



CSC-318

Web Technology

(BSc CSIT, TU)

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JavaScript Assignment Operators

- Arithmetic operators are used to perform arithmetic on numbers

Operator	Description
+	Addition
-	Subtraction
*	Multiplication
**	Exponentiation (<u>ES2016</u>)
/	Division
%	Modulus (Division Remainder)
++	Increment
--	Decrement

JavaScript Arithmetic Operators

- Addition and Subtraction

```
<script>
  var x = 5;
  var y = 2;
  var sum = x + y; // sum = 7
  var sub = x - y // sub = 3
</script>
```

JavaScript Arithmetic Operators

- Multiplication

```
<script>  
  var x = 5;  
  var y = 2;  
  var product = x * y; // product = 10  
</script>
```

JavaScript Arithmetic Operators

- Division

```
<script>  
  var x = 5;  
  var y = 2;  
  var division = x / y; // division = 2.5|  
</script>
```

JavaScript Arithmetic Operators

- Remainder (Modulo Division)

```
<script>  
  var x = 5;  
  var y = 2;  
  var z = x % y; // z = 1|  
</script>
```

JavaScript Arithmetic Operators

- Increment and Decrement Operators

```
<script>
  var x = 5;
  x++; // x = 6

  /*****/

  var y = 5;
  y--; // y = 4
</script>
```

JavaScript Arithmetic Operators

- Exponentiation

```
<script>  
  var x = 5;  
  var y = x ** 2; // y = 25  
</script>
```

`x ** y` produces the same result as `Math.pow(x,y)` :

```
var x = 5;  
var z = Math.pow(x,2); // result is 25
```


JavaScript Assignment Operators

- Assignment operators assign values to JavaScript variables

Operator	Example	Same As
=	<code>x = y</code>	<code>x = y</code>
+=	<code>x += y</code>	<code>x = x + y</code>
-=	<code>x -= y</code>	<code>x = x - y</code>
*=	<code>x *= y</code>	<code>x = x * y</code>
/=	<code>x /= y</code>	<code>x = x / y</code>
%=	<code>x %= y</code>	<code>x = x % y</code>
**=	<code>x **= y</code>	<code>x = x ** y</code>

JavaScript Assignment Operators

- Addition Assignment Operator

```
<script>  
    var x = 10;  
    x += 5; // x = 15|  
</script>
```

- **Note : similar for other assignment operators**

JavaScript String Operators

- The + operator can also be used to add (concatenate) strings

```
<script>
  var txt1 = "John";
  var txt2 = "Doe";
  var name = txt1 + " " + txt2;
  // name = "John Doe"
</script>
```

JavaScript Comparison Operators

- Used to compare values

Operator	Description
==	equal to
===	equal value and equal type
!=	not equal
!==	not equal value or not equal type
>	greater than
<	less than
>=	greater than or equal to
<=	less than or equal to
?	ternary operator

JavaScript Logical Operators

- Comparison and Logical operators are used to test for true or false

Operator	Description
&&	logical and
	logical or
!	logical not

JavaScript Conditional Statements

- Conditional statements are used to perform different actions based on different conditions
- Use "if" to specify a block of code to be executed, if a specified condition is true
- Use "else" to specify a block of code to be executed, if the same condition is false
- Use "else if" to specify a new condition to test, if the first condition is false
- Use "switch" to specify many alternative blocks of code to be executed

JavaScript Conditional Statements

- "if" Statement

```
if (condition) {  
    // block of code to be executed if the condition is true  
}
```

```
if (hour < 18) {  
    greeting = "Good day";  
}
```

JavaScript Conditional Statements

- "else" Statement

```
if (condition) {  
    // block of code to be executed if the condition is true  
} else {  
    // block of code to be executed if the condition is false  
}
```

```
if (hour < 18) {  
    greeting = "Good day";  
} else {  
    greeting = "Good evening";  
}
```


JavaScript Conditional Statements

- "else if" Statement

```
if (condition1) {  
    // block of code to be executed if condition1 is true  
} else if (condition2) {  
    // block of code to be executed if the condition1 is false and  
    condition2 is true  
} else {  
    // block of code to be executed if the condition1 is false and  
    condition2 is false  
}
```

```
if (time < 10) {  
    greeting = "Good morning";  
} else if (time < 20) {  
    greeting = "Good day";  
} else {  
    greeting = "Good evening";  
}
```

JavaScript Conditional Statements

- "switch" Statement
 - Use the switch statement to select one of many code blocks to be executed.

```
switch(expression) {  
  case x:  
    // code block  
    break;  
  case y:  
    // code block  
    break;  
  default:  
    // code block  
}
```

JavaScript Conditional Statements

- switch Statement

```
switch (new Date().getDay()) {  
  case 0:  
    day = "Sunday";  
    break;  
  case 1:  
    day = "Monday";  
    break;  
  case 2:  
    day = "Tuesday";  
    break;  
  case 3:  
    day = "Wednesday";  
    break;  
  case 4:  
    day = "Thursday";  
    break;  
  case 5:  
    day = "Friday";  
    break;  
  case 6:  
    day = "Saturday";  
}
```

JavaScript Looping Statements

- Loops can execute a block of code a number of times
- JavaScript supports different kinds of loops:
 - for - loops through a block of code a number of times
 - while - loops through a block of code while a specified condition is true
 - do/while - also loops through a block of code while a specified condition is true

JavaScript Looping Statements

- for loop

```
for (statement 1; statement 2; statement 3) {  
    // code block to be executed  
}
```

- Statement 1 is executed (one time) before the execution of the code block.
- Statement 2 defines the condition for executing the code block.
- Statement 3 is executed (every time) after the code block has been executed.

JavaScript Looping Statements

- for loop : Example

```
<script>
  var text = "";
  var i;
  for (i = 0; i < 5; i++) {
    text += "The number is " + i + "<br>";
  }
</script>
```

JavaScript Looping Statements

- while loop
 - The while loop loops through a block of code as long as a specified condition is true.

```
while (condition) {  
    // code block to be executed  
}
```

```
while (i < 10) {  
    text += "The number is " + i;  
    i++;  
}
```

JavaScript Looping Statements

- do/while loop
 - The do/while loop is a variant of the while loop
 - This loop will execute the code block once, before checking if the condition is true, then it will repeat the loop as long as the condition is true

```
do {  
    // code block to be executed  
}  
while (condition);
```

```
do {  
    text += "The number is " + i;  
    i++;  
}  
while (i < 10);
```


JavaScript Arrays

- JavaScript arrays are used to store multiple values in a single variable
- An array is a special variable, which can hold more than one value at a time

```
var cars = ["Saab", "Volvo", "BMW"];
```

Creating an Array

- Using an array literal is the easiest way to create a JavaScript Array

```
var array_name = [item1, item2, ...];
```

```
var cars = ["Saab", "Volvo", "BMW"];
```

```
var cars = [  
    "Saab",  
    "Volvo",  
    "BMW"  
];
```

Creating an Array

- Using the JavaScript Keyword new

```
var cars = new Array("Saab", "Volvo", "BMW");
```

Accessing the Elements of an Array

- You access an array element by referring to the index number
- This statement accesses the value of the first element in cars:

```
var name = cars[0];
```

```
var cars = ["Saab", "Volvo", "BMW"];  
document.getElementById("demo").innerHTML = cars[0];
```

JavaScript Objects

- JavaScript objects are similar to javascript arrays but there are some differences
- JavaScript objects are containers for named values called properties or methods
- You define (and create) a JavaScript object with an object literal:

```
var person = {firstName:"John", lastName:"Doe", age:50, eyeColor:"blue"};
```

```
var person = {  
  firstName: "John",  
  lastName: "Doe",  
  age: 50,  
  eyeColor: "blue"  
};
```

JavaScript Object Properties

- The name:values pairs in JavaScript objects are called properties:

Property	Property Value
firstName	John
lastName	Doe
age	50
eyeColor	blue

Accessing Object Properties

- You can access object properties in two ways:

```
objectName.propertyName
```

- Or

```
objectName["propertyName"]
```

Object Methods

- Objects can also have methods.
- Methods are actions that can be performed on objects.
- Methods are stored in properties as function definitions.

Property	Property Value
firstName	John
lastName	Doe
age	50
eyeColor	blue
fullName	function() {return this.firstName + " " + this.lastName;}

Object Methods

- A method is a function stored as a property.

```
var person = {  
  firstName: "John",  
  lastName : "Doe",  
  id       : 5566,  
  fullName : function() {  
    return this.firstName + " " + this.lastName;  
  }  
};
```

Arrays are Objects

- Arrays are a special type of objects. The typeof operator in JavaScript returns "object" for arrays.
- But, JavaScript arrays are best described as arrays.
- Arrays use numbers to access its "elements". In this example, person[0] returns John:

```
<script>  
  var person = ["John", "Doe", 46];  
  document.getElementById("demo").innerHTML = person[0];  
</script>
```

Arrays are Objects

- Objects use names to access its "members". In this example, person.firstName returns John:

```
<script>  
    var person = {firstName:"John", lastName:"Doe", age:46};  
    |var firstname = person["firstName"]; //firstname="John"  
</script>
```