

Name (print): \_\_\_\_\_

UVa userid: \_\_\_\_\_

## Unix Honor Pledge for CS 2150, spring 2020

On my honor as a student at the University of Virginia, I agree, unless specifically given permission otherwise:

- To not use any integrated development environment (IDE) for the development of C++ or assembly programs for the work for this course. These include, but are not limited to, such development environments such as Eclipse, Netbeans, Xcode, Geany, Visual Studio, Atom, etc. The Sublime editor is allowed, provided it is used without extensions for build automation, debugging, or code completion; it shouldn't be any more powerful than a text editor like Emacs.
  - This applies to IDEs on any platform, such as Microsoft Windows, Mac OS X, Unix, etc.
- To develop my course programming work on Unix or Unix-like system. These systems include Linux (any variant), FreeBSD, Solaris, Unix systems installed on a virtual machine running on another OS (such as Windows or Mac OS X), remote Unix systems, and others as discussed in lecture.
  - IDEs cannot be used in such systems, however, as that defeats the purpose.
  - Mac OS X is allowed as long as the Unix-based features are used, and IDEs are not used.
  - The Windows 10 Bash shell is allowed, but you are on your own on this one – and you still can't use Windows IDEs or Windows-based editors.
- If there is any doubt about the applicability of this pledge, I will ask before assuming.

Failure to abide by this agreement will mean an immediate failure for the course, and the raising of honor charges.

Signature: \_\_\_\_\_