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 \* Rock ChMS
 \* Developer
 \* Handbook
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### **Keeping Developers Happy**

Developers are fickle and that's OK. They have good and bad habits, and have opinions on how things should be done. Unfortunately if left untamed, this can lead to a state of unhappiness for everyone. For example, attempting to perform diffs against code whose tab-spacing changes from version to version makes developers unhappy.

This handbook will contain the **rules and regulations** which are intended to keep everyone happy and it will also explain some of the environment setup needed to get started with developing.

## **Setting Up Your Development Environment**

#### **Getting Git**

<u>SmartGit</u> is a Git client for Windows, Mac OS X and Linux. It provides a GUI to the Git command-line interface. We recommend SmartGit because it's free for non-commercial use.

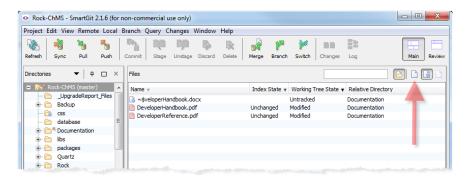
- 1. Download and install "**Git for Windows**" from here <a href="http://code.google.com/p/msysgit/">http://code.google.com/p/msysgit/</a> with all the default settings.
- 2. **Download** and install SmartGit.
  - a. Follow this to install Git <a href="http://help.github.com/win-set-up-git/">http://help.github.com/win-set-up-git/</a>
- 3. Run SmartGit to complete SmartGit setup using the defaults except where noted below:
  - a. For the **Type of Usage** step you will probably want to select the third option, "Non-Commercial Use Only" as long as you're only working on the non-commercial Rock-ChMS project.
  - b. For the **Git & HG Executables step**, verify that the Git Executable path is filled in with the path to where you installed Git from step 1.
  - c. For the **User Information** step, use your GitHub account name and email.
  - d. For the **Hosting Providers** step, select GitHub as your main hosting provider.
  - e. For the Master Passwords... step, we **do not** recommend choosing the "Don't use a master password" option.
  - f. In the Welcome to SmartGit window, if asked "What do you want to do?" just cancel/close that window and proceed to the next section.

#### **Getting RockChMS**

- 1. Locate the project's Git repository by visiting https://github.com/SparkDevNetwork/Rock-ChMS.
- 2. Find the project's repository read-only URL address (it will be something like <a href="https://github.com/SparkDevNetwork/Rock-ChMS.git">https://github.com/SparkDevNetwork/Rock-ChMS.git</a>) if you're on the Rock developer core team you can use your read-write Url or if you've forked the Rock-ChMS repo, you can use the read-write Url to your forked repo.

- 3. In SmartGit, go to "Project" » "Clone" (or choose "clone existing repository") and use the default settings except where noted here:
  - a. In the Repository Url field, enter "https:// github.com/SparkDevNetwork/Rock-ChMS.git"
  - b. In the **Local Directory** step, locate or create a folder on your computer where you'll store your Git Working Tree, e.g., C:\projects\Rock-ChMS.

**NOTE**: Most of us find it's best to unselect the "show unchanged files" option (Crtl+1) in SmartGit.



#### **Getting Started**

#### **Database**

You'll need to make a copy of our database to your local system. Download the latest schema and data from here: TBD

Make sure your SQL Server properties Security's Server Authentication is set to "SQL Server and Windows Authentication mode".

You'll also need to enable TCP/IP and Named Pipes in your SQL Server Client Protocols (if you have not already done this before).

#### **Web Config**

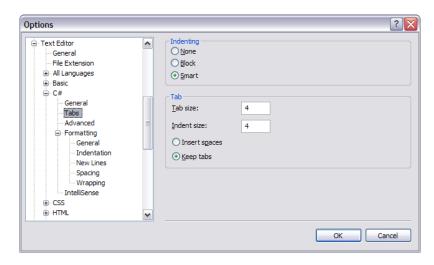
If it does not exist, create an empty web.connectionString.config file under your RockWeb project. Add with something like:

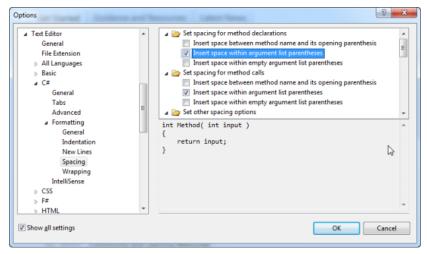
```
<connectionStrings>
        <add name="RockContext" connectionString="Data Source=<YOUR_IP>;Initial
Catalog=RockChMS; User Id=RockUser; password=<PASSWORD>;MultipleActiveResultSets=true"
providerName="System.Data.SqlClient" />
</connectionStrings>
```

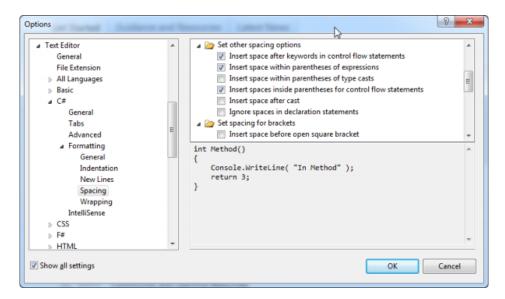
#### **Coding Standards**

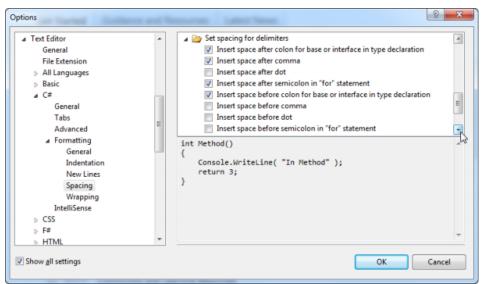
The following are the adopted coding standards:

- First and foremost, follow the established patterns you see in the existing code base. Don't invent your own patterns.
- See <a href="http://www.dotnetspider.com/tutorials/CodingStandards.doc">http://www.dotnetspider.com/tutorials/CodingStandards.doc</a>
- Follow the Naming Conventions and Standards outlined by items 1 through 11 in section 7.
- Follow the Indentation and Spacing outlined in section 8. Use Spacing Settings for Visual Studio. Under Options, Text Editor, C#, Spacing checkbox the following (you may need to check the "Show all settings" checkbox in the lower left corner if you don't see these settings):







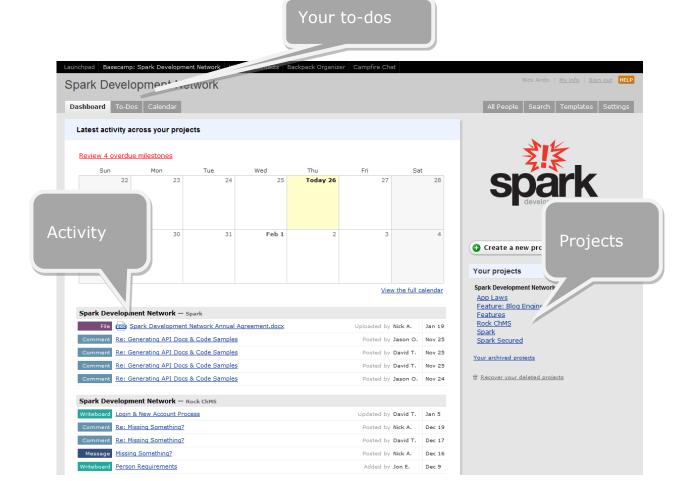


## **Issue & Project Tracking**

We use <u>GitHub for tracking issues</u> and are currently using <u>Basecamp for various other stuff</u> including: to-dos, project management, and related tasks.







### **Required Reading**

#### This Handbook

Ok, you're almost done so don't get too flustered about it.

## **Developer Reference**



Found in the **Documentation** folder, the Developer Reference is not only good for you, it is required reading. Seriously though – it is the best way to get ramped up developing proper in Rock ChMS.

#### The Framework API

This is found in your Documentation folder's SandCastle\index.html

#### The REST API

This is found on your Rock environment under ~/REST/help

## **Highly Recommended**



Getting Real by 37signals online copy is free



Producing Open Source Software by Karl Fogel



**Don't Make Me Think** by Steve Krug

#### Recommended



Agile Principles, Patterns, and Practices in C#

# **Developer Communication**

Here are the best ways to communicate with the team and the Rock ChMS developer community.



IRC Channel #RockChMS
irc://chat.freenode.net/#RockChMS



Twitter - Follow us:

@RockChMS

@SparkDevNetwork

@RefreshCache



TBD - Developer forums on our community site



TBD Wiki or other community documenting tool.