

EIAH Training Module - Estrutura, Prisma e Evaluators (v0)

Abaixo estão: (1) estrutura de pastas sugerida, (2) `schema.prisma` inicial, e (3) esqueleto de três evaluators com contratos Zod.

1) Estrutura de pastas

```
packages/
  training/
    README.md
    package.json
    tsconfig.json
  src/
    index.ts
    core/
      orchestrator/
        AgentOrchestrator.ts
        TrainingDispatcher.ts
      loops/
        sft.ts
        dpo.ts
        rl.ts
      services/
        ContextSnapshotService.ts
        DatasetBuilder.ts
        EvalRunner.ts
        BillingEngine.ts
        LoggerFactory.ts
    datasets/
      edu/
        README.md
        connectors/
          moodle.ts
        converters/
          to-learning-tasks.ts
      samples/
        eduqa-v1.jsonl
    evaluators/
      index.ts
      rubric_judge.ts
      factuality.ts
      hint_usefulness.ts
      types.ts
    policies/
      default.sft.json
```

```

    default.eval.json
schemas/
  index.ts
  StudentProfile.ts
  LearningTask.ts
  Rubric.ts
  FeedbackEvent.ts
utils/
  ids.ts
  time.ts
prisma/
  schema.prisma

apps/
  workers/
    training-runner/
      src/
        main.ts
        queues/
          training-runs.ts
          eval-runs.ts
        package.json
  cli/
    src/
      commands/
        training-run.ts
        eval-run.ts
        datasets-ingest.ts
        runs-replay.ts
      package.json

```

2) schema.prisma inicial

Postgres + `@db.Json` / `Json`. Ajuste nomes conforme o seu monorepo. Índices focam consulta por `tenantId`, `workspaceId` e `runId`.

```

// packages/training/prisma/schema.prisma

generator client {
  provider = "prisma-client-js"
}

datasource db {
  provider = "postgresql"
  url      = env("DATABASE_URL")
}

// === Enums ===

```

```

enum TrainingStatus {
    PENDING
    RUNNING
    COMPLETED
    FAILED
    CANCELLED
}

enum TrainingStepType {
    SFT
    DPO
    RL
    EVAL
}

enum TaskType {
    QA_CONTEXTUAL
    EXPLANATION
    STUDY_PLAN
    ESSAY_FEEDBACK
    SOCRATIC_TUTORING
}

// ===== Core (compartilhado) =====

model Run {
    id          String  @id @default(cuid())
    tenantId    String
    workspaceId String
    agentId     String
    createdAt   DateTime @default(now())
    updatedAt   DateTime @updatedAt
    // relacionamento
    events      RunEvent[]
    trainingRuns TrainingRun[]

    @@index([tenantId, workspaceId])
}

model RunEvent {
    id          String  @id @default(cuid())
    runId       String
    type        String
    payload     Json
    costCents   Int     @default(0)
    createdAt   DateTime @default(now())

    run         Run      @relation(fields: [runId], references: [id],
onDelete: Cascade)
}

```

```

        @@index([runId, type, createdAt])
    }

// ===== Treinamento =====

model TrainingDataset {
    id          String      @id @default(cuid())
    tenantId    String
    workspaceId String
    name        String
    version     String      @default("v1")
    description String?
    // JSONL resumido: cabeçalhos, estatísticas, paths de blobs
    manifest    Json
    taskType    TaskType
    createdAt   DateTime @default(now())

    learningTasks LearningTask[]

    @@unique([tenantId, workspaceId, name, version])
    @@index([tenantId, workspaceId, taskType])
}

model TrainingRun {
    id          String      @id @default(cuid())
    runId       String
    tenantId    String
    workspaceId String
    datasetId   String
    policyName  String
    status       TrainingStatus @default(PENDING)
    startedAt   DateTime?
    finishedAt  DateTime?
    totalCostCts Int        @default(0)
    meta        Json

    run         Run          @relation(fields: [runId], references: [id],
onDelete: Cascade)
    dataset    TrainingDataset @relation(fields: [datasetId], references:
[id], onDelete: Restrict)
    steps      TrainingStep[]
    evalResults EvalResult[]

    @@index([tenantId, workspaceId, status])
    @@index([datasetId])
}

model TrainingStep {
    id          String      @id @default(cuid())
    trainingRunId String
    type        TrainingStepType

```

```

seq      Int
status   TrainingStatus @default(PENDING)
input    Json
output   Json
costCents Int          @default(0)
createdAt DateTime      @default(now())
finishedAt DateTime?

trainingRun TrainingRun    @relation(fields: [trainingRunId],
references: [id], onDelete: Cascade)

@@index([trainingRunId, type, seq])
}

// ===== Domínio educacional =====

model StudentProfile {
  id      String  @id @default(cuid())
  tenantId String
  workspaceId String
  // Identificadores pseudoanonimizados
  studentKey String // hash determinístico
  age     Int?
  level   String?
  goals   Json?
  preferences Json?
  locale  String? // ex: pt-BR
  createdAt DateTime @default(now())

  @@unique([tenantId, workspaceId, studentKey])
  @@index([tenantId, workspaceId])
}

model LearningTask {
  id      String  @id @default(cuid())
  datasetId String
  taskType TaskType
  context  Json
  prompt   String
  expectedAnswer Json?
  expectedRationale Json?
  rubric   Json? // snapshot da rubrica usada na geração
  difficulty Int?
  tags     String[]

  dataset   TrainingDataset @relation(fields: [datasetId], references:
[id], onDelete: Cascade)
  evalResults EvalResult[]

  @@index([datasetId, taskType])
}

```

```

model Rubric {
    id          String  @id @default(cuid())
    tenantId    String
    workspaceId String
    name        String
    version     String  @default("v1")
    criteria    Json    // { clarity: {weight:.3}, correctness:{weight:.
5}, ... }
    createdAt   DateTime @default(now())

    @@unique([tenantId, workspaceId, name, version])
}

model EvalResult {
    id          String  @id @default(cuid())
    trainingRunId String
    learningTaskId String
    evaluator    String  // ex: rubric_judge or factuality
    score        Float
    details      Json
    createdAt   DateTime @default(now())

    trainingRun   TrainingRun @relation(fields: [trainingRunId], references:
[id], onDelete: Cascade)
    learningTask  LearningTask @relation(fields: [learningTaskId], references:
[id], onDelete: Cascade)

    @@index([trainingRunId, evaluator])
    @@index([learningTaskId])
}

```

3) Esqueleto de três evaluators

3.1 evaluators/types.ts

```

// packages/training/src/evaluators/types.ts
import { z } from "zod";

export const EvalInput = z.object({
    runId: z.string(),
    taskId: z.string(),
    agentOutput: z.object({
        answer: z.string(),
        rationale: z.string().optional(),
        meta: z.record(z.any()).optional(),
    }),
    task: z.object({

```

```

    taskType: z.string(),
    context: z.any(),
    prompt: z.string(),
    expectedAnswer: z.any().optional(),
    expectedRationale: z.any().optional(),
    rubric: z.any().optional(),
  },
);

export type EvalInputT = z.infer<typeof EvalInput>;

export const EvalOutput = z.object({
  evaluator: z.string(),
  score: z.number().min(0).max(1),
  details: z.record(z.any()),
});
export type EvalOutputT = z.infer<typeof EvalOutput>;

export interface Evaluator {
  name: string;
  supports: (taskType: string) => boolean;
  evaluate: (input: EvalInputT) => Promise<EvalOutputT>;
}

```

3.2 evaluators/rubric_judge.ts

```

// packages/training/src/evaluators/rubric_judge.ts
import { z } from "zod";
import { EvalInput, EvalOutput, Evaluator } from "./types";

const RubricSchema = z.object({
  criteria: z.record(
    z.object({ weight: z.number().min(0), description:
      z.string().optional() })
  ),
});

type RubricT = z.infer<typeof RubricSchema>;

export const rubricJudge: Evaluator = {
  name: "rubric_judge",
  supports: (_taskType) => true,
  evaluate: async (input) => {
    const parsed = EvalInput.parse(input);
    const rubric = RubricSchema.safeParse(parsed.task.rubric);

    if (!rubric.success) {
      return EvalOutput.parse({
        evaluator: "rubric_judge",
        score: 0,
      });
    }

    const totalWeight = Object.values(rubric.data.criteria).reduce((acc, curr) => acc + curr.weight, 0);
    const weightedScore = Object.entries(rubric.data.criteria).reduce((acc, [key, value]) => acc + value.weight * value.description.length, 0);
    const score = (weightedScore / totalWeight) * 100;

    return {
      evaluator: "rubric_judge",
      score: score,
      details: {
        criteria: rubric.data.criteria,
      },
    };
  },
};

```

```

        details: { error: "invalid_rubric" },
    );
}

const r: RubricT = rubric.data;
// Placeholder: regra simples baseada em palavras-chave e comprimento
const text = parsed.agentOutput.answer.trim();
const len = text.split(/\s+/).length;

let base = 0;
if (len > 30) base += 0.2; // cobertura mínima
if (/porque|portanto|logo|assim/.test(text.toLowerCase())) base +=
0.2; // presença de justificativa

const totalWeight = Object.values(r.criteria).reduce((s, c) => s +
c.weight, 0) || 1;
const weighted = Math.min(1, base * (1 / totalWeight));

return EvalOutput.parse({
    evaluator: "rubric_judge",
    score: Number(weighted.toFixed(3)),
    details: { rubric: r, heuristics: { len, hasConnectives: base >=
0.4 } },
});
},
);

```

3.3 evaluators/factuality.ts

```

// packages/training/src/evaluators/factuality.ts
import { EvalInput, EvalOutput, Evaluator } from "./types";

export const factuality: Evaluator = {
    name: "factuality",
    supports: (taskType) => ["QA_CONTEXTUAL",
"EXPLANATION"].includes(taskType),
    evaluate: async (input) => {
        const { task, agentOutput } = EvalInput.parse(input);

        // Placeholder sem LLM: compara com expectedAnswer se existir
        let score = 0.5;
        if (task.expectedAnswer && typeof task.expectedAnswer === "string") {
            const gold = String(task.expectedAnswer).toLowerCase().trim();
            const pred = agentOutput.answer.toLowerCase().trim();
            if (gold.length > 0) {
                const overlap = jaccardSimilarity(tokens(gold), tokens(pred));
                score = Math.max(0, Math.min(1, overlap));
            }
        }
    }
}

```

```

    return EvalOutput.parse({
      evaluator: "factuality",
      score: Number(score.toFixed(3)),
      details: { method: "token-jaccard", hasGold:
        Boolean(task.expectedAnswer) },
    });
  },
};

function tokens(s: string): Set<string> {
  return new Set(s.replace(/[^p{L}p{N}\s]/gu, " ").toLowerCase().split(/\s+/).filter(Boolean));
}

function jaccardSimilarity(a: Set<string>, b: Set<string>): number {
  const inter = new Set([...a].filter(x => b.has(x))).size;
  const union = new Set([...a, ...b]).size;
  if (union === 0) return 0;
  return inter / union;
}

```

3.4 evaluators/hint_usefulness.ts

```

// packages/training/src/evaluators/hint_usefulness.ts
import { EvalInput, EvalOutput, Evaluator } from "./types";

/**
 * Mede utilidade de dica: concisão + presença de próximos passos açãoáveis.
 * Heurística simples que pode ser trocada por LLM-as-a-judge.
 */
export const hintUsefulness: Evaluator = {
  name: "hint_usefulness",
  supports: (taskType) => ["SOCRATIC_TUTORING",
  "EXPLANATION"].includes(taskType),
  evaluate: async (input) => {
    const { agentOutput } = EvalInput.parse(input);
    const text = agentOutput.answer.trim();

    const lengthPenalty = Math.max(0, 1 - (text.split(/\s+/).length / 120));
    const actionables = countMatches(text.toLowerCase(), [
      "tente",
      "faça",
      "substitua",
      "calcule",
      "verifique",
      "agora",
      "passo",
    ]);
    const hasQuestion = /\?$/ .test(text) || /por que|como|o que/ .test(text);

    return EvalOutput.parse({
      evaluator: "hint_usefulness",
      score: lengthPenalty,
      details: { method: "hint_usefulness", hasGold:
        Boolean(hasQuestion) },
    });
  },
};

```

```

    const score = clamp(0, 1, 0.3 * lengthPenalty + 0.5 *
sigmoid(actionables) + 0.2 * Number(hasQuestion));

    return EvalOutput.parse({
        evaluator: "hint_usefulness",
        score: Number(score.toFixed(3)),
        details: { actionables, hasQuestion, lengthPenalty:
Number(lengthPenalty.toFixed(3)) },
    });
};

function countMatches(text: string, phrases: string[]): number {
    return phrases.reduce((acc, p) => acc + (text.includes(p) ? 1 : 0), 0);
}

function sigmoid(x: number): number {
    return 1 / (1 + Math.exp(-x));
}

function clamp(min: number, max: number, v: number): number {
    return Math.min(max, Math.max(min, v));
}

```

3.5 evaluators/index.ts

```

// packages/training/src/evaluators/index.ts
import { Evaluator } from "./types";
import { rubricJudge } from "./rubric_judge";
import { factuality } from "./factuality";
import { hintUsefulness } from "./hint_usefulness";

export const EVALUATORS: Record<string, Evaluator> = {
    [rubricJudge.name]: rubricJudge,
    [factuality.name]: factuality,
    [hintUsefulness.name]: hintUsefulness,
};

export type { Evaluator } from "./types";

```

4) Pontos de integração rápidos

- Persistência: cada evaluator deve gerar `EvalResult` e um `RunEvent` tipo `eval` com `costCents`.
- Orquestração: `EvalRunner` recebe uma lista de evaluators por `policy` ou `--suite` e publica resultados em lote.

- Segurança: se `StudentProfile` contiver PII, usar chaves pseudônimas e KMS no nível de aplicação antes do `create`.

Pronto para copiar no monorepo. Caso queira, adicione scripts de CLI e um `EvalRunner` mínimo em TypeScript.``