

Unix Shell

```
$ echo "Data Sciences Institute"
```

What is Unix?

Unix was a text-based operating system created in 1970, with many derivatives including Linux and MacOS.

Linux powers

- 90% of global cloud infrastructure
- 100% of the world's top 500 high performance computers
- 97% of embedded and IoT devices

Bash and similar shells

- are the primary way of interacting with most production Linux systems
- empower you to quickly and easily navigate the system, manipulate files, and automate tasks

So what is the shell?

A *shell* is any user interface/program that takes an input from the user, translates it into instructions that the operating system can understand, and conveys the output back to the user.

There are various types of user interfaces:

- graphical user interfaces (GUI)
- touch screen interfaces
- command line interfaces (CLI)

And what is Bash?

We'll be focusing on command line interfaces (CLI), more specifically Bash, which stands for the Bourne Again SHell.

On Windows: open the **Git Bash** or **Windows Terminal** app

On MacOS or Linux: open the **Terminal** app

On newer macs, the default shell is zsh, which is almost identical to Bash.

Let's get started!

First, we'll open our terminal. As mentioned earlier, this is most likely called terminal and can be found by searching our computer, which on a Mac would be through cmd + space

Let's take a look at the terminal. What do we notice?

- last login
- name
- location
- shell

Looking at the Shell

Let's start with a few commands and see what happens in our terminal.

```
$ echo Rachael  
$ date  
$ cal  
$ lksjfs
```

- What happens when we type something that does not exist?
- What happens with errors?

Navigate Files / Directories

Directories

Let's try three commands that help us navigate our system:

1. When using Bash, we always have a *working directory*:

```
$ pwd
```

`pwd` prints our current working directory. If we ever need to know where we are, we can execute this command.

2. To know what files and folders exist in our working directory, we can use the code below:

```
$ ls
```

3. We can change the working directory using the following command:

```
$ cd
```

By default, `cd` changes your *working directory* to your *home directory*. You can also use `cd` to set your *working directory* by including the desired *pathname*

```
$ cd Desktop
```

```
$ cd Desktop
```

Note #1: In this example

- We can change the behaviour of the `cd` command by providing *arguments*
- By default, `cd` changes the *working directory* to our *home directory*
- By adding `Desktop` after the `cd` command, we change to the `Desktop` directory instead
- Most other bash commands have their own *arguments* that allow you to modify the behaviour and effect of the command

Let's try using a *pathname argument* with the `ls` command too!

```
$ cd  
$ ls Desktop
```



```
$ cd Desktop
```

Note #2:

- we were able to refer to the `Desktop` directory using only its directory name because it existed within our *working directory* at the time the command was *called*
- in this context, `Desktop` is a *relative pathname*
- to refer to paths outside our working directory, use the full path instead

If we wanted to change the working directory to a directory outside of our working directory, we would need to specify an *absolute pathname*:

```
$ cd /Users/rachellam/Documents  
$ cd /c/Users/simeo/Downloads
```

Paths

As we've seen, directory names separated by slashes are paths. There are two types of paths, *absolute* and *relative*.

- An *absolute pathname* begins at the *root directory* and includes each directory, separated by slashes until the desired directory or file is reached.
- A *relative pathname* starts from the current *working directory* and uses symbols `.` or `..` to represent relative positions in the file tree.

Using `cd` and `pwd` let's take a look at how we can use *absolute* and *relative pathnames*.

```
$ cd /usr/bin  
$ pwd
```

```
$ cd /usr  
$ pwd
```

```
$ cd ..  
$ pwd
```

Working with Files / Directories

We're going to learn some basic commands to begin some preliminary coding. We'll also be using these throughout the module, so it's important to understand how they work now:

- create directory `mkdir`
- create an empty file `touch`
- copy `cp`
- move and rename `mv`
- remove `rm`

Commands

mkdir

First let's make a directory. It's important to remember what directory you're working in currently, because that's where the new directory will be made. Let's assume for now, we're working on our Desktop.

```
$ mkdir my_directory
```

We can also create multiple directories at the same time:

```
$ mkdir dir1 dir2 dir3
```

touch

We can also make new empty files from the command line.

Using `touch`, we can make a new file in our *working directory*.

```
$ touch file1
```

We can also create a specific file type by adding the extension:

```
$ touch file1.txt
```

cp

Now we're going to copy a file that we have in our *working directory*. It can be any file but remember to include the extension or if it has multiple characters, special characters and spaces, to wrap it in quotes.

```
$ cp file1 file2
```


We can also copy files or directories into a directory.

```
$ cp file1 dir1/
```

And all files from one directory into another using *wildcards*:

```
$ cp dir1/* dir2
```

Wildcards

Wildcards enable us to use commands on more than one file at a time.

The `*` is a placeholder that represents zero or more characters when used in a *pathname*.

For example:

- `./*` matches all files and folders in the current directory
- `./*.txt` matches all files and folders that have a txt extension in the current directory
- `/home/simeo/project1_*` matches all files and folders that begin with `project1_` in the `/home/simeo` directory

Wildcards are one of many reasons why bash so powerful!

Many of the features in bash empower you to work with a large number of files easily.

There are some useful *options* that accompany `cp` :

Option	Description
-i	Before overwriting an existing file, prompt the user for confirmation.
-R	Recursively copy directories and their contents.
-v	Display informative messages as the copy is performed.

mv

The mv command enables us to move and rename files and directories, depending on how it's used. In the example below, `mv` renames file1 to file2.

Rename a file:

```
$ mv file1 file2
```

Here, `mv` moves `file1` from the *working directory* into `./dir1`:

```
$ mv file1 dir1
```

We can also move directories into other directories:

```
$ mv dir1 dir2
```

In this case, if `dir2` exists, `dir1` will be moved to `dir2`. If `dir2` does not exist, it will be created and `dir1` will be moved to the newly created `dir2`. In both cases the entire directory will be moved to another/new directory, rather than the contents.

Let's say we're in the directory `Desktop` and we just moved `file1` into `dir1` but now we want to put it back in `Desktop`. How would we move a file out of a directory into another one? Unfortunately we can't just say

```
$ mv file1 Desktop
```

because `file1` does not exist in `Desktop` any more and the command will try and rename `file1` to `Desktop`.

The answer involves using *absolute pathnames* and the tilde `~` notation:

```
$ mv dir1/file1 ~/Desktop
```

If we just wanted to move `file1` into `dir2` (if `dir2` is in our *working directory*), we could type:

```
$ mv dir1/file1 dir2
```

What if we want to move just the contents of `dir1` to another directory rather than the whole folder?

HINT: it is very similar to copying (`cp`).

Move just the contents of dir1 to another directory rather than the whole folder:

```
$ mv dir1/* dir2
```

This is a combination of the directory `dir1`, pathnames `/` and wildcards `*`. Here, `dir1/*` takes all the contents of `dir1` and puts it in `dir2`.

We could also use the same technique to specify certain files to move rather than all of them.

How would we move all txt files from `dir1` into `dir2` ?

Questions?

We're starting to combine our knowledge of files, directories and pathnames with some basic commands. How do we feel up to this point?

rm

To remove files we use the command `rm`. Because we're now deleting files, it's important that you're sure of what you're deleting because there is no way to undo. Fortunately!! there are ways to do this.

```
$ rm file1
```

Without specifying any *options*, `file1` will be deleted without any feedback.

To ensure we want to delete something, we can use the option `-i` (interactive) that we learned earlier.

```
$ rm -i file1
```

This will prompt a question asking us if we want to delete `file1`. We can respond with `y` (yes) or `n` (no).

If we want to delete a directory, we need to use the option `-r` (recursive) as we did when copying (`cp`). This will recursively delete everything inside of the directory and the directory itself.

```
$ rm -r dir1
```

If we're specifying multiple deletions and a directory does not exist, the shell will tell us. If we don't want that message, we can add the `-option`, `-f` (force). Force will override `-i` if it is included.

1. How do you delete multiple directories?
2. What happens if you delete multiple directories with `-i` ?
3. What happens if you delete multiple directories with `-i` but one does not exist?

Remember, it's extremely important to remember that you cannot undo `rm`. This means, if you start using wildcards to specify filenames and don't include `-i`, you could delete things by accident. For example, let's say you want to delete all `.txt` files in a directory:

```
$ rm *.txt
```

If you accidentally add a space between `*` and `.txt`, the `rm` command will delete all the files in the directory and then try to find a `.txt` file which does not exist because it delete everything.

Editing text files

We can edit text files in the command line using `nano`

```
$ nano file1.txt
```

To exit `nano`, press Control + X. The shortcuts are also shown at the bottom of the terminal while in the `nano` editor, where `^` denotes the Control key.

For more complex edits, we can launch Visual Studio Code directly from the command line.

```
$ code file1.txt
```

Note: MacOS users may need to setup the `code` command first.

Bash scripts

We can write down a list of commands in a *script*, useful for

- A set of commands we need to frequently *execute* together
- Sharing commands with others

A bash *script* is a text file with commands on different lines.

- bash will *execute* each command in sequence

Lines that begin with a `#` are *comments* that are ignored by bash.

- Use *comments* to annotate your thought process

```
# copy text files from temp directory
cp tempdir/*.txt data/

# delete the rest of the temporary files
rm tempdir/*
```

Bash scripts often have a special *comment* as the very first line that indicates which shell should be used to run the script.

- Sometimes this is known as the sh-bang (hash symbol + exclamation mark/**bang**)

Typically, it is bash:

```
#!/bin/bash
```

Execute a script by running:

```
$ bash myscript.sh
```