

# MP45DT02 : digital microphone

**Extra ports** that was opened and generated by STMCube.

- I2S2 : using I2S standard format on digital interface.
- UART2 : for sent data via USB by UART protocol.

```

41  /* Private variables -----
42  I2S_HandleTypeDef hi2s2;
43
44  UART_HandleTypeDef huart2;
45
46  /* USER CODE BEGIN PV */
47  /* Private variables -----

```

```

222  /* I2S2 init function */
223  static void MX_I2S2_Init(void)
224  {
225
226      hi2s2.Instance = SPI2;
227      hi2s2.Init.Mode = I2S_MODE_MASTER_RX;
228      hi2s2.Init.Standard = I2S_STANDARD_PHILIPS;
229      hi2s2.Init.DataFormat = I2S_DATAFORMAT_16B;
230      hi2s2.Init.MCLKOutput = I2S_MCLKOUTPUT_DISABLE;
231      hi2s2.Init.AudioFreq = I2S_AUDIOFREQ_192K;
232      hi2s2.Init.CPOL = I2S_CPOL_LOW;
233      hi2s2.Init.ClockSource = I2S_CLOCK_PLL;
234      hi2s2.Init.FullDuplexMode = I2S_FULLDUPLEXMODE_DISABLE;
235      if (HAL_I2S_Init(&hi2s2) != HAL_OK)
236      {
237          Error_Handler();
238      }
239
240  }

```

## I2S2 Configuration

*Mode* : Master Receive

*Standard* : Philips

*Data Format* : 16 Bytes

*Audio Frequency* : 192K

*Others* : default

```

242  /* USART2 init function */
243  static void MX_USART2_UART_Init(void)
244  {
245
246      huart2.Instance = USART2;
247      huart2.Init.BaudRate = 115200;
248      huart2.Init.WordLength = UART_WORDLENGTH_8B;
249      huart2.Init.StopBits = UART_STOPBITS_1;
250      huart2.Init.Parity = UART_PARITY_NONE;
251      huart2.Init.Mode = UART_MODE_TX_RX;
252      huart2.Init.HwFlowCtl = UART_HWCONTROL_NONE;
253      huart2.Init.OverSampling = UART_OVERSAMPLING_16;
254      if (HAL_UART_Init(&huart2) != HAL_OK)
255      {
256          Error_Handler();
257      }
258
259  }

```

## UART2 Configuration

use default configuration  
(Baud rate = 115200)

**All variable and modified method** that used in this project.

```
63  /* USER CODE BEGIN 0 */
64  uint16_t buffer[20];
65  int16_t PDM=0;
66  uint8_t PCM=0;
67  int i,c;
68  float PCM_buffer = 0.0;
69  float AMP = 0.0;
70  double PCM_avg = 0;
71  float AMP_max = 0; char AMP_max_str[10];
72
73  float my_abs(float x){
74      if (x < 0) return -1*x;
75      else return x;
76  }
77  void my_dtoc(double f,char * buffer){
78      gcvt(f,10,buffer);
79  }
80  /* USER CODE END 0 */
```

## Initial Codes

```
102  /* USER CODE BEGIN 2 */
103
104      /*Show LED for initializing complete*/
105      HAL_GPIO_WritePin(GPIOD, GPIO_PIN_13,1);
106
107  /* USER CODE END 2 */
```

*Objective* : just want to know that it was loaded successfully.

## While-Loop Codes

*1st Part* : Receive a data of surrounded sound in 16 bits \* 20 Blocks of data. (contains only high/low bits (1,0))

```
113      /* Read Value From I2S */  
114      HAL_I2S_Receive(&hi2s2, buffer, 20, 1000);
```

*2nd Part* : Counting a high bits (1) until found a low bits and store it length in to PCM Array.

```
116      for(i=0; i<20; i++){  
117          PCM = -8;  
118          PDM = buffer[i];  
119          while ( PDM != 0 ) { /*Count High Bit in Sample Value*/  
120              PCM ++; PDM ^= PDM & -PDM;  
121          }  
122          PCM_buffer += PCM; PCM_buffer *= 0.95;  
123          AMP += my_abs(PCM_buffer); AMP *= 0.95;  
124      }
```

*3rd Part* : Find a maximum value of 2048 block of 20\*16 bits PCM values to represent a volume of surrounded sound in a very short period of time (~1 second) and convert in to more understandable scaled. \*If it loud enough, all LED will light up.

```
125      c++;  
126      if(AMP_max < AMP) {AMP_max = AMP;}  
127      PCM_avg += (AMP/2048)*AMP;  
128      if(c == 2048){  
129          my_dtoc(AMP_max,AMP_max_str);  
130          int k = (int)((AMP_max-50000)/3000);  
131          if (k>=6) {  
132              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12,1);  
133              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14,1);  
134              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15,1);  
135          } else {  
136              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_12,0);  
137              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_14,0);  
138              HAL_GPIO_WritePin(GPIOD, GPIO_PIN_15,0);  
139          }
```

*4th Part* : Send (\*) k time (converted value in 3rd Part) through USB by UART protocol to display in serial port terminal (Putty) and also sent unconverted value too, Then reset all variable and repeat all step forever.

```
140     for (i=0;i<k;i++) { HAL_UART_Transmit(&huart2,"*",1, 1000); }
141     for (i=0;i<20-k;i++) { HAL_UART_Transmit(&huart2," ",1, 1000); }
142     HAL_UART_Transmit(&huart2,AMP_max_str,10, 1000);
143     HAL_UART_Transmit(&huart2,"\n\r",2, 1000);
144     PCM_avg = 0;AMP_max = 0;c = 0;
145 }
```

*For more technical-info, Please look in MP45DT02 datasheet.*