

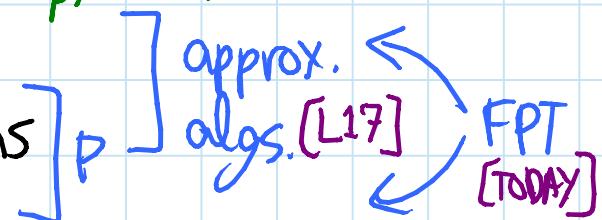
TODAY: Fixed-parameter algorithms

- vertex cover
- fixed-parameter tractability
- kernelization
- connection to approximation

an alternative
to approx.
algorithms ~
dealing with
NP-hardness

Pick any 2: (cf. friends, sleep, work)

- ① hard problems
- ② fast (poly.-time) algorithms
- ③ exact solutions



Idea: aim for exact algorithm, [Downey & Fellows 1997]
 but isolate exponential term to a parameter
 \Rightarrow get fast solution for instances
 with small parameter value
 - hope parameter is small in practice

Parameter = nonnegative integer $k(x)$

- often a "natural" parameter (k in input)
- not necessarily efficiently computable (e.g. OPT)

problem input

Parameterized problem = problem + parameter
 "problem w.r.t. parameter"
 (potentially many interesting parameterizations)

Goal: polynomial in problem size n ,
 exponential in parameter k

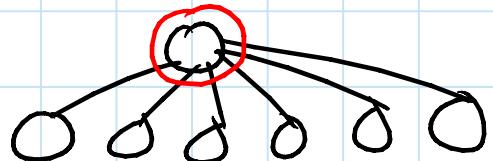
Example: k -Vertex Cover (NP-hard)

Given: graph $G=(V,E)$, nonnegative integer k

Q: is there a set S of $\leq k$ vertices
 that "covers" all edges: $\forall e \in E \exists v \in S : e \subseteq v$

Parameter: k

Note: can have $k \ll |V|$:



Brute-force solution: (BAD)

- try all $\binom{|V|}{k} + \binom{|V|}{k-1} + \dots + \binom{|V|}{0}$ sets of $\leq k$ vxs.

can skip - bigger is better

- test coverage in $O(m)$ time ($m = \# \text{edges}$)

$\Rightarrow O(V^k E)$ time

- polynomial for fixed k

- but not same polynomial - e.g. not $O(V^{100})$

- inefficient in most cases

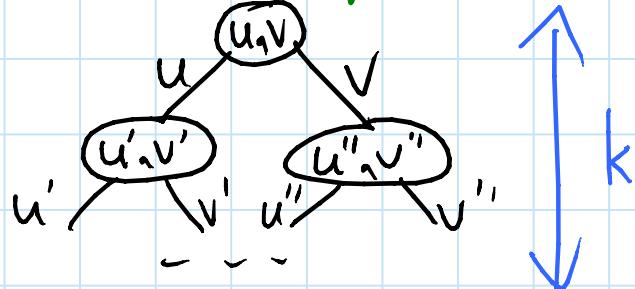
\Rightarrow define $n^{f(k)}$ to be BAD

↳ here $n = |V| + |E|$

general technique

Bounded search-tree algorithm: (Good)

- pick arbitrary edge $e = (u, v)$
- know that either $u \in S$ or $v \in S$ (or both)
but don't know which
- guess: try both possibilities
 - ① add u to S
delete u & incident edges from G
recurse with $k' = k - 1$
 - ② ditto with v instead of u
- return OR of two outcomes
- like guessing in dynamic programming,
but memoization doesn't help here
- recursion tree:



- at leaf ($k=0$):
return $|E| \stackrel{?}{=} 0$
- $O(V)$ time to delete u or v
 $\Rightarrow O(2^k \cdot V)$ time
 - $O(V)$ for fixed k
 - degree of polynomial independent of k
 - also polynomial for $k = O(\lg V)$
 - practical for e.g. $k \leq 32$
 - define $f(k) \cdot n^{O(1)}$ to be Good

FPT: parameterized problem is fixed-parameter tractable (FPT) if there is an algorithm with running time $\leq f(k) \cdot n^{O(1)}$

$f: \mathbb{N} \rightarrow \mathbb{N}$ ← parameter
(nonneg.) ↓
 indep. of k & n

Question: why $f(k) \cdot n^{O(1)}$ not $f(k) + n^{O(1)}$?

Theorem: $\exists f(k) \cdot n^c$ algorithm $\Leftrightarrow \exists f'(k) + n^{c'}$ algorithm

Proof:

- (\Leftarrow) trivial (assuming $f'(k) & n^{c'} \geq 1$)
- (\Rightarrow) if $n \leq f(k)$ then $f(k) \cdot n^c \leq f(k)^{c+1}$
- if $f(k) \leq n$ then $f(k) \cdot n^c \leq n^{c+1}$
- so $f(k) \cdot n^c \leq \max \{ f(k)^{c+1}, n^{c+1} \}$
- $\leq \underbrace{f(k)^{c+1}}_{f'(k)} + n^{c+1}$. □

$$\text{OR: } xy \leq x^2 + y^2 \rightarrow f'(k) = f(k)^2 \text{ & } c' = 2c$$

Example: $O(2^k \cdot n) \leq O(4^k + n^2)$

Kernelization: a simplifying self-reduction
 polynomial-time algorithm converting
 input (x, k) into small equivalent input (x', k')
 $|x'| \leq f(k) \quad \leftarrow \quad \hookrightarrow \text{answer}(x) = \text{answer}(x')$

Theorem: FPT $\Leftrightarrow \exists$ kernelization

Proof: (\Leftarrow) kernelize $\Rightarrow n' \leq f(k)$

run any finite $g(n')$ algorithm
 $\Rightarrow n^{O(1)} + g(f(k))$ time

(\Rightarrow) let A be an $f(k) \cdot n^c$ algorithm

{ if $n \leq f(k)$ then already kernelized
 if $f(k) \leq n$:
 - run $A \rightarrow f(k) \cdot n^c \leq n^{c+1}$ time ✓
 - output $O(1)$ -size YES/NO instance
 as appropriate (to kernelize)}

assuming
 k is known
 if k is unknown: run A for n^{c+1} time
 & if not done, know already kernelized \square

So (exponential) kernel exists. Recent work aims to
 find polynomial (even linear) kernels when possible.

Polynomial kernel for k-vertex cover:

- make graph simple:
 - remove loops ~~8~~ & multi-edges ~~8~~
- any vertex of degree $>k$ must be in cover
(else need $>k$ vertices to cover inc. edges)
- remove such vertices (& incident edges)
one at a time, decreasing k accordingly
- \Rightarrow remaining graph has max. degree $\leq k$
- \Rightarrow each remaining cover vertex covers $\leq k$ edges
- \Rightarrow if #remaining edges $> k^2$, answer is No:
output canonical No instance: $\text{---}, \emptyset$
- else $|E'| \leq k^2$
- remove isolated vertices
- $\Rightarrow |V'| \leq 2k^2$
- \Rightarrow reduced to instance (V', E') of size $\mathcal{O}(k^2)$
quadratic kernel
- running time: $\mathcal{O}(VE)$ obvious,
 $\mathcal{O}(V+E)$ with more work
- if we now apply:
 - brute-force solution $\Rightarrow \mathcal{O}(V+E+(2k^2)^k k^2)$
 $= \mathcal{O}(V+E+2^k k^{2k+2})$ time
 - bounded search-tree solution
 $\Rightarrow \mathcal{O}(V+E+2^k k^2)$ time

Best algorithm to date: $\mathcal{O}(kV + 1.274^k)$
[Chen, Kanj, Xia - TCS 2010]

Connection to approximation algorithms:

- take optimization problem, integral OPT
- consider associated decision problem: $\text{OPT} \leq k$?
- parameterize by k

Theorem: optimization problem has EPTAS

efficient PTAS: $f(\frac{1}{\varepsilon}) \cdot n^{O(1)}$

e.g. Approx-Partition [L17]

\Rightarrow decision problem is FPT

Proof: (like FPTAS \leftrightarrow pseudopoly. alg.)

- say maximization problem ($\& \leq k$ decision)
- run EPTAS with $\varepsilon = \frac{1}{2k}$ in $f(2k) \cdot n^{O(1)}$
- relative error $\leq \frac{1}{2k} < \frac{1}{k}$
- \Rightarrow absolute error < 1 if $\text{OPT} \leq k$
- so if we find solution with value $\leq k$
then $\text{OPT} \leq (1 + \frac{1}{2k}) \cdot k \leq k + \frac{1}{2}$
integral $\Rightarrow \text{OPT} \leq k \Rightarrow \text{YES.}$
- else $\text{OPT} > k$

□

Also: $=, \leq, \geq$ decision problems are equivalent w.r.t. FPT

~ Can use this relation to prove EPTASs don't exist in some cases

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