TUTORIAL 5

- 1. Define the runtime stack.
- 2. Explain the function of a pop operation.
- 3. Explain the function of a push operation.
- 4. State which instruction pushes the 32-bit EFLAGS register on the stack.
- 5. State which instruction pops the 16-bit EFLAGS register on the stack
- 6. List the steps involved in pushing data into, and popping data from the runtime stack.