



Compilers' Theory Milestone -1-

1. The "TINY" Language Regular Expressions:

1) Number:

Digit := [0-9]

Num_Un_Signed := (Digit)+

Num_Signed := (+|-)? Num_Un_Signed

Num_float := Num_Signed (\.Num_Un_Signed)?

2) String:

Letter = [a-z][A|Z]

Str := ^\".*\"\$

3) Reserved_Keywords:

R_Keywords := int|float|string|read|write|repeat|until|if|elseif|else|then|return|end

4) Comment_Statement:

L_Comment := ^\".*\"/\$

5) Identifiers:

identifier := Letter(Letter|Digit)*

6) Function_Call:

Fun_call := identifier \(((identifier)(, identifier)*)? \)

7) Term:

Term := (Num_float | identifier | Fun_call)

8) Arithmetic_Operator:

Arth_op = (+ | - | * | /)

9) Equation:

E_unit = (Term+ Arth_op)*(Term+)\$

Equ = E_unit | (Term Arth_op)* \(E_unit \)(Arth_op Term)*

10) Expression:

Exp := Term|Str|Equ

11) Assignment_Statement:

Ass_st:= (identifier := Exp)

12) Datatype:

Datatype := (int|float|string)

13) Declaration_Statement:

Dec_st := ^Datatype identifier (,identifier|Ass_st)*;\$

14) Write_Statement:

Write_st:= ^ write (EXp|\n) ;\$

15) Read_Statement:

Read_st:= ^ read identifier ;\$

16) Return_Statement:

Return_st:= ^ return Exp ;\$

17) Condition_Operator:

Con_op:= (<|>|=|<>)

18) Condition:

Con:= (identifier Con_op term)

19) Boolean_Operator:

Boolean_Op:= (&& | ||)

20) Condition_Statement:

Condition (Boolean_Operator Condition)*

21) Set_of_Statements

Set_of_Statements := (Assignment_Statement | Declaration_Statement | Write_Statement | Read_Statement | (Return_Statement)? | Function_Call)

22) If_Statement:

If_Statement := "if" Condition_Statement "then"
Set_of_Statements (Else_If_Statement | Else_Statement | end)

23) Else_If_Statement:

Else_If_Statement := "elseif" Condition_Statement then
Set_of_Statements (Else_If_Statement | Else_Statement | "end")

24) Else_Statement:

Else_Statement := "elseif" Condition_Statement "then"
Set_of_Statements (Else_If_Statement | Else_Statement | "end")

25) Repeat_Statement:

Repeat_Statement := "repeat" Set_of_Statements "until"
Condition_Statement

26) FunctionName:

FunctionName := Identifier

27) Parameter:

Parameter := Datatype Identifier

28) Function_Declaration:

Function_Declaration :=
Datatype FunctionName \ ((Parameter(,Parameter)*)? \)

29) **Function_Body:**

Function_Body := { Set_of_Statements (Return_Statement) }

30) **Function_Statement:**

Function_Statement := Function_Declaration Function_Body

31) **Main_Function:**

Main_Function := Datatype "main" \ (\) Function_Body

32) **Program:**

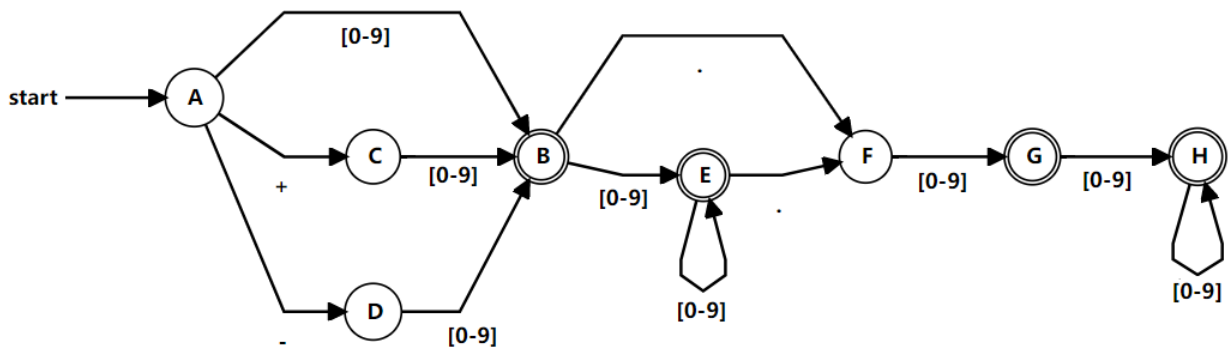
Program := (Function_Statment)* Main_Function



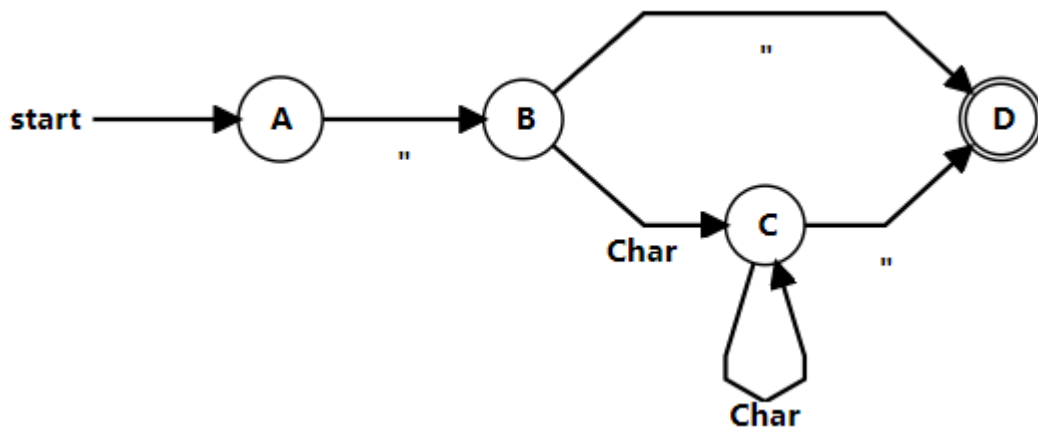
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2. TINY DFAs

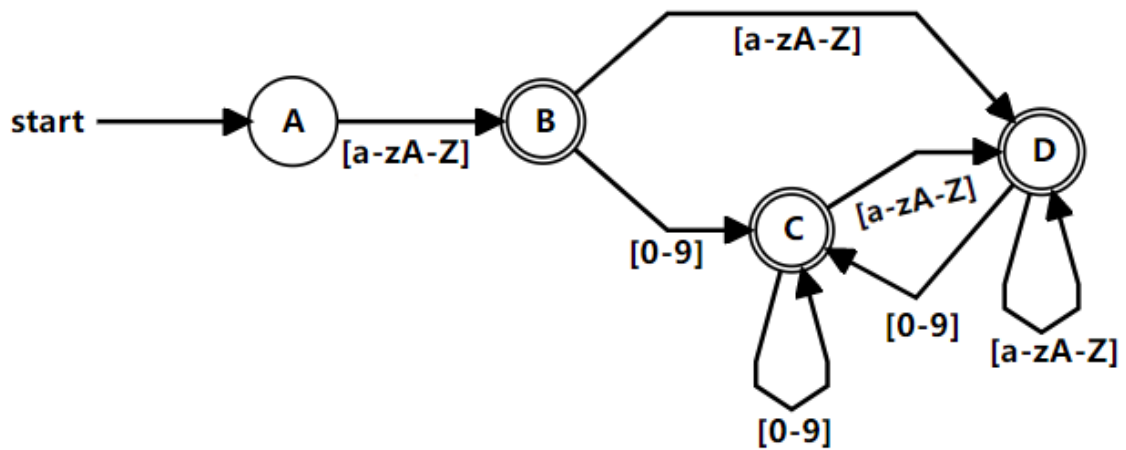
1 - Number:



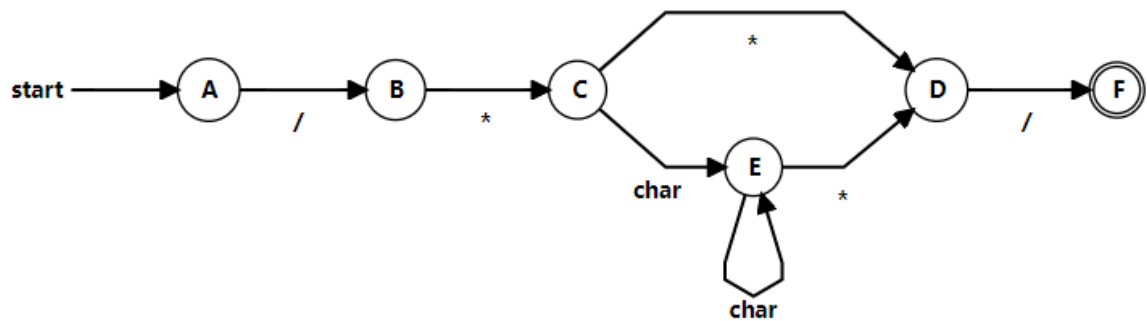
2) String:



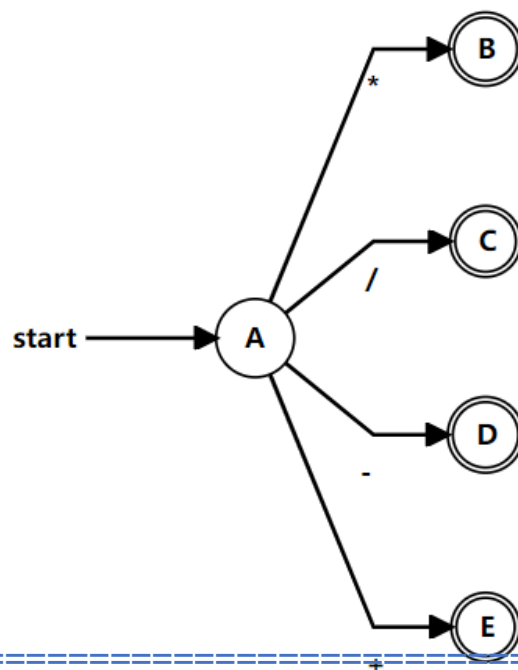
3) Identifiers:



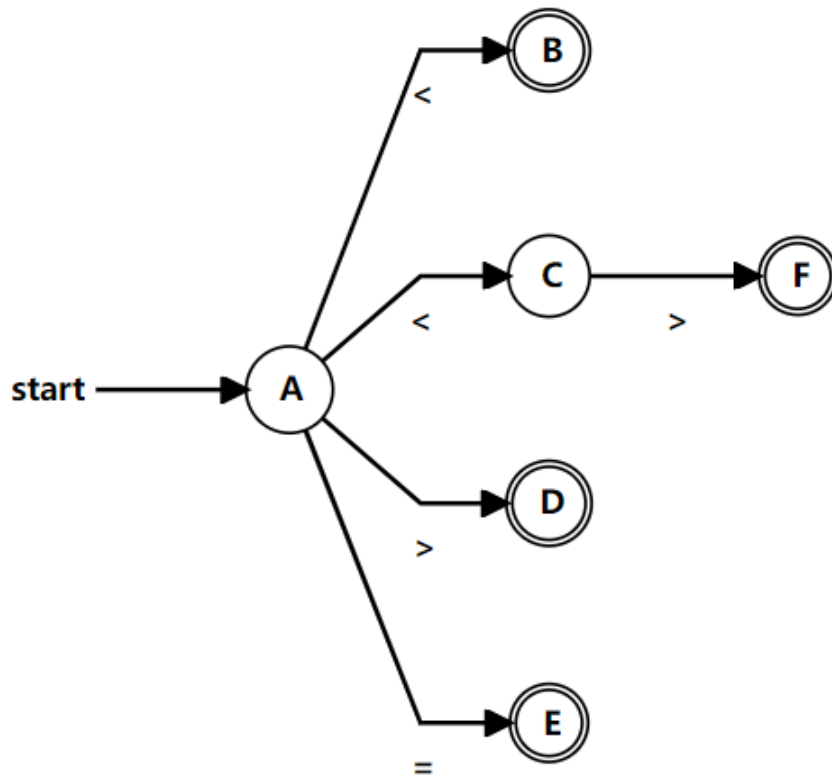
4) Comment statement :



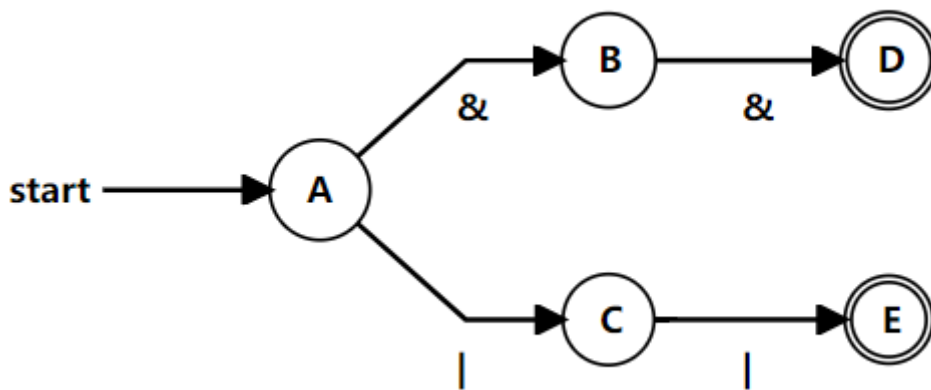
5) Arithmetic Operators:



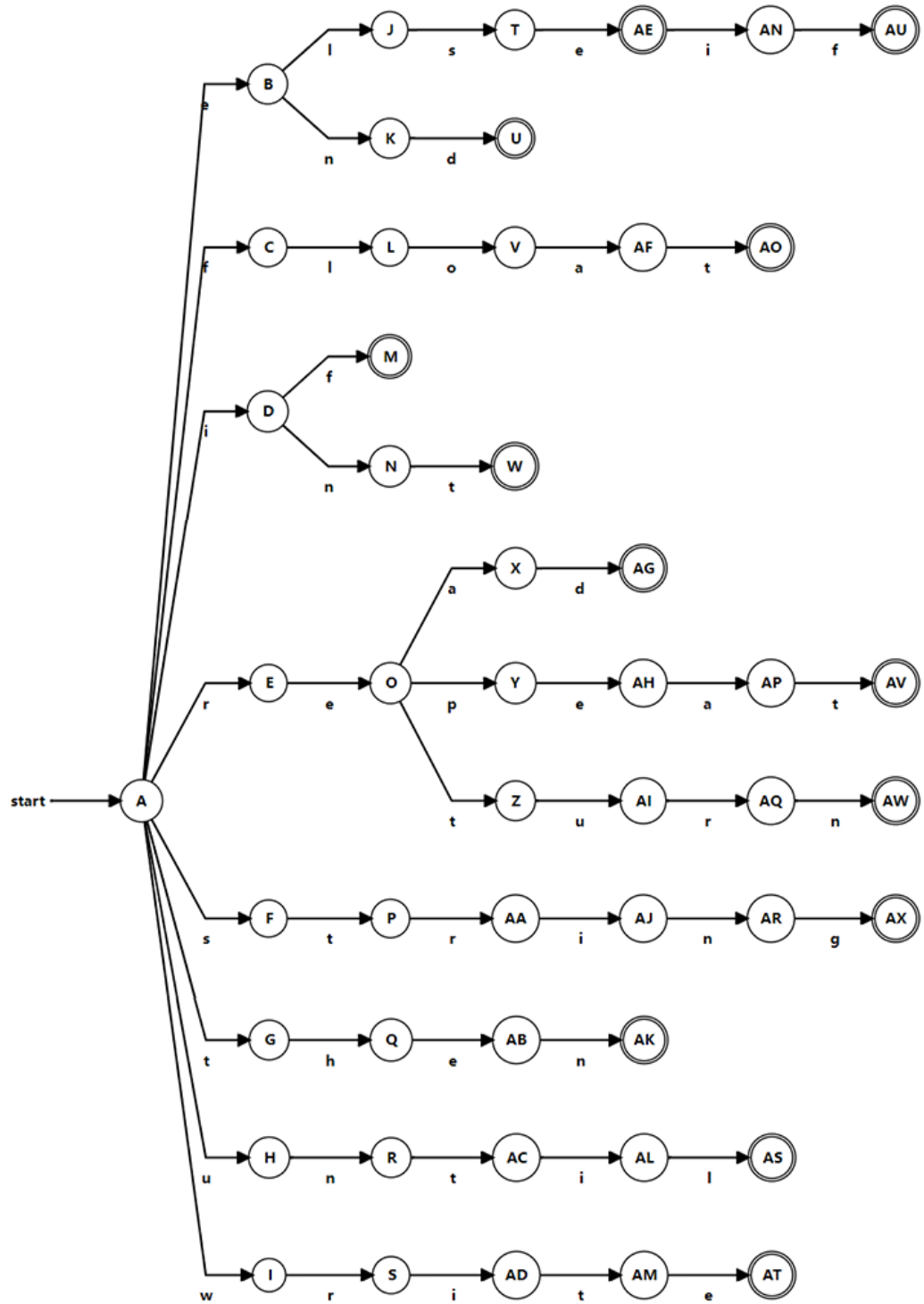
6) Condition Operators :



7) Boolean Operator



8) Reserved Words





Compilers' Theory

Milestone -2-

Note: *Terminal_tokens* are written in bold and italic. non_Terminal_tokens are written in Bold.

1. **Program** → UserFunc MainFunc.
2. **UserFunc** → Function | ϵ
3. **MainFunc** → Datatype *main ()* Body
4. **Function** → Fun_dec Body UserFunc
5. **Fun_dec** → Datatype *identifier* ArgList
6. **Datatype** → *int* | *float* | *string*
7. **ArgList** → (*Arguments*) | ()
8. **Arguments** → *Arguments, identifier* | *identifier* (left recursive)
 - *Arguments* → Datatype *identifier* Arg
 - *Arg* →, Datatype *identifier* Arg | ϵ
9. **Body** → {Stat_seq return-stmt }
10. **Stat_Seq** → *Stat_Seq ; Statement* | *Statement* (left recursive)
 - *Stat_Seq* → Statement State
 - *State* → ; Statement State | ϵ
11. **Statement** → if-stmt | repeat-stmt | assign-or-funcallstmt
| read-stmt | write-stmt | Decl-stmt | return-stmt
12. **if-stmt** → *if* Condition *then* Stat_Seq ElseClosure



13. **elseif-stmt** \rightarrow **elseif** Condition **then** Stat_Seq ElseClosure

14. **ElseClosure** \rightarrow **else** Stat_Seq **end** | elseif-stmt

15. **Condition** \rightarrow Expression RelOp Expression ConditionClosure

16. **ConditionClosure** \rightarrow ConditionOps Condition | ϵ

17. **assign-or-funcallstmt** \rightarrow **assign-stmt** | **fun-call** (left factoring)

- **assign-or-funcallstmt** \rightarrow **identifier** A
- A \rightarrow fun-call | assign-stmt

18. **Equation** \rightarrow **Equation** AddOp Term | Term (left recursive)

- **Equation** \rightarrow Term Equ
- **Equ** \rightarrow AddOp Term Equ | ϵ

19. **Term** \rightarrow **Term** MultOp Factor | Factor (left recursive)

- **Term** \rightarrow Factor Ter
- **Ter** \rightarrow MultOp Factor Ter | ϵ

20. **Factor** \rightarrow **constant** | **identifier** | **FunCall** (left factoring)

- **Factor** \rightarrow **constant** | **identifier** A | (Expression)
- A \rightarrow fun-call | ϵ

21. **RelOp** \rightarrow < | > | = | <>

22. **CondatonOps** \rightarrow “//” | &&

23. **AddOp** \rightarrow + | -

24. **MultOp** \rightarrow * | /

25. **Expression** \rightarrow **String** | **Term** | **Equation** (left factoring)

- **Expression** \rightarrow **String** | exp



- **exp** → Term E
- **E** → Equ | ϵ

26. **repeat-stmt** → **repeat** Stat_Seq **until** Expression

27. **assign-stmt** → **identifier** := Expression

28. **read-stmt** → **read identifier**

29. **write-stmt** → **write** Expression

30. **Decl-stmt** → DataType Id

31. **Id** → **identifier** | **assign-stmt** IdClosure

(left factoring)

- **Id** → **identifier** B IdClause
- **B** → **assign-stmt** | ϵ

32. **IdClause** → , Id | ϵ

33. **fun-call** → callArgList

34. **CallArgList** → (**ArgumentsCall**) | ()

35. **ArgumentsCall** → **ArgumentsCall**, **identifier** | **identifier** (left recursive)

- **ArgumentsCall** → **identifier** ArgCall
- **ArgCall** → , **identifier** ArgCall | ϵ

36. **return-stmt** → **return** Expression