## Practice Final - 2019 Exam

## Introduction to Quantum Information Science

Your Name and EID:
Be sure to try all the problems! Don't spend too much time on any one of them. Also, even if you can't do the earlier parts of a problem, be sure to look at the later parts, since in some cases hey're independent of the earlier parts. May you maintain your quantum coherence until the end of the exam!
[Optional] What is your favorite interpretation of quantum mechanics (Pick One)?
Copenhagen
Many-Worlds
Bohmian Mechanics
New Physics (Including Dynamical Collapse)
Other:
None
What does it even matter?

# 1. True or False? Write your answer on the provided line. [20 Points, 1 Point per Part]

- **a)** Unitary matrices preserve the 2-norm of all complex vectors.
- **\_\_\_\_ b)** A pure state of n qubits is described by an n-dimensional complex unit vector.
- \_\_\_\_ c) The Bell inequality states that by using classical strategies, Alice and Bob can win the CHSH game with probability at most  $\frac{3}{4}$ .
- \_\_\_\_ d) Google's recent quantum supremacy experiment demonstrated the successful use of quantum error-correction.
- \_\_\_\_\_e) Lattice-based cryptography is one proposal for secure post-quantum public-key cryptography.
- \_\_\_\_ **f)** The fastest known classical algorithms for factoring all take time  $c^n$ , for some c > 1, to factor an n-bit integer.
- **g)** Grover's algorithm can find a marked item in a list of N items using  $O(\sqrt{N})$  queries to the list, with high probability, even if the number of marked items is unknown at the start.
- \_\_\_\_ h) If Alice and Bob share a bipartite pure state, then their entanglement entropy is equal to the von Neumann entropy of Alice's local density matrix.
- \_\_\_\_\_ i) The eigenvalues of a unitary matrix are always complex numbers with absolute value 1.
- $\mathbf{j}$ ) The eigenvalues of a density matrix are always in [0,1].
- \_\_\_\_ **k)** For every density matrix, there is a unique probabilistic mixture of pure states that the density matrix represents.
- \_\_\_\_\_ l) If Alice and Bob share many entangled qubits, they can win the CHSH game with probability arbitrarily close to 1.
- \_\_\_\_ **m)** The only  $2 \times 2$  matrices that are both unitary and stochastic are  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  and  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ .

<b>n)</b> In Simon's algorithm, once we have a state of the form $\frac{1}{\sqrt{2}}( x\rangle +  x \oplus s\rangle)$ , we can recover
s with probability $\frac{1}{2}$ by measuring this state twice and taking the XOR of the measurements.
o) Fault-tolerant quantum computation requires a continual process of intermediate measurements and insertion of clean qubits.
<b>p)</b> As far as anyone knows, the use of qutrits rather than qubits as physical building blocks could lead to more problems being solvable in polynomial time by quantum computers.
<b>q)</b> While $\langle u v\rangle$ and $\langle v u\rangle$ might be different, they always have the same absolute value.
r) When applied to a list of size 4, with 1 marked item, Grover's algorithm succeeds after just a single iteration.
s) In QKD, if Eve knows only that some particular qubit is either $ +\rangle$ or $ -\rangle$ , she cannot learn which without altering the qubit.
t) While there are many different proposals for physical realization of quantum computers, they all involve using the states of individual atomic nuclei or subatomic particles as qubits.

### 2. Short Answer [20 Points]

Consider the state:

$$|\psi\rangle = \frac{|00\rangle + |01\rangle + |10\rangle}{\sqrt{3}}$$

a) [5 points] Calculate the reduced density matrix of the second qubit of  $|\psi\rangle$ .

b) [5 points] Calculate  $|\psi\rangle$ 's entanglement entropy. You don't need to simplify your answer.

c) [5 points] Draw a quantum circuit, using Hadamard gates, Toffoli gates, and  $\{|0\rangle, |1\rangle\}$  measurements, that prepares  $|\psi\rangle$  from the all-0 initial state. Your circuit is allowed to use ancilla qubits, and is also allowed to prepare  $|\psi\rangle$  only with  $\frac{3}{4}$  success probability—for example, only if a measurement on ancilla qubit(s) yields some specific outcome.

d) [5 points] What is the flaw in the following reasoning?

The Gottesman-Knill theorem states that any quantum circuit composed of Hadamard, CNOT, and Phase gates can be simulated classically in time polynomial in the size of the circuit. Simon's algorithm solves Simon's problem quantumly using only a polynomial number of Hadamard gates and O(n) oracle queries. Therefore, Simon's problem can be solved classically in polynomial time using polynomially many oracle queries.

e) [3 points] Give a basis of eigenvectors for the  $4 \times 4$  CNOT matrix, along with their associated eigenvalues.

## 3. Shor's Algorithm [10 Points]

Suppose we use Shor's algorithm to factor N=105 into  $3 \cdot 5 \cdot 7$ . (Yes, N is now a product of 3 primes!) Suppose also that we make the choices x=2 and Q=60000.

a) [2 points] What is the order of the multiplicative group  $\mathbb{Z}_N^{\times}$ ?

b) [2 points] What is the period of the function  $f(r) = x^r \pmod{N}$ ?

c) [3 points] Suppose we factor  $x^s - 1$  into  $x^{s/2} - 1$  and  $x^{s/2} + 1$ , and then take the gcd of both factors with N itself. Which prime factors of N, if any, would be "peeled off" this way?

d) [3 points] After we apply the QFT to the  $|r\rangle$  register and then measure that register, what are the possible results that we could observe?

#### 4. QSampling [18 Points]

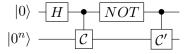
In the Graph Isomorphism problem, we're given as input two n-vertex undirected graphs G and H. The problem is to determine whether they're isomorphic—in other words, whether there's any permutation of the vertex labels that makes G and H equal.

- a) [5 points] Given as input an n-vertex graph G, describe how to sample, in classical poly(n) time, from a probability distribution  $D_G$  over graphs such that:
  - Whenever the graphs G and H are isomorphic,  $D_G = D_H$ .
  - Whenever G and H are non-isomorphic,  $D_G$  and  $D_H$  have disjoint supports (i.e., no graph appears with nonzero probability in both of them).

b) [4 points] Given a probability distribution  $D = (p_x)$  over *n*-bit strings x, define the "QSampling state" of D to be

$$|\psi_D\rangle := \sum_{x \in \{0,1\}^n} \sqrt{p_x} |x\rangle$$

Given two probability distributions D and D', suppose that the quantum circuit  $\mathcal{C}$  maps  $|0^n\rangle$  to  $|\psi_D\rangle$ , while the circuit  $\mathcal{C}'$  maps  $|0^n\rangle$  to  $|\psi_{D'}\rangle$ . Then what is the output state of the circuit shown below, which acts on n+1 qubits?



c) [5 points] Now suppose we measure the first qubit of that output state in the  $\{|+\rangle, |-\rangle\}$  basis. What is the probability of the outcome  $|+\rangle$  if D=D'? What about if D and D' have disjoint supports?

d) [4 points] Suppose your distributions  $D_G$  from part (a) could be efficiently QSampled. Using your previous work, explain how Graph Isomorphism could then be solved in BQP (quantum polynomial time).

e) [5 points, extra credit] So then why doesn't this approach immediately imply a fast quantum algorithm for Graph Isomorphism? Explain what could go wrong in passing from fast algorithms to sample  $D_G$  and  $D_H$ , to fast algorithms to QSample them.

#### 5. Inner Product [10 Points]

Suppose Alice and Bob hold *n*-bit strings  $x = (x_1, ..., x_n)$  and  $y = (y_1, ..., y_n)$  respectively. One thing they might want to learn is the mod-2 inner product of their strings,

$$x_1y_1 + \ldots + x_ny_n \pmod{2}$$
.

a) [4 points] Suppose Alice and Bob had a quantum communication protocol in which they are allowed to exchange up to T qubits and to perform arbitrary local unitary transformations to their qubits (possibly including ancilla qubits), that ended with Bob knowing the above inner product, with success probability 1. Explain how, by exchanging the same number of qubits T, Bob could also prepare an n-qubit state of the form

$$\frac{1}{\sqrt{2^n}} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle,\,$$

where x is an n-bit string held by Alice.

b) [6 points] Assume Alice and Bob have no preshared entanglement. Recall Holevo's Theorem, which implies that in order to communicate n bits to Bob reliably, Alice must send Bob at least n qubits. Using Holevo's Theorem together with part (a), prove that Alice and Bob must exchange at least n qubits, even if they only want to learn the inner product mod 2 of their input strings x and y.

c) [6 points, extra credit] Now suppose we're no longer working mod 2, and Alice and Bob want to know whether their inner product

$$x_1y_1 + \ldots + x_ny_n$$

is zero or nonzero as an integer. (In other words, whether there's an i such that  $x_i = y_i = 1$ .) Describe a protocol by which Alice and Bob can accomplish this, with high probability, by exchanging only  $O(\sqrt{n} \log n)$  qubits in total. The qubits can be spread across as many rounds of communication as necessary, and can be sent in either direction.

#### **6.** *k*-SUM [10 Points]

In the famous k-SUM problem, we're given a list of integers  $x_1, \ldots, x_n$ , and are asked whether there are k distinct indices,  $i_1 < \ldots < i_k$ , such that  $x_{i_1} + \ldots + x_{i_k} = 0$ .

For this problem, you can ignore factors of  $\log n$  in the running time (indeed, that is what the  $\widetilde{O}$  notation means).

a) [5 points] Assume k is even AND that we are allowed multi-sets (aka repeated elements are allowed). Describe a classical algorithm that solves the k-SUM problem in  $\widetilde{O}(n^{k/2})$  time, beating the trivial upper bound of  $\widetilde{O}(n^k)$ .

b) [5 points] Assume k is divisible by 3 and that we are again allowed multi-sets. Describe a quantum algorithm that solves the k-SUM problem in  $\widetilde{O}(n^{k/3})$  time.

c) [5 points, extra credit] Suppose we wanted to prove that the algorithm from (b) was the fastest possible quantum algorithm for k-SUM. Could that be shown via a lower bound on k-SUM's quantum query complexity? Why or why not?