

COL380

Introduction to  
Parallel & Distributed Programming

- Communicator `Topology`

- ➔ Groups of processes sharing a context

- ➔ Intra and inter-communicator

`Predefined constant: MPI_COMM_WORLD`

- Context

- ➔ “communication universe”

- ➔ Messages across context have no ‘interference’

- Groups

- ➔ Collection of processes (can build hierarchy)

- ➔ Ordered `Use group-rank to address`

- `MPI_Init(&argc, &argv);`

`MPI_Init_thread`

→ Needed before any other MPI call

```
int nump, id;  
MPI_Comm_size (MPI_COMM_WORLD, &nump);  
MPI_Comm_rank (MPI_COMM_WORLD, &id);
```

- `MPI_Finalize();`

→ Required

## Blocking calls

## Send/Receive

```
int MPI_Send(void* buf, int count, MPI_Datatype datatype, int dest,  
int tag, MPI_Comm comm)
```

```
int MPI_Recv(void* buf, int count, MPI_Datatype datatype, int  
source, int tag, MPI_Comm comm, MPI_Status *status)
```

|  |  |  |
|--|--|--|
| <ul style="list-style-type: none"><li>• message contents</li><li>• count</li><li>• message type</li><li>• destination</li><li>• tag</li><li>• communicator</li></ul> | <ul style="list-style-type: none"><li>• message contents</li><li>• count</li><li>• message type</li><li>• source</li><li>• tag</li><li>• communicator</li><li>• status</li></ul> | <ul style="list-style-type: none"><li>memory buffer to store received message</li><li>space in buffer, overflow error if too small</li><li>type of each item</li><li>sender's rank (can be wild card)</li><li>message identifier (can be wild card)</li><li>information about message received</li></ul> |
|--|--|--|



## Example

```
#include "mpi.h"      /* includes MPI library code specs */

#define MAXSIZE 100

int main(int argc, char* argv[])
{
    MPI_Init(&argc, &argv);           // start MPI
    int nProcs, myRank, dat[2] = {5,6};
    MPI_Status status;
    MPI_Comm_size(MPI_COMM_WORLD, &nProcs);
    MPI_Comm_rank(MPI_COMM_WORLD, &myRank);
    If (myRank == 0)
        MPI_Send(dat, 2, MPI_INT, 1, 0, MPI_COMM_WORLD);
    If (myRank == nProcs-1)
        MPI_Recv(dat, 2, MPI_INT, 0, 1, MPI_COMM_WORLD, &status);
    MPI_Get_count(&status, MPI_INT, &count);
    MPI_Finalize();                // stop MPI
}
```