Lecture 01 (Introduction)

1 Course Plan

- 1. Will have assignments:')
- 2. Prereq is COL216 and COL331
- 3. C/Python programming

(sir is also learning about teaching the course this sem)

2 Grading

- 1. Minor 15
- 2. Major 25
- 3. Assignments 5 + 10 + 10
- 4. Paper reading 5
- 5. Project (hardware based)
 - i. Proposal 5
 - ii. Midterm report 5
 - iii. Midterm PPT 5
 - iv. Final report 10
 - v. Final PPT 5

3 Reading Material

Seshia (book) - chapters 8-12 and 17

4 Collaboration

- 1. Strongly encouraged:)
- 2. Discuss the solution of assignments
- 3. Just don't copy!

5 What are Embedded Systems?

- 1. Specific purpose devices
- 2. Examples are: car, airplane, drone, printer, TV, fridge, wearables, video game controller
- 3. Limited resources such as storage, computation and communication

6 Course Objectives

- 1. Learn about embedded systems
- 2. Design techniques for efficient usage of the limited resources
- 3. Develop practical real world systems

7 Syllabus

- 1. Embedded platforms
- 2. Embedded processor architecture
- 3. Embedded OS
- 4. Device drivers
- 5. Real-time scheduling
- 6. Memory management
- 7. ML applications graphic acceleration
- 8. Security trusted computing