

Network Structure and Influence

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Outline

- 1 Motivation
 - A Prologue to Opinion Leadership
 - Our View of the Problem
 - Findings from Email data
- 2 1st Project
 - Community Detection
 - Some Preliminary Results
- 3 2nd Project
 - Resolution
 - Current Status
- 4 3rd Project
 - Dynamic Evolution of Behavior and Structure

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Networks and Influentials

Frame subtitles are optional. Use upper- or lowercase letters.

- This is a very well known problem in networks and marketing in general
- Who is an influential?
- Abundant literature on identifying influence and detecting opinion leaders(Papers)
- Among these the role of sociometric data has been quite common

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Previous Research

- A lot of attention is given to testing influence w.r.t individual positions at network level
 - i.e. Network centrality: degree, betweenness, prestige, etc
- Take co-authorship network; Who is the most influential?
- Almost all of the previous works deals with the global view of the network
 - hubs(), degrees(), betweenness(), ...

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Previous Research

- With this view some conclusion can contradict
- Influentials have high degree(paper)
- Degree is irrelevant, betweenness matters(paper)
- For a comparison see (paper)
- This is mainly due to disregard of the story behind network structure

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About the Network Structure

- Homophily: birds of a feather flock together
- Result: Networks end up with communities, where connections are:
 - Denser within vs. across
- As a matter of fact, networks are a multiplex of smaller sub-networks
- Communities as a signal for domains suggest a finer grained opinion leadership

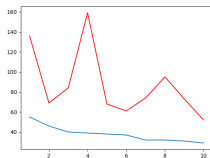
Application of Community Detection in SNs

- Gain insights at the community level about individual positions rather than at the global network level, (Project 1)
- Allows for a good control when identifying influence by disentangling selection from causality, (Project 2)
- Enables dynamic monitoring of network and behavior evolution in a time-stamped data, (Project 3)

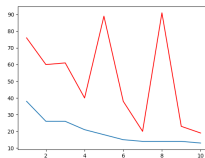
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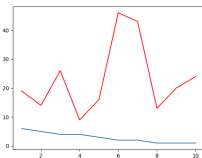
Knowing the Ground Truth Communities(SNAP - Leskovec & Krevl, 2014)



(a)



(b)



(c)

Figure: Degree centrality for the ground truth communities(blue line), and degree centrality for the same nodes at the network level(red line)

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Big Picture

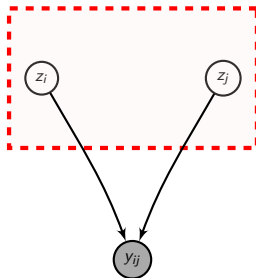


Figure: DGP for Networks

Generative Story of the Network Structure

- Individuals belong to a set of communities to different extents
 - membership probability vector
- Individuals take up different roles(activate communities) depending on whom they interact with
 - interaction based community indicator
- Individuals form a link to each other based on the chance of communication between announced communities
- This is mainly a mixed membership stochastic blockmodel, that allows for overlapping communities.

Generative Algorithm

$\forall k \in [1, \dots, K]$

DRAW THE DIAGONAL ELEMENTS OF THE BLOCK MATRIX B VIA $\beta_{k,k} \sim \text{Beta}(\eta_0, \eta_1)$

$\forall i \in \mathcal{N}$

DRAW THE MEAN OF THE LOGIT MIXED MEMBERSHIP VECTOR THROUGH $\mu \sim \text{Normal}(\mu_0, \Lambda_0)$

DRAW THE PRECISION OF THE LOGIT MIXED MEMBERSHIP VECTOR THROUGH $\Lambda \sim \text{Wishart}(\ell_0, L_0)$

DRAW A K -DIMENSIONAL VECTOR, $\theta_i^* \sim \text{Normal}(\mu, \Lambda)$

BUILD THE MEMBERSHIP VECTOR ON A SIMPLEX VIA LOGISTIC FUNCTION, $\theta_{i,k} = \frac{\exp(\theta_{i,k}^*)}{\sum_l \exp(\theta_{i,l}^*)}$

$\forall (i, j) \in \mathcal{E}$

DRAW ONE-HOT MEMBERSHIP INDICATOR VECTOR FOR i WHEN CONTACTING j , $\mathbf{z}_{i \rightarrow j} \sim \text{Categorical}(\theta_i)$

DRAW ONE-HOT MEMBERSHIP INDICATOR VECTOR FOR j WHEN CONTACTED BY i , $\mathbf{z}_{i \leftarrow j} \sim \text{Categorical}(\theta_j)$

SAMPLE A LINK BETWEEN $i \rightarrow j$ WITH PROBABILITY $\mathbf{z}_{i \rightarrow j} \mathbf{B} \mathbf{z}_{i \leftarrow j}$, $\mathbf{Y}(i, j) \sim \text{Bern}(\mathbf{z}_{i \rightarrow j} \mathbf{B} \mathbf{z}_{i \leftarrow j})$

MMSB model Graphical Model

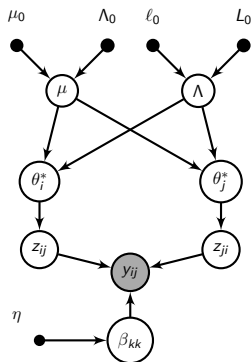


Figure: MMSB model

Inference Engine

- For all models we use Stochastic Variational Inference to get back paramaters
- Variational Inference(VI)
 - Approximating posterior through an easier tractable proposal distribution by minimizing the KL divergence between true posterior and proposal
- Stochastic Variational Inference(SVI)
 - Using Minibatch sampling to have a noisy estimate of the gradient with decreasing step size to optimize the variational objective
 - allows handling large datasets
- Speed up on 4 levels:
 - Variational engine
 - Stochastic minibatch sampling
 - Set informative update of parameters
 - Parallel implementation of batch updates(ongoing)

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Accuracy(When ground truth is available)

- For simulated data, we assess the performance by using the Normalized Mutual Information(NMI)
- NMI scores are lied between 0, and 1.
- Given the ground truths communities, we can check the overlap in the clustering
- Higher NMI score signals better community detection
- For various simulated data, we achieve NMI score of 0.8 and above

Accuracy(When ground truth is unavailable)

- We use the accuracy measures on the holdout set
- We use the training set to train our model and learn the parameters
- We use perplexity (exponential of the predicted weighted average of the log likelihood of holdout sample)

Motivation

- On top of communities, behavioral data can help us with better labels
- We can redefine opinion leadership as a function of community roles
- “Latent” Homophily if not accounted for, still can be a problem in identifying social influence

Big Picture

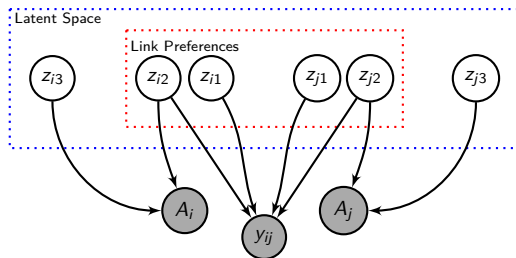


Figure: Graphical representation of network structure and behavior

When there is Social Influence

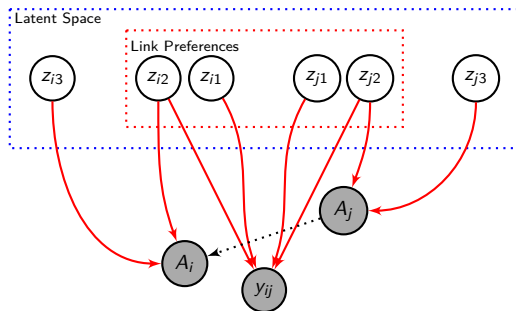


Figure: Graphical representation of network structure and behavior with influence-red signifies the open confounding path

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Our Resolution

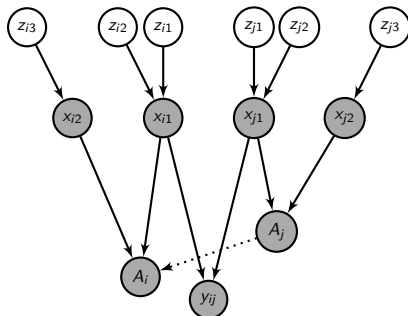


Figure: Solution to the confounding path

What we do in practice

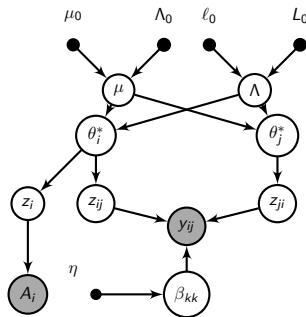


Figure: Modified graph for identification

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Stage where we are

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- But have implementation recipe(variational derivations)

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Motivation

- Static representation of networks can be naive for many networks
- ties form and sever
- As a result of endogenous network formation,
 - new behaviors may emerge
 - some behaviors may be discontinued

Big Picture

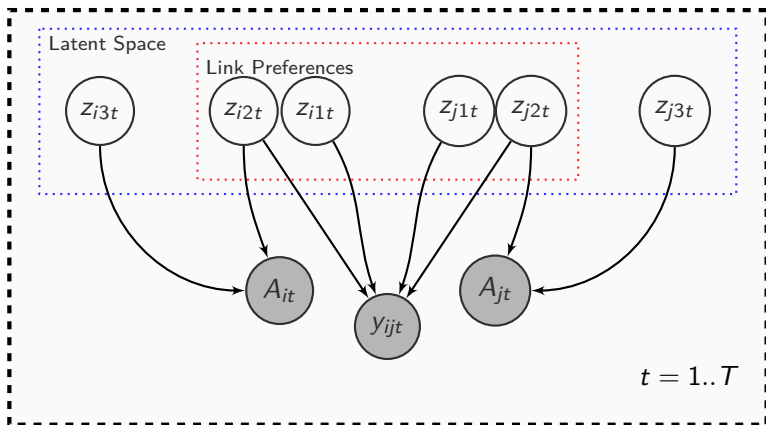


Figure: Dynamic evolution of network and behavior

Data that we use for now

- Simulated data:
 - small(100-250 nodes)
 - relatively larger networks(1000-10000 nodes).
- Real data: co-authorship data from the Marketing Science database submission
 - network data of authors in marketing from 1973 to 2009 are available on a yearly basis.
 - more than 25000 authors and approx. 1500 estimated communities(Ongoing)

Some speed up improvement

- Informative sets for updating community specific parameters(done)
- Parallel computing(ongoing)
- Adjusting learning rate and mini-batch size(ongoing)

Questions

- Positioning
- Job Market
- Which aspect to be avoided or further followed

Questions

- My Github: <https://github.com/56592aya/LNMMSB>