L.TileBuffer
+vertexBuffer : array
+indexBuffer : array
+colorBuffer : array
+options: array
+initialize()
+params()
+setVertexBuffer()
+setIndexBuffer()
+setColorBuffer()
+getX()
+getY()
+getZoom()
+getVertexBuffer()
+getIndexBuffer()
+getColorBuffer()
+isEqual()
+isSane()
+toString()

L.TileBufferCollection
+size : int
+zoom : int
+collection: array
+options : array
+initialize()
+params()
+addTile()
+updateTile()
+removeTile()
+getSize()
+getZoom()
+getCollection()
+isZoomLevel()
+isEmpty()
+isSane()
+resetOnZoom()
+resetHard()
+toString()