```
以 ₩ 4G ill ■ 98%
 9:05
                                  ⊕ Exit
? Challenge 1.4
1 v class Player:
      def play(self):
2 _
3
            print("The player is
    playing cricket")
4
5 v class Batsman(Player):
   def play(self):
7
            print("The batsman is
    batting")
8
9 v class Bowler(Player):
       def play(self):
10 \vee
11
            print("The bowler is
    bowling")
12
13
    # Create objects of Batsman and
    Bowler classes
14
    batsman = Batsman()
```

15 bowler = Bowler() 16 17 # Call the play() method for each object batsman.play() 18 19 bowler.play() Ln 1, Col 1 History 5 main.py Run

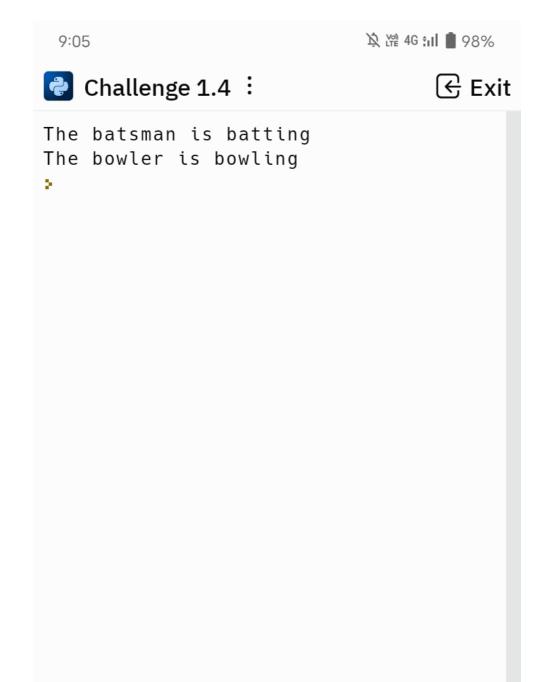
```
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 9:06
? Challenge 1.3
                                  € Exit
    funds or invalid withdrawal
    amount.")
20
        def display_balance(self):
21 ~
22
             print(f"Account balance
    for
    {self. account holder name}:
    ${self.__account_balance}")
23
24
25
    # Example usage:
26 v if __name__ == "__main__":
27
        # Create an instance of
    BankAccount
28
        my account =
    BankAccount("123456789", "John
    Doe", 1000.0)
29
30
        # Deposit and withdraw money
31
        my account.deposit(500)
32
        my account.withdraw(200)
33
        my account.display balance()
                         Ln 1, Col 1 History 5
                  main.py
                                      Run
```

```
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 9:06
Challenge 1.3
                                  € Exit
13
14 🗸
    def withdraw(self, amount):
            if 0 < amount <=
15 \
    self.__account_balance:
16
    self. account balance -= amount
17
                 print(f"Withdrew
    ${amount}. New balance:
    ${self.__account_balance}")
            else:
18 🗸
19
                 print("Insufficient
    funds or invalid withdrawal
    amount.")
20
        def display balance(self):
21 \vee
22
             print(f"Account balance
    for
    {self. account holder name}:
    ${self. account balance}")
23
24
25
    # Example usage:
26 v if __name__ == "__main__":
27
        # Create an instance of
    BankAccount
                         Ln 1, Col 1 History 5
                main.py
                                     88
                   Run
```

Challenge 1.3

€ Exit

```
1 v class BankAccount:
   def __init__(self,
2 _
    account number,
    account_holder_name,
    initial balance):
            self.__account_number =
3
    account_number
4
    self. account holder name =
    account holder name
5
            self.__account_balance =
    initial_balance
6
7 _
        def deposit(self, amount):
8 ~
            if amount > 0:
9
    self. account balance += amount
                print(f"Deposited
10
    ${amount}. New balance:
    ${self. account balance}")
11 \
            else:
12
                print("Invalid
    deposit amount. Please enter a
    positive value.")
13
                         Ln 1, Col 1 History 🔊
                main.py
                                     88
                  Run
```







€ Exit

Deposited \$500. New balance: \$1500.0 Withdrew \$200. New balance: \$1300.0 Account balance for John Doe: \$1300.0

