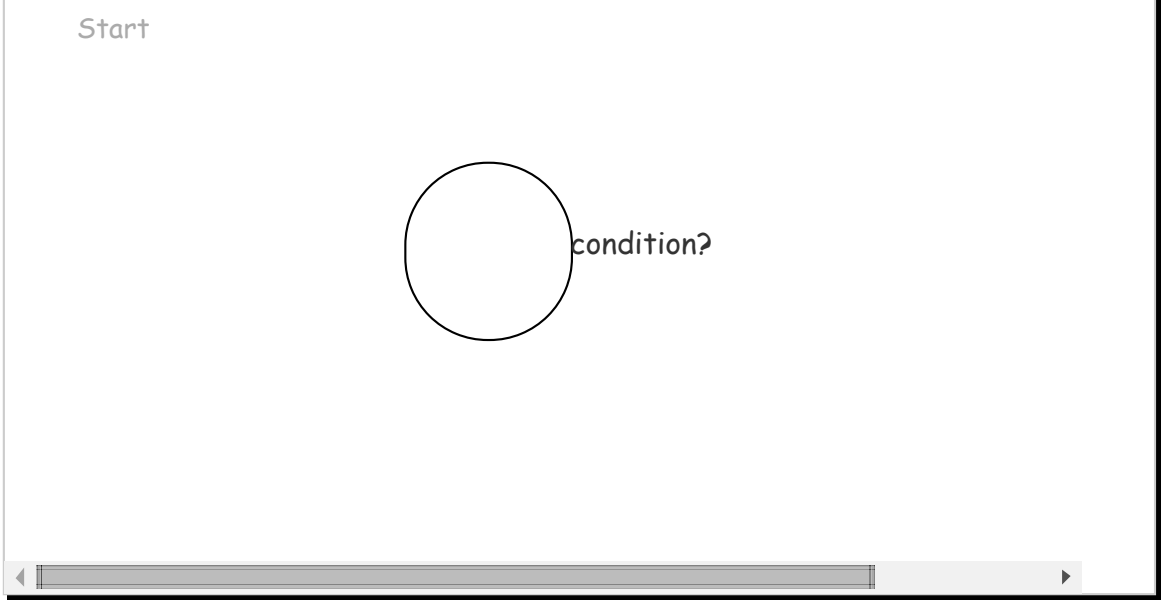
Chapter 4 - Loops

Section 4.1 - Loops

Participation Activity

4.1.1: Looping while the condition is true.



Some behaviors should be repeated over and over, like a racecar driving around a track. A ***loop*** is a construct that repeatedly executes specific code as long as some condition is true.

Participation Activity

4.1.2: Loop basics.

Which loop condition achieves the given racetrack driving goal?

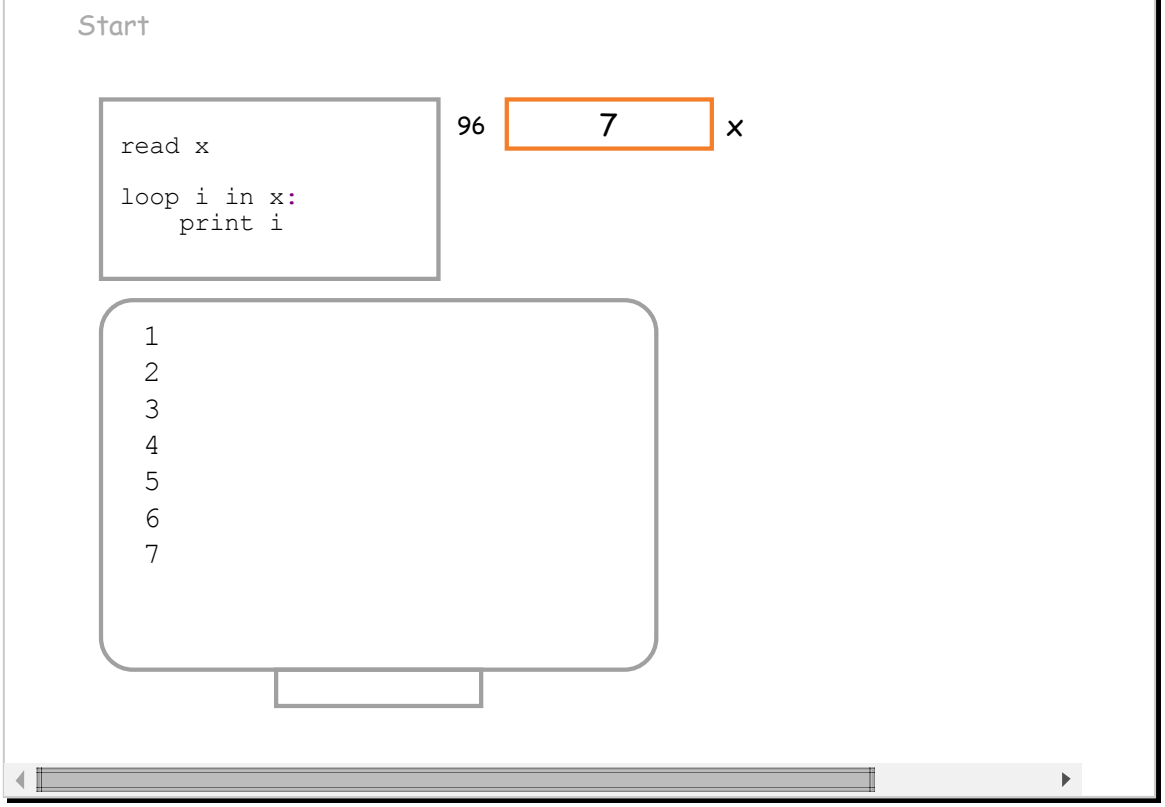
#	Question	Your answer
1	Loop as long as it is sunny.	It is sunny.
		It is not sunny.
2	Loop as long as it is not raining.	It is raining.
		It is not raining.
3	Loop 3 times.	Number of completed laps is 0 or greater.
		Number of completed laps is less than 3.
		Number of completed laps equals 3.
4	Loop while the car's fuel tank is at least 20% full.	Fuel tank is at 20%.
		Fuel tank is 20% or more.
		Fuel tank is less than 20%.

The above describes a common kind of loop known as a *while* loop.

Below is a loop (in no particular language) that prints a value a specified number of times.

Participation Activity

4.1.3: Loop a given number of times.



Section 4.2 - While loops

A ***while loop*** is a program construct that executes a list of sub-statements repeatedly as long as the loop's expression evaluates to true.

Construct 4.2.1: While loop statement general form.

```
while (expression) { // Loop expression
    // Loop body: Sub-statements that execute if the
    // expression evaluated to true
}
// Statements that execute after the expression evaluates to false
```

When execution reaches the while loop statement, the expression is evaluated. If true, execution proceeds into the sub-statements inside the braces, known as the ***loop body***. At the loop body's end, execution goes back to the while loop statement start. The expression is again evaluated, and if true, execution again

proceeds into the loop body. But if false, execution instead proceeds past the closing brace. Each execution of the loop body is called an ***iteration***, and looping is also called *iterating*.

Participation Activity

4.2.1: While loop.

Start

```
usr = '-';
while (usr != 'q') {
   // Print face ...
   // Get new char ...
}
// Print "Bye"
```

usr: q

```
while (usr != 'q') {
   // Print face ...
   // Get new char ...
}
usr = '-';
// Print "Bye"
```

Participation Activity

4.2.2: Basic while loops.

How many times will the loop body execute?

#	Question	Your answer

1	`x = 3;`
	`while (x >= 1) {`
	`  // Do something`
	`  x = x - 1;`
	`}`	

2	Assume user would enter 'n', then 'n', then 'y'.
	`// Get userChar from user here`
	`while (userChar != 'n') {`
	`  // Do something`
	`  // Get userChar from user here`
	`}`	

3	Assume user would enter 'a', then 'b', then 'n'.
	`// Get userChar from user here`
	`while (userChar != 'n') {`
	`  // Do something`
	`  //Get userChar from user here`
	`}`	

The following example uses the statement `while (userChar != 'q') { }` to allow a user to end a face-drawing program by entering the character q:

Figure 4.2.1: While loop example: Face printing program that ends when user enters 'q'.

```
#include <iostream>
using namespace std;

int main() {
   char userChar = '-'; // User-entered char, initially -

   while (userChar != 'q') {
      // Print face
      cout << userChar << " "      << userChar << endl;
      cout << " "      << userChar << " "      << endl;
      cout << userChar << userChar << userChar << endl;

      // Get user character
      cout << endl << "Enter a character ('q' to quit): ";
      cin  >> userChar;
      cout << endl;
   }

   cout << "Goodbye." << endl;

   return 0;
}
```

```
- -
 -
---

Enter a character ('q'

a a
 a
aaa

Enter a character ('q'

x x
 x
xxx

Enter a character ('q'

Goodbye.
```

Once execution enters the loop body, execution continues to the body's end even if the expression becomes false midway through.

Participation Activity

4.2.3: Loop expressions.

Use a *single operator* in each expression, and the most straightforward translation of the stated goal into an expression.

#	Question	Your answer

1	Iterate while x is less-than 100.	`while (` ____ `) {`
		`  /* Loop body statements go here */`
		`}`

2	Iterate while x is greater than or equal to 0.	`while (` ____ `) {`
		`  // Loop body`
		`}`

3	Iterate while c equals 'g'.	`while (` ____ `) {`
		`  // Loop body`
		`}`

4	Iterate while c is not equal to 'x'.	`while (` ____ `) {`
		`  // Loop body`
		`}`

5	Iterate *until* c equals 'z' (tricky; think carefully).	`while (` ____ `) {`
		`  // Loop body`
		`}`

Below is a simple loop example, which separately prints each digit of an integer, showing each iteration.

Participation Activity

4.2.4: While loop step-by-step

Start

```
...
// Read num from user ...

   // Print each digit
   while (num > 0) {
      // Print  num % 10 ...
      num = num / 10;
   }
```

Iteration	num	Outp
	902	
1		2
	90	
2		0
	9	
3		9
	0	

Printing out every digit of a user-entered number using the % and // operators.

Below is another loop example. The program asks the user to enter a year, and then prints the approximate number of a person's ancestors who were alive for each generation leading back to that year, with the loop computing powers of 2 along the way.

Figure 4.2.2: While loop example: Ancestors printing program.

```
#include <iostream>
using namespace std;

int main() {
   const int YEARS_PER_GEN = 20; // Approx. years per generation
   int userYear = 0;             // User input
   int consYear = 0;             // Year being considered
   int numAnc = 0;               // Approx. ancestors in considered year

   cout << "Enter a past year (neg. for B.C.): ";
   cin >> userYear;

   consYear = 2020;
   numAnc = 2;

   while (consYear >= userYear) {
      cout << "Ancestors in " << consYear << ": " << numAnc << endl;

      numAnc = 2 * numAnc;                 // Each ancestor had two parents
      consYear = consYear - YEARS_PER_GEN; // Go back 1 generation
   }

   return 0;
}
```

```
Enter
Ances
Ances
Ances
Ances
Ances
Ances
Ances

...

Enter
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
Ances
```

Each iteration prints a line with the year and the ancestors in that year. (Note: the numbers are large due to not considering breeding among distant relatives, but nevertheless a person has many ancestors).

The program checks for `consYear >= userYear` rather than for `consYear != userYear`, because consYear might be decreased past userYear without equaling it, causing an infinite loop, printing years well past 1950. An ***infinite loop*** is a loop that will always execute (i.e., execute infinitely) because the loop's expression always evaluates to true. A common error is to accidentally create an infinite loop due to assuming equality will be reached. Good practice is to include greater-than or less-than along with equality in a loop expression.

Another common error is to use the assignment operator = rather than the equality operator == in a loop expression, usually causing an unintended infinite loop.

A program with an infinite loop may print excessively, or just seem to stall. On some systems, the user can

halt execution by pressing Control-C on the command prompt, or by selecting Stop (or Pause) from within an IDE.

Participation Activity

4.2.5: While loop iterations.

What will the following code output? (For an infinite loop, type "IL")

#	Question	Your answer

1	`int x = 0;`
	`while (x > 0) {`
	`  cout << x << " ";`
	`  x = x - 1;`
	`}`
	`cout << "Bye";`	

2	`int x = 5;`
	`int y = 18;`
	`while (y >= x) {`
	`  cout << y << " ";`
	`  y = y - x;`
	`}`	

3	(Assume the user always enters 'q').
	`int z = 0;`
	`char c = 'y';`
	`while (c = 'y') {`
	`  cout << z << " ";`
	`  cin >> c;`
	`  z = z + 1;`
	`}`	

4	`int x = 10;`
	`while (x != 3) {`
	`  cout << x << " ";`
	`  x = x / 2;`
	`}`	

5	`int x = 0;`
	`while (x <= 5) {`
	`  cout << x << " ";`
	`}`	

Participation Activity

4.2.6: Range of data types.

Computing in loops can easily exceed a variable's range. Execute the ancestors program below with the given input of 1300. What do you observe around year 1400? Recall that an int variable can usually only represent up to about 2 billion. Try changing the definition of numAnc from type int to long long, and then see how distant of a year you can enter before observing incorrect output.

```
1
2  #include <iostream>
3  using namespace std;
4
5  int main() {
6     const int YEARS_PER_GEN = 20; // Approx. years per gener
7     int userYear = 0; // User input
8     int consYear = 0; // Year being considered
9     int numAnc = 0;   // Approx. ancestors in considered yea
10
11    cout << "Enter a past year (neg. for B.C.): ";
12    cin >> userYear;
13
14    consYear = 2020;
15    numAnc = 2;
16    while (consYear >= userYear) {
17       cout << "Ancestors in " << consYear << ": " << numAnc
18
19       numAnc = 2 * numAnc; // Each ancestor had two parents
20       consYear = consYear - YEARS_PER_GEN; // Go back 1 gen
21
```

1300

Run

C Challenge Activity

4.2.1: Enter the output for the while loop.

Start

Enter the output of the following program.

```
#include <iostream>
using namespace std;

int main() {
   int g = 0;

   while (g <= 2) {
      cout << g;
      g = g + 1;
   }

   return 0;
}
```

012

1	2	3	4	5

Check Next

Challenge Activity

4.2.2: Basic while loop with user input.

Write an expression that executes the loop body as long as the user enters a non-negative

Note: These activities may test code with different test values. This activity will perform thre
userNum initially 0 and user input of -17, then with userNum initially -1. See How to Use zy

Also note: If the submitted code has an infinite loop, the system will stop running the code a
system doesn't print the test case that caused the reported message.

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum = 0;
6
7     userNum = 9;
8     while (/* Your solution goes here  */) {
9        cout << "Body" << endl;
10       cin >> userNum;
11    }
12    cout << "Done." << endl;
13
14    return 0;
15 }
```

Run

Challenge Activity

4.2.3: Basic while loop expression.

Write a while loop that prints userNum divided by 2 (integer division) until reaching 1. Follo

```
20 10 5 2 1
```

Note: These activities may test code with different test values. This activity will perform fou
0, then with userNum = -1. See How to Use zyBooks.

Also note: If the submitted code has an infinite loop, the system will stop running the code
system doesn't print the test case that caused the reported message.

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum = 0;
6
7     userNum = 20;
8
9     /* Your solution goes here  */
10
11    cout << endl;
12
13    return 0;
14 }
```

Run

Section 4.3 - More while examples

The following is an example of using a loop to compute a mathematical quantity. The program computes the greatest common divisor (GCD) among two user-entered integers numA and numB, using Euclid's algorithm: If numA > numB, set numA to numA - numB, else set numB to numB - numA. These steps are repeated until numA equals numB, at which point numA and numB each equal the GCD.

Figure 4.3.1: While loop example: GCD program.

```
#include <iostream>
using namespace std;

// Output GCD of user-input numA and numB

int main() {
   int numA = 0; // User input
   int numB = 0; // User input

   cout << "Enter first positive integer: ";
   cin  >> numA;

   cout << "Enter second positive integer: ";
   cin  >> numB;

   while (numA != numB) { // Euclid's algorithm
      if (numB > numA) {
         numB = numB - numA;
      }
      else {
         numA = numA - numB;
      }
   }

   cout << "GCD is: " << numA << endl;

   return 0;
}
```

```
Enter first positive integer: 9
Enter second positive integer: 7
GCD is: 1

...

Enter first positive integer: 15
Enter second positive integer: 10
GCD is: 5

...

Enter first positive integer: 99
Enter second positive integer: 33
GCD is: 33

...

Enter first positive integer: 500
Enter second positive integer: 50
GCD is: 500
```

Participation Activity

4.3.1: GCD program.

Refer to the GCD code provided in the previous figure. Assume user input of numA = 15 and numB = 10.

#	Question	Your answer
1	For the GCD program, what is the value of numA *before* the first loop iteration?	
2	What is the value of numB *after* the first iteration of the while loop?	
3	What is numB after the second iteration of the while loop?	
4	How many loop iterations will the algorithm execute?	

Below is a program that has a "conversation" with the user, asking the user to type something and then (randomly) printing one of four possible responses until the user enters "Goodbye":

Figure 4.3.2: While loop example: Conversation program.

```
#include <iostream>
#include <string>
using namespace std;

/* Program that has a conversation with the user. Uses a switch statement
   and a random number (sort of) to mix up the program's responses. */

int main() {
   int randNum0_3 = 0; // Random number 0 to 3
   string userText;    // User input

   cout << "Tell me something about yourself. ";
   cout << "You can type \"Goodbye\" at anytime to quit." << endl << endl;
   cout << "> ";

   getline(cin, userText);
```

```
   while (userText != "Goodbye") {
      randNum0_3 = userText.length() % 4; // "Random" num. %4 ensures 0-3
      switch (randNum0_3) {
         case 0:
            cout << endl << "Please explain further." << endl << endl;
            cout << "> ";
            break;

         case 1:
            cout << endl << "Why do you say: \"" << userText << "\"?" << endl << e
            cout << "> ";
            break;

         case 2:
            cout << endl << "I don't think that's right." << endl << endl;
            cout << "> ";
            break;

         case 3:
            cout << endl << "What else can you share?" << endl << endl;
            cout << "> ";
            break;

         default:
            cout << endl << "Uh-oh, something went wrong. Try again." << endl << e
      }

      getline(cin, userText);
   }

   cout << endl << "It was nice talking with you. Goodbye." << endl;

   return 0;
}
```

```
Tell me something about yourself. You can type "Goodbye" at anytime to quit.

> I'm 26 years old.

Why do you say: "I'm 26 years old."?

> Well, I was born 26 years ago.

I don't think that's right.

> I am sure it is correct.

Please explain further.

> Goodbye

It was nice talking with you. Goodbye.
```

The loop checks whether userText is "Goodbye"; if not, the loop body executes. The loop body generates a "random" number between 0 and 3, by getting the length of the user's text (which is sort of random) and mod'ing by 4. The loop body then prints one of four messages, using a switch statement (if you haven't studied switch, think of switch like an if-else statement).

Participation Activity

4.3.2: Conversation program.

#	Question	Your answer
1	What will be printed if the user types "Ouch"?	
2	What will be printed if the user types "Bye"?	
3	Which switch branch will execute if the user types "Goodbye"? Valid answers are branch 0, 1, 2, 3, or none.	
4	How many loop iterations will execute if the user plans to type "I'm hungry", "You are weird", "Goodbye", and "I like you".	

Challenge Activity

4.3.1: Bidding example.

Write an expression that continues to bid until the user enters 'n'.

```
#include <iostream>
#include <cstdlib>   // Enables use of rand()
using namespace std;

int main() {
   char keepGoing = '-';
   int nextBid = 0;

   srand(5);
   while (/* Your solution goes here  */) {
      nextBid = nextBid + (rand()%10 + 1);
      cout << "I'll bid $" << nextBid << "!" << endl;
      cout << "Continue bidding? ";
      cin >> keepGoing;
   }
   cout << endl;

   return 0;
}
```

Run

Challenge Activity

4.3.2: While loop: Insect growth.

Given positive integer numInsects, write a while loop that prints that number doubled witho newline. Ex: If numInsects = 8, print:

```
8 16 32 64
```

```
#include <iostream>
using namespace std;

int main() {
   int numInsects = 0;

   numInsects = 8; // Must be >= 1

   /* Your solution goes here  */

   return 0;
}
```

Run

Section 4.4 - Counting

Commonly, a loop should iterate a specific number of times, such as 10 times. A ***loop variable*** counts the number of iterations of a loop. To iterate N times using an integer loop variable i, a while loop[Note_whileloops] with the following form is used:

Construct 4.4.1: Loop variable to iterate N times.

```
// Iterating N times using loop variable i
i = 1;
while (i <= N) {
   // Loop body
   i = i + 1;
}
```

For example, the following program outputs the amount of money in a savings account each year for the user-entered number of years, with $10,000 initial savings and 5% yearly interest:

Figure 4.4.1: While loop that counts iterations: Savings interest program.

```
#include <iostream>
using namespace std;

int main() {
   const int INIT_SAVINGS = 10000;     // Initial savings
   const double INTEREST_RATE = 0.05; // Interest rate
   int userYears = 0;                  // User input of number of years
   int i = 0;                          // Loop variable
   double currSavings = 0.0;           // Savings with interest

   cout << "Initial savings of $" << INIT_SAVINGS << endl;
   cout << "at " << INTEREST_RATE << " yearly interest." << endl << endl;

   cout << "Enter years: ";
   cin >> userYears;

   currSavings = INIT_SAVINGS;
   i = 1;
   while (i <= userYears) {
      cout << " Savings in year " << i << ": $" << currSavings << endl;
      currSavings = currSavings + (currSavings * INTEREST_RATE);

      i = i + 1;
   }

   return 0;
}
```

```
Initial
at 0.05

Enter y
 Saving
 Saving
 Saving
 Saving
 Saving

...

Initial
at 0.05

Enter y
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
 Saving
```

The statements that cause iteration to occur userYears times are highlighted.

A common error is to forget to include the loop variable update (`i = i + 1`) at the end of the loop, causing

an unintended infinite loop.

Participation Activity

4.4.1: Basic while loop parts.

Use <= in each loop expression.

#	Question	Your answer

1	Loop iterates 10 times.	`i = 1;`
		`while (` ____ `) {`
		`  // Loop body`
		`  i = i + 1;`
		`}`

2	Loop iterates 2 times.	`i = 1;`
		`while (` ____ `) {`
		`  // Loop body`
		`  i = i + 1;`
		`}`

3	Loop iterates 8 times.
	NOTE the initial value of i.
		`i = 0;`
		`while (` ____ `) {`
		`  // Loop body`
		`  i = i + 1;`
		`}`

Counting down is also common, such as counting from 5 to 1, as below.

Figure 4.4.2: While loop with variable that counts down.

```
i = 5;
while (i >= 1) {
   // Loop body
   i = i - 1;
}
```

The loop body executes when i is 5, 4, 3, 2, and 1, but does not execute when i reaches 0.

Counting is sometimes done by steps greater than 1, such as a loop that prints even values from 0 to 100 (0, 2, 4, 6, ..., 98, 100), as below.

Figure 4.4.3: Loop variable increased by 2.

```
i = 0;
while (i <= 100) {
   // Loop body
   i = i + 2;
}
```

Note that the loop variable update is `i = i + 2;` rather than `i = i + 1;`

Creating the loop variable initialization, expression, and loop variable update to achieve specific goals is an important skill.

Participation Activity 4.4.2: Loop to print presidential election years.

Modify the program to print the U.S. presidential election years since 1792 to present day, knowing such elections occur every 4 years. Don't forget to use <= rather than == to help avoid an infinite loop.

```
1
2 #include <iostream>
3 using namespace std;
4
5 int main() {
6    int electYear = 0;
7
8    electYear = 1792;
9    // FIXME: Put the following in a while loop
10   cout << electYear << endl;
11
12   return 0;
13 }
14
```

Run

Participation Activity

4.4.3: More counting with while loops.

Complete the following.

#	Question	Your answer

1	Loop iterates with i being the odd integers from 0 to 9.	`i = 1;`
		`while (i <= 9) {`
		`  // Loop body`
		`  i = [ ];`
		`}`

2	Loop iterates with i being multiples of 5 from 0 to 1000 (inclusive).	`i = 0;`
		`while (i <= 1000) {`
		`  // Loop body`
		`  i = [ ];`
		`}`

3	Loop iterates from 212 to 32 (inclusive).	`i = 212;`
		`while (i >= 32) {`
		`  // Loop body`
		`  i = [ ];`
		`}`

4	Loop iterates from -100 to 31 (inclusive).	`i = -100;`
		`while (i [ ] 32) {`
		`  /* Loop body statements go here */`
		`  i = i + 1;`
		`}`

Participation Activity

4.4.4: Loop simulator.

The following tool allows you to enter values for a loop's parts, and then executes the loop. Using the tool, try to solve each listed problem individually.

1. 0 to 100,000 by 5000s (so 0, 5000, 10000, ...).
2. -19 to 19 by 1s.
3. 10 to -10 by 1s.
4. Multiples of 3 between 0 and 100
5. Powers of 2 from 1 to 256 (so 1, 2, 4, 8, ...).
6. Come up with your own challenges.

```
int i = ____;
while (i ____ ____) {
   cout <<  i  << " ";
   i = i ____ ____;
}
```

Run code

Output is: `Awaiting your input...`

Participation Activity

4.4.5: Calculate a factorial.

Write a program that lets a user enter N and that outputs N! (meaning N*(N-1)*(N-2)*...*2*1). Hint: Initialize a variable totalValue to N, and use a loop variable i that counts from N-1 down to 1.

```
1
2  #include <iostream>
3  using namespace std;
4
5  int main() {
6     int totalVal = 0;
7     int userInt = 0;
8
9     // FIXME: Ask user to input an integer, store in userInt
10
11    totalVal = userInt;
12    // FIXME: Add while loop that counts down to 1, updating to
13
14    cout << userInt <<"! is " << totalVal << endl;
15
16    return 0;
17 }
18
```

5

Run

Because i = i + 1 is so common in programs, the programming language provides a shorthand version ***++i***. The ++ is known as the ***increment operator***. A loop can thus be written as follows.

Construct 4.4.2: Loop with increment operator.

```
i = 1;
while (i <= N) {
   // Loop body
   ++i;
}
```

No space is necessary between the ++ and the i. A common error by new programmers is to use i = ++i instead of just ++i. The former works but is strange and unnecessary.

Likewise, the ***decrement operator***, as in --i, is equivalent to i = i - 1.

Sidenote: C++'s name stems from the ++ operator, suggesting C++ is an increment or improvement over its C

language predecessor.

The increment/decrement operators can appear in *prefix* form (++i or--i) or *postfix* form (i++ or i--). The distinction is relevant when used in a larger expression, as in x < i++. The prefix form first increments the variable, then uses the incremented value in the expression. The postfix form first uses the current variable value in the expression, and then increments the variable. We do not recommend use of the increment/decrement operators in larger expressions, and thus only use the prefix form, which some say is safer for beginner programmers in case they accidentally type i = ++i, which works as expected, whereas i = i++ does not.

Participation Activity

4.4.6: Increment/decrement operators.

#	Question	Your answer

1	What is the final value of i?
	`i = 0;`
	`++i;`
	`++i;`	

2	Replace the loop variable update statement by using the decrement operator.
	`i = 9;`
	`while (i > 0) {`
	`  // Loop body`
	`  i = i - 1;`
	`}`
		`i = 9;`
		`while (i > 0) {`
		`  // Loop body` ;
		`}`

Challenge Activity

4.4.1: While loop: Print 1 to N.

Write a while loop that prints 1 to userNum, using the variable i. Follow each number (even prints:

```
1 2 3 4
```

```
#include <iostream>
using namespace std;

int main() {
   int userNum = 0;
   int i = 0;

   userNum = 4;    // Assume positive

   /* Your solution goes here  */

   cout << endl;

   return 0;
}
```

Run

Challenge Activity

4.4.2: Printing output using a counter.

Re-type the following and run, note incorrect behavior. Then fix errors in the code, which sl

```
while (numPrinted != numStars) {
   cout << "*";
}
```

```
#include <iostream>
using namespace std;

int main() {
   int numStars = 0;
   int numPrinted = 0;

   numStars = 12;
   numPrinted = 1;

   /* Your solution goes here  */

   cout << endl;

   return 0;
}
```

Run

(*Note_whileloops) *(To instructors): Focus is placed on mastering basic looping using while loops, before introducing for loops. Also, looping N times is initially done using 1 to <= N rather than 0 to < N due to being more intuitive to new programmers and less prone to error, the latter being commonplace as a consequence of arrays being numbered starting at 0.*

Section 4.5 - For loops

Counting in loops is so common that the language supports a loop type for that purpose. A ***for loop*** statement collects three parts—the loop variable initialization, loop expression, and loop variable update —all at the top of the loop, thus enhancing code readability reducing errors like forgetting to update the loop variable.

Construct 4.5.1: For loop.

```
for (initialExpression; conditionExpression; updateExpression) {
  // Loop body: Sub-statements to execute if the
  // conditionExpression evaluates to true */
}
// Statements to execute after the expression evaluates to false
```

A while loop and its equivalent for loop are shown below. Clearly, while loops are sufficient, but a for loop is a widely-used programming convenience.

Participation Activity 4.5.1: While/for loop correspondence.

Start

```
i = 0;
while (i <= 99) {
   // Loop body statements
   ++i;
}
```

```
for (i = 0; i <= 99; ++i) {
   // Loop body statements
}
```

```
i = 0;
while ( i <= 99 ) {
    // Loop body statements
    ++i;
}
```

```
for ( i = 0; i <= 99; ++i )
    // Loop body statements
}
```

Note that the for loop's third part (++i above) does *not* end with a semicolon.

Participation Activity 4.5.2: For loops.

Complete the for loop to achieve the goal. Use prefix increment (++i) or decrement (--i) where appropriate.

#	Question	Your answer

1	Iterate for i from 0 to 9.	`for (i = 0; i <= 9; ) {`
		`// Loop body`
		`}`

2	Iterate for numCars from 1 to 500. Note the variable is numCars (not i).	`for ( numCars <= 500; ++numC`
		`// Loop body`
		`}`

3	Iterate for i from 99 down to 0. Compare with 0.	`for (i = 99; --i) {`
		`// Loop body`
		`}`

4	Iterate for i from 0 to 20 by 2s (0, 2, 4, ...). Use i = ??, NOT ++i.	`for (i = 0; i <= 20; ) {`
		`// Loop body`
		`}`

5	Iterate for i from -10 to 10. Compare with 10.	`for ( ) {`
		`// Loop body`
		`}`

Table 4.5.1: Choosing between while and for loops: General guidelines (not strict rules though).

for	Use when the number of iterations is computable before entering the loop, as when counting down from X to 0, printing a character N times, etc.
while	Use when the number of iterations is not computable before entering the loop, as when iterating until a user enters a particular character.

Participation Activity

4.5.3: While loops and for loops.

Choose the most appropriate loop type.

#	Question	Your answer
1	Iterate as long as user-entered char c is not 'q'.	while for
2	Iterate until the values of x and y are equal, where x and y are changed in the loop body.	while for
3	Iterate 100 times.	while for

Good practice is to use a for loop's parts to count the necessary loop iterations, with nothing added or omitted. The following loop examples should be avoided, if possible.

Figure 4.5.1: Avoid these for loop variations.

```
// initialExpression not related to counting iterations; move r = rand() before lo
for (i = 0, r = rand(); i < 5; ++i) {
   // Loop body
}

// updateExpression not related to counting iterations; move r = r + 2 into loop b
for (i = 0; i < 5; ++i, r = r + 2) {
   // Loop body
}
```

Participation Activity

4.5.4: For loop variations.

#	Question	Your answer
1	Each of the above for loop variations yields a syntax error.	True
		False
2	Even though the above for loop variations may execute correctly, they are generally considered bad style.	True
		False

A common error is to also have a ++i; statement in the loop body, causing the loop variable to be updated twice per iteration.

Figure 4.5.2: Common error: loop variable updated twice.

```
// Loop variable updated twice per iteration
for (i = 0; i < 5; ++i) {
   // Loop body
   ++i; // Oops
}
```

P Participation Activity

4.5.5: For loop double increment.

#	Question	Your answer
1	Putting ++i at the end of a for loop body, in addition to in the updateExpression part, yields a syntax error.	True
		False

C Challenge Activity

4.5.1: Enter the output for the for loop.

Start

Enter the output of the following program.

```
#include <iostream>
using namespace std;

int main() {
   int i = 0;

   for (i = 0; i <= 1; ++i) {
      cout << i;
   }

   return 0;
}
```

01

1 2 3 4 5

Check Next

C Challenge Activity

4.5.2: For loop: Print 1 to N.

Write a for loop that prints: 1 2 .. userNum. Print a space after each number, including after

```
1 2 3 4
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum = 0;
6     int i = 0;
7
8     userNum = 4;
9
10    /* Your solution goes here  */
11
12    cout << endl;
13
14    return 0;
15 }
```

Run

C Challenge Activity

4.5.3: For loop: Print N to 0.

Write code that prints: userNum ... 2 1 Blastoff! Your code should contain a for loop. Print a

```
3
2
1
Blastoff!
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum = 0;
6     int i = 0;
7
8     userNum = 3;
9
10    /* Your solution goes here  */
11
12    return 0;
13 }
```

Run

Section 4.6 - Nested loops

A ***nested loop*** is a loop that appears in the body of another loop. The nested loops are commonly referred to as the ***inner loop*** and ***outer loop***.

Nested loops have various uses. One use is to generate all combinations of some items. For example, the following program generates all two-letter .com Internet domain names.

Figure 4.6.1: Nested loops example: Two-letter domain name printing program.

```
#include <iostream>
using namespace std;

/* Output all two-letter .com Internet domain names */

int main() {
   char usrInput = '?';
   char letter1 = '?';
   char letter2 = '?';

   cout << "Enter any key to begin: ";
   cin >> usrInput; // Unused; just to start the printing

   cout << endl << "Two-letter domain names:" << endl;

   letter1 = 'a';
   while (letter1 <= 'z') {
      letter2 = 'a';
      while (letter2 <= 'z') {
         cout << letter1 << letter2 << ".com" << endl;
         ++letter2;
      }
      ++letter1;
   }

   return 0;
}
```

```
Enter any key to begin:

Two-letter domain names
aa.com
ab.com
ac.com
ad.com
ae.com
af.com
ag.com
ah.com
ai.com
aj.com
ak.com
al.com
am.com
an.com
ao.com
ap.com
aq.com
ar.com
as.com
at.com
au.com
av.com
aw.com
ax.com
ay.com
az.com
ba.com
bb.com
bc.com
bd.com
be.com

...

zw.com
zx.com
zy.com
zz.com
```

Note that the program makes use of ascending characters being encoded as ascending numbers, e.g., 'a' is 97, 'b' is 98, etc., so assigning 'a' to letter1 and then incrementing yields 'b'.

(Forget about buying a two-letter domain name: They are all taken, and each sells for several hundred thousand or millions of dollars. Source: dnjournal.com, 2012).

Participation Activity

4.6.1: Two character dotcom domain names.

Modify the program to include two-character .com names where the second character can be a letter or a number, as in a2.com. Hint: Add a second loop, following the `while (letter2 <= 'z')` loop, to handle numbers.

```
1
2  #include <iostream>
3  using namespace std;
4
5  /* Output all two-letter .com Internet domain names */
6
7  int main() {
8     char usrInput = '?';
9     char letter1 = '?';
10    char letter2 = '?';
11
12    cout << endl << "Two-letter domain names:" << endl;
13
14    letter1 = 'a';
15    while (letter1 <= 'z') {
16       letter2 = 'a';
17       while (letter2 <= 'z') {
18          cout << letter1 << letter2 << ".com" << endl;
19          ++letter2;
20       }
21       ++letter1;
```

Run

Below is a nested loop example that graphically depicts an integer's magnitude by using asterisks, creating a "histogram." The inner loop is a for loop that handles the printing of the asterisks. The outer loop is a while loop that handles executing until a negative number is entered.

Figure 4.6.2: Nested loop example: Histogram.

```
#include <iostream>
using namespace std;

int main() {
   int numAsterisk = 0;  // Number of asterisks to print
   int i = 0;            // Loop counter

   numAsterisk = 0;
   while (numAsterisk >= 0) {
      cout << "Enter an integer (negative to quit): ";
      cin >> numAsterisk;

      if (numAsterisk >= 0) {
         cout << "Depicted graphically:" << endl;
         for (i = 1; i <= numAsterisk; ++i) {
            cout << "*";
         }
         cout << endl << endl;
      }
   }

   cout << "Goodbye." << endl;
   return 0;
}
```

```
Enter an integer (negati
Depicted graphically:
*********

Enter an integer (negati
Depicted graphically:
**********************

Enter an integer (negati
Depicted graphically:
**********************

Enter an integer (negati
Goodbye.
```

Participation Activity

4.6.2: Nested loops: Inner loop execution.

#	Question	Your answer

1	Given the following code, how many times will the inner loop body execute?
	`int row = 0;`
	`int col = 0;`
	`for(row = 0; row < 2; row = row + 1) {`
	`  for(col = 0; col < 3; col = col + 1) {`
	`  // Inner loop body`
	`  }`
	`}`	

2	Given the following code, how many times will the inner loop body execute?
	`char letter1 = '?';`
	`char letter2 = '?';`
	
	`letter1 = 'a';`
	`while (letter1 <= 'f') {`
	`  letter2 = 'c';`
	`  while (letter2 <= 'f') {`
	`  // Inner loop body`
	`  ++letter2;`
	`  }`
	`  ++letter1;`
	`}`	

Participation Activity

4.6.3: Nested loops: What is the output.

#	Question	Your answer

1	What is output by the following code?
	`int row = 0;`
	`int col = 0;`
	`for(row = 2; row <= 3; row = row + 1) {`
	`  for(col = 0; col <= 1; col = col + 1) {`
	`  cout << row << col << " ";`
	`  }`
	`}`	

2	What is output by the following code?
	`char letter1 = '?';`
	`char letter2 = '?';`
	
	`letter1 = 'y';`
	`while (letter1 <= 'z') {`
	`  letter2 = 'a';`
	`  while (letter2 <= 'c') {`
	`  cout << letter1 << letter2 << " ";`
	`  ++letter2;`
	`  }`
	`  ++letter1;`
	`}`	

Challenge Activity

4.6.1: Nested loops: Indent text.

Print numbers 0, 1, 2, ..., userNum as shown, with each number indented by that number c number, and then a newline. Hint: Use i and j as loop variables (initialize i and j explicitly). I userNum = 3 prints:

```
0
 1
  2
   3
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int userNum  = 0;
6     int i = 0;
7     int j = 0;
8
9     /* Your solution goes here  */
10
11    return 0;
12 }
```

Run

C Challenge Activity

4.6.2: Nested loops: Print seats.

Given numRows and numCols, print a list of all seats in a theater. Rows are numbered, col
after the last. Ex: numRows = 2 and numCols = 3 prints:

```
1A 1B 1C 2A 2B 2C
```

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5     int numRows = 2;
6     int numCols = 3;
7
8     // Note: You'll need to define more variables
9
10    /* Your solution goes here  */
11
12    cout << endl;
13
14    return 0;
15 }
```

Run

Section 4.7 - Developing programs incrementally

Creating correct programs can be hard. Following a good programming process helps. What many new programmers do, but shouldn't, is write the entire program, compile it, and run it—hoping it works. Debugging such a program can be difficult because there may be many distinct bugs.

Experienced programmers develop programs ***incrementally***, meaning they create a simple program version, and then growing the program little-by-little into successively more-complete versions.

The following program allows the user to enter a phone number that includes letters. Such letters appear on phone keypads along with numbers, enabling phone numbers like 1-555-HOLIDAY. The program converts a

phone number having numbers/letters into one having numbers only.

The first program version simply prints each string element, to ensure the loop iterates properly.

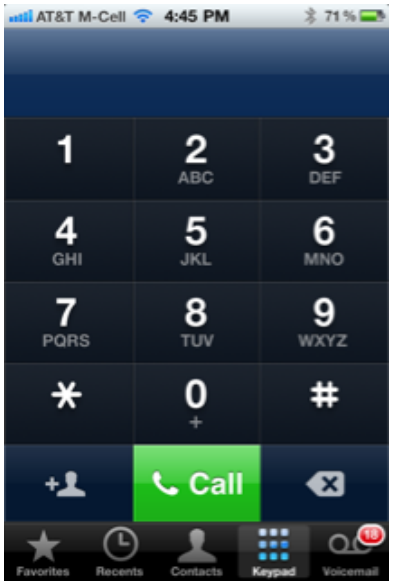


Figure 4.7.1: Incremental program development.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;     // User input: Phone number string
   unsigned int i = 0; // Current element in phone number string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   for (i = 0; i < phoneStr.size(); ++i) { // For each element
      cout << "Element " << i << " is: " << phoneStr.at(i) << endl;
   }

   return 0;
}
```

```
Element 0 is:
Element 1 is:
Element 2 is:
Element 3 is:
Element 4 is:
Element 5 is:
Element 6 is:
Element 7 is:
Element 8 is:
Element 9 is:
Element 10 is
Element 11 is
Element 12 is
```

The second program version outputs any number elements, outputing '?' for non-number elements. A ***FIXME comment*** is commonly used to indicate program parts to be fixed or added, as above. Some editor tools automatically highlight the FIXME comment to attract the programmer's attention.

Figure 4.7.2: Second version echoes numbers, and has FIXME comment.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;         // User input: Phone number string
   unsigned int i = 0;      // Current element in phone number string
   char   currChar = '_';   // Current char in phone number string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   cout << "Numbers only: ";
   for (i = 0; i < phoneStr.size(); ++i) { // For each element
      currChar = phoneStr.at(i);
      if ((currChar >= '0') && (currChar <= '9')) {
         cout << currChar; // Print element as is
      }
      // FIXME: Add else-if branches for letters and hyphen
      else {
         cout << '?';
      }
   }

   cout << endl;
   return 0;
}
```

```
Enter phone
Numbers onl
```

The third version completes the else-if branch for the letters A-C (lowercase and uppercase), per a standard phone keypad. The program also modifies the if branch to echo a hyphen in addition to numbers.

Figure 4.7.3: Third version echoes hyphens too, and handles first three letters.

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string phoneStr;      // User input: Phone number string
   unsigned int i = 0;   // Current element in phone number string
   char currChar = '_';  // Current char in phone number string

   cout << "Enter phone number: ";
   cin >> phoneStr;

   cout << "Numbers only: ";
   for (i = 0; i < phoneStr.size(); ++i) { // For each element
      currChar = phoneStr.at(i);
      if (((currChar >= '0') && (currChar <= '9')) || (currChar == '-')) {
         cout << currChar; // Print element as is
      }
      else if ( ((currChar >= 'a') && (currChar <= 'c')) ||
                ((currChar >= 'A') && (currChar <= 'C')) ) {
         cout << "2";
      }
      // FIXME: Add remaining else-if branches
      else {
         cout << '?';
      }
   }

   cout << endl;

   return 0;
}
```

```
Enter
Number
```

The fourth version can be created by filling in the if-else branches similarly for other letters. We added more instructions too. Code is not shown below, but sample input/output is provided.

Figure 4.7.4: Fourth and final version sample input/output.

```
Enter phone number (letters/- OK, no spaces): 1-555-HOLIDAY
Numbers only: 1-555-4654329

...

Enter phone number (letters/- OK, no spaces): 1-555-holiday
Numbers only: 1-555-4654329

...

Enter phone number (letters/- OK, no spaces): 999-9999
Numbers only: 999-9999

...

Enter phone number (letters/- OK, no spaces): 9876zywx%$#@
Numbers only: 98769999????
```

Participation Activity

4.7.1: Incremental programming.

Complete the program by providing the additional if-else branches for decoding other letters in a phone number. Try incrementally writing the program by adding one "else if" branch at a time, testing that each added branch works as intended.

```
1
2  #include <iostream>
3  #include <string>
4  using namespace std;
5
6  int main() {
7     string phoneStr;       // User input: Phone number strin
8     unsigned int i = 0;    // Loop index, current element in
9     char currChar = '_';   // Current char in phone number st
10
11    cout << "Enter phone number: " << endl;
12    cin >> phoneStr;
13
14    cout << "Numbers only: ";
15    for (i = 0; i < phoneStr.size(); ++i) { // For each elem
16       currChar = phoneStr.at(i);
17       if (((currChar >= '0') && (currChar <= '9')) || (curr
18          cout << currChar; // Print element as is
19       }
20       else if ( ((currChar >= 'a') && (currChar <= 'c')) ||
21
```

1-800-

Run

Participation Activity

4.7.2: Incremental programming.

#	Question	Your answer
1	A good programming process is to write the entire program, then incrementally remove bugs one at a time.	True False
2	Expert programmers need not develop programs incrementally.	True False
3	Incremental programming may help reduce the number of errors in a program.	True False
4	FIXME comments provide a way for a programmer to remember what needs to be added.	True False
5	Once a program is complete, one would expect to see several FIXME comments.	True False

Section 4.8 - Break and continue

A ***break statement*** in a loop causes an immediate exit of the loop. A break statement can sometimes yield a loop that is easier to understand.

Figure 4.8.1: Break statement: Meal finder program.

```
#include <iostream>
using namespace std;

int main() {
   const int EMPANADA_COST = 3;
   const int TACO_COST     = 4;

   int userMoney    = 0;
   int numTacos     = 0;
   int numEmpanadas = 0;
   int mealCost     = 0;
   int maxEmpanadas = 0;
   int maxTacos     = 0;

   cout << "Enter money for meal: ";
   cin >> userMoney;

   maxEmpanadas = userMoney / EMPANADA_COST;
   maxTacos     = userMoney / TACO_COST;

   for (numTacos = 0; numTacos <= maxTacos; ++numTacos) {
      for (numEmpanadas = 0; numEmpanadas <= maxEmpanadas; ++numEmpanadas) {

         mealCost = (numEmpanadas * EMPANADA_COST) + (numTacos * TACO_COST);

         // Find first meal option that exactly matches user money
         if (mealCost == userMoney) {
            break;
         }
      }

      // Find first meal option that exactly matches user money
      if (mealCost == userMoney) {
         break;
      }
   }

   if (mealCost == userMoney) {
      cout << "$" << mealCost << " buys " << numEmpanadas
      << " empanadas and " << numTacos << " tacos without change." << endl;
   }
   else {
      cout << "You cannot buy a meal without having change left over." << endl;
   }

   return 0;
}
```

```
Enter money for meal: 20
$20 buys 4 empanadas and 2 tacos without change.

...

Enter money for meal: 31
$31 buys 9 empanadas and 1 tacos without change.
```

The nested for loops generate all possible meal options for the number of empanadas and tacos that can be

purchased. The inner loop body calculates the cost of the current meal option. If equal to the user's money, the search is over, so the break statement immediately exits the inner loop. The outer loop body also checks if equal, and if so that break statement exits the outer loop.

The program could be written without break statements, but the loops' condition expressions would be more complex and the program would require additional code, perhaps being harder to understand.

Participation Activity

4.8.1: Break statements.

Given the following while loop, what is the value assigned to variable z for the given values of variables a, b and c?

```
mult = 0;
while (a < 10) {
   mult = b * a;
   if (mult > c) {
      break;
   }
   a = a + 1;
}
z = a;
```

#	Question	Your answer
1	a = 1, b = 1, c = 0	
2	a = 4, b = 5, c = 20	

A ***continue statement*** in a loop causes an immediate jump to the loop condition check. A continue statement can sometimes improve the readability of a loop. The example below extends the previous meal finder program to find meal options for which the total number of items purchased is evenly divisible by the number of diners. The program also outputs all possible meal options, instead of just reporting the first meal option found.

Figure 4.8.2: Continue statement: Meal finder program that ensures items purchased is evenly divisible by the number of diners.

```
#include <iostream>
using namespace std;

#include <stdio.h>

int main() {
```

```
int main() {
   const int EMPANADA_COST = 3;
   const int TACO_COST     = 4;

   int userMoney    = 0;
   int numTacos     = 0;
   int numEmpanadas = 0;
   int mealCost     = 0;
   int maxEmpanadas = 0;
   int maxTacos     = 0;
   int numOptions   = 0;
   int numDiners    = 0;

   cout << "Enter money for meal: ";
   cin >> userMoney;

   cout << "How many people are eating: ";
   cin >> numDiners;

   maxEmpanadas = userMoney / EMPANADA_COST;
   maxTacos     = userMoney / TACO_COST;

   numOptions = 0;
   for (numTacos = 0; numTacos <= maxTacos; ++numTacos) {
      for (numEmpanadas = 0; numEmpanadas <= maxEmpanadas; ++numEmpanadas) {

         // Total items purchased must be equally divisible by number of diners
         if ( ((numTacos + numEmpanadas) % numDiners) != 0) {
            continue;
         }

         mealCost = (numEmpanadas * EMPANADA_COST) + (numTacos * TACO_COST);

         if (mealCost == userMoney) {
            cout << "$" << mealCost << " buys " << numEmpanadas
            << " empanadas and " << numTacos << " tacos without change." << endl;
            numOptions += 1;
         }
      }
   }

   if (numOptions == 0) {
      cout << "You cannot buy a meal without having change left over." << endl;
   }

   return 0;
}
```

```
Enter money for meal: 60
How many people are eating: 3
$60 buys 12 empanadas and 6 tacos without change.
$60 buys 0 empanadas and 15 tacos without change.

...

Enter money for meal: 54
How many people are eating: 2
$54 buys 18 empanadas and 0 tacos without change.
$54 buys 10 empanadas and 6 tacos without change.
$54 buys 2 empanadas and 12 tacos without change.
```

The nested loops generate all possible combinations of tacos and empanadas. If the total number of tacos

and empanadas is not exactly divisible by the number of diners (e.g., `(( numTacos + numEmpanadas) % numDiners ) != 0 )`, the continue statement proceeds to the next iteration, thus causing incrementing of numEmpanadas and checking of the loop condition.

Break and continue statements can avoid excessive indenting/nesting within a loop. But they could be easily overlooked, and should be used sparingly, when their use is clear to the reader.

Participation Activity

4.8.2: Continue.

Given:

```
for (i = 0; i < 5; ++i) {
   if (i < 10) {
      continue;
   }
   <Print i>
}
```

#	Question	Your answer
1	The loop will print at least some output.	True
		False
2	The loop will iterate only once.	True
		False

Challenge Activity

4.8.1: Simon says.

"Simon Says" is a memory game where "Simon" outputs a sequence of 10 characters (R, G compares the two strings starting from index 0. For each match, add one point to userScor following patterns yield a userScore of 4:

```
simonPattern: R, R, G, B, R, Y, Y, B, G, Y
userPattern:  R, R, G, B, B, R, Y, B, G, Y
```

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string simonPattern;
   string userPattern;
   int userScore = 0;
   int i = 0;

   userScore = 0;
   simonPattern = "RRGBRYYBGY";
   userPattern  = "RRGBBRYBGY";

   /* Your solution goes here  */

   cout << "userScore: " << userScore << endl;

   return 0;
}
```

Run

Section 4.9 - Enumerations

Some variables only need store a small set of named values. For example, a variable representing a traffic light need only store values named GREEN, YELLOW, or RED. An ***enumeration type*** defines a name for a new type and possible values for that type.

Construct 4.9.1: Enumeration type.

```
enum identifier {enumerator1, enumerator2,  ...};
```

The items within the braces ("enumerators") are integer constants automatically assigned an integer value, with the first item being 0, the second 1, and so on. An enumeration defines a new data type that can be used like the built-in types int, char, etc.

Figure 4.9.1: Enumeration example.

```
#include <iostream>
using namespace std;

/* Manual controller for traffic light */
int main() {
   enum LightState {LS_RED, LS_GREEN, LS_YELLOW, LS_DONE};

   LightState lightVal = LS_RED;
   char userCmd = '-';

   cout << "User commands: n (next), r (red), q (quit)." << endl << endl;

   lightVal = LS_RED;
   while (lightVal != LS_DONE) {

      if (lightVal == LS_GREEN) {
         cout << "Green light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_YELLOW;
         }
      }
      else if (lightVal == LS_YELLOW) {
         cout << "Yellow light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_RED;
         }
      }
      else if (lightVal == LS_RED) {
         cout << "Red light  ";
         cin >> userCmd;
         if (userCmd == 'n') { // Next
            lightVal = LS_GREEN;
         }
      }

      if (userCmd == 'r') { // Force immediate red
         lightVal = LS_RED;
      }
      else if (userCmd == 'q') { // Quit
         lightVal = LS_DONE;
      }
   }

   cout << "Quit program." << endl;

   return 0;
}
```

```
User cc

Red lig
Green l
Yellow
Red lig
Green l
Red lig
Green l
Yellow
Red lig
Quit pr
```

The program declares a new enumeration type named LightState. The program then defines a new variable lightVal of that type. The loop updates lightVal based on the user's input.

The example illustrate the idea of a ***state machine*** that is sometimes used in programs, especially programs that interact with physical objects, wherein the program moves among particular situations ("states")

depending on input; see Wikipedia: State machine.

Because different enumerated types might use some of the same names, e.g., `enum Colors {RED, PURPLE, BLUE, GREEN};` might also appear in the same program, the program follows the practice of prepending a distinguishing prefix, in this case "LS" (for Light State).

One might ask why the light variable wasn't simply defined as a string, and then compared with strings "GREEN", "RED", and "YELLOW". Enumerations are safer. If using a string, an assignment like `light = "ORANGE"` would not yield a compiler error, even though ORANGE is not a valid light color. Likewise, `light == "YELOW"` would not yield a compiler error, even though YELLOW is misspelled.

One could instead define constant strings like `const string LS_GREEN = "GREEN";` or even integer values like `const int LS_GREEN = 0;` and then use those constants in the code, but an enumeration is clearer, requires less code, and is less prone to error.

Participation Activity

4.9.1: Enumeration syntax.

#	Question	Your answer
1	Which of the following defines a new enumeration type named CarGear, with PARK, REVERSE, and DRIVE?	`enum CarGear (PARK, REVERSE, DRIVE);`
		`enum CarGear {PARK, REVERSE, DRIVE}`
		`enum CarGear {PARK, REVERSE, DRIVE};`
		`CarGear {PARK, REVERSE, DRIVE};`

Participation Activity

4.9.2: Enumerations.

#	Question	Your answer
1	Define a new enumeration type named HvacStatus with three named values HVAC_OFF, AC_ON, FURNACE_ON, in that order.	
2	Define a variable of the enumeration type HvacStatus named systemStatus.	
3	Assign AC_ON to the variable systemStatus.	
4	What is the value of systemStatus after the following? `systemStatus = FURNACE_ON;`	

Challenge Activity

4.9.1: Enumerations: Grocery items.

Print either "Fruit", "Drink", or "Unknown" (followed by a newline) depending on the value o
userItem does not match any of the defined options. For example, if userItem is GR_APPL

```
Fruit
```

```
#include <iostream>
using namespace std;

int main() {
   enum GroceryItem {GR_APPLES, GR_BANANAS, GR_JUICE, GR_WATER};

   GroceryItem userItem = GR_APPLES;

   /* Your solution goes here  */

   return 0;
}
```

Run

C Challenge Activity

4.9.2: Soda machine with enums.

Complete the code provided to add the appropriate amount to totalDeposit.

```
   AcceptedCoins amountDeposited = ADD_UNKNOWN;

   int totalDeposit = 0;
   int usrInput = 0;

   cout << "Add coin: 0 (add 25), 1 (add 10), 2 (add 5).  ";
   cin >> usrInput;

   if (usrInput == ADD_QUARTER) {
      totalDeposit = totalDeposit + 25;
   }

   /* Your solution goes here  */

   else {
      cout << "Invalid coin selection." << endl;
   }

   cout << "totalDeposit: " << totalDeposit << endl;

   return 0;
}
```

Run

Section 4.10 - C++ example: Salary calculation with loops

P Participation Activity

4.10.1: Calculate adjusted salary and tax with deductions: Using loops.

A program may execute the same computations repeatedly.

The program below repeatedly asks the user to enter an annual salary, stopping when the user enters 0 or less. For each annual salary, the program determines the tax rate and computes the tax to pay.

1. Run the program below with annual salaries of 40000, 90000, and then 0.
2. Modify the program to use a while loop inside the given while loop. The new inner loop should repeatedly ask the user to enter a salary deduction, stopping when the user enters a 0 or less. The deductions are summed and then subtracted from the annual income, giving an

adjusted gross income. The tax rate is then calculated from the adjusted gross income.

3. Run the program with the following input: 40000, 7000, 2000, 0, and 0. Note that the 7000 and 2000 are deductions.

Reset

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   const string SALARY_PROMPT = "\nEnter annual salary (0 to exit):
   int    annualSalary    = 0;
   int    deduction       = 0;
   int    totalDeductions = 0;
   double taxRate         = 0.0;
   int    taxToPay        = 0;

   cout << SALARY_PROMPT;
   cin >> annualSalary;

   while (annualSalary > 0) {
      // FIXME: Add a while loop to gather deductions. Use the varia
      // deduction and totalDeduction for deduction handling.
      // End the inner while loop when a deduction <= 0 is entered.

      // Determine the tax rate from the annual salary
```

```
40000
90000
0
```

Run

A solution to the above problem follows. The input consists of three sets of annual salaries and deductions.

Participation Activity

4.10.2: Calculate adjusted salary and tax with deductions: Using loops (solution).

Reset

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   const string PROMPT_SALARY = "\nEnter annual salary (0 to exit):
   const string PROMPT_DEDUCTION = "Enter a deduction (0 to end dedu
   int    annualSalary    = 0;
   int    oneDeduction    = 0;
   int    totalDeductions = 0;
   int    adjustedSalary  = 0;
   double taxRate         = 0.0;
   int    taxToPay        = 0;

   cout << PROMPT_SALARY << endl;
   cin >> annualSalary;

   while (annualSalary > 0) {
      totalDeductions = 0;    // Start with 0 for each annual salary
      cout << PROMPT_DEDUCTION << endl;
      cin >> oneDeduction;
```

```
40000 3000 6000 0
90000 5000 0
60000 2000 1000 1450 0
```

Run

Participation Activity

4.10.3: Create an annual income and tax table.

A tax table shows three columns: an annual salary, the tax rate, and the tax amount to pay. The program below shows most of the code needed to calculate a tax table.

pay. The program below shows most of the code needed to calculate a tax table.

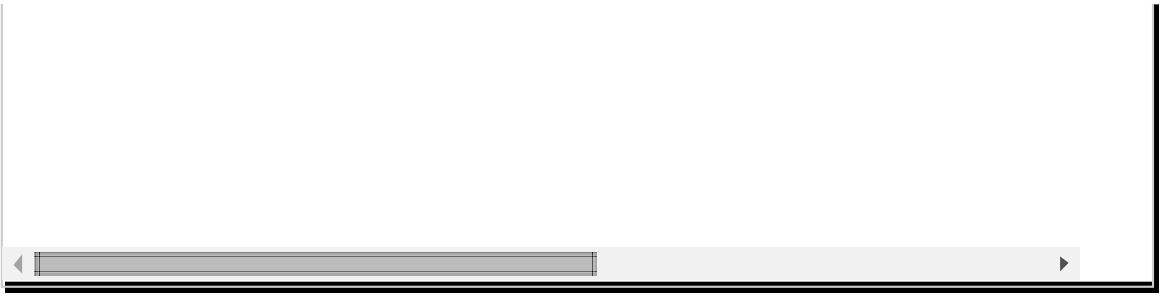
1. Run the program below and note the results.
2. Alter the program to use a for loop to print a tax table of annual income, tax rate, and tax to pay. Use starting and ending annual salaries of 40000 and 60000, respectively, and a salary increment of 5000.
3. Run the program again and note the results. You should have five rows in the tax table.
4. Alter the program to add user prompts and read the starting and ending annual incomes from user input.
5. Run the program again using 40000 and 60000, respectively, and the same salary increment of 5000. You should have the same results as before.
6. Alter the program to ask the user for the increment to use in addition to the starting and ending annual salaries.
7. Run the program again using an increment of 2500. Are the entries for 40000, 45000, 50000, 55000 and 60000 the same as before?

Reset

```
#include <iostream>
using namespace std;

int main() {
   const int INCOME_INCREMENT  = 5000;
   int    annualSalary         = 0;
   double taxRate              = 0.0;
   int    taxToPay             = 0;
   int    startingAnnualSalary = 0;  // FIXME: Change the starting s
   int    endingAnnualSalary   = 0;  // FIXME: Change the ending sal

   // FIXME: Use a for loop to calculate the tax for each entry in t
   // Hint: the initialization clause is annualSalary = startingAnnu

      // Determine the tax rate from the annual salary
      if (annualSalary <= 0) {
         taxRate = 0.0;
      }
      else if (annualSalary <= 20000) {
         taxRate = 0.10;   // 0.10 is 10% written as a decimal
      }
```

```
40000 60000 5000
```

Run



A solution to the above problem follows.

Participation Activity

4.10.4: Create an annual income and tax table (solution).

Reset

```
#include <iostream>
using namespace std;

int main() {
   int    annualSalary         = 0;
   double taxRate              = 0.0;
   int    taxToPay             = 0;
   int    startingAnnualSalary = 0;
   int    endingAnnualSalary   = 0;
   int    incomeIncrement      = 0;

   cout << "Enter first annual salary for the table: " << endl;
   cin >> startingAnnualSalary;
   cout << "Enter last annual salary for the table: " << endl;
   cin >> endingAnnualSalary;
   cout << "Enter the increment for the table: " << endl;
   cin >> incomeIncrement;

   for (annualSalary = startingAnnualSalary; annualSalary <= endingA
        annualSalary += incomeIncrement) {

```

```
40000 60000 2500
```

Run

Section 4.11 - C++ example: Domain name validation with loops

Participation Activity

4.11.1: Validate domain names.

A ***top-level domain*** (TLD) name is the last part of an Internet domain name like .com in example.com. A ***core generic top-level domain*** (core gTLD) is a TLD that is either .com, .net, .org, or .info. A ***second-level domain*** is a single name that precedes a TLD as in apple in apple.com

The following program uses a loop to repeatedly prompt for a domain name, and indicates whether that domain name consists of a second-level domain followed by a core gTLD. An example of a valid domain name for this program is apple.com. An invalid domain name for this program is support.apple.com because the name contains two periods. The program ends when the user presses just the Enter key in response to a prompt.

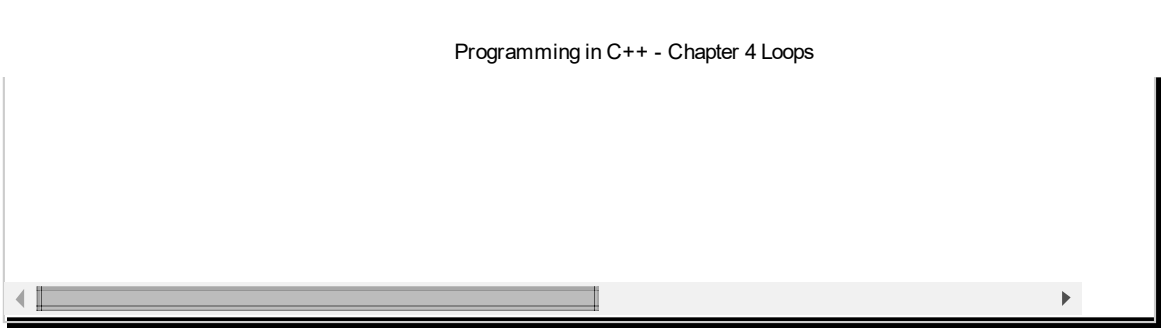
1. Run the program and enter domain names to validate. Note that even valid input is flagged as invalid.
2. Change the program to validate a domain name. A valid domain name for this program has a second-level domain followed by a core gTLD. Run the program again.

Reset

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string inputName  = "";
   string searchName = "";
   string coreGtld1  = ".com";
   string coreGtld2  = ".net";
   string coreGtld3  = ".org";
   string coreGtld4  = ".info";
   string theTld     = "";
   bool isCoreGtld   = false;
   // FIXME: Add variable periodCounter to count periods in a domain
   int periodPosition = 0; // Position of the period in the domain n

   int j = 0;

   cout << endl << "Enter the next domain name (<Enter> to exit): "
   cin >> inputName;

```

```
apple.com
APPLE.COM
apple.comm
.info
```

Run



A solution for the above problem follows.

Participation Activity

4.11.2: Validate domain names (solution).

Reset

```
#include <iostream>
#include <string>
using namespace std;

int main() {
   string inputName  = "";
   string searchName = "";
   string coreGtld1  = ".com";
   string coreGtld2  = ".net";
   string coreGtld3  = ".org";
   string coreGtld4  = ".info";
   string theTld     = "";
   bool isCoreGtld   = false;
   int periodCounter = 0;
   int periodPosition = 0;

   int j = 0;
   int i = 0;

   cout << endl << "Enter the next domain name (<Enter> to exit): "
   cin >> inputName;
```

```
apple.com
APPLE.COM
apple.comm
.info
```

Run