

Consider the following equations:

$$\begin{cases} 2x - y = 0 \\ -x + 2y = 3 \end{cases} \text{ here, } n=2 ; 2 \text{ unknowns} \\ \& 2 \text{ equations}$$

There are two ways to go about representing a linear alg. problem

- ↳ Row Picture
- ↳ Column Picture.

Consider the previous two eqns

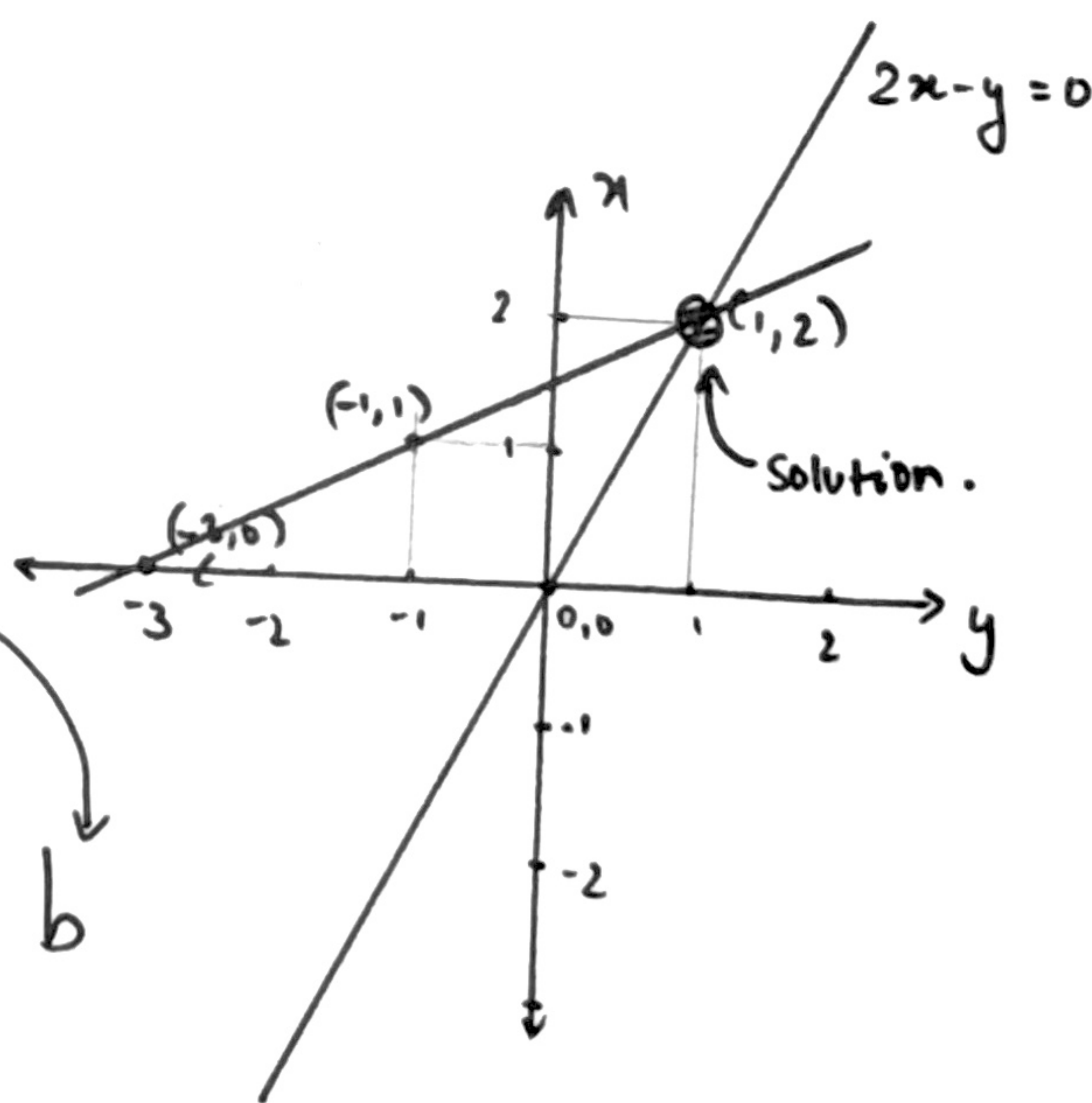
$$\begin{cases} 2x - y = 0 \\ -x + 2y = 3 \end{cases}$$

• ROW PICTURE

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix} \leftarrow \text{result (b)}$$

$$\text{~~matrix picture~~ } A; X = b$$

(matrix picture)



Using the row pic we plotted the lines for the equations, & their intersection is the solution for the equations

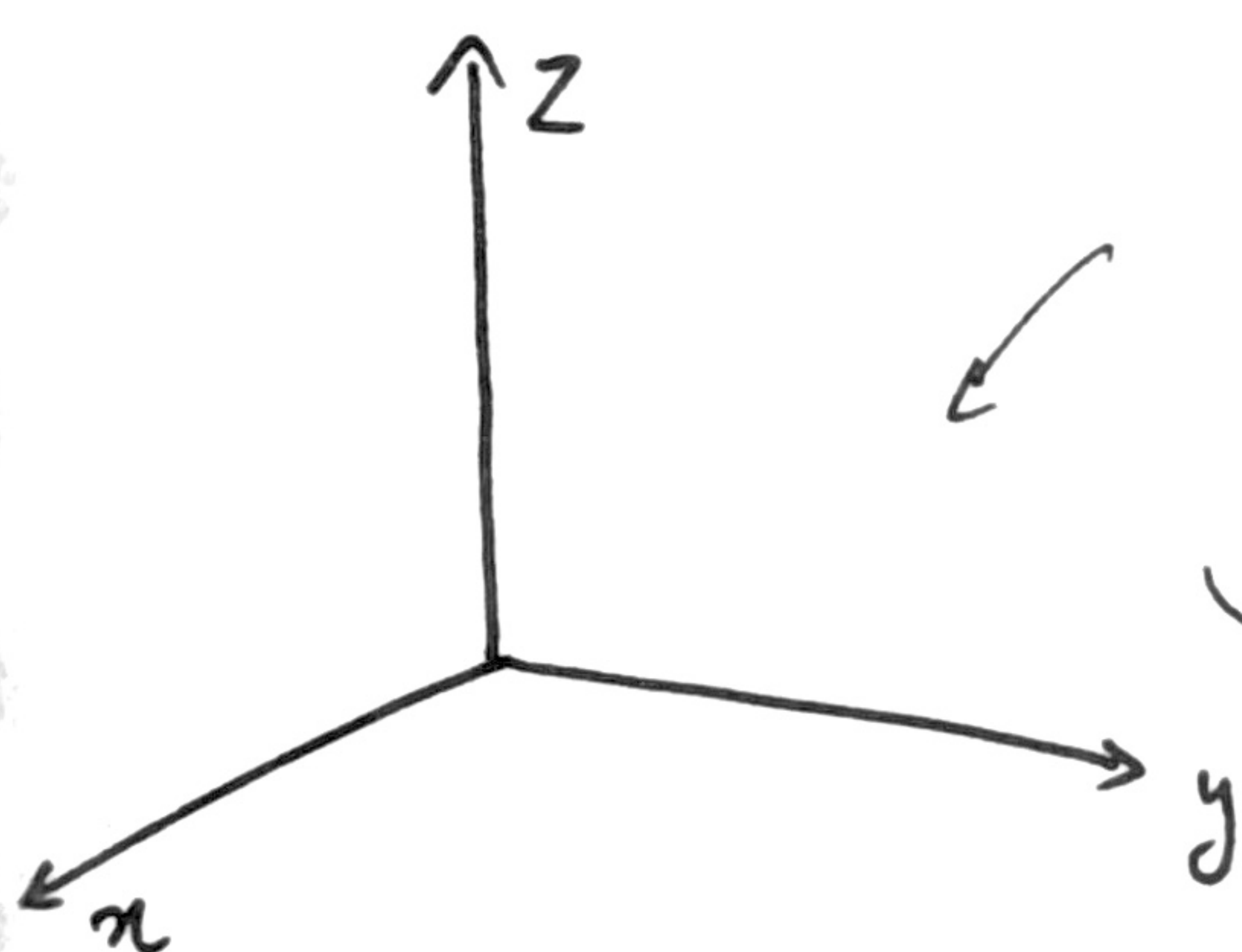
form for row picture is  $A \cdot X = b$ .



for three dimensional row representation,

Intersection of two 3 variable equations is an intersection of 2 planes, which gives a line; & when the third eq<sup>n</sup> intersects the line it forms ~~the plane~~ a point which is the solution for the set of eq<sup>s</sup>.

$$\left. \begin{array}{l} 2x - y = 0 \\ -x + 2y - z = -1 \\ -3y + 4z = 4 \end{array} \right\} \text{Row picture}$$



$$\begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -3 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 4 \end{bmatrix}$$

$A \cdot X = b$

plane intersects plane gives line.  
line intersects plane gives point.  
(Ideally)

## COLUMN PICTURE

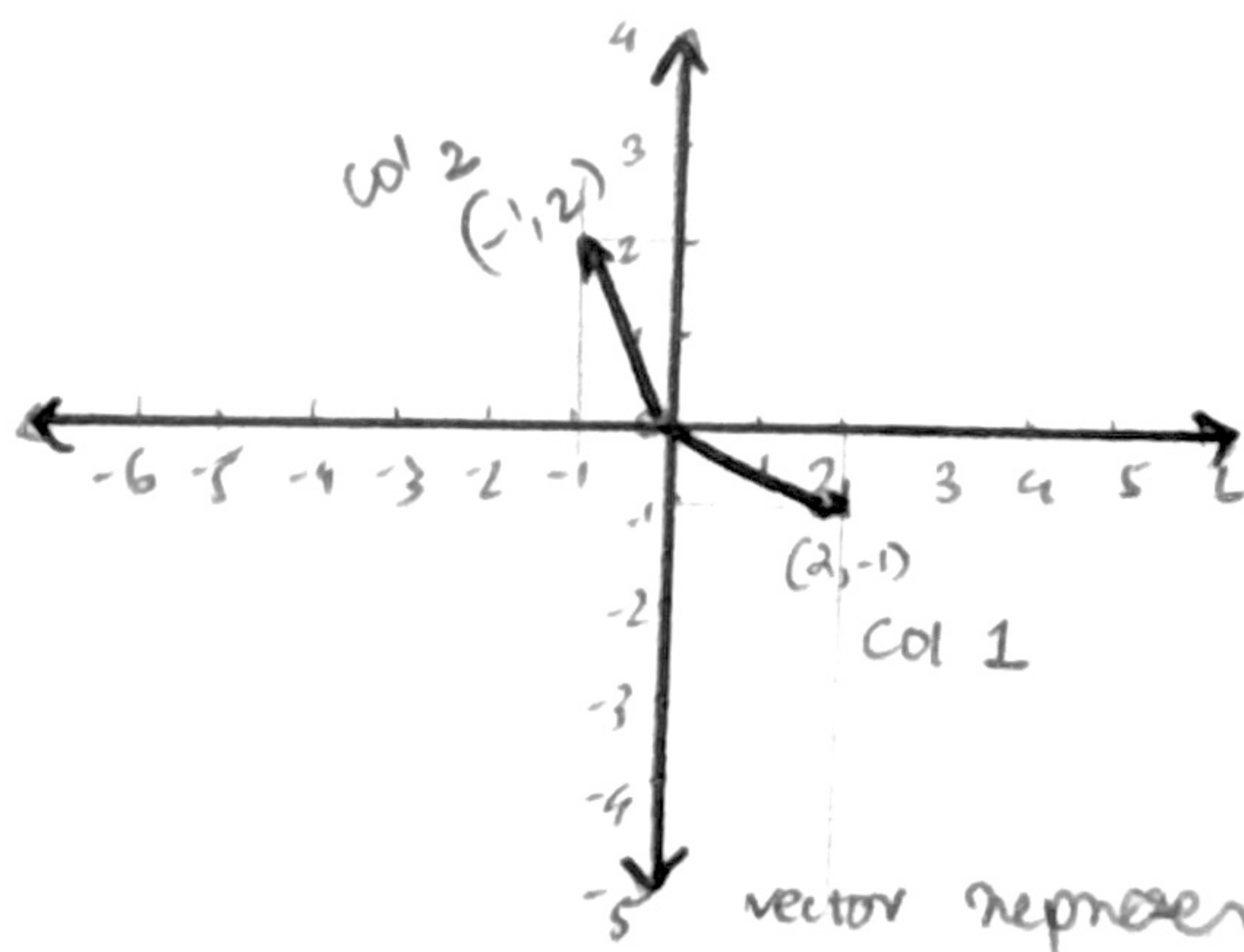
for the equations:

$$\begin{array}{l} 2x - y = 0 \\ \& -x + 2y = 3 \end{array}$$

col pic representation:

$$x \underbrace{\begin{bmatrix} 2 \\ -1 \end{bmatrix}}_{\text{col 1}} + y \underbrace{\begin{bmatrix} -1 \\ 2 \end{bmatrix}}_{\text{col 2}} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

linear combination of the columns.

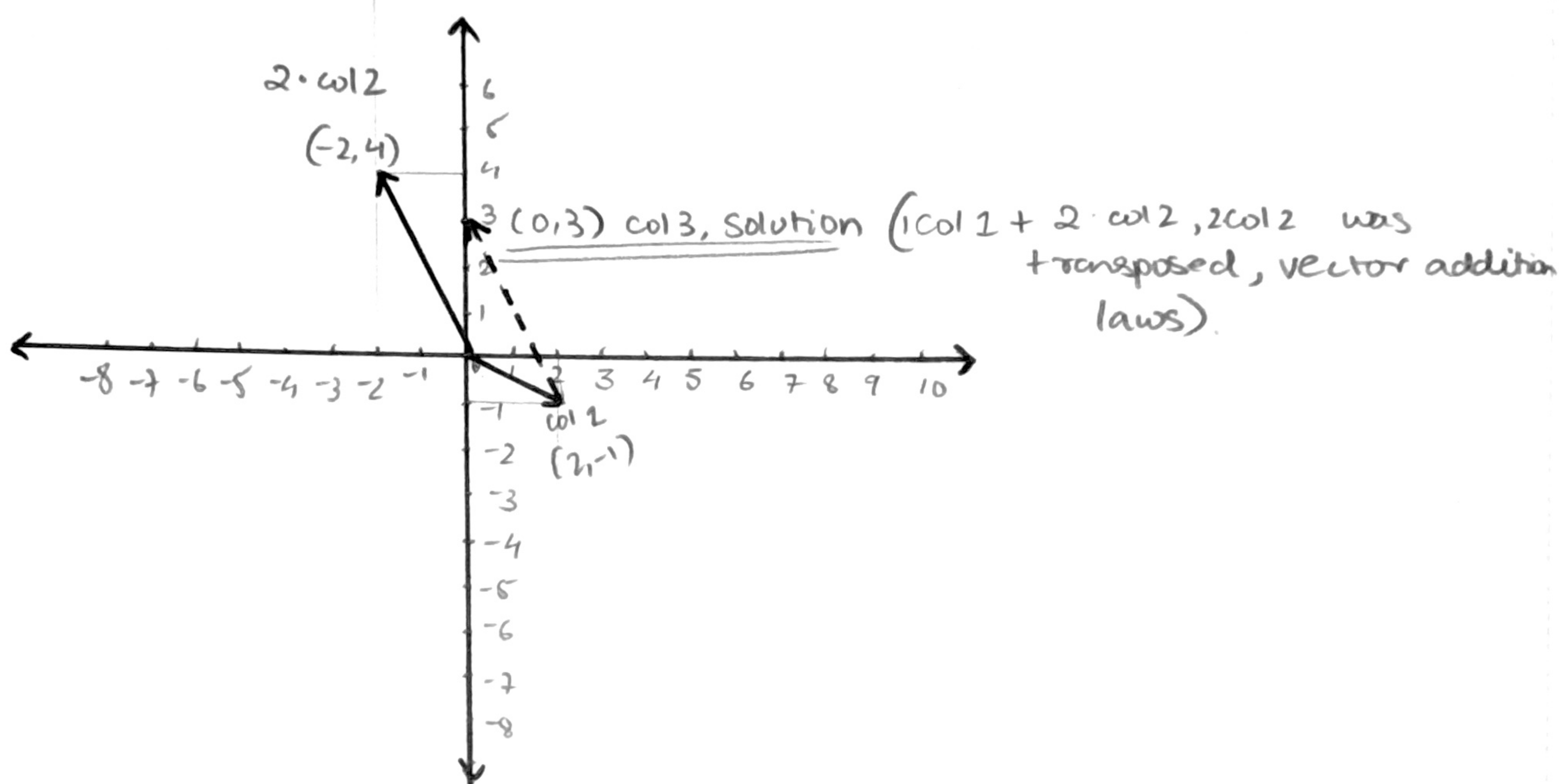


for  $x=1$  &  $y=2$  (the solution)  
the equation becomes:

$$1 \begin{bmatrix} 2 \\ -1 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

∴ to get the solution add col 1 vector to 2 · col 2 vector. the resulting vector is the solution.





for the equations

$$2x - y = 0$$

$$-x + 2y - z = -1$$

$$-3y + 4z = 4$$

} column. representation:

$$x \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} + y \begin{bmatrix} -1 \\ 2 \\ -3 \end{bmatrix} + z \begin{bmatrix} 0 \\ -1 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 4 \end{bmatrix}$$

By inspection, the solution to this eq<sup>n</sup> would be  $x=0$ ;  $y=0$ ;  
 $\neq z=1$ .

$\therefore$  The solution for this set of eq<sup>s</sup> <sup>is</sup> ~~are~~ the vector ' $z$ ' =  $\{0, -1, 4\}$

$\therefore$  Row picture, geometrically is intersection of the equations in a co-ordinate system

& The column picture denudes matrix addition.



Can  $AX = b$  be true, solved for every  $b$ ?

↳ do the linear ~~equations~~ ~~fill~~ combinations of the columns fill up the entire 3D space?

↳ Yes, for an ~~invertible~~ invertible matrix,

No, for cases when say 3 <sup>column</sup> vectors lie on the same plane in a 3 variable eq<sup>n</sup> set.

Imagine vectors with 9 components, AKA 9 eqs, 9 unknowns. represented by 9 columns. In cases where two columns are not independent, they contribute nothing new and there will be scenarios where the solution ( $b$ ) would be impossible to solve.

~~When all columns~~ In the best case scenario the 9 eqs will fill out the whole 9 dimensional space.

If 2 columns are the same (assume) The solution would be an 8<sup>th</sup> dimensional ~~space~~ <sup>plane</sup> in a 9<sup>th</sup> dimensional space.

### MATRIX MULTIPLICATION

$$AX = b$$

$$\begin{bmatrix} 2 & 5 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + 2 \begin{bmatrix} 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} + \begin{bmatrix} 10 \\ 6 \end{bmatrix} = \begin{bmatrix} 12 \\ 7 \end{bmatrix}$$

column method.

$$\text{or } \begin{bmatrix} 2 \times 1 + 5 \times 2 \\ 1 \times 1 + 3 \times 2 \end{bmatrix} \leftarrow \text{standard row method}$$
$$= \begin{bmatrix} 12 \\ 7 \end{bmatrix}$$