## Clustering

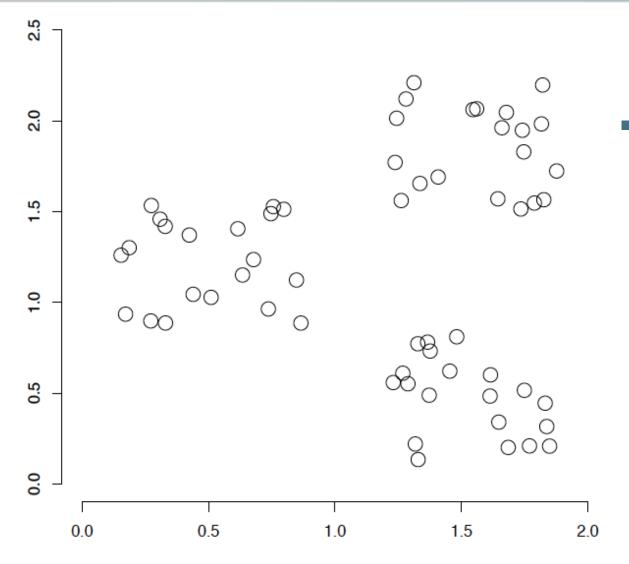
#### **Topic: Clustering**

- Document clustering
  - Motivations
  - Document representations
  - Success criteria
- Clustering algorithms
  - Partitional
  - Hierarchical

## What is clustering?

- Clustering: the process of grouping a set of objects into classes of similar objects
  - Documents within a cluster should be similar.
  - Documents from different clusters should be dissimilar.
- The commonest form of unsupervised learning
  - Unsupervised learning = learning from raw data, as opposed to supervised data where a classification of examples is given
  - A common and important task that finds many applications in IR and other places

#### A data set with clear cluster structure



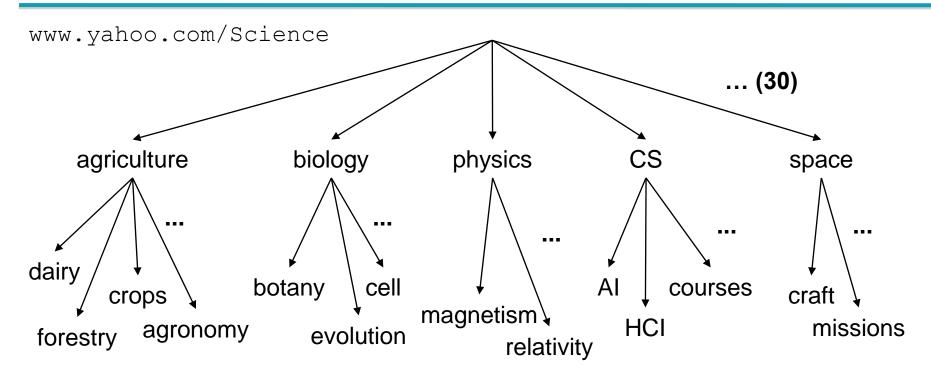
How would you design an algorithm for finding the three clusters in this case?

#### Sec. 16.1

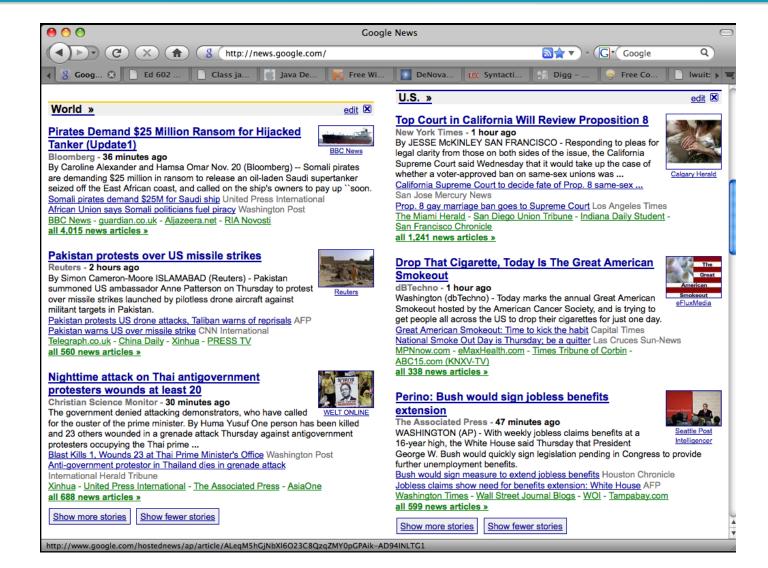
#### Applications of clustering in IR

- Whole corpus analysis/navigation
  - Better user interface: search without typing
- For improving recall in search applications
  - Better search results (like pseudo RF)
- For better navigation of search results
  - Effective "user recall" will be higher
- For speeding up vector space retrieval
  - Cluster-based retrieval gives faster search

# Yahoo! Hierarchy isn't clustering but is the kind of output you want from clustering

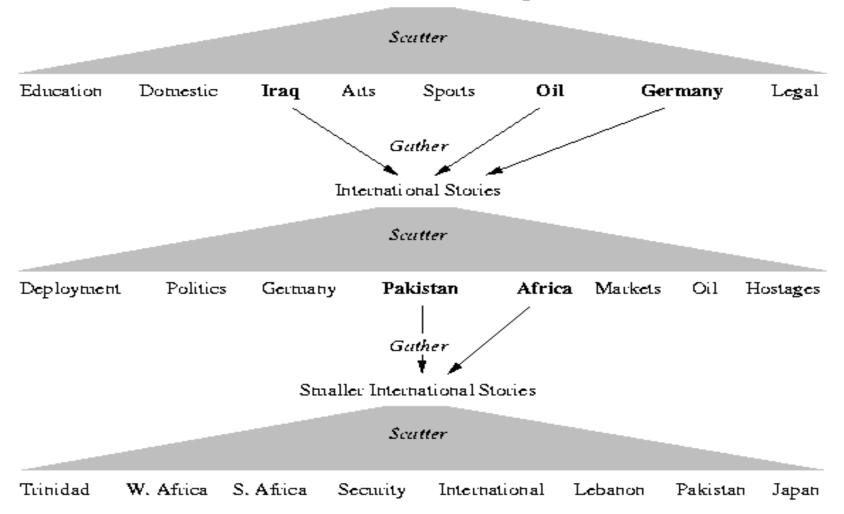


# Google News: automatic clustering gives an effective news presentation metaphor



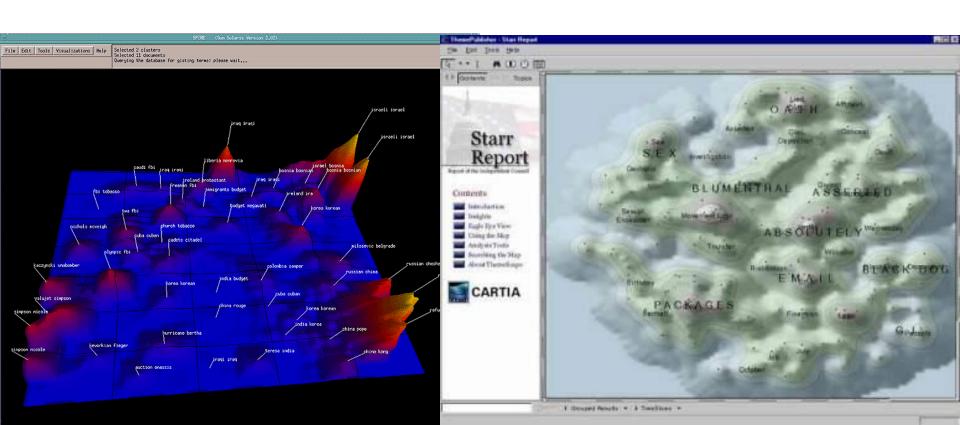
#### Scatter/Gather: Cutting, Karger, and Pedersen

New York Times News Service, August 1990



## For visualizing a document collection and its themes

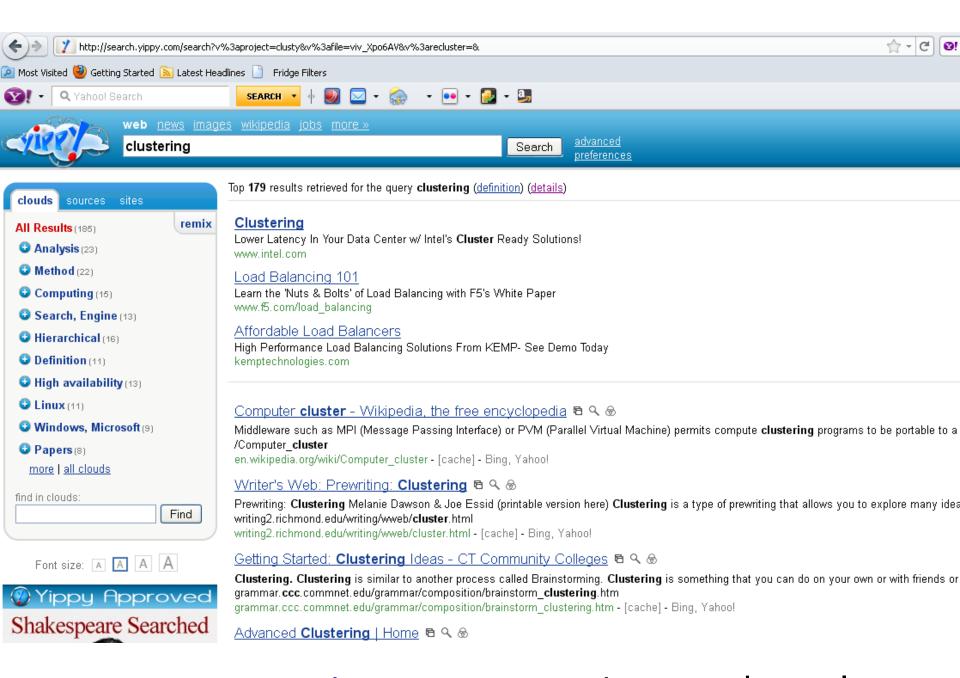
- Wise et al, "Visualizing the non-visual" PNNL
- ThemeScapes, Cartia
  - [Mountain height = cluster size]



### For improving search recall

- Cluster hypothesis Documents in the same cluster behave similarly with respect to relevance to information needs
- Therefore, to improve search recall:
  - Cluster docs in corpus a priori
  - When a query matches a doc D, also return other docs in the cluster containing D
- Hope if we do this: The query "car" will also return docs containing automobile
  - Because clustering grouped together docs containing car with those containing automobile.

Why might this happen?



## Issues for clustering

- Representation for clustering
  - Document representation
    - Vector space? Normalization?
      - Centroids aren't length normalized
  - Need a notion of similarity/distance
- How many clusters?
  - Fixed a priori?
  - Completely data driven?
    - Avoid "trivial" clusters too large or small
      - If a cluster's too large, then for navigation purposes you've wasted an extra user click without whittling down the set of documents much.

#### Notion of similarity/distance

- Ideal: semantic similarity.
- Practical: term-statistical similarity
  - We will use cosine similarity.
  - Docs as vectors.
  - For many algorithms, easier to think in terms of a distance (rather than similarity) between docs.
  - We will mostly speak of Euclidean distance
    - But real implementations use cosine similarity

#### Clustering Algorithms

- Flat algorithms
  - Usually start with a random (partial) partitioning
  - Refine it iteratively
    - K means clustering
    - (Model based clustering)
- Hierarchical algorithms
  - Bottom-up, agglomerative
  - (Top-down, divisive)

#### Hard vs. soft clustering

- Hard clustering: Each document belongs to exactly one cluster
  - More common and easier to do
- Soft clustering: A document can belong to more than one cluster.
  - Makes more sense for applications like creating browsable hierarchies
  - You may want to put a pair of sneakers in two clusters: (i) sports apparel and (ii) shoes
  - You can only do that with a soft clustering approach.
- We won't do soft clustering today. See IIR 16.5, 18

#### Partitioning Algorithms

- Partitioning method: Construct a partition of n documents into a set of K clusters
- Given: a set of documents and the number K
- Find: a partition of K clusters that optimizes the chosen partitioning criterion
  - Globally optimal
    - Intractable for many objective functions
    - Ergo, exhaustively enumerate all partitions
  - Effective heuristic methods: K-means and K-medoids algorithms

#### K-Means

- Assumes documents are real-valued vectors.
- Clusters based on centroids (aka the center of gravity or mean) of points in a cluster, c:

$$\vec{\mu}(c) = \frac{1}{|c|} \sum_{\vec{x} \in c} \vec{x}$$

- Reassignment of instances to clusters is based on distance to the current cluster centroids.
  - (Or one can equivalently phrase it in terms of similarities)

#### Sec. 16.4

#### K-Means Algorithm

```
Select K random docs \{s_1, s_2, ... s_K\} as seeds.

Until clustering converges (or other stopping criterion):

For each doc d_i:

Assign d_i to the cluster c_j such that dist(x_i, s_j) is minimal.

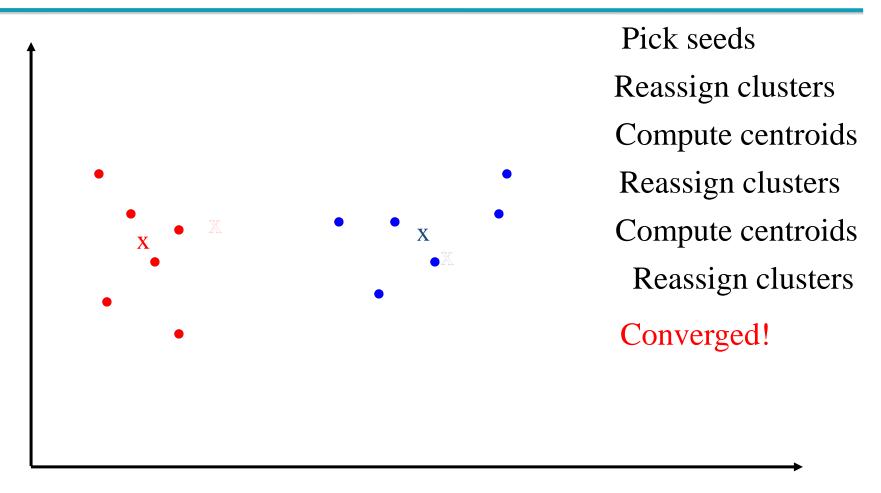
(Next, update the seeds to the centroid of each cluster)

For each cluster c_j

s_i = \mu(c_i)
```

#### Sec. 16.4

# K Means Example(K=2)



#### Termination conditions

- Several possibilities, e.g.,
  - A fixed number of iterations.
  - Doc partition unchanged.
  - Centroid positions don't change.

Does this mean that the docs in a cluster are unchanged?

#### Convergence

- Why should the K-means algorithm ever reach a fixed point?
  - A state in which clusters don't change.
- K-means is a special case of a general procedure known as the Expectation Maximization (EM) algorithm.
  - EM is known to converge.
  - Number of iterations could be large.
    - But in practice usually isn't

#### Convergence of K-Means

- Define goodness measure of cluster  $\hat{k}$  as sum of squared distances from cluster centroid:
  - $G_k = \Sigma_i (d_i c_k)^2$  (sum over all  $d_i$  in cluster k)
- $G = \Sigma_k G_k$
- Reassignment monotonically decreases G since each vector is assigned to the closest centroid.

#### Convergence of *K*-Means

- Recomputation monotonically decreases each  $G_k$  since  $(m_k)$  is number of members in cluster k):
  - $\Sigma (d_i a)^2$  reaches minimum for:

  - $\sum d_i = \sum a$
  - $m_K a = \sum d_i$
  - $a = (1/m_k) \Sigma d_i = c_k$
- K-means typically converges quickly

#### Sec. 16.4

### Time Complexity

- Computing distance between two docs is O(M)
  where M is the dimensionality of the vectors.
- Reassigning clusters: O(KN) distance computations, or O(KNM).
- Computing centroids: Each doc gets added once to some centroid: O(NM).
- Assume these two steps are each done once for I iterations: O(IKNM).

#### Sec. 16.4

#### **Seed Choice**

- Results can vary based on random seed selection.
- Some seeds can result in poor convergence rate, or convergence to sub-optimal clusterings.
  - Select good seeds using a heuristic (e.g., doc least similar to any existing mean)
  - Try out multiple starting points
  - Initialize with the results of another method.

## **Example showing** sensitivity to seeds

- A B (
- ŏ ō

In the above, if you start with B and E as centroids you converge to {A,B,C} and {D,E,F}
If you start with D and F you converge to {A,B,D,E} {C,F}

#### K-means issues, variations, etc.

- Recomputing the centroid after every assignment (rather than after all points are re-assigned) can improve speed of convergence of K-means
- Assumes clusters are spherical in vector space
  - Sensitive to coordinate changes, weighting etc.
- Disjoint and exhaustive
  - Doesn't have a notion of "outliers" by default
  - But can add outlier filtering

Dhillon et al. ICDM 2002 - variation to fix some issues with small document clusters

#### **How Many Clusters?**

- Number of clusters K is given
  - Partition n docs into predetermined number of clusters
- Finding the "right" number of clusters is part of the problem
  - Given docs, partition into an "appropriate" number of subsets.
  - E.g., for query results ideal value of K not known up front
    though UI may impose limits.
- Can usually take an algorithm for one flavor and convert to the other.

#### K not specified in advance

- Say, the results of a query.
- Solve an optimization problem: penalize having lots of clusters
  - application dependent, e.g., compressed summary of search results list.
- Tradeoff between having more clusters (better focus within each cluster) and having too many clusters

#### K not specified in advance

- Given a clustering, define the <u>Benefit</u> for a doc to be the cosine similarity to its centroid
- Define the <u>Total Benefit</u> to be the sum of the individual doc Benefits.

Why is there always a clustering of Total Benefit n?

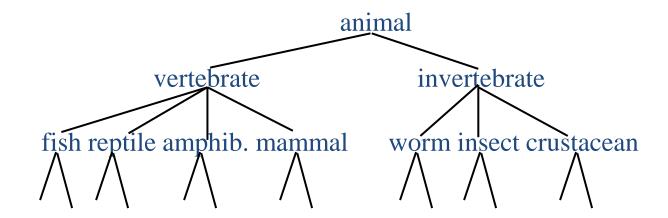
#### Penalize lots of clusters

- For each cluster, we have a <u>Cost</u> C.
- Thus for a clustering with K clusters, the <u>Total Cost</u> is KC.
- Define the <u>Value</u> of a clustering to be = Total Benefit - Total Cost.
- Find the clustering of highest value, over all choices of K.
  - Total benefit increases with increasing K. But can stop when it doesn't increase by "much". The Cost term enforces this.

#### Ch. 17

#### Hierarchical Clustering

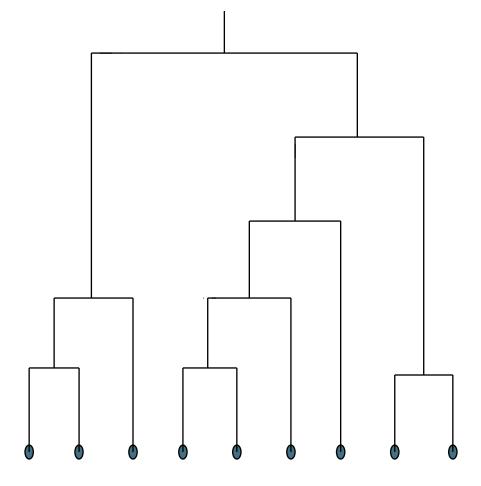
 Build a tree-based hierarchical taxonomy (dendrogram) from a set of documents.



 One approach: recursive application of a partitional clustering algorithm.

#### Dendrogram: Hierarchical Clustering

 Clustering obtained by cutting the dendrogram at a desired level: each connected component forms a cluster.



# Hierarchical Agglomerative Clustering (HAC)

- Starts with each doc in a separate cluster
  - then repeatedly joins the <u>closest pair</u> of clusters, until there is only one cluster.
- The history of merging forms a binary tree or hierarchy.

Note: the resulting clusters are still "hard" and induce a partition

#### Closest pair of clusters

Many variants to defining closest pair of clusters

#### Single-link

Similarity of the most cosine-similar (single-link)

#### Complete-link

Similarity of the "furthest" points, the least cosine-similar

#### Centroid

 Clusters whose centroids (centers of gravity) are the most cosine-similar

#### Average-link

Average cosine between pairs of elements

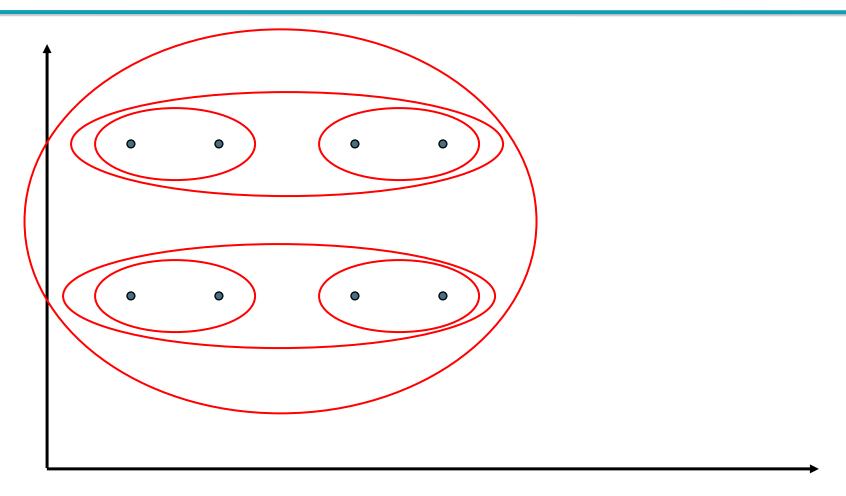
Use maximum similarity of pairs:

$$sim(c_i,c_j) = \max_{x \in c_i, y \in c_j} sim(x,y)$$
   
 • Can result in "straggly" (long and thin) clusters

- Can result in "straggly" (long and thin) clusters due to chaining effect.
- After merging  $c_i$  and  $c_j$ , the similarity of the resulting cluster to another cluster,  $c_k$ , is:

$$sim((c_i \cup c_j), c_k) = \max(sim(c_i, c_k), sim(c_j, c_k))$$

## Single Link Example



## Complete Link

Use minimum similarity of pairs:

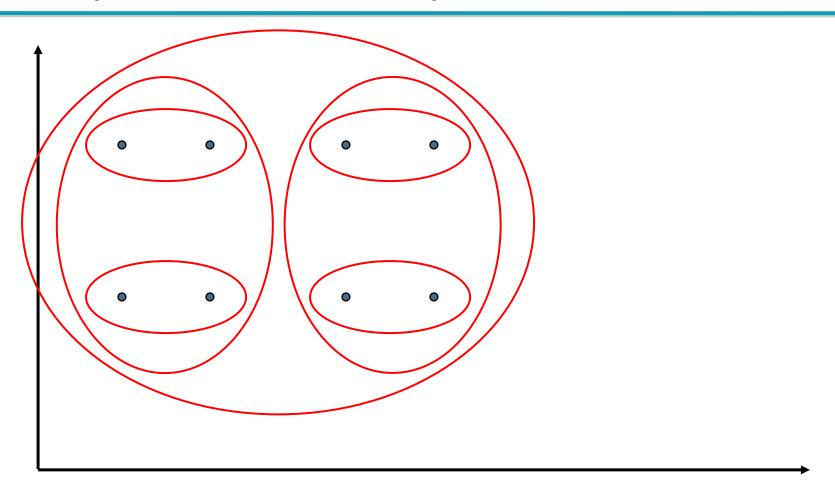
$$sim(c_i,c_j) = \min_{x \in c_i, y \in c_j} sim(x,y)$$

- Makes "tighter," spherical clusters that are typically preferable.
- After merging  $c_i$  and  $c_j$ , the similarity of the resulting cluster to another cluster,  $c_k$ , is:

$$sim((c_i \cup c_j), c_k) = \min(sim(c_i, c_k), sim(c_j, c_k))$$

$$C_i$$
  $C_j$   $C_k$ 

# Complete Link Example



## **Computational Complexity**

- In the first iteration, all HAC methods need to compute similarity of all pairs of N initial instances, which is  $O(N^2)$ .
- In each of the subsequent *N*−2 merging iterations, compute the distance between the most recently created cluster and all other existing clusters.
- In order to maintain an overall O(N²) performance, computing similarity to each other cluster must be done in constant time.
  - Often  $O(N^3)$  if done naively or  $O(N^2 \log N)$  if done more cleverly

## **Group Average**

 Similarity of two clusters = average similarity of all pairs within merged cluster.

$$sim(c_i, c_j) = \frac{1}{\left|c_i \cup c_j\right| \left(\left|c_i \cup c_j\right| - 1\right)} \sum_{\vec{x} \in (c_i \cup c_j)} \sum_{\vec{y} \in (c_i \cup c_j): \vec{y} \neq \vec{x}} sim(\vec{x}, \vec{y})$$

- Compromise between single and complete link.
- Two options:
  - Averaged across all ordered pairs in the merged cluster
  - Averaged over all pairs between the two original clusters
- No clear difference in efficacy

## Computing Group Average Similarity

Always maintain sum of vectors in each cluster.

$$\vec{s}(c_j) = \sum_{\vec{x} \in c} \vec{x}$$

• Compute similarity of clusters in constant time:

$$sim(c_{i}, c_{j}) = \frac{(\vec{s}(c_{i}) + \vec{s}(c_{j})) \bullet (\vec{s}(c_{i}) + \vec{s}(c_{j})) - (|c_{i}| + |c_{j}|)}{(|c_{i}| + |c_{j}|)(|c_{i}| + |c_{j}| - 1)}$$

## What Is A Good Clustering?

- Internal criterion: A good clustering will produce high quality clusters in which:
  - the <u>intra-class</u> (that is, intra-cluster) similarity is high
  - the inter-class similarity is low
  - The measured quality of a clustering depends on both the document representation and the similarity measure used

## External criteria for clustering quality

- Quality measured by its ability to discover some or all of the hidden patterns or latent classes in gold standard data
- Assesses a clustering with respect to ground truth
   ... requires labeled data
- Assume documents with C gold standard classes, while our clustering algorithms produce K clusters,  $\omega_1, \omega_2, ..., \omega_K$  with  $n_i$  members.

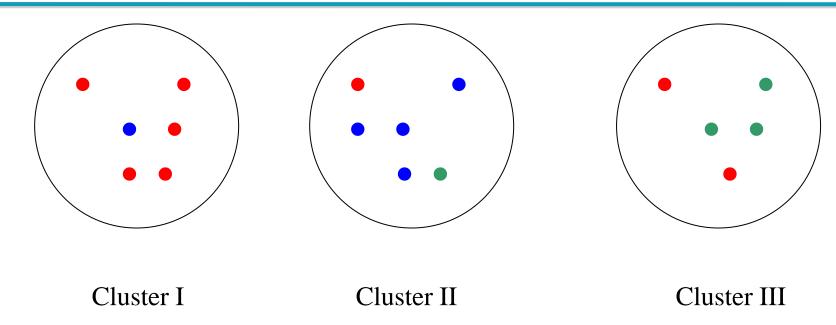
## External Evaluation of Cluster Quality

• Simple measure: <u>purity</u>, the ratio between the dominant class in the cluster  $\pi_i$  and the size of cluster  $\omega_i$ 

$$Purity(\omega_i) = \frac{1}{n_i} \max_{j} (n_{ij}) \quad j \in C$$

- Biased because having n clusters maximizes purity
- Others are entropy of classes in clusters (or mutual information between classes and clusters)

## Purity example



Cluster I: Purity = 1/6 (max(5, 1, 0)) = 5/6

Cluster II: Purity = 1/6 (max(1, 4, 1)) = 4/6

Cluster III: Purity = 1/5 (max(2, 0, 3)) = 3/5

# Rand Index measures between pair decisions. Here RI = 0.68

Number of points	Same Cluster in clustering	Different Clusters in clustering
Same class in ground truth	20	24
Different classes in ground truth	20	72

#### Rand index and Cluster F-measure

$$RI = \frac{A+D}{A+B+C+D}$$

Compare with standard Precision and Recall:

$$P = \frac{A}{A+B} \qquad \qquad R = \frac{A}{A+C}$$

People also define and use a cluster F-measure, which is probably a better measure.

#### Final word and resources

- In clustering, clusters are inferred from the data without human input (unsupervised learning)
- However, in practice, it's a bit less clear: there are many ways of influencing the outcome of clustering: number of clusters, similarity measure, representation of documents, .

- Resources
  - IIR 16 except 16.5
  - IIR 17.1–17.3