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| **Use Case Name:** | UC3: Leaderboard Screen |
| **Triggering Event:** | The user has finished playing the last game. |
| **Scenario Description:** | The user has started playing the game and has just finished playing the last stage of the game, where afterwards, the user will be able to see their own score and, potentially, compare that score to other users such as friends or family. |
| **Main Actor(s):** | User, Admin |
| **Precondition(s):** | User must be registered, User has to complete UC2. |
| **Post condition(s):** | Leaderboard is displayed |
| **Main Path:** | Actor |
| 1. The user has just finished playing the last game. 2. The user sees their own score on the leaderboard. |
| **Alternative Path:** | If the user has already completed the game previously, the user can click on the “leaderboard” button on the home screen and their results that way as well. |