



OSGiTM
Alliance

Blueprint Container 1.1

Draft

18 Pages

Abstract

Update Blueprint Container to 1.1 with some features requested via bug reports or directly from users.

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Draft

October 9, 2013

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0.3 Feedback

This document can be downloaded from the OSGi Alliance design repository at <https://github.com/osgi/design>
The public can provide feedback about this document by opening a bug at <https://www.osgi.org/bugzilla/>.

0.4 Table of Contents

0 Document Information.....	2
0.1 License.....	2
0.2 Trademarks.....	3
0.3 Feedback.....	3
0.4 Table of Contents.....	3
0.5 Terminology and Document Conventions.....	4
0.6 Revision History.....	4
1 Introduction.....	5
2 Application Domain.....	5
3 Problem Description.....	6
3.1 3.1 Non-Damped Reference Managers.....	6
3.2 3.2 Blueprint Grace Timeout.....	6
3.3 3.3 Bug 2233 –'Satisfied' Lifecycle Notification.....	6
3.4 3.4 Injection of Service Properties.....	6
3.5 3.5 Bug 2192 - Damping of Factory Services.....	7
3.6 3.6 Bug 1295 - Allow Namespace handlers to use inline Blueprint elements.....	7
3.7 3.7 Bug 2406 – Add blueprint extender capability definition.....	7
3.8 Bug 2484 – Address lack of Blueprint opt-in header.....	7
3.9 3.8 Allow service properties to be added via <property> elements in Service Manager.....	8

3.10 3.9 Add synchronous start mode for Blueprint Container.....	8
4 Requirements.....	8
5 Technical Solution.....	9
5.1 Non-Damped Reference Managers.....	9
5.2 Blueprint Grace Period enhancements.....	9
5.3 New Satisfied Life-cycleEvent.....	10
5.4 Injection of Service Properties.....	10
5.5 Factory Services.....	10
5.6 Inlining of Blueprint elements.....	10
5.7 Extender Capability.....	10
5.8 Allow <property> elements in Service Managers.....	11
5.9 Add synchronous start mode for Blueprint Container.....	11
5.10 Blueprint Extender Configuration (Bug 2484).....	11
5.10.1 Extender Header Behavior.....	11
5.10.2 TODO: Other things configured through the dictionary.....	12
6 Considered Alternatives.....	12
7 Security Considerations.....	12
8 Document Support.....	12
8.1 References.....	12
8.2 Author's Address.....	13
8.3 Acronyms and Abbreviations.....	13
8.4 End of Document.....	13

0.5 Terminology and Document Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY" and "OPTIONAL" in this document are to be interpreted as described in 1.

Source code is shown in this typeface.

0.6 Revision History

The last named individual in this history is currently responsible for this document.

Revision	Date	Comments
Initial	21/05/12	<i>Initial Draft Requirements</i>
0.2	2 nd November 2012	<i>First stab at design.</i>
0.3	27 th February	<i>Updates from Nov 2f2 & tidy-up for draft publication.</i>
0.4	09 th August 2013	<i>Updated to include default service implementations</i>

Revision	Date	Comments
0.5	11 th September	Updates for RFC0195.
<u>0.6</u>	<u>08th October</u>	<u>Updates from Septembers OSGi F2F</u>

1 Introduction

This RFC will propose some new minor feature enhancements to the existing 1.0 Blueprint Container specification. The feature requests have come from bug reports or through user experience.

2 Application Domain

The following was taken from the Blueprint 1.0 requirements and design documents (RFP 76 & RFC 124. respectively)

The primary domain addressed by this RFP is enterprise Java applications, though a solution to the requirements raised by the RFP should also prove useful in other domains. Examples of such applications include internet web applications providing contact points between the general public and a business or organization (for example, online stores, flight tracking, internet banking etc.), corporate intranet applications (customer-relationship management, inventory etc.), standalone applications (not web-based) such as processing stock feeds and financial data, and “frontoffice” applications (desktop trading etc.). The main focus is on server-side applications.

The enterprise Java marketplace revolves around the Java Platform, Enterprise Edition (formerly known as J2EE) APIs. This includes APIs such as JMS, JPA, EJB, JTA, Java Servlets, JSF, JAX-WS and others. The central component model of JEE is Enterprise JavaBeans (EJBs). In the last few years open source frameworks have become important players in enterprise Java. The Spring Framework is the most widely used component model, and Hibernate the most widely used persistence solution. The combination of Spring and Hibernate is in common use as the basic foundation for building enterprise applications. Other recent developments of note in this space include the EJB 3.0 specification , and the Service Component Architecture project (SCA).

Some core features of the enterprise programming models the market is moving to include:

- A focus on writing business logic in “regular” Java classes that are not required to implement certain APIs or contracts in order to integrate with a container

Draft

October 9, 2013

- Dependency injection: the ability for a component to be “given” its configuration values and references to any collaborators it needs without having to look them up. This keeps the component testable in isolation and reduces environment dependencies. Dependency injection is a special case of Inversion of Control.
- Declarative specification of enterprise services. Transaction and security requirements for example are specified in metadata (typically XML or annotations) keeping the business logic free of such concerns. This also facilitates independent testing of components and reduces environment dependencies.
- Aspects, or aspect-like functionality. The ability to specify in a single place behavior that augments the execution of one *or more* component operations.

In Spring, components are known as “beans” and the Spring container is responsible for instantiating, configuring, assembling, and decorating bean instances. The Spring container that manages beans is known as an “application context”. Spring supports all of the core features described above.

3 Problem Description

3.1 Non-Damped Reference Managers

Blueprint reference managers have mandatory damping, however, not all use cases desire damping.. The timeout period can be changed, but this requires additional configuration and does not allow damping to be turned off for an individual reference. There is a need for non-damped reference managers. One benefit of this would be to avoid a timeout period which would allow Blueprint to immediately flag the component as having missing dependencies should the service not be available.

3.2 Blueprint Grace Timeout

When the Blueprint grace period is reached, the Blueprint container no longer checks for dependencies, even if outstanding dependencies are then satisfied. At this point, the only way the container can be refreshed is to restart the bundle. There needs to be a better way to control the life-cycle of blueprint containers that does not risk them becoming zombies.

3.3 Bug 2233 –'Satisfied' Lifecycle Notification

The lifecycle events for Blueprint aren't sufficient to get a complete understanding of what Blueprint is currently doing. If blueprint enters the grace period waiting for dependencies, there is no event fired to say when it's dependencies have been satisfied. This is an important piece of information to know when trying to track down blueprint problems.

3.4 Injection of Service Properties

If a User wants to access the service properties of an injected service, they must first be injected with the service reference and then programmatically use the service reference to access the properties. Not only is it an inconvenient extra step to have to do to get to the properties, it also ties the bean to the OSGi APIs, which can impact the ability to unit test the bundles.

3.5 Bug 2192 - Factory Services Lifecycle issues

If a factory Service is removed and replaced by another factory service, Blueprint doesn't recreate the beans that were created with the original factory.

This is a Blueprint example for the problem:

```
<reference id="foo" interface="javax.persistence.EntityManagerFactory"/>

<bean id="not_working_after_update" class="SomeClass">
  <property name="bar">
    <bean factory-component="foo" factory-method="createEntityManager"/>
  </property>
</bean>
```

In the example, the bean created by the service Reference foo, should be deleted and re-created, if the EntityManagerFactory service that foo is bound to, is removed and replaced by another EntityManagerFactory service.

3.6 Bug 1295 - Allow Namespace handlers to use inline Blueprint elements

Custom namespace handlers should be able to include / in-line elements from the Blueprint Schema. Bug 1295 was raised against RFC 155 (Namespace Handlers), but requires changes to the core Blueprint specification that are potentially valuable even in the absence of a namespace handler standard.

```
<tx:transacted>
  <bean ... />
</tx:transacted>
```

3.7 Bug 2406 – Add blueprint extender capability definition

The latest Core OSGi specification introduced the standard capability namespace for extender implementations, and the Blueprint extender needs to implement this new namespace e.g.

```
Provide-Capability: osgi.extender; osgi.extender="osgi.blueprint";
uses:="org.osgi.service.blueprint.container,
org.osgi.service.blueprint.reflect";version:Version="1.1"
```

3.8 Bug 2484 – Address lack of Blueprint opt-in header

Best practice design for extenders is for them to require an opt-in header specified in the extendee bundle's manifest. Blueprint 1.0, however, treats the Bundle-Blueprint header as an opt-out (when no value is specified). This means the default behavior for Blueprint 1.0 is to search all bundles for blueprint configuration, unless they contain the opt-out header, resulting in significant performance issues for large deployments. Blueprint needs a way to address this, ideally without breaking backwards compatibility.

3.9 Allow service properties to be added via <property> elements in Service Manager

When you want to define service properties within a Service Manager, you have to define a service-properties element, and then define entry elements for each property, which seems unnecessarily verbose and over-complicated.

3.10 Make it easier to consume optional services

The blueprint container allows reference-managers to be “optional”, meaning that they may have no backing service. As identified in 3.1, when a reference manager has no backing implementation it can wait for a long time, then it throws `ServiceUnavailableException`. Whilst reducing this timeout to zero is helpful in error cases for mandatory services, for optional reference managers “no backing service” is a valid, main-path state. Throwing an exception for every one of these invocations is both wasteful and counter-intuitive – it is not an “exceptional” case.

Currently to avoid this scenario blueprint components must be declared as reference-listener objects. They then receive notifications of the reference bind/unbind events. This adds significant additional threading complexity to the blueprint component, and (assuming it is not safe to hold a lock/monitor while calling the reference) there is still a race condition that can result in a `ServiceUnavailableException`.

Blueprint's purpose is to make exposing and consuming services simpler. The situation outlined above is not simple, and needs to be improved.

3.11 Ensure Blueprint supports new OSGi Service scopes.

RFC 0195 introduces a new `ServiceFactory` type, scope, which allows a bundle to register a new `PrototypeServiceFactory` type that can return multiple instances of a particular service to the same consuming bundle. Blueprint needs to support [this new](#) RFC0195.

3.12 Allow other value types to be used in Service Properties and Map values.

By default, Service Property values and Map Entry values are Strings. If a non-String value type is required, nested entry elements need to be defined, in order to be able to configure the type of the value. It should be easier to specify the type without needing to add the extra nested elements.

4 Requirements

Blueprint1 – A component **MUST** be able to request that a Reference Manager is not damped.

Blueprint2 – It **MUST** be possible for a Blueprint Container to use the grace period without risking permanent failure (requiring a bundle restart) if the period expires. Once the grace period has been reached, the Blueprint container **MAY** decide to partially start the beans and services that have had their dependencies satisfied, or it **MAY** decide to continue to wait for outstanding dependencies. Relevant Lifecycle events **MUST** be issued for each scenario.

Blueprint3 – The Blueprint Container **MUST** issue an additional lifecycle event when the dependencies of a component are satisfied.

Blueprint4 – A component **MUST** be able to have the service's properties injected directly without requiring the bean to use OSGi framework APIs.

Blueprint5 – The Blueprint Container **MUST** ensure that beans created by factory services are kept in sync with the life-cycle of the factories. For example, if the factory service is replaced, the beans from the old factory should be removed and new beans created using the new factory service.

Blueprint6 – Custom namespaces **MUST** be able to include or have inlined Blueprint elements from the Blueprint Schema. This **MAY** mean changing the Blueprint Schema to define the Blueprint element types upfront, and refer to them throughout the Schema structure, rather than, as it does today, in-lining the element type definitions within the Schema structure.

Blueprint7 – The Blueprint Container **MUST** support the extender capability definition.

Blueprint8 – Blueprint Service Managers **MUST** support <property> elements.

Blueprint10 – It **MUST** be possible to configure Blueprint processing such that the extender does not process any bundles that do not contain the Bundle-Blueprint header.

Blueprint11 – It **MUST** be possible to write a blueprint-managed component with an optional reference without having to be registered as a reference-listener, or handling ServiceUnavailableException

Blueprint12 – The Blueprint Container **MUST** support the new Service Scope specification.

Blueprint13 – It **MUST** be easier to define non-String values in Service Properties and Maps.

5 Technical Solution

5.1 Non-Damped Reference Managers

To allow Reference Managers to be configured to not damp the services that they reference, the existing optional `timeout` property will be able to be set to `-1`. This new value indicates that the reference should not be damped, and should throw a `ServiceUnavailableException` should the reference not exist at the time the element is processed by the Blueprint container. This attribute is only available on the reference element, and not on the reference-list element, as reference-lists are not damped.

Reference Manager damping can also be specified at the blueprint element level using the new optional `timeout` attribute. The attribute applies to all Reference Managers for the corresponding Blueprint container. This attribute can have the same values as the `timeout` attribute on the reference Manager, so setting this to `-1` would mean all of the Blueprint container's Reference Managers would not damp their services.

The `timeout` attribute on individual reference elements will take precedence over the blueprint element's attribute.

Adding these attributes will require a new version of the Blueprint XML schema.

5.2 Blueprint Grace Period enhancements

When the grace period is reached, Blueprint will have two new options available in order to avoid creating 'zombie' Blueprints. These are specified on the existing directive called, `blueprint.graceperiod` which is specified on the bundle symbolic name. The new values are `allowPartial`, `forever`. For clarity, we will also introduce new values `fail` and `none`, which will have the same meaning as `true` and `false` respectively.

When a value of `allowPartial` is specified, Blueprint must wait for the graceperiod and when the graceperiod is reached, rather than issuing a `FAILURE` event and performing "Destroy", it must create the blueprint container and set up as much of the blueprint as possible, based on the set of satisfied mandatory references in the same way it would if the graceperiod were set to `false`.

When a value of `forever` is specified, Blueprint must wait for the graceperiod and when the graceperiod is reached, rather than issuing a `FAILURE` event and performing "Destroy", the Blueprint runtime must issue a new `GRACE_PERIOD` event and begin a new grace period.

Any blueprint bundles that have the new 1.1 namespace will have the `allowPartial` behaviour as default. If a host bundle has fragment(s) and any of these bundles use the 1.1 namespace, then all these related bundles will use `allowPartial` by default. Consider changing the default behaviour to `allowPartial`, as this is probably the most useful graceperiod.TBD:-

We will need a new version of the Blueprint XML schema for this new attribute.

5.3 New Satisfied Life-cycleEvent

When the Blueprint Container processes service references and issues a GRACE_PERIOD event because there are missing mandatory dependencies, it will now issue a SATISFIED event when all mandatory dependencies are finally satisfied and before proceeding to the “Register Services” process.

The Blueprint Event property DEPENDENCIES will have the same array of Strings containing the dependencies that was issued in the corresponding GRACE_PERIOD event.

5.4 Injection of Service Properties

When looking for an appropriate bean set method to call for injection of a service object, as a last option, Blueprint will now also look for a method with the following signature:

```
set{PropertyName}(T ref, java.util.Map<String, ?> props)
```

PropertyName is the name of the bean property, specified in the property element, for example

```
public class C {
    public void setProxy(T ref, Map<String, ?> props) { ... }
}
<reference id="p" interface="T"/>
<bean id="c" class="C">
    <property name="proxy" ref="p"/>
</bean>
```

It is important to note that the injected service properties are an unmodifiable map of properties, and is a snapshot at the time the map is injected.

5.5 Factory Services

Currently when factory services are used, the actual bean created by the factory service, is injected. If the factory service is replaced by another factory service, the blueprint container doesn't replace the existing beans with ones created using this new factory.

The Blueprint container will ensure that whenever a factory service is replaced, all beans created by the original factory service are removed and replaced by new beans created by the new service. The factory service will also now return a damped proxy, rather than the actual bean.

5.6 Inlining of Blueprint elements

In order to support the ability for Custom Namespace Handlers to use inlined Blueprint elements, the Blueprint schema needs to be amended to declare the element types outside of the nested groups and reference them within the groups e.g.

```
<xsd:group name="allComponents">
<xsd:choice>
<xsd:element ref="service"/>
<xsd:element ref="ref-list"/>
<xsd:element ref="ref-set"/>
<xsd:group ref="targetComponent"/>
</xsd:choice>
```

```
</xsd:group>
<xsd:element name="service" type="Tservice"/>
<xsd:element name="ref-list" type="Tref-collection"/>
<xsd:element name="ref-set" type="Tref-collection"/>
```

5.7 Extender Capability

The Core OSGi specification defines a capability namespace for extender implementations. To enable Blueprint extendees to express a requirement for a Blueprint extender and also ensure classpath consistency with the chosen extender, the Blueprint extender must now specify the following capability:

```
Provide-Capability: osgi.extender; osgi.extender="osgi.blueprint";
uses:="org.osgi.service.blueprint.container,
org.osgi.service.blueprint.reflect";version:Version="1.0"
```

The Blueprint container must not extend a bundle that is wired to another provider of the Blueprint extender capability.

A Require-Capability header that wires to this extender capability opts the bundle in to being processed by the blueprint extender. An example of the Require-Capability headers is as follows:

```
Require-Capability: osgi.extender; filter:="(osgi.extender=osgi.blueprint)"; ;
path:List<String>="lib/account.xml, security.bp, cnf/*.xml"
```

The path attribute follows the same pattern as the Bundle-Blueprint header described in section 121.3.4. Unlike, Bundle-Blueprint, absence of a path attribute means the blueprint extender searches for the blueprint xmls in the default location (i.e. OSGI-INF/blueprint/*.xml).

5.8 Allow <property> elements in Service Managers

The current mechanism for defining service properties in Service Managers using the <service-properties> elements and <entry> sub-elements is quite cumbersome, and is designed with the idea that the properties will be put into a Map.

Service Managers should allow one or more <property> elements to be defined, in the same way that Bean Managers do. All defined properties will be used as the service properties when the service is registered.

If a service manager is configured both with the existing <service-properties> mechanism, and also with the <property> elements, these will be merged into a single Map.

| If there are any duplicate keys, <property> elements take precedence over <service-properties>.

| [The Property element will also have the valueType attribute as part of requirement Blueprint8](#)

5.9 Blueprint Extender Configuration (Bug 2484)

Best practice design for extenders is for them to require an opt-in header specified in the extendee bundle's manifest. Blueprint 1.0, however, treats the Bundle-Blueprint header as an opt-out (when no value is specified). This means the default behavior for Blueprint 1.0 is to search all bundles for blueprint configuration, unless they contain the opt-out header, resulting in significant performance issues for large deployments. Rather than change the default blueprint extender behavior this specification adds the ability to configure the extender behavior.

Draft

October 9, 2013

Blueprint 1.0 also has a number of other configurations provided on the Bundle-Blueprint header or in the Blueprint XMLs. These are arguably better suited to being configured on the extender, rather than per-Blueprint. For example, `blueprint.timeout`, (grace period timeout), `default.timeout`, `default.activation`, `default.availability`.

The Blueprint extender is configured through configuration admin. The pid for the Blueprint extender configuration dictionary is `osgi.blueprint.Extender`.

5.9.1 Extender Header Behavior

The extender header behavior can be configured by setting the `osgi.blueprint.header` in the `osgi.blueprint.Extender` configuration dictionary. The default value is `OptOut` and configures the extender to behave as defined by the Blueprint 1.0 specification.

The configuration value of `OptIn` switches the default and opt-out behaviors of the extender, specifically:

- Absence of the `Bundle-Blueprint` header means a bundle is not processed for Blueprint configurations.
- If the `Bundle-Blueprint` header is specified with no value then the extender must search for Blueprint configurations in the default location.

The remaining extender processing of the `Bundle-Blueprint` header is unchanged.

5.9.2 TODO: Other things configured through the dictionary

5.10 Add “Default” implementations for blueprint reference managers

Blueprint reference managers are responsible for locating and tracking suitable services from the OSGi service registry. They are also required to produce a proxy object which wraps the tracked service, as and when the tracked service becomes unavailable a new service replaces it inside the proxy. No reinjection of the proxy object is required.

If the tracked service becomes unavailable and there is no suitable replacement then invocations of the proxy object are required to wait until a replacement is found, or throw `ServiceUnavailableException` if this wait period times out.

This functionality could be usefully extended with the concept of “default service implementations”. Default service implementations can be thought of as locally visible services with the minimum possible ranking. This means that they aren't visible to other components, will never take precedence over a real service, can be used whenever no suitable service is available.

5.10.1 Declaring a default implementation

A default service implementation can be declared for a reference manager either by using an attribute to refer to an existing blueprint component, or by declaring an inline bean inside a `<default>` element.

Example 1:

```
<reference interface="java.util.List">
  <default>
    <bean class="java.util.ArrayList"/>
  </default>
</reference>
```

Example 2:

```
<bean id="example" class="java.util.ArrayList"/>

<reference default="example" interface="java.util.List"/>
```

When a default service implementation is declared in this way it is important that the default object be of the correct type to match the interfaces listed in the reference manager. If this is not the case then the blueprint container implementation is required to throw a `ComponentDefinitionException` when creating the reference manager.

5.10.2 Default implementations and the Null Proxy pattern

For some services it may be difficult to provide a suitable default implementation. Equally blueprint managed bundles may not wish to make themselves providers of the service that they are using (for example the `HttpService`), because it will significantly restrict the range of implementations with which they are compatible.

In this case the Null Proxy pattern can be used to support clients that want the benefits of a default implementation, but without the effort of implementing a default. The null proxy pattern involves generating a proxy object that performs no action, and returns `null` or null-like values, for all method calls. This would mean that all void methods do nothing, all methods that return numeric primitives return zero, all boolean methods return false, and all methods that return references return `null`.

The null proxy pattern can be enabled in blueprint using a new Environment Manager “`blueprintNullProxy`”, which has prototype scope. Whenever this environment manager is used the blueprint container must create a new null proxy matching the expected type of the receiver. For example in the following:

```
<reference default="blueprintNullProxy" interface="java.util.List"/>
```

The type of the `blueprintNullProxy` created would be `java.util.List`.

5.11 Support of new OSGi Service Scopes

RFC0195 introduces the concept of service scopes, and introduces a new subtype of `ServiceFactory`, `PrototypeServiceFactory`, that can return multiple instances of a particular service Object to the same consuming bundle. - depending on the scopes of the service Object, the service and the reference that is- consuming the service(s).

A new scope attribute will be added to the Service and Reference managers which will have values of Singleton, Bundle and Prototype values.

The current service behaviour is that the same instance of the Service Object is provided to all references of the service in all bundles e.g. if instance *a1* of bean1 is registered as service1, all references to service1, in any consuming bundle, will get instance *a1*

The following table describes the combination of scopes and -the service instances that can be expected on the consuming side:

<u>Scope of Reference Manager</u>	<u>Scope of Service</u>	<u>Scope of Service Object Bean</u>	<u>Provided Service to Reference Manager</u>
<u>Singleton (default)</u>	<u>Singleton</u>	<u>Singleton</u>	<u>The Bean is scoped as singleton, so the same Service Object will be returned to all references.</u>
<u>Singleton (default)</u>	<u>Bundle (default)</u>	<u>Singleton</u>	<u>The Bean is scoped as singleton, so the same Service Object will be returned all references.</u>
<u>Singleton (default)</u>	<u>Prototype</u>	<u>Singleton</u>	<u>The Bean is scoped as singleton, so the same Service Object will be returned all references.</u>
<u>Singleton (default)</u>	<u>Singleton</u>	<u>Prototype</u>	<u>The Service is scoped as singleton, so even though the multiple instances of the bean can be instantiated, the same Service Object will be returned to the reference.</u>
<u>Singleton (default)</u>	<u>Bundle (default)</u>	<u>Prototype</u>	<u>With the Service scope of Bundle, the same instance will be returned to references in the same bundle, but different instances will be returned to different bundles.</u>
<u>Singleton (default)</u>	<u>Prototype</u>	<u>Prototype</u>	<u>With the Bean and Service scoped as Prototype, the new PrototypeServiceFactory behaviour will allow multiple service instances to be returned to the same bundle. But because the reference is scoped as Singleton, the same instance will be returned to references in the same bundle, but different instances will be returned to different bundles.</u>
<u>Prototype</u>	<u>Singleton</u>	<u>Singleton</u>	<u>With the Bean scoped as singleton, the same Service Object will be returned to the all references.</u>
<u>Prototype</u>	<u>Bundle (default)</u>	<u>Singleton</u>	<u>With the Bean scoped as singleton, the same Service Object will be returned to the reference, even though the reference is scoped as prototype.</u>
<u>Prototype</u>	<u>Prototype</u>	<u>Singleton</u>	<u>With the Bean scoped as singleton, the same Service Object will be returned to the reference, even though the reference is scoped as prototype.</u>
<u>Prototype</u>	<u>Singleton</u>	<u>Prototype</u>	<u>With the Service scoped as singleton, even though the multiple instances of the bean can be instantiated, the same Service Object will be returned to the reference.</u>
<u>Prototype</u>	<u>Bundle (default)</u>	<u>Prototype</u>	<u>When the Bean and Reference are scoped as Prototype, and the Service scoped as Bundle, the same instance will be returned to references in the same bundle, but different instances will be returned to different bundles.</u>
<u>Prototype</u>	<u>Prototype</u>	<u>Prototype</u>	<u>When the Bean, Service and Reference are scoped as Prototype, the new PrototypeServiceFactory behaviour will be triggered and multiple Service Objects will be</u>

			<u>returned to references in the same consuming bundle.</u>
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Services returned from the new type of PrototypeServiceFactory will have the same lifecycle as any other service, so the Container must track the consumed services and release them when the bundle is stopped.

The Blueprint Container must also ensure that all services are registered with a service.scope service_property that indicates the scope of the service. singleton for services registered without a service factory, bundle for existing service factory behaviour, where the factory returns the same service instance for each consuming bundle, and finally prototype for service factories implementing the new PrototypeServiceFactory interface.

5.12 Allow types to be defined in service-properties and Maps

If you want to define a map entry or a service property whose value isn't a String, then you need to use a nested <value> element in order to be able to set the type, e.g.

```
<entry key="3">  
  <value type="org.osgi.framework.Version">3.14</value>  
</entry>
```

To simplify this process a valueType attribute will be available on the <entry> element so that the above example can be simplified to:

```
<entry key="3" value="3.14" valueType="org.osgi.framework.Version"/>
```

Map values can be of any type, but service property values may only be one of the following types:

- Primitives Number – int, long, float, double, byte, short, char, boolean
- Scalar – String, Integer, Long, Float, Double, Byte, Short, Character, Boolean.
- Array – An array of either the allowable primitive or scalar types.
- Collection – An object implementing the Collection interface that contains scalar types.

The TservicePropertyEntry and TmapEntry definitions in the blueprint schema will need to be amended for this new attribute.

The valueType attribute will also be defined on the <property> element that requirement Blueprint8 introduces, where service-properties can be defined with property elements.

6 Considered Alternatives

7 Security Considerations

8 Document Support

8.1 References

- [1]. Bradner, S., Key words for use in RFCs to Indicate Requirement Levels, RFC2119, March 1997.
- [2]. Software Requirements & Specifications. Michael Jackson. ISBN 0-201-87712-0
- [3]. Woolf, Bobby (1998). "Null Object". In Martin, Robert; Riehle, Dirk; Buschmann, Frank. *Pattern Languages of Program Design 3*. Addison-Wesley

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8.3 Acronyms and Abbreviations

8.4 End of Document