



## **RFC90 - Navigation Domain Model**

Confidential, Draft

85 Pages

### **Abstract**

This document specifies the navigation domain model: the key navigation entities.

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# 0 Document Information

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## 0.1 Table of Contents

<b>0 Document Information .....</b>	<b>2</b>
0.1 Table of Contents .....	2
0.2 Status .....	4
0.3 Acknowledgement .....	4
0.4 Terminology and Document Conventions .....	4
0.5 Revision History .....	4
<b>1 Introduction .....</b>	<b>7</b>
<b>2 Application Domain .....</b>	<b>7</b>
2.1 Navigation domain .....	7
2.2 Entities .....	8
Address .....	8
Advice .....	8
Destination .....	8
Itinerary .....	8
Journey .....	8
Location .....	8
Maneuver .....	8
Map .....	8
Point of Interest (POI) .....	9
Position .....	9
Route .....	9
Via-Point .....	9
Waypoint .....	9
2.3 Standard References .....	10
<b>3 Problem Description .....</b>	<b>10</b>
3.1 Use Cases .....	12
3.1.1 Download POIs (Points Of Interest) .....	12
3.1.2 Download a route .....	13
3.1.3 Transfer a map .....	15
3.1.4 Scenic Guide .....	16
3.1.5 Plan a route .....	17
3.1.5 Provide Guidance Information .....	20
3.1.6 Provide Facility Information .....	21
<b>4 Requirements .....</b>	<b>22</b>
ReqNDM#1 - Download destination .....	22
ReqNDM#2 - Download journey .....	22
ReqNDM#3 - Download route .....	22
ReqNDM#4 - Download POI .....	22
ReqNDM#5 - Transfer map .....	22

ReqNDM#6 - Scenic Guide.....	22
ReqNDM#7 - Plan a route.....	23
ReqNDM#8 - Provide Guidance Information .....	23
ReqNDM#9 - Provide Facility Information .....	23
ReqNDM#10 - Multimodal travel.....	23
ReqNDM#11 - Tank stop .....	23
ReqNDM#12 - Fleet management.....	23
ReqNDM#13 - Breakdown Call.....	23
ReqNDM#14 - Emergency Call.....	23
ReqNDM#15 - Off-board navigation .....	23
4.1 Future requirements .....	24
ReqNDM#16 - Import external information .....	24
ReqNDM#17 - Provide GPS information .....	24
ReqNDM#18 - Provide Traffic information .....	24
ReqNDM#19 - Provide ADAS information .....	24
<b>5 Technical Solution.....</b>	<b>25</b>
5.1 Overview .....	25
5.2 Use case realizations.....	26
5.3 Plan a route.....	26
5.4 Resolve an address .....	27
5.5 Get POI information .....	27
5.6 Class Diagrams .....	28
5.6.1 Navigation Service .....	28
5.6.2 Address.....	29
5.6.3 Geometry .....	32
5.6.4 Location .....	34
5.6.5 Maneuver .....	35
5.6.6 POI .....	37
5.6.7 Route.....	38
<b>6 API Specification .....</b>	<b>40</b>
6.1 Navigation packages .....	40
6.2 Package org.osgi.nursery.service.navigation .....	40
6.2.1 Interface NavigationService .....	40
6.3 Package org.osgi.nursery.util.address .....	43
6.3.1 Interface Address.....	43
6.3.2 Interface AddressKeys.....	44
6.4 Package org.osgi.nursery.util.geo .....	47
6.4.1 Interface Zone .....	47
6.4.2 Class CircularZone .....	48
6.4.3 Class Coordinate .....	50
6.4.4 Class RectangularZone .....	51
6.5 Package org.osgi.nursery.util.location .....	54
6.5.1 Interface Location .....	54
6.5.2 ADDRESS_FIRST .....	54
6.5.3 COORDINATE_FIRST.....	54
6.5.4 ZONE_FIRST.....	55
6.5.5 getAddress .....	55
6.5.6 getCoordinate .....	55
6.5.7 getType .....	55
6.5.8 getZone .....	55

6.6 Package org.osgi.nursery.util.maneuver .....	56
6.6.1 Interface ActionType .....	56
6.6.2 Interface JunctionGeometry .....	57
6.6.3 Interface JunctionSegment .....	58
6.6.4 Interface JunctionType .....	60
6.6.5 Interface Maneuver .....	62
6.7 Package org.osgi.nursery.util.poi .....	65
6.7.1 Interface PointOfInterest .....	65
6.8 Package org.osgi.nursery.util.route .....	67
6.8.1 Interface FormOfWay .....	67
6.8.2 Interface RoadClass .....	69
6.8.3 Interface Route .....	72
6.8.4 Class FeaturePreference .....	73
6.8.5 Class RouteElement .....	74
6.8.6 Class RoutePlan .....	77
<b>7 Considered Alternatives .....</b>	<b>80</b>
7.1 Address [Siemens VDO Automotive] .....	80
7.2 Address [BOSCH] .....	81
7.3 Maneuver [BOSCH] .....	82
<b>8 Security Considerations .....</b>	<b>84</b>
<b>9 Document Support .....</b>	<b>84</b>
9.1 References .....	84
9.2 Author's Address .....	84
9.3 Acronyms and Abbreviations .....	85
9.4 End of Document .....	85

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## 0.2 Status

This document specifies the navigation domain model for the Open Services Gateway Initiative, and requests discussion and suggestions for improvements. Distribution of this document is unlimited within OSGi.

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## 0.3 Acknowledgement

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## 0.4 Terminology and Document Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY" and "OPTIONAL" in this document are to be interpreted as described in [1].

Source code is shown in this typeface.

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## 0.5 Revision History

The last named individual in this history is currently responsible for this document.

Revision	Date	Comments
0.1	June 24, 2004	Document creation
0.2	August 18, 2004	Updates after Schaumburg meeting. <ul style="list-style-type: none"> <li>Add a new proposal for Address, Coordinate, Geometry, Location and Map definitions in Considered Alternatives section;</li> <li>Add Siemens VDO Automotive technical solution for Route and Maneuver class in Considered Alternatives section</li> </ul>
0.3	Sept 24, 2004	Updates after Amsterdam meeting: <ul style="list-style-type: none"> <li>Move alternative definition of Coordinate to section 5;</li> <li>Move alternative definition of Map, POI and Position to section 5 and remove of alternatives;</li> <li>Change the alternative definition of an Address.</li> </ul>
0.4	November 24, 2004	Updates after Sophia Antipolis meeting: <ul style="list-style-type: none"> <li>Move Address, Geometry, Location to section 5.</li> <li>Add Javadoc</li> </ul>
0.5	June 3, 2005	Add some open issues Reorganize the document
0.6	Jan 4, 2006	Updates after Boeblingen meeting: <ul style="list-style-type: none"> <li>Add MOST definition for address keys;</li> <li>Remove Polygon definition and rename Shape to Zone.</li> </ul>
1.0	March 6, 2006	Updates after Sophia Antipolis Meeting: <ul style="list-style-type: none"> <li>Move Route and Maneuver classes to section 5;</li> <li>Route, Location updates</li> </ul>

1.1	April 3, 2006	<p>Updates after Eindhoven Meeting:</p> <ul style="list-style-type: none"><li>• Remove constructors from Location and integrate this to a Navigation Service interface;</li><li>• ManeuverGeometry and ManeuverSegment changed to JunctionGeometry and JunctionSegment;</li><li>• RouteElement link removed;</li><li>• DirectionOfTurn removed and add turn angle added;</li><li>• NO_ACTION and CONTINUE values added to ActionType;</li><li>• Map entity is removed from the model for the moment;</li><li>• Introduction of Navigation Service interface;</li><li>• Use Map instead of Dictionary in the RFC;</li><li>• POI category should use '/' format to express hierarchy in categories.</li></ul>
1.2	April 14, 2006	<ul style="list-style-type: none"><li>• Add locale to POI search;</li><li>• Remove getHints() from Route interface;</li><li>• Add ZONE_FIRST constant to Location interface</li></ul>

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# 1 Introduction

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This document is a very first draft of the navigation domain model. The goal is to describe the key entities of the domain model.

It is an API proposal for entities defined in the "RFP 37 – Navigation Domain Model".

Later these entities can be used to define some higher level API like Navigation Service.

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## 2 Application Domain

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### 2.1 Navigation domain

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In order to explain the navigation domain we must define some terms.

The navigation domain concerned all information and services used in the vehicle to guide, to inform or to go with the driver.

The navigation domain model is the set of entities that defined all exchangeable data within the navigation domain.

As explained previously some navigation entities can be exchanged between different applications developed by different vendors that is why we have to come to a standard definition of this key entities.

Actors that will use the NDM are:

- ☐ Car OEM

Car OEM can select or develop appropriate services for in-vehicle use.

- ☐ Car supplier

Car supplier can easily integrate third party service or content provider in order to offer broader services.

- ☐ Service provider

Services developed can be used and integrated by various car OEM and/or car supplier.

By defining such a model actors can:

- ☐ Reduce R&D costs
- ☐ Allow re-use or use of existing services
- ☐ Reduce development time frame
- ☐ Facilitate integration phase

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## 2.2 Entities

### Address

An Address is a human-understandable symbolic reference of a [location](#). Several different kinds of address reference systems exist, even in the same area (e.g., postal addresses). An address consists of a street address (or intersection), an ordered tree of place names (e.g. country, municipality, etc), postal code and house number. Address referencing systems tend to be unambiguous only in local areas. Multiple addresses can be associated with the same [location](#).

### Advice

An Advice is a message presented to the driver. An advice may be visual (e.g. icons representing the next turn), textual (e.g. next road name) or acoustical (e.g. speech messages). It must be presented at a well-defined point of time. An advice can be a decision advice related to a [maneuver](#) or a non-decision advice (e.g. traffic information). In the first case it represents the next action the driver has to perform in order to stay on the planned [route](#).

### Destination

A Destination is a [location](#) where the user wants to go and stop. Intermediate destinations are called [via-points](#).

### Itinerary

An Itinerary is a planned [route](#) containing at least the list of [maneuvers](#) to reach the [destinations](#).

### Journey

A Journey is a set of [route](#) that shares the same [destination](#), list of [via-points](#) and list of [way-points](#).

### Location

A Location is a reference to a point on the surface of the earth (geographic reference: latitude, longitude and altitude).

### Maneuver

A Maneuver is the action that the driver has to perform at a [location](#) (e.g. junctions). Several [advices](#) can be presented for the same maneuver.

### Map

A Map is a topographical representation of an area (e.g. parts of a country) defined by roads, land use (e.g. forests, lakes ...) and [locations](#) (e.g. POI).

A set of data that allows the generation of a graphical representation of a geographical area (e.g. roads, land use, [locations](#) ...)



## Point of Interest (POI)

A Point of Interest represents a special [location](#), like a hospital, a gas station, a theatre, a hotel, etc. It consists of a name, a category, a location and a variety of attributes that can be attached to it (e.g. importance, brand, opening hours ...).

## Position

A Position is the representation of the current [location](#) typically based on the WGS84 system.

## Route

A Route is the description of the travel that the user wants to do. A route has different representations. Initially the route contains a [destination](#), a list of [via-points](#), a list of [way-points](#) with associated route preferences. When a route calculation is performed the route contains, in addition, the route geometry (the full list of intermediate [locations](#)) that leads to [destinations](#).

## Via-Point

A Via-Point is an intermediate [destination](#).

## Waypoint

A Waypoint is a [location](#) where the user wants to go nearby or avoid on his route.

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## 2.3 Standard References

The RFC should take advantage of already existing standards such as:

- ❑ **AMI-C**  
AMI-C is a worldwide organization of motor vehicle manufacturers created to facilitate the development, promotion and standardization of automotive multimedia interfaces to motor vehicle communication networks.  
Additional information can be found in [AMI-C Website](#)
- ❑ **OpenLS**  
The Open Location Services Initiative (OpenLS) is devoted to the development of interface specifications that facilitate the use of location and other forms of spatial information in the wireless Internet environment. The purpose of the Initiative is to produce open specifications for interoperable location application services that will integrate spatial data and processing resources into telecommunications and Internet services infrastructure.  
Additional information can be found in [OGC Website](#)
- ❑ **MOST**  
The MOST Cooperation is based on a partnership of carmakers, set makers, system architects and key component suppliers. Together they define and adopt a common multimedia network protocol and application object model.  
Additional information can be found in [MOST Cooperation Website](#)
- ❑ **ADASIS**  
Advance Driver Assistance Systems (ADAS) need to access and use map data, vehicle position, speed, as well as other sensors' data in order to improve the performance of these applications or apply them to new functionalities.  
The purpose of the ADASIS Forum is to:  
Define an open standardized data model and structure to represent map data in the vicinity of the vehicle position (i.e. the electronic horizon), in which map data are delivered by navigation and/or by a general map data server.  
Define open standardized API(s) to enable ADAS applications to access the electronic horizon and position-related data of the vehicle.  
ADASIS is an European Forum, coordinated by ERTICO.  
Additional information can be found in [ADASIS / ERTICO Website](#)

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## 3 Problem Description

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By defining a NDM, all exchangeable data between systems are clearly described and allow an easy integration of navigation features from various vendors.

All actors already identified in the previous paragraph will benefit from this definition. The NDM needs to be defined in the OSGi context because more and more systems are or will use an OSGi Service Platform in the automotive industry.

## 3.1 Use Cases

### 3.1.1 Download POIs (Points Of Interest)

Actors	Driver	In-car User	External user	Other Systems	
		X			
<b>Description</b>	Transfer of POIs from a web site to the in-car system.				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>1. The use case starts when Emma enters in the car She is on holidays in Bretagne (Brittany) and she would like to find a hotel for tonight</li> <li>2. She starts the web browser and downloads some <b>POI</b> of her favourite hotel brands around her current car location</li> <li>3. The system displays the <b>POIs</b> on the map</li> <li>4. She selects one of these on the map and asks for some more information</li> <li>5. The system downloads and displays an HTML page with a nice hotel picture</li> <li>6. On the web page, she selects the "Phone to" link to make a reservation by phone.</li> <li>7. She adds the hotel <b>address</b> as a further <b>destination</b></li> <li>8. The use case ends</li> </ol>				
<b>Must have devices</b>	<i>An in-car system with an OSGi Service Platform installed and connected to Internet (e.g. using GSM)</i>				
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	The in-car system and the external service provider must have the same definition of: <ul style="list-style-type: none"> <li>• <a href="#">A Point Of Interest (POI)</a></li> <li>• <a href="#">An address</a></li> <li>• <a href="#">A destination</a></li> </ul>				
<b>Post conditions</b>	The system stored the hotel address as next destination.				
<b>Alternative flow 1</b>	<ol style="list-style-type: none"> <li>1. ...</li> <li>2. She starts the web browser and requests POI around a nice location not too far from her car</li> <li>3. ...</li> </ol>				
<b>Extension points</b>	None				
<b>Notes</b>	None				
<b>Date of creation</b>	10/28/02				
<b>Last modification</b>	02/02/04				
<b>Status</b>	Final				

### 3.1.2 Download a route

Actors	Driver	In-car User	External user	Other Systems	
		<b>X</b>			
<b>Description</b>	Download a route from an external service provider to the in-car system.				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>The use case starts when Emma enters in the car She is on holidays in Bourgogne (Burgundy) and she would like to visit some famous "domaine"</li> <li>Within her in-car system she starts the web browser and enters Michelin URL</li> <li>She selects and download the <b>route</b> of the famous "Route des vins en Bourgogne"</li> <li>She enters as <b>destination</b> the <b>address</b> of the house she has rent for holidays</li> <li>A message is displayed asking her if she would like to be guided along this <b>route</b></li> <li>The use case ends when the guidance starts</li> </ol>				
<b>Must have devices</b>	<i>An in-car system with an OSGi Service Platform installed and connected to Internet (e.g. GSM)</i>				
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	<p>The in-car system and the external service provider must have the same definition of:</p> <ul style="list-style-type: none"> <li><a href="#">A route</a></li> <li><a href="#">An address</a></li> <li><a href="#">A destination</a></li> </ul> <p>Route downloaded must be validated according to embedded map data (stored on a CD, DVD or else).</p>				
<b>Post conditions</b>	<ol style="list-style-type: none"> <li>A full itinerary is valid from the current car position to the final destination.</li> <li>The guidance is started.</li> </ol>				
<b>Alternative flow 1</b>	<p><b><u>Off-board Navigation</u></b></p> <ol style="list-style-type: none"> <li>...</li> <li>She selects domaine's <b>addresses</b> as new <b>stages</b>.</li> <li>These <b>stages</b> are transferred to a remote system where the best <b>itinerary</b> is calculated. The final result is transferred back to the in-car system.</li> <li>...</li> </ol>				
<b>Alternative flow 2</b>	<p><b><u>Itinerary with a ferry connection</u></b></p> <ol style="list-style-type: none"> <li>...</li> <li>She is living in Corsica and she would like to visit some famous domain in Bourgogne</li> <li>....</li> <li>The in-car system has automatically calculated the itinerary to reach the first part of the itinerary in Bourgogne. It has to take care of the ferry connection</li> <li>...</li> </ol>				

<b>Alternative flow 3</b>	<b><u>Itinerary with an off-road part</u></b>  6. ... 7. Emma is off-road (not on a digitized map). The in-car system guides her to proceed to the itinerary. 8. The use case ends
<b>Extension points</b>	None
<b>Notes</b>	The in-car system will guide the driver to the nearest entry point of the route and not the first point.
<b>Date of creation</b>	10/23/02
<b>Last modification</b>	03/15/04
<b>Status</b>	Final

### 3.1.3 Transfer a map

Actors	Driver	In-car User	External user	Other Systems	
		<b>X</b>			
<b>Description</b>	Transfer a map from the in-car system to an external device (e.g. PDA).				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>1. The use case starts when Emma enters in the car. She is on holidays and she is visiting Paris for the first time.</li> <li>2. She would like to have the Paris <b>map</b> on her PDA.</li> <li>3. She selects the Paris <b>map</b> on her in-car system and downloads it into her PDA.</li> <li>4. The map is automatically centered on the current car location.</li> <li>5. She can perform a scroll; zoom in and out on the complete area of Paris.</li> <li>6. The use case ends when Emma leaves the car.</li> </ol>				
<b>Must have devices</b>	<ul style="list-style-type: none"> <li>✓ <i>An in-car system with an OSGi Service Platform installed</i></li> <li>✓ <i>An external device (e.g. PDA) with a rendering application installed</i></li> </ul>				
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	The in-car system and the external device must have the same definition of: <ul style="list-style-type: none"> <li>• <a href="#">A map.</a></li> </ul>				
<b>Post conditions</b>	The external device stored the map of Paris.				
<b>Alternative flow 1</b>	1.				
<b>Extension points</b>	None				
<b>Notes</b>	Some geographical concepts must be known in order to draw properly the road network, land uses and facilities.				
<b>Date of creation</b>	10/23/02				
<b>Last modification</b>	12/02/02				
<b>Status</b>	Final				

### 3.1.4 Scenic Guide

Actors	Driver	In car user	External user	Other Sub-Systems	
		<b>X</b>			
<b>Description</b>	Use of a third party scenic route with audible and visual messages in the car.				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>1. The use case starts when Emma enters in the car</li> <li>2. She is on holidays and she would like to visit the beautiful "châteaux de la Loire"</li> <li>3. She inserts the DVD offered by the tourist office</li> <li>4. An HTML page appears in her in-car system proposing to select on of the scenic <b>route</b> along castles (<b>Point Of Interest</b>)</li> <li>5. She selects one <b>route</b></li> <li>6. The in-car system guides her along this <b>route</b></li> <li>7. While approaching the Chenonceau castle a <b>visual advice</b> (e.g. HTML page) is displayed and an <b>acoustical advice</b> is rendered: "On your left you can discover the beautiful Chateau de Chenonceau..."</li> <li>8. The use case ends</li> </ol>				
<b>Must have devices</b>	An in-car system with an OSGi Service Platform installed				
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	The in-car system and the external service provider must have the same definition of: <ul style="list-style-type: none"> <li>• <a href="#">A Point Of Interest</a></li> <li>• <a href="#">A route</a></li> <li>• <a href="#">A visual advice</a></li> <li>• <a href="#">An acoustical advice</a></li> </ul>				
<b>Post conditions</b>	<ol style="list-style-type: none"> <li>1. The system uses the downloaded itinerary as current one</li> <li>2. The audible and visual advices are presented</li> </ol>				
<b>Alternative flow 1</b>	4.				
<b>Extension points</b>	None				
<b>Notes</b>	The advice must be presented on a well-defined point of time.				
<b>Date of creation</b>	10/28/02				
<b>Last modification</b>	03/15/04				
<b>Status</b>	Final				



### 3.1.5 Plan a route

Actors	Driver	In-car User	External user	Other Systems	
		X		X	
<b>Description</b>	Plan a route with the in-car system.				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>The use case starts when Emma enters in the car. She is living in Nice; she would like to visit a friend in Lyon and Paris. Last night she has prepared her trip. She has selected in her PDA's address book her friend's <b>address</b> in Lyon as an intermediate <b>destination</b> and her friend's <b>address</b> in Paris as final <b>destination</b> of her trip</li> <li>She transfers her selection into the in-car system</li> <li>The system displays a message asking her if she would like to be guided to the address in Lyon first and finally to the address in Paris. By default the route preference is shortest for both destinations</li> <li>She validates the selection and the system calculates the route</li> <li>She reviews the detailed information about the route. The system provides the list of maneuvers where each maneuver may include the distance from the previous maneuver, the name of the road onto which the vehicle turns and an icon indicating the type of maneuver and turn angle.</li> <li>The system provides the route summary information (e.g. total distance of route and estimated time of arrival)</li> <li>She validates the route.</li> <li>The use case ends when the guidance starts.</li> </ol>				
<b>Must have devices</b>	✓ <i>An in-car system with an OSGi Service Platform installed</i>				
<b>May have devices</b>	✓ <i>An external device (e.g. PDA) that contains destinations</i> ✓ <i>An address book application on the in-car system</i>				
<b>Prior conditions</b>	The in-car system and external devices must have the same definition of: <ul style="list-style-type: none"> <li><a href="#">Address</a></li> <li><a href="#">Destination (intermediate and final)</a></li> </ul> Addresses must be "navigable". It means that addresses must be validated using embedded map data (stored on CD, DVD or else).				
<b>Post conditions</b>	<ol style="list-style-type: none"> <li>The destinations have been validated as "navigable".</li> <li>Driver receives the first advice</li> </ol>				
<b>Alternative flow 1</b>	<b><u>Destination entered by using an Intelligent Speller</u></b> <ol style="list-style-type: none"> <li>...</li> <li>She enters her friends addresses by means of an intelligent speller: it uses a database of addresses to suggest letters when typing and/or list of matching address parts (country, city, street names)</li> <li>...</li> </ol>				

<b>Alternative flow 2</b>	<u><b>Destination entered by using an address book</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She selects her friends addresses from the in-car's address book where she has stored them</li> <li>...</li> </ol>
<b>Alternative flow 3</b>	<u><b>Destination entered by history list</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She selects her friends addresses from the history list because she has recently used these addresses. The number of destination stored in the history list is customizable.</li> <li>...</li> </ol>
<b>Alternative flow 4</b>	<u><b>Destination entered by using a POI (Point Of Interest)</b></u> <ol style="list-style-type: none"> <li>...</li> <li>Before arriving in Lyon she wants to have lunch, so she looks up available restaurants in Lyon, and decided to have lunch at the Leon de Lyon before going top her friend. She selects this restaurant as her 1<sup>st</sup> destination on her journey.</li> <li>...</li> </ol>
<b>Alternative flow 5</b>	<u><b>Destination entered by using geographic coordinates</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She enters the destination by using the geographic coordinate, which she stored from a last visit.</li> <li>...</li> </ol>
<b>Alternative flow 6</b>	<u><b>Destination entered via map</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She does not remember where her friends leave exactly and she selects a point on a map</li> <li>She selects a location from a list of relevant locations proposed by the system (near the selected point on the map)</li> <li>...</li> </ol>
<b>Alternative flow 7</b>	<u><b>Destination entered via voice input</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She speaks the name of the location</li> <li>She selects a location from a list of relevant locations proposed by the system</li> <li>...</li> </ol>
<b>Alternative flow 8</b>	<u><b>Destination entered via free text</b></u> <ol style="list-style-type: none"> <li>...</li> <li>She enters her friends address in free text.</li> <li>She selects a location from a list of relevant locations proposed by the system.</li> <li>...</li> </ol>

<b>Alternative flow 9</b>	<u><b>Add of a way point</b></u> 4. ... 5. Next to her destinations, Emma decided to enter a way-point that will guide the route planning: i.e. she will enter Grenoble as way-point, to make sure that she will be guided to the east of the "Autoroute du Soleil". 6. <u>Note</u> : the route will not necessarily go through Grenoble. 7. ...
<b>Alternative flow 10</b>	<u><b>Change route preferences</b></u> 4. ... 5. She decides to change the default route preferences. She has the choice of the following route preferences: <ul style="list-style-type: none"> <li>• Shortest</li> <li>• Fastest</li> <li>• Avoid highway</li> <li>• Avoid toll</li> <li>• Avoid ferry</li> </ul> ...
<b>Alternative flow 11</b>	<u><b>Make a detour</b></u> 7. ... 8. She would like to avoid the first part of the route and indicates to the system to avoid the 20 first kilometers. 9. The system calculates a new route and mark as a "black spot" the entered distance for the route calculation 10. She validates the route\ 11. ...
<b>Alternative flow 12</b>	<u><b>Avoid a road</b></u> 7. ... 8. She selects several road to avoid from the maneuver list. 9. The system calculates a new route and mark as a "black spot" the road selected 10. She validates the route 11. ...
<b>Extension points</b>	None
<b>Notes</b>	None
<b>Date of creation</b>	10/23/02
<b>Last modification</b>	02/02/04
<b>Status</b>	Final

### 3.1.5 Provide Guidance Information

Actors	<i>Driver</i>	<i>In-car User</i>	<i>External user</i>	<i>Other Systems</i>	
		<b>X</b>			
<b>Description</b>	Provide information about the upcoming maneuver				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>1. System provides the detailed information for the current/upcoming maneuver, landmark, or waypoint</li> <li>2. System provides the name of the road on which the vehicle is currently located</li> <li>3. System provides the name of the city in which the vehicle is located</li> <li>4. System provides the distance to next maneuver/landmark/waypoint, and the next road name</li> <li>5. System provides the destination direction</li> <li>6. System provides the distance to the destination</li> <li>7. System provides the estimated time to destination</li> <li>8. Periodically (about once per second), the system provides updated information</li> </ol>				
<b>Must have devices</b>	N/A				
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	User is driving on route				
<b>Post conditions</b>	Guidance information is provided and periodically updated				
<b>Alternative flow 1</b>					
<b>Extension points</b>	None				
<b>Notes</b>	None				
<b>Date of creation</b>	10/10/03				
<b>Last modification</b>	10/10/03				
<b>Status</b>	Final				

### 3.1.6 Provide Facility Information

Actors	<i>Driver</i>	<i>In-car User</i>	<i>External user</i>	<i>Other Systems</i>	
		<b>X</b>			
<b>Description</b>	Provide information about facilities alongside the route				
<b>Flow of events</b>	<ol style="list-style-type: none"> <li>1. The system maintains a list of facilities (e.g. exit, parking area, service area, ...) along the planned route, ordered according to their appearance</li> <li>2. The list is made available to other applications or presented to the user together with the distance to each facility</li> <li>3. If a facility is passed by the vehicle, the list is updated</li> </ol>				
<b>Must have devices</b>					
<b>May have devices</b>	N/A				
<b>Prior conditions</b>	User is driving on route				
<b>Post conditions</b>					
<b>Alternative flow 1</b>					
<b>Extension points</b>	None				
<b>Notes</b>	None				
<b>Date of creation</b>	10/10/03				
<b>Last modification</b>	10/10/03				
<b>Status</b>	Final				

---

## 4 Requirements

---

The NDM must be in line with some general requirements:

- ✚ The model should be limited to the key entities.  
*We must identify and define the key entities of the model. It cannot be too broad.*
- ✚ The model must not be linked to any map database references  
*The abstraction level of the NDM must be high enough to avoid any link to map databases.*
- ✚ The model entities must have a limited size  
*Devices which will import or export entities from the model can have limited resources. By defining heavyweight entities we will automatically limit the device scope.*
- ✚ The model should take advantage of already existing standards  
*These standards are already mentioned in Application Domain / Look at section.*

This RFP is covering the following requirements.

### ReqNDM#1 - Download destination

Download an address as a final destination from an external device (e.g. PDA) to the in-vehicle system. This address can be picked up from an address book (e.g. friend's address) or can be retrieved from e-mail (e.g. an appointment for an important meeting).

### ReqNDM#2 - Download journey

Download a journey from an external device (e.g. PDA) to the in-vehicle system. A prepared journey is downloaded in the in-vehicle system and used as input for route calculation and then guidance.

### ReqNDM#3 - Download route

Download a route from a content provider to the in-vehicle system. The driver can download from a web site a predefined route and use it as an input for guidance given by the in-vehicle system.

### ReqNDM#4 - Download POI

Download of POIs from a web site to the in-vehicle system. POIs can be displayed on the in-vehicle map. The POI phone number can be used to make a phone call and the POI address can be used to be a destination.

### ReqNDM#5 - Transfer map

Transfer a map from the in-vehicle system to an external device (e.g. PDA). This transferred map can be used for a pedestrian walk within a city.

### ReqNDM#6 - Scenic Guide

A third party provider can distribute scenic route containing POIs with advice (audible and/or visual). These advice are rendered as soon as the driver is entering a well-defined zone around POI.

**ReqNDM#7 - Plan a route**

The system must provide an ordered list of locations (route) including maneuvers to be able to guide the driver to a destination.

**ReqNDM#8 - Provide Guidance Information**

The system must provide all advice information to follow the planned route.

**ReqNDM#9 - Provide Facility Information**

The system must provide all relevant information pertaining to facilities.

**ReqNDM#10 - Multimodal travel**

Travelers can use a complete itinerary while using available modes of transportation such as bicycles, automobiles, walking, ferries, trains and commercial aircraft flights.

**ReqNDM#11 - Tank stop**

By using a list of gas station offered by a third party provider (POI) the driver can select one of them and add it as an intermediate destination.

**ReqNDM#12 - Fleet management**

Retrieve navigation information about a fleet such as current destination, current itinerary, and current position.

**ReqNDM#13 - Breakdown Call**

When a driver is unable to continue his journey because some necessary component has failed a call is sent with the current car position.

**ReqNDM#14 - Emergency Call**

Send a call with the current car position to an emergency phone number.

**ReqNDM#15 - Off-board navigation**

Download of a corridor and an itinerary from a remote server into the in-vehicle system in order to be guided along this itinerary. Until the driver stays in this corridor the in-vehicle system does not access anymore the remote server.

## 4.1 Future requirements

### ReqNDM#16 - Import external information

The system should be able to import and use external information. The information could be travel-related information (traffic jams, weather conditions, road work areas) that is broadcast / received in any number of ways (dedicated short-range communication, mobile phone)

### ReqNDM#17 - Provide GPS information

The system should be able to provide GPS information such as number of satellites.

### ReqNDM#18 - Provide Traffic information

The system should be able to provide Traffic Information independent from the source it comes from (TMC, TPEG, GATS, ....).

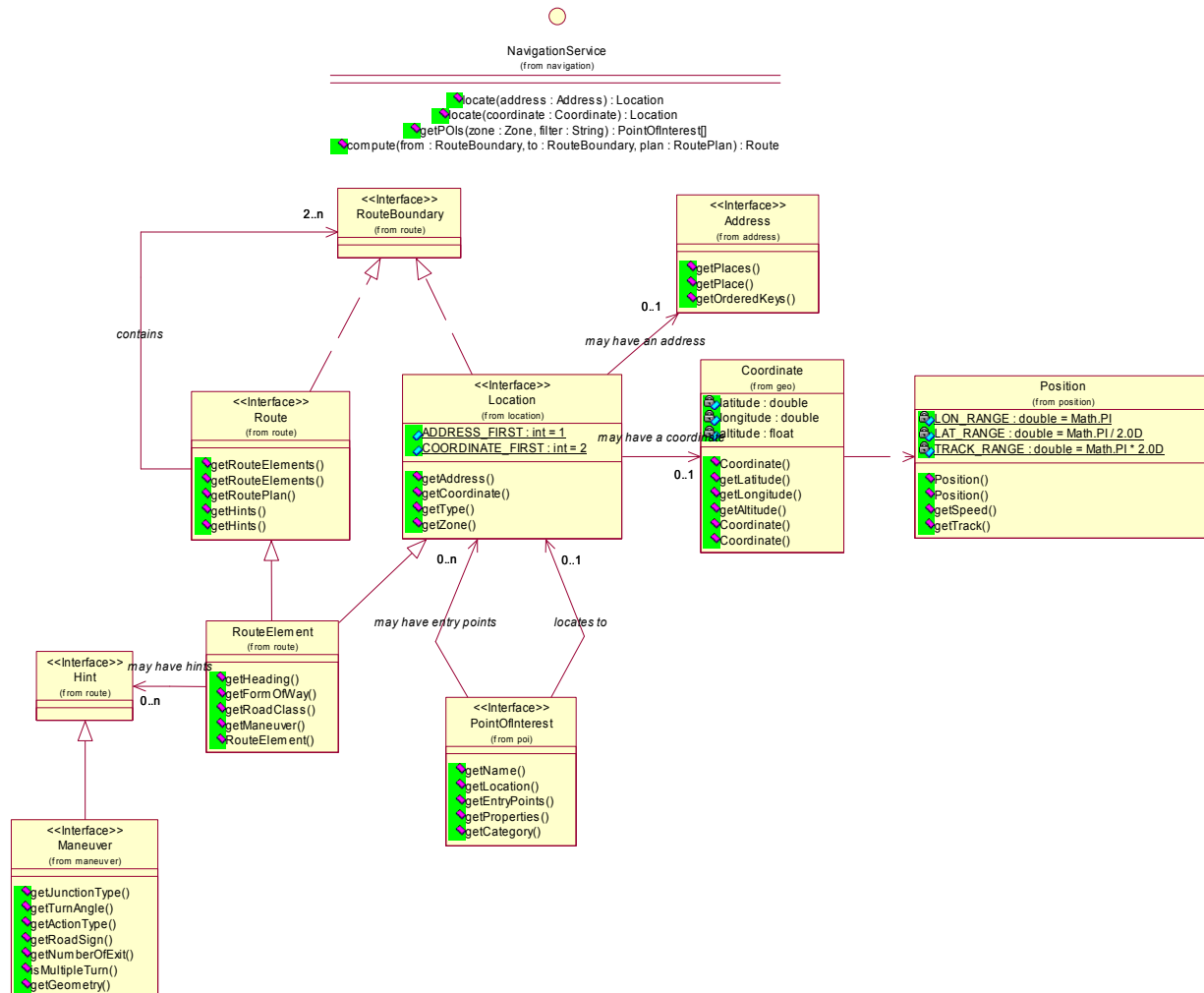
### ReqNDM#19 - Provide ADAS information

The system should be able to provide ADAS (Advance Driver Assistance System) information to any services that require them. ADAS information is mainly road network in front of the car and the position of the car on this road network.



# 5 Technical Solution

## 5.1 Overview



The class diagram below presents the main classes of the Navigation Domain Model and their relationships.

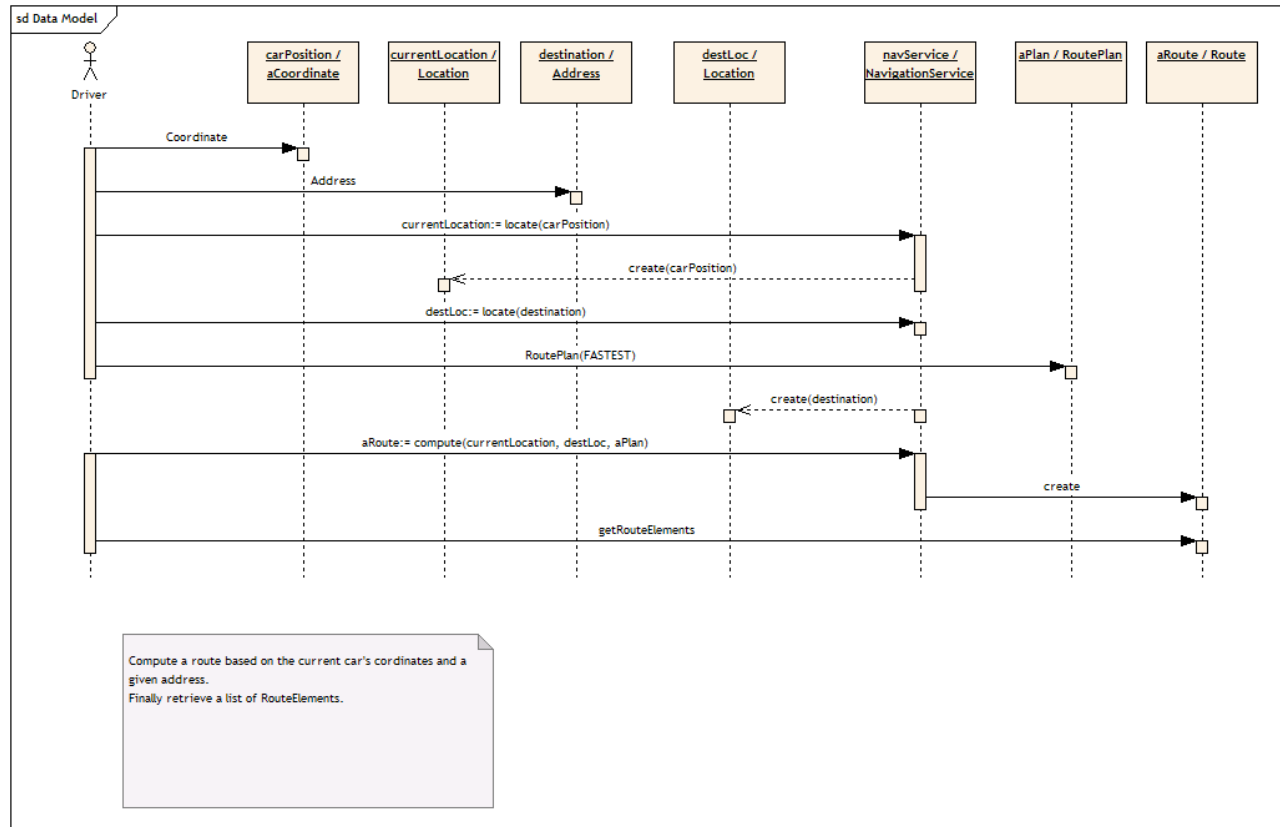
Several important concepts must be highlighted from this diagram:

- Most of the navigation classes are linked to the notion of Location. The Location is the central notion within the model
- A Location is composed by a Coordinate and/or an Address

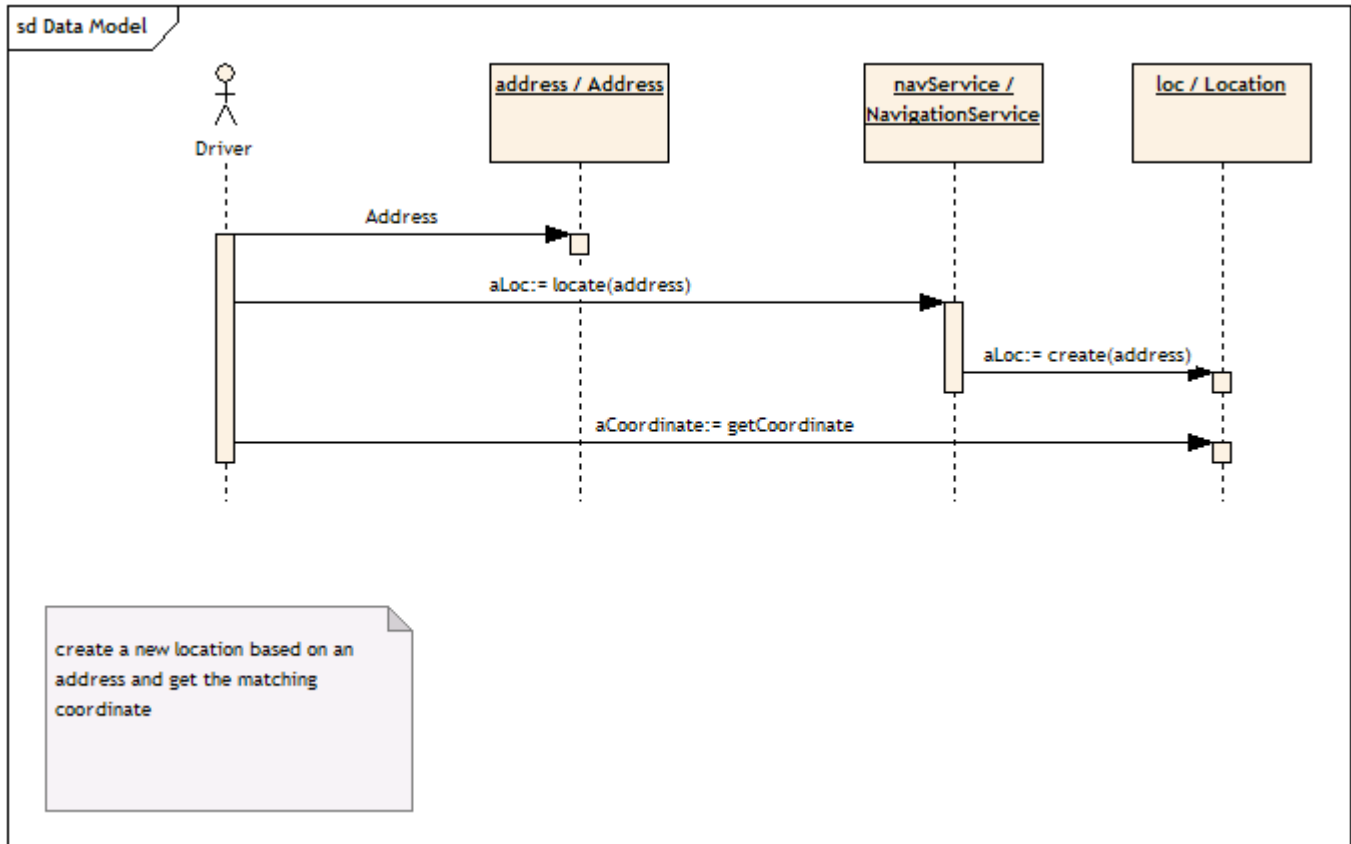
All these concepts will be developed in the following sections.

## 5.2 Use case realizations

### 5.3 Plan a route



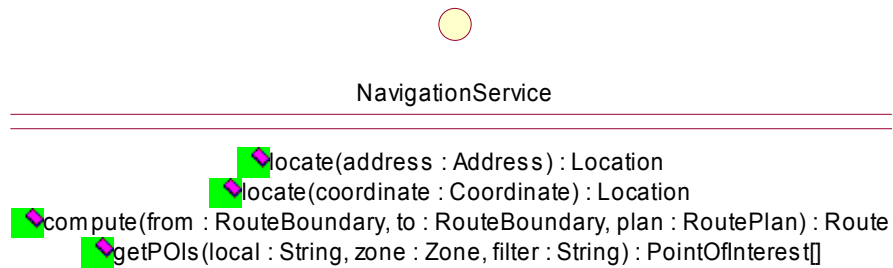
## 5.4 Resolve an address



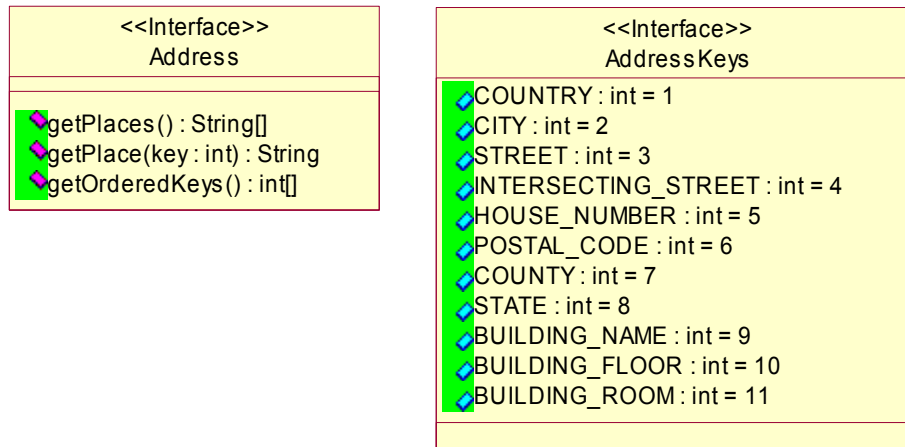
## 5.5 Get POI information

## 5.6 Class Diagrams

### 5.6.1 Navigation Service



## 5.6.2 Address



The `Address` class is made of a list of places. Each place is represented by a key (one of the integer values contained in `AddressKeys` interface) and a value (a `String` object) which is the place name.

The address format can be retrieved by using the `getOrderedKeys()` method that returns you an ordered list of keys.

A place name can be retrieved by using:

- `getPlace(int key)` with the key as parameter
- `getPlaces()`, in this case all values are returned at once

The `AddressKeys` interface contains all possible values for address place keys.

For a specific Country (or even within the same country) an ordered list of keys is defined and helps the user to read the address received.

## Conversion to VCard format

The address part of the VCard format is a concatenation of 7 fields:

- Post Office Address (first field)
- Extended Address (second field)
- Street (third field)
- Locality (fourth field)
- Region (fifth field)
- Postal Code (six field)
- Country (seventh field)

We can identify the following conversion

VCard Field	Address Key
Post Office Address	Not used
Extended Address	Not used
Street	STREET
Locality	CITY
Region	STATE? COUNTY?
Postal Code	POSTAL_CODE
Country	COUNTRY

## MOST Address Definition

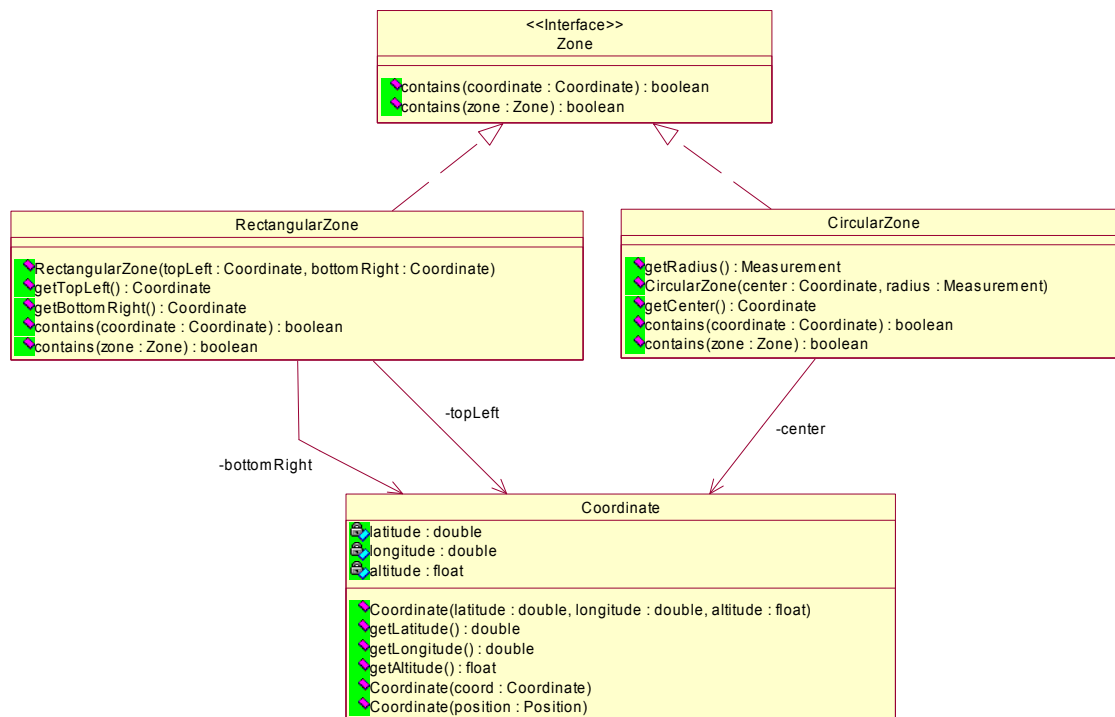
Value	Value Definitions
1	Country
2	Town
3	Street
4	Junction
5	Housenumber
6	ZIP Code
7	Building
8	Telephone Number
9	Province
10	District

## References

- [JSR 179 Location API](#)

- [VCard Specification V2.1](#)
- [MOST Navigation API](#)

### 5.6.3 Geometry



The Geometry package defines an important entity of the Navigation which is the Coordinate and a set of predefined zones based on this coordinate definition. It is easier to manipulate such objects and perform some operations between different zones and/or coordinates

We have identified two types of useful zones to use:

- RectangularZone defined by two coordinates: the top left and bottom right.
- CircularZone defined by a center and a radius.

The Coordinate class defines a WGS84 coordinate, it contains:

- the latitude value in radians
- the longitude value in radians
- the altitude value in meters

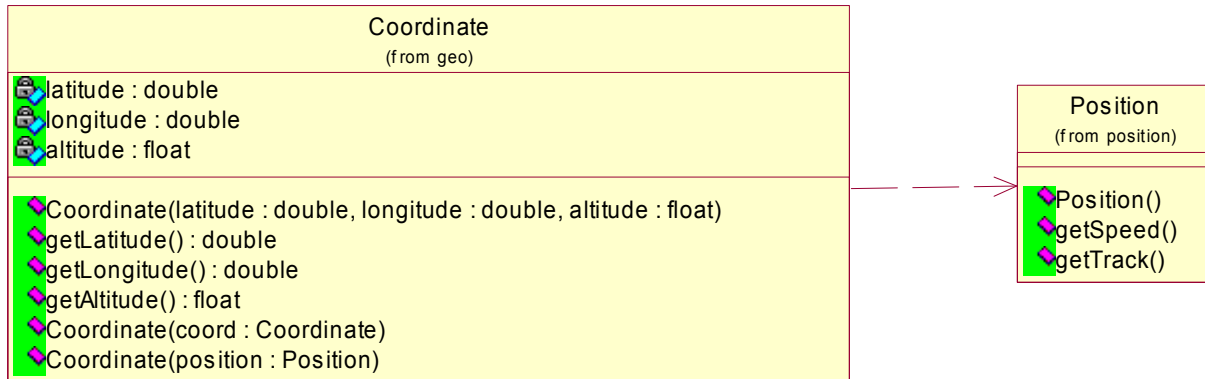
To save memory space the Coordinate definition is not based on `org.osgi.util.measurement` package.

A coordinate can be created:

- by using another coordinate object
- by using a `Position` object
- by using a set of values (latitude, longitude, altitude)

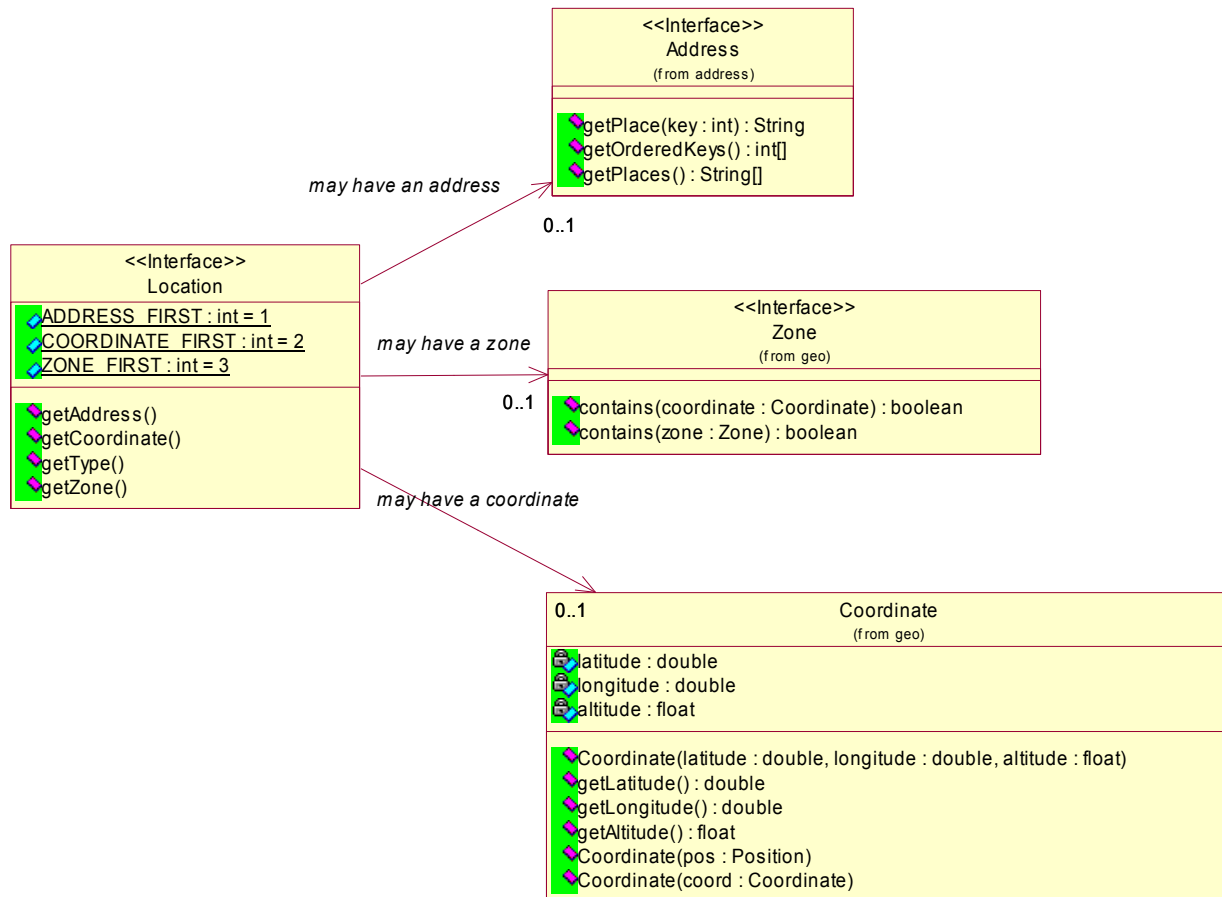


## Relationship with org.osgi.util.position.Position



The **Position** class from the `org.osgi.util.position` package is unchanged but there is a dependency between **Coordinate** and **Position** because we should be able to create a **Coordinate** object from a **Position** object.

## 5.6.4 Location



The `Location` class as mentioned earlier is a central class in the Navigation Domain Model because most of the classes are location based.

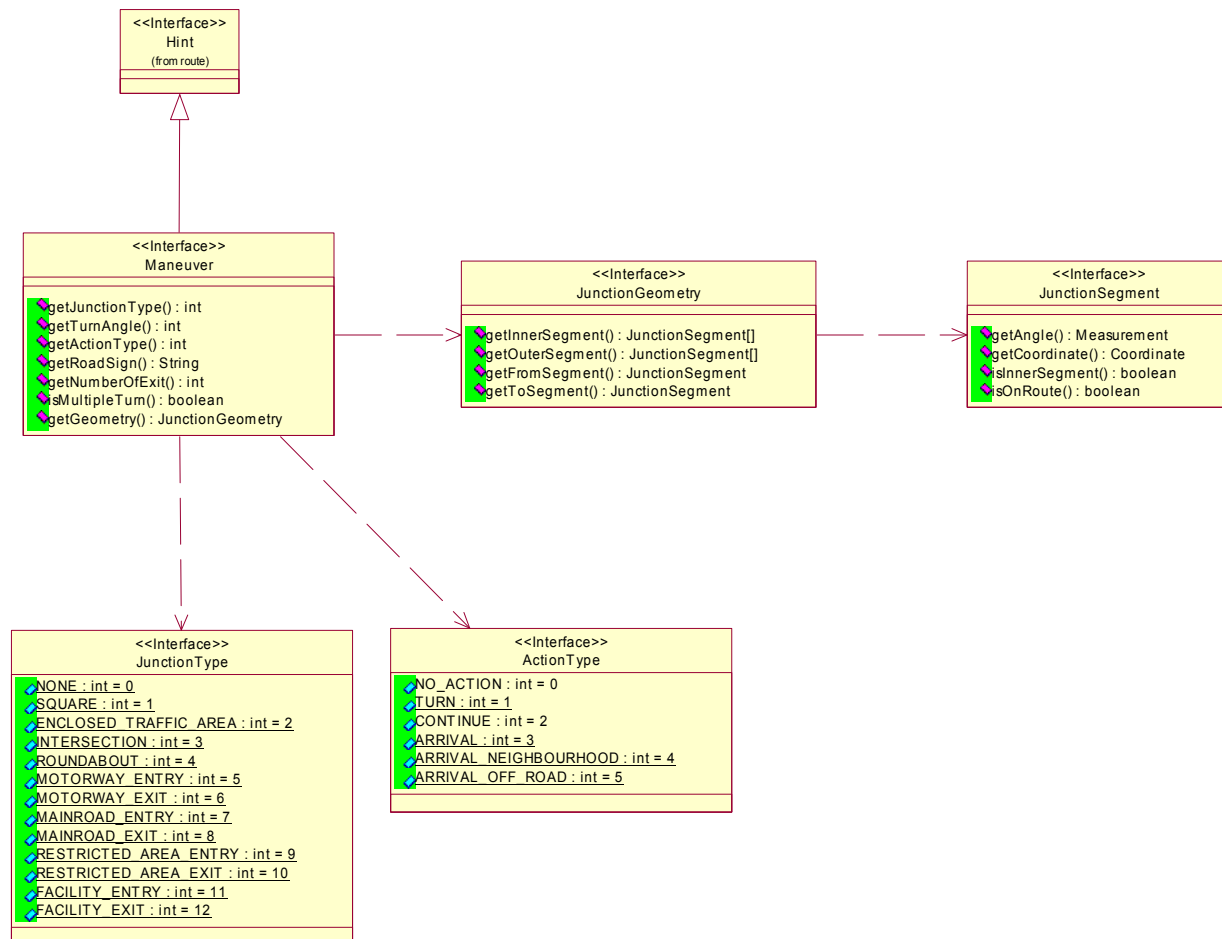
The `Location` object may contain:

- A `Coordinate` object
- An `Address` object
- A `Zone` object

A `Location` must contain at least one of the following values: an address, a coordinate or a shape.

There is as well an additional attribute called `Type` that indicates if the location has been created by entering an address (`ADDRESS_FIRST`) or the coordinate (`COORDINATE_FIRST`). This information is important when the address has to be validated against an internal address database in order to be used as a destination.

## 5.6.5 Maneuver



A **Maneuver** object describes the action that the traveler has to perform at a junction.

The important points in this package are to clearly define:

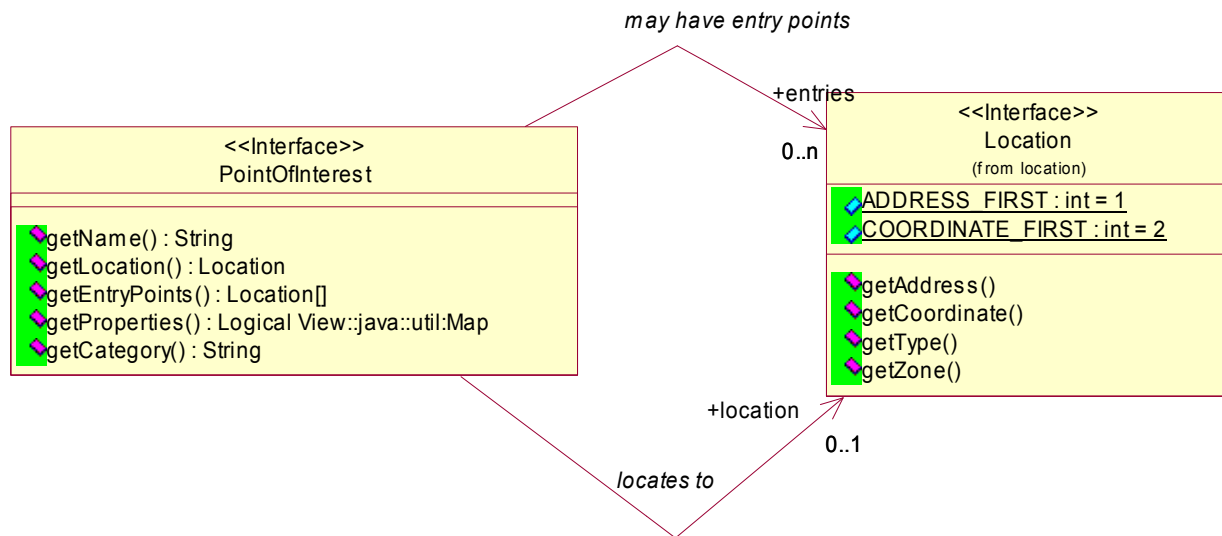
- A set of action performed;
- A set of junction type;
- A **JunctionGeometry**.

The **JunctionGeometry** object is define by a list of **JunctionSegment** of four types:

- `getToSegment()` returns the segment where the traveler is leaving the junction
- `getFromSegment()` returns the segment from where the traveler is entering the junction

- `getInnerSegment()` defines the inside geometry of the junction. The *inner segments* are the segments that are connected at both ends with another segment. If all outer segments of a junction are connected to each other in one point, there are no inner segments.
- `getOuterSegment()` defines the outside geometry of the junction. The *outer segments* are the segments by which the junction can be entered or left.

### 5.6.6 POI

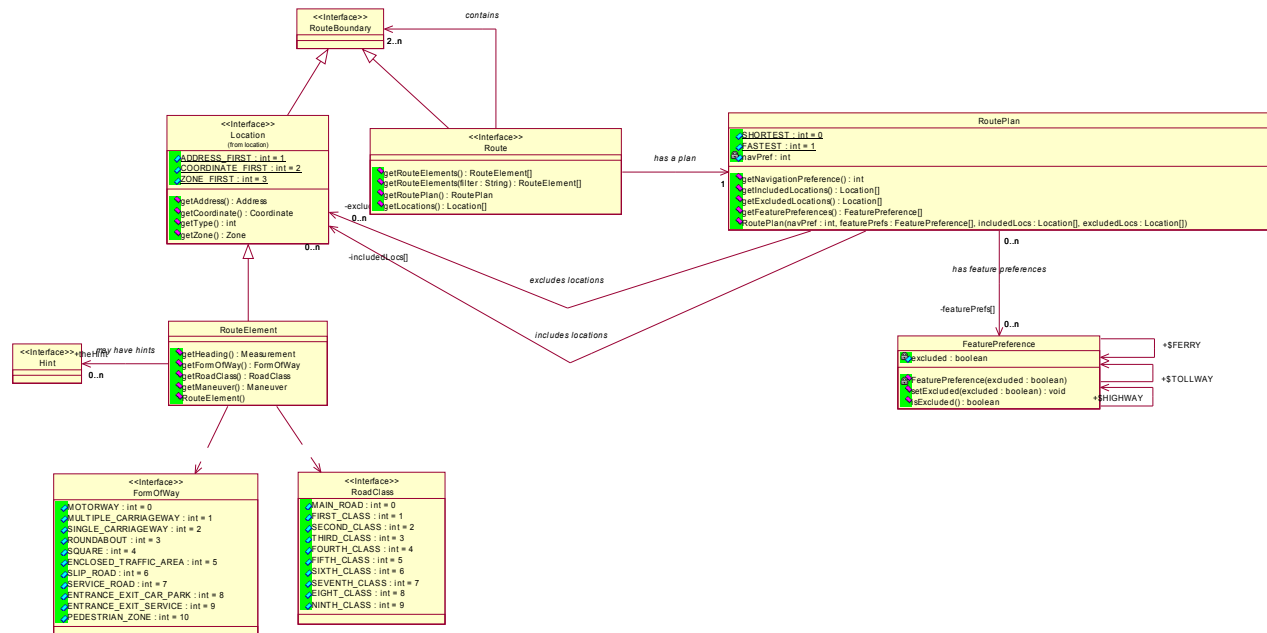


A `PointOfInterest` object contains the following information:

- A name
- A location. The exact location of the POI as delivered by the POI provider.
- A list of entry points. They are locations of all possible entry points to the POI.

A Point of Interest can contain other specific information that is delivered in a dictionary. This information can be stored in a XML file.

## 5.6.7 Route



The `Route` can be represented by two `Location` objects (e.g. the current car position and the destination) or by a list of `RouteElement` objects that formed the complete description of the route after computation. The concept is the same it is the same route in different states (before computation and after).

This concept allow to an easily compute a route:

- From one location to another (normal case)
- From one location to a predefined route (e.g. join a scenic route)
- From one predefined route to another (e.g. join two scenic routes)
- From our car to another car (moving destination)

A set of preferences can be set to influence the route computation.

These preferences are contained in a `RoutePlan` object. There are three kinds of preferences:

- Directly contained in the `RoutePlan`
- A `FeaturePreference` that defines feature that the traveler would like to include or exclude
- An `AreaPreference` that defines areas that the traveler would like to include or exclude

A `RoutePlan` object is linked to a route.

As soon as the driver leaves the route computed, the route is not valid anymore and another route must be computed.

# 6 API Specification

## 6.1 Navigation packages

### Packages

<a href="#">org.osgi.nursery.service.navigation</a>	Contains the interface to the Navigation Service.
<a href="#">org.osgi.nursery.util.address</a>	Contains the address definition.
<a href="#">org.osgi.nursery.util.geo</a>	Contains geodetic utility classes.
<a href="#">org.osgi.nursery.util.location</a>	Contains the location definition.
<a href="#">org.osgi.nursery.util.maneuver</a>	Contains the Maneuver definition.
<a href="#">org.osgi.nursery.util.poi</a>	Contains the Point of Interest definition.
<a href="#">org.osgi.nursery.util.route</a>	Contains the Route definition.

## 6.2 Package org.osgi.nursery.service.navigation

### 6.2.1 Interface NavigationService

### Method Summary

<a href="#">Route</a>	<a href="#">compute</a> ( <a href="#">RouteBoundary</a> from, <a href="#">RouteBoundary</a> to, <a href="#">RoutePlan</a> plan) Computes a route between two Route boundaries (from and to) with the given route plan.
<a href="#">PointOfInterest</a> []	<a href="#">getPOIs</a> (java.lang.String local, <a href="#">Zone</a> zone, java.lang.String filter) Returns a list of POI (Point Of Interest) in a certain zone.
<a href="#">Location</a>	<a href="#">locate</a> ( <a href="#">Address</a> address) Returns a Location object relative to the Address given as parameter.
<a href="#">Location</a>	<a href="#">locate</a> ( <a href="#">Coordinate</a> coordinate) Returns a Location object relative to the coordinate given as parameter.



## Method Detail

### locate

public [Location](#) **locate**([Address](#) address)

Returns a Location object relative to the Address given as parameter.

**Parameters:**

address - The textual address where the user wants to go.

**Returns:**

org.osgi.nursery.util.location.Location

### locate

public [Location](#) **locate**([Coordinate](#) coordinate)

Returns a Location object relative to the coordinate given as parameter.

**Parameters:**

coordinate - The WGS84 coordinate where the user wants to go.

**Returns:**

org.osgi.nursery.util.location.Location

### getPOIs

public [PointOfInterest](#)[] **getPOIs**(java.lang.String local,

[Zone](#) zone,

java.lang.String filter)

Returns a list of POI (Point Of Interest) in a certain zone. The user can filter the number of POIs by using their categories.

**Parameters:**

local - The locale used to retrieve POI information

zone - The zone of the search.

filter - The filter to apply to the search.

**Returns:**

org.osgi.nursery.util.poi.PointOfInterest[]

### compute

public [Route](#) **compute**([RouteBoundary](#) from,

[RouteBoundary](#) to,

[RoutePlan](#) plan)

Computes a route between two Route boundaries (from and to) with the given route plan.

**Parameters:**

from - The source.

to - The destination.

plan - The route plan that contains criteria for route computation.

**Returns:**

org.osgi.nursery.util.route.Route

## 6.3 Package org.osgi.nursery.util.address

### Interface Summary

<a href="#">Address</a>	The Address is made of a list of places.
<a href="#">AddressKeys</a>	AddressKeys interface defines all possible values used as key for a place level.

#### 6.3.1 Interface Address

public interface **Address**

The Address is made of a list of places. Each place is represented by a key (one of the integer values contained in AddressKeys interface) and a value (a String object) which is the place name. The address format can be retrieved by using the `getOrderedKeys()` method that returns you an ordered list of keys. A place name can be retrieved by using:

- `getPlace(int key)` with the place key as parameter
- `getPlaces()`, in this case all values are returned at once

The AddressKeys interface contains all possible values for address place keys. For a specific Country (or even within the same country) an ordered list of keys is defined and helps the user to read the address received.

### Method Summary

int[]	<a href="#">getOrderedKeys()</a> Returns the ordered list of keys used to define the address.
java.lang.String	<a href="#">getPlace(int key)</a> Returns the place name of a specified place level.
java.lang.String[]	<a href="#">getPlaces()</a> Returns the list of place names that define the address.

### Method Detail

#### **getPlaces**

public java.lang.String[] **getPlaces()**  
Returns the list of place names that define the address.  
**Returns:**

---

List of place names

---

**getPlace**

```
public java.lang.String getPlace(int key)
```

Returns the place name of a specified place level. The key must be one the values contained in AddressKey interface.

**Parameters:**

key - The key of the requested place name

**Returns:**

String

---

**getOrderedKeys**

```
public int[] getOrderedKeys()
```

Returns the ordered list of keys used to define the address. Each key represents a place level.

**Returns:**

The ordered list of keys

---

### 6.3.2 Interface AddressKeys

---

```
public interface AddressKeys
```

AddressKeys interface defines all possible values used as key for a place level. All these must allow the definition of any type of postal address. The address format is defined by a list of ordered keys made of these predefined values.

---

## Field Summary

static int	<a href="#"><u>BUILDING_FLOOR</u></a> Address key referencing the building floor.
static int	<a href="#"><u>BUILDING_NAME</u></a> Address key referencing the building name.
static int	<a href="#"><u>BUILDING_ROOM</u></a> Address key referencing the building room.
static int	<a href="#"><u>CITY</u></a> Address key referencing the city name.
static int	<a href="#"><u>COUNTRY</u></a> Address key referencing the country name.
static int	<a href="#"><u>COUNTY</u></a> Address key referencing the county.
static int	<a href="#"><u>HOUSE_NUMBER</u></a> Address key referencing the house number.

static int	<a href="#"><u>INTERSECTING_STREET</u></a> Address key referencing the name of an intersecting street.
static int	<a href="#"><u>POSTAL_CODE</u></a> Address key referencing the postal code.
static int	<a href="#"><u>STATE</u></a> Address key referencing the state.
static int	<a href="#"><u>STREET</u></a> Address key referencing the street name.

## Field Detail

### COUNTRY

public static final int **COUNTRY**

Address key referencing the country name.

**See Also:**

[Constant Field Values](#)

### CITY

public static final int **CITY**

Address key referencing the city name.

**See Also:**

[Constant Field Values](#)

### STREET

public static final int **STREET**

Address key referencing the street name.

**See Also:**

[Constant Field Values](#)

### INTERSECTING\_STREET

public static final int **INTERSECTING\_STREET**

Address key referencing the name of an intersecting street.

**See Also:**

[Constant Field Values](#)

### HOUSE\_NUMBER

public static final int **HOUSE\_NUMBER**

Address key referencing the house number.

**See Also:**

[Constant Field Values](#)

### POSTAL\_CODE

public static final int **POSTAL\_CODE**

Address key referencing the postal code.

**See Also:**

[Constant Field Values](#)

---

## **COUNTY**

public static final int **COUNTY**

Address key referencing the county.

**See Also:**

[Constant Field Values](#)

---

## **STATE**

public static final int **STATE**

Address key referencing the state.

**See Also:**

[Constant Field Values](#)

---

## **BUILDING\_NAME**

public static final int **BUILDING\_NAME**

Address key referencing the building name.

**See Also:**

[Constant Field Values](#)

---

## **BUILDING\_FLOOR**

public static final int **BUILDING\_FLOOR**

Address key referencing the building floor.

**See Also:**

[Constant Field Values](#)

---

## **BUILDING\_ROOM**

public static final int **BUILDING\_ROOM**

Address key referencing the building room.

**See Also:**

[Constant Field Values](#)

## 6.4 Package org.osgi.nursery.util.geo

### Interface Summary

<a href="#">Zone</a>	Defines a geographical area.
----------------------	------------------------------

### Class Summary

<a href="#">CircularZone</a>	A circle is defined by a center expressed by a coordinate and a radius expressed in meter.
<a href="#">Coordinate</a>	Defines a WGS84 coordinate with latitude, longitude and altitude.
<a href="#">RectangularZone</a>	A Box is a rectangular area defined by two coordinates: the top left coordinate and the bottom right coordinate.

#### 6.4.1 Interface Zone

All Known Implementing Classes:

[CircularZone](#), [RectangularZone](#)

public interface **Zone**

Defines a geographical area.

### Method Summary

boolean	<a href="#">contains</a> ( <a href="#">Coordinate</a> coordinate) Indicates if the coordinate is contained in the this object.
boolean	<a href="#">contains</a> ( <a href="#">Zone</a> zone) Indicates if the Shape object given as parameter is in this object.

### Method Detail

#### **contains**

public boolean **contains**([Coordinate](#) coordinate)

Indicates if the coordinate is contained in the this object.

##### **Parameters:**

coordinate - The coordinate that need to be checked

##### **Returns:**

true if the coordinate is inside the object, otherwise false

#### **contains**

public boolean **contains**([Zone](#) zone)

Indicates if the Shape object given as parameter is in this object.

**Parameters:**

zone -

**Returns:**

true if the shape is completely inside the object, otherwise false

## 6.4.2 Class CircularZone

public class **CircularZone**

extends java.lang.Object

implements [Zone](#)

A circle is defined by a center expressed by a coordinate and a radius expressed in meter.

## Constructor Summary

<a href="#">CircularZone</a> ( <a href="#">Coordinate</a> center,	org.osgi.util.measurement.Measurement radius)
Create a new Circle object.	

## Method Summary

boolean	<a href="#">contains</a> ( <a href="#">Coordinate</a> coordinate) Indicates if the coordinate is contained in the this object.
boolean	<a href="#">contains</a> ( <a href="#">Zone</a> zone) Indicates if the area is contained in this object.
<a href="#">Coordinate</a>	<a href="#">getCenter</a> () Returns the center of the circle expressed by a <a href="#">Coordinate</a> object.
org.osgi.util.measurement.Measurement	<a href="#">getRadius</a> () Returns the radius of the circle expressed in meter.

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructor Detail



**CircularZone**

public **CircularZone**([Coordinate](#) center,  
org.osgi.util.measurement.Measurement radius)  
Create a new Circle object.

**Parameters:**

center - The center of the circle.  
radius - The radius of the circle expressed in meter.

## Method Detail

**getRadius**

public org.osgi.util.measurement.Measurement **getRadius**()  
Returns the radius of the circle expressed in meter.  
**Returns:**  
Measurement

---

**getCenter**

public [Coordinate](#) **getCenter**()  
Returns the center of the circle expressed by a Coordinate object.  
**Returns:**  
org.osgi.nursery.util.geo.Coordinate

---

**contains**

public boolean **contains**([Coordinate](#) coordinate)  
Indicates if the coordinate is contained in the this object.  
**Specified by:**  
[contains](#) in interface [Zone](#)  
**Parameters:**  
coordinate - The coordinate that need to be checked  
**Returns:**  
boolean

---

**contains**

public boolean **contains**([Zone](#) zone)  
Indicates if the area is contained in this object.  
**Specified by:**  
[contains](#) in interface [Zone](#)  
**Parameters:**  
zone -  
**Returns:**  
boolean

### 6.4.3 Class Coordinate

public class **Coordinate**  
extends java.lang.Object

Defines a WGS84 coordinate with latitude, longitude and altitude.

## Constructor Summary

[Coordinate](#)([Coordinate](#) coord)

Create a new Coordinate object from another Coordinate object.

[Coordinate](#)(double latitude, double longitude, float altitude)

Create a new Coordinate object.

[Coordinate](#)(org.osgi.util.position.Position pos)

Create a new Coordinate object from a Position object.

## Method Summary

float [getAltitude](#)()

Returns the altitude of this coordinate in meters.

double [getLatitude](#)()

Returns the latitude of this coordinate in radians.

double [getLongitude](#)()

Returns the longitude of this coordinate in radians.

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructor Detail

### Coordinate

public **Coordinate**(org.osgi.util.position.Position pos)

Create a new Coordinate object from a Position object.

### Coordinate

public **Coordinate**([Coordinate](#) coord)

Create a new Coordinate object from another Coordinate object.

**Parameters:**

coord - a Coordinate object where values are copied from.

---

**Coordinate**

public **Coordinate**(double latitude,  
double longitude,  
float altitude)

Create a new Coordinate object.

**Parameters:**

latitude - a double value specifying the latitude in radians

longitude - a double value specifying the longitude in radians

altitude - a float value specifying the altitude in meters

## Method Detail

**getLatitude**

public double **getLatitude**()

Returns the latitude of this coordinate in radians.

**Returns:**

double

---

**getLongitude**

public double **getLongitude**()

Returns the longitude of this coordinate in radians.

**Returns:**

double

---

**getAltitude**

public float **getAltitude**()

Returns the altitude of this coordinate in meters.

**Returns:**

float

### 6.4.4 Class RectangularZone

---

public class **RectangularZone**  
extends java.lang.Object  
implements [Zone](#)

A Box is a rectangular area defined by two coordinates: the top left coordinate and the bottom right coordinate.

## Constructor Summary

[RectangularZone](#)([Coordinate](#) topLeft, [Coordinate](#) bottomRight)  
Create a new Box object.

## Method Summary

boolean	<a href="#">contains</a> ( <a href="#">Coordinate</a> coordinate) Indicates if the coordinate is in the box.
boolean	<a href="#">contains</a> ( <a href="#">Zone</a> zone) Indicates if the Shape is in the box.
<a href="#">Coordinate</a>	<a href="#">getBottomRight</a> () Returns the bottom right coordinate of the box.
<a href="#">Coordinate</a>	<a href="#">getTopLeft</a> () Returns the top left coordinate of the box.

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructor Detail

### RectangularZone

public **RectangularZone**([Coordinate](#) topLeft,  
    [Coordinate](#) bottomRight)  
    Create a new Box object.

#### Parameters:

topLeft - The top left coordinate of the box.  
bottomRight - The bottom right coordinate of the box.

## Method Detail

### getTopLeft

public [Coordinate](#) **getTopLeft()**

Returns the top left coordinate of the box.

**Returns:**

org.osgi.nursery.util.geo.Coordinate

---

**getBottomRight**

public [Coordinate](#) **getBottomRight()**

Returns the bottom right coordinate of the box.

**Returns:**

org.osgi.nursery.util.geo.Coordinate

---

**contains**

public boolean **contains**([Coordinate](#) coordinate)

Indicates if the coordinate is in the box.

**Specified by:**

[contains](#) in interface [Zone](#)

**Parameters:**

coordinate - The coordinate that need to be checked

**Returns:**

boolean

---

**contains**

public boolean **contains**([Zone](#) zone)

Indicates if the Shape is in the box.

**Specified by:**

[contains](#) in interface [Zone](#)

**Parameters:**

zone -

**Returns:**

boolean

## 6.5 Package org.osgi.nursery.util.location

### 6.5.1 Interface Location

Interface to a location entity. A location can contain: a coordinate, an address and an area.

### Field Summary

static int	<a href="#"><u>ADDRESS_FIRST</u></a> Indicates that the address has been entered first and it is the relevant part of the location.
static int	<a href="#"><u>COORDINATE_FIRST</u></a> Indicates that the coordinate has been entered first and it is the relevant part of the location
static int	<a href="#"><u>ZONE_FIRST</u></a> Indicates that the zone has been entered first and it is the relevant part of the location

### Method Summary

<a href="#"><u>Address</u></a>	<a href="#"><u>getAddress()</u></a> Returns the address of this location or null if the address is not found.
<a href="#"><u>Coordinate</u></a>	<a href="#"><u>getCoordinate()</u></a> Returns the WGS84 coordinate of this location or null if the coordinate is not known.
int	<a href="#"><u>getType()</u></a> Indicates the most relevant part of the address: ADDRESS_FIRST or COORDINATE_FIRST.
<a href="#"><u>Zone</u></a>	<a href="#"><u>getZone()</u></a> Returns the shape of this location or null if the shape is not known.

### Field Detail

#### 6.5.2 ADDRESS\_FIRST

public static final int ADDRESS\_FIRST

Indicates that the address has been entered first and it is the relevant part of the location.

**See Also:**

[Constant Field Values](#)

#### 6.5.3 COORDINATE\_FIRST

public static final int COORDINATE\_FIRST

Indicates that the coordinate has been entered first and it is the relevant part of the location

**See Also:**

[Constant Field Values](#)

#### 6.5.4 ZONE\_FIRST

public static final int **ZONE\_FIRST**

Indicates that the zone has been entered first and it is the relevant part of the location

**See Also:**

[Constant Field Values](#)

## Method Detail

#### 6.5.5 getAddress

public [Address](#) **getAddress()**

Returns the address of this location or null if the address is not found.

**Returns:**

The address at this location, null if the address is not found

#### 6.5.6 getCoordinate

public [Coordinate](#) **getCoordinate()**

Returns the WGS84 coordinate of this location or null if the coordinate is not known.

**Returns:**

The WGS84 coordinate of this location, null if the coordinate is not known.

#### 6.5.7 getType

public int **getType()**

Indicates the most relevant part of the address: ADDRESS\_FIRST or COORDINATE\_FIRST. This information is important to resolve the address against the map database.

**Returns:**

int The address type.

#### 6.5.8 getZone

public [Zone](#) **getZone()**

Returns the shape of this location or null if the shape is not known.

**Returns:**

The shape of this location, null if it is not known.

## 6.6 Package org.osgi.nursery.util.maneuver

### Interface Summary

<a href="#"><u>ActionType</u></a>	Contains all possible values for an action type in a maneuver.
<a href="#"><u>JunctionGeometry</u></a>	A JunctionGeometry is the physical description of the junction that the driver is about to pass by performing the maneuver.
<a href="#"><u>JunctionSegment</u></a>	A JunctionSegment is a part of the JunctionGeometry.
<a href="#"><u>JunctionType</u></a>	Contains all possible junction type.
<a href="#"><u>Maneuver</u></a>	A maneuver is the action that the driver has to perform at a junction.

#### 6.6.1 Interface ActionType

public interface **ActionType**

Contains all possible values for an action type in a maneuver.

### Field Summary

static int	<a href="#"><u>ARRIVAL</u></a> Indicates that the driver will arrive exactly at the destination at the next maneuver.
static int	<a href="#"><u>ARRIVAL NEIGHBOURHOOD</u></a> Indicates that the driver will arrive near the destination the next maneuver.
static int	<a href="#"><u>ARRIVAL OFF ROAD</u></a> Indicates that the driver will arrive near the destination at the next maneuver but the destination is off-road.
static int	<a href="#"><u>CONTINUE</u></a> Indicates that the driver has to continue on the same direction.
static int	<a href="#"><u>NO ACTION</u></a> Indicates that there is no action at this maneuver.
static int	<a href="#"><u>TURN</u></a> Indicates that the action is a turn.

### Field Detail

#### NO\_ACTION

public static final int **NO\_ACTION**

Indicates that there is no action at this maneuver.

**See Also:**

[Constant Field Values](#)



## TURN

public static final int **TURN**

Indicates that the action is a turn. The direction of turn is indicated by the turn angle. It is up to the client to decide the right advice.

**See Also:**

[Constant Field Values](#)

---

## CONTINUE

public static final int **CONTINUE**

Indicates that the driver has to continue on the same direction.

**See Also:**

[Constant Field Values](#)

---

## ARRIVAL

public static final int **ARRIVAL**

Indicates that the driver will arrive exactly at the destination at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## ARRIVAL\_NEIGHBOURHOOD

public static final int **ARRIVAL\_NEIGHBOURHOOD**

Indicates that the driver will arrive near the destination the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## ARRIVAL\_OFF\_ROAD

public static final int **ARRIVAL\_OFF\_ROAD**

Indicates that the driver will arrive near the destination at the next maneuver but the destination is off-road.

**See Also:**

[Constant Field Values](#)

---

## 6.6.2 Interface JunctionGeometry

---

public interface **JunctionGeometry**

A JunctionGeometry is the physical description of the junction that the driver is about to pass by performing the maneuver.

---

## Method Summary

<a href="#">JunctionSegment</a>	<a href="#">getFromSegment()</a> Returns the segment from where the traveler is entering the maneuver
<a href="#">JunctionSegment[]</a>	<a href="#">getInnerSegment()</a> Returns the list of segments that are inside the maneuver geometry.
<a href="#">JunctionSegment[]</a>	<a href="#">getOuterSegment()</a> Returns the list of segments that are outside the maneuver geometry.
<a href="#">JunctionSegment</a>	<a href="#">getToSegment()</a> Returns the segment where the traveler is leaving the maneuver.

## Method Detail

### getInnerSegment

public [JunctionSegment\[\]](#) **getInnerSegment()**  
Returns the list of segments that are inside the maneuver geometry.  
**Returns:**  
org.osgi.nursery.util.maneuver.JunctionSegment[]

### getOuterSegment

public [JunctionSegment\[\]](#) **getOuterSegment()**  
Returns the list of segments that are outside the maneuver geometry.  
**Returns:**  
org.osgi.nursery.util.maneuver.JunctionSegment[]

### getFromSegment

public [JunctionSegment](#) **getFromSegment()**  
Returns the segment from where the traveler is entering the maneuver  
**Returns:**  
org.osgi.nursery.util.maneuver.JunctionSegment

### getToSegment

public [JunctionSegment](#) **getToSegment()**  
Returns the segment where the traveler is leaving the maneuver.  
**Returns:**  
org.osgi.nursery.util.maneuver.JunctionSegment

## 6.6.3 Interface JunctionSegment

public interface **JunctionSegment**

A JunctionSegment is a part of the JunctionGeometry.

## Method Summary

org.osgi.util.measurement.Measurement	<a href="#"><u>getAngle()</u></a> Returns the angle of this segment with the North in degrees.
<a href="#"><u>Coordinate</u></a>	<a href="#"><u>getCoordinate()</u></a> Returns the coordinate where this segment is attached to the maneuver.
boolean	<a href="#"><u>isInnerSegment()</u></a> Returns true if this JunctionSegment object is part of the inner segments otherwise false.
boolean	<a href="#"><u>isOnRoute()</u></a> Returns true if this JunctionSegment object is in the itinerary otherwise false.

## Method Detail

### getAngle

```
public org.osgi.util.measurement.Measurement getAngle()  
    Returns the angle of this segment with the North in degrees.  
    Returns:  
    Measurement
```

### getCoordinate

```
public Coordinate getCoordinate()  
    Returns the coordinate where this segment is attached to the maneuver.  
    Returns:  
    org.osgi.nursery.util.geo.Coordinate
```

### isInnerSegment

```
public boolean isInnerSegment()  
    Returns true if this JunctionSegment object is part of the inner segments otherwise false.  
    Returns:  
    boolean
```

### isOnRoute

```
public boolean isOnRoute()  
    Returns true if this JunctionSegment object is in the itinerary otherwise false.  
    Returns:
```

Boolean

## 6.6.4 Interface JunctionType

public interface **JunctionType**

Contains all possible junction type.

### Field Summary

static int	<a href="#"><u>ENCLOSED TRAFFIC AREA</u></a> Indicates that there is a enclosed traffic area at the maneuver.
static int	<a href="#"><u>FACILITY ENTRY</u></a> Indicates that the driver will access a facility at the next maneuver.
static int	<a href="#"><u>FACILITY EXIT</u></a> Indicates that the driver will exit from a facility at the next maneuver.
static int	<a href="#"><u>INTERSECTION</u></a> Indicates that there is normal intersection at the maneuver.
static int	<a href="#"><u>MAINROAD ENTRY</u></a> Indicates that the driver will access a main road at the next maneuver.
static int	<a href="#"><u>MAINROAD EXIT</u></a> Indicates that the driver will exit from a main road at the next maneuver.
static int	<a href="#"><u>MOTORWAY ENTRY</u></a> Indicates that the driver will access a motorway at the next maneuver.
static int	<a href="#"><u>MOTORWAY EXIT</u></a> Indicates that the driver will xit from a motorway at the next maneuver.
static int	<a href="#"><u>NONE</u></a> Indicates that there is no junction at the maneuver.
static int	<a href="#"><u>RESTRICTED AREA ENTRY</u></a> Indicates that the driver will access a restricted area at the next maneuver.
static int	<a href="#"><u>RESTRICTED AREA EXIT</u></a> Indicates that the driver will exit a restricted area at the next maneuver.
static int	<a href="#"><u>ROUNDABOUT</u></a> Indicates that there is a roundabout at the maneuver.
static int	<a href="#"><u>SQUARE</u></a> Indicates that there is a square at the maneuver.

### Field Detail

#### NONE

public static final int **NONE**

Indicates that there is no junction at the maneuver.

**See Also:**

[Constant Field Values](#)

---

## **SQUARE**

public static final int **SQUARE**

Indicates that there is a square at the maneuver.

**See Also:**

[Constant Field Values](#)

---

## **ENCLOSED\_TRAFFIC\_AREA**

public static final int **ENCLOSED\_TRAFFIC\_AREA**

Indicates that there is a enclosed traffic area at the maneuver. An enclosed traffic area is a confined area within which unstructured traffic movements are allowed.

**See Also:**

[Constant Field Values](#)

---

## **INTERSECTION**

public static final int **INTERSECTION**

Indicates that there is normal intersection at the maneuver.

**See Also:**

[Constant Field Values](#)

---

## **ROUNDABOUT**

public static final int **ROUNDABOUT**

Indicates that there is a roundabout at the maneuver.

**See Also:**

[Constant Field Values](#)

---

## **MOTORWAY\_ENTRY**

public static final int **MOTORWAY\_ENTRY**

Indicates that the driver will access a motorway at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **MOTORWAY\_EXIT**

public static final int **MOTORWAY\_EXIT**

Indicates that the driver will exit from a motorway at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **MAINROAD\_ENTRY**

public static final int **MAINROAD\_ENTRY**

Indicates that the driver will access a main road at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **MAINROAD\_EXIT**

public static final int **MAINROAD\_EXIT**

Indicates that the driver will exit from a main road at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **RESTRICTED\_AREA\_ENTRY**

public static final int **RESTRICTED\_AREA\_ENTRY**

Indicates that the driver will access a restricted area at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **RESTRICTED\_AREA\_EXIT**

public static final int **RESTRICTED\_AREA\_EXIT**

Indicates that the driver will exit a restricted area at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **FACILITY\_ENTRY**

public static final int **FACILITY\_ENTRY**

Indicates that the driver will access a facility at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **FACILITY\_EXIT**

public static final int **FACILITY\_EXIT**

Indicates that the driver will exit from a facility at the next maneuver.

**See Also:**

[Constant Field Values](#)

---

## **6.6.5 Interface Maneuver**

---

public interface **Maneuver**

extends [Hint](#)

A maneuver is the action that the driver has to perform at a junction. Several advices can be rendered at a maneuver.

---

## Method Summary

int	<a href="#"><u>getActionType()</u></a> Returns the action performed at the maneuver.
<a href="#"><u>JunctionGeometry</u></a>	<a href="#"><u>getGeometry()</u></a> Returns the junction geometry defined by the JunctionGeometry class.
int	<a href="#"><u>getJunctionType()</u></a> Returns the junction type where the maneuver will be performed.
int	<a href="#"><u>getNumberOfExit()</u></a> Returns the number of the segment by which the planned route is leaving the junction.
java.lang.String	<a href="#"><u>getRoadSign()</u></a> Returns the road sign information towards the itinerary.
int	<a href="#"><u>getTurnAngle()</u></a> Returns the direction of turn if the action of the maneuver is a turn.
boolean	<a href="#"><u>isMultipleTurn()</u></a> In case of turn action at a maneuver, this flag indicates if there several possibility (roads) to turn.

## Method Detail

### getJunctionType

public int **getJunctionType()**

Returns the junction type where the maneuver will be performed. The value must be one of the value defined in JunctionType interface.

**Returns:**

int

### getTurnAngle

public int **getTurnAngle()**

Returns the direction of turn if the action of the maneuver is a turn. The value must be one of the value defined by DirectionOfTurn interface.

**Returns:**

int

### getActionType

public int **getActionType()**

Returns the action performed at the maneuver. The value must be one of the value defined by ActionType interface.

**Returns:**

int

---

### **getRoadSign**

public java.lang.String **getRoadSign()**

Returns the road sign information towards the itinerary. It is usually a city / municipality names.

**Returns:**

String

---

### **getNumberOfExit**

public int **getNumberOfExit()**

Returns the number of the segment by which the planned route is leaving the junction. The numbering starts at the from-segment (number 0). For right-turning possibilities, numbering proceeds in counter-clockwise order. For left-turning possibilities, numbering proceeds in clockwise order.

**Returns:**

int

---

### **isMultipleTurn**

public boolean **isMultipleTurn()**

In case of turn action at a maneuver, this flag indicates if there several possibility (roads) to turn. This information is important to render advice like "At the next junction take the xxth on the left/right".

**Returns:**

boolean

---

### **getGeometry**

public [JunctionGeometry](#) **getGeometry()**

Returns the junction geometry defined by the JunctionGeometry class. This geometry is used to render one or several detailed advices.

**Returns:**

org.osgi.nursery.util.maneuver.JunctionGeometry

---



## 6.7 Package org.osgi.nursery.util.poi

### Interface Summary

<a href="#"><u>PointOfInterest</u></a>	A point of interest represents external service provider, like a hospital, a gas station, a theatre, a hotel, etc
--	---

#### 6.7.1 Interface PointOfInterest

public interface **PointOfInterest**

A point of interest represents external service provider, like a hospital, a gas station, a theatre, a hotel, etc. It consists of a name, a brand, an address, a type, and a location. Optionally a point of interest contains an advice: a visual representation (e.g. HTML page) and an audible representation (e.g. mpeg file). It can contain as well a phone number, an influence zone where the advice can be rendered. Points of interest are further separated in national and local POI. National (or country specific) POI means of "national" importance such as international airports, Disney Land, London Tower, etc.

### Method Summary

java.lang.String	<a href="#"><u>getCategory()</u></a> Returns the POI Category.
<a href="#"><u>Location</u></a> []	<a href="#"><u>getEntryPoints()</u></a> Returns the location (WGS84 coordinates) of possible entries to the POI.
<a href="#"><u>Location</u></a>	<a href="#"><u>getLocation()</u></a> Returns the location of the POI.
java.lang.String	<a href="#"><u>getName()</u></a> Returns the POI name.
java.util.Dictionary	<a href="#"><u>getProperties()</u></a> Returns additional properties of the POI.

### Method Detail

#### getName

public java.lang.String **getName()**  
Returns the POI name.

**Returns:**

The name of the POI

---

**getLocation**

public [Location](#) **getLocation()**

Returns the location of the POI.

**Returns:**

The location of the POI

---

**getEntryPoints**

public [Location](#)[] **getEntryPoints()**

Returns the location (WGS84 coordinates) of possible entries to the POI. These location can be used to determine a route.

**Returns:**

The list of entry points to the POI

---

**getProperties**

public java.util.Dictionary **getProperties()**

Returns additional properties of the POI.

**Returns:**

The list of specific properties of the POI, null if properties are not provided

---

**getCategory**

public java.lang.String **getCategory()**

Returns the POI Category. There is no recommended classification. The third party provider has to deliver the categories it can handle.

**Returns:**

String

## 6.8 Package org.osgi.nursery.util.route

### Interface Summary

<a href="#"><u>FormOfWay</u></a>	Defines form of way values according to GDF standard.
<a href="#"><u>Hint</u></a>	
<a href="#"><u>RoadClass</u></a>	Defines road class values according to GDF standard.
<a href="#"><u>Route</u></a>	Interface to the route definition.
<a href="#"><u>RouteBoundary</u></a>	

### Class Summary

<a href="#"><u>FeaturePreference</u></a>	Defines a feature that the user would like to include or exclude.
<a href="#"><u>RouteElement</u></a>	
<a href="#"><u>RoutePlan</u></a>	Defines the complete route plan that the user would like to realise.

#### 6.8.1 Interface FormOfWay

public interface **FormOfWay**

Defines form of way values according to GDF standard.

### Field Summary

static int	<a href="#"><u>ENCLOSED TRAFFIC AREA</u></a> Indicates that the road segment is part of an Enclosed Traffic Area.
static int	<a href="#"><u>ENTRANCE EXIT CAR PARK</u></a> Indicates that the road segment is an entrance to or an exit of Car Park.
static int	<a href="#"><u>ENTRANCE EXIT SERVICE</u></a> Indicates that the road segment is an entrance to or an exit to Service.
static int	<a href="#"><u>MOTORWAY</u></a> Indicates that the road segment is part of a Motorway.
static int	<a href="#"><u>MULTIPLE CARRIAGEWAY</u></a> Indicates that the road segment is part of a Multiple Carriageway which is not a motorway.
static int	<a href="#"><u>PEDESTRIAN ZONE</u></a> Indicates that the road segment is part of a Pedestrian Zone.
static int	<a href="#"><u>ROUNDAABOUT</u></a> Indicates that the road segment is part of a Roundabout.

static int	<a href="#"><u>SERVICE ROAD</u></a> Indicates that the road segment is part of a Service Road.
static int	<a href="#"><u>SINGLE_CARRIAGEWAY</u></a> Indicates that the road segment is part of a Single Carriageway.
static int	<a href="#"><u>SLIP ROAD</u></a> Indicates that the road segment is part of a Slip Road.
static int	<a href="#"><u>SQUARE</u></a> Indicates that the road segment is part of a Traffic Square.

## Field Detail

### MOTORWAY

public static final int **MOTORWAY**

Indicates that the road segment is part of a Motorway.

**See Also:**

[Constant Field Values](#)

---

### MULTIPLE\_CARRIAGEWAY

public static final int **MULTIPLE\_CARRIAGEWAY**

Indicates that the road segment is part of a Multiple Carriageway which is not a motorway.

**See Also:**

[Constant Field Values](#)

---

### SINGLE\_CARRIAGEWAY

public static final int **SINGLE\_CARRIAGEWAY**

Indicates that the road segment is part of a Single Carriageway.

**See Also:**

[Constant Field Values](#)

---

### ROUNDAABOUT

public static final int **ROUNDAABOUT**

Indicates that the road segment is part of a Roundabout.

**See Also:**

[Constant Field Values](#)

---

### SQUARE

public static final int **SQUARE**

Indicates that the road segment is part of a Traffic Square.

**See Also:**

[Constant Field Values](#)

---

### ENCLOSED\_TRAFFIC\_AREA

public static final int **ENCLOSED\_TRAFFIC\_AREA**

Indicates that the road segment is part of an Enclosed Traffic Area.

**See Also:**

[Constant Field Values](#)

---

## **SLIP\_ROAD**

public static final int **SLIP\_ROAD**

Indicates that the road segment is part of a Slip Road.

**See Also:**

[Constant Field Values](#)

---

## **SERVICE\_ROAD**

public static final int **SERVICE\_ROAD**

Indicates that the road segment is part of a Service Road.

**See Also:**

[Constant Field Values](#)

---

## **ENTRANCE\_EXIT\_CAR\_PARK**

public static final int **ENTRANCE\_EXIT\_CAR\_PARK**

Indicates that the road segment is an entrance to or an exit of Car Park.

**See Also:**

[Constant Field Values](#)

---

## **ENTRANCE\_EXIT\_SERVICE**

public static final int **ENTRANCE\_EXIT\_SERVICE**

Indicates that the road segment is an entrance to or an exit to Service.

**See Also:**

[Constant Field Values](#)

---

## **PEDESTRIAN\_ZONE**

public static final int **PEDESTRIAN\_ZONE**

Indicates that the road segment is part of a Pedestrian Zone.

**See Also:**

[Constant Field Values](#)

---

## **6.8.2 Interface RoadClass**

---

public interface **RoadClass**

Defines road class values according to GDF standard.

---

## Field Summary

static int	<a href="#"><u>EIGHT CLASS</u></a> Indicates that the road segment is a eight class road.
static int	<a href="#"><u>FIFTH CLASS</u></a> Indicates that the road segment is a fitfh class road.
static int	<a href="#"><u>FIRST CLASS</u></a> Indicates that the road segment is a first class road.
static int	<a href="#"><u>FOURTH CLASS</u></a> Indicates that the road segment is a fourth class road.
static int	<a href="#"><u>MAIN ROAD</u></a> Indicates that the road segment is a main road.
static int	<a href="#"><u>NINTH CLASS</u></a> Indicates that the road segment is a ninth class road.
static int	<a href="#"><u>SECOND CLASS</u></a> Indicates that the road segment is a second class road.
static int	<a href="#"><u>SEVENTH CLASS</u></a> Indicates that the road segment is a seventh class road.
static int	<a href="#"><u>SIXTH CLASS</u></a> Indicates that the road segment is a sixth class road.
static int	<a href="#"><u>THIRD CLASS</u></a> Indicates that the road segment is a third class road.

## Field Detail

### MAIN\_ROAD

public static final int **MAIN\_ROAD**  
Indicates that the road segment is a main road.  
**See Also:**  
[Constant Field Values](#)

### FIRST\_CLASS

public static final int **FIRST\_CLASS**  
Indicates that the road segment is a first class road.  
**See Also:**  
[Constant Field Values](#)

### SECOND\_CLASS

public static final int **SECOND\_CLASS**  
Indicates that the road segment is a second class road.  
**See Also:**  
[Constant Field Values](#)

---

**THIRD\_CLASS**

public static final int **THIRD\_CLASS**

Indicates that the road segment is a third class road.

**See Also:**

[Constant Field Values](#)

---

**FOURTH\_CLASS**

public static final int **FOURTH\_CLASS**

Indicates that the road segment is a fourth class road.

**See Also:**

[Constant Field Values](#)

---

**FIFTH\_CLASS**

public static final int **FIFTH\_CLASS**

Indicates that the road segment is a fifth class road.

**See Also:**

[Constant Field Values](#)

---

**SIXTH\_CLASS**

public static final int **SIXTH\_CLASS**

Indicates that the road segment is a sixth class road.

**See Also:**

[Constant Field Values](#)

---

**SEVENTH\_CLASS**

public static final int **SEVENTH\_CLASS**

Indicates that the road segment is a seventh class road.

**See Also:**

[Constant Field Values](#)

---

**EIGHT\_CLASS**

public static final int **EIGHT\_CLASS**

Indicates that the road segment is a eight class road.

**See Also:**

[Constant Field Values](#)

---

**NINTH\_CLASS**

public static final int **NINTH\_CLASS**

Indicates that the road segment is a ninth class road.

**See Also:**

[Constant Field Values](#)

---

### 6.8.3 Interface Route

Interface to the route definition. The route has several states:

#### Method Summary

<a href="#">Location</a> []	<a href="#">getLocations</a> ()
<a href="#">RouteElement</a> []	<a href="#">getRouteElements</a> ()
<a href="#">RouteElement</a> []	<a href="#">getRouteElements</a> (java.lang.String filter) Returns the list of Route Elements that match to the filter.
<a href="#">RoutePlan</a>	<a href="#">getRoutePlan</a> ()

#### Method Detail

##### getRouteElements

```
public RouteElement[] getRouteElements()
    Returns:
        org.osgi.nursery.util.route.RouteElement[]
```

##### getRouteElements

```
public RouteElement[] getRouteElements(java.lang.String filter)
    Returns the list of Route Elements that match to the filter.
    Parameters:
        filter -
    Returns:
        org.osgi.nursery.util.route.RouteElement[]
```

##### getRoutePlan

```
public RoutePlan getRoutePlan()
    Returns:
        org.osgi.nursery.util.route.RoutePlan
```

##### getLocations

```
public Location[] getLocations()
    Returns:
        org.osgi.nursery.util.location.Location[]
```



## 6.8.4 Class FeaturePreference

```
public class FeaturePreference
extends java.lang.Object
```

Defines a feature that the user would like to include or exclude. A feature can be set only once. If a user exclude Highway then we must not include them afterwards.

### Field Summary

static <a href="#">FeaturePreference</a>	<a href="#">FERRY</a> FeaturePreference object to set FERRY preference.
static <a href="#">FeaturePreference</a>	<a href="#">HIGHWAY</a> FeaturePreference object to set HIGHWAY preference.
static <a href="#">FeaturePreference</a>	<a href="#">TOLLWAY</a> FeaturePreference object to set TOLLWAY preference.

### Method Summary

boolean	<a href="#">isExcluded()</a> Returns true if this FeaturePreference object is excluded otherwise false.
void	<a href="#">setExcluded</a> (boolean excluded) Exclude this FeaturePreference object.

### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

### Field Detail

#### HIGHWAY

```
public static final FeaturePreference HIGHWAY
    FeaturePreference object to set HIGHWAY preference.
```

#### TOLLWAY

```
public static final FeaturePreference TOLLWAY
```

FeaturePreference object to set TOLLWAY preference.

## FERRY

public static final [FeaturePreference](#) FERRY

FeaturePreference object to set FERRY preference.

## Method Detail

### setExcluded

public void **setExcluded**(boolean excluded)

Exclude this FeaturePreference object.

#### Parameters:

excluded -

### isExcluded

public boolean **isExcluded**()

Returns true if this FeaturePreference object is excluded otherwise false.

#### Returns:

boolean

## 6.8.5 Class RouteElement

public class **RouteElement**

extends [java.lang.Object](#)

implements [Location](#)

## Field Summary

Fields inherited from interface [org.osgi.nursery.util.location.Location](#)

[ADDRESS\\_FIRST](#), [COORDINATE\\_FIRST](#)

## Constructor Summary

[RouteElement](#)([Coordinate](#) coord)

## Method Summary

<a href="#">Address</a>	<a href="#">getAddress()</a> Returns the address of this location or null if the address is not found.
<a href="#">Coordinate</a>	<a href="#">getCoordinate()</a> Returns the WGS84 coordinate of this location or null if the coordinate is not known.
<a href="#">FormOfWay</a>	<a href="#">getFormOfWay()</a>
org.osgi.util.measurement.Measurement	<a href="#">getHeading()</a>
<a href="#">Maneuver</a>	<a href="#">getManeuver()</a>
<a href="#">RoadClass</a>	<a href="#">getRoadClass()</a>
int	<a href="#">getType()</a> Indicates the most relevant part of the address: ADDRESS_FIRST or COORDINATE_FIRST.
<a href="#">Zone</a>	<a href="#">getZone()</a> Returns the shape of this location or null if the shape is not known.

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructor Detail

### RouteElement

public **RouteElement**([Coordinate](#) coord)

## Method Detail

### getHeading

public org.osgi.util.measurement.Measurement **getHeading()**

#### Returns:

Measurement

**getFormOfWay**

public [FormOfWay](#) getFormOfWay()

**Returns:**

org.osgi.nursery.util.route.FormOfWay

---

**getRoadClass**

public [RoadClass](#) getRoadClass()

**Returns:**

org.osgi.nursery.util.route.RoadClass

---

**getManeuver**

public [Maneuver](#) getManeuver()

**Returns:**

org.osgi.nursery.util.maneuver.Maneuver

---

**getAddress**

public [Address](#) getAddress()

**Description copied from interface:** [Location](#)

Returns the address of this location or null if the address is not found.

**Specified by:**

[getAddress](#) in interface [Location](#)

**Returns:****See Also:**

[Location.getAddress\(\)](#)

---

**getCoordinate**

public [Coordinate](#) getCoordinate()

**Description copied from interface:** [Location](#)

Returns the WGS84 coordinate of this location or null if the coordinate is not known.

**Specified by:**

[getCoordinate](#) in interface [Location](#)

**Returns:****See Also:**

[Location.getCoordinate\(\)](#)

---

**getType**

public int getType()

**Description copied from interface:** [Location](#)

Indicates the most relevant part of the address: ADDRESS\_FIRST or COORDINATE\_FIRST. This information is important to resolve the address against the map database.

**Specified by:**

[getType](#) in interface [Location](#)

**Returns:****See Also:**

[Location.getType\(\)](#)**getZone**public [Zone](#) **getZone()****Description copied from interface:** [Location](#)

Returns the shape of this location or null if the shape is not known.

**Specified by:**[getZone](#) in interface [Location](#)**Returns:****See Also:**[Location.getZone\(\)](#)**6.8.6 Class RoutePlan**public class **RoutePlan**

extends java.lang.Object

Defines the complete route plan that the user would like to realise. This plan can be associated to the complete Journey or to a specific via-point. If so then it overrides global navigation plan (if any).

**Field Summary**

static int	<a href="#">FASTEST</a> Indicates that the fastest way must be found.
------------	--

static int	<a href="#">SHORTEST</a> Indicates that the shortest way must be found.
------------	--

**Constructor Summary**

<a href="#">RoutePlan</a> (int navPref,	<a href="#">FeaturePreference</a> [] featurePrefs,	<a href="#">Location</a> [] includedLocs,
<a href="#">Location</a> [] excludedLocs)		

**Method Summary**

<a href="#">Location</a> []	<a href="#">getExcludedLocations</a> () Returns the list of LocationPreference objects.
-----------------------------	--

<a href="#">FeaturePreference[]</a>	<a href="#">getFeaturePreferences()</a> Returns the list of FeaturePreference objects.
<a href="#">Location[]</a>	<a href="#">getIncludedLocations()</a> Returns the list of LocationPreference objects.
int	<a href="#">getNavigationPreference()</a> Returns the navigation preference set for this NavigationPlan object.

#### Methods inherited from class java.lang.Object

equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Field Detail

### SHORTEST

public static final int **SHORTEST**

Indicates that the shortest way must be found.

**See Also:**

[Constant Field Values](#)

### FASTEST

public static final int **FASTEST**

Indicates that the fastest way must be found.

**See Also:**

[Constant Field Values](#)

## Constructor Detail

### RoutePlan

public **RoutePlan**(int navPref,  
     [FeaturePreference\[\]](#) featurePrefs,  
     [Location\[\]](#) includedLocs,  
     [Location\[\]](#) excludedLocs)

#### Parameters:

navPref -

featurePrefs -

includedLocs -

excludedLocs -

## Method Detail

### **getNavigationPreference**

public int **getNavigationPreference()**

Returns the navigation preference set for this NavigationPlan object. The value is one of the value defined by this class.

**Returns:**

int

---

### **getIncludedLocations**

public [Location](#)[] **getIncludedLocations()**

Returns the list of LocationPreference objects.

**Returns:**

org.osgi.nursery.util.location.Location[]

---

### **getExcludedLocations**

public [Location](#)[] **getExcludedLocations()**

Returns the list of LocationPreference objects.

**Returns:**

org.osgi.nursery.util.location.Location[]

---

### **getFeaturePreferences**

public [FeaturePreference](#)[] **getFeaturePreferences()**

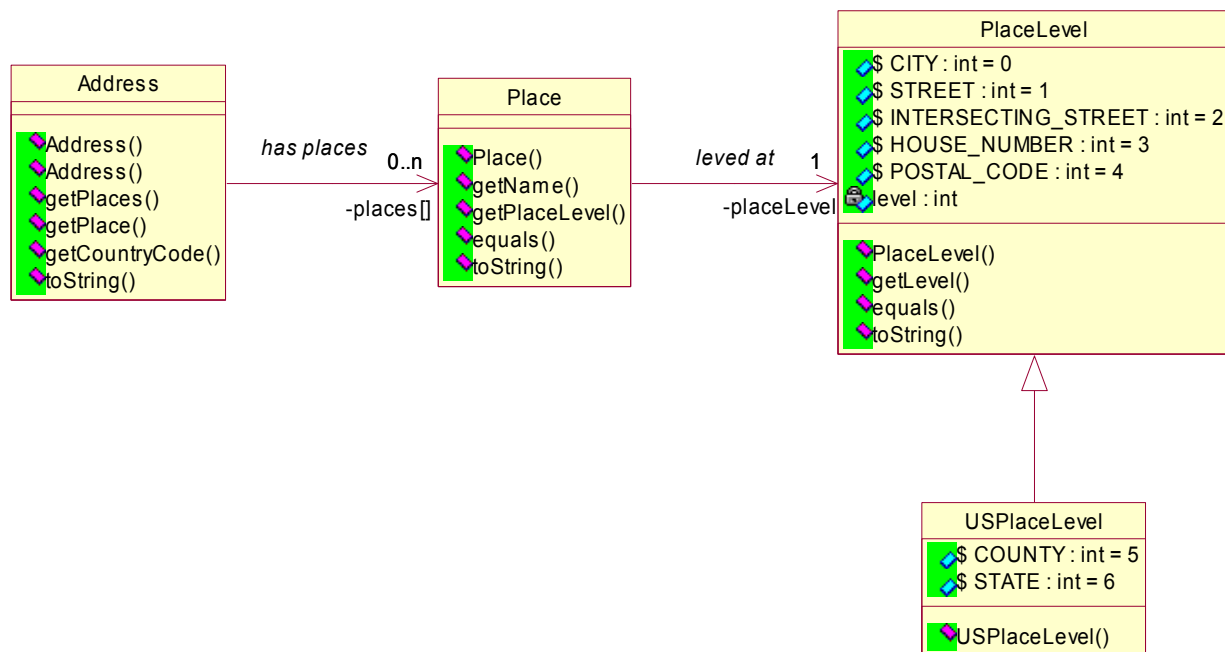
Returns the list of FeaturePreference objects.

**Returns:**

org.osgi.nursery.util.route.FeaturePreference[]

## 7 Considered Alternatives

### 7.1 Address [Siemens VDO Automotive]



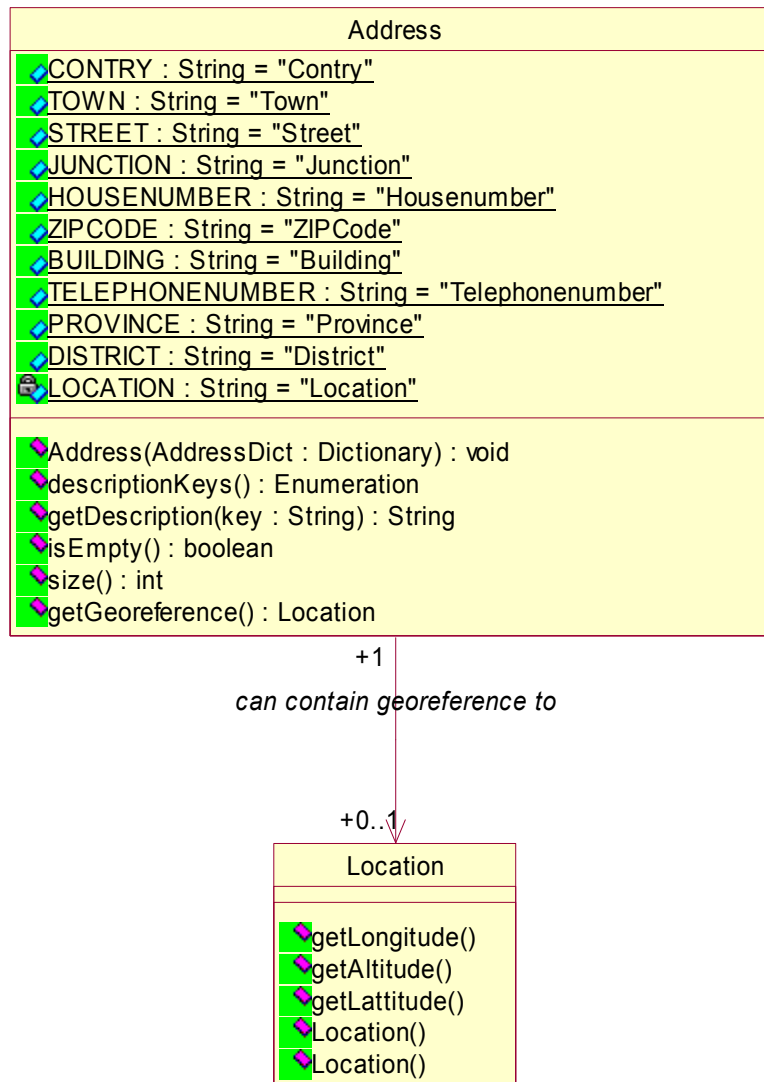
The definition of an address varies from one country to another. These differences of format do not allow having a well-defined model.

To allow this flexibility we have defined each part of the address as a place. A hierarchy of places can be defined for each Country. This model provides a basic hierarchy the **PlaceLevel** class but this list can be extended (e.g. for US).

The Country (defined by the country code) is the key that determines the place hierarchy.















## 7.2 Address [BOSCH]







The `Address` is made of a list of description items. This list is in fact a dictionary with Key/Value pairs. A basic set of keys are defined as constants in the `Address` interface. This list can be extended by an implementation.

The `Address` is created with a `Dictionary` filled with the address description key-value pairs. The `Address` interface has for reading the same methods as the `Dictionary` interface but to be immutable all writing and modifying methods are left away. It also provides a method to ask for a geo reference of the address. This method returns the navigation system interpretation of the address if available.

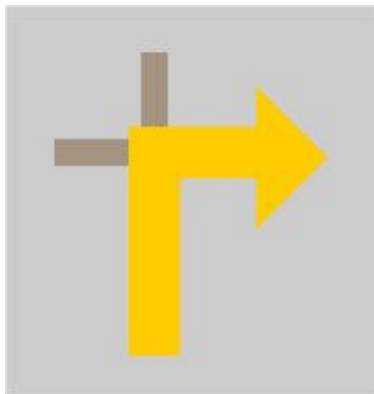
## 7.3 Maneuver [BOSCH]

ManeuverElement	
	PROHIBITED_STREET
	CHANGE_LANE : int
	STREET : int = 1
	EXIT : int = 3
	SERVICE_ROAD : int
	U_TURN : int
	ROUNDABOUT_TURNS_RIGHT : int
	ROUNDABOUT_TURNS_LEFT : int
	getType() : int
	getDirection() : int
	getLocation() : Location
	isOnRoute() : boolean

A Maneuver is described by an array of ManeuverElements. Each ManeuverElement class describes one element of the complete maneuver information which can be visualized as an arrow. For example a crossing where the driver should turn right would consist from the following elements:

ID	Direction	isOnRoute	Symbol
STREET	0	true	
STREET	90	false	
STREET	0	false	
STREET	270	true	

The complete arrow would look like this:



---

## 8 Security Considerations

---

TO BE DEFINED

---

## 9 Document Support

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### 9.1 References

- [1]. Bradner, S., Key words for use in RFCs to Indicate Requirement Levels, RFC2119, March 1997.
- [2]. Software Requirements & Specifications. Michael Jackson. ISBN 0-201-87712-0
- [3]. RFP Navigation Domain Model, Olivier Pavé, March 2003

---

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## 9.3 Acronyms and Abbreviations

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## 9.4 End of Document