```
\overline{\operatorname{defmodtype} X \operatorname{do} \overline{P} \, \overline{D} \operatorname{end}} \operatorname{\$defmodule} \, Main \operatorname{do} \, \overline{B} \operatorname{end}
 П
          ::=
                    X
           S
                    \verb+sbehaviour+ X
         ::=
                    param x = t
 P
                    param x
                    $defmodule X do \overline{P} \overline{S} \overline{B} end
 B
                    x = v
                    type x = t
                    \operatorname{\$opaque} x = t
 E
                   E(\overline{E},)
            E.\hat{l}
                   (E \in t)?E : E
                   \frac{X [\overline{x=t}].x}{X [\overline{x=t}].X [\overline{x=t}]}
        ::=
                    \% \left\{ \overline{l=v} \right\} \\ \$ \wedge \overline{t \to t} \operatorname{fn} \overline{x} \to E 
                   \$ \cap (\overline{I:T}) \to T \operatorname{fn} \overline{I} \to E
 T
        ::= t
                    M
                  X\left[\overline{x=t}\right]
M
         ::=
                    \{\overline{D}\}
                    M \cap M
   t ::=
                    int
                    t \to t
                    \% \{\overline{f}\}
                    t \lor t
                    t \wedge t
                    \neg t
                    \mathbb{O}
                    \overline{X} [\overline{x=t}].x
                   Module X: T
                    x : \bigcap \overline{T}
                    page x
                    t = t
```

Figure 1: Syntax of the surface language

Figure 2: Component-wise intersection

Figure 3: Component-wise union

Figure 4: Formation rules for environments

 $\frac{}{\Sigma,\Gamma \vdash \mathsf{struct}(M \cap M') = \mathsf{struct}(M' \cap M)}$

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$$\overline{\Sigma,\Gamma \vdash \mathsf{struct}(M \cap (M' \cap M'')) = \mathsf{struct}((M \cap M') \cap M'')} \\ \\ \frac{\mathsf{Struct\text{-}Declaration}}{\Sigma,\Gamma \vdash \overline{D}} \\ \\ \overline{\Sigma,\Gamma \vdash \mathsf{struct}\left(\left\{\overline{D}\right\}\right) = \left\{\overline{D}\right\}} \\$$

$$\frac{X = \left(\overline{x_i} \mapsto \overline{D}\right) \in \Sigma \qquad \forall i.\Sigma, \left(x_1 = t_1, \dots, x_i = t_i, \Gamma\right) \vdash t_{i+1} : \star}{\Sigma, \Gamma \vdash \mathsf{struct}\left(X\left[\overline{x_i = t_i}\right]\right) = \left\{\mathsf{\$type}\,x_i = t_i; \overline{D}\right\}}$$

Figure 5: Erasure of name subtyping

Figure 6: Typing rules for declarations

Figure 7: Typing rules for the surface language