Lecture 12 (Forwarding, Performance Metrics and Interrupts)

nothing new, COL216+COL718 stuff

1 Interrupts

- 1. Some event happens
- 2. Sends code to processor
- 3. It suspends current program
- 4. Jumps to interrupt handler
- 5. Handler performs action
- 6. Execution of program is resumed
- 7. Exceptions are handled similarly