All even feature IDs are for two handed signs

Dynamic Data Structure

*when I refer to Right if it is one handed sign, then it means the hand that is signing

Feature ID	Type of Feature	Two Handed, One Handed or Both	F	Signs with this feature
0	NONE (to keep all 2 handed features even)	-	-	-
1	Right* Palm Noticeable X Displacement	Both	Leap API: Find palm position for all frames. Then find average displacement of all X frames of Palm position	
2	Left Palm Noticeable X Displacement	Two Handed	Same as Above	
3	Right* Palm Noticable Z Displacement	Both	Leap API: Find palm position for all frames. Then find average displacement of all Z frames of Palm position	
4	Left Palm Noticable Z Displacement	Two Handed	Same as Above	
5	Right* Pinky Distal Bone Noticable Y Movement	Both	Find Distal bone of Pinky Finger. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all Y frames	
6	Left Pinky Distal Bone Noticable Y Movement	Two Handed	Same as Above	
7	Right* Ring Distal Bone Noticable Y Movement	Both	Find Distal bone of Ring Finger. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all Y frames	
8	Left Ring Distal Bone Noticable Y Movement	Two Handed	Same as Above	
9	Right* Middle Distal Bone Noticable Y Movement	Both	Find Distal bone of Middle Finger. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all Y frames	
10	Left Middle Distal Bone Noticable Y Movement	Two Handed	Same as Above	
11	Right* Index Distal Bone Noticable Y Movement	Both	Find Distal bone of ndex Finger. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all Y frames	
12	Left Index Distal Bone Noticable Y Movement	Two Handed	Same as Above	
13	Right* Thumb Distal Bone Noticable Y Movement	Both	Find Distal bone of Thumb. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all Y frames	
14	Left Thumb Distal Bone Noticable Y Movement	Two Handed	Same as Above	
15	Right* Index Distal Bone Noticable X Movement	Both	Find Distal bone of Index Finger. Then use the bone.NextJoint function to get the vector. Then find the average dispalcement of all X frames	
16	Left Index Distal Bone Noticable X Movement	Two Handed	Same as Above	

Using Hand in Leap API

Using Finger Object of Type PINKY

Using Finger Object of Type RING

Using Finger Object of Type MIDDLE

Using Finger Object of Type INDEX

Using Finger Object of Type THUMB

Using Finger Object of Type INDEX