
762f
c509
a7fb
5e80
95cf
3198
6b09
95cf
95cf
95cf
fddd
cf07
5ede
1874
8f56
10ad
25da
6f00
c20a
694e
22a4
f597
95cf
95cf
95cf
126b
3b0f
8f56
10ad
25da
6f00
c20a
dead
497d
79cd
6173
95cf
f597
95cf
95cf
4206
95cf
fae2

```



```

4d9b int m,n;
6393 int qid;
3117 int main(){
7618     ios::sync_with_stdio(false);
212b     cin.tie(0);
40ee     cout.tie(0);
9523     int T;
3f76     cin>>T;
60ca     while (T--){
7e53         acam.clear();
e1b6         cin>>n;
6dbf         for (int i=1;i<=n;i++){
879c             cin>>a[i];
e321             acam.insert(a[i]);
95cf         }
17ab         acam.build();
2eb3         cin>>m;
e052         for (int i=1;i<=m;i++){
0f8b             int x,y;
6a4f             qid++;
d480             cin>>x>>y;
071c             acam.search(a[x],qid);
c2f3             int ans = acam.query(a[y],qid);
d592             cout<<ans<<endl;
95cf         }
95cf     }
7021     return 0;
95cf }

```

## 2.2 SAM

```

427e //
427e // Created by calabash_boy on 18-6-4.
427e //SPOJ substring
427e // calc ans_i=长度=i的所有子串，出现次数最多的一种出现了多少次。
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
40fb const int maxn = 25e4+100;
15df char s[maxn];
5c83 int n;
e8d4 int ans [maxn];

```

```

/*注意需要按l将节点基数排序来拓扑更新parent树*/
struct Suffix_Automaton{
    //basic
    int nxt[maxn*2][26],fa[maxn*2],l[maxn*2];
    int last,cnt;
    //extension
    int cntA[maxn*2],A[maxn*2];/*辅助拓扑更新*/
    int num[maxn*2];/*每个节点代表的所有串的出现次数*/
    void clear(){
        last =cnt=1;
        fa[1]=l[1]=0;
        memset(nxt[1],0,sizeof nxt[1]);
    }
    void init(char *s){
        while (*s){
            add(*s-'a');
            s++;
        }
    }
    void add(int c){
        int p = last;
        int np = ++cnt;
        memset(nxt[cnt],0,sizeof nxt[cnt]);
        l[np] = l[p]+1;
        last = np;
        while (p&&!nxt[p][c])nxt[p][c] = np,p = fa[p];
        if (!p) fa[np]=1;
        else{
            int q = nxt[p][c];
            if (l[q]==l[p]+1)fa[np] =q;
            else{
                int nq = ++ cnt;
                l[nq] = l[p]+1;
                memcpy(nxt[nq],nxt[q],sizeof (nxt[q]));
                fa[nq] =fa[q];
                fa[np] = fa[q] =nq;
                while (nxt[p][c]==q)nxt[p][c] =nq,p = fa[p];
            }
        }
    }
    void build(){
        memset(cntA,0,sizeof cntA);
        memset(num,0,sizeof num);
        for (int i=1;i<=cnt;i++)cntA[l[i]]++;
    }

```

```

8a63
3e3e
427e
0037
0db0
427e
f6ac
b0fc
1126
651a
63e2
9b85
95cf
e798
f205
499b
85be
95cf
95cf
681b
a4cf
4428
8b9f
3857
544c
b7f5
fdc4
037f
5740
d84d
037f
2401
bc67
da26
1033
ac00
5dc1
95cf
95cf
95cf
2114
4006
7b40
1a84

```

```

c35a     for (int i=1;i<=n;i++)cntA[i]+=cntA[i-1];
ebb3     for (int i=cnt;i>=1;i--)A[cntA[l[i]]--] =i;
f42d     /*更行主串节点*/
3c9b     int temp=1;
1294     for (int i=0;i<n;i++){
3bd2         num[temp = nxt[temp][s[i]-'a']] =1;
95cf     }
e1a0     /*拓扑更新*/
5258     for (int i=cnt;i>=1;i--){
427e         //basic
b7fa         int x = A[i];
32d6         num[fa[x]]+=num[x];
427e         //special
f982         ans[l[x]] = max(ans[l[x]],num[x]);
95cf     }
427e     //special
66f2     for (int i=l[last];i>1;i--){
88a3         ans[i-1] = max(ans[i-1],ans[i]);
95cf     }
95cf }
56dd void debug(){
5258     for (int i=cnt;i>=1;i--){
01ab         printf("num[%d]=%d,l[%d]=%d,fa[%d]=%d\n",i,num[i],i,l[i],i,fa[i]);
95cf     }
95cf }
5eed }sam;
3117 int main(){
587c     scanf("%s",s);
aaa0     /* calc n must before sam.init()*/
5264     n = strlen(s);
3f76     sam.clear();
84b5     sam.init(s);
bb59     sam.build();
6dbf     for (int i=1;i<=n;i++){
6240         printf("%d\n",ans[i]);
95cf     }
7021     return 0;
95cf }

```

## 2.3 PAM

```
427e //
```

```

// Created by calabash_boy on 18-6-4.
// BZOJ 3676
// calc max(len(t)*cnt(t)) t为s回文子串, cnt(t)=t出现次数
//
#include<bits/stdc++.h>
using namespace std;
const int maxn = 3e5+100;
struct Palindromic_AutoMaton{
    //basic
    int s[maxn],now;
    int nxt[maxn][26],fail[maxn],l[maxn],last,tot;
    // extension
    int num[maxn];/*节点代表的所有回文串出现次数*/
    void clear(){
        //1节点: 奇数长度root 0节点: 偶数长度root
        s[0]=l[1]=-1;
        fail[0] = tot = now =1;
        last = l[0]=0;
        memset(nxt[0],0,sizeof nxt[0]);
        memset(nxt[1],0,sizeof nxt[1]);
    }
    Palindromic_AutoMaton(){clear();}
    int newnode(int ll){
        tot++;
        memset(nxt[tot],0,sizeof nxt[tot]);
        fail[tot]=num[tot]=0;
        l[tot]=ll;
        return tot;
    }
    int get_fail(int x){
        while (s[now-l[x]-2]!=s[now-1])x = fail[x];
        return x;
    }
    void add(int ch){
        s[now++] = ch;
        int cur = get_fail(last);
        if(!nxt[cur][ch]){
            int tt = newnode(l[cur]+2);
            fail[tt] = nxt[get_fail(fail[cur])][ch];
            nxt[cur][ch] = tt;
        }
        last = nxt[cur][ch];num[last]++;
    }
    void build(){

```

```

427e
427e
427e
427e
302f
421c
6428
466b
427e
9f36
f801
427e
e216
1126
427e
78a6
b6d0
f40b
21a1
9b85
95cf
61ff
calc
71cf
87f4
dd2b
1621
91fb
95cf
4284
8ef1
d074
95cf
a791
3622
051b
a980
80d2
2f33
01cb
95cf
c2d8
95cf
2114

```

```

427e //fail[i]<i, 拓扑更新可以单调扫描。
0f06 for (int i=tot;i>=2;i--){
925b     num[fail[i]]+=num[i];
95cf }
6b35 num[0]=num[1]=0;
95cf }
2e3f void init(char* ss){
36c9     while (*ss){
5ae2         add(*ss-'a');
41eb         ss++;
95cf     }
95cf }
d155 void init(string str){
10ad     for (int i=0;i<str.size();i++){
e6ef         add(str[i]-'a');
95cf     }
95cf }
7b0e long long query();
de71 }pam;
26a1 long long Palindromic_AutoMaton::query(){
8955     long long ret =1;
84e9     for (int i=2;i<=tot;i++){
e902         ret = max(ret,1LL*l[i]*num[i]);
95cf     }
ee0f     return ret;
95cf }
15df char s[maxn];
3117 int main(){
587c     scanf("%s",s);
6780     pam.init(s);
bcac     pam.build();
baad     printf("%lld\n",pam.query());
7021     return 0;
95cf }

```

## 3 Algorithm

### 3.1 Convex\_Hull

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //

```

```

#include<bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 1005;
#define M_PI 3.1415926535
struct Node{int x,y};
int st[maxn],top; Node a[maxn];
int rk[maxn];int n,T,l;
LL cross(const Node &a,const Node &b,const Node &c){
    return 1LL*(b.x-a.x)*(c.y-a.y)-1LL*(c.x-a.x)*(b.y-a.y);
}
LL cross(int x,int y,int z){return cross(a[x],a[y],a[z]);}
double dis(const Node &a,const Node &b){
    return sqrt(1.0*(a.x-b.x)*(a.x-b.x)+1.0*(a.y-b.y)*(a.y-b.y));
}
bool cmp(int x,int y){
    LL m = cross(a[rk[0]],a[x],a[y]);
    if (m>0)return 1;
    else if (m==0&&dis(a[rk[0]],a[x])<=dis(a[rk[0]],a[y]))return 1;
    else return 0;
}
void solve(){
    scanf("%d%d",&n,&l);
    for (int i=0;i<n;i++){
        scanf("%d%d",&a[i].x,&a[i].y);
        rk[i]=i;
    }
    for (int i=1;i<n;i++){
        if (a[rk[i]].y<a[rk[0]].y||a[rk[i]].y==a[rk[0]].y&&a[rk[i]].x<a[rk[0]].x)
            swap(rk[i],rk[0]);
    }
    sort(rk+1,rk+n,cmp);top=2;
    st[0]=rk[0];st[1]=rk[1];
    for (int i=2;i<n;i++){
        while (cross(st[top-2],st[top-1],rk[i])<0)top--;
        st[top++] =rk[i];
    }
    double ans =0;
    for (int i=1;i<top;i++){ans+=dis(a[st[i]],a[st[i-1]]);}
    ans+=dis(a[st[0]],a[st[top-1]]);
    ans*=2*M_PI*1;
    printf("%.01f\n",ans);
}

```

```

3117 int main(){
1fd9     scanf("%d",&T);
60ca     while (T--){
ccd1         solve();
408c         if (T!=0)printf("\n");
95cf     }
7021     return 0;
95cf }

```

## 3.2 Max\_Flow

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
4085 typedef long long ll;
32d7 const int maxn = 11000;
3378 const int maxm = 110000;
08a4 const int INF = 0x3f3f3f3f;
427e
5650 struct Max_Flow{
f1b1     int first[maxn],nxt[maxm*2],des[maxm*2],c[maxm*2],tot;
4e95     int dep[maxn];int ss,tt;
fb72     Max_Flow(){
1d56         clear();
95cf     }
1126     void clear(){
8eac         memset(first,-1,sizeof first);
ee65         tot =-1;
95cf     }
4a69     inline void addEdge(int u,int v,int w){
71cf         tot++;
73e4         des[tot] = v;c[tot] =w;
6570         nxt[tot] = first[u];first[u] = tot;
95cf     }
1836     bool bfs(){
d568         memset(dep,-1,sizeof dep);
0881         dep[ss] =0;
fc6b         queue<int> Q;Q.push(ss);
11e5         while (!Q.empty()){
d7b1             int q = Q.front();Q.pop();

```

```

        for (int t = first[q];t!=-1;t= nxt[t]){
            int v = des[t],cx = c[t];
            if (dep[v]==-1&&cx){
                dep[v] = dep[q]+1;
                Q.push(v);
            }
        }
        return dep[tt]!=-1;
    }
}
int dfs(int node,int now){
    if (node==tt)return now;
    int res =0;
    for (int t = first[node];t!=-1&&res<now;t=nxt[t]){
        int v = des[t],cx = c[t];
        if (dep[v]==dep[node]+1&&cx){
            int x = min(cx,now-res);
            x = dfs(v,x);
            res +=x;
            c[t] -= x;c[t^1]+=x;
        }
    }
    if (!res) dep[node] = -2;
    return res;
}
// tuple<from,to,flow>
void init(vector<tuple<int,int,int> > Edge){
    for (auto tp : Edge){
        int u,v,w;
        tie(u,v,w) = tp;
        addEdge(u,v,w);addEdge(v,u,0);
    }
}
// s->t max_flow
ll max_flow(int s,int t){
    ss = s;tt = t;
    ll res =0,del =0;
    while (bfs()){
        while (del = dfs(ss,INF)){res += del;}
    }
    return res;
}
}net;
int n,m,s,t;

```

9c72  
 b7bb  
 c804  
 31e8  
 78e5  
 95cf  
 95cf  
 95cf  
 45fe  
 95cf  
 c29e  
 0031  
 5839  
 1e7e  
 b7bb  
 da1a  
 223c  
 6c2e  
 68f7  
 2a05  
 95cf  
 95cf  
 7399  
 244d  
 95cf  
 427e  
 4649  
 1cbd  
 3676  
 70bf  
 16fe  
 95cf  
 95cf  
 427e  
 9783  
 8786  
 692e  
 ed58  
 67df  
 95cf  
 244d  
 95cf  
 8596  
 4dbf

```

8f52 vector<tuple<int,int,int> > E;
3117 int main(){
5dae     scanf("%d%d%d", &n, &m, &s, &t);
356f     for (int i=0;i<m;i++){
3676         int u,v,w;
95a1         scanf("%d%d%d", &u, &v, &w);
be22         E.push_back(make_tuple(u,v,w));
95cf     }
08d9     net.init(E);
9560     printf("%lld\n",net.max_flow(s,t));
7021     return 0;
95cf }

```

### 3.3 Max\_Flow(Faster)

```

427e //
427e // Created by calabash_boy on 18-10-25.
427e //
302f #include<bits/stdc++.h>
dd1e #define maxn 1300
be4c #define maxm 120010
421c using namespace std;
bcf8 struct edge{
4c76     int u,v,cap;
2214 }e[maxn];
9062 struct Dinic{
61eb     int tp,s,t,dis[maxn],cur[maxn],que[maxn];
8ffb     vector<edge>e;vector<int>v[maxn];
0543     void AddEdge(int x,int y,int flw){
3a85         e.push_back(edge{x,y,flw});
84d0         e.push_back(edge{y,x,0});
44ca         v[x].push_back(e.size()-2);
427e         //v[y].push_back(e.size()-1);
95cf     }
ce77     int bfs(){
a9d3         memset(dis,0x3f,sizeof dis);
2d63         int l=1,r=1;que[1]=s;dis[s]=0;
7791         while(l<=r){
10a0             int p=que[l++],to;
5269             for(int i:v[p])if(e[i].cap && dis[to=e[i].v]>1e9)
ae42                 dis[to]=dis[p]+1,que[++r]=to;
95cf         }

```

```

return dis[t]<1e9;
}
int dfs(int p,int a){
    if(p==t || !a)return a;
    int sf=0,flw;
    for(int &i=cur[p],to;i<(int)v[p].size();++i){
        edge &E=e[v[p][i]];
        if(dis[to=E.v]==dis[p]+1 && (flw=dfs(to,min(a,E.cap)))){
            E.cap-=flw;e[v[p][i]^1].cap+=flw;
            a-=flw;sf+=flw;
            if(!a)break;
        }
    }
    return sf;
}
int dinic(int s,int t,int tp=1){
    this->s=s;this->t=t;this->tp=tp;
    int flw=0;
    while(bfs()){
        memset(cur,0,sizeof cur);
        flw+=dfs(s,INT_MAX);
    }
    return flw;
}
}sol;
int n,m,i,s,t,ans;
int main(){
    scanf("%d%d%d", &n, &m, &s, &t);
    for(i=0;i<m;i++)scanf("%d%d%d", &e[i].u, &e[i].v, &e[i].cap);
    sort(e,e+m,[](edge a,edge b){return a.cap>b.cap;});
    for(int tp:{0,1})for(int p=1<<30,i=0;p/=2){
        while(i<m && e[i].cap>=p){
            if(tp)sol.v[e[i].v].push_back(i*2+1);
            else sol.AddEdge(e[i].u,e[i].v,e[i].cap);
            i++;
        }
        ans+=sol.dinic(s,t,tp);
    }
    printf("%d\n",ans);
    return 0;
}

```

```

97ff
95cf
dfbf
da06
8fcb
068c
b03d
8372
abef
3274
1191
95cf
95cf
d2b7
95cf
1ff9
8fd4
d2d1
ed58
2162
6082
95cf
0060
95cf
0581
3f08
3117
5dae
a39e
ebf6
c515
2644
ad92
955d
a42b
95cf
4e93
95cf
53b1
7021
95cf

```

## 3.4 Min\_Cost\_Max\_Flow

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
59b9 #include<cstdio>
e0a5 #include<iostream>
ef2f #include<string>
54ff #include<algorithm>
acb9 #include<queue>
421c using namespace std;
90ff const int maxn = 2000+50;
4ba7 const int maxm = 20000+50;
08a4 const int INF = 0x3f3f3f3f;
4d9b int m,n;
4b98 int first[maxn],from[maxm*2],des[maxm*2],nxt[maxm*2],cost[maxm*2],flow[maxm*2],
    tot;
ed91 int dis[maxn],pre[maxn];
e132 bool in[maxn];int ss,tt;
abbf inline void addE(int x,int y,int f,int c){
71cf     tot++;
575f     from[tot] =x;des[tot] =y;
4b45     flow[tot] =f;cost[tot] =c;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
f1f8 inline void addEdge(int x,int y,int f,int c){
8dad     addE(x,y,f,c);addE(y,x,0,-c);
95cf }
0e91 void input(){
ac98     scanf("%d%d",&n,&m);
ee65     tot =-1;
8eac     memset(first,-1,sizeof first);
356f     for (int i=0;i<m;i++){
a083         int u,v,c;
1493         scanf("%d%d%d",&u,&v,&c);
252c         addEdge(u,v,1,c);addEdge(v,u,1,c);
95cf     }
0fbc     addEdge(0,1,2,0);
95cf }
3c52 bool spfa(){
f25d     memset(in,0,sizeof in);
9ca1     memset(dis,INF,sizeof dis);
56b2     memset(pre,-1,sizeof pre);
9669     dis[ss] =0;in[ss] =1;

```

```

queue<int> Q;Q.push(ss);
while (!Q.empty()){
    int q = Q.front();
    Q.pop();
    in[q] = 0;
    for (int t = first[q];t!=-1;t = nxt[t]){
        int v = des[t];
        int len = cost[t];
        int cx = flow[t];
        if (cx&&dis[v]>dis[q]+len){
            dis[v] = dis[q]+len;
            pre[v] = t;
            if (!in[v]){
                Q.push(v);in[v] = 1;
            }
        }
    }
}
return pre[tt]!=-1;
}

void solve(){
    ss =0;tt=n;
    int totflow =0,totcost =0,nowflow =0,nowcost =0;
    while (spfa()){
        nowcost =0;
        nowflow = INF;
        int now =pre[tt];
        while (now!=-1){
            nowflow = min(nowflow,flow[now]);
            now = pre[from[now]];
        }
        now = pre[tt];
        while (now!=-1){
            flow[now] -= nowflow;
            flow[now^1] += nowflow;
            nowcost +=cost[now];
            now = pre[from[now]];
        }
        nowcost*=nowflow;
        totflow +=nowflow;
        totcost +=nowcost;
    }
    cout<<totcost<<endl;
}

```

```

fc6b
11e5
3b29
f2f8
66e0
9c72
e8e0
c471
0021
50ae
e29b
0986
7476
d143
95cf
95cf
95cf
95cf
16b4
95cf
9627
ba51
eb96
22dc
4b98
4aff
d3ff
21b8
f5f6
61af
95cf
83dd
21b8
1839
fee0
96be
61af
95cf
db07
9bc4
0178
95cf
ef8d
95cf

```

```

3117 int main(){
2a5c     input();
ccd1     solve();
7021     return 0;
95cf }

```

### 3.5 LCA

```

427e //
427e // Created by calabash_boy on 18-7-7.
427e //
302f #include <bits/stdc++.h>
421c using namespace std;
6f64 const int maxn = 5e5+100;
58a9 int first[maxn],des[maxn*2],nxt[maxn*2],tot;
53ee int n,m,s;
911d inline int addEdge(int x,int y){
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
22cd namespace Multiply_LCA{
ae22     int fa[maxn][20],dep[maxn];
2b4e     void dfs(int u,int father){
5620         fa[u][0] = father;
0b67         dep[u] = dep[father]+1;
1677         for (int i=1;i<20&&fa[u][i-1];i++){
9f44             fa[u][i] = fa[fa[u][i-1]][i-1];
95cf         }
3ddf         for (int t=first[u];t;t=nxt[t]){
e8e0             int v = des[t];
ca31             if (v==father)continue;
e2f7             dfs(v,u);
95cf         }
95cf     }
620b     int lca(int x,int y){
d22b         if (dep[x]<dep[y])swap(x,y);
1534         for (int i=19;i>=0;i--){
8ab5             if (dep[fa[x][i]]>=dep[y]){
ec54                 x = fa[x][i];
95cf             }

```

```

        }
        if (x==y)return x;
        for (int i=19;i>=0;i--){
            if (fa[x][i]!=fa[y][i]){
                x = fa[x][i];
                y = fa[y][i];
            }
        }
        return fa[y][0];
    }
};
int main(){
    scanf("%d%d%d",&n,&m,&s);
    for (int i=1;i<n;i++){
        int x,y;
        scanf("%d%d",&x,&y);
        addEdge(x,y);
        addEdge(y,x);
    }
    Multiply_LCA::dfs(s,0);
    while (m--){
        int x,y;
        scanf("%d%d",&x,&y);
        printf("%d\n",Multiply_LCA::lca(x,y));
    }
    return 0;
}

```

```

95cf
bb52
1534
c55c
ec54
c413
95cf
95cf
8fb3
95cf
329b
3117
080c
324a
0f8b
a9b3
d315
ba13
95cf
73b1
3f3a
0f8b
a9b3
d93e
95cf
7021
95cf

```

### 3.6 DSU\_On\_Tree(General)

```

//
// Created by calabash_boy on 18-10-8.
// 1-rooted tree
// query vertex with height H in subtree of V
// whether the letter can form a palindrome
//
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
typedef pair<int,int> pii;
#define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
#define REP(i,l,r) for (ll i=l, _=r; i<=_; i++)

```

```

427e
427e
427e
427e
427e
427e
302f
421c
4085
3688
31ec
5879

```

```

5862 /***** header *****/
6f64 const int maxn = 5e5+100;
2ff9 int n,tot,first[maxn],des[maxn],nxt[maxn],m;
28d5 vector<pii> Q[maxn];
f96d int cnt[maxn][26],Cnt[maxn];
bbe3 int sz[maxn],dep[maxn],wson[maxn];
cd1e bool ans[maxn];
15df char s[maxn];
f6e9 bool big[maxn];
453e inline void addEdge(int x,int y){
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
0d39 void get_sz(int node,int depth){
93f9     dep[node] = depth;
889d     sz[node] = 1;
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
a0d5         get_sz(v,depth+1);
47d5         sz[node] += sz[v];
acb3         if (sz[v] > sz[wson[node]]){
44c0             wson[node] = v;
95cf         }
95cf     }
95cf }
5efd void add(int node,int sign){
b01b     Cnt[dep[node]] -= cnt[dep[node]][s[node]-'a'];
d2e8     cnt[dep[node]][s[node]-'a'] ^=1;
937f     Cnt[dep[node]] += cnt[dep[node]][s[node]-'a'];
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
dcb7         if (big[v])continue;
ec6e         add(v,sign);
95cf     }
95cf }
5cc1 void dfs(int node,bool keep){
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
5279         if (v == wson[node])continue;
4bc1         dfs(v,0);
95cf     }
d010     if (wson[node]){

```

```

        big[wson[node]] = 1;
        dfs(wson[node],1);
    }
    add(node,1);
    for (auto q:Q[node]){
        ans[q.second] = Cnt[q.first] <= 1;
    }
    if (wson[node])big[wson[node]] = 0;
    if (!keep)add(node,-1);
}
int main(){
    scanf("%d%d",&n,&m);
    REP(i,2,n){
        int p;
        scanf("%d",&p);
        addEdge(p,i);
    }
    scanf("%s",s+1);
    rep(i,0,m){
        int v,h;
        scanf("%d%d",&v,&h);
        Q[v].push_back({h,i});
    }
    get_sz(1,1);
    dfs(1,0);
    rep(i,0,m){
        printf("%s\n",ans[i]?"Yes":"No");
    }
    return 0;
}

```

```

6048
11b7
95cf
7111
3a0c
1c95
95cf
918e
dc2a
95cf
3117
ac98
eeaf
4ec4
e75e
be80
95cf
a275
a826
8213
fdd4
3e7f
95cf
2578
99d6
a826
3db8
95cf
7021
95cf

```

### 3.7 DSU\_On\_Tree(Rough)

```

//
// Created by calabash_boy on 18-10-7.
//
/* CF 600E
 * dsu on tree
 * calc the sum of color_id whose occurencing time is biggest in every subtree
 * dsu: nlogn map:logn total: nlog^2n
 */
#include <bits/stdc++.h>

```

```

427e
427e
427e
523c
7a5e
eb58
c4c5
f2b5
302f

```



```

421c using namespace std;
4085 typedef long long ll;
31ec #define rep(i,l,r) for (ll i = l, _ = r; i < _; i++)
5879 #define REP(i,l,r) for (ll i=l, _=r; i<= _; i++)
c33e #define untie do{ios::sync_with_stdio(false);cin.tie(nullptr);cout.tie(nullptr)
; }while (0)
5862 /***** header *****/
427e
52c1 const int maxn = 1e5+100;
19dc int a[maxn], first[maxn], des[maxn*2], nxt[maxn*2], tot;
5c83 int n;
301f map<int,int> *cnt[maxn];
e652 ll ans[maxn];
94a8 int mx[maxn];
e67c int sz[maxn], wson[maxn];
453e inline void addEdge(int x,int y){
71cf     tot++;
c54b     des[tot] = y;
465b     nxt[tot] = first[x];
86fa     first[x] = tot;
95cf }
da08 inline void relax(int v,int t,int cnt){
a29f     if (cnt>mx[v]){
eef8         mx[v] = cnt;
db44         ans[v] = t;
22ce     }else if (cnt == mx[v]){
a8e8         ans[v] +=t;
95cf     }
95cf }
dd7c void dfs(int node,int father){
889d     sz[node] = 1;
e83e     for (int t = first[node]; t; t=nxt[t]){
e8e0         int v = des[t];
ca31         if (v == father)continue;
1f8e         dfs(v,node);
47d5         sz[node] += sz[v];
acb3         if (sz[v] > sz[wson[node]]){
44c0             wson[node] = v;
95cf         }
95cf     }
d010     if (wson[node]){
9088         cnt[node] = cnt[wson[node]];
4ea1         ans[node] = ans[wson[node]];
c897         mx[node] = mx[wson[node]];

```

```

}else{
    cnt[node] = new map<int,int>();
}
(*cnt[node])[a[node]]++;
relax(node,a[node], (*cnt[node])[a[node]]);
for (int t = first[node]; t; t=nxt[t]){
    int v = des[t];
    if (v == father || v == wson[node])continue;
    for (auto pair : *cnt[v]){
        (*cnt[node])[pair.first] += pair.second;
        relax(node,pair.first, (*cnt[node])[pair.first]);
    }
}
}
int main(){
    untie;
    cin>>n;
    REP(i,1,n)cin>>a[i];
    rep(i,1,n){
        int x,y;
        cin>>x>>y;
        addEdge(x,y);
        addEdge(y,x);
    }
    dfs(1,0);
    REP(i,1,n)cout<<ans[i]<<" ";
    cout<<endl;
    return 0;
}

```

```

8e2e
bbdb
95cf
2bc7
b69a
e83e
e8e0
423c
7ce9
2e74
ce15
95cf
95cf
95cf
3117
79d8
e1b6
8117
656a
0f8b
d480
d315
ba13
95cf
99d6
fce9
3251
7021
95cf

```

## 4 Data\_Structure

### 4.1 01\_Trie

```

//
// Created by calabash_boy on 18-7-7.
// max(XorSum(a_1^r))
#include<bits/stdc++.h>
using namespace std;
const int MAX = 1e6+100;
int bas[35];
int n,Cas;

```

```

427e
427e
427e
302f
421c
ed66
e0df
1468

```

```

92ad  const int INF = 2147483645;
a281  struct Trie{
30cd      int nxt[MAX<<2][2]; int l[MAX<<2];
c92e      int cnt; int ans1,ansr,ansv;
5d53      void init(){
8766          cnt =0;
16d8          memset(nxt[0],0,sizeof (nxt[0]));
aa76          memset(l,0x3f3f3f3f,sizeof(l));
840a          ansv = 0;
95cf      }
b87c      int create(){
6fb3          cnt++;
3b79          memset(nxt[cnt],0,sizeof (nxt[cnt]));
6808          return cnt;
95cf      }
d5dd      void insert(int id,int x){
875c          int y = 0;
7ecf          for (int i=30;i>=0;i--){
0c9f              int t = x&bas[i];
2e46              t>>=i;
a5f0              if (!nxt[y][t]){
eb8b                  nxt[y][t] = create();
95cf              }
f056              y = nxt[y][t];
95cf          }
a4a7          l[y] = min(l[y],id);
95cf      }
1a97      void query(int id,int x){
537e          int y=0; int res =0;
7ecf          for (int i=30;i>=0;i--){
0c9f              int t = x&bas[i];
2e46              t>>=i;
32ad              if (nxt[y][!t]){
63b9                  y =nxt[y][!t];
1f38                  res+=bas[i];
8e2e              }else{
f056                  y = nxt[y][t];
95cf              }
95cf          }
181d          if (res==ansv){
a404              if (l[y]<ans1){
50d3                  ans1 = l[y];  ansr = id;
95cf              }
8135          }else if (res>ansv){

```

```

          ansv = res;
          ans1 = l[y];
          ansr = id;
      }
  }
}trie;

int main(){
    bas[0] = 1;
    for (int i1=1;i1<=30;i1++){
        bas[i1] = bas[i1-1]<<1;
    }
    scanf("%d",&Cas);
    for (int i=1;i<=Cas;i++){
        trie.init();  trie.insert(0,0);
        scanf("%d",&n);
        int sum=0;
        for (int j=1;j<=n;j++){
            int ai;
            scanf("%d",&ai);  sum^=ai;
            trie.query(j,sum);  trie.insert(j,sum);
        }
        printf("Case_#%d:\n%d_<td>

```

```

9429
12f4
37e9
95cf
95cf
1cc7
427e
3117
bf6d
dc7e
abeb
95cf
3cb5
3e2f
56d3
cd91
4d6a
ede7
69e6
3e9d
17a6
95cf
7351
95cf
7021
95cf

```

## 4.2 Cartesian\_Tree

```

//
// Created by calabash_boy on 18-7-24.
//他的名字是笛卡尔树。
//

#include<bits/stdc++.h>
using namespace std;
#define OPENSTACK

const int maxn = 1e6+100;
const int mod = 1e9+7;
typedef long long LL;
int stk[maxn],top;

```

```

427e
427e
427e
427e
302f
421c
1585
427e
94a1
5d33
5cad
f706

```

```

4927 int l[maxn],r[maxn],rt;
5c83 int n;
62bd pair<int,int> a[maxn];
7c76 LL inv[maxn];
ec8f LL fac[maxn];
e6de LL inv_fac[maxn];
590c int sz[maxn];
dbd8 bool vis[maxn];
ea2f /* 1 左儿子 r 右儿子 rt根*/
2114 void build(){
3e5f     top=0;
4c1f     for (int i=1;i<=n;i++) l[i]=r[i]=vis[i] =0;
6dbf     for (int i=1;i<=n;i++){
8077         int k = top;
14fa         while (k&& a[i]<a[stk[k-1]])k--;
004e         if (k) r[stk[k-1]] = i;
90d1         if (k<top) l[i] = stk[k];
18d7         stk[k++] =i;
ad1c         top = k;
95cf     }
791b     for (int i=1;i<=n;i++) vis[l[i]] = vis[r[i]] =1;
6dbf     for (int i=1;i<=n;i++){
794b         if (!vis[i]){
cf39             rt = i;
6173             break;
95cf         }
95cf     }
95cf }
a89a LL power(LL x,LL y){
0aee     LL res =1;
db1a     while (y){
349b         if (y&1)res = res*x%mod;
af39         y>>=1;
df96         x = x*x%mod;
95cf     }
244d     return res;
95cf }
0f81 inline LL C(int n,int m){
54dd     return fac[n]*inv_fac[m]%mod*inv_fac[n-m]%mod;
95cf }
f33f int dfs(int u){
50c0     sz[u]=1;
f67f     int ans =1;
fe92     if (l[u])ans=1LL*ans*dfs(l[u])%mod;

```

```

if (r[u])ans = 1LL*ans*dfs(r[u])%mod;
sz[u]+=sz[l[u]]+sz[r[u]];
return 1LL*ans*C(sz[u]-1,sz[l[u]])%mod;
}
void Main(){
    inv[1]=fac[1]=fac[0]=1;
    for (int i=2;i<=maxn;i++)fac[i] = fac[i-1]*i%mod,inv[i] = inv[mod%i]*(mod-mod
        /i)%mod;
    inv_fac[maxn-1] = power(fac[maxn-1],mod-2);
    for (int i=maxn-2;i>=0;i--){
        inv_fac[i] = inv_fac[i+1]*(i+1)%mod;
    }
    int T;
    scanf("%d",&T);
    while (T--){
        scanf("%d",&n);
        for (int i = 1; i <= n; i++) {
            int x;
            scanf("%d",&x);
            a[i] = {-x, i};
        }
        build();
        printf("%d\n", inv[2] * n % mod * power(fac[n], mod - 2) % mod * dfs(rt)
            % mod);
    }
}
int main(){
#ifdef OPENSTACK
    int size = 70 << 20; // 256MB
    char *p = (char*)malloc(size) + size;
    #if (defined WIN64) or (defined __unix)
        __asm__ ("movq %0,%rsp\n" :: "r"(p));
    #else
        __asm__ ("movl %0,%esp\n" :: "r"(p));
    #endif
#endif

    Main();
#ifdef OPENSTACK
    exit(0);
#else
    return 0;
#endif
}

```

95cf

### 4.3 Chairman\_Tree

```

427e //
427e // Created by calabash_boy on 18-7-7.
427e // query_kth_element
302f #include <bits/stdc++.h>
421c using namespace std;
52c1 const int maxn=1e5+100;
b425 int a[maxn];int rk[maxn];int pos[maxn];
15ac int root[maxn];int cnt,m,n,T;
6207 struct Chairman_Tree{
108d     struct Node{int L,R,val;}tree[maxn*500];
5d53     void init(){
a4f5         memset(root,0,sizeof root);
8766         cnt =0;
95cf     }
94cf     /* 建T0空树 */
cf84     int buildT0(int l, int r){
64f2         int k = cnt++;
e9d1         tree[k].val =0;
eb40         if (l==r) return k;
b8b7         int mid = l+r >>1;
1e97         tree[k].L = buildT0(l, mid);tree[k].R = buildT0(mid + 1, r);
e27b         return k;
95cf     }
e965     /* 上一个版本节点P, 【ppos】 +=del 返回新版本节点*/
3a6b     int update (int P,int l,int r,int ppos,int del){
64f2         int k = cnt++;
1e22         tree[k].val = tree[P].val +del;
eb40         if (l==r) return k;
b8b7         int mid = l+r >>1;
4af7         if (ppos<=mid){
59bb             tree[k].L = update(tree[P].L,l,mid,ppos,del);
1cb7             tree[k].R = tree[P].R;
8e2e         }else{
a8f5             tree[k].L = tree[P].L;
d096             tree[k].R = update(tree[P].R,mid+1,r,ppos,del);
95cf         }
e27b         return k;
95cf     }

```

```

int query_kth(int lt,int rt,int l,int r,int k){
    if (l==r) return a[rk[l]];
    int mid = l+r >>1;
    if (tree[tree[rt].L].val-tree[tree[lt].L].val>=k) return query_kth(tree[
        lt].L,tree[rt].L,l,mid,k);
    else return query_kth(tree[lt].R,tree[rt].R,mid+1,r,k+tree[tree[lt].L].
        val-tree[tree[rt].L].val);
}
}tree;
bool cmp(int x,int y){return a[x]<a[y];}
int main() {
    scanf("%d", &T);
    while (T--) {
        scanf("%d%d", &n, &m);
        for (int i=1;i<=n;i++){
            scanf("%d", &a[i]);
            rk[i]=i;
        }
        tree.init();
        sort(rk+1,rk+1+n,cmp);
        for (int i1=1;i1<=n;i1++){
            pos[rk[i1]] =i1;
        }
        root[0] = tree.buildT0(1, n);
        for (int i1=1;i1<=n;i1++){
            root[i1] = tree.update(root[i1-1],1,n,pos[i1],1);
        }
        while (m--){
            int l,r,k;
            scanf("%d%d%d", &l, &r, &k);
            printf("%d\n",tree.query_kth(root[l-1],root[r],1,n,k));
        }
    }
    return 0;
}

```

4798  
9e61  
b8b7  
9988  
38e4  
95cf  
b0c1  
56b1  
3117  
1fd9  
60ca  
ac98  
6dbf  
9a1c  
f9d0  
95cf  
a475  
f0ca  
8b31  
9b5e  
95cf  
b6a2  
8b31  
8294  
95cf  
3f3a  
8f36  
edb0  
26ab  
95cf  
95cf  
7021  
95cf

### 4.4 KD\_Tree

```

//
// Created by calabash_boy on 18-10-6.
//

```

427e  
427e  
427e  
427e

```

302f #include<bits/stdc++.h>
421c using namespace std;
5cad typedef long long LL;
eb45 const int maxn = 2e5+100;
b1ec const LL INF = 0x3f3f3f3f3f3f3f3fLL;
4d9b int m,n;
fc74 const int dimension = 2;
4825 struct Hotel{
b199     int pos[dimension],id,c;
4922 }hotel[maxn],kdtree[maxn];
2ece double var[dimension];
8003 int split [maxn];int cmpDem;
5cdc bool cmp(const Hotel &a,const Hotel &b){
b5cd     return a.pos[cmpDem]<b.pos[cmpDem];
95cf }
d5af void build (int l,int r){
2625     if (l>=r)return;
b8b7     int mid = l+r >>1;
8037     for (int i=0;i<dimension;i++){
4655         double ave =0;
a0d3         for (int j=l;j<=r;j++){
70b6             ave+=hotel[j].pos[i];
95cf         }
b1eb         ave/=(r-l+1);var[i] =0;
a0d3         for (int j=l;j<=r;j++){
27fe             var[i]+=pow(hotel[j].pos[i]-ave,2);
95cf         }
6e08         var[i]/=(r-l+1);
95cf     }
3909     split[mid] =-1;double maxVar=-1;
8037     for (int i=0;i<dimension;i++){
d704         if (var[i]>maxVar){
3bdc             maxVar = var[i];
9c04             split[mid] =i;
95cf         }
95cf     }
82fa     cmpDem = split[mid];
d815     nth_element(hotel+l,hotel+mid,hotel+r+1,cmp);
7bac     build (l,mid-1);build (mid+1,r);
95cf }
b10a int ansIndex;
5721 LL ansDis;
c274 void query(int l,int r,const Hotel& x){
8b8a     if (l>r)return ;

```

```

int mid = l+r >>1;LL dis =0;
for (int i=0;i<dimension;i++){
    dis +=1LL*(x.pos[i]-hotel[mid].pos[i])*(x.pos[i]-hotel[mid].pos[i]);
}
if (hotel[mid].c<=x.c){
    if (ansDis == dis && hotel[mid].id<hotel[ansIndex].id){
        ansIndex = mid;
    }else if (dis<ansDis){
        ansDis = dis;
        ansIndex = mid;
    }
}
int d = split[mid];
LL radius = 1LL*(x.pos[d]-hotel[mid].pos[d])*(x.pos[d]-hotel[mid].pos[d]);
if (x.pos[d]<hotel[mid].pos[d]){
    query(l,mid-1,x);
    if (ansDis>radius){query(mid+1,r,x);}
}else{
    query(mid+1,r,x);
    if (ansDis>radius){query(l,mid-1,x);}
}
}
int T;
void input(){
    scanf("%d%d",&n,&m);
    for (int i=0;i<n;i++){
        scanf("%d%d%d",&hotel[i].pos[0],&hotel[i].pos[1],&hotel[i].c);
        hotel[i].id=i;
    }
    build (0,n-1);
}
void solve(){
    Hotel x;
    for (int i=1;i<=m;i++){
        scanf("%d%d%d",&x.pos[0],&x.pos[1],&x.c);
        ansDis = INF;ansIndex =n+1;
        query(0,n-1,x);
        printf("%d_%d_%d\n",hotel[ansIndex].pos[0],hotel[ansIndex].pos[1],hotel[
            ansIndex].c);
    }
}
int main(){
    scanf("%d",&T);
    while (T--){

```

```

c410
8037
3cc8
95cf
9fff
6bed
f191
f598
de61
f191
95cf
95cf
fcd6
78bf
7ce7
8301
f036
8e2e
32f9
6b1f
95cf
95cf
9523
0e91
ac98
1294
35bd
cafc
95cf
d489
95cf
9627
1a18
e052
7fc9
94af
9760
b64e
95cf
95cf
3117
1fd9
60ca

```

```

2a5c     input();
ccd1     solve();
95cf     }
7021     return 0;
95cf     }

```

## 4.5 Segment\_Tree

```

427e //
427e // Created by calabash_boy on 18-9-14.
427e //
427e // interval modify & interval query
1915 #include<stdio.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
5cad typedef long long LL;
8960 int a[maxn];
b92c struct Seg_Tree{
b3d3     LL val[maxn*4];LL lazy[maxn*4];
77a4     inline void Up(int x){val[x] = val[x<<1]+val[x<<1|1];}
f043     inline void Down(int x,int l,int mid,int r){
7b86         if (lazy[x]){
777c             val[x<<1] += 1LL*lazy[x]*(mid-l+1);
664d             val[x<<1|1] += 1LL*lazy[x]*(r-mid);
5c48             lazy[x<<1] += lazy[x];
dd43             lazy[x<<1|1] += lazy[x];
6cac             lazy[x] =0;
95cf         }
95cf     }
b1fe     void build (int x,int l,int r){
6cac         lazy[x] =0;
bcd5         if (l==r){val[x] = a[l];return ;}
b8b7         int mid = l+r >>1;
b3e3         build (x<<1,l,mid);build (x<<1|1,mid+1,r);
8eb6         Up(x);
95cf     }
f3fe     void add(int x,int l,int r,int L,int R,int del){
2fdc         if (l>R||r<L)return;
4d29         if (L<=l&&r<=R){
6171             val[x] += 1LL*del*(r-l+1);
1eeb             lazy[x] += del;
4f2d             return;

```

```

        }
        int mid = l+r >>1;
        Down(x,l,mid,r);
        add(x<<1,l,mid,L,R,del);add(x<<1|1,mid+1,r,L,R,del);
        Up(x);
    }
    LL query_Sum(int x,int l,int r,int L,int R){
        if (l>R||r<L)return 0;
        if (L<=l&&r<=R)return val[x];
        int mid = l+r >>1;
        Down(x,l,mid,r);
        return query_Sum(x<<1,l,mid,L,R)+query_Sum(x<<1|1,mid+1,r,L,R);
    }
}tree;
char opt[5];
int m,n;
int main(){
    scanf("%d%d",&n,&m);
    for (int i=1;i<=n;i++){
        scanf("%d",a+i);
    }
    tree.build(1,1,n);
    while (m--){
        int l,r,v;
        scanf("%s%d%d",opt,&l,&r);
        if (opt[0]=='Q'){
            printf("%I64d\n",tree.query_Sum(1,1,n,l,r));
        }else if (opt[0]=='C'){
            scanf("%d",&v);
            tree.add(1,1,n,l,r,v);
        }
    }
    return 0;
}

```

95cf  
b8b7  
4dc2  
5468  
8eb6  
95cf  
073d  
0872  
26cd  
b8b7  
4dc2  
1fb2  
95cf  
b0c1  
2e15  
4d9b  
3117  
ac98  
6dbf  
60cb  
95cf  
e703  
3f3a  
42ba  
e158  
0d1b  
b8ef  
ff96  
a9ba  
b937  
95cf  
95cf  
7021  
95cf

## 4.6 AFL(Cactus)

```

//
// Created by calabash_boy on 18-9-14.
//
// circle-square-tree Maximum independent set
#include<bits/stdc++.h>

```

427e  
427e  
427e  
427e  
302f

```

421c using namespace std;
52c1 const int maxn = 1e5+100;
9010 vector<int> E1[maxn],ET[maxn];
c7f9 int m,n,N;
d746 int len[maxn],dfn[maxn],dfs_clock;
e6da bool inCircle[maxn];
33ef int fa[maxn];
e3d4 int dp[maxn][2];
4ab4 int dp2[maxn][2];
e227 inline void addEdge1(int x,int y){
f4a7     E1[x].push_back(y);
95cf }
2a27 inline void addEdgeT(int x,int y){
de38     ET[x].push_back(y);
95cf }
0e91 void input(){
9af0     cin>>n>>m;
7839     N =n;
356f     for (int i=0;i<m;i++){
54f1         int u,v;
a02c         cin>>u>>v;
1a88         addEdge1(u,v);
d47c         addEdge1(v,u);
95cf     }
95cf }
74b1 void tarjan(int u){
f5c7     dfn[u] = ++dfs_clock;
1958     for (int i=0;i<E1[u].size();i++){
1654         int v = E1[u][i];
8e32         if (v==fa[u])continue;
3c64         if (!dfn[v]){
bac1             fa[v] = u;
67bb             tarjan(v);
e245         }else if (dfn[v]<dfn[u]){
c93c             n++;
478b             len[n] = dfn[u]-dfn[v]+1;
0f08             fa[n] = v;
92b2             addEdgeT(v,n);
8845             int temp = u;
a7eb             while (temp!=v){
3d33                 inCircle[temp] = true;
96c4                 addEdgeT(n,temp);
6dbe                 temp = fa[temp];
95cf             }

```

```

    }
    }
    if (!inCircle[u]){
        addEdgeT(fa[u],u);
    }
    dfs_clock--;
}
void work(int x){
    int sz = ET[x].size();
    if (sz==2){
        int son1 = ET[x][0];
        int son2 = ET[x][1];
        dp[x][0] = dp[son1][0]+dp[son2][0];
        dp[x][1] = max(dp[son1][0]+dp[son2][0],max(dp[son1][0]+dp[son2][1],dp[
            son1][1]+dp[son2][0]));
        return;
    }
    dp2[0][0] =dp[ET[x][0]][0];dp2[0][1]=0;
    for (int i=1;i<sz;i++){
        dp2[i][0] = max(dp2[i-1][0],dp2[i-1][1])+dp[ET[x][i]][0];
        dp2[i][1] = dp2[i-1][0]+dp[ET[x][i]][1];
    }
    dp[x][0] = dp2[sz-1][0];
    dp[x][1] = dp2[sz-1][1];
    dp2[sz][0]=dp2[sz][1]=0;
    for (int i=sz-1;i>=0;i--){
        dp2[i][0] = max(dp2[i+1][0],dp2[i+1][1])+dp[ET[x][i]][0];
        dp2[i][1] = dp2[i+1][0]+dp[ET[x][i]][1];
    }
    dp[x][1] = max(dp[x][1],max(dp2[0][0],dp2[0][1]));
}
void dfs(int u){
    dp[u][0]=0;
    dp[u][1]=1;
    if (u>N)dp[u][0]=0;
    for (int i=0;i<ET[u].size();i++){
        int v = ET[u][i];
        dfs(v);
        if (u<=N){
            dp[u][0]+=max(dp[v][1],dp[v][0]);
            dp[u][1]+=dp[v][0];
        }
    }
    if (u>N){

```

```

95cf
95cf
aeb9
6225
95cf
e88e
95cf
662c
7330
03f3
bc63
e1e3
ff53
95d6
4f2d
95cf
3bde
e123
1022
6ecd
95cf
b6ba
cfc2
3347
ca21
858a
6f8c
95cf
5e56
95cf
d714
6684
14e3
16e7
5ee5
f37f
5f3c
2900
edd9
2a1b
95cf
95cf
c9f5

```

```

88cd     work(u);
95cf     }
95cf }
3117 int main(){
2a5c     input();
951d     tarjan(1);
dcdd     dfs(1);
09a1     cout<<max(dp[1][0],dp[1][1])<<endl;
7021     return 0;
95cf }

```

#### 4.7 Segment\_Tree(Dynamic\_Memory).cpp

```

427e //
427e // Created by calabash_boy on 18-10-1.
427e //
427e // CF 1046A
427e // give n tuple(x,r,p) and k<=20 , calc unordered pair(i,j)
427e // xi - ri <= xj <= xi + ri
427e // xj - rj <= xi <= xj + rj
427e // |pi - pj| <=k
302f #include <bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
4085 typedef long long ll;
80b8 struct Node{
e7f7     int L,R,val;
7545 }tree[maxn*200];
9f58 int cnt;
9c29 struct Segment_Tree{
e7b0     int root = 0;
ee91     int newnode(){
06cb         ++cnt;
6598         tree[cnt].val = tree[cnt].L = tree[cnt].R = 0;
6808         return cnt;
95cf     }
6424     Segment_Tree(){
aa59         root = newnode();
95cf     }
74ce     void add(int x,int l,int r,int Pos,int delta){
df5d         tree[x].val += delta;
0eec         if (l == r)return;

```

```

int mid = l+r >>1;
if (Pos <= mid){
    if (tree[x].L == 0){
        tree[x].L = newnode();
    }
    add(tree[x].L,l,mid,Pos,delta);
}else{
    if (tree[x].R == 0){
        tree[x].R = newnode();
    }
    add(tree[x].R,mid+1,r,Pos,delta);
}
}
int query(int x,int l,int r,int L,int R){
    if (!x)return 0;
    if (l>R || L>r)return 0;
    if (L <= l && r <= R)return tree[x].val;
    int mid = l+r >>1;
    return query(tree[x].L,l,mid,L,R) + query(tree[x].R,mid+1,r,L,R);
}
};
map<int,Segment_Tree> mp;
map<int,int> id;
int N;
int main(){
    int n,k;
    scanf("%d%d",&n,&k);
    vector<tuple<int,int,int>> a(n);
    vector<int> nums;
    for (int i=0;i<n;i++){
        int x,r,q;
        scanf("%d%d%d",&x,&r,&q);
        a[i] = make_tuple(x,r,q);
        nums.push_back(x);
        nums.push_back(x+r);
        nums.push_back(x-r);
    }
    sort(nums.begin(),nums.end());
    nums.erase(unique(nums.begin(),nums.end()),nums.end());
    for (int i=0;i<nums.size();i++){
        id[nums[i]] = i+1;
    }
    N = nums.size();
    sort(a.begin(),a.end(),[] (const tuple<int,int,int> &a,const tuple<int,int,

```

```

b8b7
5411
88c7
9efd
95cf
55fc
8e2e
e74e
ffbb
95cf
492e
95cf
95cf
30b1
52df
b8e7
c450
b8b7
b018
95cf
329b
9c0b
9a6f
d7af
3117
232a
9927
ad91
7739
1294
d568
9fd9
82fb
3bee
ca6f
4730
95cf
19cd
e5bf
9e70
9b07
95cf
34ee
4c8a

```



```

int>&b){
return get<1>(a) > get<1>(b);
});
ll ans = 0;
for (int i=0;i<n;i++){
    int x,r,q;
    tie(x,r,q) = a[i];
    int L = id[x-r];
    int R = id[x+r];
    for (int j=q-k;j<=q+k;j++){
        if (mp.find(j) == mp.end())continue;
        Segment_Tree & tree = mp[j];
        int root = tree.root;
        ans += tree.query(root,1,N,L,R);
    }
    Segment_Tree & tree = mp[q];
    int root = tree.root;
    tree.add(root,1,N,id[x],1);
}
cout<<ans<<endl;
return 0;
}

```

## 5 Graph

### 5.1 Tarjan(BCC\_Edge)

```

//
// Created by calabash_boy on 18-10-10.
//
#include<bits/stdc++.h>
using namespace std;
const int maxn = 1e5+100;
int first[maxn],nxt[maxn*2],from[maxn*2],des[maxn*2],isBrige[maxn*2],tot;
int dfn[maxn],low[maxn],dfs_clock;
int cnt_e[maxn],cnt_n[maxn];int bcc_cnt;
bool ok[maxn];vector<int> ans;int m,n;
inline void addEdge(int x,int y){
    tot++;
    des[tot] =y;from[tot] =x;
    nxt[tot] = first[x];first[x] = tot;
}

```

```

void input(){
    cin>>n>>m;
    for (int i=0;i<m;i++){
        int u,v;
        scanf("%d%d",&u,&v);
        addEdge(u,v);addEdge(v,u);
    }
}

void dfs(int u,int fa){
    dfn[u] = low[u] = ++dfs_clock;
    for (int t = first[u];t;nxt[t]){
        int v = des[t];if (v==fa)continue;
        if (!dfn[v]){
            dfs(v,u);
            low[u] = min(low[v],low[u]);
            if (dfn[u]<low[v]){
                isBrige[t] = true;
                if (t&1){isBrige[t+1] = true;}
                else{isBrige[t-1] = true;}
            }
        }else if (dfn[v]<dfn[u]){low[u] = min(low[u],dfn[v]);}
    }
}

void blood_fill(int x){
    dfn[x] = bcc_cnt;
    for (int t = first[x];t;nxt[t]){
        if (isBrige[t])continue;
        int v = des[t];
        if (!dfn[v]){blood_fill(v);}
    }
}

void check(){
    for (int i=1;i<=n;i++){cnt_n[dfn[i]]++;}
    for (int i=1;i<=tot;i++){
        if (isBrige[i]) continue;
        cnt_e[dfn[des[i]]]++;
    }
    for (int i=1;i<=bcc_cnt;i++){
        if (cnt_n[i]*2==cnt_e[i]){ok[i]=1;}
    }
}

void output(){
    for (int i=1;i<=tot;i+=2){
        if (isBrige[i])continue;

```

0e91  
9af0  
356f  
54f1  
e9a7  
ad4e  
95cf  
95cf  
312b  
d413  
3ddf  
071c  
3c64  
e2f7  
7078  
f611  
4639  
b158  
6c47  
95cf  
e138  
95cf  
95cf  
e992  
ec01  
4bb0  
9516  
e8e0  
7127  
95cf  
95cf  
fd4b  
a599  
a7c6  
7701  
5746  
95cf  
41ce  
e64d  
95cf  
95cf  
d880  
8d09  
7701

```

c2ef         if (ok[dfn[des[i]])ans.push_back((i+1)/2);
95cf     }
e139     sort(ans.begin(),ans.end());
c4d5     cout<<ans.size()<<endl;
263e     for (int i=0;i<ans.size();i++){printf("%d\\",ans[i]);}
95cf }
9627 void solve(){
c2a0     for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
cbec     memset(dfn,0,sizeof dfn);
6dbf     for (int i=1;i<=n;i++){
aa35         if (!dfn[i]){
03f5             bcc_cnt++;
3b53             blood_fill(i);
95cf         }
95cf     }
92ea     check();output();
95cf }
3117 int main(){
2a5c     input();
ccd1     solve();
7021     return 0;
95cf }

```

## 5.2 Tarjan(BCC\_Point)

```

427e //
427e // Created by calabash_boy on 18-10-10.
427e //
302f #include<bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
58a9 int first[maxn],des[maxn*2],nxt[maxn*2],tot;
09ab int bcc_cnt,cnt_n[maxn],cnt_e[maxn],bcc_no[maxn];
ff12 int dfn[maxn],low[maxn],dfs_clock;
8882 int st[maxn*2],top;bool ok[maxn];
5013 vector<int> ans;vector<int> temp;
4d9b int m,n;
453e inline void addEdge(int x,int y){
4704     tot++;des[tot] = y;
6d84     nxt[tot] = first[x];first[x] = tot;
95cf }
0e91 void input(){

```

```

cin>>n>>m;
for (int i=0;i<m;i++){
    int u,v;
    scanf("%d%d",&u,&v);
    addEdge(u,v);addEdge(v,u);
}
}
void dfs(int u,int fa){
    dfn[u] = low[u] = ++dfs_clock;
    for (int t = first[u];t;nxt[t]){
        int v = des[t];
        if (v==fa)continue;
        if (!dfn[v]){
            st[top++] = t;dfs(v,u);
            low[u] = min(low[u],low[v]);
            if (low[v]>=dfn[u]){
                bcc_cnt++;ok[bcc_cnt] = true;
                temp.clear();
                while (true){
                    int tt = st[--top];
                    temp.push_back((tt+1)/2);
                    if (bcc_no[des[tt]]!=bcc_cnt){
                        bcc_no[des[tt]] = bcc_cnt;
                        cnt_n[bcc_cnt]++;
                    }else{
                        ok[bcc_cnt] = false;
                    }
                    cnt_e[bcc_cnt]++;
                    if (tt==t){
                        break;
                    }
                }
            }
            if (ok[bcc_cnt]&&temp.size()>1){
                for (int i=0;i<temp.size();i++){
                    ans.push_back(temp[i]);
                }
            }
        }else if (dfn[v]<dfn[u]){
            st[top++] = t;
            low[u] = min(low[u],dfn[v]);
        }
    }
}
}

```

```

9af0
356f
54f1
e9a7
ad4e
95cf
95cf
312b
d413
3ddf
e8e0
b6ee
3c64
5248
a19f
9cb7
9d83
1a7e
1026
87f2
0648
cf0f
aff7
3e93
8e2e
e551
95cf
83bb
50e3
6173
95cf
95cf
b114
af9b
90d3
95cf
95cf
95cf
e245
be8d
769a
95cf
95cf
95cf

```

```

9627 void solve(){
c2a0     for (int i=1;i<=n;i++){if (!dfn[i])dfs(i,-1);}
e139     sort(ans.begin(),ans.end());
c4d5     cout<<ans.size()<<endl;
263e     for (int i=0;i<ans.size();i++){printf("%d_",ans[i]);}
95cf }
3117 int main(){
2a5c     input();
ccd1     solve();
7021     return 0;
95cf }

```

### 5.3 Tarjan(SCC)

```

302f #include<bits/stdc++.h>
421c using namespace std;
52c1 const int maxn = 1e5+100;
04f1 int m,n,h;int t[maxn];
7560 int first[maxn*2],nxt[maxn*2],des[maxn*2],tot;
eaf3 int dfn[maxn],low[maxn],dft;bool d[maxn];
414b int flag[maxn],cnt[maxn],scc;stack<int> stk;
704e inline void add(int x,int y){
4704     tot++;des[tot] =y;
6d84     nxt[tot] = first[x];first[x] =tot;
95cf }
a4ef void tar(int node){
b081     dfn[node] = low[node] = ++dft;
6c34     stk.push(node);
e83e     for (int t = first[node];t;t=nxt[t]){
e8e0         int v = des[t];
2c7d         if (!dfn[v])tar(v);
9ee1         low[node] = min(low[node],low[v]);
95cf     }
bb4b     if (dfn[node]==low[node]){
38ac         scc++;
1026         while (true){
6947             int temp = stk.top();
80c2             flag[temp]=scc;
b820             cnt[scc]++;stk.pop();
ea28             if (temp==node)break;
95cf         }
95cf     }

```

```

}
int main(){
scanf("%d%d%d", &n, &m, &h);
for (int i=1;i<=n;i++){scanf("%d",t+i);}
for (int i=0;i<m;i++){
    int u1,u2;
    scanf("%d%d", &u1, &u2);
    if (t[u1]==(t[u2]+1)%h)add(u2,u1);
    if (t[u2]==(t[u1]+1)%h)add(u1,u2);
}
for (int i=1;i<=n;i++){if (!dfn[i])tar(i);}
for (int i=1;i<=n;i++){
    for (int t = first[i];t;t=nxt[t]){
        if (flag[i]==flag[des[t]])continue;
        else{d[flag[i]]++;}
    }
}
cnt[0] =n+1;int ans = 0;
for (int i=1;i<=scc;i++){
    if (d[i]==0&&cnt[i]<cnt[ans]){ans = i;}
}
cout<<cnt[ans]<<endl;
for (int i=1;i<=n;i++){
    if (flag[i]==ans){cout<<i<<"_";}
}
cout<<endl;
return 0;
}

```

```

95cf
3117
d994
b8ca
356f
da47
d0e6
7ec2
e284
95cf
6d72
6dbf
f030
f3e2
a099
95cf
95cf
61a1
5176
83aa
95cf
31ae
6dbf
e341
95cf
3251
7021
95cf

```

## 6 Graph/Tree

### 6.1 Point-Divide&Conquer

```

//
// Created by calabash_boy on 18-10-6.
//
//求树上长度小于等于k的有向路径数
#include<stdio.h>
#include<algorithm>
#include<cstring>
using namespace std;
const int MAX = 1e4+100;

```

```

427e
427e
427e
427e
1915
54ff
ef2f
421c
bbaa

```

```

08a4 const int INF = 0x3f3f3f3f;
0b89 int first [MAX*2]; int des[MAX*2];
3efe int len[MAX*2]; int nxt[MAX*2];
956f int n,k,tot; int a[MAX]; int sum[MAX];
ecb3 int dp[MAX]; int dis[MAX]; int num,ans;
aa8d bool vis[MAX]; int Sum,Min,Minid;
5d53 void init(){
57d5     memset(first,0,sizeof first);
7ae1     tot =0; ans =0;
87fb     memset(vis,0,sizeof vis);
95cf }
ce82 inline void add(int x,int y,int z){
71cf     tot++;
3615     des[tot]= y; len[tot] =z;
6d84     nxt[tot] = first[x]; first[x] = tot;
95cf }
0e91 void input(){
324a     for (int i=1;i<n;i++){
3676         int u,v,w;
95a1         scanf("%d%d%d",&u,&v,&w);
43a8         add(u,v,w); add(v,u,w);
95cf     }
95cf }
da46 void dfs1(int node,int father){
90d3     sum[node] = 1; dp[node] = 0;
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
c80a         if (v == father||vis[v]){
b333             continue;
95cf         }
d58d         dfs1(v,node);
cb59         sum[node] += sum[v];
2cf9         dp[node] = max(dp[node],sum[v]);
95cf     }
95cf }
2d8d void dfs2(int node,int father){
4ab1     int temp = max(dp[node],Sum-sum[node]);
d6e3     if (temp<Min){
76f6         Min = temp; Minid = node;
95cf     }
e83e     for (int t = first[node];t;t = nxt[t]){
e8e0         int v = des[t];
a37f         if (v==father||vis[v]){ continue; }
253c         dfs2(v,node);

```

```

    }
}
int getRoot(int u){
    dfs1(u,0); Sum = sum[u];
    Min = INF; Minid = -1;
    dfs2(u,0);
    return Minid;
}
void getDist(int node,int father,int dist){
    dis[num++] = dist;
    for (int t = first[node];t;t = nxt[t]){
        int v =des[t];
        if (v == father||vis[v]){ continue; }
        getDist(v,node,dist+len[t]);
    }
}
int calc (int u,int val){
    num=0; int res =0;
    getDist(u,0,0);
    sort(dis,dis+num);
    int i=0;int j=num-1;
    while (i<j){
        if (dis[i]+dis[j]+2*val<=k){
            res+=j-i;
            i++;
        }else{ j--; }
    }
    return res;
}
void solve(int u){
    int root = getRoot(u);
    ans +=calc(root,0); vis[root] = true;
    for (int t = first[root];t;t = nxt[t]){
        int v = des[t];
        if (vis[v]){
            continue;
        }
        ans+=calc(v,len[t]);
        solve(v);
    }
}
int main(){
    while (scanf("%d%d",&n,&k)!=EOF&&n&&k){
        init();

```

```

95cf
95cf
6fae
8e67
3069
005f
1090
95cf
4ac1
e097
e83e
e8e0
a37f
6cae
95cf
95cf
97e3
9daa
d05a
4b02
e78d
6f80
e6c0
efef
a42b
5cd2
95cf
244d
95cf
ee28
b583
b2e3
235c
e8e0
332f
b333
95cf
91fa
a707
95cf
95cf
3117
7666
07e2

```

```

2a5c     input();
1d60     solve(1);
53b1     printf("%d\n",ans);
95cf     }
7021     return 0;
95cf     }

```

## 6.2 Tree\_Chain\_Division

```

427e //
427e // Created by calabash_boy on 18-7-3.
427e //统计路径上标记边的个数
302f #include <bits/stdc++.h>
421c using namespace std;
8e62 const int maxn = 500000+100;
7b14 int first[maxn*2];int nxt[maxn*2];int des[maxn*2];
0d93 int tpos[maxn];int dep[maxn];int top[maxn];
d6bf int fa[maxn]; int wson[maxn]; int sz[maxn];
4ea4 int n,q,m,Root,tot=0,cnt=0; char s[10];
5f7d struct BIT{
3bf5     int sm[maxn];
cf5a     int lowbit(int _x){return _x&(-_x);}
d5af     void build (int l,int r){
3dd2         for (int i=l;i<=r;i++){
325f             add(i,1);
95cf         }
95cf     }
6142     void add(int x,int val){
dc9a         while (x<=maxn){
865e             sm[x]+=val;
e6d9             x+=lowbit(x);
95cf         }
95cf     }
eb61     int sum(int x){
5839         int res =0;
6f1c         while (x){
e64f             res+=sm[x];
e6b6             x-=lowbit(x);
95cf         }
244d         return res;
95cf     }
9fc7     int query_sum(int l,int r){

```

```

        return sum(r)-sum(l-1);
    }
}tree;

inline void addEdge(int _u, int _v){
    des[++tot] = _v;
    nxt[tot] = first[_u];
    first[_u] = tot;
}

namespace Tree_Chain_Division{
//统计dep, 子树sz, 重儿子wson
void dfs(int node,int father){
    dep[node] = dep[father]+1;
    fa[node] = father; sz[node] =1;
    for (int t = first[node];t;t = nxt[t]){
        int v = des[t];
        if (v==father){ continue; }
        dfs(v,node);
        if (sz[v]>sz[wson[node]]){
            wson[node] = v;
        }
        sz[node]+=sz[v];
    }
}

//node所在链的头是chain
void dfs2(int node,int father,int chain){
    top[node] = chain; tpos[node] = ++cnt;
    if (wson[node]){
        dfs2(wson[node],node,chain);
    }
    for (int t = first[node];t;t = nxt[t]){
        int v = des[t];
        if (v==father||v ==wson[node]){ continue; }
        dfs2(v,node,v);
    }
}

/* s 树根 */
void init(int root){
    dfs(root,0);
    dfs2(root, 0, root);
}

int lca(int x,int y){
    while (top[x]!=top[y]){
        if (dep[top[x]]<dep[top[y]]){swap(x,y);}

```

```

7789
95cf
b0c1
427e
f9d3
26b9
a66a
593b
95cf
11f1
427e
dd7c
c5b1
afa3
e83e
e8e0
e092
1f8e
acb3
44c0
95cf
47d5
95cf
95cf
427e
ae5e
950f
d010
0f73
95cf
e83e
e8e0
b928
e6aa
95cf
95cf
c352
1a86
5136
7cdf
95cf
620b
d2f8
0cc5

```

```

7456         x = fa[top[x]];
95cf     }
d22b     if (dep[x]<dep[y])swap(x,y);
c218     return y;
95cf }
29cf void modify(int u,int v){
733e     if (fa[u]!=v){ swap(u,v); }
1e27     tree.add(tpos[u],-1);
95cf }
1dc2 int get_sum(int u,int v){
5839     int res =0;
03a1     while (top[u]!=top[v]){
a716         if (dep[top[u]]<dep[top[v]]){ swap(u,v); }
f1e8         res+= tree.query_sum(tpos[top[u]],tpos[u]);
005b         u = fa[top[u]];
95cf     }
4b1a     if (dep[u]<dep[v]){ swap(u,v); }
cbff     res += tree.query_sum(tpos[v],tpos[u]);
244d     return res;
95cf }
427e }
427e
3117 int main(){
cd91     scanf("%d",&n);
324a     for (int i=1;i<n;i++){
17be         int u,v; scanf("%d%d",&u,&v);
ad4e         addEdge(u, v);addEdge(v, u);
95cf     }
b6b8     Tree_Chain_Division::init(1);
427e     //维护
1ca5     tree.build(2,n);
ea85     scanf("%d",&q);
3605     q+=n-1;
2cc8     while (q--){
587c         scanf("%s",s);
5d10         if (s[0]=='W'){
3c9e             int x;
ea4e             scanf("%d",&x);
5d03             printf("%d\n",Tree_Chain_Division::get_sum(1,x));
8e2e         }else{
0f8b             int x,y;
a9b3             scanf("%d%d",&x,&y);
5431             Tree_Chain_Division::modify(x,y);

```

```

    }
    }
    return 0;
}

```

```

95cf
95cf
7021
95cf

```

### 6.3 Virtual\_Tree

```

//
// Created by calabash_boy on 18-10-6.
//

#include <bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 25e4+100;
const LL INF = 0x3f3f3f3f3f3f3fLL;
int first[maxn],des[maxn*2],nxt[maxn*2],tot;
int n,m;
LL dp[maxn],leng[maxn*2], len[maxn];
int vis[maxn],dep[maxn],fa[maxn];
int sz[maxn],wson[maxn],ttop[maxn],tfa[maxn];int k,h[maxn];
int stk[maxn],top;int l[maxn],r[maxn],dfs_clock;
inline void addEdge(int x,int y,int w){
    tot++;
    des[tot] = y;leng[tot] = w;
    nxt[tot] = first[x];first[x] = tot;
}
void dfs(int u,int fath){
    l[u] = ++dfs_clock;sz[u]=1;
    for (int t = first[u];t;nxt[t]){
        int v = des[t];
        if (v==fath)continue;
        LL w = leng[t];
        dep[v] = dep[u] + 1;tfa[v]=u;
        len[v] = min(len[u],w);
        dfs(v,u);sz[u]+=sz[v];
        if (sz[v]>sz[wson[u]]){wson[u] = v;}
    }
    r[u]=dfs_clock ;
}
void dfs2(int u,int chain){
    ttop[u]=chain;

```

```

427e
427e
427e
427e
302f
421c
5cad
40fb
b1ec
58a9
35b8
667a
e55b
21fe
0a19
a50a
71cf
a752
6d84
95cf
827d
84cf
3ddf
e8e0
9d74
62a8
e4a6
818a
7457
c7eb
95cf
f142
95cf
4707
0865

```

```

d6b4     if (wson[u])dfs2(wson[u],chain);
3ddf     for (int t = first[u];t;nxt[t]){
e8e0         int v = des[t];
0c51         if (v==tfa[u] || v==wson[u])continue;
8064         dfs2(v,v);
95cf     }
95cf }
620b int lca(int x,int y){
00da     while (ttop[x]!=ttop[y]){
6d86         if (dep[ttop[x]]<dep[ttop[y]])swap(x,y);
2df6         x = tfa[ttop[x]];
95cf     }
d22b     if (dep[x]<dep[y])swap(x,y);
c218     return y;
95cf }
4ac9 bool cmp(int x,int y){return l[x]<l[y];}
9627 void solve(){
c93a     scanf("%d",&k);
f3ea     for (int i=0;i<k;i++){
3596         scanf("%d",h+i);
a234         vis[h[i]]=1;dp[h[i]]=0;
95cf     }
f5bb     sort(h,h+k,cmp);
a555     int kk =k;
c701     for (int i=1;i<kk;i++){
4680         int temp = lca(h[i-1],h[i]);
b925         if (!vis[temp])vis[temp]=2,h[k++] =temp,dp[temp]=0;
95cf     }
22a9     if (!vis[1])vis[1]=2,h[k++]=1,dp[1]=0;
f5bb     sort(h,h+k,cmp);
25a6     top=1;stk[0]=h[0];
3ef4     for (int i=1;i<k;i++){
b35a         while (l[h[i]]>r[stk[top-1]])top--;
f930         fa[h[i]] = stk[top-1];
274e         stk[top++] =h[i];
95cf     }
5c52     for (int i=k-1;i>=0;i--){
dca2         if (vis[h[i]]==2)dp[h[i]] = min(dp[h[i]],len[h[i]]);
6a6b         else dp[h[i]] = len[h[i]];
d6ae         dp[fa[h[i]]]+=dp[h[i]];
95cf     }
c682     printf("%lld\n",dp[1]);
f3ea     for (int i=0;i<k;i++){
e3ec         vis[h[i]]=0;

```

```

    }
}
int main(){
    scanf("%d",&n);
    for (int i=1;i<n;i++){
        int u,v,w;
        scanf("%d%d%d",&u,&v,&w);
        addEdge(u,v,w);addEdge(v,u,w);
    }
    len[0] = len[1] = INF;
    dfs(1,-1);dfs2(1,1);
    scanf("%d",&m);
    while (m--){solve();}
    return 0;
}

```

```

95cf
95cf
3117
cd91
324a
3676
95a1
8796
95cf
8694
0e9e
aa8d
74ed
7021
95cf

```

## 7 Math

### 7.1 FFT

```

//
// Created by calabash_boy on 18-6-18.
//

#include <bits/stdc++.h>
using namespace std;
namespace fft {
    //attention data type
    typedef long long type;
    typedef double db;
    struct cp {
        db x, y;
        cp() { x = y = 0; }
        cp(db x, db y) : x(x), y(y) {}
    };
    cp operator+(cp a, cp b) { return cp(a.x + b.x, a.y + b.y); }
    cp operator-(cp a, cp b) { return cp(a.x - b.x, a.y - b.y); }
    cp operator*(cp a, cp b) { return cp(a.x * b.x - a.y * b.y, a.x * b.y + a.y
        * b.x); }
    cp conj(cp a) { return cp(a.x, -a.y); }
    type base = 1;
    vector<cp> roots = {{0, 0}, {1, 0}};

```

```

427e
427e
427e
427e
302f
421c
e48c
427e
53f7
f7dc
e718
ba04
cfb3
f329
329b
9f2f
624b
36fe
a0e1
6ecb
44b9

```

```

3a50     vector<type> rev = {0, 1};
427e
3f9e     const db PI = acosl(-1.0);
427e
2b5b     void ensure_base(type nbase) {
1af7         if (nbase <= base) {
4f2d             return;
95cf         }
bbb1         rev.resize(static_cast<unsigned long>(1 << nbase));
89c3         for (type i = 0; i < (1 << nbase); i++) {
33a9             rev[i] = (rev[i >> 1] >> 1) + ((i & 1) << (nbase - 1));
95cf         }
a0ef         roots.resize(static_cast<unsigned long>(1 << nbase));
7acf         while (base < nbase) {
cd10             db angle = 2 * PI / (1 << (base + 1));
f864             for (type i = 1 << (base - 1); i < (1 << base); i++) {
b824                 roots[i << 1] = roots[i];
90ee                 db angle_i = angle * (2 * i + 1 - (1 << base));
a5d7                 roots[(i << 1) + 1] = cp(cos(angle_i), sin(angle_i));
95cf             }
d27a             base++;
95cf         }
427e     }
3548     void fft(vector<cp> &a, type n = -1) {
4bae         if (n == -1) {
1528             n = a.size();
95cf         }
2fa3         assert((n & (n - 1)) == 0);
dca5         type zeros = __builtin_ctz(n);
c44f         ensure_base(zeros);
a1b9         type shift = base - zeros;
800c         for (type i = 0; i < n; i++) {
aa3c             if (i < (rev[i] >> shift)) {
669c                 swap(a[i], a[rev[i] >> shift]);
95cf             }
95cf         }
5911         for (type k = 1; k < n; k <= 1) {
b660             for (type i = 0; i < n; i += 2 * k) {
b247                 for (type j = 0; j < k; j++) {
7dca                     cp z = a[i + j + k] * roots[j + k];
ee2d                     a[i + j + k] = a[i + j] - z;
4da7                     a[i + j] = a[i + j] + z;
95cf                 }

```

```

        }
    }
}

vector<cp> fa, fb;

vector<type> multiply(vector<type> &a, vector<type> &b) {
    type need = a.size() + b.size() - 1;
    type nbase = 0;
    while ((1 << nbase) < need) nbase++;
    ensure_base(nbase);
    type sz = 1 << nbase;
    if (sz > (type) fa.size())
        fa.resize(static_cast<unsigned long>(sz));
    for (type i = 0; i < sz; i++) {
        type x = (i < (type) a.size() ? a[i] : 0);
        type y = (i < (type) b.size() ? b[i] : 0);
        fa[i] = cp(x, y);
    }
    fft(fa, sz);
    cp r(0, -0.25 / sz);
    for (type i = 0; i <= (sz >> 1); i++) {
        type j = (sz - i) & (sz - 1);
        cp z = (fa[j] * fa[j] - conj(fa[i] * fa[i])) * r;
        if (i != j) {
            fa[j] = (fa[i] * fa[i] - conj(fa[j] * fa[j])) * r;
        }
        fa[i] = z;
    }
    fft(fa, sz);
    vector<type> res(static_cast<unsigned long>(need));
    for (type i = 0; i < need; i++) {
        res[i] = fa[i].x + 0.5;
    }
    return res;
}

vector<type> multiply_mod(vector<type> &a, vector<type> &b, type m, type eq
= 0) {
    type need = a.size() + b.size() - 1;
    type nbase = 0;
    while ((1 << nbase) < need) nbase++;
    ensure_base(nbase);
    type sz = 1 << nbase;

```

```

95cf
95cf
95cf
427e
fbc2
427e
6833
02f0
cf09
0c88
6f7d
cb07
b44d
74d8
46e8
2155
f2d7
140d
95cf
eb13
53b1
6611
3695
f17e
4a23
0628
95cf
8cd4
95cf
eb13
a834
4516
1653
95cf
244d
95cf
427e
3ca7
02f0
cf09
0c88
6f7d
cb07

```



```

3292     if (sz > (type) fa.size()) {
74d8         fa.resize(static_cast<unsigned long>(sz));
95cf     }
2f67     for (type i = 0; i < (type) a.size(); i++) {
cfe6         type x = (a[i] % m + m) % m;
7cb0         fa[i] = cp(x & ((1 << 15) - 1), x >> 15);
95cf     }
b1cb     fill(fa.begin() + a.size(), fa.begin() + sz, cp {0, 0});
eb13     fft(fa, sz);
8c71     if (sz > (type) fb.size()) {
14b9         fb.resize(static_cast<unsigned long>(sz));
95cf     }
2cba     if (eq) {
88c2         copy(fa.begin(), fa.begin() + sz, fb.begin());
8e2e     } else {
0ac2         for (type i = 0; i < (type) b.size(); i++) {
ad83             type x = (b[i] % m + m) % m;
97f9             fb[i] = cp(x & ((1 << 15) - 1), x >> 15);
95cf         }
5f8e         fill(fb.begin() + b.size(), fb.begin() + sz, cp {0, 0});
e06b         fft(fb, sz);
95cf     }
d8f2     db ratio = 0.25 / sz;
ea9c     cp r2(0, -1);
563e     cp r3(ratio, 0);
fb2c     cp r4(0, -ratio);
7e13     cp r5(0, 1);
6611     for (type i = 0; i <= (sz >> 1); i++) {
3695         type j = (sz - i) & (sz - 1);
996e         cp a1 = (fa[i] + conj(fa[j]));
a37e         cp a2 = (fa[i] - conj(fa[j])) * r2;
51fd         cp b1 = (fb[i] + conj(fb[j])) * r3;
ad90         cp b2 = (fb[i] - conj(fb[j])) * r4;
4a23         if (i != j) {
792b             cp c1 = (fa[j] + conj(fa[i]));
ecde             cp c2 = (fa[j] - conj(fa[i])) * r2;
18a0             cp d1 = (fb[j] + conj(fb[i])) * r3;
6ced             cp d2 = (fb[j] - conj(fb[i])) * r4;
28c4             fa[i] = c1 * d1 + c2 * d2 * r5;
178d             fb[i] = c1 * d2 + c2 * d1;
95cf         }
1184         fa[j] = a1 * b1 + a2 * b2 * r5;
87e9         fb[j] = a1 * b2 + a2 * b1;
95cf     }

```

```

fft(fa, sz);
fft(fb, sz);
vector<type> res(static_cast<unsigned long>(need));
for (type i = 0; i < need; i++) {
    long long aa = fa[i].x + 0.5;
    long long bb = fb[i].x + 0.5;
    long long cc = fa[i].y + 0.5;
    res[i] = (aa + ((bb % m) << 15) + ((cc % m) << 30)) % m;
}
return res;
}

vector<type> square_mod(vector<type> &a, type m) {
    return multiply_mod(a, a, m, 1);
}

};
const int maxn = 2e5+100;
int n,x;
int a[maxn],sum[maxn];
int cnt[maxn];
vector<long long > A,B,C;
//example:
//f[i] = number of subsequences whose occurrence of 1 is i.
//f[i] = \sum_{cnt[j]*cnt[j-i]}
int main(){
    scanf("%d%d", &n, &x);
    cnt[0]=1;
    for (int i=1;i<=n;i++){
        scanf("%d",a+i);
        sum[i]=sum[i-1];
        if(a[i]<x){
            sum[i]++;
        }
        cnt[sum[i]]++;
    }
    A.resize(n*2+2);
    B.resize(n*2+2);
    for (int i=0;i<=n;i++){
        A[n+i] = cnt[i];
        B[n-i] = cnt[i];
    }
    C = fft::multiply(A,B);
    C[n*2]-=n+1;
    C[n*2]>=1;

```

```

eb13
e06b
a834
4516
9dbc
d335
de5d
67e4
95cf
244d
95cf
427e
2307
b845
95cf
329b
eb45
86d1
85f0
6ece
a6aa
427e
427e
427e
3117
9959
0fe6
6dbf
60cb
9a8f
5a5e
f3df
95cf
6210
95cf
bf61
f81b
0423
6785
f450
95cf
284a
7aa5
f49a

```

```

003d     for (int i=n*2;i<=n*3;i++){
060d         cout<<C[i]<<"\n";
95cf     }
7021     return 0;
95cf }

```

## 7.2 FWT

```

427e //
427e // Created by calabash_boy on 18-8-17.
427e //
427e //UOJ 310
302f #include<bits/stdc++.h>
421c using namespace std;
5cad typedef long long LL;
a923 const int N = 1048576;;
5bf2 const int MOD = 998244353;
2003 const int INV2 = (MOD+1)>>1;
4d4d const int INV4 = 1LL*INV2*INV2%MOD;
ac9d int a[N];
5c83 int n;
427e //xor fwt : A[i] = \sigma_{-1^{([i&j])}}*a[j]} [x]:count of 1-bit
3284 void FWT(int *a,int n,int r){
65de     for (int i=1;i<n;i<=1){
2d6f         for (int j=0;j<n;j+=(i<<1)){
3d77             for (int k=0;k<i;k++){
bf2b                 int x = a[j+k];
24a0                 int y = a[j+k+i];
f418                 if (r){
a62b                     a[j+k] = (x+y)%MOD;
df0f                     a[j+k+i] = (x-y+MOD)%MOD;
8e2e                 }else{
a36d                     a[j+k] = 1LL*(x+y)*INV2%MOD;
5b23                     a[j+k+i] = 1LL*(x-y+MOD)*INV2%MOD;
95cf                 }
95cf             }
95cf         }
95cf     }
e854 LL pow_mod(LL x,LL y){
1938     LL ret = 1;

```

```

for (;y;y>=1){if (y&1) ret = ret*x%MOD;x = x*x%MOD;}
return ret;
}
int main(){
scanf("%d",&n);
for (int i=1;i<=n;i++){
int x;
scanf("%d",&x);
a[x]++;
}
FWT(a,N,1);
for(int i=0;i<N;i++){
a[i] = (n+2*a[i])%MOD;
int cnt3 = 1LL*(a[i]+n)%MOD*INV4%MOD;
int cnt1 = n-cnt3;
a[i] = pow_mod(3,cnt3);
if (cnt1&1){
a[i] = MOD-a[i];
}
}
FWT(a,N,0);
printf("%d\n", (a[0]+MOD-1)%MOD);
return 0;
}

```

## 7.3 BerlekampMassey

```

//
// Created by calabash_boy on 18-8-16.
//
#include<bits/stdc++.h>
#define FOR(i,l,r) for (int i = (l);i<(r);i++)
#define FORD(i,r,l) for (int i= (r);i>(l);i--)
using namespace std;
typedef long long LL;
typedef vector<LL> V;

const int MOD = 1e9+7;

// k 为 m 最高次数 且 a[m] == 1
namespace BerlekampMassey {
inline void up(LL& a, LL b) { (a += b) %= MOD; }

```

```

427e V mul(const V& a, const V& b, const V& m, int k) {
68c4     V r; r.resize(2 * k - 1);
138d     FOR (i, 0, k)
4c60         FOR (j, 0, k)
d87c             up(r[i + j], a[i] * b[j]);
01e3         up(r[i + j], a[i] * b[j]);
43e8     FORD (i, k - 2, -1) {
d87c         FOR (j, 0, k)
bbda             up(r[i + j], r[i + k] * m[j]);
57fc         r.pop_back();
95cf     }
547e     return r;
95cf }
e854 LL pow_mod (LL x, LL y) {
1938     LL ret = 1;
4fc6     for (; y >= 1; if (y & 1) ret = ret * x % MOD; x = x * x % MOD; }
ee0f     return ret;
95cf }
025b LL get_inv(LL x, LL MOD) {
a4c6     return pow_mod(x, MOD - 2);
95cf }
b35e V pow(LL n, const V& m) {
737d     int k = (int)m.size() - 1; assert(m[k] == -1 || m[k] == MOD - 1);
bd5c     V r(k), x(k); r[0] = x[1] = 1;
ddfe     for (; n; n >= 1, x = mul(x, x, m, k))
77c0         if (n & 1) r = mul(x, r, m, k);
547e     return r;
95cf }
0d21 LL go(const V& a, const V& x, LL n) {
427e     // a: (-1, a1, a2, ..., ak).reverse
427e     // x: x1, x2, ..., xk
427e     // x[n] = sum[a[i] * x[n-i], {i, 1, k}]
84ec     int k = (int)a.size() - 1;
f0f5     if (n <= k) return x[n - 1];
4690     V r = pow(n - 1, a);
f7ff     LL ans = 0;
4c60     FOR (i, 0, k)
d862         up(ans, r[i] * x[i]);
4206     return ans;
95cf }
ad3d V BM(const V& x) {
89e6     V a = {-1}, b = {233};
c493     FOR (i, 1, x.size()) {

```

```

        b.push_back(0);
        LL d = 0, la = a.size(), lb = b.size();
        FOR (j, 0, la) up(d, a[j] * x[i - la + 1 + j]);
        if (d == 0) continue;
        V t; for (auto& v: b) t.push_back(d * v % MOD);
        FOR (j, 0, a.size()) up(t[lb - 1 - j], a[la - 1 - j]);
        if (lb > la) {
            b = a;
            LL inv = -get_inv(d, MOD);
            for (auto& v: b) v = v * inv % MOD;
        }
        a.swap(t);
    }
    for (auto& v: a) up(v, MOD);
    return a;
}
void sample();
}
void BerlekampMassey::sample() {
    V x(6);
    x[0] = 1;
    x[1] = 2;
    x[2] = 21;
    x[3] = 212;
    x[4] = 2141;
    x[5] = 21622;
    V a = BerlekampMassey::BM(x);
    cout << "a[n]_F";
    for (int i = 0; i < a.size() - 2; i++) {
        cout << a[i] << "a[n-" << a.size() - 1 - i << "]"_F;
    }
    cout << a[a.size() - 2] << "a[n-1]" << endl;
}
int main() {
    BerlekampMassey::sample();
    return 0;
}

```

```

73f7
6453
d228
85ae
292f
296a
3ead
46e5
f0ce
b92f
95cf
64bf
95cf
b24a
5ffd
95cf
bb1a
95cf
f425
3ddb
a54e
989f
5e15
5ea7
3adf
1579
6243
a849
0126
844c
95cf
e0ba
95cf
3117
47ff
7021
95cf

```

## 8 Others

### 8.1 Header

```

427e //
427e // Created by calabash_boy on 18-10-18.
427e //
b54d #pragma GCC optimize(3)
302f #include <bits/stdc++.h>
421c using namespace std;
427e
426f #ifdef __LOCAL_DEBUG__
59a8 # define _debug(fmt, ...) fprintf(stderr, "\033[91m[%s_3d]:_" fmt "\n\033[0m",
    \
1a94 __func__, __LINE__, ##__VA_ARGS__)
a8cb #else
0c29 # define _debug(...) (void(0))
1937 #endif
427e
d54b #define PB(x) push_back(x)
8f39 #define rep(i,l,r) for (int i = l, _ = r; i< _; i++)
aa2e #define REP(i,l,r) for (int i=l, _=r; i<= _; i++)
7e99 #define leave(x) do {cout<<#x<<endl;fflush(stdout);return 0;}while (0);
c33e #define untie do{ios::sync_with_stdio(false);cin.tie(nullptr);cout.tie(nullptr)
    ;}while (0)
427e
5cad typedef long long LL;

```

```

typedef long long ll;
typedef vector<int> vi;
typedef vector<ll> vl;
typedef long double db;
typedef pair<int,int> pii;
typedef pair<ll,ll> pll;
const int inf = 0x3f3f3f3f;
const ll inf_ll = 0x3f3f3f3f3f3f3f3fLL;

/***** header *****/

int main(){
    int x=3;
    scanf("%d", &x);
    _debug("%d", x);
    vi a(0);
    for (auto e:a){

    }
    return 0;
}

```

```

4085
76b3
3a45
2bc8
3688
0d99
a7c7
a744
427e
427e
5862
427e
427e
3117
764d
ea4e
e0ea
b729
6496
427e
95cf
7021
95cf

```