Lab 1 (part 2) - 2019CS10399

1 c.y File

This is a bison file that is used to define the CFG used to define the grammar for the tokens that were lexed by the lexer.

2 Generating c.tab.cpp from c.y

bison command is used to generate c.tab.cpp file from c.y file. This also generates the c.tab.hpp file which is also required by c.lex.cpp.

3 Understanding c.tab.cpp

c.tab.cpp file is an auto-generated file based on the contents in the c.y file. The main parser function that does the generation of the parse tree is yyparse().

3.1 Working of yyparse

- 1. On call to the function, multiple variables are initialised, some of which are yyss, yyssa (these two are used to store the base and the top of the stack), yyvs, yyvsp (these two are used to store the base and top of the semantic value stack), yyresult (return value of yyparse), yytoken (lookahead symbol)
- 2. The following goto labels are defined in yyparse:
 - a. yynewstate: updates stack pointer after value is pushed in the stack
 - b. yysetstate: updates the top of the stack to the current state (yystate)
 - c. yybackup: performs processiong based on the current state and lookahead token
 - d. yydefault: default action for current state
 - e. yyreduce: perform reduction
 - f. yyerrlab: label to go to on detecting error
 - g. yyerrorlab: error raised by YYERROR
 - h. yyerrlab1: common code for both syntax error and YYERROR
 - i. yyacceptlab: on arriving at YYACCEPT
 - j. yyabortlab: on arriving atYYABORT'
 - k. yyexhaustedlab: if memory is exceeded YYNOMEM

l. yyreturnlab: parsing is completed, clean up and return

3.2 Explanation of each goto State in Detail

3.2.1 yynewstate

This simply increments the top of the stack since a state has been pushed to the stack and then fall through to yysetstate

3.2.2 yysetstate

This sets the top of the stack to yystate and checks for overflow (stack being filled). After this, it checks if the state is the final state, then it calls YYACCEPT, otherwise jumps to yybackup.

3.2.3 yybackup

It first attempts to find the next action without using the lookahead token, it consults yypact table for this. If the proposed action is the default value, we jump to yydefault. Else it reads the lookahead token to find the action to perform. Here, it calls yylex if all the previously lexed characters have been consumed. It handles EOF and errors in lexing. It then finds the action to take based on the lookahead character read. If if finds a valid action, it reduces, else it shifts and jumps to yynewstate.

3.2.4 yydefault

Checks for the default rule to reduce the current state using a yydefact table (this value is stored in yyn variable). If the value is 0, then there is an error and we jump to yyerlab, else we jump to yyreduce.

3.2.5 yyreduce

This reduces the top elements of the stack using the rule identified in yyn variable. It then makes a transition in the automaton based on the new top of the stack using tables yytable and yydefgoto. It then jumps to yynewstate.

3.2.6 yyerrlab

This checks the yyerrstatus variable to check error recovery status, so that the parsing is not completely stopped and the user can get more information about the parsing of their code. It then jumps to yyerrlab1.

3.2.7 yyerrorlab

If YYERROR was explicitly raised, simply pop the stack and jump to yyerrlab1

3.2.8 yyerrlab1

This pops the stack until a state is found that can shift on the error token. If we reach the bottom of the stack, we call YYABORT. Once we reach a state that can shift the error token, we jump to yynewstate to resume parsing from here.

3.2.9 yyacceptlab

On calling YYACCEPT, we jump to here, set yyresult to 0 and jump to yyreturnlab.

3.2.10 yyabortlab

On calling YYABORT, we jump to here, set yyresult to 1 and jump to yyreturnlab.

3.2.11 yyexhaustedlab

On calling YYNOMEM, we jump to here, set yyresult to 2 and jump to yyreturnlab.

3.2.12 yyreturnlab

This cleans and frees the stack and then returns yyresult, exiting from yyparse.