# USEFUL DATA TYPES

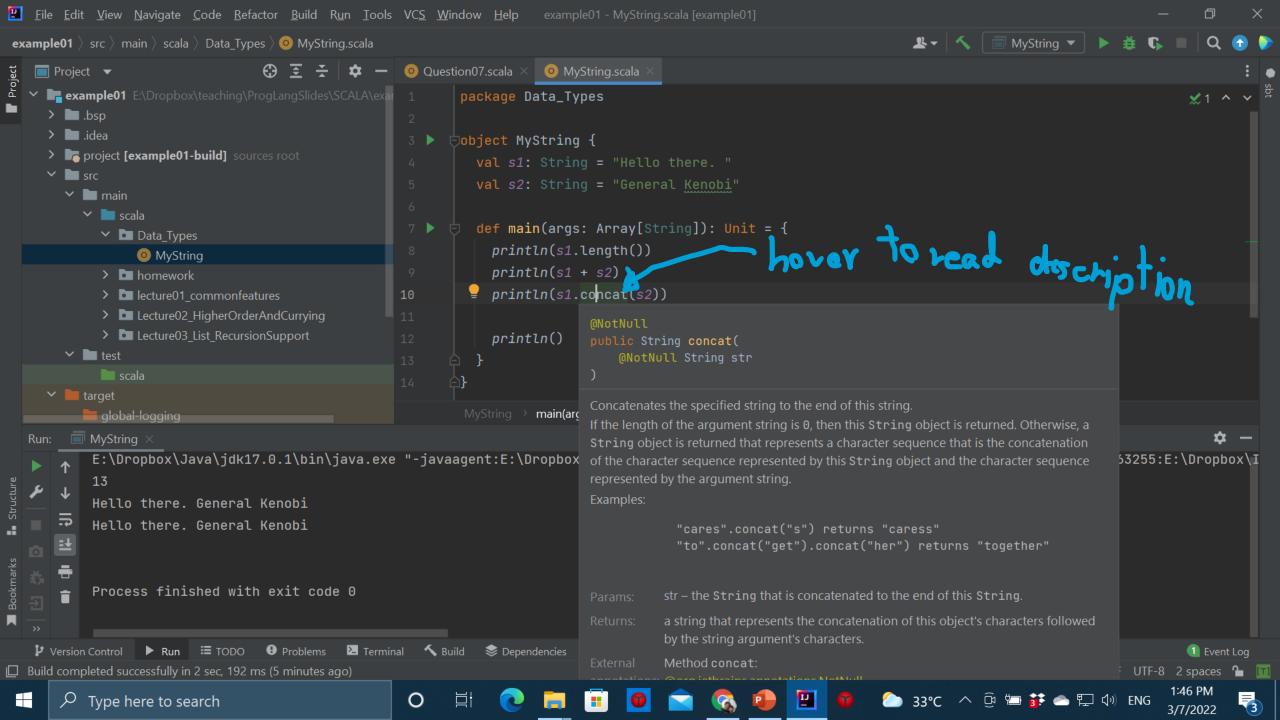
# STRING

- A sequence of characters.
- It's actually from java.lang. String. It's a Java class.
- A string is immutable.

•

```
object MyString {
 val s1: String = "Hello there. "
 val n1 = 66;
 val n2 = 98.45
 def main(args: Array[String]): Unit = {
   println(s1.length())
   println(s1 + s2)
   println(s1.concat(s2))
   printf("%s: Order (%d) ,has been %f percent completed.", s1, n1,n2)
   val result = printf("%s: Order (%d) ,has been %f percent completed.", s1, n1,n2)
   println(result)
  println("%s: Order (%d) ,has been %f percent completed.".format(s1, n1,n2))
```

```
Hello there. General Kenobi
Hello there. General Kenobi
Hello there.: Order (66) ,has been 98.450000 percent completed. Hello there.: Order (66) ,has been 98.450000 percent completed.()
Hello there.: Order (66) ,has been 98.450000 percent completed.
```



### **ARRAY**

- Store fixed size sequential data (must have the same type)
- Default value for a slot depends on its data type.

```
object MyArray {
  val a: Array[Int] = new Array[Int](10)
  var b = Array(1,2,3,4) //initializer list
  def main(args: Array[String]): Unit = {
    println(a) //will print address
    for(i <- 0 \le .to(\le a.length-1)) { // print default values
      print(a(i) + ", ")
    println("-----")
    for(i <- 0 \le .until( < a.length)) { // using "to" -> a.length-1
      a(i) = i
    for(i <- 0 < .until( < a.length)) {</pre>
      print(a(i) + ", ")
    println("-----
    for(x <- a){ //for each
      print(x + ", ")
```

```
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, ------
0, 1, 2, 3, 4, 5, 6, 7, 8, 9, -------
0, 1, 2, 3, 4, 5, 6, 7, 8, 9,
```

### ARRAY MAY NEED "IMPORT"

```
import Array._
object MyArray02 {
  val ar1 = Array("Luke", "Han", "Leia")
  val ar2 = Array("Yugi", "Judai", "Yusei")
  def main(args: Array[String]): Unit = {
    val c = concat(ar1,ar2)
    for(x <- c){ //for each}
      print(x + ", ")
```

Luke, Han, Leia, Yugi, Judai, Yusei,

## SET

- Collection of non-duplicated data.
- They have to have the same data type.
- By default, set is immutable.
- Set is not ordered.
  - -So its member does not have index.

```
object MySet {
  val s1: Set[String] = Set("Luke", "Han", "Leia", "Luke") //immutable
  var s2 = scala.collection.mutable.Set("Yugi", "Judai", "Yusei") //mutable
  def main(args: Array[String]): Unit = {
                                                             Set(Luke, Han, Leia)
    println(s1) •
                                                             Set(Luke, Han, Leia, PP)
    println(s1 + "PP") //create a new set
                                                             HashSet(Judai, Jojo, Yugi, Yusei)
                                                             true
    s2.add("Jojo") //add data to an existing set
                                                             Judai
    s2.add("Judai")
                                                             HashSet(Jojo, Yugi, Yusei)
    println(s2)
                                                             false
    println(s2("Judai")) //Since there is no index, this checks for existence.
    println(s2.head)
    println(s2.tail)
    println(s2.isEmpty)
```

```
object MySet02 {
  val s1: Set[String] = Set("Luke", "Han", "Leia", "Luke") //immutable
  var s2 = scala.collection.mutable.Set("Vader", "Luke", "Chewy", "Han") //mutable
  def main(args: Array[String]): Unit = {
                                                                  HashSet(Luke, Chewy, Vader, Han, Leia)
    println(s1 ++ s2) //union into new set ===> s1.++(s2)
    println(s1.&(s2)) //intersect into new set ===> s1.intersect(s2) Set(Luke, Han)
                                                                 Luke
   println(s1.max) // max value
    println(s1.diff(s2)) //difference into new set =
                                                                 ⇒ Set(Leia)
    println("----")
    s2.foreach(println) //for loop of a set
                                                                    Chewy
    println("----")
                                                                    Han
   for(x <- s2){     //normal foreach</pre>
                                                                    Luke
     println(x)
                                                                    Vader
                                                                    Chewy
                                                                    Han
                                                                    Luke
                                                                    Vader
```

## MAP

- A collection of (key, value) pairs.
- A key is unique.
- you can choose between mutable/immutable map.

```
Jobject MaMap {
  val mymap: Map[Int,String] = Map(1 -> "Kim", 1 -> "John", 2 -> "Ann", 3 -> "May")
  def main(args: Array[String]): Unit = {
                                                                  Map(1 -> John, 2 -> Ann, 3 -> May)
    println(mymap) *
                                                                   Ann
    println(mymap(2)) // use key to get value
                                                                  Set(1, 2, 3)
    //println(mymap(0)) // non existing key throws exception
                                                                 __Iterable(John, Ann, May)
    println(mymap.keys) ——
                                                                 false
    println(mymap.values)
                                                                 false
    println(mymap.isEmpty) =
                                                                   key = 1, value = John
    println(mymap.contains(0))_
                                                                   key = 2, value = Ann
                                                                   key = 3, value = May
    mymap.keys.foreach{ key => //iterate
      println("key = " + key + ", value = " + mymap(key))
```

```
object MyMap02 {
  val m1: Map[Int,String] = Map(1 -> "John", 2 -> "Ann", 3 -> "May")
  val m2 = Map(2 -> "Kim", 4 -> "Lee", 1 -> "Ann", 5 -> "Penguin")
  def main(args: Array[String]): Unit = {
                                   HashMap(5 -> Penguin, 1 -> Ann, 2 -> Kim, 3 -> May, 4 -> Le
    println(m1 ++ m2) // concat
    println(m1.head)
                                   (1, John)
    println(m1.tail)
                                   Map(2 \rightarrow Ann, 3 \rightarrow May)
    println(m1.size)
                                   3
```

#### **TUPLE**

- Collection of values.
- Can contain different data type.
- Tuple is immutable!
- Each touple can only contain upto 22 data.
- Position in a tuple starts from 1.
- Data in a map is actually a tuple.

```
Jobject MyTouple H
  val mytuple = (1,2,"A",3.14,false)
  val mytuple2 = new Tuple4("SS",7.33,"Man",(2,3))
  def main(args: Array[String]): Unit = {
                                                                (1,2,A,3.14,false)
    println(mytuple)
    println(mytuple._3) //data from position 3
                                                                (2,3)
    println(mytuple2._4) =
    println(mytuple2._4._2) •
    println("----")
    mytuple.productIterator.foreach{ //iterate
      value => println(value)
                                                                3.14
    println("----")
    println(1 -> "jojo" -> 1897) //nested tuple (map notation)
                                                               false
                                                                ((1,jojo),1897)
```

#### **OPTION TYPE**

Normally used as a return type

-For example: return an answer or None

```
object MyOption {
  val l1 = List(1,2,3)
  val m1 = Map(1 -> "One", 2 -> "Two")
  def main(args: Array[String]): Unit = {
    println(l1.find(_ >1)) //if there is an answer, Some(2)
    println(l1.find(_ >1).get)
    println(l1.find(_ >3))
                                                    None
                                                    Some (One)
    println(m1.get(1))
                                                    0ne
    println(m1.get(1).get)
    println(m1.get(0))
                                                    None
    println(m1.get(0).getOrElse("No value found")
                                                    No value found
```

```
Jobject MyOption2 {
  val l1 = List(1,2,3)
  val opt1: Option[Int] = None
  val opt2: Option[Int] = Some(2)
  def findPos(v:Int, l:List[Int]): Option[Int] ={
    return findPos(v,l, count = 0)
  def findPos(v:Int, l:List[Int], count: Int):Option[Int] ={
    if(l.isEmpty) return None
    if(v == l.head) return Some(count)
    else {
      return findPos(v,l.tail,count+1)
  def main(args: Array[String]): Unit = {
    println(opt1.isEmpty)
                                        true
    println(opt1.get0rElse("NO"))
                                        NO
    println(findPos(2,l1))
                                        Some(1)
    println(findPos(4,l1))
                                        None
```