Lab6

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Question

1.

How did you structure your transmit implementation? In particular, what do you do if the transmit ring is full? 首先在 error.h 中定义一个error code E_TX_FULL,用来表示transmit ring为full的情况:

在 e1000_tx 中, 当检测到full时, 不进行处理, 直接返回 -E_TX_FULL:

```
uint32_t tdt = base->TDT;
if(!(tx_descs[tdt].status & E1000_TX_STATUS_DD))
    return -E_TX_FULL;
```

output 中发现full时,就会block住,等待server可以transmit的时候:

```
while((r=sys_net_send(nsipcbuf.pkt.jp_data, nsipcbuf.pkt.jp_len))<0){
   if(r != -E_TX_FULL)
     panic("[output] %e", r);
}</pre>
```

2.

How did you structure your receive implementation? In particular, what do you do if the receive queue is empty and a user environment requests the next incoming packet?

类似transmit过程,receive queue为empty时,server不进行处理,直接返回error code,而user端block住,等待有packet的时候

e1000_rx中:

```
uint32_t rdt = (base->RDT+1) % N_RXDESC;
if(!(rx_descs[rdt].status & E1000_RX_STATUS_DD))
    return -E_AGAIN;
```

input中:

```
while((r = sys_net_recv(buf, 2048)) < 0){
   if(r != -E_AGAIN)
      panic("[input - sys_net_recv]:%e",r);
}</pre>
```

3.

What does the web page served by JOS's web server say?

"Cheesy web page!"



4.

How long approximately did it take you to do this lab?

断断续续4天

Challenge

Challenge! Read about the EEPROM in the developer's manual and write the code to load the E1000's MAC address out of the EEPROM. Currently, QEMU's default MAC address is hard-coded into both your receive initialization and lwIP. Fix your initialization to use the MAC address you read from the EEPROM, add a system call to pass the MAC address to lwIP, and modify lwIP to the MAC address read from the card. Test your change by configuring QEMU to use a different MAC address.

根据Mannual中的记录

Table 13-2. Ethernet Controller Register Summary

Category	Offset	Abbreviation	Name		Page
General	00000h	CTRL	Device Control	R/W	224
General	00008h	STATUS	Device Status	R	229
General	00010h	EECD	EEPROM/Flash Control/Data	R/W	232
General	00014h	EERD	EEPROM Read (not applicable to the 82544GC/EI)	R/W	234
General	0001Ch	FLA	Flash Access (applicable to the 82541xx and 82547GI/EI only)	R/W	236

EERD (00014h; RW)

Table 13-7. EEPROM Read Register Bit Description

31	16	15	8	7	5	4	3	1	0
Data		Addres	ss	R	SV.	DONE	RS	SV.	START

Field	Bit(s)	Initial Value	Description
START	0	0b	Start Read Writing a 1b to this bit causes the EEPROM to read a (16-bit) word at the address stored in the EE_ADDR field and then storing the result in the EE_DATA field. This bit is self-clearing.
Reserved	3:1	0b	Reserved. Reads as 0b.
DONE	4	0b	Read Done Set to 1b when the EEPROM read completes. Set to 0b when the EEPROM read is in progress. Writes by software are ignored.
Reserved	7:5	0b	Reserved. Reads as 0b.
ADDR	15:8	х	Read Address This field is written by software along with <i>Start Read</i> to indicate the word to read.
DATA	31:16	Х	Read Data. Data returned from the EEPROM read.

在 struct E1000 中增加EERD项:

新增macro和mac地址变量:

```
#define E1000_EERD_START (1U) /* Start Read */
#define E1000_EERD_DONE (1U << 4) /* Read Done */
uint8_t E1000_MAC[6];
```

定义了读取MAC地址的函数:

```
static uint16_t
EEPROM_MAC(uint8_t addr)
{
   base->EERD |= E1000_EERD_START | (addr << 8);
   while(!(base->EERD & E1000_EERD_DONE));
   cprintf("[EEPROM_MAC] read %04x at addr %02x\n", base->EERD >> 16, addr);
   base->EERD &= ~E1000_EERD_DONE;
   return base->EERD >> 16;
}
```

在e1000_rx_init中使用EEPROM_MAC来读取MAC地址

增加新的syscall来改变MAC地址:

```
// lab6 challenge
int
sys_get_MAC(uint8_t* addr)
{
   memmove(addr, E1000_MAC, 6);
   return 0;
}
```

jif中调用syscall来改变写死的MAC地址:

```
static void
low_level_init(struct netif *netif)
{
   int r;
   netif->hwaddr_len = 6;
```

```
netif->mtu = 1500;
netif->flags = NETIF_FLAG_BROADCAST;

// MAC address is hardcoded to eliminate a system call
// netif->hwaddr[0] = 0x52;
// netif->hwaddr[1] = 0x54;
// netif->hwaddr[2] = 0x00;
// netif->hwaddr[3] = 0x12;
// netif->hwaddr[4] = 0x34;
// netif->hwaddr[5] = 0x56;

if((r = sys_get_MAC(netif->hwaddr)) < 0)
    panic("[low_level_init - sys_get_MAC]: %e", r);
}</pre>
```