

## Course Syllabus

<b>Course Number</b>	210215
<b>Credits</b>	3 (2-3-6) Cr
<b>Course Title</b>	Programming Methodology
<b>Faculty</b>	Department of Computer Engineering, Faculty of Engineering
<b>Semester/Year</b>	1 <sup>st</sup> /2015
<b>Instructors</b>	Section 1: Vishnu Kotrajaras (VKJ); Room: ENG3-318 Section 2: Peerapon Vateekul (PVK); Room: ENG3-320 Lab: Computer Center
<b>Conditions</b>	-
<b>Status</b>	Required
<b>Curriculum</b>	B.Eng.
<b>Degree</b>	Bachelor
<b>Hours/Week</b>	3
<b>Course Description</b>	This course aims at developing individual advanced programming skills. Students are required to have a basic programming background, such as data types, conditional and iterative control flows, creating and using subroutines (methods), and arrays. Important concepts focus in this course including object-oriented design, decomposition, encapsulation, abstraction, exception, thread, synchronization, event-driven programming, and testing. Students will learn all the concepts through Java programming language along with good software engineering principles, such as Testing Driven Development (TDD) via JUnit-Test-Case. Emphasis is on good programming style and the built-in facilities of the Java language.
<b>Learning/Behavioral Objectives</b>	Students should: <ul style="list-style-type: none"><li>• Understand classes and objects.</li><li>• Be able to use class methods and data from existing classes.</li><li>• Be able to use Object-Oriented concepts including inheritance, polymorphism, and interface.</li><li>• Be able to prevent unexpected errors by correctly using Java exception: try-catch and throws.</li><li>• Be able to develop a Graphic User Interface (GUI) programming using Java Swing.</li><li>• Be able to multi-tasking program by using threads.</li><li>• Be able to use JUnit-Test-Case.</li><li>• Be able to develop Application Programming Interface (API) documents via JavaDoc.</li></ul>

**Learning Contents**    Computer Room: 218, 219, 220, 224  
 “\*” refers to be in “computer lab”!

Week	Friday	Topic	Note
1	14/08/2015	Class Overview + Project Announcement Object & Class + JUnit	
*2	21/08/2015	Lab Preparation (lab0)	Exercise1
*3	28/08/2015	Object and class + JUnit (lab1)	Lab1
4	04/09/2015	Inheritance	Exercise2
*5	11/09/2015	Inheritance (lab2)	Lab2
6	18/09/2015	Interface and polymorphism + JUnit	Exercise3
*7	25/09/2015	Interface and polymorphism + JUnit (lab3)	Lab3
*8	29/09/2015	Midterm Exam (08.30AM-11.30AM)	
		<b>Midterm (no class)</b>	<b>(28/09 - 02/10)</b>
9	09/10/2015	Exception UI1: Components + Action Listener Project Reminder	Exercise4
*10	16/10/2015	Exception + UI1 (lab4)	Lab4
11	23/10/2015	<b>Chulalongkorn Day (no class)</b>	
12	30/10/2015	UI2: Graphics 2D + Audio + Input	Exercise5
*13	06/11/2015	UI2 (lab5)	Lab5
14	13/11/2015	Multithreading	Exercise6
*15	20/11/2015	Multithreading (lab6)	Lab6
16	27/11/2015	Project / Review	
*17	04/12/2015	Final Exam (08.30AM-11.30AM)	
		<b>Final (no class)</b>	<b>(30/11 - 15/12)</b>

<b>Teaching Methods</b>	Lecture and in-class practice																		
<b>Media</b>	On-screen display of presentation slides and programming demonstration																		
<b>Assignments</b>	Assignments might be assigned by the instructor of each section.																		
<b>LMS</b>	CourseVille ( <a href="http://www.myCourseVille.com">http://www.myCourseVille.com</a> )																		
<b>Evaluation</b>	<b>Assessment of academic knowledge:</b> <ul style="list-style-type: none"> <li>• Assignments 15%</li> <li>• Project 15%</li> <li>• Midterm examination 35%</li> <li>• Final examination 35%</li> </ul>																		
<b>Scoring criteria</b>	In the scoring of each item used for student assessments, instructors will evaluate students' understanding based on students' written answers considering related learning/behavioral objectives as well as correctness of the submitted works.																		
<b>Grading</b>	<p>Letter grades will be assigned based on the total score percentage of each student according to the following table.</p> <table> <tr> <th><i>Score percentage range (From 100%)</i></th><th><i>Letter grade</i></th></tr> <tr> <td>[85,100]</td><td>A</td></tr> <tr> <td>[80,85)</td><td>B+</td></tr> <tr> <td>[75,80)</td><td>B</td></tr> <tr> <td>[70,75)</td><td>C+</td></tr> <tr> <td>[65,70)</td><td>C</td></tr> <tr> <td>[60,65)</td><td>D+</td></tr> <tr> <td>[50,60)</td><td>D</td></tr> <tr> <td>[0,50)</td><td>F</td></tr> </table>	<i>Score percentage range (From 100%)</i>	<i>Letter grade</i>	[85,100]	A	[80,85)	B+	[75,80)	B	[70,75)	C+	[65,70)	C	[60,65)	D+	[50,60)	D	[0,50)	F
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[50,60)	D																		
[0,50)	F																		
<b>Required Textbook:</b>	<ol style="list-style-type: none"> <li>1. Ed Burnette, "Eclipse IDE Pocket Guide", O'Reilly Media, Inc. (August 12, 2005).</li> <li>2. Deitel, Deitel, Listfield, Yaeger, Zhang, "Simply Java Programming: An Application-Driven Tutorial Approach", Pearson (2004).</li> <li>3. Cay S. Horstmann, Gary Cornell, "Core Java(TM), Volume I-- Fundamentals (9th Edition)", Prentice Hall. (December 07, 2012).</li> <li>4. Cay S. Horstmann, "Object-Oriented Design and Patterns", Wiley (June 2, 2005).</li> <li>5. Cay S. Horstmann, "Big Java: Early Objects", Wiley (2012)</li> </ol>																		
<b>Attendance</b>	Students with their attendance below 80% are prohibited from attending the final examination unless the instructors permit.																		