

## **Connect**

Draft

27 Pages

## **Abstract**

OSGi Connect provides a mechanism to create and launch an OSGi Framework instance that can install bundles which use content managed outside of the Framework itself. For example, to provide things like resource loading, class loading, bundle entry content and the bundle manifest headers. Among other things this allows for bundles to exist and be installed into the framework from the flat class path, the Java Platform Module System module path, a jlink image, or a native image.



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## 0.5 Terminology and Document Conventions

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY" and "OPTIONAL" in this document are to be interpreted as described in 10.1.

Source code is shown in this typeface.

## 0.6 Revision History

The last named individual in this history is currently responsible for this document.

Revision	Date	Comments
Initial	14 Aug 2019	David Bosschaert, initial content copied from RFP



# 1 Introduction

This RFC discusses the need for an OSGi Framework that can integrate externally defined modules which are outside of the control of the framework. In other words, to connect the OSGi Framework to code and services from the outside world like jars on the class path or the Java Platform Module System (JPMS) module path.

Parts of this work were first explored in RFP-143 OSGiConnect. Although RFP-143 got accepted it never made it into an RFC. This RFC is taking the basic idea and generalizes it to allow for an adjusted set of use cases as well as focusing on a design that could possibly be driven by a launcher that uses a FrameworkFactory to create instances of a Framework that handle bundle content provided outside of the Framework.

# 2 Application Domain

The OSGi framework consists of a number of layers where the module layer is by far the largest and most complex. This layer has proved to be very useful for large and complex applications that require side by side versioning and encapsulation of their classes.

The OSGi module layer takes care of the class loading for each bundle and isolates bundles in their own class loader, minimizing global space. The consequence of the module layer being responsible for class loading, prevents or at least makes it very difficult to use classes or services that are already present on the class path and whose class space is managed outside of OSGi.

At the same time, functionality running outside of OSGi is not easily able to benefit from the rich service model of OSGi in a standardized way.

Finally, the OSGi framework assumes it is in control of the actual deployment units i.e., the jar files that get installed as Bundles. There is no way to represent outside content as bundles where the framework hasn't been given the deployment unit.

## 2.1 Terminology + Abbreviations

OSGi Connect – Working name given to this effort.

Connect Content – Provides a Framework access to content from outside the Framework that can be used to represent an installed bundle in the Framework. A connect content provides things like the class loader for the bundle, access to entries in a bundle (e.g. reading serviced component XML), and the bundle manifest headers. A bundle representing connect content might have some limitations with respect to class loading and isolation.

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Connect Module – Provides the current connect content available for a bundle installed or updated in the Framework. If the connect content for a bundle is constant then the connect module may return the same connect content instance for the lifetime of the Framework.

Connect Factory – Hooks into the initialization of the Framework and provides a lookup of connect module instances for bundles installed in the Framework. TODO – I don't prefer the Factory term here because this is more about looking up existing Connect Module instances than creating new ones. Maybe rename to ConnectModules (plural)?

Connect Bundle – A bundle installed in the Framework that has its content being provided by a Connect Content.

# 3 Problem Description

Code running outside of the OSGi framework is hard to use from the inside. The framework can delegate some of it via the system bundle exports but for "normal" Java applications that is often not enough and somewhat tedious in any case as the delegation is rather static. Furthermore, it isn't possible to represent logical units on the outside (like JPMS Modules, OSGi bundles on the classpath, or other components) inside the framework (as the only delegation method is packages exposed via the system bundle).

That makes it hard and in some cases impossible to create hybrid solutions that can be used inside OSGi as well as in other contexts and that would still work if the two are used within the same application. In other words, there is a need for a solution that allows to bridge part of the outside world into the OSGi framework in such a way that normal OSGi mechanisms apply to it.

# 4 Requirements

#### 4.1 Basic

- BA0010 It must be possible to install Connect Bundles.
- BA0020 It must be possible for Connect bundles to participate in the Service Layer as usual for Bundles.
- BA0030 It must be possible to use OSGi services implementing an API provided by a Connect Bundle outside of the OSGi framework.

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## 4.2 Connect Bundle

- CB0010 It must be possible to provide the class loader for a connect bundle.
- CB0020 It must be possible to influence the wiring of a connect bundle similar to existing resolver hooks.
- CB0030 It must be possible to provide the manifest headers of a connect bundle.
- CB0040 It must be possible to provide the resources/entries of a connect bundle.
- CB0050 Connect bundles must be treated and behave like any other bundle except for a limited set of functionalities that are explicitly not supported.
- CB0060 Connect Bundles must be subject to the standard OSGi resolution rules.
- CB0070 All existing lifecycle methods must be well-defined wrt. Connect Bundles.
- CB0080 Installed Connect Bundles must be able to be persisted across restarts.

# 5 Technical Solution

A new package org.osgi.framework.connect is defined that has the Connect API. The org.osgi.framework.launch.FrameworkFactory interface is extended to include the following method:

This method will create a new Framework instance that uses the specified ConnectFactory.

## 5.1 Storage

If the framework supports persistence then the framework determines the path used for storage area according to the launch property org.osgi.framework.storage. Once the framework instance has determined the storage area it must call the ConnectFactory method:

void initialize(File storage, Map<String,String> configuration);

The storage File is the storage area used by the Framework and may be null if persistence is not supported. The config Map is the unmodifiable map of framework configuration properties that were used to create the new Framework instance.



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The ConnectFactory initialize method is called once for the life time of the framework instance and it must be called before any other method on the ConnectFactory. If the framework instance is stopped and started again the ConnectFactory initialize method is not called again because it is not possible to change the storage or the configuration without constructing a new framework instance.

### 5.2 Activation

A ConnectFactory may hook into the lifecycle of the framework itself. This is done by the ConnectFactory providing a BundleActivator instance.

#### 5.2.1 Start

When the framework is initialized the system bundle enters the STARTING state. At this point a valid BundleContext exists for the framework. Before calling any extension bundle activator start methods the framework must call the ConnectFactory method:

## Optional<BundleActivator> createBundleActivator();

If the ConnectFactory provides a bundle activator then its start method must be called before any extension bundle activator start methods are called and before returning from Framework.init method.

The activator allows for the <code>ConnectFactory</code> hook into the lifecycle of the framework itself. For example, this allows the <code>ConnectFactory</code> to register services, add listeners, install other bundles etc. before other bundles installed in the framework do, including framework extension bundles. This is important to allow for a <code>ConnectFactory</code> to influence behavior of the framework by registering various framework hooks like a <code>org.osgi.framework.hooks.resolver.ResolverHook</code>. A <code>ResolverHook</code> is useful for cases where it does not make sense to allow the wiring of a connect bundle to to wire to capabilities provided by a normal bundle installed in the framework. In that case the <code>ConnectFactory</code> can register a <code>ResolverHook</code> to limit what a connect bundle wiring gets wired to.

### 5.3 Shutdown

When the framework is stopped it eventually reaches start level 0 and the framework checks to see if there are any framework extension activators to call the stop method on. After calling stop on framework extension activators the framework must call stop on the activator provided by the ConnectFactory at framework initialization.

## 5.4 Connect Content Install

When a bundle is installed a bundle location and optionally an input stream to the content is provided to the framework. Before the framework reads the content of the bundle, the framework must call the ConnectFactory method:

Optional<ConnectModule> getModule(String location);

The getModule method is given the bundle location used to install the bundle. The getModule method must do one of the following:

1. Throw an IllegalStateException if the installation of the bundle is to be prevented. In this case a BundleException is thrown from install with the cause of the IllegalStateException. Any other unchecked exception thrown by the getModule method must also result in a BundleException.



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- 2. Return an empty Optional indicating that the Framework must handle reading the content of the bundle itself.
- 3. Return a present Optional indicating that the ConnectModule present must be used to access the content of the bundle.

If a ConnectModule is found for the bundle location then the following method is called by the Framework to get the current ConnectContent for the bundle:

## ConnectContent getContent() throws IOException;

If an IOException is thrown it must result in a BundleException with the thrown IOException as the cause. Any other unchecked exception thrown by the getContent method must also result in a BundleException.

The ConnectContent is then used by the framework to access content of the bundle's current BundleRevision.

## 5.5 Connect Content Update

If one of the Bundle.update methods is called for a bundle that has a ConnectModule present for the bundle location then the ConnectModule.getContent method must be called to get the current ConnectContent for the bundle. A ConnectModule is allowed to return the same ConnectContent or a different one each time getContent is called.

If an IOException is thrown it must result in a BundleException with the thrown IOException as the cause. Any other unchecked exception thrown by the getContent method must also result in a BundleException.

The ConnectContent is then used by the framework to access content of the bundle's current BundleRevision after the bundle update.

## 5.6 Reading Connect Content

The ConnectContent provides the framework with all the information and resources necessary to represent a BundleRevision in the framework.

## 5.6.1 Opening Connect Content

Before accessing the ConnectContent a framework must first open the ConnectContent with the following method:

## void open() throws IOException;

If an IOException is thrown while opening the content during install or update then it must result in a BundleException with the thrown IOException as the cause. A framework may open and close the content many times while the bundle is installed in the framework. For example, to limit the number of resources kept open concurrently by the framework. The framework must always ensure that the ConnectContent is open before calling other methods on the ConnectContent.

#### 5.6.2 Bundle Manifest Headers

A ConnectContent may provide the bundle manifest headers to be used for the bundle. The framework must call the following method:

Optional<Map<String,String>> getHeaders();

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If an empty <code>Optional</code> is returned then the framework must parse the bundle manifest itself by accessing the <code>META-INF/MANIFEST.MF</code> entry of the <code>ConnectContent</code>.

If the Optional returned has a Map present then the Map must be used to provide the bundle headers. The headers must be used the same way the header values would have been used from a parsed META-INF/MANIFEST.MF entry. That is the header keys and values that have semantic meaning must be used by the framework for the bundle and the key/value pairs must be used for the Dictionary returned by Bundle.getHeaders method. The BundleRevision associated with the ConnectContent must also have its capabilities and requirements defined by the contents of the Map.

#### 5.6.3 Bundle Class Loader

A ConnectContent may provide the class loader to use for a bundle. Before creating a class loader for a bundle using a ConnectContent the framework must call the following method:

## Optional<ClassLoader> getClassLoader();

If an empty <code>Optional</code> is returned then the framework must create a class loader for the bundle. The class loader created by the framework must follow all the delegation rules defined by the OSGi module layer for a bundle class loader and it must implement the <code>BundleReference</code> interface. All resources found and classes defined by this class loader must have their content read using the <code>ConnectContent</code> entries. This is similar to how a bundle class loader works when the framework is responsible for ready bundle JAR files directly.

If the Optional returned has a ClassLoader present then that ClassLoader must be used as the class loader for the BundleWiring associated with the ConnectContent. The ClassLoader provided by the ConnectContent is not required to implement the BundleReference interface and is not required to follow the delegation rules defined by the OSGi module layer.

A ConnectFactory is not required to provide a unique class loader for each ConnectContent. That is the same class loader can be used as the class loader for multiple ConnectContent objects and therefore get used by multiple bundles installed in the framework. If the connect bundle exports packages then the ConnectContent class loader will be delegated to by other class loaders managed by the framework which do not have an associated ConnectContent. In other words, a bundle installed with no ConnectContent associated with it may import packages from connect bundles and the OSGi module layer will do the correct delegation of class loads to the connect class loader as defined by the OSGi module layer for exported packages.

### **5.6.4 Connect Content Entries**

A ConnectContent provides access to connect entries to be used by the framework for two purposes:

- 1. To provide content for the framework Bundle and BundleWiring methods which introspect bundle entries. For example, the Bundle.getEntry, Bundle.getEntryPaths and BundleWiring.findEntries methods.
- 2. To provide content when the framework is responsible for creating the class loader for the module.

A resource in a ConnectContent is identified by a path name that is a '/'-separated path string. A ConnectContent may treat directories as resources, but it is not required to. Where a ConnectContent does contain a directory that can be located then its path name must end with a slash ('/'). The directory can also be located with a path name that drops the trailing slash.



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### 5.6.4.1 Discover Connect Entry Names

All ConnectEntry names provided by a ConnectContent can be introspected by the ConnectContent method:

## Iterable<String> getEntries() throws IOException;

The iterable provided is used to by the framework for both the Bundle.getEntryPaths and BundleWiring.findEntries methods.

### 5.6.4.2 Connect Entry Lookup

The content of an entry contained in a ConnectContent can be introspected using the ConnectContent.ConnectEntry interface. A ConnectEntry can be found by its path name using the ConnectContent method:

### Optional<ConnectEntry> getEntry(String path);

An empty Optional is returned if the entry does not exist with the specified path name. Otherwise the present ConnectEntry is returned. The ConnectEntry can be used by the framework to create URLs with the framework specific protocol for bundle entries. For example, the URLs returned by the Bundle.getEntry and BundleWiring.findEntries methods.

The framework must ensure that the path value used does not start with slash ('/'). That is any paths used for Bundle.getEntry and BundleWiring.findEntries must have the beginning slash removed before calling ConnectContent.getEntry

### **5.6.5 Closing Connect Content**

Once a BundleRevision which is backed by a ConnectContent is no longer in use by the framework then the framework must close the ConnectContent with the method:

## void close() throws IOException;

The framework is free to close the ConnectContent at any other time during the lifecycle of the framework, but it must always ensure ConnectContent is opened before calling other methods on it.

## 5.7 Launching From Persistent Storage

The framework must make a record of which bundles are installed using a <code>ConnectModule</code>. When the framework is stopped it must persist the state of all the installed bundles, including the ones using a <code>ConnectModule</code>. When a new framework instance is created using the persistent storage which recorded the use of a <code>ConnectModule</code>, the framework must verify that a <code>ConnectFactory</code> is available that can handle the bundle location.

If there is no ConnectModule present then the bundle installed must be discarded by the framework as if it is not installed and a warning framework event should be published or a warning should be logged.

## 5.8 FrameworkUtil Helper

The class FrameworkUtil has a number of static utility methods. The following method may be of interest to connect factory implementations:

public static Bundle getBundle(final Class<?> classFromBundle)



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The classes from connect bundles, depending on if their class loader implements <code>BundleReference</code>, may return a <code>null</code> bundle from the <code>getBundle</code> method. To allow a connect factory implementation to hook into the <code>FrameworkUtil</code> class a new interface exists in the <code>org.osgi.framework.connect</code> package:

```
public interface FrameworkUtilHelper {
    default Bundle getBundle(Class< ? > classFromBundle) {
        return null;
    }
}
```

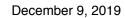
The FrameworkUtil class has been enhanced to to get a list of available FrameworkUtilHelper implementations using the ServiceLoader. The FrameworkUtil.getBundle method has also been enhanced to fall back to using the available FrameworkUtilHelper implementations when the class loader of the classFromBundle is not a BundleReference.

The immutable list of available FrameworkUtilHelper is determined during class initialization of the FrameworkUtil class and cannot change during the lifetime of the FrameworkUtil class.

# 6 Data Transfer Objects

No new DTOs required for this RFC

# 7 Javadoc





# OSGi Javadoc

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Package Summary		Page
org.osgi.frame work.connect	Framework Connect Package Version 1.0.	14
org.osgi.frame work.launch	Framework Launch Package Version 1.2.	24

# Package org.osgi.framework.connect

@org.osgi.annotation.versioning.Version(value="1.0")

Framework Connect Package Version 1.0.

See:

**Description** 

Interface Sum	Interface Summary	
ConnectConten t	A connect content provides a framework access to the content of a connect <u>module</u> .	15
ConnectConten t.ConnectEntry	Represents the entry of a connect module	18
ConnectFactor Y	A connect factory creates instances of <a href="ConnectModule">ConnectModule</a> that are used by a org.osgi.framework.launch.Framework instance to provide content and classes for a bundle installed in the Framework.	20
ConnectModule	A connect module instance is used by a framework to load content for a bundle revision installed in the framework.	22
FrameworkUtil Helper	A helper for the org.osgi.framework.FrameworkUtil class.	23

# Package org.osgi.framework.connect Description

Framework Connect Package Version 1.0.

Bundles wishing to use this package must list the package in the Import-Package header of the bundle's manifest.

Example import for consumers using the API in this package:

Import-Package: org.osgi.framework; version="[1.0,2.0)"

## **Interface ConnectContent**

org.osgi.framework.connect

public interface ConnectContent

A connect content provides a framework access to the content of a connect module. A framework may open and close the content for a connect module multiple times while the connect content is in use by the framework instance. The framework must close the connect content once the connect content is no longer used as the content of a current bundle revision or an in use bundle revision.

#### See Also:

org.osgi.framework.wiring.BundleRevisions

#### **ThreadSafe**

Nested Class Summary		Pag e
static interface	ConnectContent.ConnectEntry	18
	Represents the entry of a connect module	'0

Method	Method Summary	
void	close () Closes this connect content.	17
Optional <c lassloader=""></c>	getClassLoader ()  Returns a class loader for this connect content.	16
Iterable <s tring=""></s>	getEntries ()  Returns an iterable with all the entry names available in this ConnectContent	16
Optional< <u>C</u> onnectCont ent.Connec tEntry>	getEntry (String path)  Returns the connect entry for the specified path name in this content.	16
Optional <m ap<string, String&gt;&gt;</string, </m 	getHeaders ()  Returns this connect content Manifest headers and values.	15
void	Opens this connect content.	16

## **Method Detail**

### getHeaders

Optional<Map<String,String>> getHeaders()

Returns this connect content Manifest headers and values. The empty value is returned if the framework should handle parsing the Manifest of the content itself.

#### Returns:

This connect content Manifest headers and values.

### Throws:

 ${\tt IllegalStateException} \textbf{-} \textbf{ if the connect content has been closed}$ 

#### getEntries

Returns an iterable with all the entry names available in this ConnectContent

Returns:

the entry names

Throws:

IOException - if an error occurs reading the ConnectContent IllegalStateException - if the connect content has been closed

## getEntry

```
Optional<<a href="mailto:ConnectEntry">ConnectEntry</a>> getEntry(String path)
```

Returns the connect entry for the specified path name in this content. The <code>empty</code> value is returned if an entry with the specified path name does not exist. The path must not start with a "/" and is relative to the root of this content.

#### Parameters:

path - the path name of the entry

Returns:

the connect entry, or empty if not found.

Throws:

IllegalStateException - if the connect content has been closed

## getClassLoader

```
Optional<ClassLoader> getClassLoader()
```

Returns a class loader for this connect content. The <code>empty</code> value is returned if the framework should handle creating a class loader for the bundle revision associated with this connect content.

This method is called by the framework for resolved bundles only and will be called at most once while a bundle is resolved. If a bundle associated with a connect module is refreshed and resolved again the framework will ask the content for the class loader again. This allows for a connect content to reuse or create a new class loader each time the bundle revision is resolved.

#### Returns:

a class loader for the module.

### open

Opens this connect content. The framework will open the content when it needs to access the content for a bundle revision associated with the connect content. The framework may lazily open the content until the first request is made to access the bundle revision content.

#### Throws:

IOException - if an error occurred opening the content

## close

void close()
 throws IOException

Closes this connect content.

### Throws:

 ${\tt IOException}$  - if an error occurred closing the connect content

# Interface ConnectContent.ConnectEntry

org.osgi.framework.connect

### **Enclosing class:**

**ConnectContent** 

public static interface ConnectContent.ConnectEntry

Represents the entry of a connect module

Method	Method Summary	
byte[]	getBytes ()  Returns the content of the entry as a byte array.	19
long	getContentLength() Returns the size of the entry.	18
InputStrea m	getInputStream() Returns the content of the entry as an input stream.	19
long	getLastModified()  Returns the last modification time of the entry	18
String	getName ()  Returns the path name of the entry	18

## **Method Detail**

## getName

String getName()

Returns the path name of the entry

#### Returns:

the path name of the entry

## getContentLength

long getContentLength()

Returns the size of the entry. The value -1 is returned if the content length is not known.

#### Returns:

the size of the entry, or -1 if the content length is not known.

## getLastModified

long getLastModified()

Returns the last modification time of the entry

#### Returns:

the last modification time of the entry

## getBytes

Returns the content of the entry as a byte array.

Returns:

the content bytes

Throws:

IOException - if an error occurs reading the content

## getInputStream

Returns the content of the entry as an input stream.

Returns:

the content input stream

Throws:

IOException - if an error occurs reading the content

## **Interface ConnectFactory**

#### org.osgi.framework.connect

public interface ConnectFactory

A connect factory creates instances of <a href="ConnectModule">ConnectModule</a> that are used by a <a href="Org.osgi.framework.launch.Framework">org.osgi.framework.launch.Framework</a> instance to provide content and classes for a bundle installed in the Framework. A connect factory is provided when <a href="Creating">creating</a> a framework instance. Because a connect factory instance can participate in the initialization of the framework and the lifecycle of a framework instance the connect factory instance should only be used with a single framework instance.

#### **ThreadSafe**

Method	Method Summary	
Optional <ord> rg.osgi.fr  amework.Bu  ndleActiva  tor&gt;</ord>		21
Optional <connectmodule></connectmodule>	<pre>getModule (String location) Returns the connect module for the specified bundle location.</pre>	20
void	<pre>initialize (File storage, Map<string,string> configuration)</string,string></pre>	20

### **Method Detail**

#### initialize

Initializes the connect factory with the framework persistent storage file and framework properties configured for a org.osgi.framework.launch.Framework instance. This method is called once by a org.osgi.framework.launch.Framework instance and is called before any other methods on this factory are called.

#### Parameters:

storage - the persistent storage area used by the org.osgi.framework.launch.Framework or null if the if the platform does not have file system support.

configuration - The framework properties to used configure the new framework instance. An unmodifiable map of framework configuration properties that were used to create a new framework instance.

### getModule

Optional<<u>ConnectModule</u>> **getModule**(String location)

Returns the connect module for the specified bundle location. If an empty optional is returned the the framework must handle reading the content of the bundle itself. If a value is present in the returned optional then the value from the optional must be used to access the content of the bundle.

#### Parameters:

location - the bundle location used to install a bundle

#### Returns:

the connect module for the specified bundle location

#### Throws:

IllegalStateException - if the location cannot be handled

### createBundleActivator

Optional<org.osgi.framework.BundleActivator> createBundleActivator()

Creates a new activator for this factory. A new activator is created by the framework each time the framework is <code>initialized</code>. An activator allows the factory to participate in the framework lifecyle. When the framework is <code>initialized</code> the activator <code>start</code> method is called. When the framework is <code>stopped</code> the activator <code>stop</code> method is called

#### Returns:

a new activator for this factory or empty if no activator is available for the factory

## Interface ConnectModule

### org.osgi.framework.connect

public interface ConnectModule

A connect module instance is used by a framework to load content for a bundle revision installed in the framework.

#### **ThreadSafe**

Method	Method Summary	
ConnectCon tent	Returns the current content of this connect module.	22

## **Method Detail**

## getContent

Returns the current content of this connect module. The framework will get the content when it needs to access the content for the current <code>bundle revision</code> associated with this connect module. The framework may lazily open the content until the first request is made to access the bundle content.

#### Returns:

the current content of this connect module

### Throws:

IOException - if an error occurred getting the content

# Interface FrameworkUtilHelper

### org.osgi.framework.connect

public interface FrameworkUtilHelper

A helper for the org.osgi.framework.FrameworkUtil class. This helper provides alternative implementations for methods on org.osgi.framework.FrameworkUtil.

N	lethod	Summary	Pag e
	<pre>getBundle (Class<?> classFromBundle)</pre>	23	
	undle		23

## **Method Detail**

## getBundle

org.osgi.framework.Bundle getBundle(Class<?> classFromBundle)

Return a Bundle associated with the specified class.

This helper method is called by org.osgi.framework.FrameworkUtil.getBundle(Class) if the standard implementation of FrameworkUtil cannot find the bundle.

#### Parameters:

 $\verb|classFromBundle| - A class associated with a bundle|$ 

#### Returns:

A Bundle for the specified class or null if the specified class is not from a bundle.

# Package org.osgi.framework.launch

@org.osgi.annotation.versioning.Version(value="1.3")

Framework Launch Package Version 1.2.

See:

**Description** 

Interface Sum	mary	Page	
FrameworkFact ory	A factory for creating org.osgi.framework.launch.Framework instances.	25	

# Package org.osgi.framework.launch Description

Framework Launch Package Version 1.2.

Bundles wishing to use this package must list the package in the Import-Package header of the bundle's manifest.

Example import for consumers using the API in this package:

Import-Package: org.osgi.framework.launch; version="[1.2,2.0)"

## **Interface FrameworkFactory**

org.osgi.framework.launch

@org.osgi.annotation.versioning.ProviderType
public interface FrameworkFactory

A factory for creating org.osgi.framework.launch.Framework instances.

A framework implementation jar must contain the following resource:

/META-INF/services/org.osgi.framework.launch.FrameworkFactory

This UTF-8 encoded resource must contain the name of the framework implementation's FrameworkFactory implementation class. Space and tab characters, including blank lines, in the resource must be ignored. The number sign ('#' \u0023) and all characters following it on each line are a comment and must be ignored.

Launchers can find the name of the FrameworkFactory implementation class in the resource and then load and construct a FrameworkFactory object for the framework implementation. The FrameworkFactory implementation class must have a public, no-argument constructor. Java<sup>™</sup> SE 6 introduced the <code>ServiceLoader</code> class which can create a FrameworkFactory instance from the resource.

### **ThreadSafe**

Method	Summary	Pag e
org.osgi.f ramework.l aunch.Fram ework	<pre>newFramework (Map<string, string=""> configuration) Create a new org.osgi.framework.launch.Framework instance.</string,></pre>	25
		26

### **Method Detail**

#### newFramework

org.osgi.framework.launch.Framework newFramework (Map<String,String> configuration)

Create a new org.osgi.framework.launch.Framework instance.

#### Parameters:

configuration - The framework properties to configure the new framework instance. If framework properties are not provided by the configuration argument, the created framework instance must use some reasonable default configuration appropriate for the current VM. For example, the system packages for the current execution environment should be properly exported. The specified configuration argument may be null. The created framework instance must copy any information needed from the specified configuration argument since the configuration argument can be changed after the framework instance has been created.

## Returns:

A new, configured org.osgi.framework.launch.Framework instance. The framework instance must be in the org.osgi.framework.Bundle.INSTALLED state.

#### Throws:

SecurityException - If the caller does not have AllPermission, and the Java Runtime Environment supports permissions.

#### newFramework

Create a new org.osgi.framework.launch.Framework instance using the specified connect factory.

#### Parameters:

configuration - The framework properties to configure the new framework instance. If framework properties are not provided by the configuration argument, the created framework instance must use some reasonable default configuration appropriate for the current VM. For example, the system packages for the current execution environment should be properly exported. The specified configuration argument may be <code>null</code>. The created framework instance must copy any information needed from the specified configuration argument since the configuration argument can be changed after the framework instance has been created.

connectFactory - The connect factory that the new framework instance will use. The specified connect factory argument may be null.

#### Returns:

A new, configured org.osgi.framework.launch.Framework instance. The framework instance must be in the org.osgi.framework.Bundle.INSTALLED state.

#### Throws:

SecurityException - If the caller does not have AllPermission, and the Java Runtime Environment supports permissions.

#### Since:

1.3

### See Also:

ConnectFactory

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# 8 Considered Alternatives

In the early days of the Connect concept the idea was to produce a trimmed down Framework implementation that only understood how to load static things from the class path. An implementation of this idea was done in the Apache Felix project called PojoSR.

This approach is not used because may require forking the framework implementation for each Connect scenario. A better option is to add standard SPI to launch a standard Framework which allows for the Connect scenarios to work with compliant Framework implementations without modifying the Framework implementation itself.

# 9 Security Considerations

Connect content is managed from outside the Framework. The class loader used to load classes may not be provided by the Framework itself. The protection domain used for the classes from connect content also may not be provided by the Framework. This limits the ability to assign permissions to the classes from the connect content.

A Connect Factory is passed the bundle location of all bundles installed in the framework. The bundle location may contain sensitive. Any Connect Factory uses must be trusted to handle such information in a secure way.

# 10 Document Support

## 10.1 References

- [1]. Bradner, S., Key words for use in RFCs to Indicate Requirement Levels, RFC2119, March 1997.
- [2]. Software Requirements & Specifications. Michael Jackson. ISBN 0-201-87712-0

### 10.2 Author's Address

Name	
Company	
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e-mail	

## 10.3 Acronyms and Abbreviations

## 10.4 End of Document