

Pattern Recognition

Min Wang

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Textbook

- R. Duda, P. Hart, D. Stork, *Pattern Classification, second edition*, 2000 (有中译本)
- 张学工, *模式识别 (第三版)*, 清华大学出版社, 2010
- A.R.Webb, K.D.Copsey, *Statistical Pattern Recognition*, third edition, 2015 (有中译本)

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Application Cases

- Character Recognition
 - OCR (Optical Character Recognition)
- Speech Recognition
 - translation machine, identification
- Intelligent Traffic
 - License plate, car model
- Target Recognition
 - ATR (Automatic Target Recognition)
- Many more

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What is PR?

- Pattern 2
- Sample 2 2 2 2 2
- Recognition 2 3
- Learning/Training
- Evaluation/Test

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What is PR?

- Pattern recognition is the study of how machines can observe the environment, learn to **distinguish patterns** of interest from their background, and **make** sound and reasonable **decisions** about the categories of the patterns. (Anil K.Jain)

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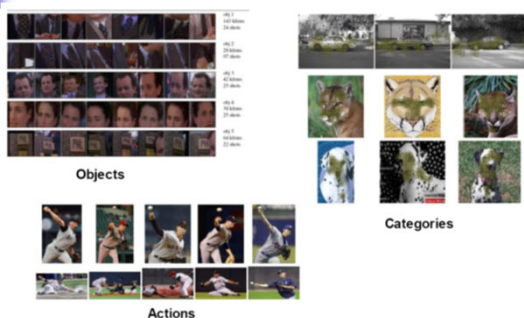
Visual data in life



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Discovering visual patterns



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Structured PR methods (Jingsun Fu, 1960s)

- Also called knowledge-based PR methods
- Structured representation (string, tree, graph)
- Structure (syntax) analysis
- Limited usage
- Difficulty in inference, recursion



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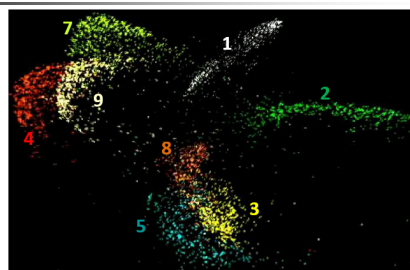
Statistical PR methods (T.Pavlidis, 1971)

- A sample \rightarrow a feature vector $x^T = [x_1, \dots, x_n]$
- Feature vectors \rightarrow feature space
- How to divide the feature space
- Widely used
- Less make use of the structure relationship of patterns



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Handwritten digits recognition

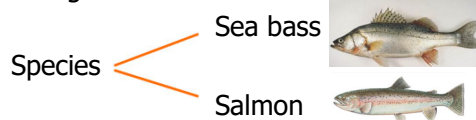


Hand-written digit images
projected as points on a two-dimensional (nonlinear) feature spaces

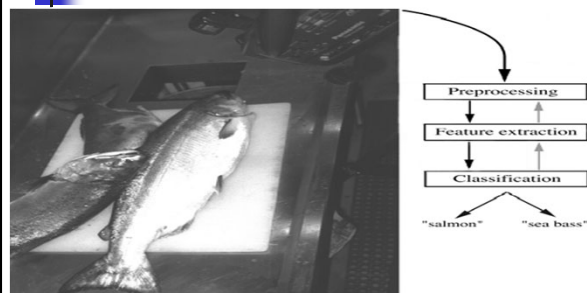
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An Example

- "Sorting incoming fish on a conveyor according to species using optical sensing"



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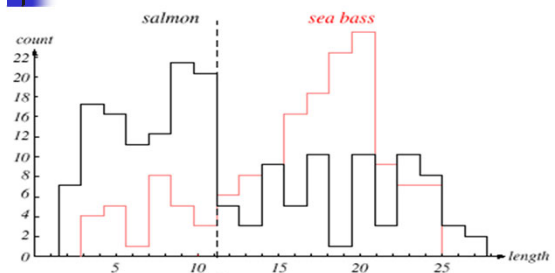
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- Preprocessing
 - Use a segmentation operation to isolate fishes from one another and from the background
- Feature extraction
 - Reduce the Information from a single fish by measuring certain features
- Classification
 - Our focus

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Classification by length

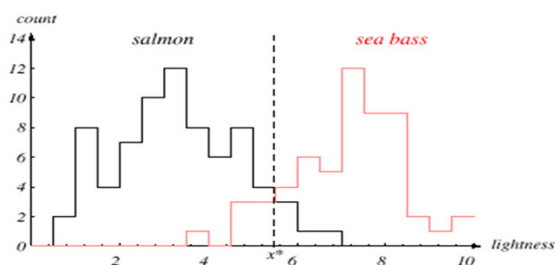


The **length** is a poor feature alone!
Select the **lightness** as a possible feature.

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Classification by lightness



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Decision theory

- Threshold decision boundary and cost relationship
 - Move our decision boundary toward smaller values of lightness in order to minimize the cost (reduce the number of sea bass that are classified salmon!)

Central task of decision theory

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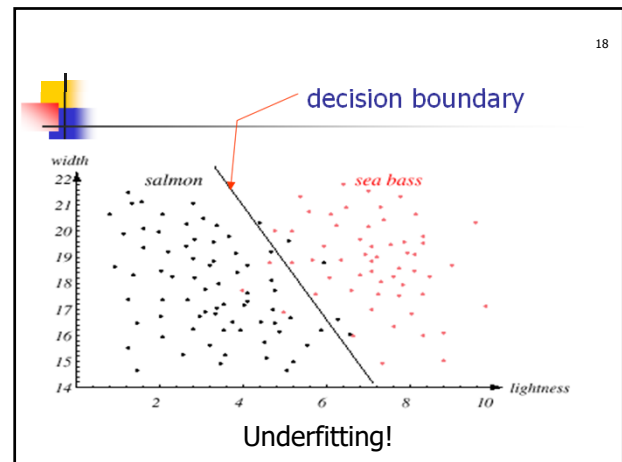
Feature vector

- Adopt the lightness and add the width of the fish

Fish $\rightarrow x^T = [x_1, x_2]$

Lightness Width

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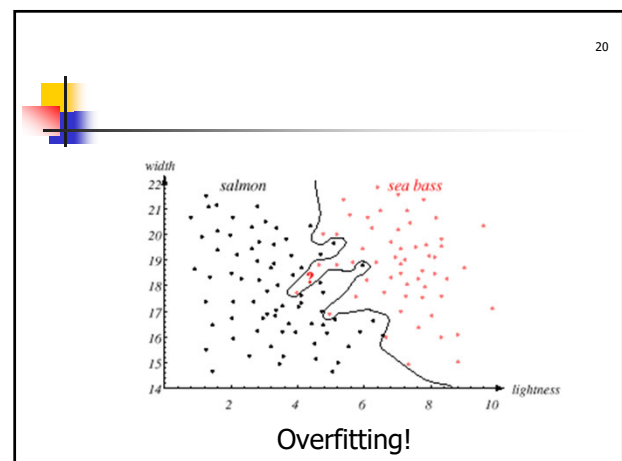
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Feature choice

- We might add other features that are not correlated with the ones we already have. A precaution should be taken not to reduce the performance by adding such "noisy features"
- Ideally, the best decision boundary should be the one which provides an optimal performance such as in the following figure:

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Generalization

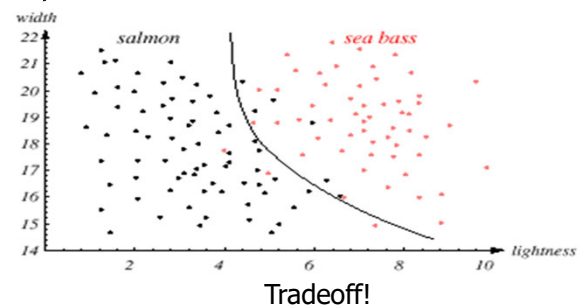
- However, our satisfaction is premature because the central aim of designing a classifier is to correctly classify novel input

↓
Issue of generalization!

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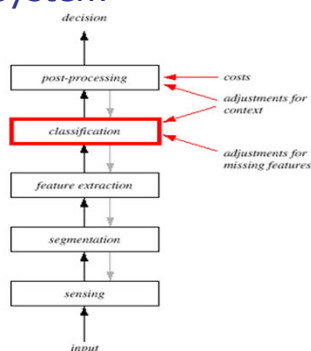
Model choice



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A PR System



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Sensing

- Use of a transducer (camera or microphone)
- PR system depends of the bandwidth, the resolution sensitivity distortion of the transducer
- Data collection. How do we know when we have collected an adequately large and representative set of examples for training and testing the system?
- Out of our scope

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Segmentation

- Samples should be well separated and should not overlap
- Out of our scope

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Feature extraction

- Feature choice
 - Discriminative features
 - Insensitive to noise
 - Invariant features with respect to translation, rotation and scale
 - Simple to extract
- Depends on the characteristics of the problem domain

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Classification

- Use a feature vector provided by a feature extractor to assign the object to a category
- Model choice. Unsatisfied with the performance of our fish classifier and want to jump to another class of model
- Training. Use data to determine the classifier. Many different procedures for training classifiers and choosing models

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Post-processing

- Measure the error rate (or performance) and switch from one set of features to another one
- Exploit context information other than from the target pattern itself to improve performance
- What is the trade-off between computational ease and performance?
- How an algorithm scales as a function of the number of features, patterns or categories?

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Conclusion

- Reader seems to be overwhelmed by the number, complexity and magnitude of the sub-problems of Pattern Recognition
- Many of these sub-problems can indeed be solved
- Many fascinating unsolved problems still remain

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Learning Algorithms

- Supervised Learning
 - Classification
 - Regression
- Unsupervised Learning
 - Density Estimation
 - Clustering
 - Dimensionality Reduction

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Supervised Learning

Feature Space \mathcal{X}

Words in a document

Label Space \mathcal{Y}

"Sports"
"News"
"Science"
...

classification
(Y discrete)

Market information
up to time t

Share Price
"\$ 24.50"

regression
continuous)

Given $D = \{\mathbf{X}_i, \mathbf{Y}_i\}$, learn $f(\cdot): \mathbf{Y}_i = f(\mathbf{X}_i)$, s.t. $D^{\text{new}} = \{\mathbf{X}_j\} \Rightarrow \{\mathbf{Y}_j\}$

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Unsupervised Learning- Density Estimation

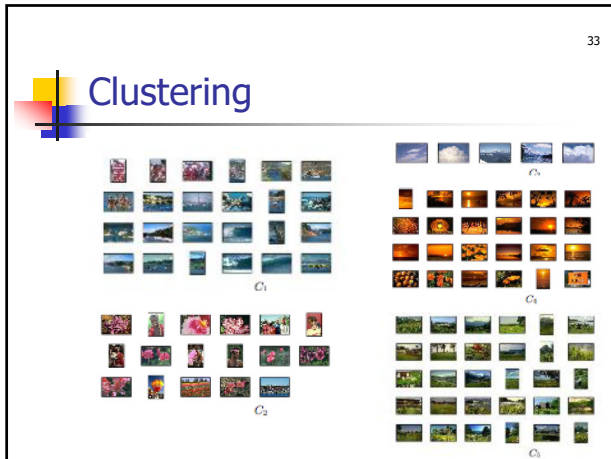
Feature Space \mathcal{X}

Words in a document

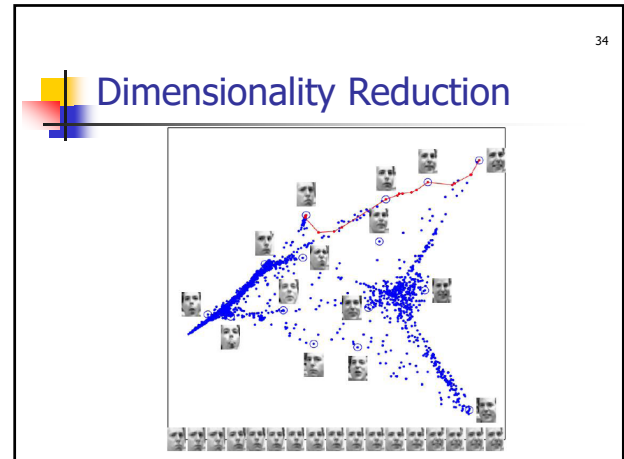
Word distribution
(Probability of a word)

Given $D = \{\mathbf{X}_i\}$, learn $f(\cdot): \mathbf{Y}_i = f(\mathbf{X}_i)$, s.t. $D^{\text{new}} = \{\mathbf{X}_j\} \Rightarrow \{\mathbf{Y}_j\}$

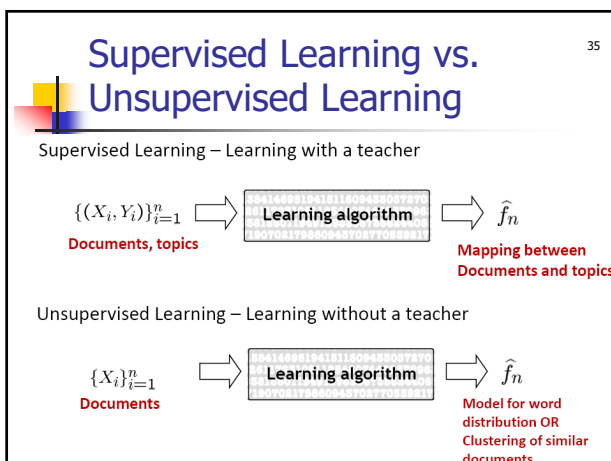
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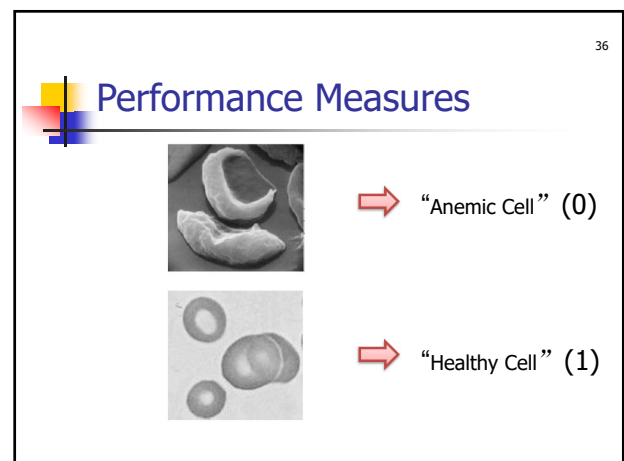
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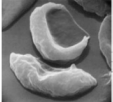
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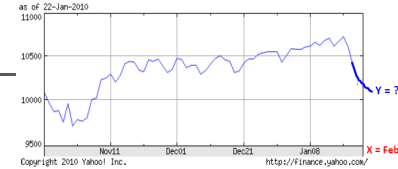
$\text{loss}(Y, f(X))$ - Measure of closeness between true label Y and prediction $f(X)$

X	Y	$f(X)$	$\text{loss}(Y, f(X))$
	"Anemic cell"	"Anemic cell"	0
		"Healthy cell"	1

$\text{loss}(Y, f(X)) = 1_{\{f(X) \neq Y\}}$ **0/1 loss**

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X	Share price, Y	$f(X)$	$\text{loss}(Y, f(X))$
Past performance, trade volume etc. as of Sept 8, 2010	"\$24.50"	"\$24.50"	0
		"\$26.00"	1?
		"\$26.10"	2?

$\text{loss}(Y, f(X)) = (f(X) - Y)^2$ **square loss**

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$\text{loss}(Y, f(X))$ - Measure of closeness between true label Y and prediction $f(X)$

Don't just want label of one test data (cell image), but any cell image $X \in \mathcal{X}$

$(X, Y) \sim P_{XY}$

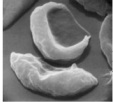
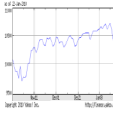
Given a cell image drawn randomly from the collection of all cell images, how well does the predictor perform on average?

$\text{Risk } R(f) \equiv \mathbb{E}_{XY} [\text{loss}(Y, f(X))]$

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Performance: Risk $R(f) \equiv \mathbb{E}_{XY} [\text{loss}(Y, f(X))]$

	$\text{loss}(Y, f(X))$	Risk $R(f)$
 \Rightarrow "Anemic cell"	$1_{\{f(X) \neq Y\}}$ 0/1 loss	$P(f(X) \neq Y)$ Probability of Error
 \Rightarrow Share Price "\$24.50"	$(f(X) - Y)^2$ square loss	$\mathbb{E}[(f(X) - Y)^2]$ Mean Square Error

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Bayes optimal rule

Ideal goal: Construct **prediction rule** $f^* : \mathcal{X} \rightarrow \mathcal{Y}$

$$f^* = \arg \min_f \mathbb{E}_{XY} [\text{loss}(Y, f(X))]$$

Bayes optimal rule

Best possible performance:

$$\text{Bayes Risk} \quad R(f^*) \leq R(f) \quad \text{for all } f$$

BUT... Optimal rule is not computable - depends on unknown P_{XY} !

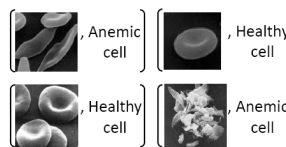
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Experience—Training Data

Training data (experience) provides a glimpse of P_{XY}

$$\text{(observed)} \quad \{(X_i, Y_i)\}_{i=1}^n \stackrel{i.i.d.}{\sim} P_{XY} \quad \text{(unknown)}$$

↓ independent, identically distributed



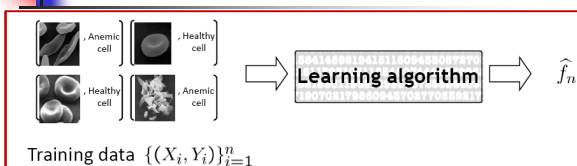
Provided by expert,
measuring device,
some experiment, ...

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Supervised Learning Algorithm



\hat{f}_n is a mapping from $\mathcal{X} \rightarrow \mathcal{Y}$ $\hat{f}_n \left[\text{image of anemic cell} \right] = \text{"Anemic cell"}$

Test data X

Note: test data \neq training data

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What you should know...

- pattern, sample, recognition, pattern recognition
- feature, feature vector, feature space, decision boundary
- components of a PR system
- task, performance, experience
- Bayes optimal rule
- training (data), test (data), generalization

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