QUESTION 2, TUTORIAL 3

Fix a vertex s in G. We will present an algorithm to compute smallest cycle containing s.

Algorithm (Find minimum cycle containing s):

- 1. Compute T = BFS(s).
- 2. Let $v_1, v_2, ..., v_k$ be children of s in T.
- 3. For $(i=1 \ to \ k)$: Scan vertices in $T(v_i)$ and for each $x \in T(v_i)$, set $L[x] = v_i$.

 /*Note: For any $a, b \in V(G)$, s = LCA(a, b) iff $L[a] \neq L[b]$ */
- 4. $Q = \{(a, b) \in E(G) \setminus E(T) \mid L[a] \neq L[b]\}.$
- 5. (x_0, y_0) = The edge in G for which $dist(s, x_0) + dist(s, y_0)$ is minimum.
- 6. Output $C_0 = treepath(s, x_0) :: (x_0, y_0) :: treepath(y_0, s)$.

Claim 1: For any edge $(x, y) \in Q$, C = treepath(s, x): (x, y): treepath(y, s) is a cycle **Proof:** Recall Q comprises of those non-tree edges (a,b) for which s = LCA(a,b). Thus, C is a closed walk where no vertex is repeated. Hence C is a cycle.

Claim 2: Any cycle containing v must contain an edge from set Q.

Proof: Let C be a cycle containing v. Without loss of generality assume z_1, z_2 are neighbors of v in C. Let (x, y) be first edge on segment $C[z_1, z_2]$ such that $x \in T(z_1)$ and $y \notin T(z_1)$. Such

an edge must exists as $z_2 \notin T(z_1)$. Thus, (x, y) is an edge lying in Q. Hence proved.

Claim 3: Let $(x, y) \in Q$ be an edge that lie on some smallest cycle of s, say C. Then, |C| = 1 + dist(s, x) + dist(s, y).

Proof: $|C[s,x]| \ge dist(s,x)$ and $|C[s,y]| \ge dist(s,y)$. Therefore, $|C| \ge 1 + dist(s,x) + dist(s,y)$.

Now, by Claim 1, treepath(s, x):: (x, y):: treepath(y, s) is a cycle. Since C is cycle of minimum size. We have,

$$|C| \le 1 + dist(s, x) + dist(s, y).$$

The claim follows by above two inequalities.

Correctness of Algorithm to find minimum length cycle containing s:

By Claim 1, C_0 is a cycle, and by Claim 3 and definition of (x_0, y_0) , we get that $|C_0| \le |C|$. This proves that above algorithm correctly computes a smallest cycle containing v.

Finding minimum length cycle in G:

The time complexity to find a minimum length cycle containing a given vertex is O(m). We can apply the same algorithm to each vertex of the graph to compute minimum length cycle.

So, we get that a cycle of minimum length in an undirected graph can be computed in O(mn) time.



Lecture 23

Tuesday, 5 October 2021

9:59 AM

Given: Two polynomials
$$A(n) = a_0 + a_1 x + a_2 x^2 + ... + a_n x^n$$

 $B(n) = b_0 + b_1 x + b_2 x^2 + ... + b_n x^n$

· degrece < n · coeff - intèges

Find:
$$C(n) = A(n) \cdot B(x)$$

= $C_0 + C_1 x + C_2 x^2 + ... + C_{2n} x$

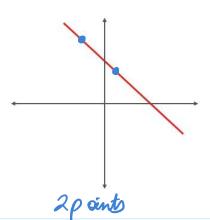
$$C_{i} = a_{0}b_{i} + a_{1}b_{i-1} + --+ a_{i}b_{0}$$
 7 Time = $O(i)$ (coeff of x^{i})

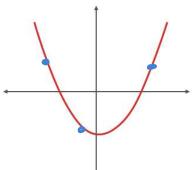
Time to find C(n)
will be O(n2).

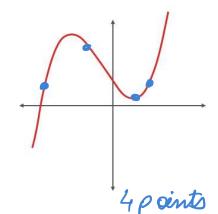
$$A(x) = a_0 + a_1 x$$

$$A(x) = a_0 + a_1 x + a_2 x^2$$

$$A(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3$$







3 pants give uniqueness

Lenomials -> F. Valuation at (M+1)

Alternate Representation of Polynomials -> Evaluation at (n+1)

g deg < n

Lemma: Given (n+1) pairs (xo, yo) (x, yo) --- (xn, yn), then
there is a unique polynomial of clique at most n (& ay A)

&t.

Perof:

$$P_{1}(x)$$
, $P_{2}(x)$

$$Q = P_1 - P_2$$

$$Q(x_p) = 0$$

$$Q(x_1) = 0$$

$$i$$

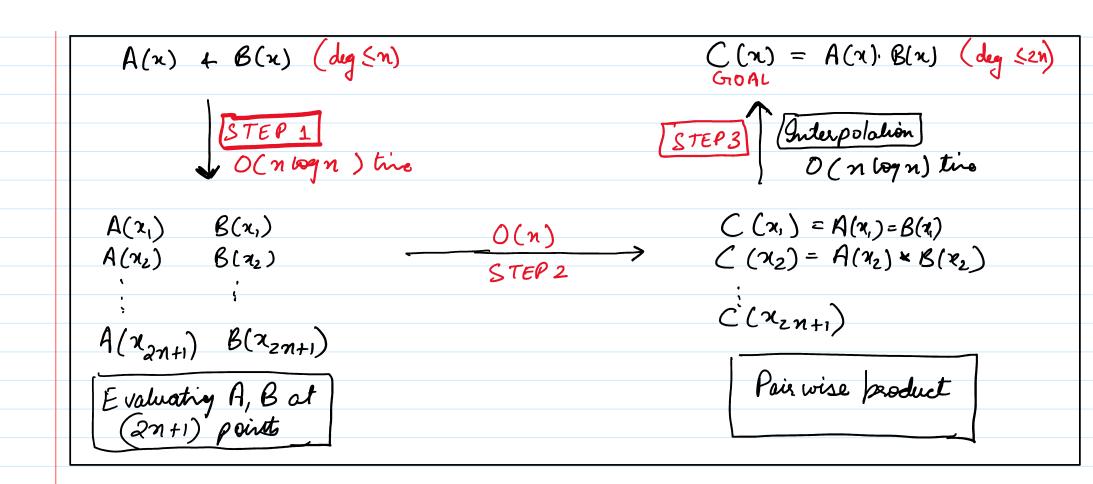
$$Q(x_1) = 0$$

$$Q(x_1) =$$

H.W.

Why we are book al alterete representation?

Efficient way to compute Perduct S= {x, x2 ... x 3



Point vise Given a polynomial of deg < n, find its evaluation at some Evaluation set 'S' of n+1 points.

Assume N = n+1 $A(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$ (Trivial O(n|S|)

$$|S^{2}| = N/2$$

$$|S^{4}| = N/4$$

$$|S^{N}| = 1 \quad \Rightarrow \quad S = \left\{ \begin{array}{c} \chi = 1 \\ \chi \in \Gamma \end{array} \right\}$$

$$|S^{N}| = 1 \quad \Rightarrow \quad S = \left\{ \begin{array}{c} \chi = 1 \\ \chi \in \Gamma \end{array} \right\}$$

$$|S^{N}| = 1 \quad \Rightarrow \quad S = \left\{ \begin{array}{c} \chi = 1 \\ \chi \in \Gamma \end{array} \right\}$$

We say ze is N^{th} PRIMITIVE root of unity if $z^{N} = 1$ $z^{i} + 1 \quad 1 \leq i \leq N-1$

$$\frac{2\pi i}{N} = \cos\left(\frac{2\pi}{N}\right) + i \sin\left(\frac{2\pi}{N}\right)$$

$$N^{\frac{1}{1}} = \cos\left(\frac{2\pi}{N}\right) + i \sin\left(\frac{2\pi}{N}\right)$$

$$e^{\frac{2\pi i}{16}}$$

$$e^{\frac{2\pi i}{16}}$$

$$S = \begin{cases} e^{\frac{2\pi i}{N}} & e^{\frac{2\pi i}{N}(2)} & \frac{2\pi i}{N}(N-1) \end{cases}$$

$$\omega \qquad \omega^{2} \qquad \omega^{N-1} \qquad \omega^{N}$$

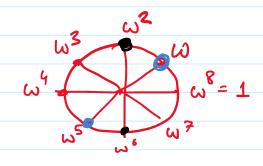
$$N = 8$$

$$S = \{ \omega, \omega^{2}, -\omega^{7}, \omega^{8} = 1\} \quad \omega^{4}$$

$$S^{2} = \{ \underline{\omega}^{2}, \underline{\omega}^{4}, \omega^{6}, \omega^{8}\}$$

$$S' = \{ \omega^{4}, \underline{\omega}^{8} \}$$

$$S^{8} = \{ \omega^{8} = 1\}$$



$$A(x) = A even(x^2) + x A odd(x^2)$$

You can choose a set S of size N
$$k \cdot t$$
. $|S| = N$

$$|S^2| = N/2$$

$$|S^4| = N/4$$

$$T(N) = 2 T(N/2) + O(N)$$

$$|S^4| = N/4$$
evaluating poly of deg < N at N points

Step 1 WOONE