

PROJECT BRIEF – ShopSphere

1. Project Objective

Develop a real-world multi-vendor e-commerce website where vendors can sell products, customers can purchase them, and admin controls the platform, including tracking deliveries and integrating payments. This is a HARD LEVEL 14 DAYS ASSESSMENT PROJECT.

2. USER ROLES (Mandatory)

- **A) Super Admin**
 - Approve vendors
 - Commission settings
 - User control
 - Reports
 - Block products
- **B) Vendor**
 - Add products
 - Manage stock
 - View orders
 - Generate invoice
- **C) Customer**
 - Browse products
 - Cart & checkout
 - Order tracking
- **D) Delivery User**
 - Update status
 - OTP delivery confirmation

3. FUNCTIONAL REQUIREMENTS

3.1 Customer Portal

- Register / Login
- Product search
- Filters
- Cart
- Wishlist
- Checkout
- Order tracking
- Reviews

3.2 Vendor Panel

- Vendor registration
- Product CRUD
- Stock management
- Orders view
- Invoice PDF

3.3 Admin Panel

- Vendor approval
- Commission
- Reports
- User management

3.4 Delivery Module

- Status update
- OTP confirmation

3.5 Integrations

- Razorpay sandbox
- Email
- SMS
- PDF invoices

4. 14 DAYS HARD PLAN

- **DAY 1**
 - DB design
 - UI skeleton
 - Git setup
- **DAY 2**
 - Auth system
- **DAY 3**
 - Product module
- **DAY 4**
 - Cart
- **DAY 5**
 - Checkout
- **DAY 6**
 - Orders
- **DAY 7**
 - Vendor panel
- **DAY 8**
 - Admin
- **DAY 9**
 - Payment
- **DAY 10**
 - Delivery
- **DAY 11**
 - Reports
- **DAY 12**
 - Security
- **DAY 13**
 - Testing
- **DAY 14**
 - Deployment & demo

5. HARD WORK RULES

Daily Compulsory

- 10 hrs work
- 1 Git commit

- Standup
- Task update

Not Allowed

- Templates ✗
- YouTube copy ✗
- Same UI ✗
- ChatGPT paste ✗

6. DELIVERABLES

- Source code
- DB script
- ER diagram
- Test cases
- Demo video
- Git link

7. EVALUATION

- Logic – 30
- Code – 20
- DB – 15
- UI – 10
- Security – 10
- Docs – 10
- Git – 5

8. HOW 12 MEMBERS MUST WORK

Team Division

- 4 Frontend
- 4 Backend
- 2 Testing
- 1 DevOps
- 1 Documentation

Process

- Standup
- Code review
- Testing
- Demo