

MANAGINGA SOFTWARE ENGINEERING TEAM

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Code

```
var obj = {
    doIt: function(){},
4
    handle: function(){
      document.addEventListener('click',
        (e) => this.doIt());
```



Developer

Engineer

Programmer

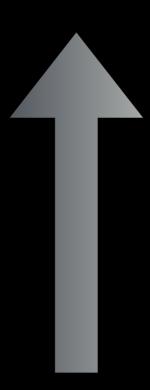
Developer



Individual Contributor

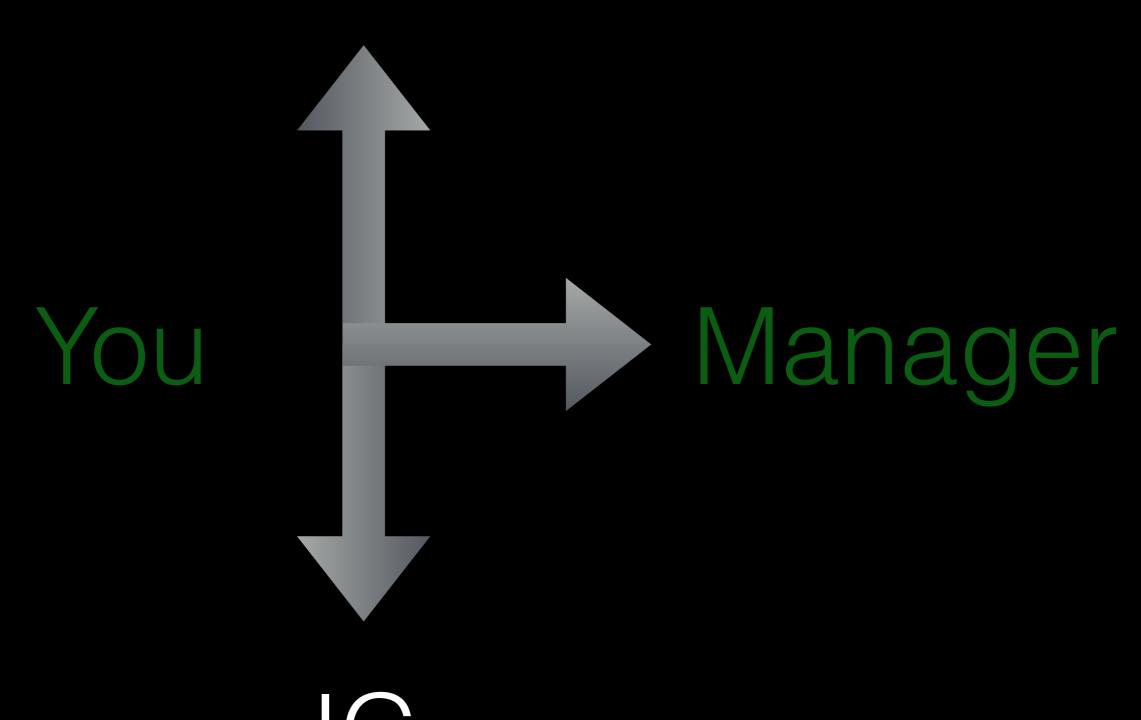
Programmer

Manager





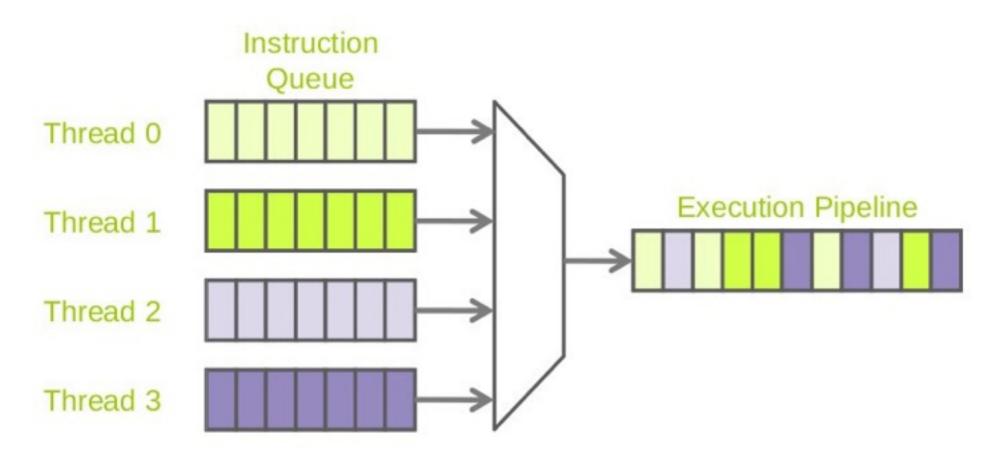
Director



What does it change?

Meetings overflow



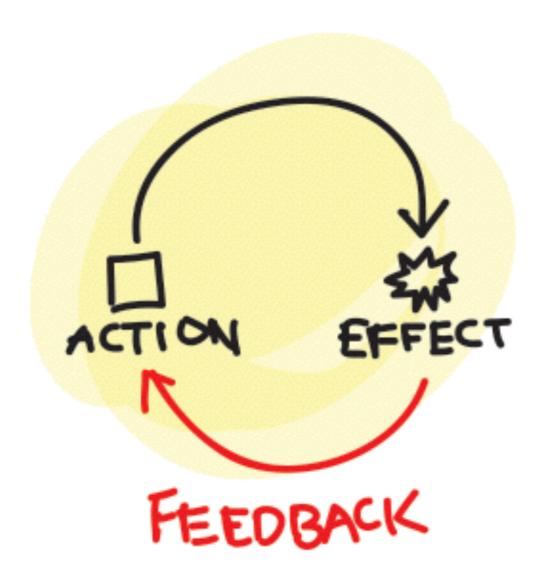


http://electronicdesign.com/site-files/electronicdesign.com/files/archive/electronicdesign.com/content/62770/62770_fig2.jpg

"Async" conversations

Uncertainty





NOT immediate

It's all about people



Activities

Hiring



Let people go



Priorities

Priorities

Career Development

Priorities

Career Development

Feedback



Performance & Compensation review

Employee engagement



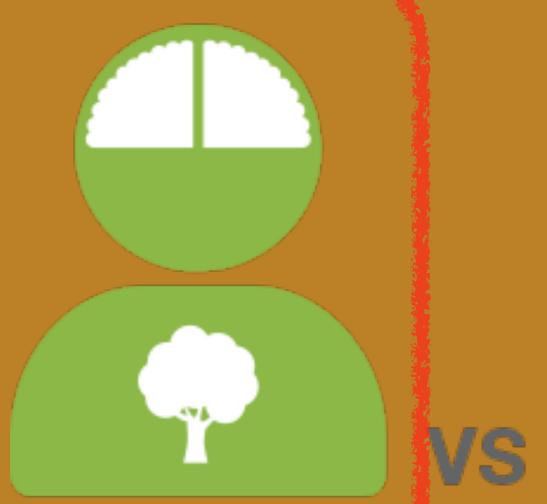
Officevibe

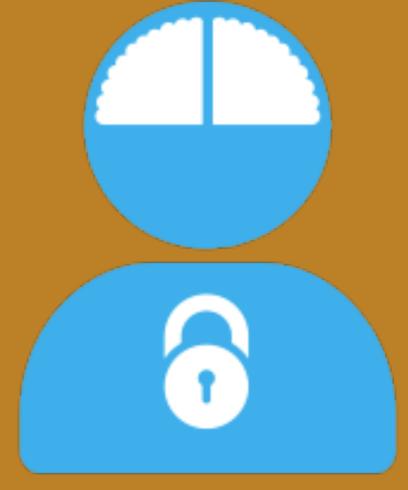


Chapter Lead



http://heeyfashion.com/wp-content/uploads/2015/06/hats-for-different-face-shape.png





Growth Mindset

Believe that they can learn anything if they put in the work, practice, and effort to learn it.

Fixed Mindset

Think that they cannot increase their skill and knowledge in a particular area.

Mastery

Mastery

Autonomy

Mastery

Autonomy

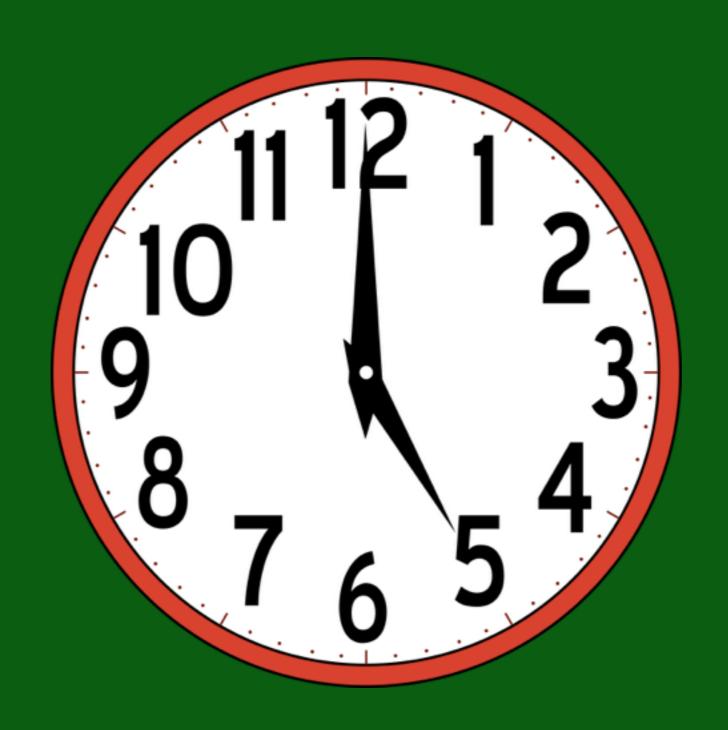
Purpose

Tech Steps

"A path for career development within engineering and not management"

When are you a GOOD manager?

Time management



Empathy





Attracting people



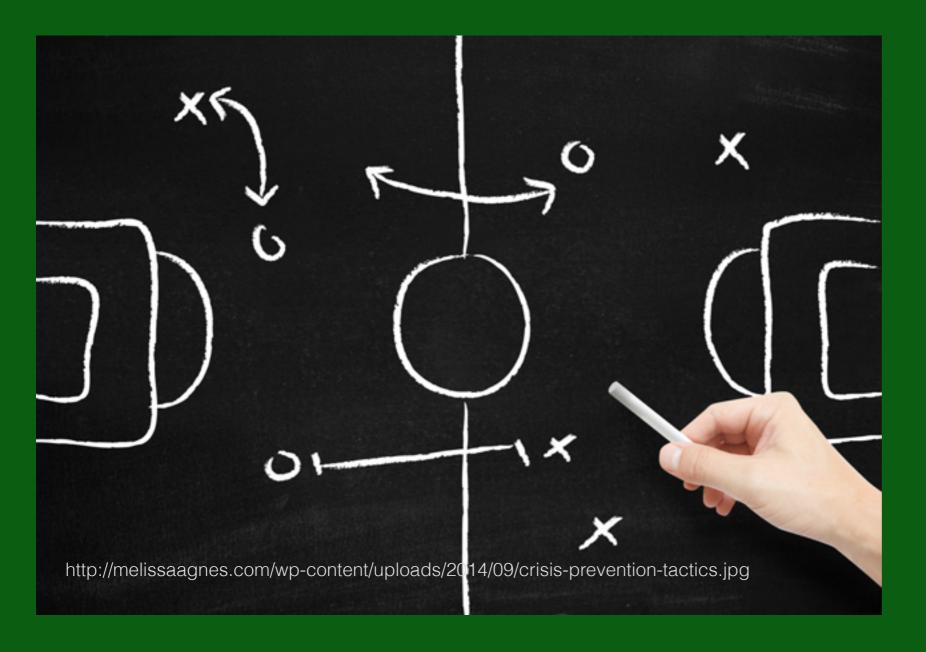
Decision maker



Decision enabler



"Busy is a BUG, not a feature"



Tactical thinker



Strategical thinker



Leadership

When are you a BAD manager?

Micro - managing

Coding more than 50% of your time

Stressed

SPOF

(Single Point Of Failure)

Unhealthy life



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