

# DATA SHEET

## LIS302DL : 3-axis accelerometer

ศึกษาจาก [www.st.com/resource/en/datasheet/lis302dl.pdf](http://www.st.com/resource/en/datasheet/lis302dl.pdf)

ส่วนที่ใช้จริง

### 3.2 IC interface

The complete measurement chain is composed by a low-noise capacitive amplifier which converts into an analog voltage the capacitive unbalancing of the MEMS sensor and by analog-to-digital converters.

The acceleration data may be accessed through an I<sup>2</sup>C/SPI interface thus making the device particularly suitable for direct interfacing with a microcontroller.

The LIS302DL features a Data-Ready signal (RDY) which indicates when a new set of measured acceleration data is available thus simplifying data synchronization in the digital system that uses the device.

The LIS302DL may also be configured to generate an inertial Wake-Up and Free-Fall interrupt signal accordingly to a programmed acceleration event along the enabled axes. Both Free-Fall and Wake-Up can be available simultaneously on two different pins.

สามารถใช้ I<sup>2</sup>C หรือ SPI ในการติดต่อกับอุปกรณ์

**Table 8. Serial interface pin description**

| PIN name    | PIN description  |
|-------------|--|
| CS          | SPI enable<br>I <sup>2</sup> C/SPI mode selection (1: I <sup>2</sup> C mode; 0: SPI enabled)                   |
| SCL/SPC     | I <sup>2</sup> C Serial Clock (SCL)<br>SPI Serial Port Clock (SPC)   |
| SDA/SDI/SDO | I <sup>2</sup> C Serial Data (SDA)<br>SPI Serial Data Input (SDI)<br>3-wire Interface Serial Data Output (SDO) |
| SDO         | SPI Serial Data Output (SDO)   |

ชื่อ PIN ต่างๆ และคำอธิบายของ PIN นั้นๆ

### 5.2 SPI bus interface

The LIS302DL SPI is a bus slave. The SPI allows to write and read the registers of the device.

The Serial Interface interacts with the outside world with 4 wires: **CS**, **SPC**, **SDI** and **SDO**.

Bus SPI เป็น bus slave โดยมีสาย 4 สายใช้ติดต่อกับภายนอกคือ CS,SPC,SDI และ SDO

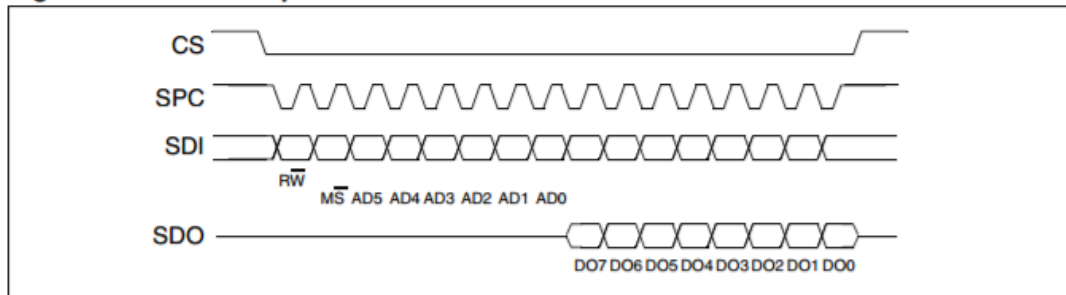
CS คือ Serial Port Enable ที่เป็น Active low

SPC คือ Clock

SDI คือ Serial Data Input

SDO คือ Serial Data Output

**Figure 7. SPI Read protocol**



The SPI Read command is performed with 16 clock pulses. Multiple byte read command is performed adding blocks of 8 clock pulses at the previous one.

**bit 0:** READ bit. The value is 1.

**bit 1:**  $\overline{MS}$  bit. When 0 do not increment address, when 1 increment address in multiple reading.

**bit 2-7:** address AD(5:0). This is the address field of the indexed register.

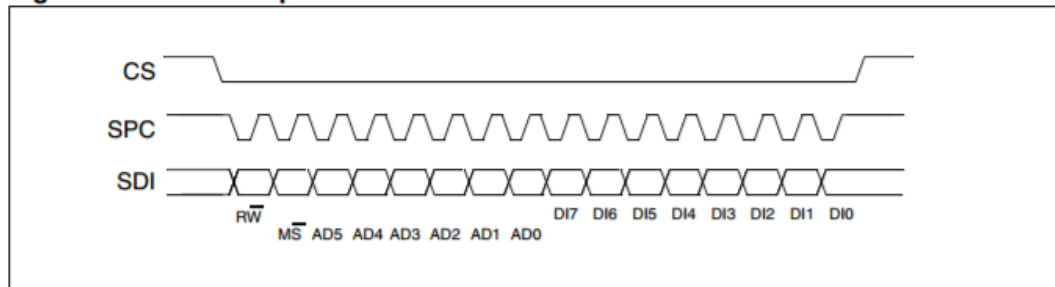
**bit 8-15:** data DO(7:0) (read mode). This is the data that will be read from the device (MSb first).

**bit 16-...** : data DO(...-8). Further data in multiple byte reading.

การ Read ค่าต่าง ๆ ดูตามภาพข้างต้น

## 5.2.2 SPI Write

**Figure 9. SPI Write protocol**



The SPI Write command is performed with 16 clock pulses. Multiple byte write command is performed adding blocks of 8 clock pulses at the previous one.

**bit 0:** WRITE bit. The value is 0.

**bit 1:**  $\overline{\text{MS}}$  bit. When 0 do not increment address, when 1 increment address in multiple writing.

**bit 2 -7:** address AD(5:0). This is the address field of the indexed register.

**bit 8-15:** data DI(7:0) (write mode). This is the data that will be written inside the device (MSb first).

**bit 16-...** : data DI(...-8). Further data in multiple byte writing.

การ Write ดูค่าต่าง ๆ ตามภาพข้างต้น

|      |   |    |          |        |          |
|------|---|----|----------|--------|----------|
| OutX | r | 29 | 010 1001 | output |          |
| --   | r | 2A | 010 1010 |        | Not Used |
| OutY | r | 2B | 010 1011 | output |          |
| --   | r | 2C | 010 1100 |        | Not Used |
| OutZ | r | 2D | 010 1101 | output |          |

ใช้ Pin description

## 7.2 CTRL\_REG1 (20h)

**Table 18. CTRL\_REG1 (20h) register**

| DR | PD | FS | STP | STM | Zen | Yen | Xen |
|----|----|----|-----|-----|-----|-----|-----|
|----|----|----|-----|-----|-----|-----|-----|

**Table 19. CTRL\_REG1 (20h) register description**

|          |   |
|----------|---|
| DR       | Data rate selection. Default value: 0<br>(0: 100 Hz output data rate; 1: 400 Hz output data rate)         |
| PD       | Power Down Control. Default value: 0<br>(0: power down mode; 1: active mode)                              |
| FS       | Full Scale selection. Default value: 0<br>(refer to <a href="#">Table 3</a> for typical full scale value) |
| STP, STM | Self Test Enable. Default value: 0<br>(0: normal mode; 1: self test P, M enabled)                         |
| Zen      | Z axis enable. Default value: 1<br>(0: Z axis disabled; 1: Z axis enabled)                                |
| Yen      | Y axis enable. Default value: 1<br>(0: Y axis disabled; 1: Y axis enabled)                                |
| Xen      | X axis enable. Default value: 1<br>(0: X axis disabled; 1: X axis enabled)                                |

Control Register ของแต่ละตัว

## 7.7 OUT\_X (29h)

**Table 28. OUT\_X (29h) register**

|     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|
| XD7 | XD6 | XD5 | XD4 | XD3 | XD2 | XD1 | XD0 |
|-----|-----|-----|-----|-----|-----|-----|-----|

X axis output data.

## 7.8 OUT\_Y (2Bh)

**Table 29. OUT\_Y (2Bh) register description**

|     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|
| YD7 | YD6 | YD5 | YD4 | YD3 | YD2 | YD1 | YD0 |
|-----|-----|-----|-----|-----|-----|-----|-----|

Y axis output data.

## 7.9 OUT\_Z (2Dh)

**Table 30. OUT\_Z (2Dh) register**

|     |     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|-----|
| ZD7 | ZD6 | ZD5 | ZD4 | ZD3 | ZD2 | ZD1 | ZD0 |
|-----|-----|-----|-----|-----|-----|-----|-----|

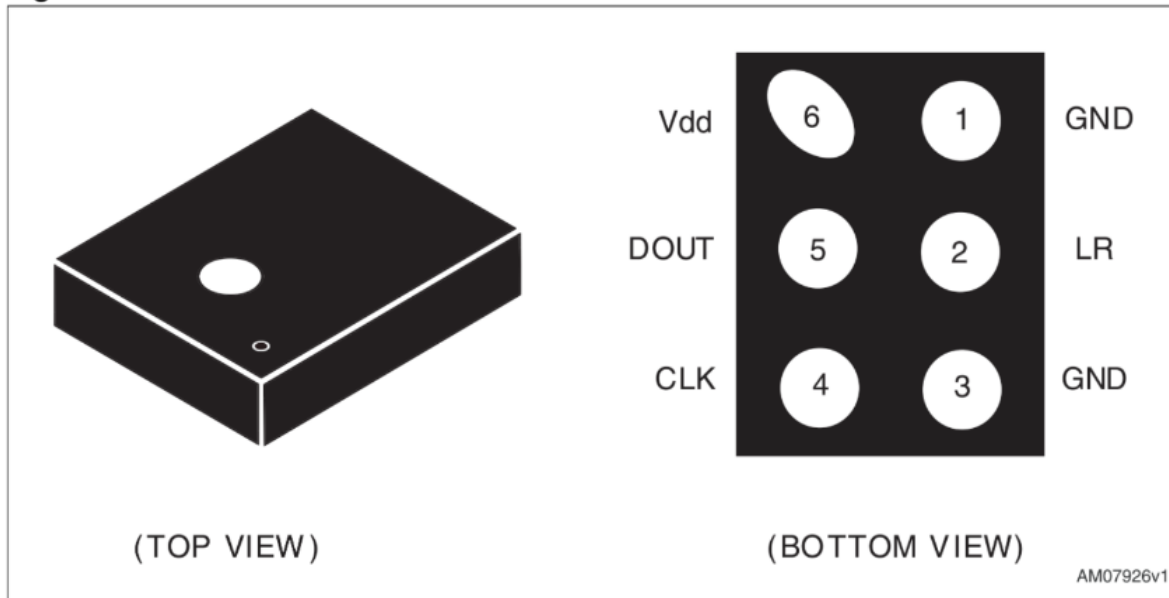
Z axis output data.

# MP45DT02 : digital microphone

เนื่องจาก Data sheet ของ MP45DT02 มีในเว็บ [www.st.com/resource/en/datasheet/mp45dt02-m.pdf](http://www.st.com/resource/en/datasheet/mp45dt02-m.pdf) มีน้อยมาก ผมจึงได้ลองหาเว็บอื่น ๆ ในการช่วยเหลือ

ศึกษาจาก [www.st.com/resource/en/application\\_note/dm00040808.pdf](http://www.st.com/resource/en/application_note/dm00040808.pdf) เพิ่มเติม

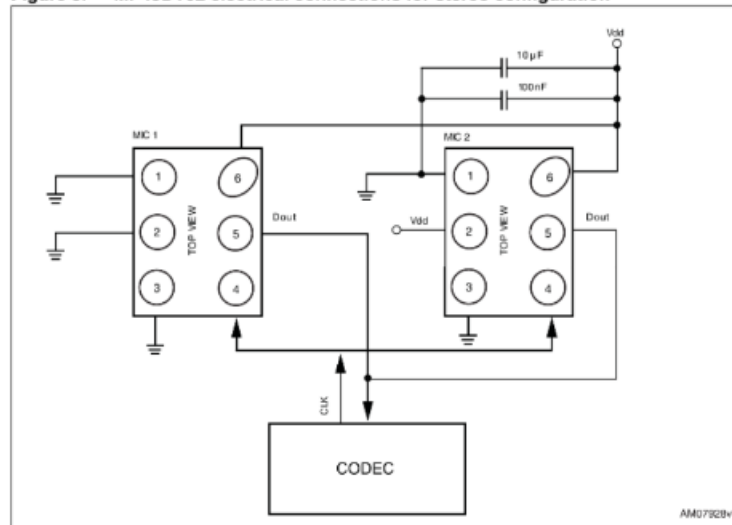
**Figure 1. Pin connections**



Pin ของ MP45DT02

**Table 8. L/R channel selection**

| L/R | CLK low        | CLK high       |
|-----|----------------|----------------|
| GND | Data valid     | High impedance |
| Vdd | High impedance | Data valid     |

**Figure 5. MP45DT02 electrical connections for stereo configuration**

MP45DT02 จะส่งค่าออกมาเป็น PDM ซึ่งจะต้องแปลงเป็น PCM ก่อนถึงจะไปคำนวณค่าความดังได้

# CS43L22: audio DAC, speaker driver

ศึกษาจาก [www.cirrus.com/cn/pubs/proDatasheet/CS43L22\\_F2.pdf](http://www.cirrus.com/cn/pubs/proDatasheet/CS43L22_F2.pdf)

Port ต่าง ๆ ของ clock

## 4.6 Serial Port Clocking

The CS43L22 serial audio interface port operates either as a slave or master, determined by the M/S bit. It accepts externally generated clocks in Slave Mode and will generate synchronous clocks derived from an input master clock (MCLK) in Master Mode. Refer to the tables below for the required setting in register 05h and 06h associated with a given MCLK and sample rate.

| Referenced Control | Register Location                              |
|--------------------|--|
| M/S.....           | "Master/Slave Mode" on page 40                 |
| Register 05h.....  | "Clocking Control (Address 05h)" on page 38    |
| Register 06h.....  | "Interface Control 1 (Address 06h)" on page 40 |

| MCLK (MHz)                | Sample Rate, Fs (kHz) | SPEED[1:0] (AUTO='0'b) | 32kGROUP | VIDEOCLK | RATIO[1:0] | MCLKDIV2 |
|---------------------------|-----------------------|------------------------|----------|----------|------------|----------|
| 12.2880                   | 8.0000                | 11                     | 1        | 0        | 00         | 0        |
|                           | 12.0000               | 11                     | 0        | 0        | 00         | 0        |
|                           | 16.0000               | 10                     | 1        | 0        | 00         | 0        |
|                           | 24.0000               | 10                     | 0        | 0        | 00         | 0        |
|                           | 32.0000               | 01                     | 1        | 0        | 00         | 0        |
|                           | 48.0000               | 01                     | 0        | 0        | 00         | 0        |
| 11.2896                   | 96.0000               | 00                     | 0        | 0        | 00         | 0        |
|                           | 11.0250               | 11                     | 0        | 0        | 00         | 0        |
|                           | 22.0500               | 10                     | 0        | 0        | 00         | 0        |
|                           | 44.1000               | 01                     | 0        | 0        | 00         | 0        |
|                           | 88.2000               | 00                     | 0        | 0        | 00         | 0        |
|                           | 8.0000                | 11                     | 1        | 0        | 00         | 0        |
| 18.4320 (Slave Mode ONLY) | 12.0000               | 11                     | 0        | 0        | 00         | 0        |
|                           | 16.0000               | 10                     | 1        | 0        | 00         | 0        |
|                           | 24.0000               | 10                     | 0        | 0        | 00         | 0        |
|                           | 32.0000               | 01                     | 1        | 0        | 00         | 0        |
|                           | 48.0000               | 01                     | 0        | 0        | 00         | 0        |
|                           | 96.0000               | 00                     | 0        | 0        | 00         | 0        |
| 16.9344 (Slave Mode ONLY) | *8.0182...            | 11                     | 0        | 0        | 10         | 0        |
|                           | 11.0250               | 11                     | 0        | 0        | 00         | 0        |
|                           | 22.0500               | 10                     | 0        | 0        | 00         | 0        |
|                           | 44.1000               | 01                     | 0        | 0        | 00         | 0        |
|                           | 88.2000               | 00                     | 0        | 0        | 00         | 0        |
|                           | 8.0000                | 11                     | 1        | 0        | 01         | 0        |
| 12.0000                   | *11.0294...           | 11                     | 0        | 0        | 11         | 0        |
|                           | 12.0000               | 11                     | 0        | 0        | 01         | 0        |
|                           | 16.0000               | 10                     | 1        | 0        | 01         | 0        |
|                           | *22.0588...           | 10                     | 0        | 0        | 11         | 0        |
|                           | 24.0000               | 10                     | 0        | 0        | 01         | 0        |
|                           | 32.0000               | 01                     | 1        | 0        | 01         | 0        |
|                           | *44.1176...           | 01                     | 0        | 0        | 11         | 0        |
|                           | 48.0000               | 01                     | 0        | 0        | 01         | 0        |
|                           | *88.2353...           | 00                     | 0        | 0        | 11         | 0        |
| 24.0000                   | 96.0000               | 00                     | 0        | 0        | 01         | 0        |
|                           | 8.0000                | 11                     | 1        | 0        | 01         | 1        |
|                           | *11.0294...           | 11                     | 0        | 0        | 11         | 1        |
|                           | 12.0000               | 11                     | 0        | 0        | 01         | 1        |
|                           | 16.0000               | 10                     | 1        | 0        | 01         | 1        |
|                           | *22.0588...           | 10                     | 0        | 0        | 11         | 1        |
|                           | 24.0000               | 10                     | 0        | 0        | 01         | 1        |
|                           | 32.0000               | 01                     | 1        | 0        | 01         | 1        |
|                           | *44.1176...           | 01                     | 0        | 0        | 11         | 1        |
|                           | 48.0000               | 01                     | 0        | 0        | 01         | 1        |
|                           | *88.2353...           | 00                     | 0        | 0        | 11         | 1        |
|                           | 96.0000               | 00                     | 0        | 0        | 01         | 1        |
|                           |                       |                        |          |          |            |          |



| MCLK<br>(MHz) | Sample Rate,<br>Fs (kHz) | SPEED[1:0]<br>(AUTO='0'b) | 32kGROUP | VIDEOCLK | RATIO[1:0] | MCLKDIV2 |
|---------------|--------------------------|---------------------------|----------|----------|------------|----------|
| 27.0000       | 8.0000                   | 11                        | 1        | 1        | 01         | 0        |
|               | 12.0000                  | 11                        | 0        | 1        | 01         | 0        |
|               | 24.0000                  | 10                        | 0        | 1        | 01         | 0        |
|               | 32.0000                  | 01                        | 1        | 1        | 01         | 0        |
|               | *44.1176...              | 01                        | 0        | 1        | 11         | 0        |
|               | 48.0000                  | 01                        | 0        | 1        | 01         | 0        |
|               | *11.0294...              | 11                        | 0        | 1        | 11         | 0        |
|               | *22.0588...              | 10                        | 0        | 1        | 11         | 0        |
|               | 16.0000                  | 10                        | 1        | 1        | 01         | 0        |

**Note:** \*The marked sample rate values are not exact representations of the actual frame clock frequency. They have been truncated to 4 decimal places. The exact value can be calculated by dividing the MCLK being used by the desired MCLK/LRCK ratio.

**Table 1. Serial Port Clocking**

Initialize

#### 4.8 Initialization

The CS43L22 enters a Power-Down state upon initial power-up. The interpolation and decimation filters, delta-sigma and PWM modulators and control port registers are reset. The internal voltage reference, and switched-capacitor low-pass filters are powered down.

The device will remain in the Power-Down state until the  $\overline{\text{RESET}}$  pin is brought high. The control port is accessible once  $\overline{\text{RESET}}$  is high and the desired register settings can be loaded per the interface descriptions in the "Register Description" on page 37.

Once MCLK is valid, the quiescent voltage, VQ, and the internal voltage reference, FILT+, will begin powering up to normal operation. The charge pump slowly powers up and charges the capacitors. Power is then applied to the headphone amplifiers and switched-capacitor filters, and the analog/digital outputs enter a muted state. Once LRCK is valid, MCLK occurrences are counted over one LRCK period to determine the MCLK/LRCK frequency ratio and normal operation begins.

#### 4.9 Recommended Power-Up Sequence

1. Hold  $\overline{\text{RESET}}$  low until the power supplies are stable.
2. Bring  $\overline{\text{RESET}}$  high.
3. The default state of the "Power Ctl. 1" register (0x02) is 0x01. Load the desired register settings while keeping the "Power Ctl 1" register set to 0x01.
4. Load the required initialization settings listed in [Section 4.11](#).
5. Apply MCLK at the appropriate frequency, as discussed in [Section 4.6](#). SCLK may be applied or set to master at any time; LRCK may only be applied or set to master while the PDN bit is set to 1.
6. Set the "Power Ctl 1" register (0x02) to 0x9E.
7. Bring  $\overline{\text{RESET}}$  low if the analog or digital supplies drop below the recommended operating condition to prevent power glitch related issues.

#### 4.11 Required Initialization Settings

Various sections in the device must be adjusted by implementing the initialization settings shown below after power-up sequence step 3. All performance and power consumption measurements were taken with the following settings:

1. Write 0x99 to register 0x00.
2. Write 0x80 to register 0x47.
3. Write '1'b to bit 7 in register 0x32.
4. Write '0'b to bit 7 in register 0x32.
5. Write 0x00 to register 0x00.



ใช้ I<sup>2</sup>C ในการสื่อสารกับอุปกรณ์

## 5. CONTROL PORT OPERATION

The control port is used to access the registers allowing the CS43L22 to be configured for the desired operational modes and formats. The operation of the control port may be completely asynchronous with respect to the audio sample rates. However, to avoid potential interference problems, the control port pins should remain static if no operation is required.

The control port operates using an I<sup>2</sup>C interface with the CS43L22 acting as a slave device.

### 5.1 I<sup>2</sup>C Control

SDA is a bidirectional data line. Data is clocked into and out of the device by the clock, SCL. The AD0 pin sets the LSB of the chip address; '0' when connected to DGND, '1' when connected to VL. This pin may be driven by a host controller or directly connected to VL or DGND. The AD0 pin state is sensed and the LSB of the chip address is set upon the release of the RESET signal (a low-to-high transition).

The signal timings for a read and write cycle are shown in Figure 16 and Figure 17. A Start condition is defined as a falling transition of SDA while the clock is high. A Stop condition is defined as a rising transition of SDA while the clock is high. All other transitions of SDA occur while the clock is low. The first byte sent to the CS43L22 after a Start condition consists of a 7-bit chip address field and a R/W bit (high for a read, low for a write).

The upper 6 bits of the address field are fixed at 100101. To communicate with the CS43L22, the chip address field, which is the first byte sent to the CS43L22, should match 100101 followed by the setting of the AD0 pin. The eighth bit of the address is the R/W bit. If the operation is a write, the next byte is the Memory Address Pointer (MAP), which selects the register to be read or written. If the operation is a read, the contents of the register pointed to by the MAP will be output. Setting the auto-increment bit in MAP allows successive reads or writes of consecutive registers. Each byte is separated by an acknowledge bit. The ACK bit is output from the CS43L22 after each input byte is read and is input to the CS43L22 from the microcontroller after each transmitted byte.

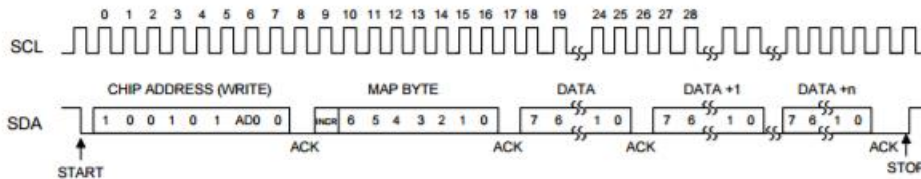


Figure 16. Control Port Timing, I<sup>2</sup>C Write

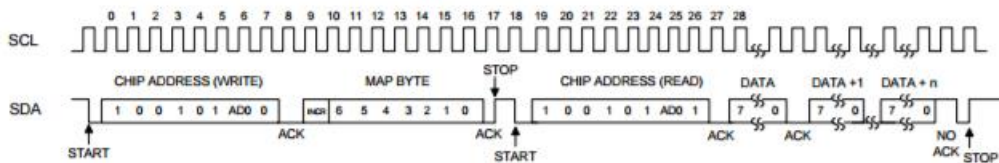


Figure 17. Control Port Timing, I<sup>2</sup>C Read

Since the read operation cannot set the MAP, an aborted write operation is used as a preamble. As shown in Figure 17, the write operation is aborted after the acknowledge for the MAP byte by sending a stop condition. The following pseudocode illustrates an aborted write operation followed by a read operation.

Register ต่าง ๆ

**7.15 Beep Frequency & On Time (Address 1Ch)**

| 7     | 6     | 5     | 4     | 3       | 2       | 1       | 0       |
|-------|-------|-------|-------|---------|---------|---------|---------|
| FREQ3 | FREQ2 | FREQ1 | FREQ0 | ONTIME3 | ONTIME2 | ONTIME1 | ONTIME0 |

**7.15.1 Beep Frequency**

Sets the frequency of the beep signal.

| FREQ[3:0]    | Frequency ( $F_s = 12, 24, 48$ or $96$ kHz) | Pitch |
|--------------|---|-------|
| 0000         | 260.87 Hz                                   | C4    |
| 0001         | 521.74 Hz                                   | C5    |
| 0010         | 585.37 Hz                                   | D5    |
| 0011         | 666.67 Hz                                   | E5    |
| 0100         | 705.88 Hz                                   | F5    |
| 0101         | 774.19 Hz                                   | G5    |
| 0110         | 888.89 Hz                                   | A5    |
| 0111         | 1000.00 Hz                                  | B5    |
| 1000         | 1043.48 Hz                                  | C6    |
| 1001         | 1200.00 Hz                                  | D6    |
| 1010         | 1333.33 Hz                                  | E6    |
| 1011         | 1411.76 Hz                                  | F6    |
| 1100         | 1600.00 Hz                                  | G6    |
| 1101         | 1714.29 Hz                                  | A6    |
| 1110         | 2000.00 Hz                                  | B6    |
| 1111         | 2181.82 Hz                                  | C7    |
| Application: | "Beep Generator" on page 22                 |       |

**7.15.2 Beep On Time**

Sets the on duration of the beep signal.

| ONTIME[3:0]  | On Time ( $F_s = 12, 24, 48$ or $96$ kHz) |
|--------------|---|
| 0000         | ~86 ms                                    |
| 0001         | ~430 ms                                   |
| 0010         | ~780 ms                                   |
| 0011         | ~1.20 s                                   |
| 0100         | ~1.50 s                                   |
| 0101         | ~1.80 s                                   |
| 0110         | ~2.20 s                                   |
| 0111         | ~2.50 s                                   |
| 1000         | ~2.80 s                                   |
| 1001         | ~3.20 s                                   |
| 1010         | ~3.50 s                                   |
| 1011         | ~3.80 s                                   |
| 1100         | ~4.20 s                                   |
| 1101         | ~4.50 s                                   |
| 1110         | ~4.80 s                                   |
| 1111         | ~5.20 s                                   |
| Application: | "Beep Generator" on page 22               |

**7.16 Beep Volume & Off Time (Address 1Dh)**

| 7        | 6        | 5        | 4      | 3      | 2      | 1      | 0      |
|----------|----------|----------|--------|--------|--------|--------|--------|
| OFFTIME2 | OFFTIME1 | OFFTIME0 | BPVOL4 | BPVOL3 | BPVOL2 | BPVOL1 | BPVOL0 |

**7.16.1 Beep Off Time**

Sets the off duration of the beep signal.

| OFFTIME[2:0] | Off Time ( $F_s = 48$ or $96$ kHz) |
|--------------|------------------------------------|
| 000          | ~1.23 s                            |
| 001          | ~2.58 s                            |
| 010          | ~3.90 s                            |
| 011          | ~5.20 s                            |
| 100          | ~6.60 s                            |
| 101          | ~8.05 s                            |
| 110          | ~9.35 s                            |
| 111          | ~10.80 s                           |
| Application: | "Beep Generator" on page 22        |

**7.16.2 Beep Volume**

Sets the volume of the beep signal.

| BEEPVOL[4:0] | Gain                        |
|--------------|-----------------------------|
| 00110        | +6.0 dB                     |
| ---          | ---                         |
| 00000        | -6 dB                       |
| 11111        | -8 dB                       |
| 11110        | -10 dB                      |
| ---          | ---                         |
| 00111        | -56 dB                      |
| Step Size:   | 2 dB                        |
| Application: | "Beep Generator" on page 22 |

**Note:** This setting must not change when BEEP is enabled.

**7.17 Beep & Tone Configuration (Address 1Eh)**

| 7     | 6     | 5          | 4       | 3       | 2       | 1       | 0    |
|-------|-------|------------|---------|---------|---------|---------|------|
| BEEP1 | BEEP0 | BEEPMIXDIS | TREBCF1 | TREBCF0 | BASSCF1 | BASSCF0 | TCEN |

**7.17.1 Beep Configuration**

Configures a beep mixed with the HP/Line and SPK output.

| BEEP[1:0]    | Beep Occurrence             |
|--------------|-----------------------------|
| 00           | Off                         |
| 01           | Single                      |
| 10           | Multiple                    |
| 11           | Continuous                  |
| Application: | "Beep Generator" on page 22 |

**Notes:**

- When used in analog pass through mode, the output alternates between the signal from the Passthrough Amplifier and the beep signal. The beep signal does not mix with the analog signal from the Passthrough Amplifier.
- Re-engaging the beep before it has completed its initial cycle will cause the beep signal to remain ON for the maximum ONTIME duration.

**7.17.2 Beep Mix Disable**

Configures how the beep mixes with the serial data input.

| BEEPMIXDIS   | Beep Output to HP/Line and Speaker  |
|--------------|---|
| 0            | Mix Enabled; The beep signal mixes with the digital signal from the serial data input.  |
| 1            | Mix Disabled; The output alternates between the signal from the serial data input and the beep signal. The beep signal does not mix with the digital signal from the serial data input. |
| Application: | "Beep Generator" on page 22   |

**Note:** This setting must not change when BEEP is enabled.