```
1
   /*
 2
     * David Lim
 3
     * 9/27/22
 4
     * 2D Arrays
 5
     */
 6
 7
     //import statements
 8
     import javax.swing.*;
 9
     import java.awt.*;
     import java.awt.event.ActionListener;
10
     import java.awt.event.ActionEvent;
11
12
     import java.text.DecimalFormat;
    import java.util.Arrays;
13
14
15
     public class Main extends JFrame implements ActionListener{
16
        // int x;
        // int y;
17
        int myArray[][];
18
19
        int countArray[] = new int[51];
        int total; //track average score
20
21
        //screen components
        JTextArea outputArea = new JTextArea("", 20, 50);
22
23
        JButton btnCalculate = new JButton("Calculate");
        JTextField inputx = new JTextField(10);
24
25
        JTextField inputy = new JTextField(10);
26
        int highest = 50;
27
        int lowest = 100;
        float avg;
28
29
        int size;
30
        int currentnum;
31
        public static void main(String[] args){
32
33
            Main frame = new Main();
            frame.setSize(1000,1000);
34
            frame.setVisible(true);
35
36
        }
37
38
        public Main(){
39
            //application bar name
            super("Test Score");
40
41
            setDefaultCloseOperation(EXIT ON CLOSE);
42
43
            //layout manager
            setLayout(new FlowLayout());
44
45
46
            add(inputx);
            add(inputy);
47
            add(outputArea);
48
            add(btnCalculate);
49
50
51
            //add listener for button
52
            btnCalculate.addActionListener(this);
53
54
        }
55
56
        public void actionPerformed(ActionEvent event){
            Object objSource = event.getSource();
```

```
58
 59
             if (objSource == btnCalculate){
 60
                 outputArea.setText(""); //refresh contents of text area on every btn click
 61
                 int x = Integer.parseInt(inputx.getText());
                 int y = Integer.parseInt(inputy.getText());
 62
 63
                 myArray = new int[x][y];
                 String outputString = "";
 64
 65
                 for (int b = 0; b < x; b++){
                     for (int h = 0; h < y; h++){
 66
                          myArray[b][h] = (int)(Math.random()*50) + 50;
 67
 68
                          total+=myArray[b][h];
 69
                          size += 1;
 70
                     }
                 }
 71
 72
 73
                 for (int i = 0; i < x; i++){
                     for (int n = 0; n < y; n++){
 74
 75
                          if(myArray[i][n] < lowest){</pre>
 76
                              lowest = myArray[i][n];
 77
 78
                          if(myArray[i][n] > highest){
 79
                              highest = myArray[i][n];
 80
                          }
 81
                          currentnum = myArray[i][n] - 50;
                          countArray[currentnum] += 1;
 82
 83
                     }
 84
 85
                 }
                 avg = (float)(total / size);
 86
 87
                 // System.out.print(Arrays.deepToString(myArray));
                 // System.out.println(highest);
 88
 89
                 // System.out.println(lowest);
 90
                 // System.out.println(total);
 91
                 // System.out.println(avg);
 92
                 // System.out.println(Arrays.toString(countArray));
                 outputString += "Highest number: " + highest;
 93
                 outputString += "\n" + "Lowest number: " + lowest;
 94
                 outputString += "\n" + "Average value: " + avg + "\n";
 95
                 for(int i = 50; i < countArray.length + 50; i++){</pre>
 96
                     outputString += i + ": " + countArray[i - 50] + "\t";
 97
 98
                     if(i % 10 ==0){
                          outputString += "\n";
 99
100
101
102
                 outputArea.setText(outputString);
103
104
         }
105
106
      }
```