

Presentation „

Session „

Transport „

Network layer

Packet

Routers

Bridges

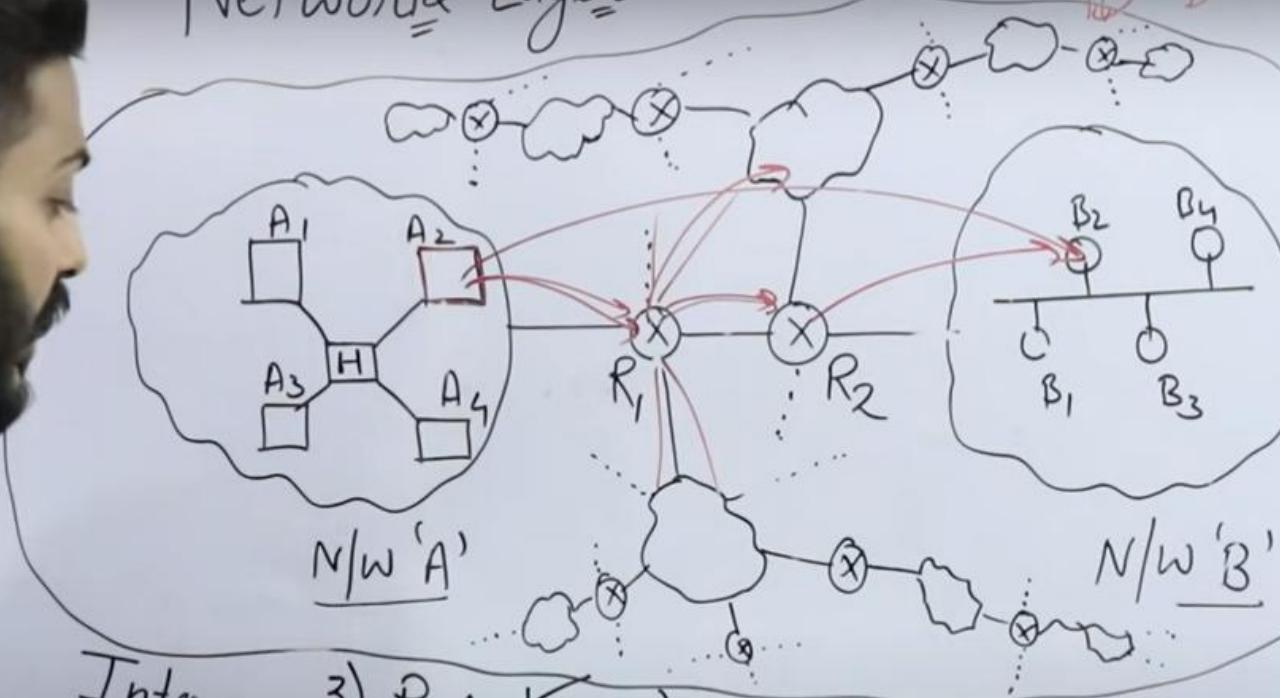
Data link „

Physical „

Sending data

N/W

Network Layer



Internet

3) Routing

RIP
OSPF
Fragmentation

1) Host to Host (Source to Dest. Delivery
logical (IP) Machine to Mach. „)

This is the major responsibility of Network Layer.

Class A in IP Addressing

No. of IP Addresses
 2^{31}

Network ID

010000000

8 bit

2^6

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

00000000

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00000000

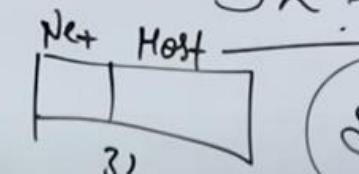
24 bit Host ID

8 bit

2^8

8 bit

32 bit



Dotted Decimal

No. of Networks in CA = $2^7 = 2^8 - 2$
No. of Hosts Possible = 2^8

Only from the network bits I can find out which network it belongs to.

Class A in IP Addressing

Addresses

Network ID

0 1 0 0 0 0 0 0

8 bit 2^6

0 0 0 0 0 0 0 0
0 0 0 0 0 0 1
0 0 0 0 0 1 0
⋮
⋮

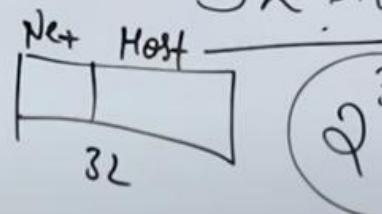
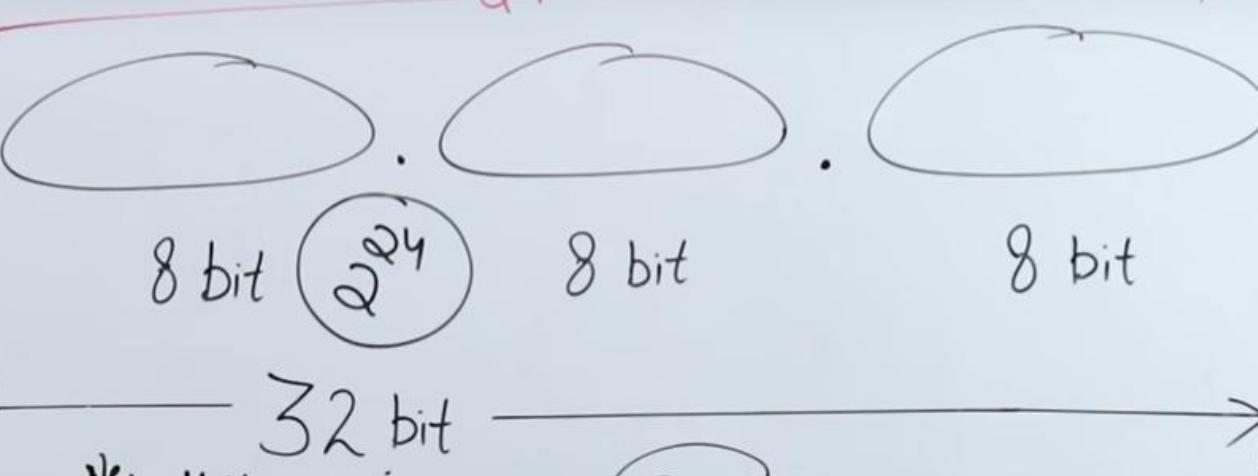
198 0 1 1 1 1 1 1
32 :
⋮
⋮

0 1 1 1 1 1 1 = 27

Networ 10
k bits
16 bits

No. of Networks in CA = $2^7 = 28 - 2$
No. of Hosts Possible = $2^{16} = 65536$

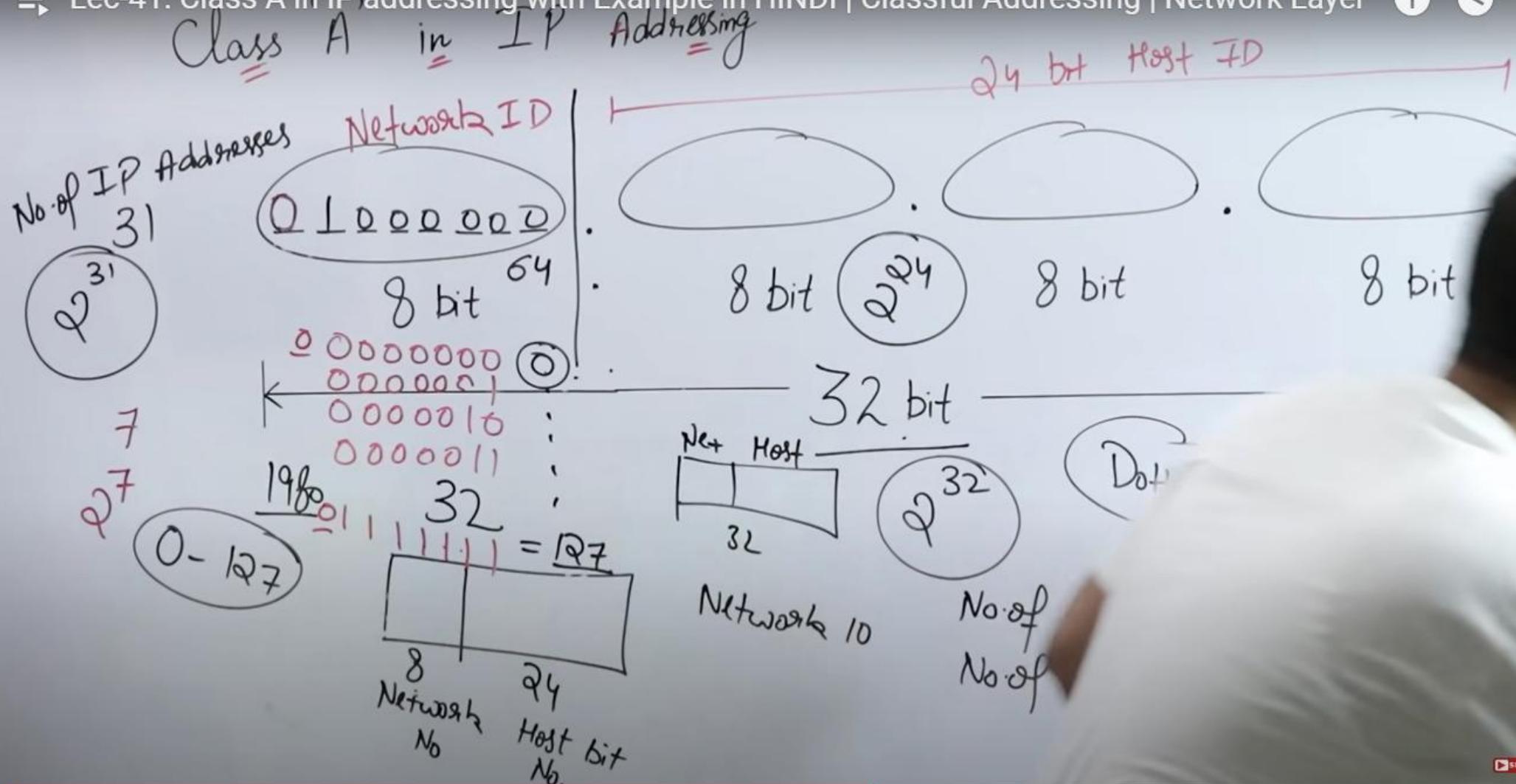
24 bit Host ID



Network ID

Dotted Decimal

Only from the network bits I can find out which network it belongs to.



Lec-41: Class A in IP addressing with Example in HINDI | Classful Addressing | Network Layer



Class A in IP Addressing

Addresses

Network ID

0 1000000

8 bits

0 0000000

64.0.0.8

01000000.0.0.0001000 8 bits

1111111.0.0.0000000

01000000.0.0.0

64.0.0.0

64.0.0.1

Default

MASK

255.0.0.0

1111111



64.0.0.0

64.255.255.255

Google

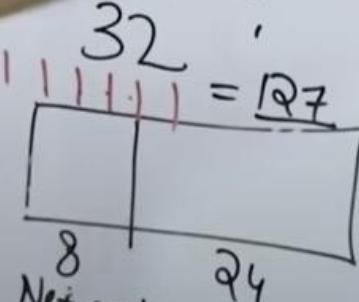
www

18+ IP

Dotted Decimal

Directed Broadcast Address

27



Network 10

No. of Networks in CA = $2^7 = 128 - 2$

No. of Hosts Possible in Network = $2^{24} - 2$

So this is all about the Class A in IP addressing.



Class 'B' in IP Addressing

130.2.3.4 - CB

32

Prefix

8

10

8 bit

8 bit

8 bit

64

128

129

1

No. of Addresses

= 30

$$2^{30} = 256$$

$$\begin{array}{r} 1 \times 2^3 \\ + 0 \times 2^2 \\ + 0 \times 2^1 \\ + 1 \times 2^0 \end{array} = 1011$$

Range

$$128 - 191$$

No. of Networks =

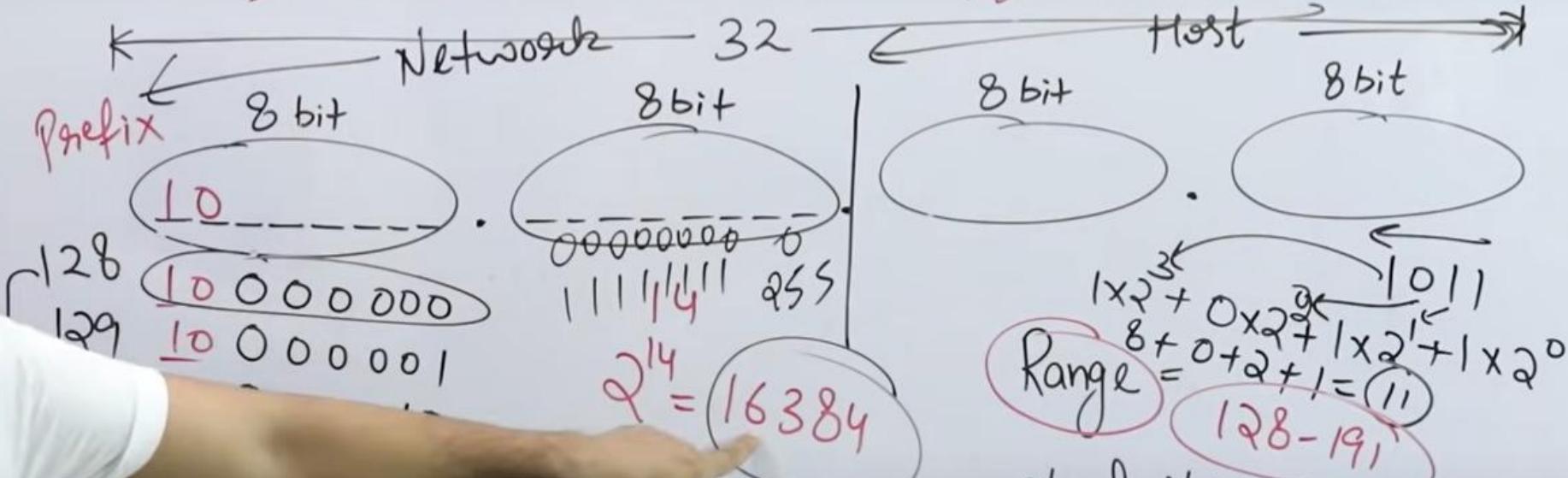
No. of Hosts in each Network =

this value is approximately 4 billion, so out of 4 billion, 2 raised to power 30

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Class 'B' in IP Addressing

130.2.3.4 - CB



$$\begin{aligned} \text{Range} &= 1x2^3 + 0x2^2 + 1x2^1 + 1x2^0 \\ &= 8 + 0 + 2 + 1 = 11 \\ &128 - 191 \end{aligned}$$

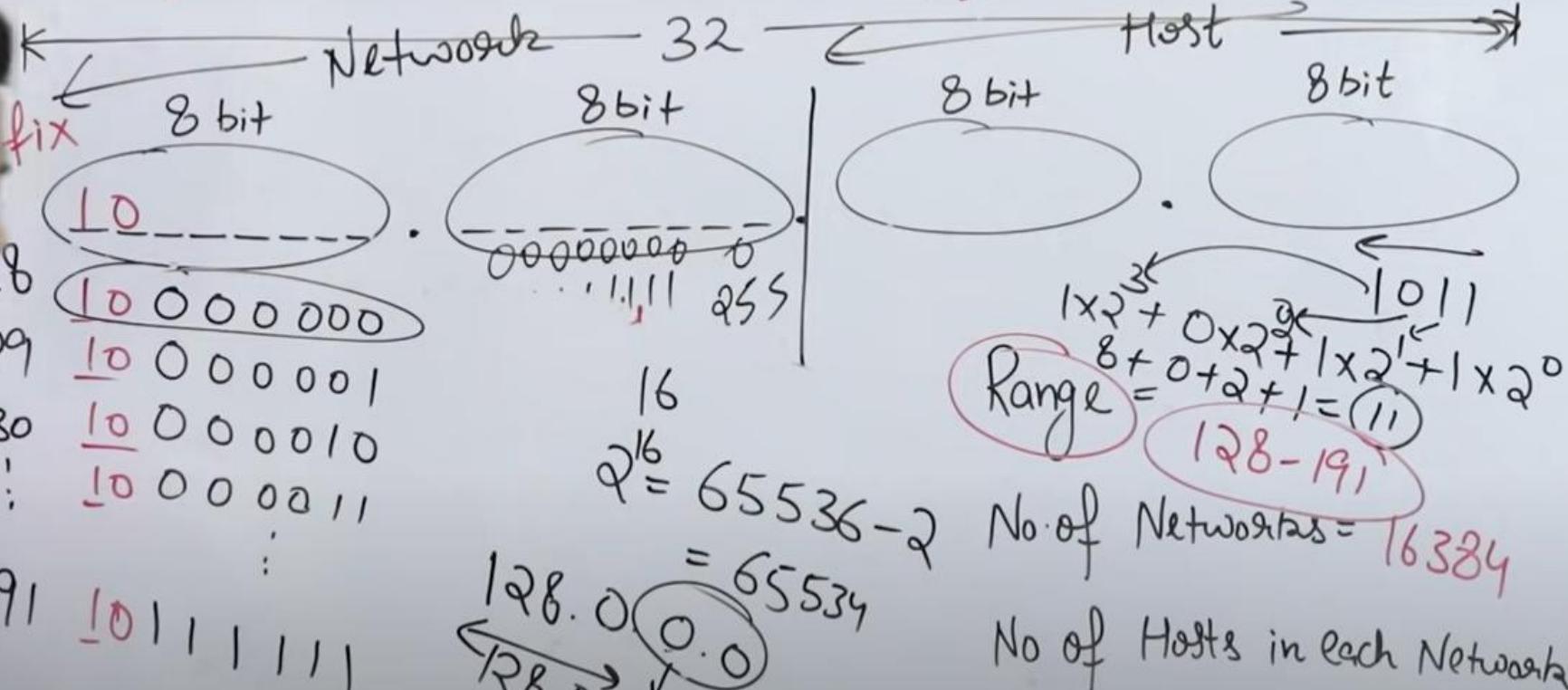
No. of Networks = 16384

No. of Hosts in each Network

which is this. So this is how we can say that 16384 number of networks is possible in Class B.

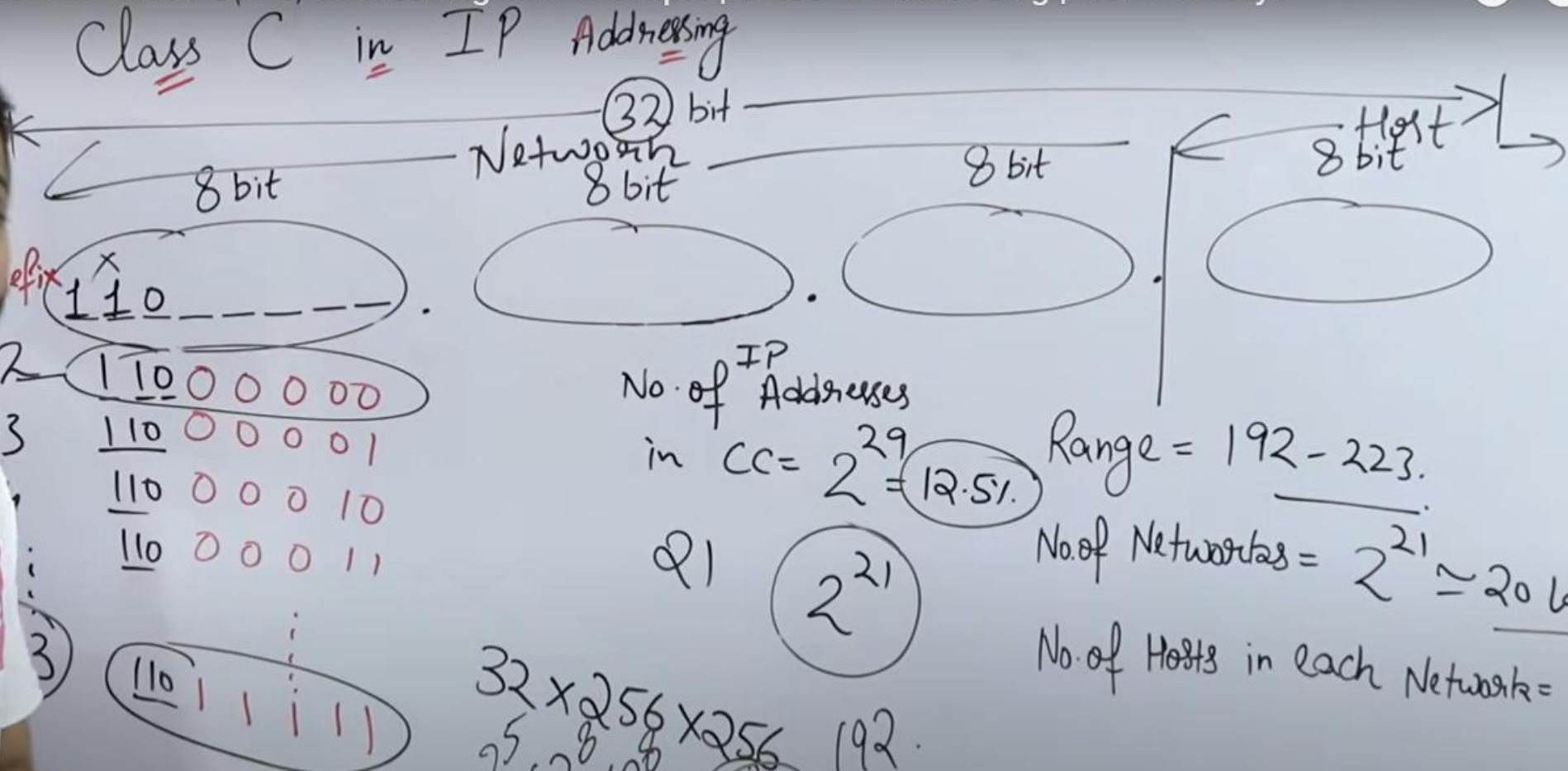
Class 'B' in IP Addressing

130.2.3.4 - CB



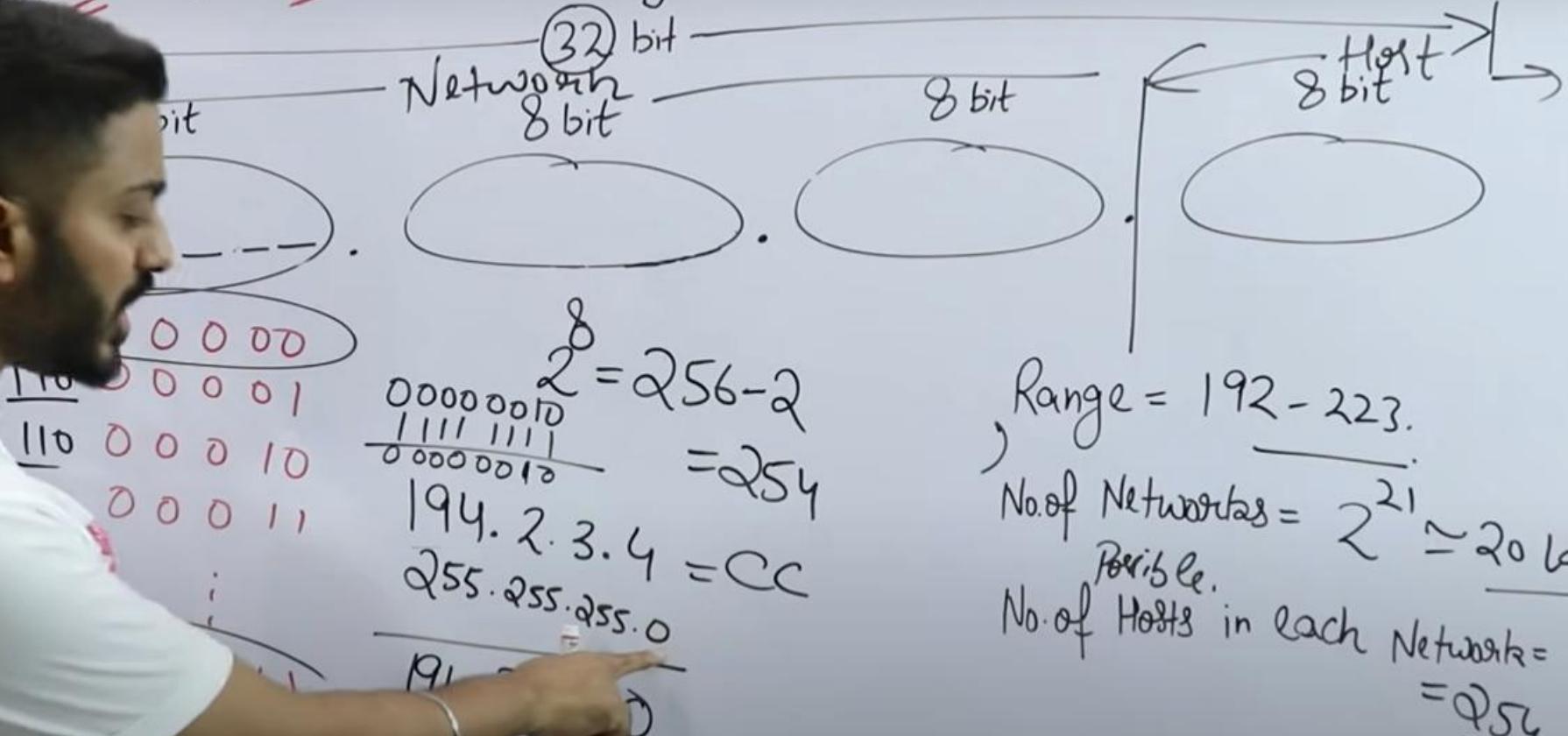
I will explain it with a simple example how Class B is used.

SUBSCRIBE

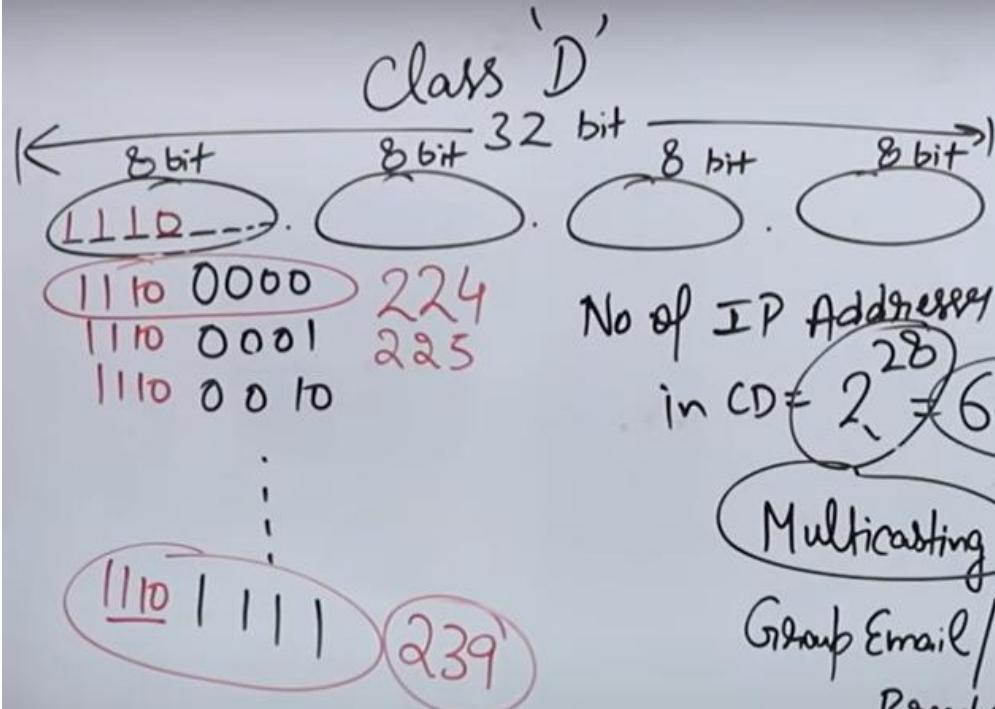


Now we will discuss in each network how many hosts are possible.

Class C in IP Addressing



because if you perform AND with all values, here all values are 0,

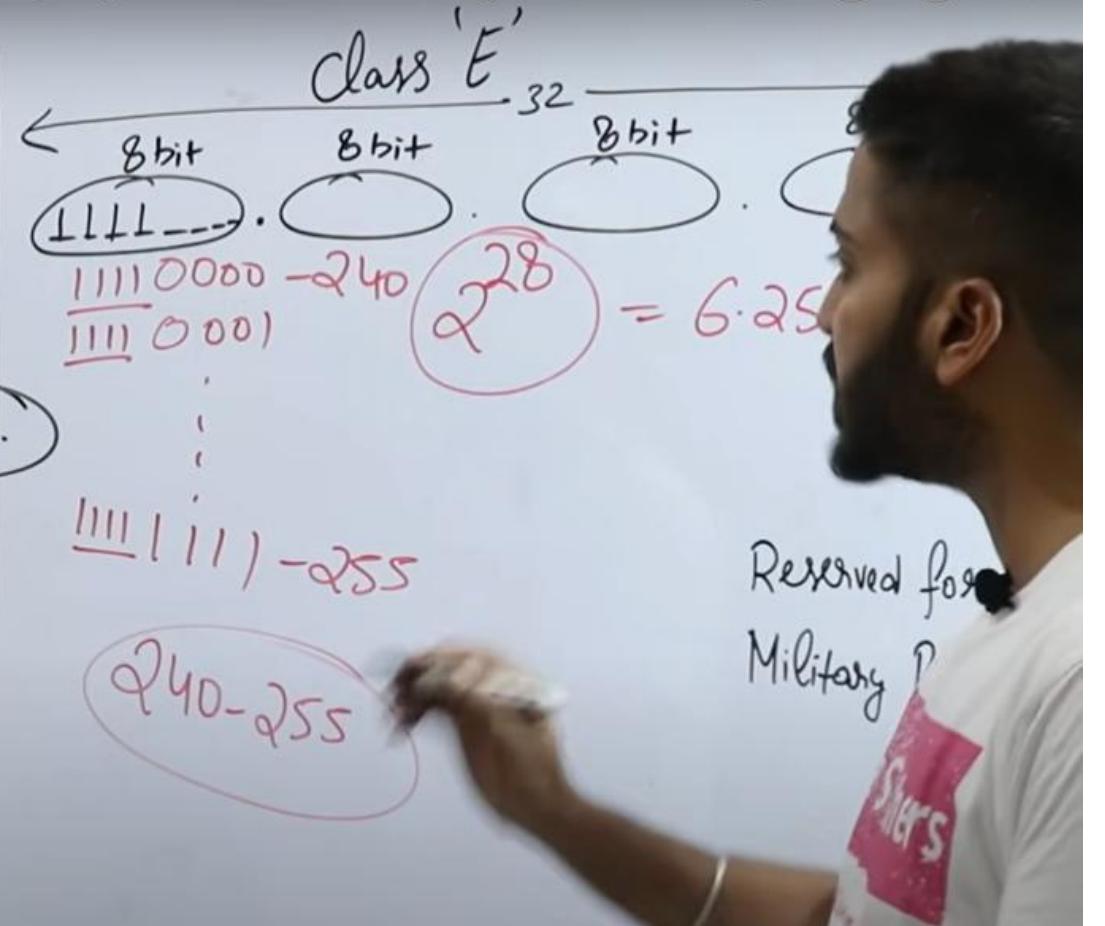


No of IP Addresses
in CD = 2^{28} = 6.25x.

Multicasting

Group Email/
Broadcast

224-239



We will discuss about Classless later. So here if we see a simple example,

Ans. IP Address = 201. 20. 30. 40

00000000
11111111
255
201. 20. 30. 255

255. 255. 255. 0
201. 20. 30. 0

CC
192 - 223
256

0000 0000
0000 0001
11111111
201. 20. 30. 0

00010100
00010100
00010100

Calculate Network ID =

" 4th Host ID =

" Last Host ID =

Broadcast Ad.

Now at last we talk about the broadcast address.

Exit full screen (f)

Lec-45: Find Range, Network Id, Host, Broadcast address with Numerical Examples in Hindi



Ques. IP Address = 201.20.30.40 — CC

00000000
11111111
20.30.255

255.255.255.0
—
201.20.30.0

0000 0000
0000 0001
0000 0010
0000 0011
0000 0100

201.20.30.0

255.255.255.255

Private

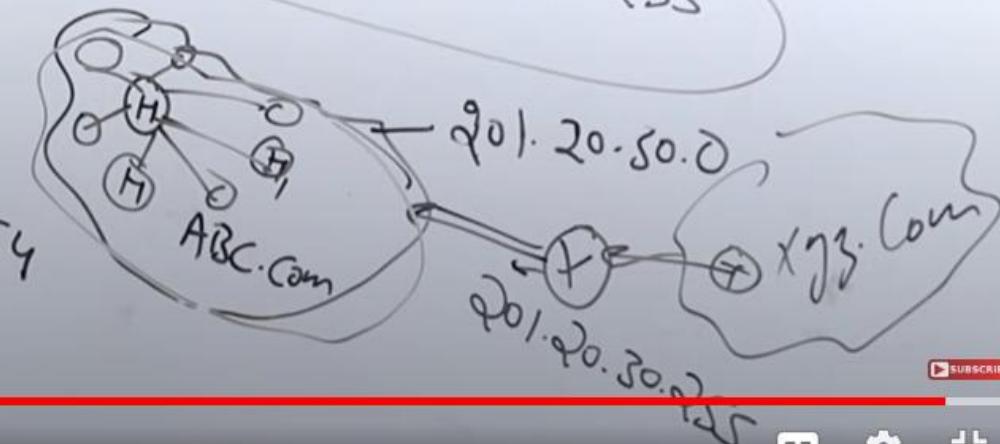
Network ID

4th Host ID = 201.20.30.1

Last Host ID = 201.20.30.4

Broadcast Add. = 201.20.30.254

Limited Direct 2
201.20.30.255



Problems with *Classful Addressing*

- Wastage of IP addresses
- Maintenance is time Consuming
- More prone to Errors

Security

Flexibility

$$CA = 126$$
$$2^{24} = 1 \text{ Crore}$$

$$CB = 2^{16} = 65K$$
$$CC = 2^8 = 256$$

$$CD, CE \\ 1024$$

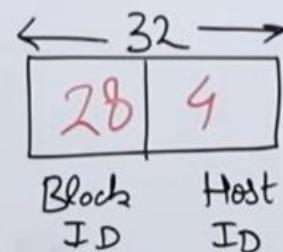
But here in classful security problem comes. And if I talk about wastage of IP addresses,

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Classless Addressing (CIDR) in Hindi | CIDR vs Classful Addressing



- No classes
- Only blocks



- Notation

$x.y.z.w/n$ mask 1111
no. of bits represent block/network

→ 200.10.20.40 / 28
→ 200.10.20.00101000
→ 200. 0010.0000

$$2^4 = 16$$

200.10.20.40

255.255.255.240

→ Addresses should be Contiguous

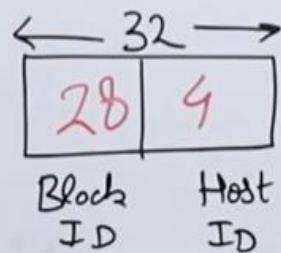
→ No. of addresses in a block must be in Power of 2.

→ First address of every block must be evenly divisible with size of block.

So yes, I got the Network ID of, or Block ID of this IP address.

"Classless Addressing" (1993)

- No classes
- Only blocks



- Notation

$n \cdot y \cdot z \cdot w/n$ mask 1111
no. of bits represent block/network

→ 200.10.20.40 / 28
→ 200.10.20.00101000
→ 200.10.20.32 00100000

$$2^4 = 16$$

200.10.20.40
||||| . ||||| . |(||||| . ||||| 0000
ABC . 255 . 255 . 240

Rules

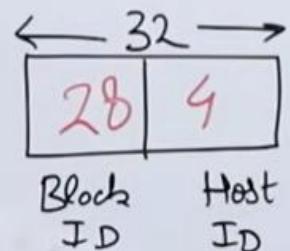
→ Addresses should be Contiguous

→ No. of addresses in a block must be in Power of 2.

→ First address of every block must be evenly divisible with size of block.

And what is the Block ID? 200.10.20.32, don't forget to put /n which is /28

"Classical Addressing" (1993)



mask 1111

→ no. of bits
represent
block/network

111111.111111.111111.11110000
255.255.255.240

200.10.20.40

255.10.20.32

28

$$2^4 = 16$$

200.10.20.32
33
34
35
36

Rules

→ Addresses should be
Contiguous

→ No. of addresses in
a block must be in
Power of 2.

→ First address of every block
must be evenly divisible
with size of block.

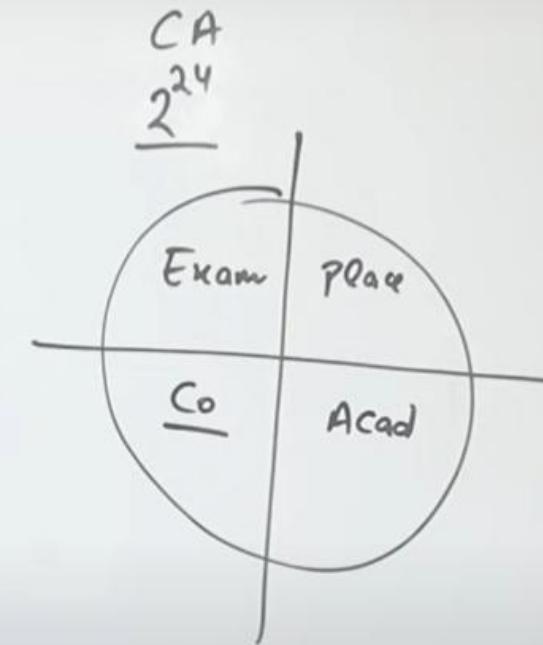
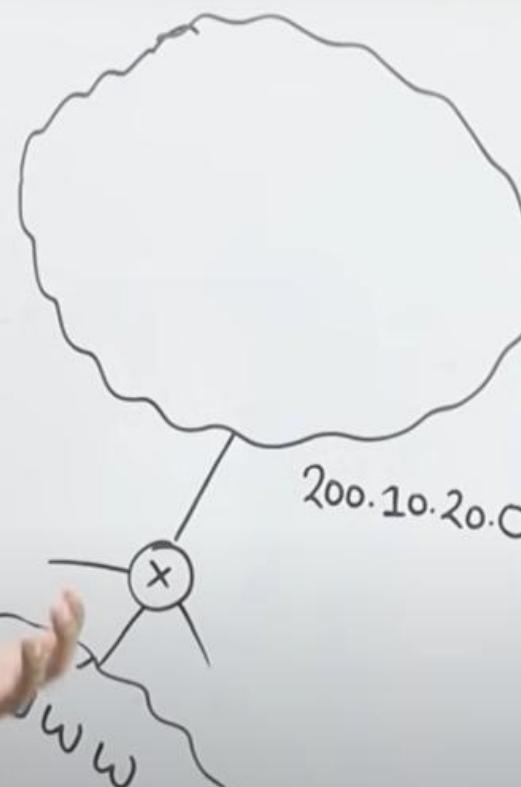
If it is there, then according to CIDR it is not valid.

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Lec-48: Subnetting in Classful Addressing with Examples in Hindi | Computer Networks

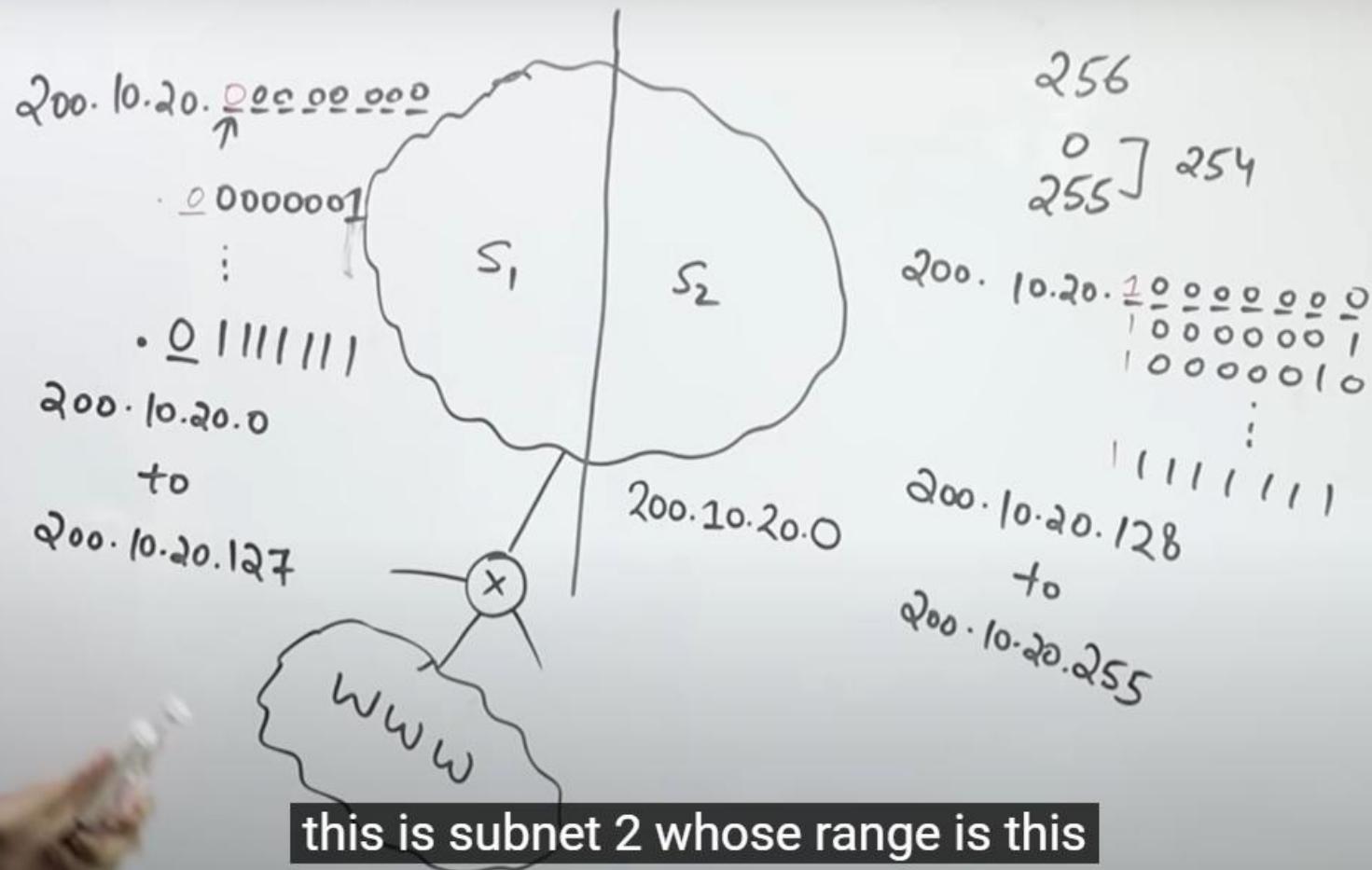


Subnetting \rightarrow Dividing the big network into small networks

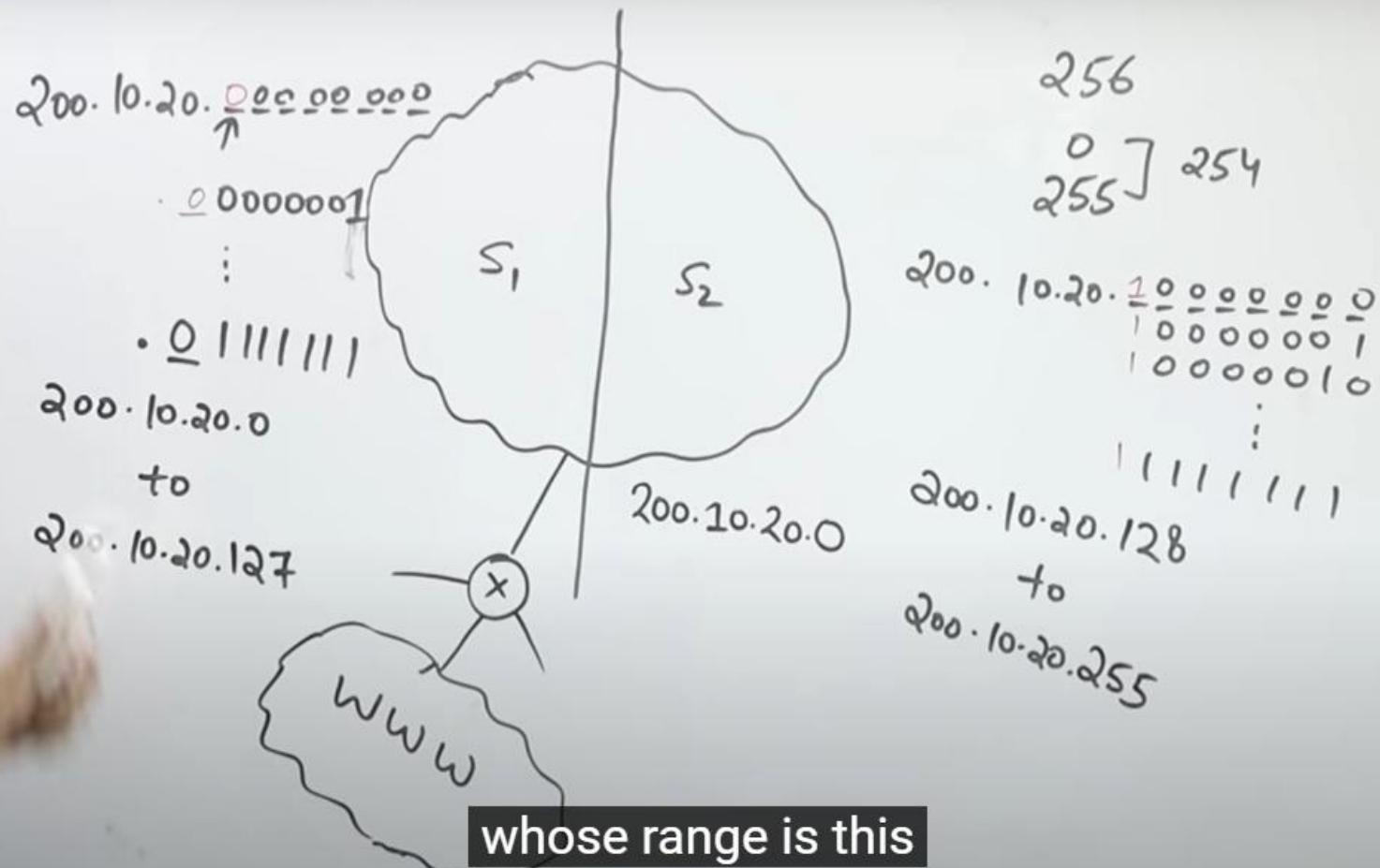


This is the basic funda why we do subnetting.

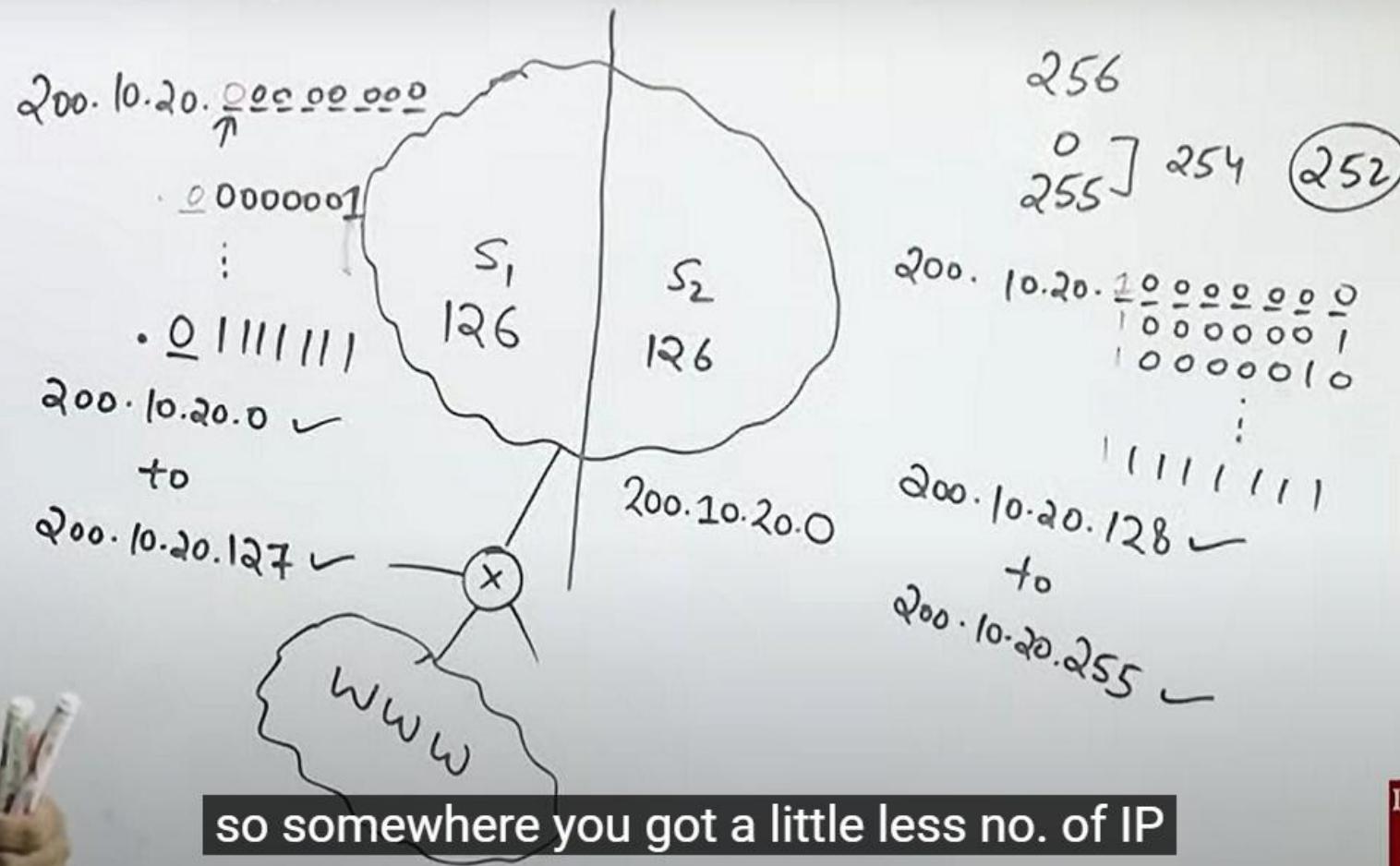
Lec-48: Subnetting in Classful Addressing with Examples in Hindi | Computer Networks



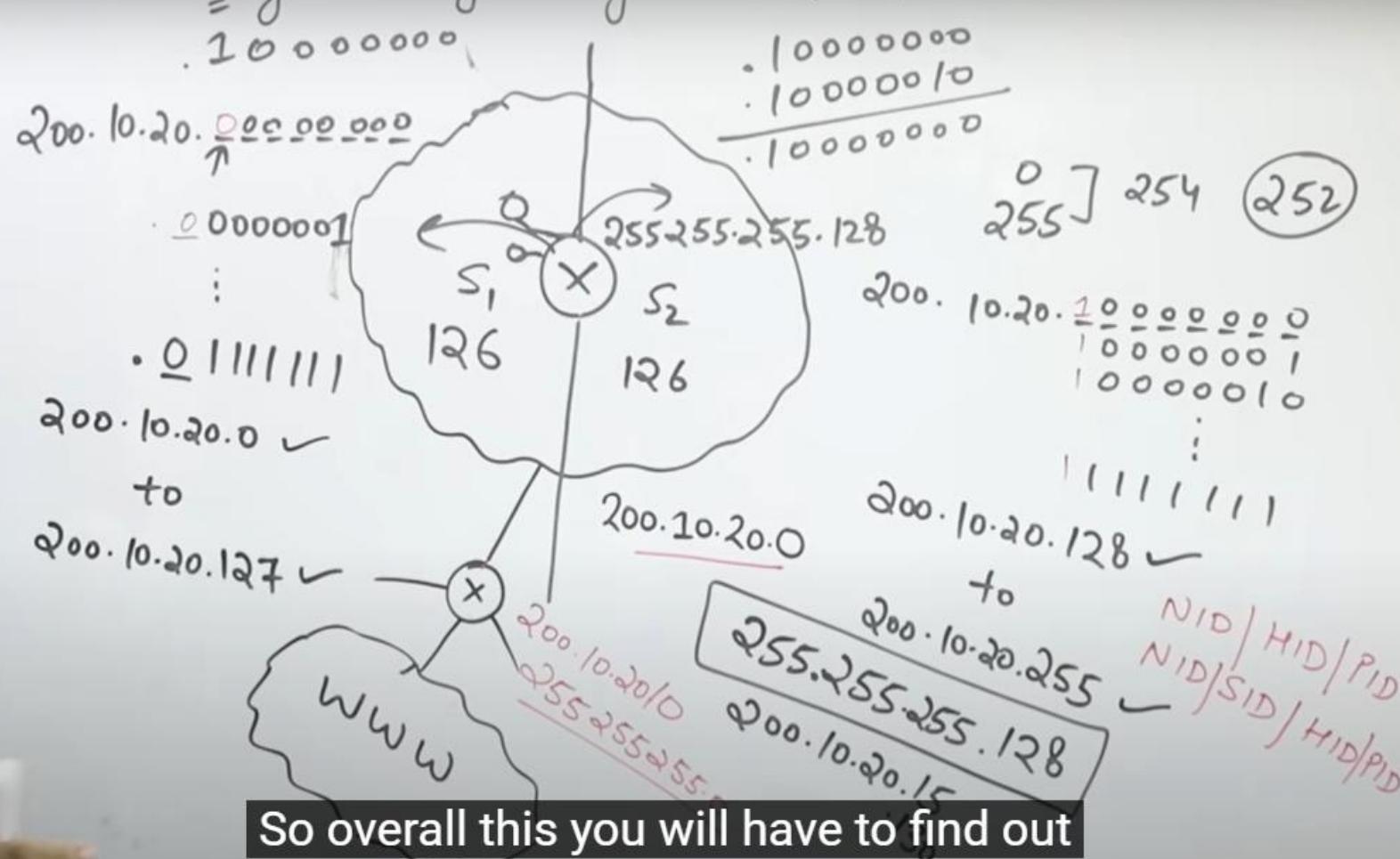
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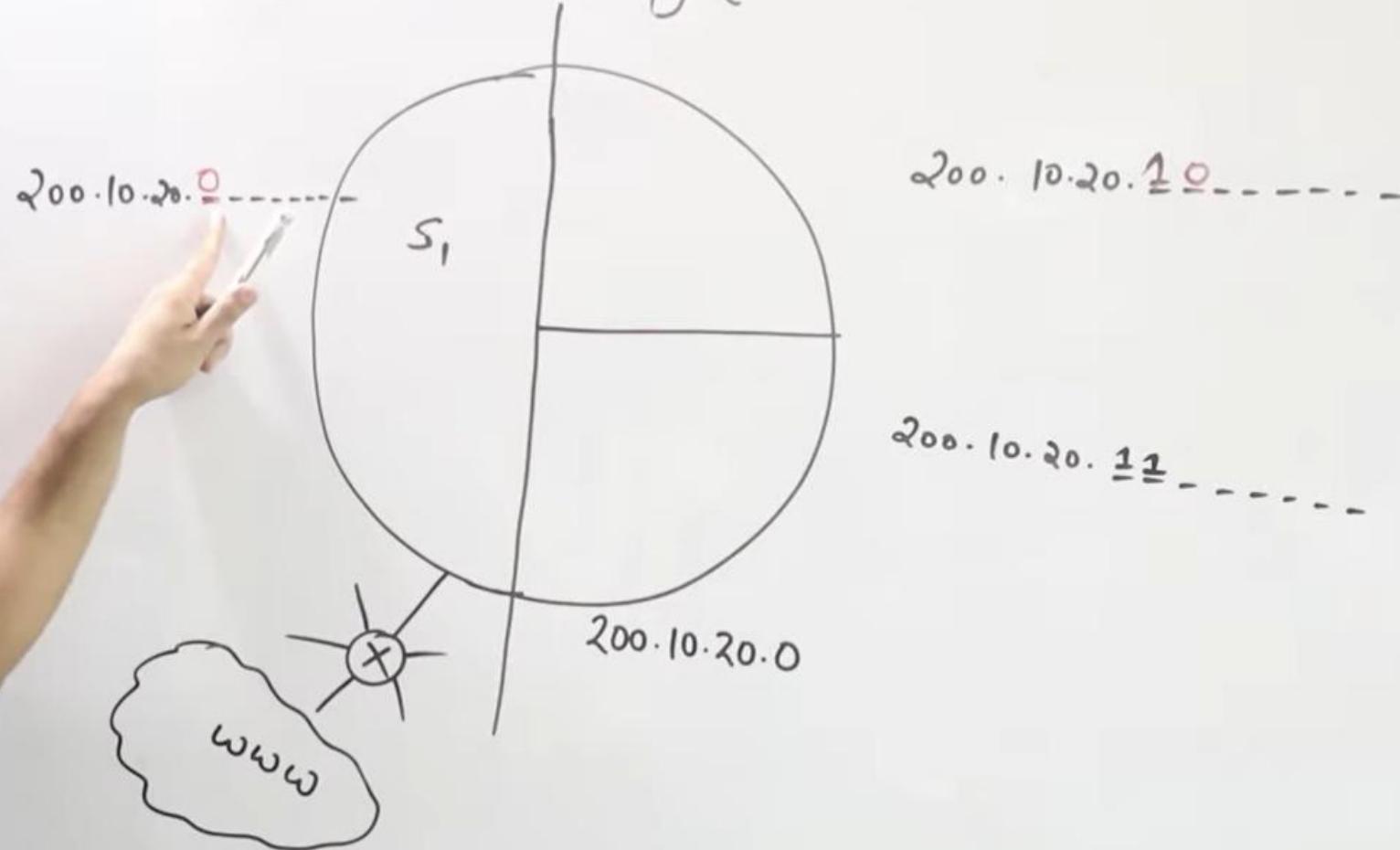
Lec-48: Subnetting in Classful Addressing with Examples in Hindi | Computer Networks



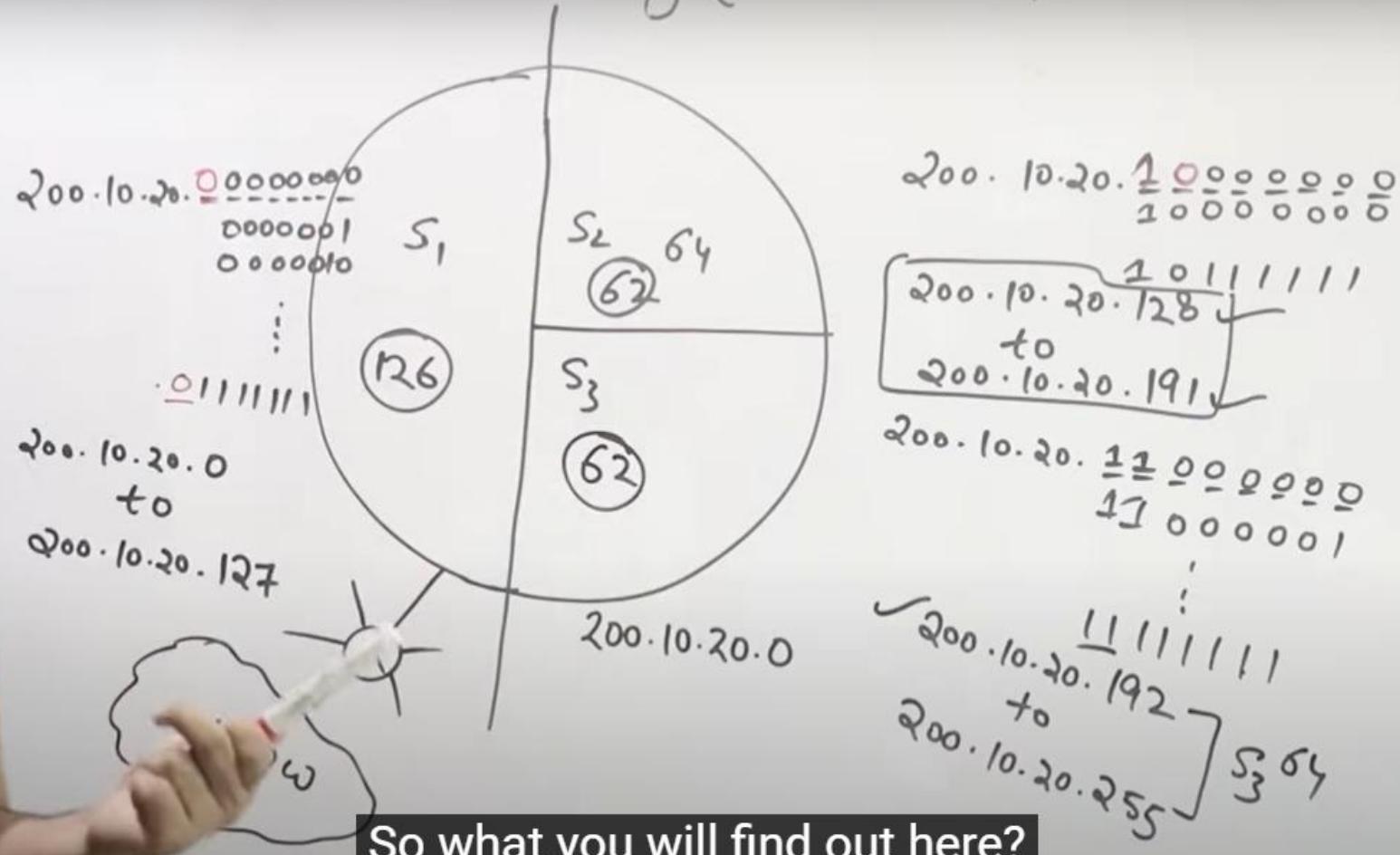
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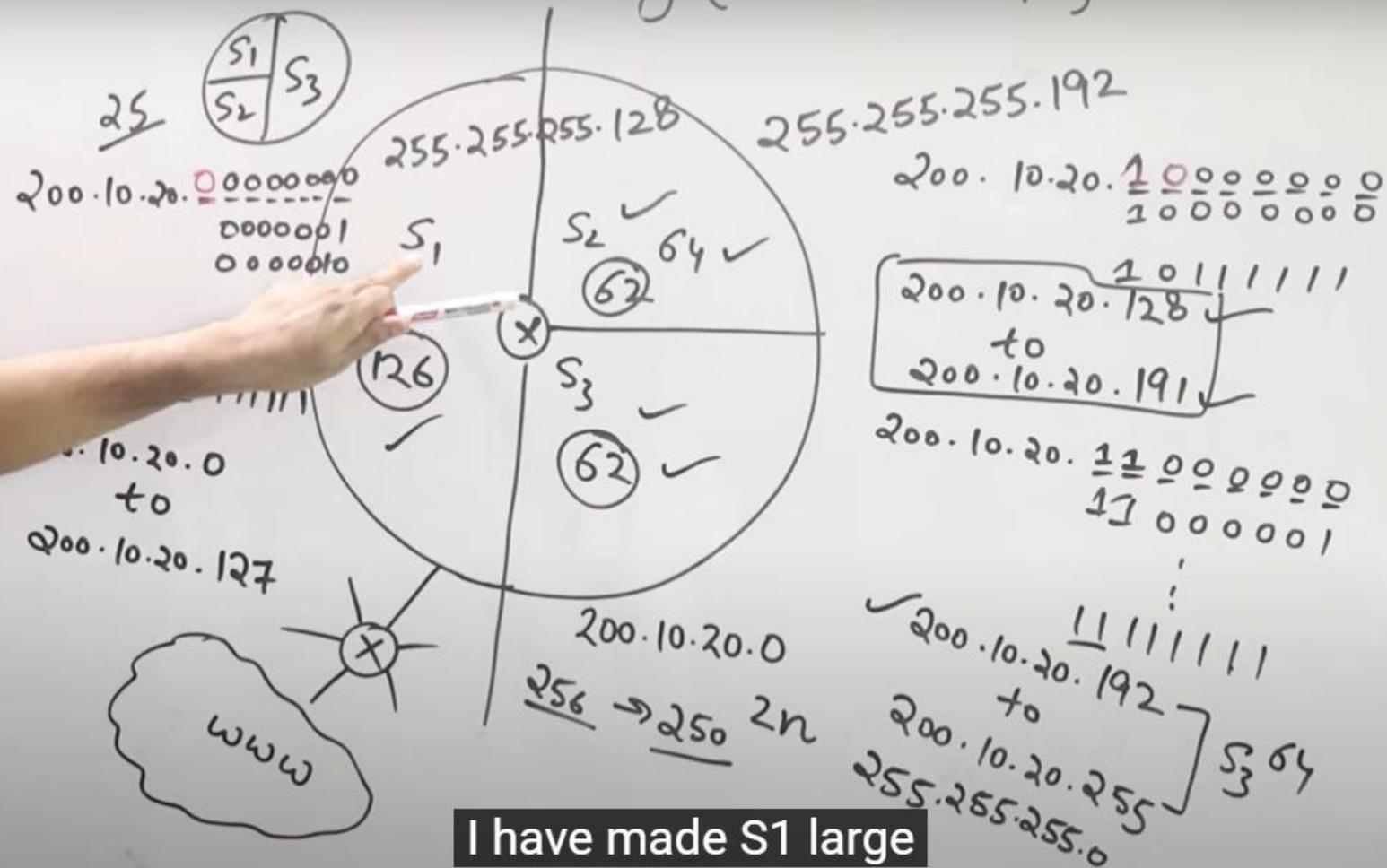
'Variable Length Subnet Masking' (VLSM)

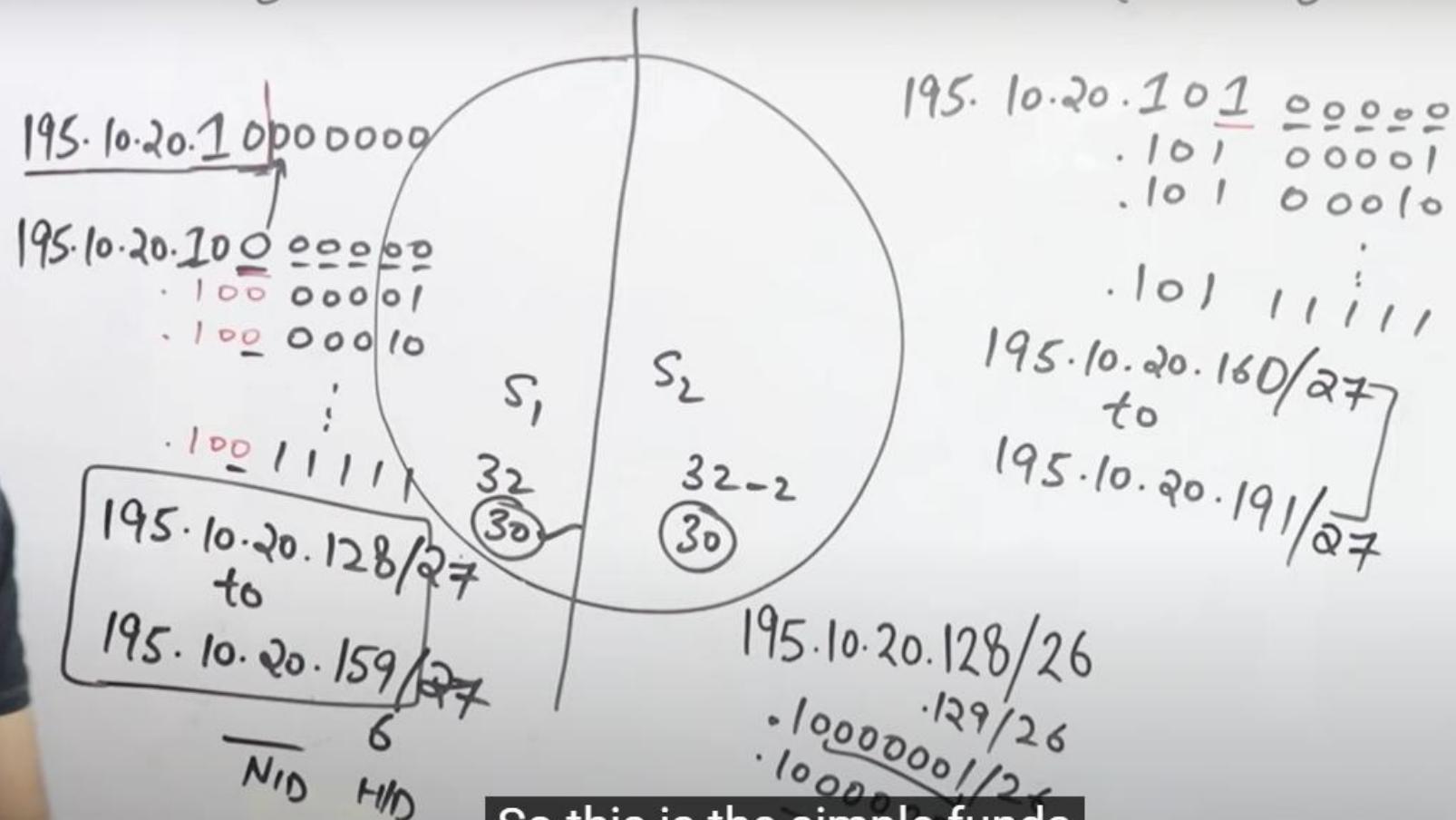


I obviously made 0 so 1 is remaining here



So what you will find out here?





So this is the simple funda



Classless interdomain routing (CIDR) receives a packet with address
131.23.151.76. The Router's routing table has following entries:

Prefix Output Interface

131.16.0.0 /12 3

131.28.0.0 /14 5

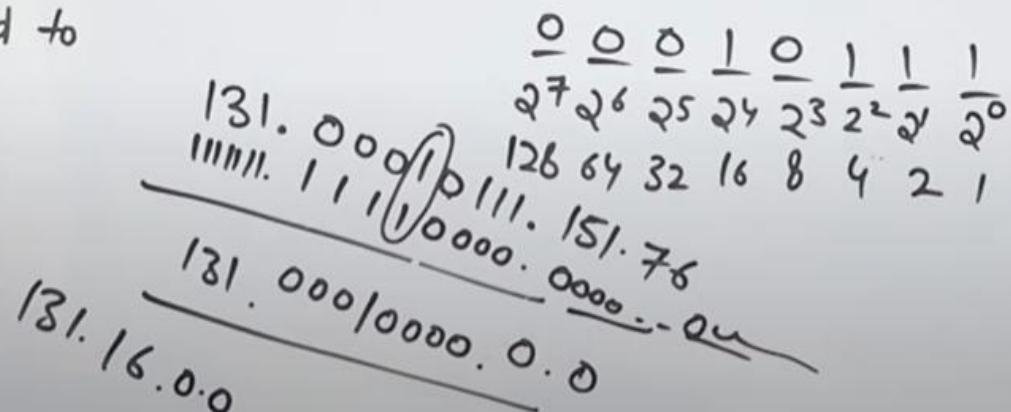
131.19.0.0 /16 2

131.22. 1

131.23.151.76
111111.11100000.00000000.00000000

255.

Packet will be forwarded to
which interface _____





Classless interdomain routing (CIDR) receives a packet with address

131.23.151.76. The Router's routing table has following entries:

Prefix Output Interface

131.16.0.0/12 3 ✓

131.28.0.0/14 5 ✗

131.19.0.0/16 2

131.12.0.0/15 1 255.

131.23.151.76
111111.11110000.00000000.00000000

will be forwarded to
which interface

000001011101101101010101
000001011101101101010101
27 26 25 24 23 22 21 20
126 64 32 16 8 4 2 1
111111111111111111111111
131.00010100.000.000
131.20.0.0

then also answer will not come 19,

Classless interdomain routing (CIDR) receives a packet with address
131.23.151.76. The Router's routing table has following entries:

Prefix	Output Interface
131.16.0.0/12	3 ✓
131.28.0.0/14	5 ✗
131.19.0.0/16	2 ✗
131.22.0.0/15	1 ✓

Packet will be forwarded to
which interface

131.23.151.76
111111.11110000.

255.

0000011111111111
0000011111111111
1111111111111111
131.00010110.000.000
131.22.0.0.0.0.0.0
128 64 32 16 8 4 2 1
27 26 25 24 23 22 21 20

are larger no. of ones



Classless interdomain routing (CIDR) receives a packet with address

131.23.151.76. The Router's routing table has following entries:

Prefix Output Interface

131.16.0.0/12 3 X

131.28.0.0/14 5 X

131.19.0.0/16 2 X

131.22.0.0/15] 1 ✓

.0

131.23.151.76
111111.11110000.

255.

Packet will be forwarded to
which interface 1

NID
1 > NID

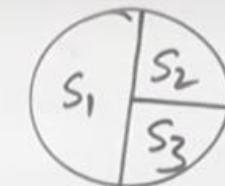
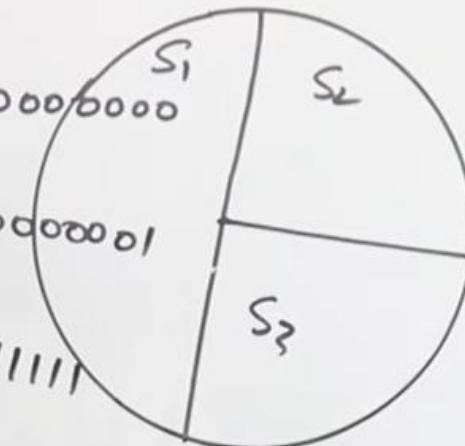
0000010111.151.76
0000010111.151.76
1111111111.151.76
131.00010110.0000.000
131.22.0.0/15]

0000010111.151.76
0000010111.151.76
1111111111.151.76
131.00010110.0000.000
131.22.0.0/15]

so the answer you will get is interface 1

Variable Length Subnet Masking in CIDR'

8
~~245.248.10000000.0000000~~
 245.248.10000 000.0000000
 245.248.10000 111.1111111
 245.248.128.0/~~21~~
 to
 245.248.135.255/~~21~~

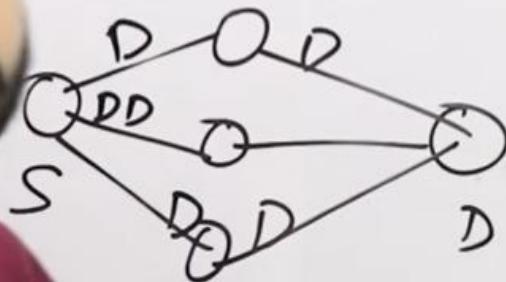


245.248.10001 000.0000000
 245.248.100010 00.0000000
 00.0000001
 [245.248.1000100011,
 (245.248.136.0) 1111111
 245.248.139.255]
 —
 245.248.100011 00.0000000
 245.248.1000111.1111111
 245.248.140.0
 to
 135.

if you write 1 here, fix it

IPv4 Header

Connection less
Data gram Service



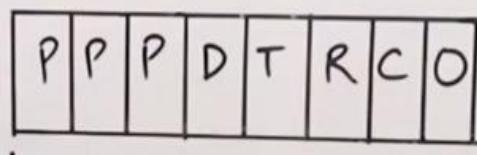
VER 4	HLEN 4	Type of Service (DSCP) 8	Total Length 16
Identification bits 16		Flag 3	Fragment offset 13
Time to LIVE TTL 8	Protocol 8	Header checksum 16	
Source IP Address 32 bits			
Destination IP Address 32 bits			
Options & Padding			

Datagram
Header Size = 20-60 Bytes
Payload = 0-65515 Bytes

out of these 12 fields

"IPv4 Header"

Differentiated Services Code Point (DSCP)



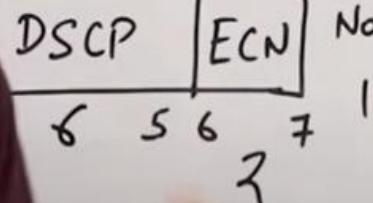
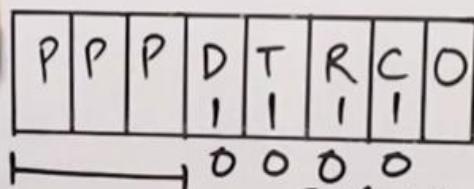
VER 4	HLEN 4	Type of Service (DSCP) 8	Total Length 16
Identification bits 16		Flag 3	Fragment offset 13
Time to LIVE TTL 8	Protocol 8	Header checksum 16	
Source IP Address 32 bits			
Destination IP Address 32 bits			
→ Options & Padding			

Datagram Header Size = 20-60 Bytes
Payload = 0-65515 Bytes

Now what happens in today's time

"IPv4 Header"

Differentiated Services Code Point (DSCP)



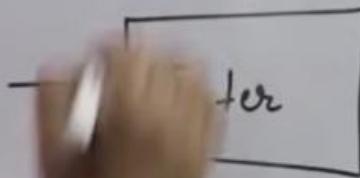
VER 4	HLEN 4	Type of Service (DSCP) 8	Total Length 16
Identification bits 16		Flag 3	Fragment offset 13
Time to LIVE TTL 8	Protocol 8	Header checksum 16	
Source IP Address 32 bits		Destination IP Address 32 bits	
→ Options & Padding			

Datagram Header Size = 20-60 Bytes
 $2^8 = 256$ Payload = 0-65515 Bytes

so guys if you liked this video

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A datagram of 3000 B (20 B of IP header + 2980 B IP Payload) reached at Router and must be forward to link with MTU of 500 B. How many fragments will be generated and also write MF, offset, Total length value for all.

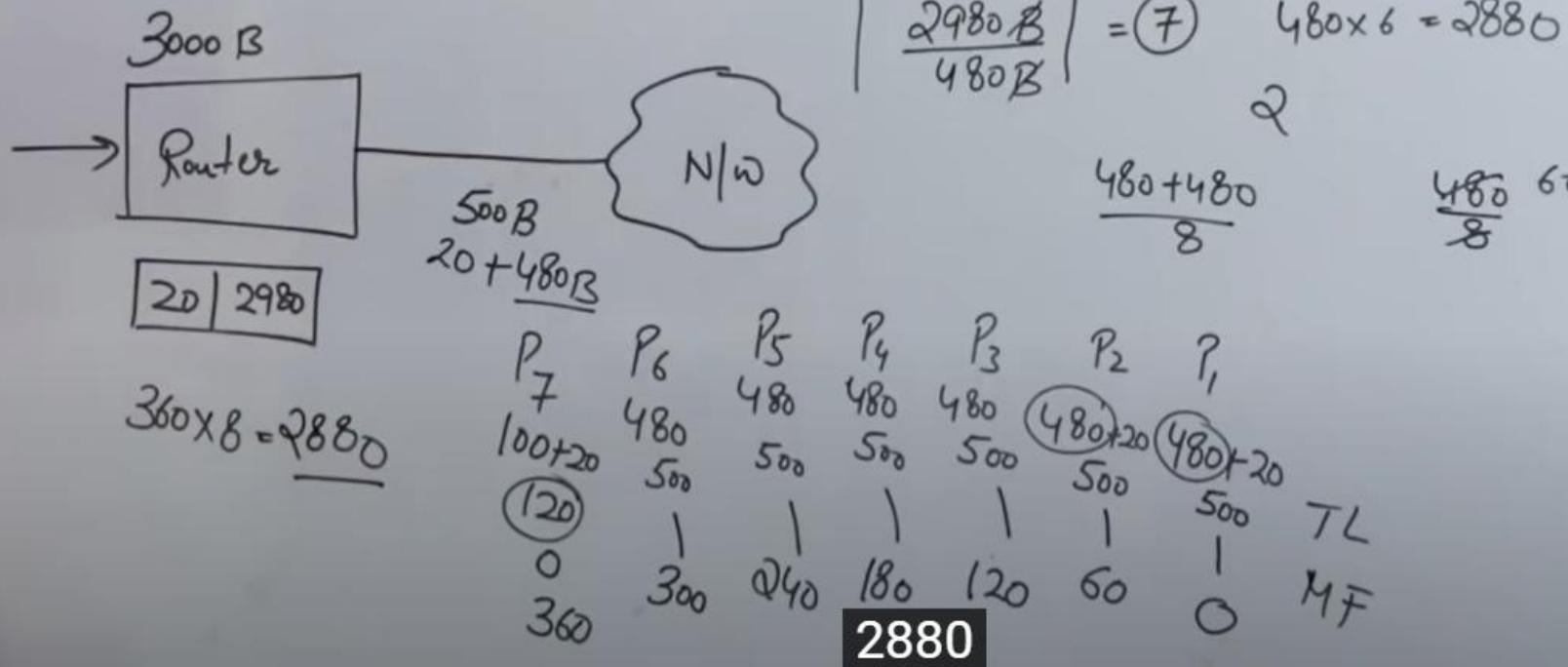


that datagram is of 3000 byte

Don't Miss New Lectures

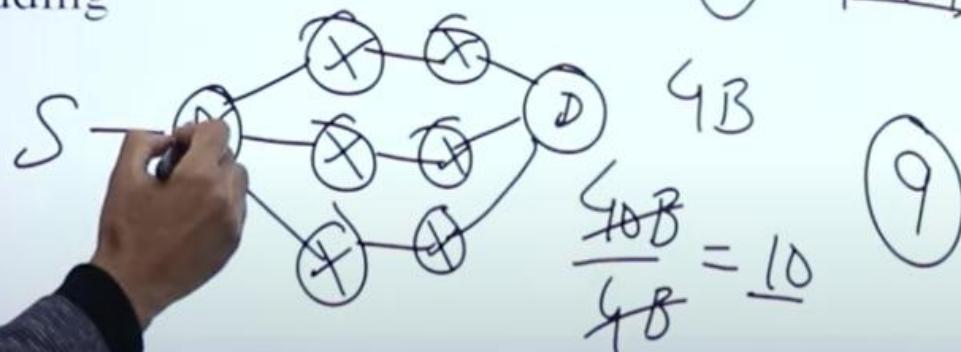
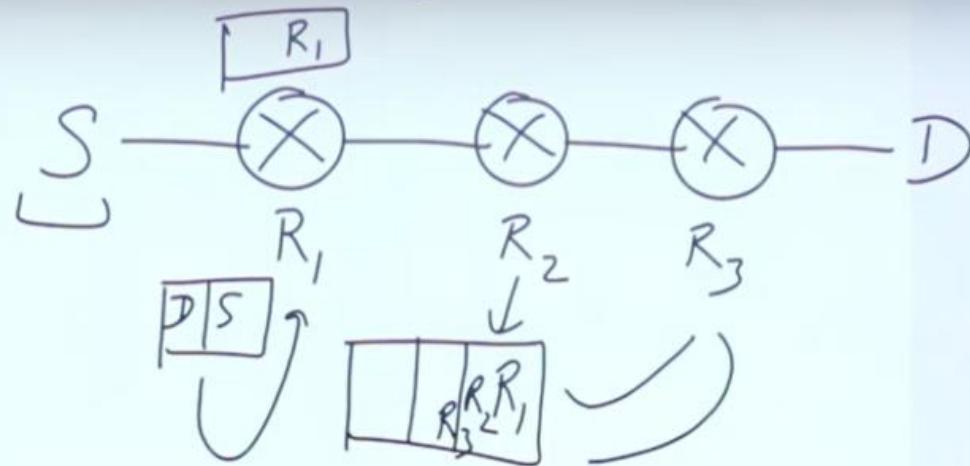
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& Click The  SUBSCRIBE

A datagram of 3000 B (20 B of IP header + 2980 B IP Payload) reached at Router and must be forwarded to link with MTU of 500 B. How many fragments will be generated and also write MF, offset, Total length value for all.



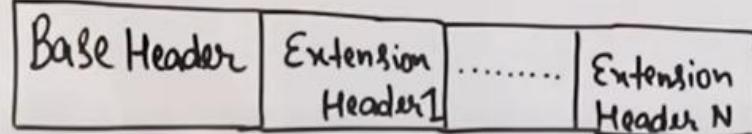
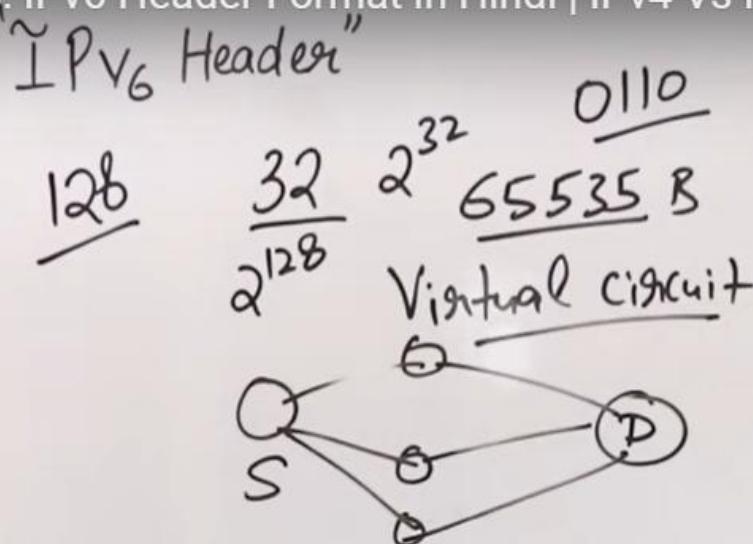


- Record Route
- Source Routing
 - Strict Source Routing
 - Loose Source Routing
- Padding



now you can say that my packet should go

Lec-56: IPv6 Header Format in Hindi | IPv4 Vs IPv6 in Computer Networks



VERSION (4)	Priority (8) Traffic type	Flow Label (16)	
Payload Length (16)		Next header (8)	Hop Limit (8)
Source Address (128)			
Destination Address (128)			

Base Header = 40 Bytes (320 bits) Fixed

Extension Headers:

- 1) Routing Header (43)
- 2) Hop by Hop option (0)
- 3) Fragment Header (44)
- 4) Authentication Header (51)
- 5) Destination Options (60)
- 6) Encapsulating Security Payload (50)

Don't Miss New Lectures

Subscribe





"IPv6 Header"

128

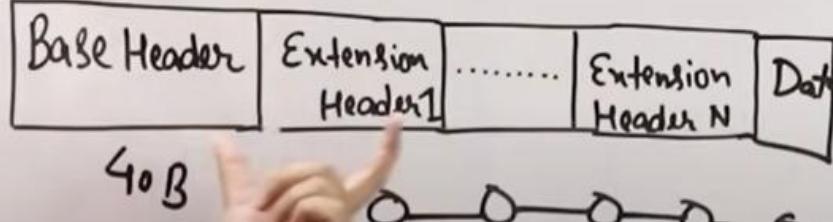
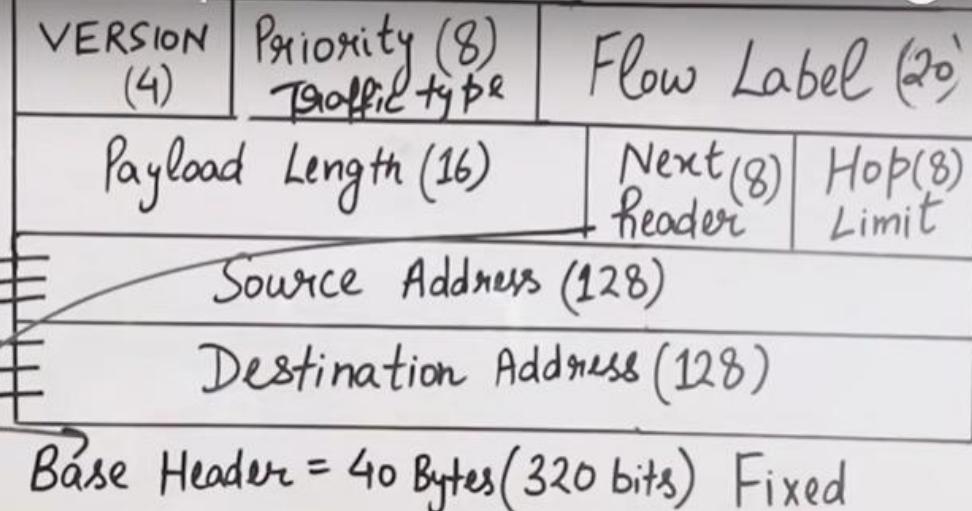
$\frac{32}{2^{128}}$ 2^{32} 65535 B

Virtual circuit

S

O

P



Extension Headers:

- 1) Routing Header (43)
- 2) Hop by Hop option (0)
- 3) Fragment Header (44)
- 4) Authentication Header (51)
- 5) Destination Options (60)
- 6) Encapsulating Security Payload (50)

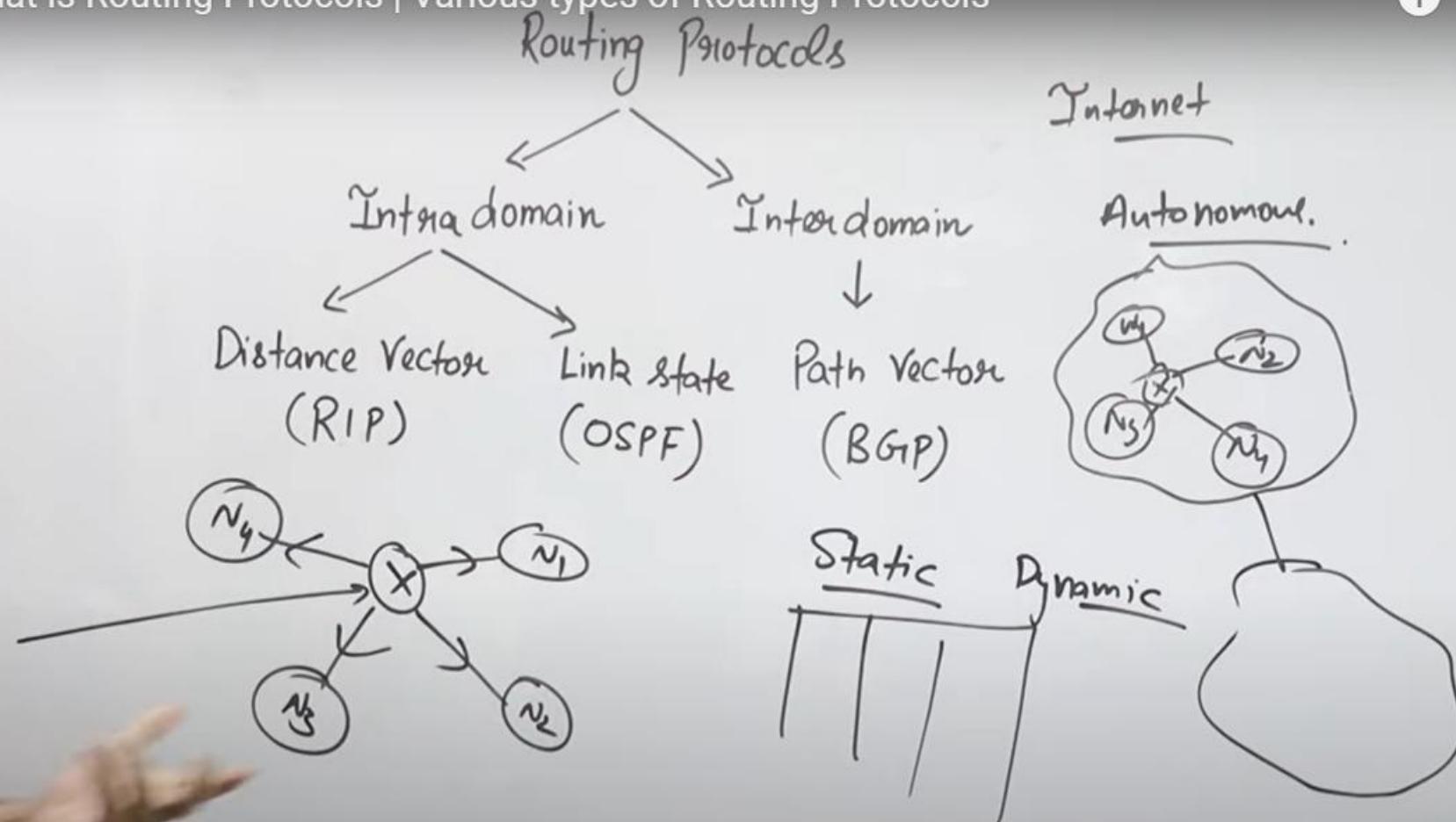
Then the intermediate nodes can only open the base header.



11:34 / 13:06 • Extension Headers >

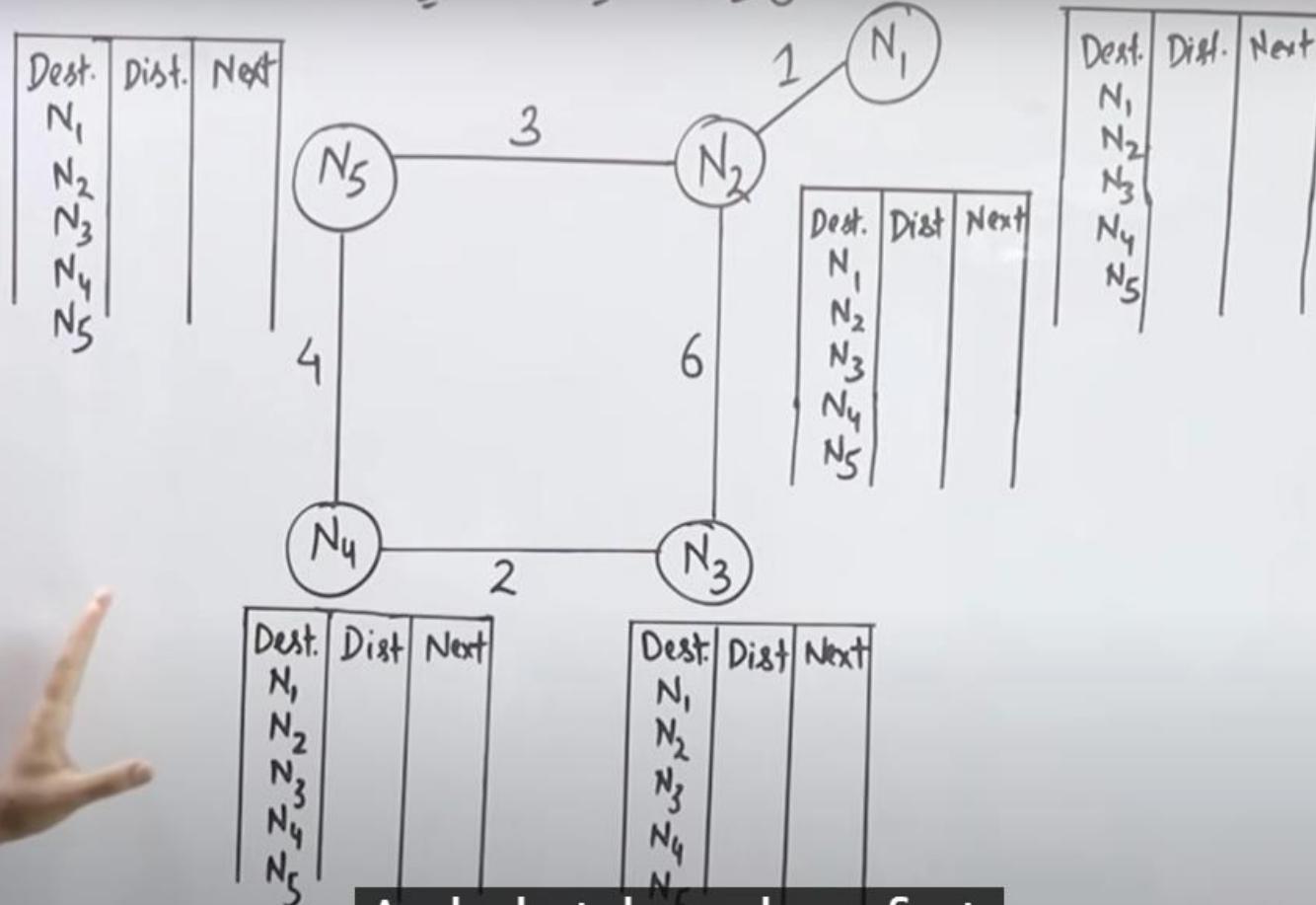


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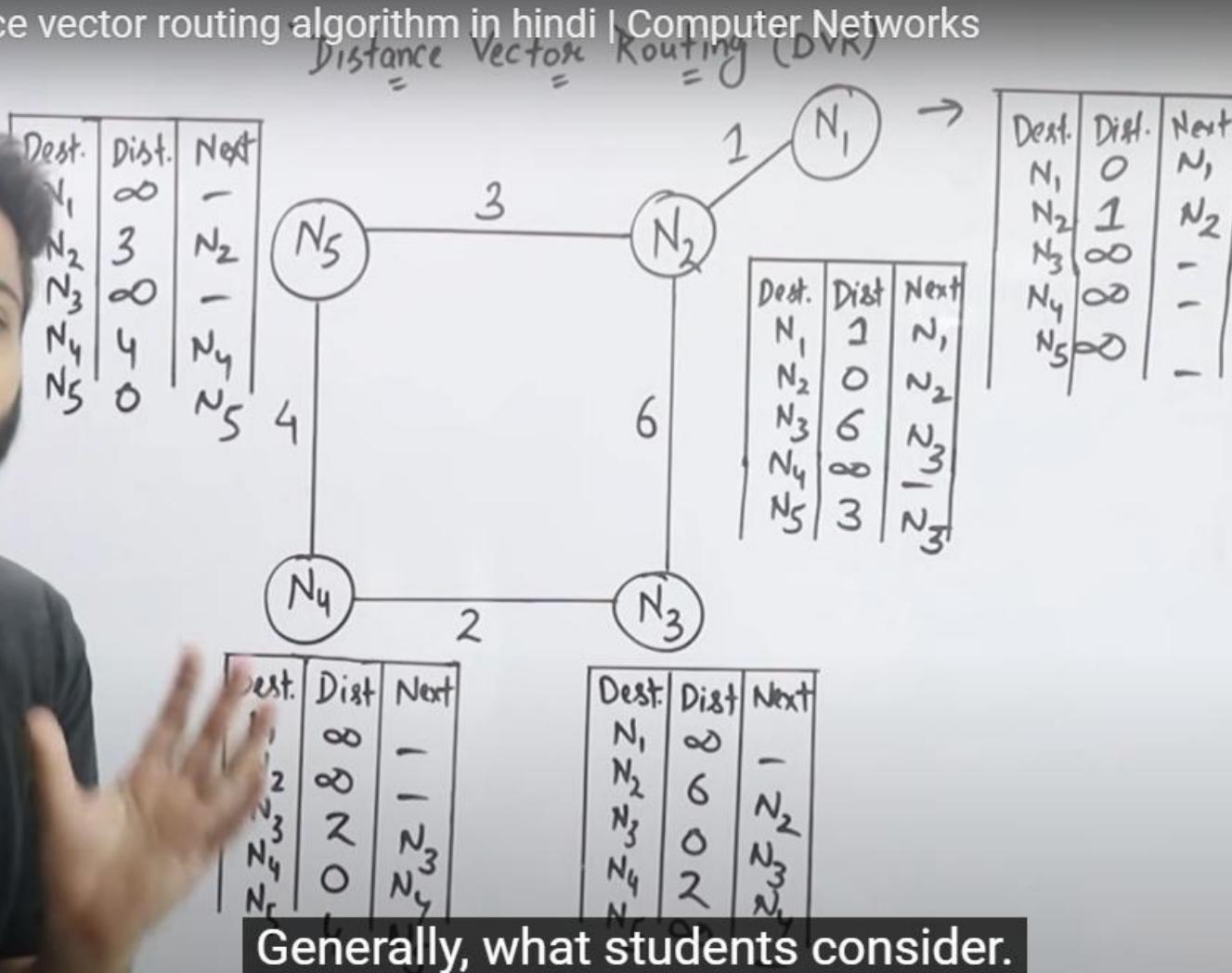
And how do we implement distance vector.

Lec-58: Distance vector routing algorithm in hindi | Computer Networks



And what do we have first.

Lec-58: Distance vector routing algorithm in hindi | Computer Networks

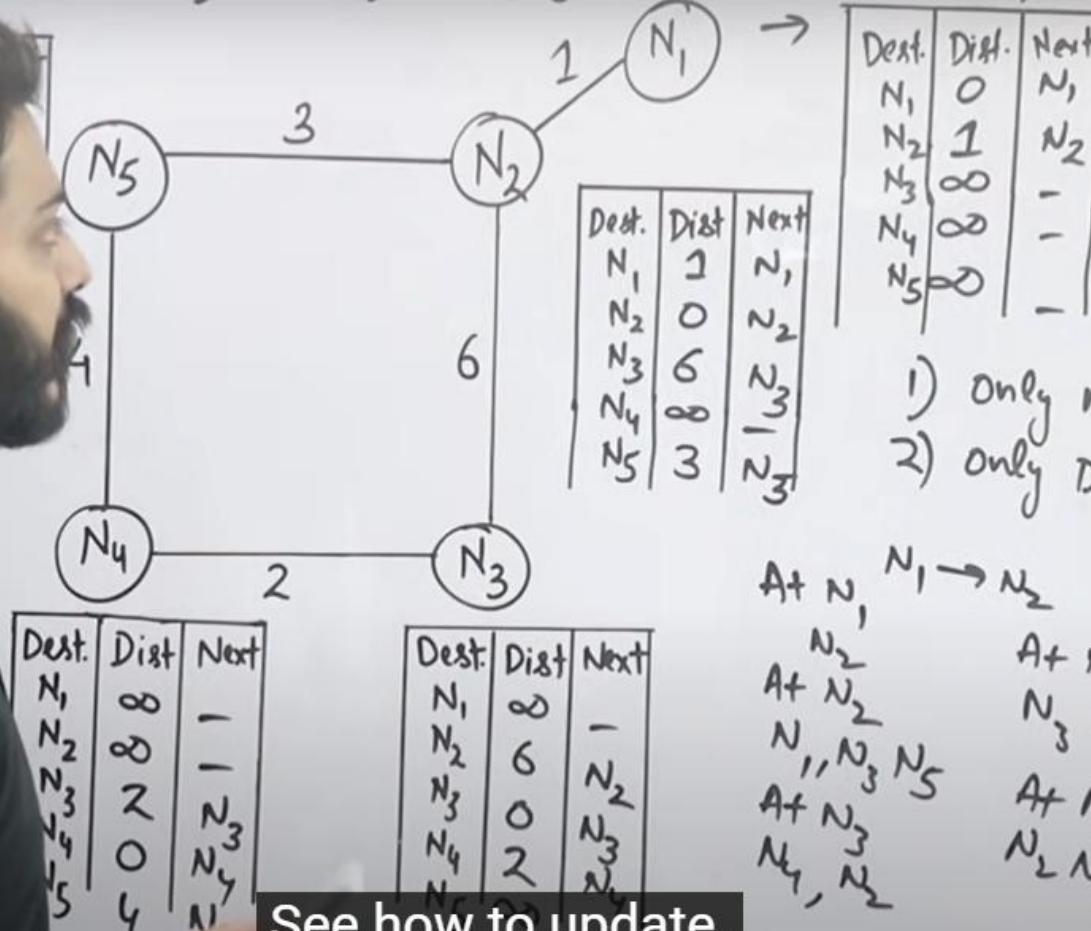


Generally, what students consider.

Lec-58: Distance vector routing algorithm in hindi | Computer Networks



Distance Vector Routing (DVR)

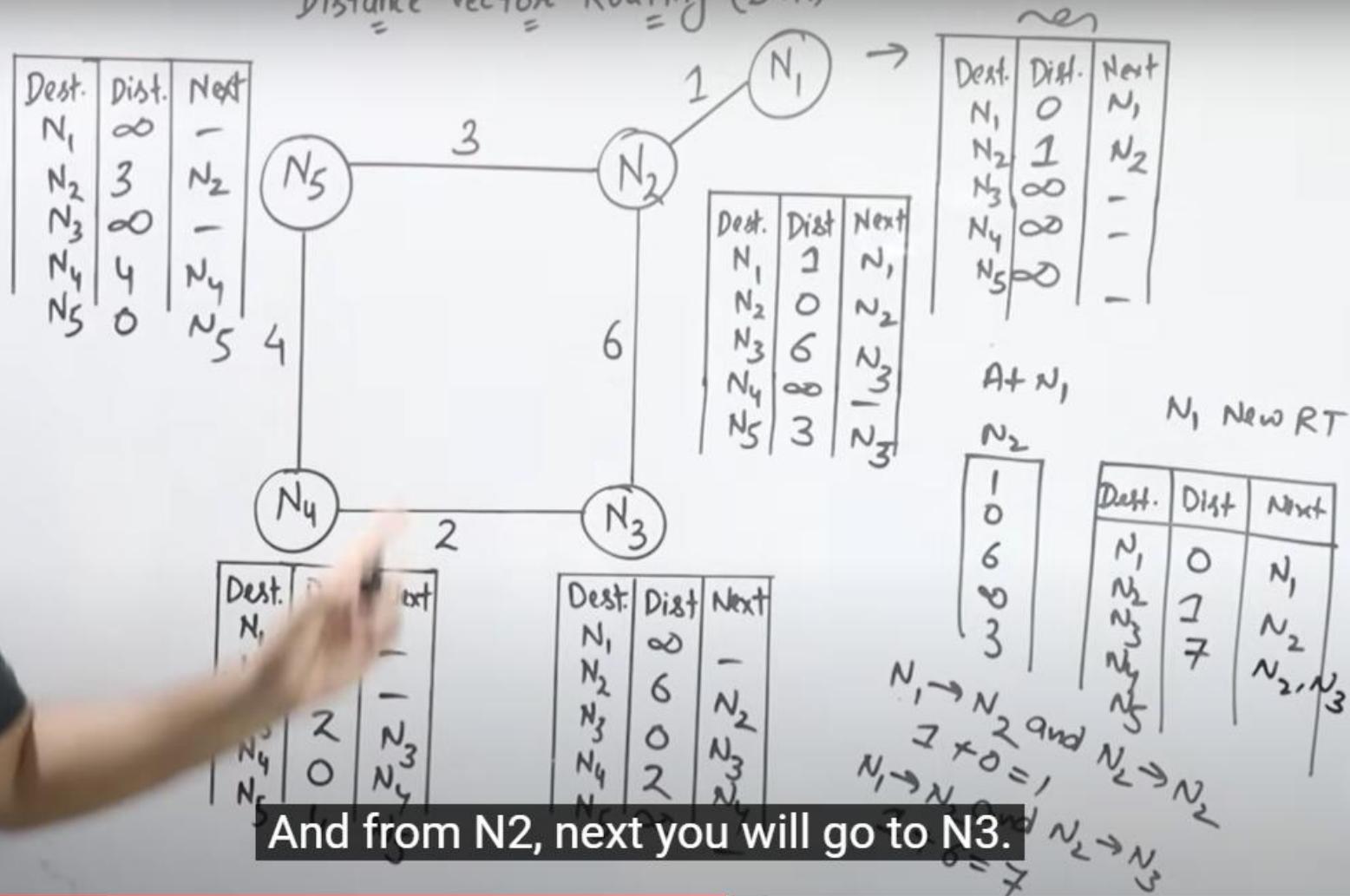


- 1) Only neighbour
- 2) Only Distance Vector

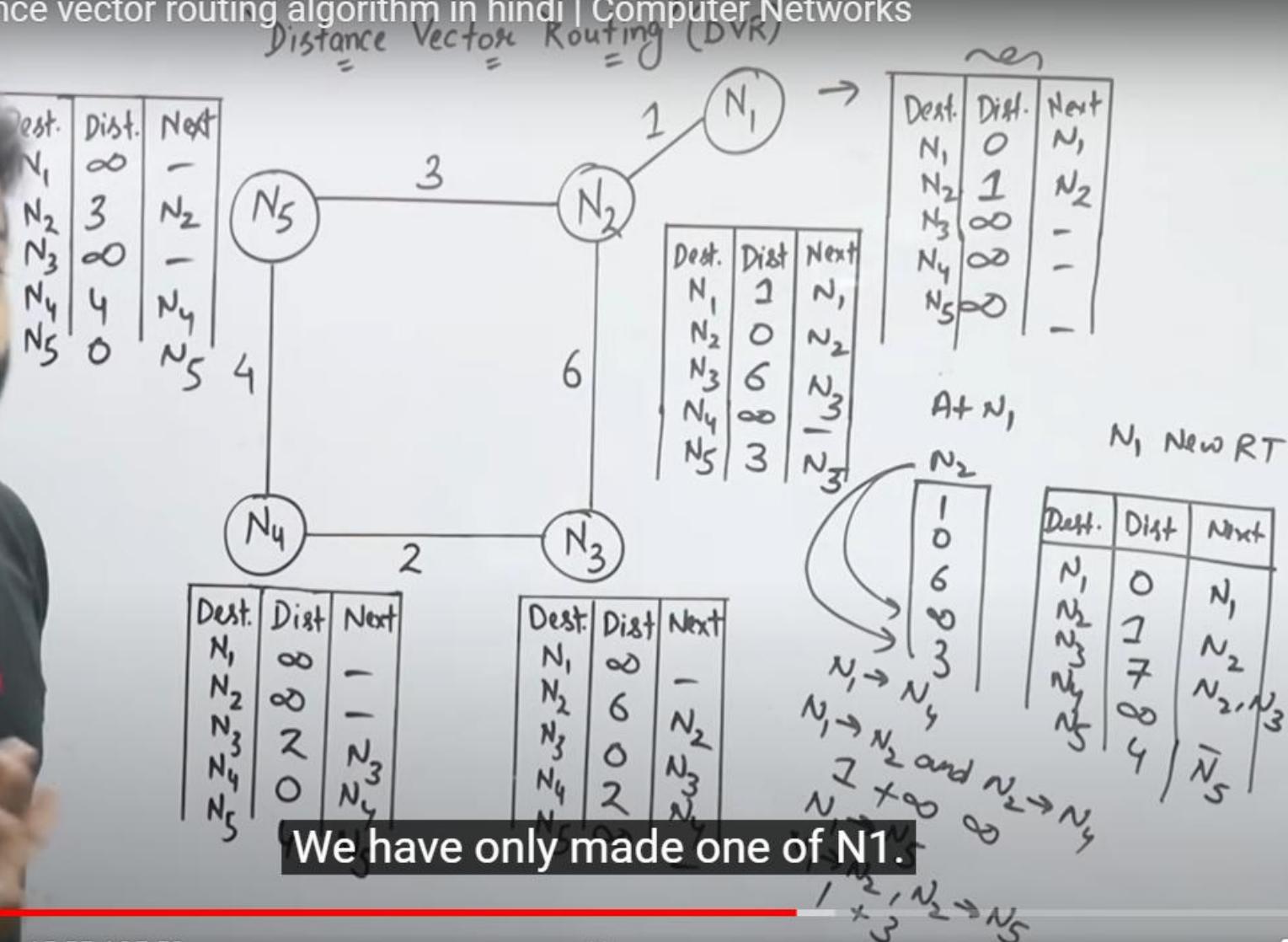
At N_1 , $N_1 \rightarrow N_2$
At N_2 ,
At N_3 ,
At N_4 ,
At N_5

See how to update.

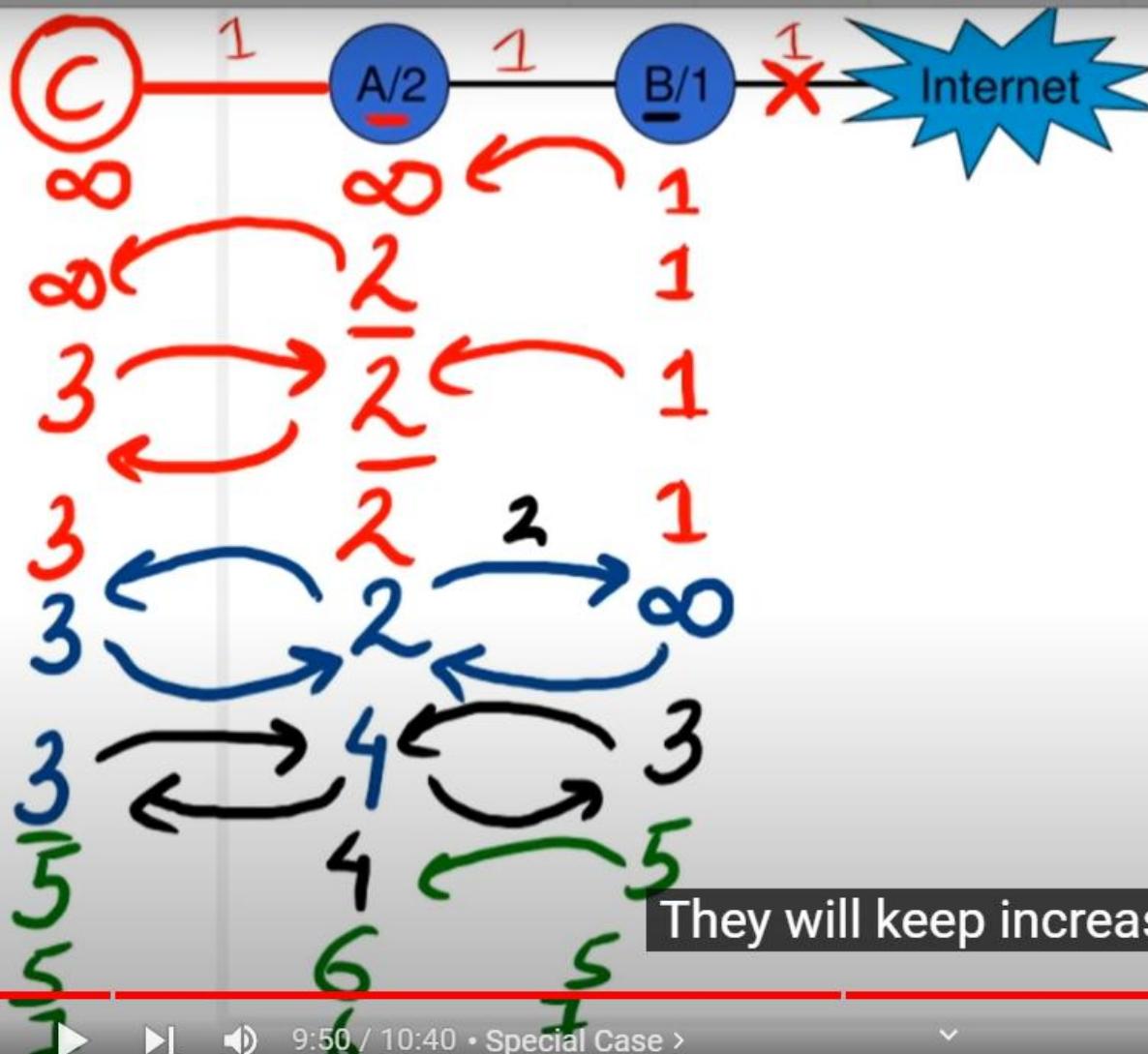
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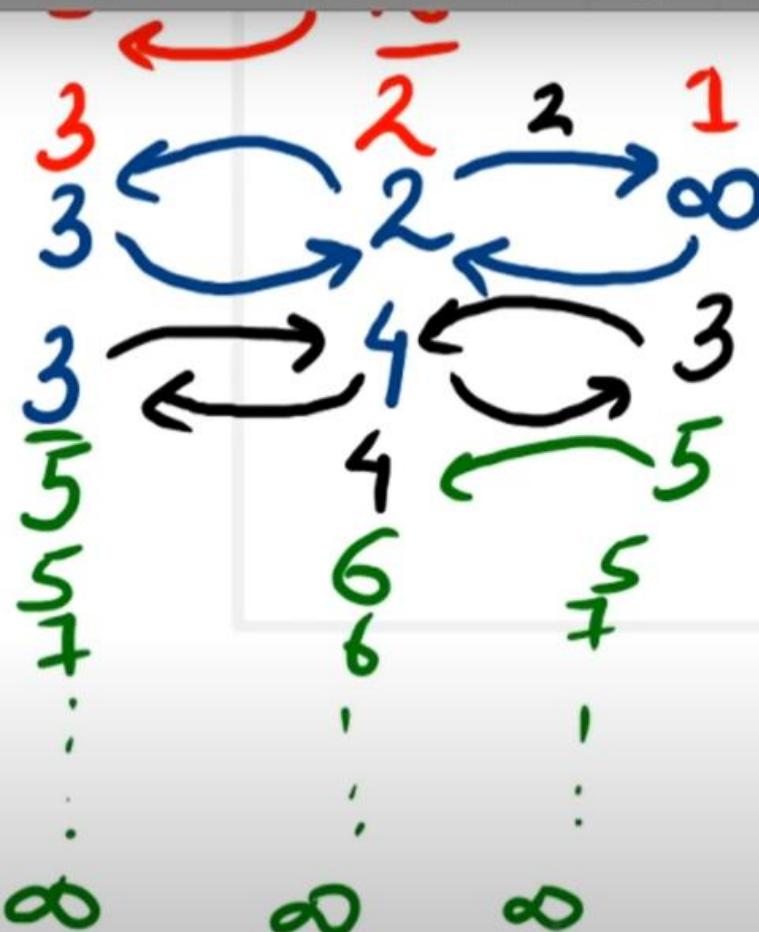
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Lec-59: Count to Infinity Problem in Distance Vector Routing



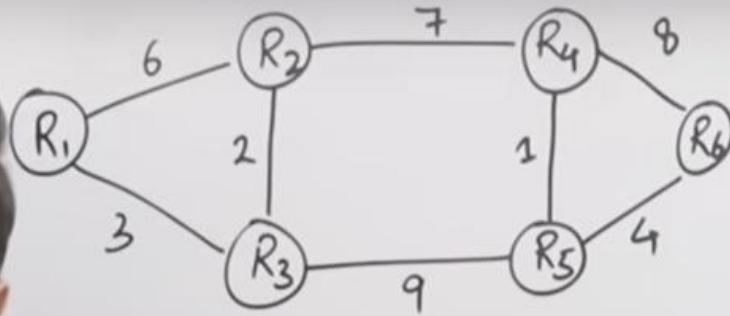
Lec-59: Count to Infinity Problem in Distance Vector Routing



That's why it is

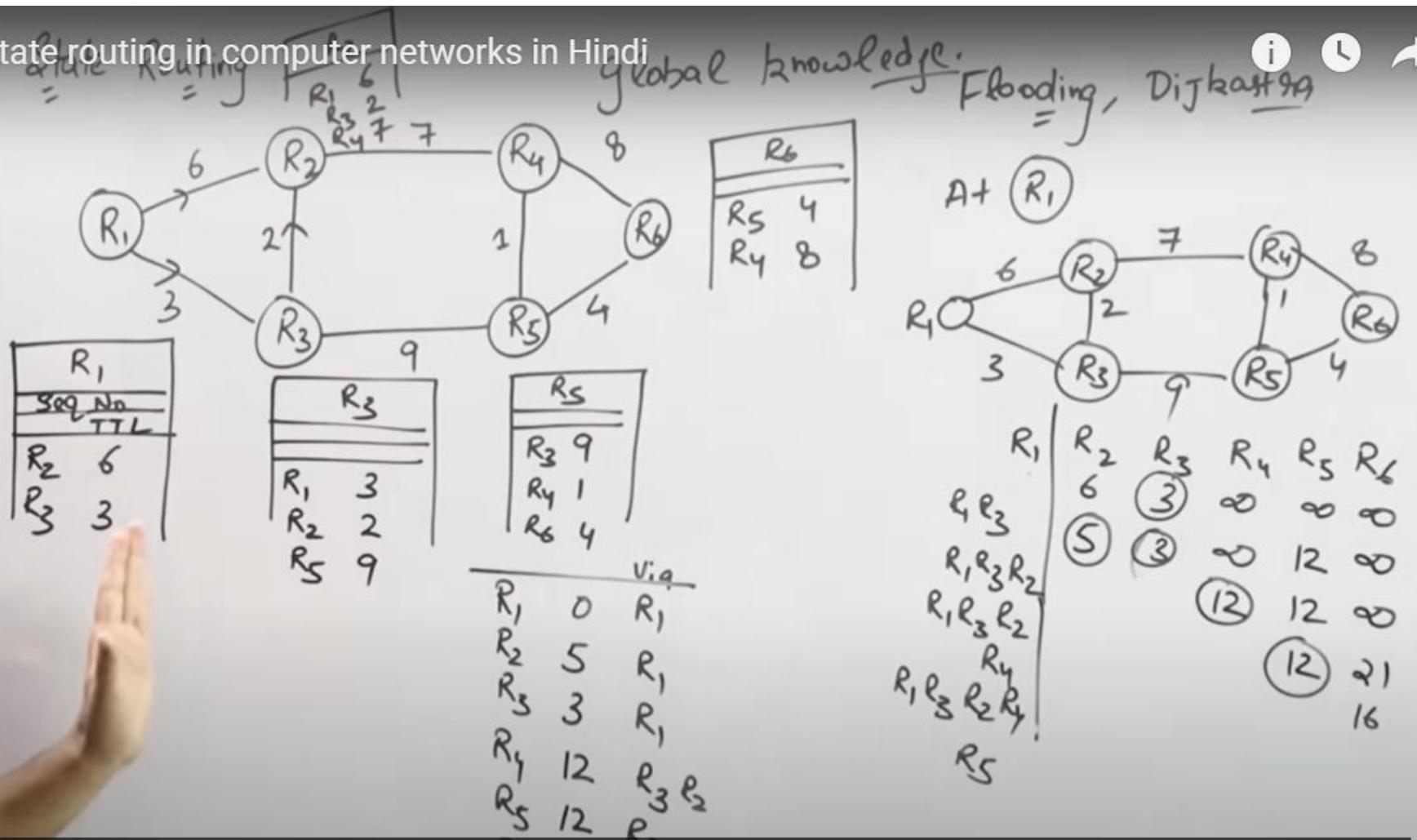


Lec-60: Link state routing in computer networks in Hindi



or distance vector, so that the routers

Lec-60: Link state routing in computer networks in Hindi



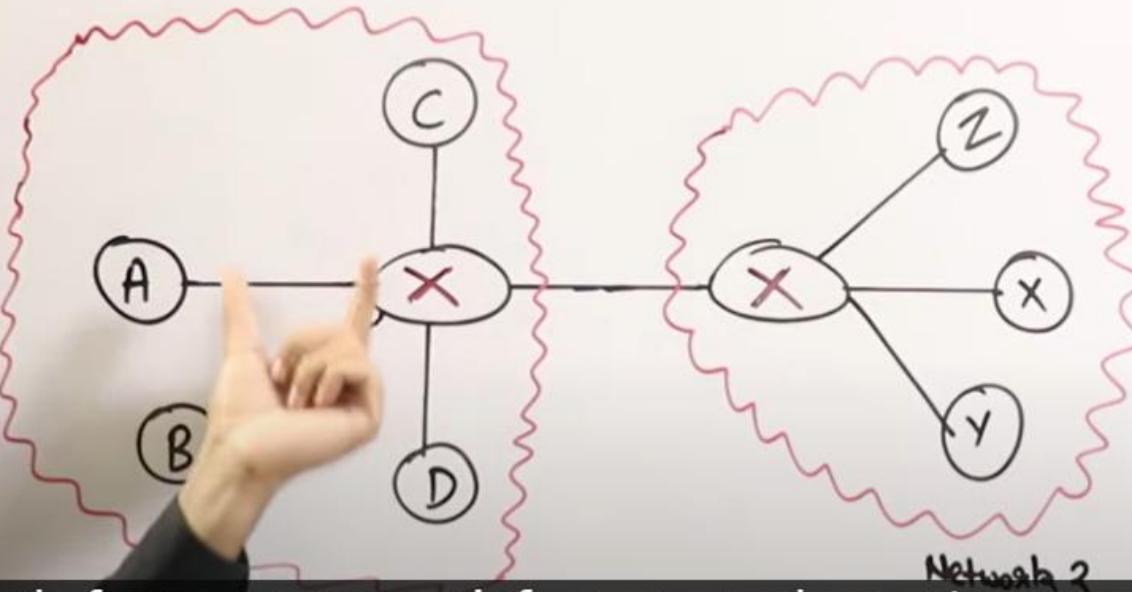
after that we'll use Dijkstra's algorithm so that everyone can make their routing table

Lec-61: ARP Explained- Address Resolution Protocol | Network Layer

"ARP (Address Resolution Protocol)"

IP → Mac

Logical → Physical



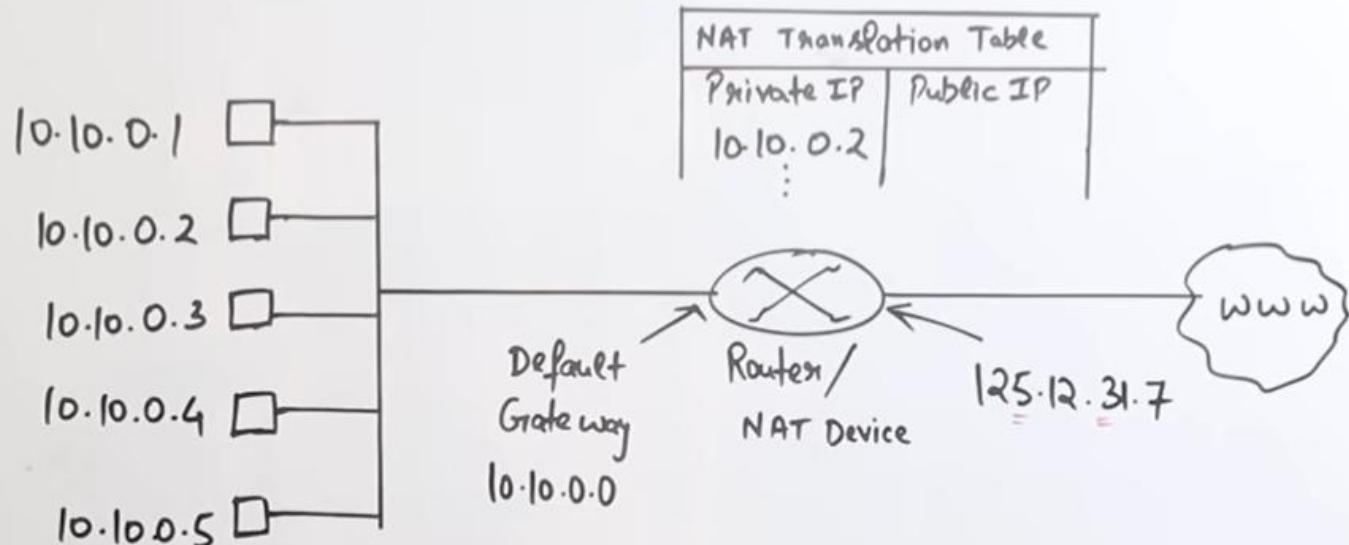
- let's focus on network for now. Let's say, in network 1 A wants to communicate with C

← 8 × 8 × 16 bits →

Hardware Type	Protocol Type
Hardware Length	Protocol Length
Operations Req-1, Rep-2	
Sender Hardware Address (6B for Ethernet)	
Sender Protocol Address (4B for IP)	
Target Hardware Address	
Target Protocol Address	



NAT (Network Address Translation)



→ Range of Private IP.

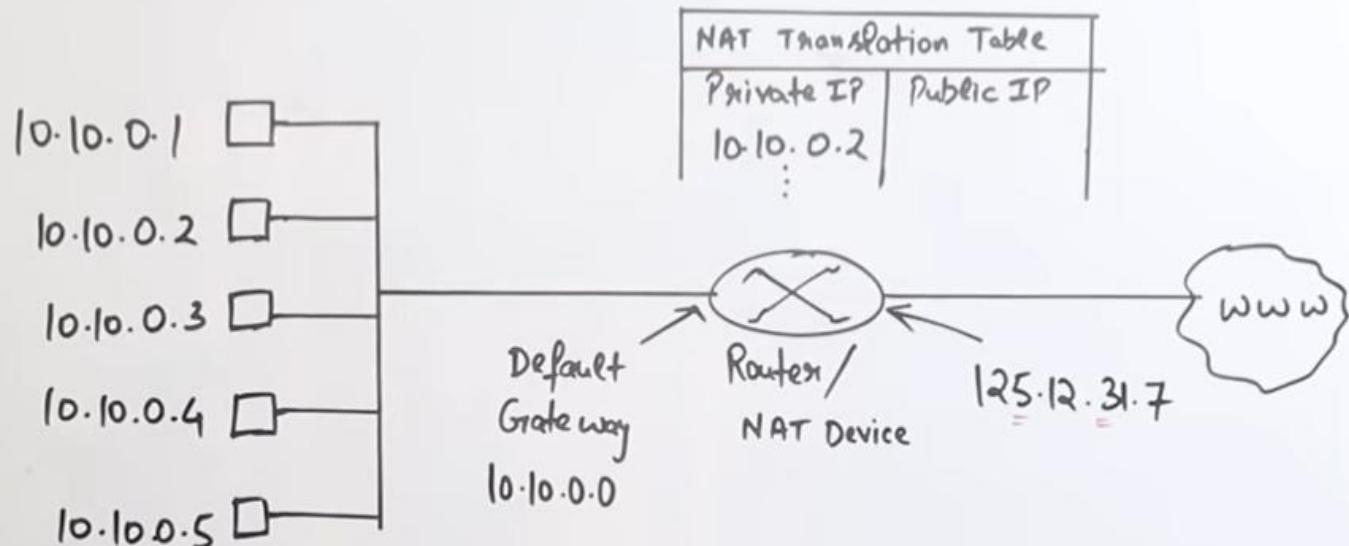
10.0.0.0 to 10.255.255.255

172.16.0.0 to 172.31.255.255

192.168.0.0 to 192.158.255.255

- so see, you can imagine of simple scenario, let say, there is a University and there are 10 hostels in that University

NAT (Network Address Translation)



→ Range of Private IPs

10.0.0.0 to 10.255.255.255 - 2^{24}

16.0.0 to 172.31.255.255 - 2^{20}

1.0.0 to 192.168.255.255 - 2^{16}

- so what we'll do is we'll assign private IP addresses. Like if I take example of this college/university