

23-August 2025

17 Area and perimeter of a square

```
#include <stdio.h>

int main() {

    int area, perimeter, length;

    printf("Enter length: ");

    scanf("%d", &length);

    (area = (length) * (length)), (perimeter = 4*(length);

    printf("area, perimeter = %d\n, %d\n", area,
    perimeter);

    return 0;

}
```

A screenshot of a code execution output window. The window has a title bar with the word "Output" on the left and a "Clear" button on the right. The output text is as follows:
Enter length : 30
area, perimeter = 900
 , 120

*** Code Execution Successful ***
The window has a light gray border and a small red square icon in the bottom-left corner.

Figure 1: Area and Perimeter