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| **Use Case Name:** | UC1-Intial Startup Mental Maths |
| **Triggering Event:** | User performs an activity |
| **Scenario Description:** | User opts to start Mental Maths Training for the first time. They are presented with a test to establish what difficulty they will have set for them. |
| **Main Actor(s):** | User |
| **Precondition(s):** | User must be registered |
| **Post condition(s):** | User is able to begin Baseline Establishment Test |
| **Main Path:** | Actor |
| 1. Select Mental Maths Button 2. User proceeds to answer baseline questions. 3. User is set a difficulty. 4. User proceeds to UC2. |
| **Alternative Path:** | @UC1, 2: User does not answer any questions i.e. fills in nothing.   1. User cannot progress through the questions if they do not put in an answer. 2. Prompted to fill in an answer. |