



OSGiTM Alliance

RFC 215 - Object Conversion

Draft

17 Pages

Abstract

Java is a type safe language that can be used to create applications that are easy to navigate in an IDE and that significantly reduce time to write tests. However, there is a tendency in Java to bypass the type system because it is often deemed easier to use strings instead of proper types: logging, JAX-RS, configuration, records, etc. This

RFP investigates the issues that surrounding the use of type safe interfaces and DTOs where traditionally properties and other string based solutions are used.

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0.3 Feedback

This document can be downloaded from the OSGi Alliance design repository at <https://github.com/osgi/design>. The public can provide feedback about this document by opening a bug at <https://www.osgi.org/bugzilla/>.

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0.5 Terminology and Document Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY" and "OPTIONAL" in this document are to be interpreted as described in 1.

Source code is shown in this typeface.

0.6 Revision History

The last named individual in this history is currently responsible for this document.

Revision	Date	Comments
Initial	01/10/15	Initial version, from RFP, with some initial API proposals.
0.1	January, 2016	David Bosschaert, changes from Chicago F2F feedback.

1 Introduction

This RFC originates from the OSGi enRoute work. In this project, a number of services were identified, designed and implemented based on their needs for web based applications. This document analyzes the application domain and defines the problem that needs to be solved.

Java is a type safe language that be used to create applications that are easy to navigate in an IDE and that significantly reduce time to write tests. However, there is a tendency in Java to bypass the type system because it is often deemed easier to use strings instead of proper types: logging, JAX-RS, configuration, records, etc. This RFP investigates the issues that surrounding the use of type safe interfaces and DTOs where traditionally properties and other strings are used.

2 Application Domain

This section should be copied from the appropriate RFP(s). It is repeated here so it can be extended while the RFC authors learn more subtle details.

3 Problem Description

Experience shows clearly that leveraging the Java type system more and reducing the use of key constants and DSLs in the code can increase the productivity of developers significantly. Java is an excellent language to act as a specification language, which the huge benefit that it can be executed and is extensively supported by IDEs like Eclipse and IntelliJ.

The DTO model is already powerful in replacing where properties were used but requires more extensive support to match capabilities in Javascript, but then in a type safe way.

However, moving to a more type safe use of Java requires a powerful and flexible data handling that currently lacks. This RFP therefore is seeking proposals for a service that provides the following services:

- General any-to-any type conversion

- Extension to the DTO model that allows more types to be used in its fields
- Extension to the DTO that provides DTOs with an identity and if applicable comparable.
- DTO support for copying, equals, and diffing
- JSON encoding/decoding

4 Requirements

4.1 General

- G0010 – Provide a service that can convert any object to a given type. The specification must clearly outline what conversions are possible but must at least allow the simple types, maps, collections, and arrays.
- G0020 – Provide a type reference class
- G0030 – It must be possible to specify the destination type with a class, a generic type (Type<T>), or a type reference.
- G0040 – It must be possible to convert Strings to popular Java types like Pattern, File, Date, Java Date/Time, UUID, et al. The specification must clearly define the rules for these classes.
- G0045 – It must be possible to convert EventAdmin Event objects and Service Reference objects to Map<String,Object>
- G0050 – The solution should be usable outside of an OSGi Framework, i.e. in plain Java environment.

4.2 Maps

- M0010 – It must be possible to convert a Map or Dictionary to an interface where the method names are used as keys
- M0020 – It must be possible to convert a DTO+ to a Map<String,Object> and vice versa

4.3 DTOs

- D0005 – It must be possible to assign an identity to a DTO. This shall be referred to as a DTO+.
- D0010 – It must be possible to diff two objects of the same type returning information where the DTO+'s differ and in what way.

- D0020 – Provide a proper deepEquals that assumes DTO+
- D0030 – Provide a way for types to handle conversion from and to strings for non-specified types
- D0040 – Provide a way to set/get fields from a DTO+ through a string path.
- D0050 – Provide a base class for identity DTO+s
- D0060 – Provide a compare function for identity DTOs that have a primary key that is comparable
- D0070 – Provide a way to find out if a DTO+ is complex
- D0080 – Provide a way to find out an object is DTO+
- D0090 – Provide a way to verify that an object is a DTO+ and has no cycles
- D0100 – Provide a deep copy routine for a DTO+
- D0110 – Provide a shallow copy routine for a DTO+

4.4 JSON

- J0010 – Provide a JSON encoder and decoder that uses the conversion rules for the conversion from JSON types to destination types
- J0020 – JSON decoding must be able to provide a value without specifying any type for the destination
- J0030 – The output must be an OutputStream, Appendable, or String
- J0040 – The input must be an InputStream, Readable, or String
- J0050 – It must be possible to pretty print the output
- J0055 – It must be possible to generate canonical, compact output
- J0060 – It must be possible to specify the output character set for a stream
- J0070 – It must be possible to specify if nulls are outputted or not
- J0080 – It must be possible to add hook to the conversions for custom types for encoding and decoding

5 Technical Solution

The solution centers around services support the conversions: the Converter service which can convert objects from one type to another. Additionally there is the Encoder service which can encode/decode a specific serialized format.

This RFC also defines a mechanism to use these services from a non-OSGi environment.

5.1 Converter Service

The Converter service is used to start a conversion. The service will be obtained from the service registry as normal. The conversion is then completed via the Converting interface that has methods to specify the target type.

```
public interface Converter {  
    Converting convert(Object obj);  
}  
  
public interface Converting {  
    <T> T to(Class<T> clazz)  
    <T> T to(TypeReference<T> ref) // to capture the generics of type T  
    Object to(Type type) // for use with reflection  
}
```

The TypeReference class mentioned here is used to obtain Java Generics information at runtime. It should be a class defined in the Converter specification that is similar to the TypeReference class in the OSGi Enroute project:

<https://github.com/osgi/osgi.enroute/blob/master/osgi.enroute.base.api/src/osgi/enroute/dto/api/TypeReference.java>

TODO Consider use of stream-based approach to generate resulting objects (e.g. create an Event using a Lambda).

5.2 Encoder Service

The Encoder service can be used to encode a given object in a certain representation, for example JSON or XML. The Encoder service can also decode the representation it produced. A single Encoder service can encode/decode only a single format. To support multiple encoding formats register multiple services.

```
public interface Encoder {  
    String getName(); // Also service property 'osgi.encoder.name'. E.g. 'My JSON Encoder'
```



```
String getType(); // Also service property 'osgi.encoder.type'. E.g. 'JSON'  
String getVersion(); // Also service property 'osgi.encoder.version'.
```

```
<T> Decoding<T> decode(Class<T> cls);  
<T> Decoding<T> decode(TypeReference<T> ref);  
Decoding<?> decode(Type<T>);
```

```
Encoding encode(Object obj);
```

```
boolean isIgnoreNull();  
boolean isPretty();  
void setIgnoreNull(boolean ignore);  
void setPretty(boolean prettify);
```

```
}
```

```
public interface Decoding<T> {  
    T from(InputStream in);  
    T from(InputStream in, String charset);  
    T from(Reader in); // TODO do we need this?  
    T from(CharSequence in);  
}
```

```
public interface Encoding {  
    void to(OutputStream out);  
    void to(OutputStream out, String charset);  
    void to(Appendable out);  
    String result();  
}
```

5.2.1 Use from outside of OSGi

User `ServiceLoader` to find a service of the appropriate type. This can be done with the `Converter` service and the `Encoder` service. The `Encoder` service has accessors to distinguish the implementations capabilities from others.

5.3 Conversions

The following conversions will be supported.

5.3.1 Single-value data types and List/Array/Set

In the following table recursive conversions are marked as follows `Collections.singleton(»String(v))` means that `v` is first converted to a `String` using the rules described there and then the result is passed to `Collections.singleton`.

If an a runtime type is the same as the target type no conversion is needed and hence this is not mentioned in this table.

Add more recursion, keep to Boxed types (from) `Number`, `Boolean`, `Character`

dest / src	String	Boolean	Character	Number	null	empty Collection/Array
String	<code>v</code>	<code>v.toString()</code>	<code>v.toString()</code>	<code>v.toString()</code>	null	""
boolean	<code>Boolean. parseBoolean(v)</code>	<code>v.booleanValue()</code>	<code>v.charValue() != 0</code>	<code>v.numberValue() != 0</code>	FALSE	FALSE
char	<code>v.lenght() > 0 v.charAt(0) : 0</code>	<code>v.booleanValue()</code>	<code>v.charValue()</code>	<code>(char) v.numberValue()</code>	0	0
number	<code>Number. parseNumber(v)</code>	<code>v.booleanValue() ? 1 : 0</code>	<code>(number) v.charValue()</code>	<code>v.numberValue()</code>	0	0
Class	<code>Bundle.loadClass(v)</code>	throw	throw	throw	null	null
EnumType	<code>EnumType.valueOf(v)</code>	throw	throw	throw	null	null
AnnotationType	<code>Bundle.loadClass(v)</code>	throw	throw	throw	null	null
BigDecimal/ BigInteger ??						

5.3.1.1 Conversion from non-empty Arrays, Collections to single-value type

The first element is taken and converted into the target element.

Exception: `byte[]` → `String`: will be converted by calling `new String(byte[] v)`

5.3.1.2 Conversion from single value type to Array, List, Set

Conversion to collections:

dest / src	T v
List<T>	<code>Collections. singletonList(v)</code>
Set<T>	<code>Collections. singleton(v)</code>

T[]	new T[] {v};
-----	--------------

5.3.1.3 Conversion from Array, List, Set to Array, List, Set

TODO can we support conversions from `String[]` → `List<Integer>` or something like this? Do we need special APIs to indicate the target type because of erasure?

5.3.2 Complex data structures

Complex data structures hold values of various types. The canonical representation of a complex data structure is a Map. For each supported complex structure a description is made how they are converted to and from the Map representation. Implementations may decide to optimize behavior by providing more direct conversions.

5.3.2.1 Map

Map is the canonical type so no further conversion is needed.

5.3.2.2 Dictionary

A Dictionary is converted to a Map by creating a new map with the exact same key and value pairs.

5.3.2.3 Interface

In this case support conversion to interfaces that can provide defaults for non-set values:

```
Config {
    int my_value(int defVal);
}
```

```
Config cfg = ... // created by converter
```

```
int val = cfg.my_value(17); // if not set then use 17
```

5.3.2.4 Annotation

Just like interface but with the added capability of specifying a default in the annotation definition.

5.3.2.5 *DTO*

5.3.3 Supporting Datatype

Add `Map<String,?> getProperties()` to various APIs, `Event`, `ServiceReference`, `BundleContext`. This to facilitate converting from those types to other types. It will also keep this API clean of other OSGi deps.

6 Data Transfer Objects

RFC 185 defines Data Transfer Objects as a generic means for management solutions to interact with runtime entities in an OSGi Framework. DTOs provides a common, easily serializable representation of the technology.

For all new functionality added to the OSGi Framework the question should be asked: would this feature benefit from a DTO? The expectation is that in most cases it would.

The DTOs for the design in this RFC should be described here and if there are no DTOs being defined an explanation should be given explaining why this is not applicable in this case.

This section is optional and could also be provided in a separate RFC.

7 Javadoc

Please include Javadoc of any new APIs here, once the design has matured. Instructions on how to export Javadoc for inclusion in the RFC can be found here: <https://www.osgi.org/members/RFC/Javadoc>

8 Considered Alternatives

For posterity, record the design alternatives that were considered but rejected along with the reason for rejection. This is especially important for external/earlier solutions that were deemed not applicable.

This section is pasted here for the moment, we may use parts of it in the future.

dest v / src ->	String	Boxed	primitive	Object	primitive[]	Boxed[]	collection<?>	null
-------------------------------	--------	-------	-----------	--------	-------------	---------	---------------	------

String	v	v.toString()	String.valueOf(v)	v.toString()	Arrays.toString(v) except for char[]: String.valueOf(v)	Arrays.toString(v)	v.toString()	null
String[]	new String[] {v}	new String[] {v.toString()}	new String[] {String.valueOf(v)}	if String[]: v otherwise: new String[] {v.toString()}	Arrays.stream(v).mapToObj(String::valueOf).toArray(String[]::new)	Arrays.stream(v).map(String::valueOf).toArray(String[]::new)	v.stream().map(String::valueOf).toArray(String[]::new)	new String[] {}
List<String>	Collections.singletonList(v)	Collections.singletonList(v.toString())	Collections.singletonList(String.valueOf(v))	Collections.singletonList(v.toString())	Arrays.stream(v).mapToObj(String::valueOf).collect(toList())	Arrays.stream(v).map(String::valueOf).collect(toList())	v.stream().map(String::valueOf).collect(toList())	Collections.emptyList()
Set<String>	Collections.singleton(v)	Collections.singleton(v.toString())	Collections.singleton(String.valueOf(v))	Collections.singleton(v.toString())	Arrays.stream(v).mapToObj(String::valueOf).collect(toSet())	Arrays.stream(v).map(String::valueOf).collect(toSet())	v.stream().map(String::valueOf).collect(toSet())	Collections.emptySet()
Collection<String>	<i>pick either list or set</i>							
int	Integer.parseInt(v)	v.intValue()	if int: v otherwise: (int) v	»int(v.toString())	if v.length == 0: 0 otherwise: »int(v[0])	if v.length == 0: 0 otherwise: »int(v[0])	if v.size() == 0: 0 otherwise: »int(v.iterator().next())	0
boolean	Boolean.valueOf(v)	if Boolean: v.booleanValue() otherwise: »int(v) != 0	if boolean: v otherwise: »int(v) != 0	»boolean(v.toString())	if v.length == 0: false otherwise: »boolean(v[0])	if v.length == 0: false otherwise: »boolean(v[0])	if v.size() == 0: false otherwise: »boolean(v.iterator().next())	false
char	v.length() > 0 ? v.charAt(0) : 0	(char) v. numberValue()	(char) v	»char(v.toString())	if v.length == 0: 0 otherwise: »char(v[0])	if v.length == 0: 0 otherwise: »char(v[0])	if v.size() == 0: 0 otherwise: »char(v.iterator().next())	0
byte	v.getBytes()[0] or 0 if no bytes in array.	(byte) v.intValue()	(byte) v	»byte(v.toString())	if v.length == 0: 0 otherwise: »char(v[0])	if v.length == 0: 0 otherwise: »char(v[0])	if v.size() == 0: 0 otherwise: »byte(v.iterator().next())	0
short								
float								
double	Double.parseDouble(v)	v.doubleValue()	(double) v	Double.parseDouble(v.toString())	if v.length == 0: 0.0 otherwise: »double(v[0])	if v.length == 0: 0.0 otherwise: »double(v[0])	if v.size() == 0: 0.0 otherwise: »double(v.iterator().next())	0
int[]	new int[] {»int(v)}	new int[] {v.toString()}	new int[] {String.valueOf(v)}	new int[] {v.toString()}	Arrays.stream(v).mapToInt()	Arrays.stream(v).mapToInt()	v.stream().mapToInt(x »int(x)).	new int[] {}

					<code>I -> ((Boxed) l).intValue().toArray()</code>	<code>Boxed::intValue().toArray();</code>	<code>toArray()</code>	
<code>List<Integer></code>	<code>Collections.singletonList(»int(v));</code>	<code>Collections.singletonList(»int(v));</code>	<code>Collections.singletonList(»int(v));</code>	<code>Collections.singletonList(»int(v));</code>	<code>Arrays.stream(v).mapToObj(Boxed::valueOf).collect(toList());</code>	<code>Arrays.stream(v).map(Boxed::intValue).collect(toList());</code>	<code>v.stream().map(x »int(x)).collect(toList());</code>	<code>Collections.emptyList()</code>
<code>Boolean</code>	<code>Boolean.valueOf(v)</code>	<code>if Boolean: v otherwise: »int(v) != 0</code>	<code>if boolean: Boolean.valueOf(v) otherwise: »int(v) != 0</code>	<code>»Boolean(v.toString())</code>	<code>if v.length == 0: FALSE otherwise: »Boolean(v[0])</code>	<code>if v.length == 0: FALSE otherwise: »Boolean(v[0])</code>	<code>if v.size() == 0: FALSE otherwise: »Boolean(v.iterator().next())</code>	<code>null</code>
<i>other types</i>	<i>Boxed</i>							

Identity conversion (source can be assigned to target → straight passthrough)

Special case for byte[]

ObjectClass::valueOf

String constructor

8.1.1.1 Object[]

Object[] is similar to Collection<?> although String[] can be converted to List<String> via Arrays.asList(v).

8.1.1.2 Enumerated types

Converting to/from Enum Types is only possible between the enumerated types and their String representation.

8.1.1.3 Other types

Do we want to support the following types: Class, Annotation, BigDecimal/BigInteger?

9 Security Considerations

Description of all known vulnerabilities this may either introduce or address as well as scenarios of how the weaknesses could be circumvented.

10 Document Support

10.1 References

- [1]. Bradner, S., Key words for use in RFCs to Indicate Requirement Levels, RFC2119, March 1997.
- [2]. Software Requirements & Specifications. Michael Jackson. ISBN 0-201-87712-0

*Add references simply by adding new items. You can then cross-refer to them by choosing <Insert><Cross Reference><Numbered Item> and then selecting the paragraph. **STATIC REFERENCES (I.E. BODGED) ARE NOT ACCEPTABLE, SOMEONE WILL HAVE TO UPDATE THEM LATER, SO DO IT PROPERLY NOW.***

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10.3 Acronyms and Abbreviations

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