Luca **Mevis**

Props Artist

<u>Artstation</u> <u>Linkedin</u> <u>lucamevis@proton.me</u>

<u>Formation</u>

cgacademy (BE)

2022 - today

3D artist

Self-taught (BE)

2020-2022

Material, hard surface

collège St Vincent (BE)

2016-2022

Generalist Math Sciences

Tools

3D softwares

Blender

Houdini

3DS Max

Engine

Unreal Engine 5

Versioning

Git

Programming language

C#

CSS

Other

Substance 3D Painter

Wwize

LibreOffice Calc

<u>Previous games</u>

ShipTrick 2077 (2024)

Internal game jam using a rudder

Overstrum (2024)

Global Game Jam game, Wario Ware-like using a Rock Band guitar

macrocyst (2023)

Global Game Jam game, top down strategy game

<u>Languages</u>

French (native)

English (professional)

Interests

Video games

Really enjoy Hitman WOA (IOI), Control (Remedy), Street Fighter 6 (Capcom) & Unpacking (Witch Beam). Emphasis on gameplay and ambience

Theatre (since 2011), hiking, writing