Experiment3 C programming experiment

Experimental purpose:

Further use the basic syntax of C programming language in Linux system, deepen the understanding of the knowledge.

(1) Task 1

Write a C program that uses standard I/O libraries to display the contents of text files. The program is

compiled and linked by the make tool, which requires the generation of the.o file first, and then the generation

of the executable file, and the function of deleting the intermediate file (.o) in the makefile file. #include <stdio.h>

```
int main(int argc, char* argv[])
char buf[1024] = { 0 };
FILE* fp = fopen(argv[1],"r");
if (argc < 2)
printf("please input source file!\n");
if (fp == NULL)
printf("open source %s failed\n", argv[1]);
return -1;
}
while (fgets(buf,1024, fp))
printf("%s\n", buf);
return 0;
Make sure your filename is c1.c
We can use the following makefile.
hello1:c1.o
gcc -o hello1 c1.o
c1.o:c1.c
gcc -c c1.c
clean:
```

rm -rf *.o

```
make: *** [makefile:2: hello1] 错误 1
xuan@xuan-None:~/B19040710$ make
gcc -o hello1 demo1.o
xuan@xuan-None:~/B19040710$ ls
王文轩2.txt demo1.c demo1.sh demo3.sh demo5.sh makefile
B19040710.txt demo1.o demo2.sh demo4.sh hello1
xuan@xuan-None:~/B19040710$ ./hello1 王文轩2.txt
hello world

xuan@xuan-None:~/B19040710$ ./hello1 demo1.c
#include<stdio.h>
int main(int argc,char* argv[])

{
    char buf[1024]={0};
    FILE* fp=fopen(argv[1],"r");
    if(argc<2)
    {
```

(2) Task 2

Write a C program that displays all the file names in the current directory. The program is compiled and

linked by the make tool, which requires the generation of the.o file first, and then the generation of the

executable file, and the function of deleting the intermediate file (.o) in the makefile file.

include <stdio.h> include <dirent.h>

include <sys/types.h>

```
int main(int argc, char* argv[])
{
DIR* dirp;
struct dirent* direntp;
if ((dirp = opendir(argv[1])) == NULL) {
printf("error\n");
// exit(1);
}
while ((direntp = readdir(dirp)) != NULL)
printf("%s\n", direntp->d_name);
closedir(dirp);
// exit(0);
}
```

Make sure your filename is c2.c

We can use the following makefile.

```
hello2:c2.o
gcc -o hello1 c2.o
c2.o:c2.c
gcc -c c2.c
clean:
rm -rf *.o
```

```
xuan@xuan-None: ~/B19040710
段错误 (核心已转储)
xuan@xuan-None:~/B19040710$ ./hello2 B19040710
xuan@xuan-None:~/B19040710$ pwd
/home/xuan/B19040710
xuan@xuan-None:~/B19040710$ ./hello2 /home/xuan/B19040710
makefile
B19040710.txt
.makefile.swp
demo3.sh
demo1.c
demo1.o
hello1
demo5.sh
demo1.sh
demo4.sh
王文轩2.txt
demo2.sh
demo2.o
demo2.c
xuan@xuan-None:~/B19040710$
```

(3) Task 3

(3) Write a C program that changes the working directory of the current process. The program is compiled

and linked by the make tool, which requires the generation of the.o file first, and then the generation of the

executable file, and the function of deleting the intermediate file (.o) in the makefile file.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
int main(){
  char buf[1024] = {0}; char buf2[1024]={0};
  getcwd(buf, 1024);
  printf("%s\n", buf);
  if(chdir("/home")<0){
  printf("error\n"); #
}
else</pre>
```

```
{
    printf("success\n");
    }
    getcwd(buf2,1024);
    printf("%s\n",buf2);
    return 0;
}

Make sure your filename is c3.c

We can use the following makefile.
hello3:c3.o
gcc -o hello1 c3.o
c3.o:c3.c
gcc -c c3.c
clean:
rm -rf *.o
```

```
xuan@xuan-None: ~/B19040710
demo4.sh
王文轩2.txt
demo2.sh
demo2.o
demo2.c
xuan@xuan-None:~/B19040710$ touch demo3.c
xuan@xuan-None:~/B19040710$ open demo3.c
xuan@xuan-None:~/B19040710$ open makefile
xuan@xuan-None:~/B19040710$ ./hello3
bash: ./hello3: 没有那个文件或目录
xuan@xuan-None:~/B19040710$ open makefile
xuan@xuan-None:~/B19040710$ l
王文轩2.txt demo1.o
                        demo2.o
B19040710.txt demo1.sh* demo2.sh* demo4.sh* hello2*
demo1.c
                                    demo5.sh* makefile
             demo2.c
                        demo3.c
xuan@xuan-None:~/B19040710$ open makefile
xuan@xuan-None:~/B19040710$ make
gcc -c demo3.c
gcc -o hello3 demo3.o
xuan@xuan-None:~/B19040710$ ./hello3
/home/xuan/B19040710
success/home
```