



31st Gemini
DCS F16 mappings
Version 0.3.0



...

up

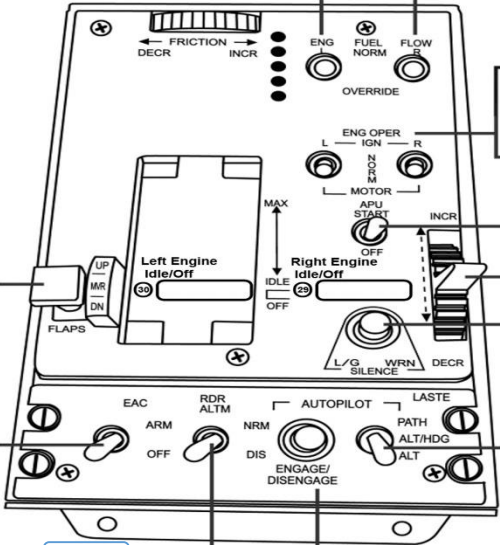
CAT 1

...

down

CAT 3

Engine Fuel Flow Left Engine Fuel Flow Right



A/G Mode Push up
MMIC-SYSTA-MFD-UFC-GPS-DL-MIDS ON center
MMIC-SYSTA-MFD-UFC-GPS-DL-MIDS OFF down

A/A Mode Push up
HDPT-FOR-RDRALT ON center
HDPT-FOR-RDRALT OFF down

PROBE HEAT/OFF

RDR ELEVATION Axis

A/P PITCH - ALT HOLD up
A/P PITCH - A/P OFF center
A/P PITCH - ATT HOLD down

RF NORM RF QUIET

RDR ALT Normal/Disabled

Air Refuel - OPEN/CLOSE START2

KNEEBRD PREV PAGE TRANSMIT IFF IN

KNEEBRD ON/OFF HDG KNOB CW

KNEEBRD NEXT PAGE TRANSMIT IFF OUT

HDG KNOB CCW

POV2

HDG KNOB CW

SRS 1 PTT ENABLE DEPRESS

COMM MENU VHF NVG -

SRS 2 PTT NVG ON/OFF

COMM MENU UHF NVG +

MIC Switch ENABLE DEPRESS Push

forward SPEED BRAKE RETRACT

back SPEED BRAKE EXTEND

forward MSL OVERRIDE

center NEUTRAL

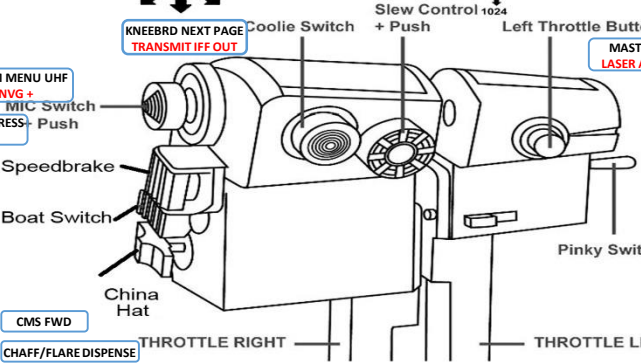
back DOGFIGHT

forward MAN RNG - CW

back MAN RNG - CCW

CMS FWD

CHAFF/FLARE DISPENSE



COOLIE SWITCH

SLEW CONTROL 1024 + Push

Left Throttle Button

MASTER ARM LASER ARM/OFF

MASTER ARM OFF FREE

Forward Center Back

LIGHTS MASTER ALL

LIGHTS MASTER OFF

LIGHTS MASTER A-C

Weapons Release Button

WPN REL UNCAGE

Target Management Switch (TMS)

TMS - UP Zoom -

TMS - LEFT HMCS KNOB -

TMS - RIGHT HMCS KNOB +

TMS - DOWN Zoom +

Countermeasures Management Switch (CMS)

ICS PTT

LONG PRESS MODE 1 LONG PRESS MODE 2

Normal mode Normal mode 2

CMS FWD Flood lights +

CMS LEFT Panel lights -

CMS RIGHT Panel lights +

CMS AFT Flood lights -



Trim Switch

TRIM DOWN DED UP

POV1

TRIM LEFT DED RTN

TRIM RIGHT DED SEQ

TRIM UP DED DOWN

Master Mode Control Button

NWS A/R DISC MSL STEP PADLE DEPRESS

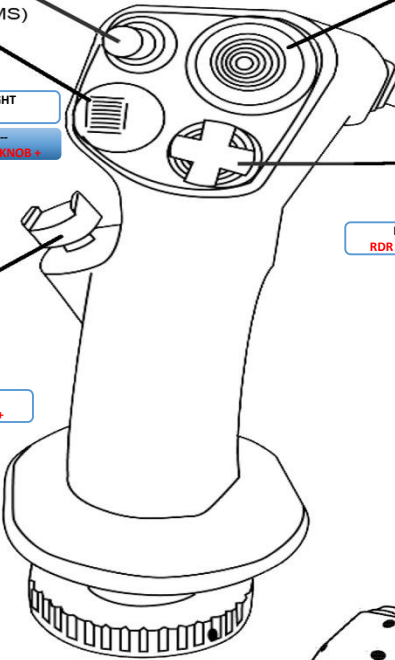
Data Management Switch (DMS)

DMS - UP RDR CURSOR - UP

DMS - LEFT RDR CURSOR - LEFT

DMS - RIGHT RDR CURSOR - RIGHT

DMS - DOWN RDR CURSOR - DOWN



Gun Trigger (1st Stage)

GUN TRIGGER First Detent AFTERBURNER DETENT ON/OFF

Gun Trigger (2nd Stage)

GUN TRIGGER Second Detent

Nosewheel Steering Button (NSB)

EXPEND/FOV

Pinkie Lever

mode 2