

**Project Title**

Simple airplane design.

**Year Accomplished**

in 2023

**Position**

Coding game

**Publication Link****Project Description**

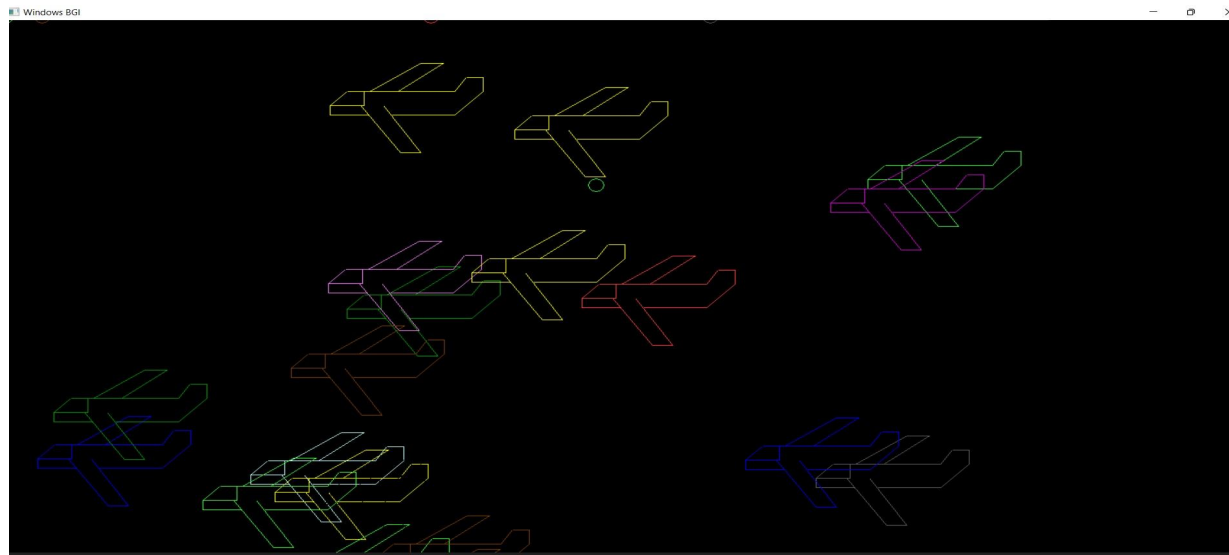
For the description, this is a framework for a game that will later become a simple fighter plane game, within the framework of this game you can see a few planes can shoot bullets which will later develop into a simple fighter plane game also planes can move even though they are not yet free because thus framework is still a framework. Base not yet developed.

```
#include <iostream>
#include <graphics.h>

using namespace std;

class pesawatSimple{
public:
    float x=200,y=200,s=7; //x & y menunjukan posisi tinggi, s menunjukan skala
    float vx,vy;
    float xp,yp;
    int counter=0;
    int color;

    void drawpeluru()
    {
        if(ismouseclick(WM_LBUTTONDOWN)){
            clearmouseclick(WM_LBUTTONDOWN);
            counter=20;
            xp=mousex();
            yp=mousey();
        }
        if(counter==20)
```

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Portfolio Submission for  
Apple Developer Academy  
Cohort 2023