



# Block Oriented Programming: Automating Data-Only Attacks

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# Automatic CFI-aware Exploitation



# Introduction

- **Memory corruption results in arbitrary code execution**
- **Mitigations: DEP, ASLR, Canaries, CFI, Shadow Stacks, ...**
- **Advanced mitigations call for advanced attacks**
- **Data-Only attacks are still possible**

# Approach in a nutshell

- Perform Code Reuse using Data-Only attacks
- Leverage a memory corruption vulnerability
- Build Turing-complete payloads as execution traces
- Express execution traces as memory writes

# Contributions

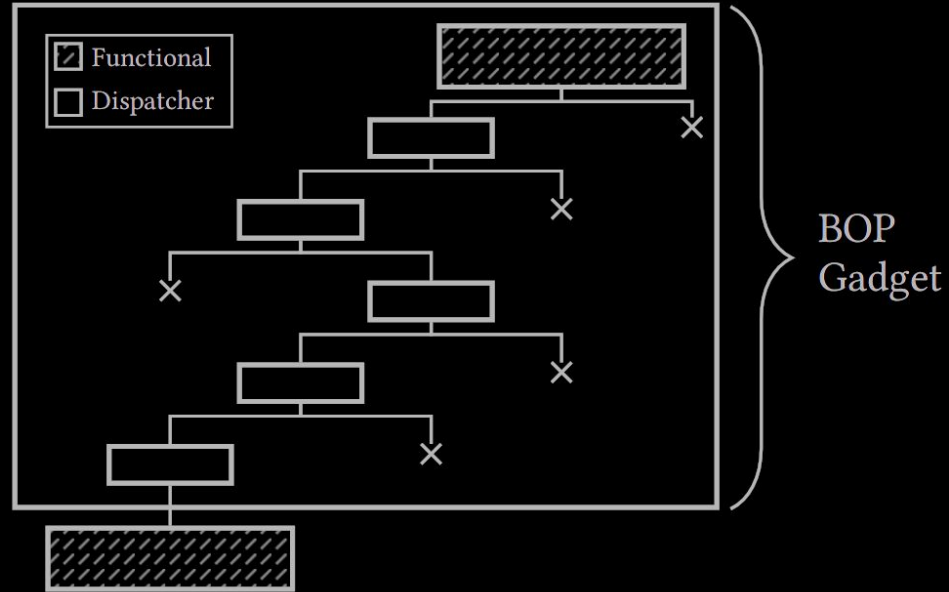
- A language for expressing exploit payloads (SPL)
- Block Oriented Programming (BOP)
- Effective concolic execution algorithm to stitch BOP gadgets
- Open source implementation



# **Block Oriented Programming (BOP)**

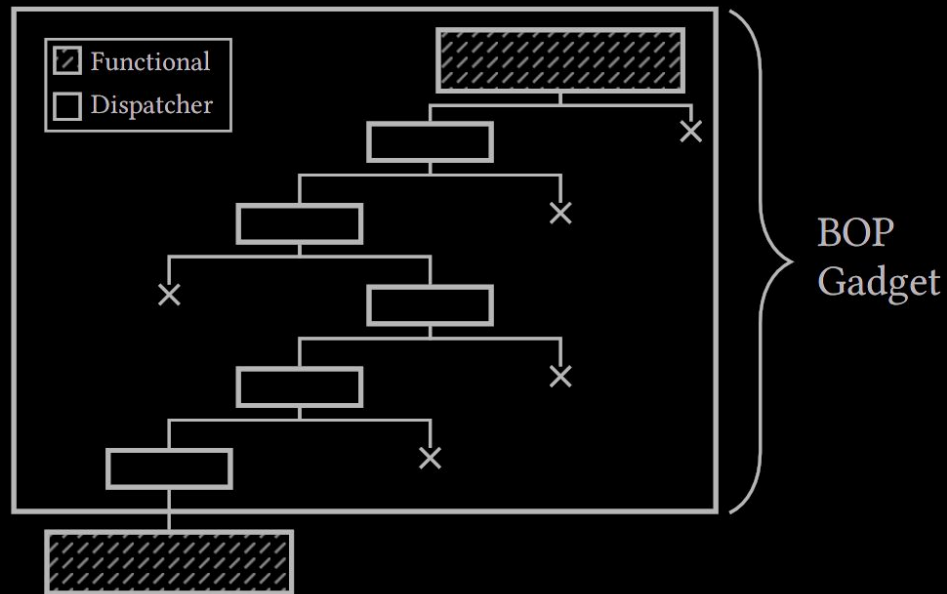
# Block Oriented Programming: Gadget

- **Gadget: Sequence of basic blocks**
- **Functional blocks**
  - Perform useful computations
- **Dispatcher blocks**
  - Connect functional blocks
  - Avoid clobbering blocks
- **Clobbering blocks**
  - Destruct execution context



# Block Oriented Programming: Example

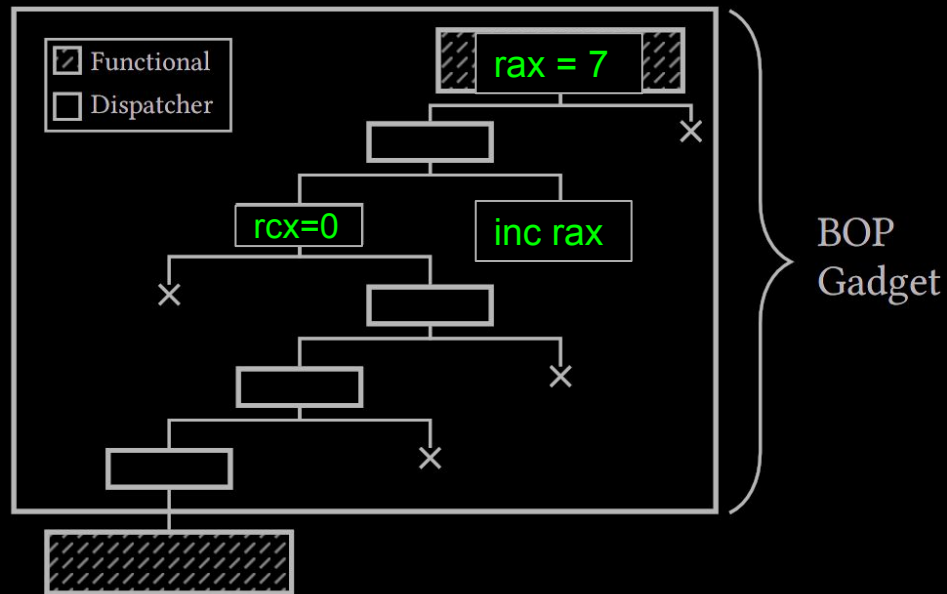
**rax** ← **7**





# Block Oriented Programming: Example

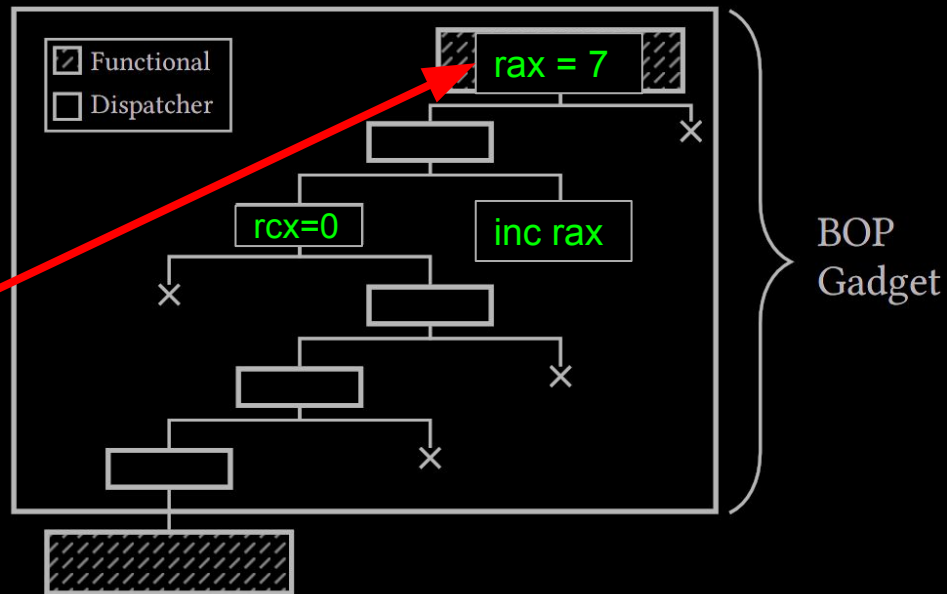
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# Block Oriented Programming: Example

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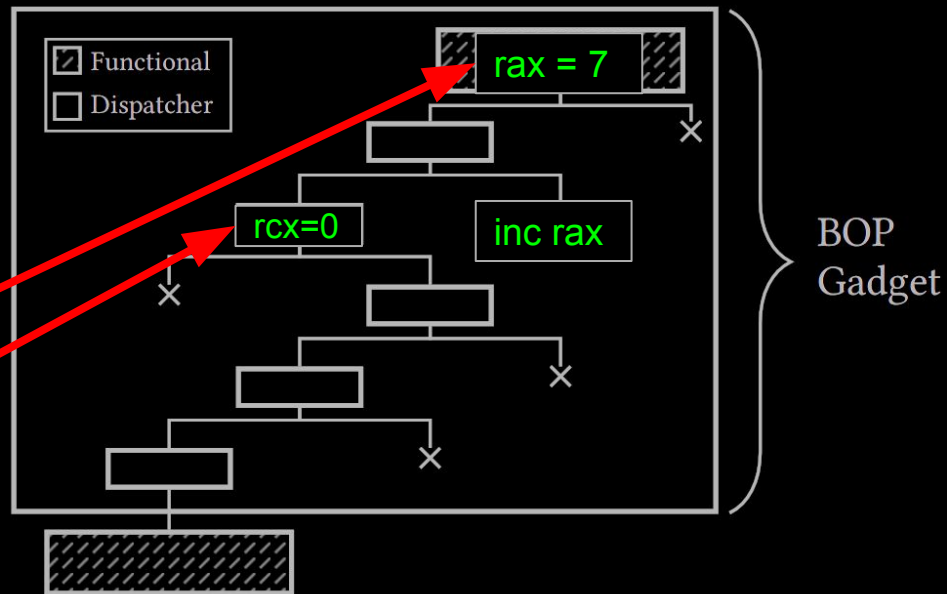
**Functional**



# Block Oriented Programming: Example

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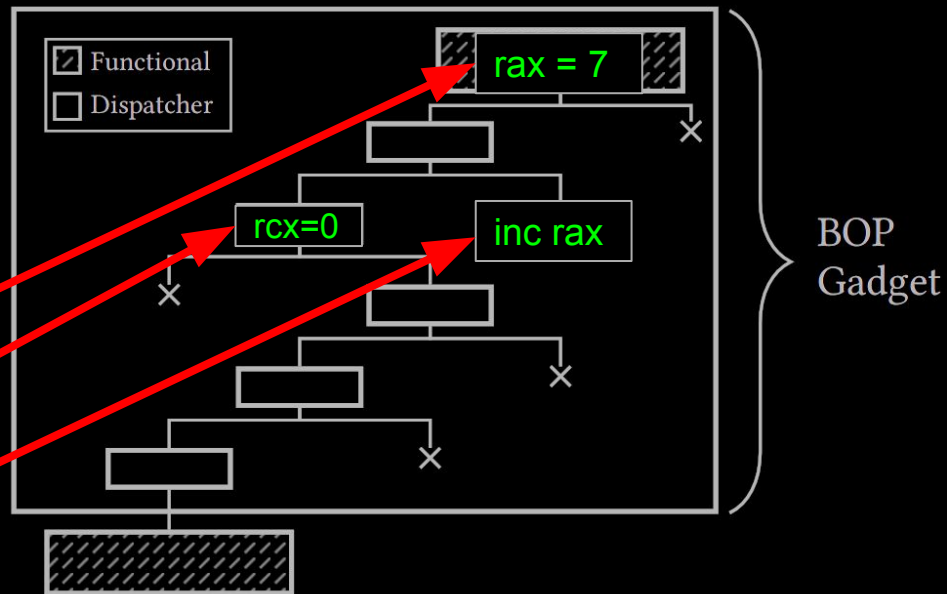
**Functional  
Dispatcher**



# Block Oriented Programming: Example

**rax** ← **7**

**Functional**  
**Dispatcher**  
**Clobbering**



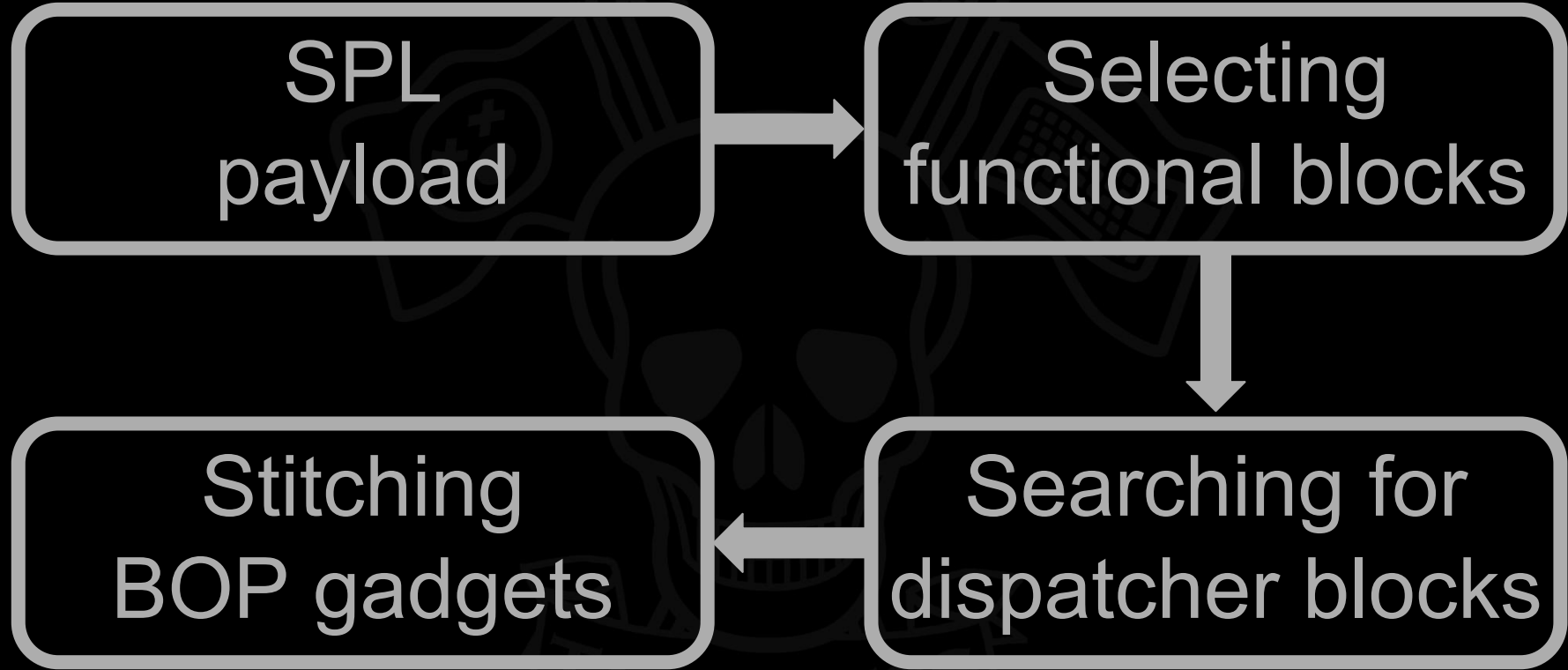
# Block Oriented Programming: Concept

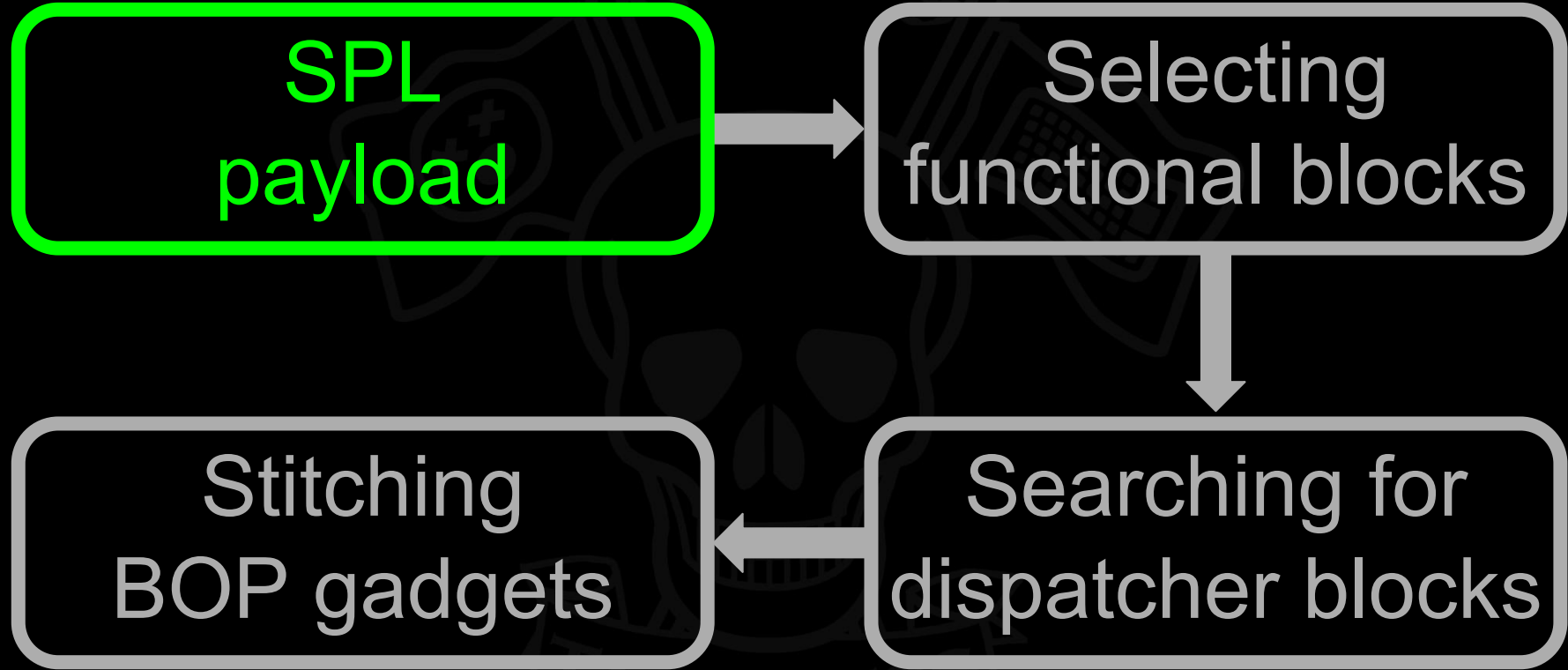
- Construct attacker's intended execution
  - As an **“exploit program”**
- Find and stitch BOP gadgets to implement **“exploit program”**
  - Follow CFG
- Encode execution trace as a set of memory writes
  - Data-Only Attack



# Design

How it's made







# SPL payload

- **Payload expression language**
  - **Architecture independent**
  - **Turing-complete**
- **High level; Subset of C**
  - **Variables**
  - **Library Calls**
  - **Conditionals**
  - ...
- **Abstract registers as volatile vars**

```
void payload() {  
    string prog = "/bin/sh\0";  
    int64* argv = {&prog, 0x0};  
  
    __r0 = &prog;  
    __r1 = &argv;  
    __r2 = 0;  
  
    execve(__r0, __r1, __r2);  
}
```

# SPL payload

- **Payload expression language**
  - **Architecture independent**
  - **Turing-complete**

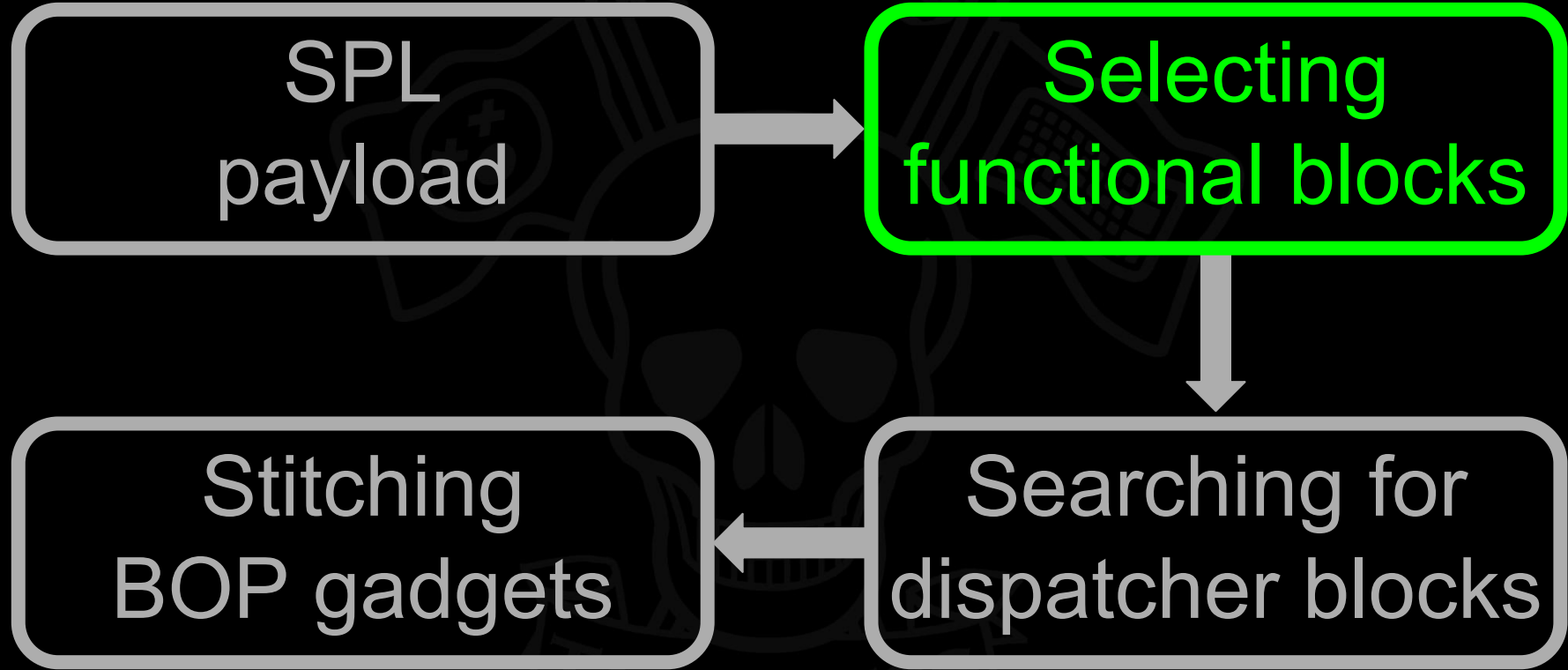
```
void payload() {  
    string prog = "/bin/sh\0";  
    int64* argv = {&prog, 0x0};
```

- **High level; Subset of C**
  - **Variables**
  - **Library Calls**
  - **Conditionals**
  - ...

```
__r0 = &prog;  
__r1 = &argv;  
__r2 = 0;
```

```
execve(__r0, __r1, __r2);  
}
```

- **Abstract registers as volatile vars**



# Selecting Functional Blocks

- **For each SPL statement: find implementing blocks**
  - “Candidate” functional blocks
  - Results in a set of candidates for each SPL statement
- **Select all candidate blocks for search process (next step)**
- **Maximum bipartite matching problem**

# Selecting Functional Blocks - Example

```
__r0 = 10;  
__r1 = 20;
```

# Selecting Functional Blocks - Example

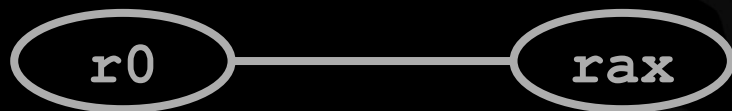
```
__r0 = 10;  
__r1 = 20;
```

rax = 10

# Selecting Functional Blocks - Example

```
__r0 = 10;  
__r1 = 20;
```

rax = 10

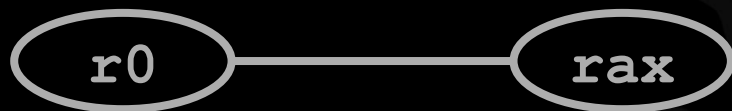


# Selecting Functional Blocks - Example

```
__r0 = 10;  
__r1 = 20;
```

rax = 10

rdi = 10



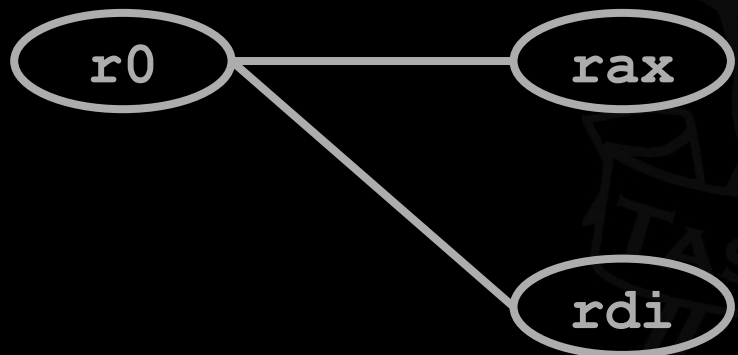


# Selecting Functional Blocks - Example

```
__r0 = 10;  
__r1 = 20;
```

rax = 10

rdi = 10



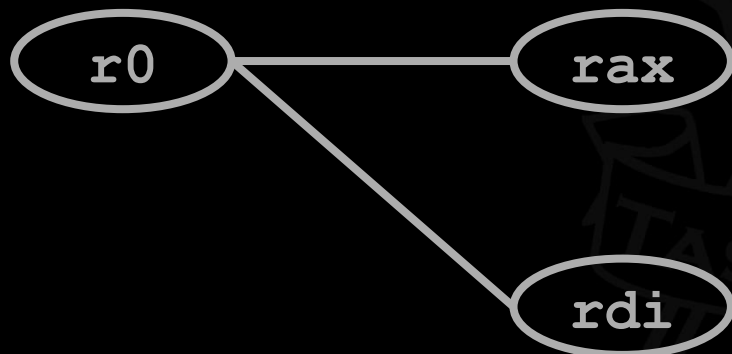
# Selecting Functional Blocks - Example

```
__r0 = 10;  
__r1 = 20;
```

rax = 10

rdi = 10

rax = 20



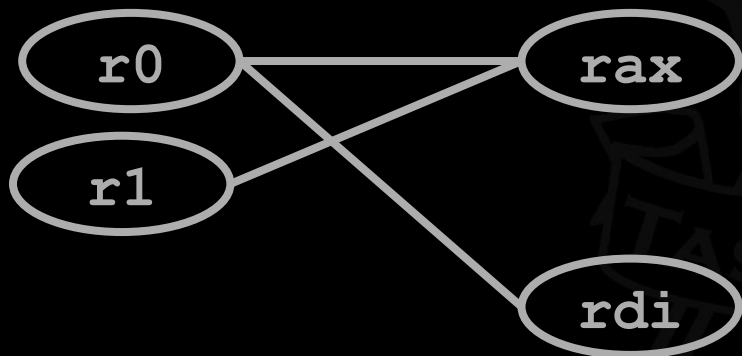
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```
__r0 = 10;  
__r1 = 20;
```

rax = 10

rdi = 10

rax = 20



# Selecting Functional Blocks - Example

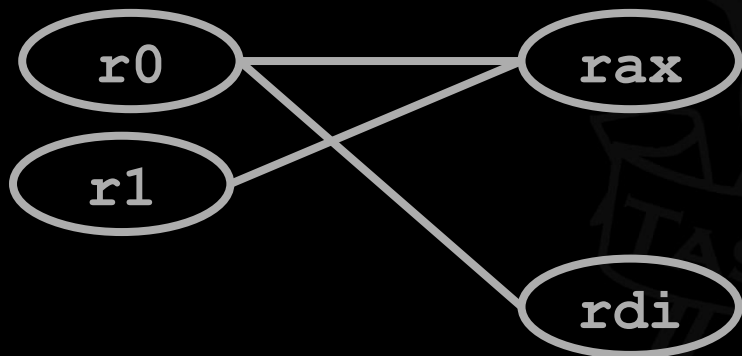
```
__r0 = 10;  
__r1 = 20;
```

rax = 10

rdi = 10

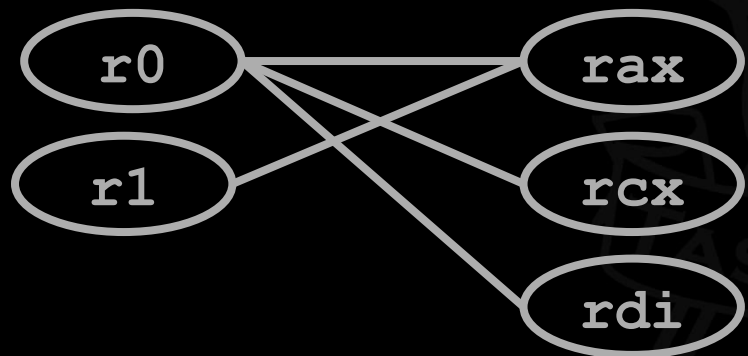
rax = 20

rcx = 10



# Selecting Functional Blocks - Example

```
__ r0 = 10;  
__ r1 = 20;
```



```
rax = 10
```

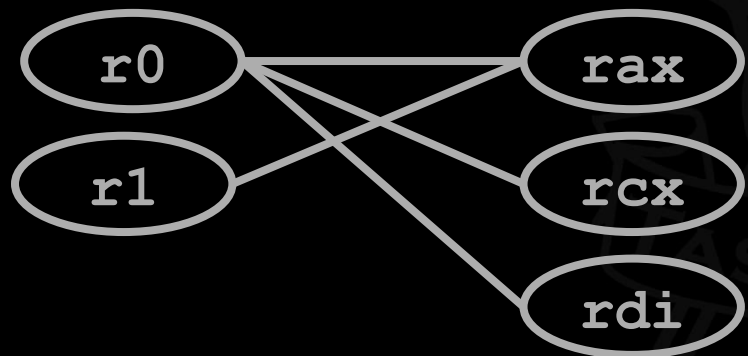
```
rdi = 10
```

```
rax = 20
```

```
rcx = 10
```

# Selecting Functional Blocks - Example

```
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__r1 = 20;
```



```
rax = 10
```

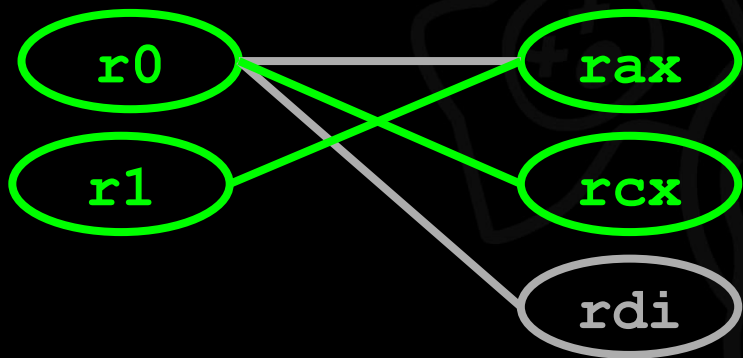
```
rdi = 10
```

```
rax = 20
```

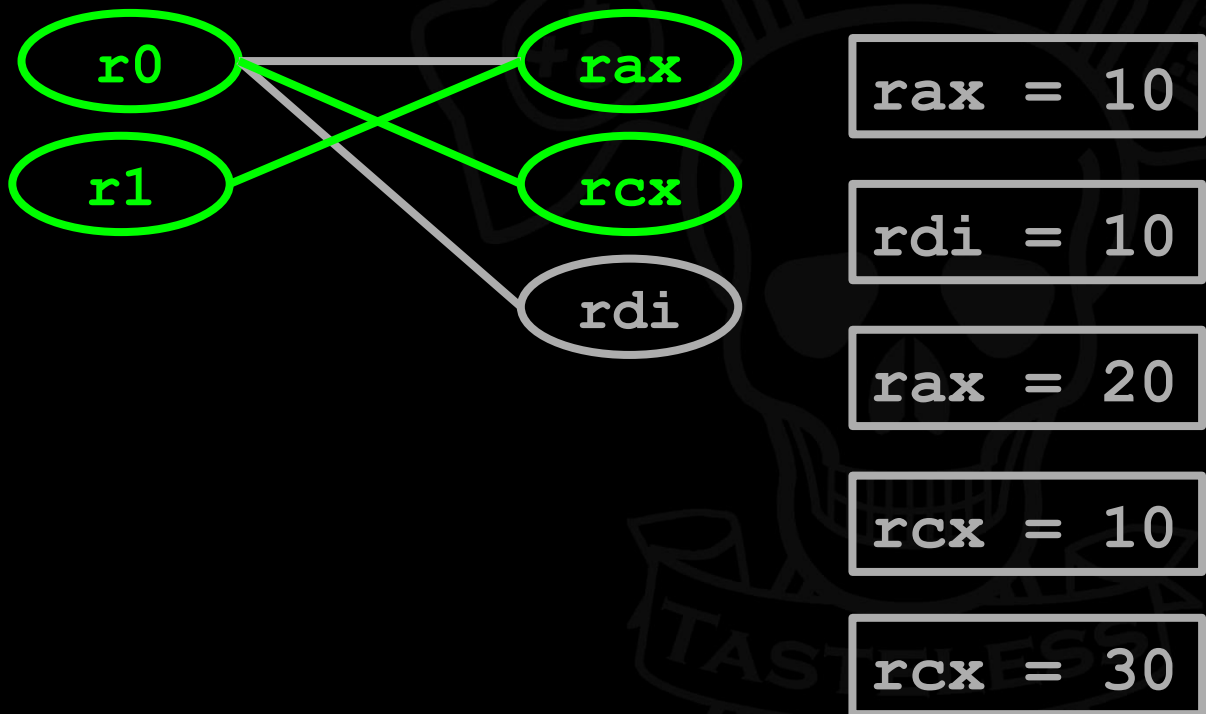
```
rcx = 10
```

```
rcx = 30
```

# Selecting Functional Blocks: Example

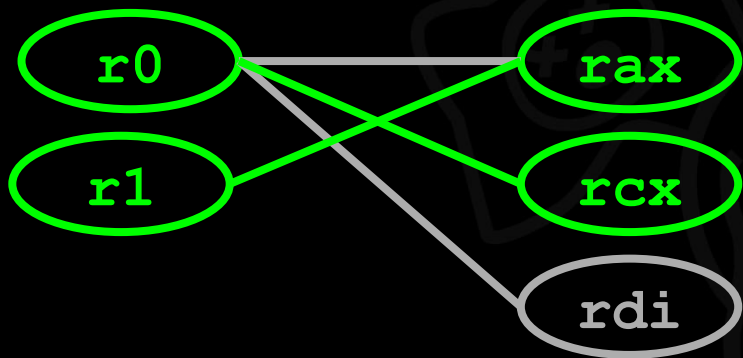


# Selecting Functional Blocks: Example





# Selecting Functional Blocks: Example



```
rax = 10
```

Clobbering

```
rdi = 10
```

Dispatcher

```
rax = 20
```

Functional

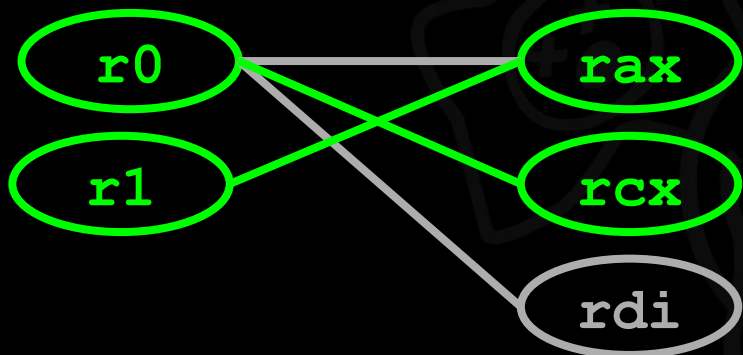
```
rcx = 10
```

Functional

```
rcx = 30
```

Clobbering

# Selecting Functional Blocks: Example



```
rax = 10
```

Clobbering

```
rdi = 10
```

Dispatcher

```
rax = 20
```

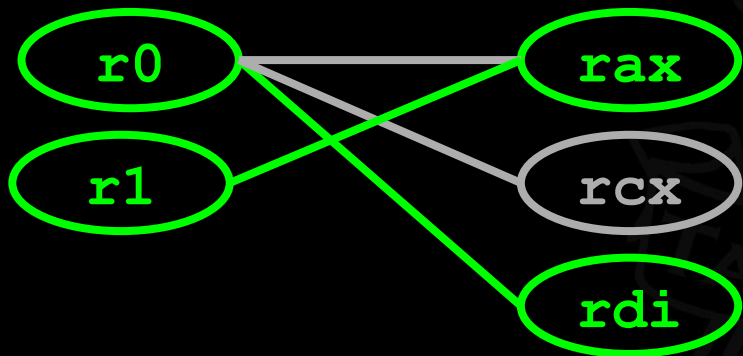
Functional

```
rcx = 10
```

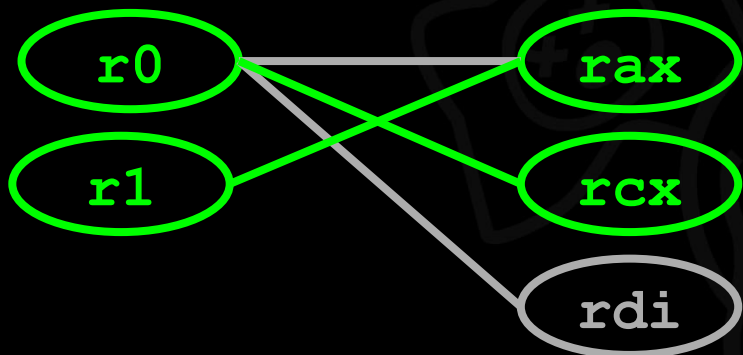
Functional

```
rcx = 30
```

Clobbering



# Selecting Functional Blocks: Example



```
rax = 10
```

Clobbering

Clobbering

```
rdi = 10
```

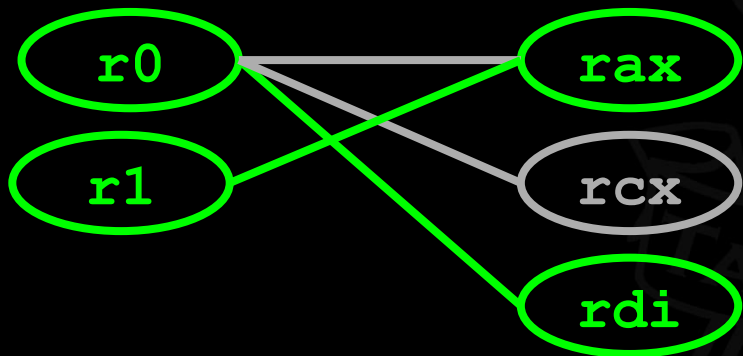
Dispatcher

Functional

```
rax = 20
```

Functional

Functional



```
rcx = 10
```

Functional

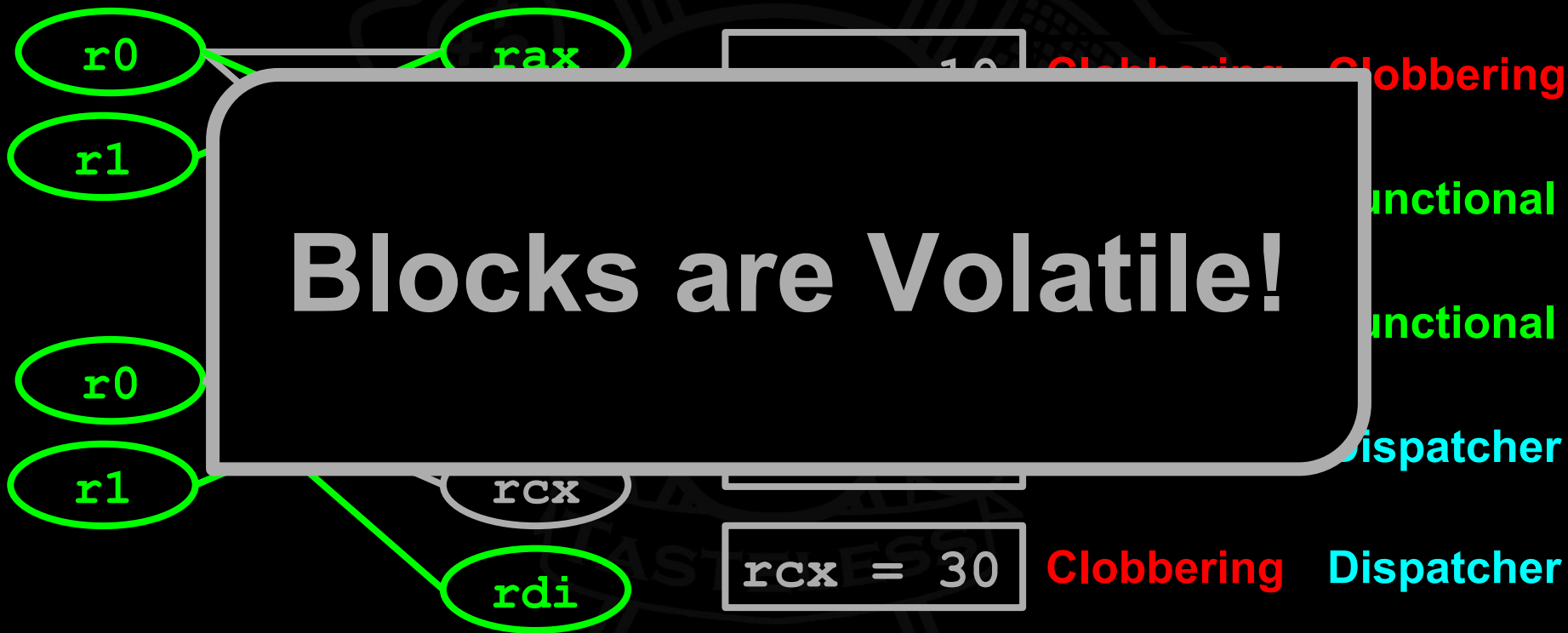
Dispatcher

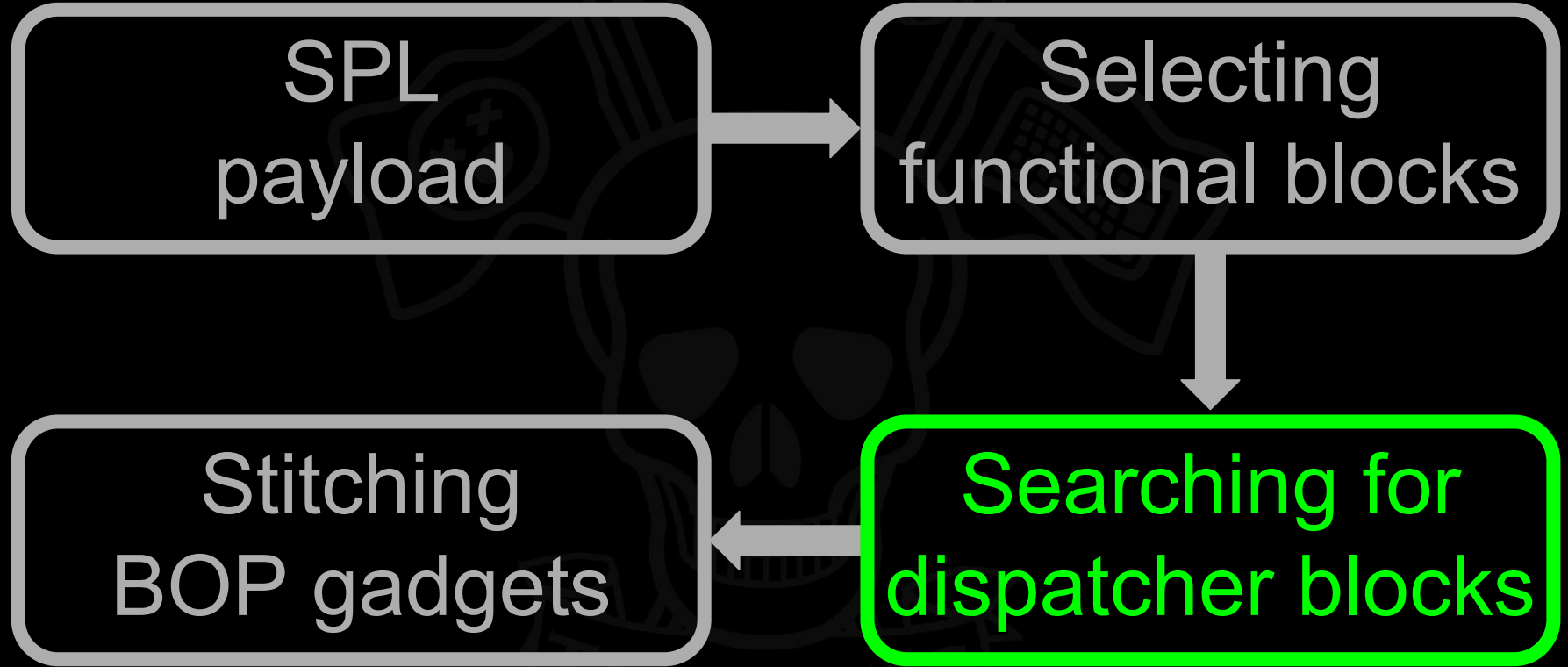
```
rcx = 30
```

Clobbering

Dispatcher

# Selecting Functional Blocks: Example

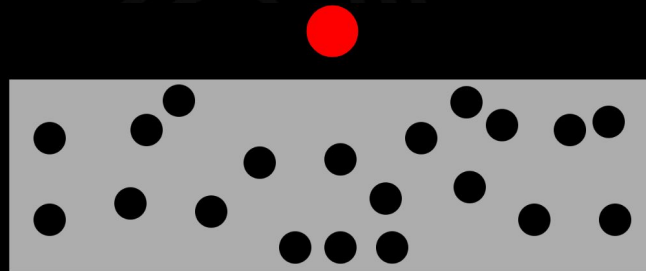




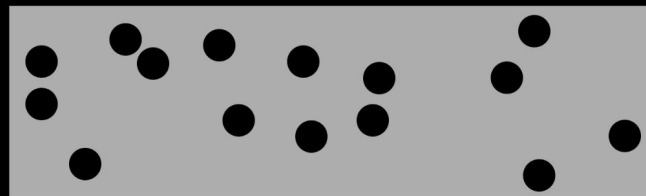
# Searching for dispatcher blocks: Concerns

- BOP gadgets are volatile
- BOP gadgets not arbitrarily chainable
- Stitching of BOP Gadgets is NP-hard (unlike ROP Gadgets)
  - Problem cannot even be approximated (proven)
- Backtracking (iterative process)

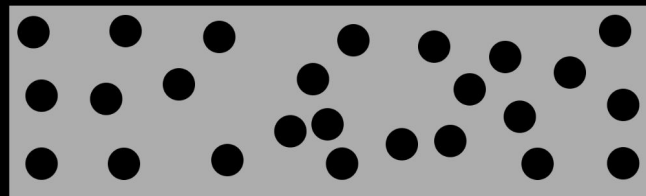
# BOP Gadgets: Volatility



**Statement #1**

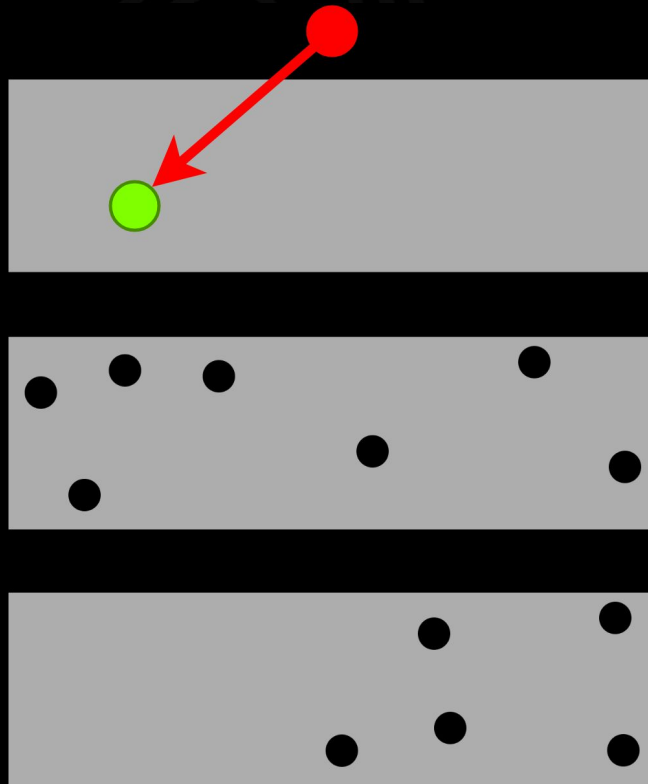


**Statement #2**



**Statement #3**

# BOP Gadgets: Volatility



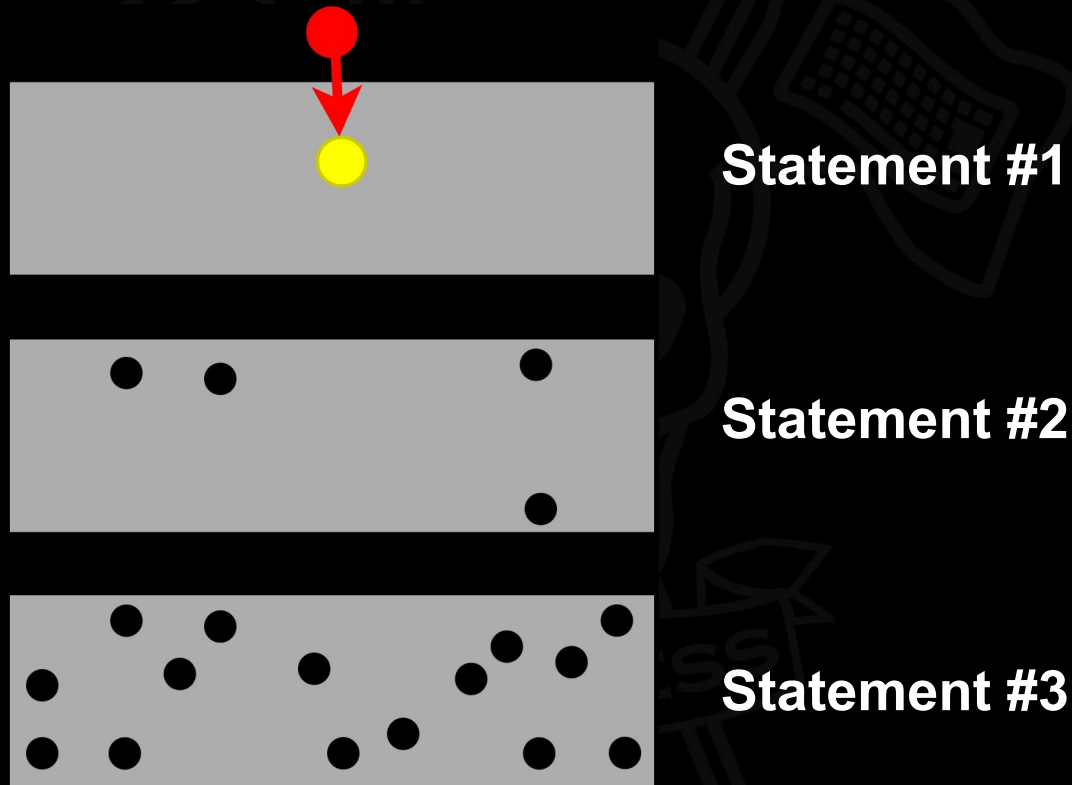
**Statement #1**

**Statement #2**

**Statement #3**

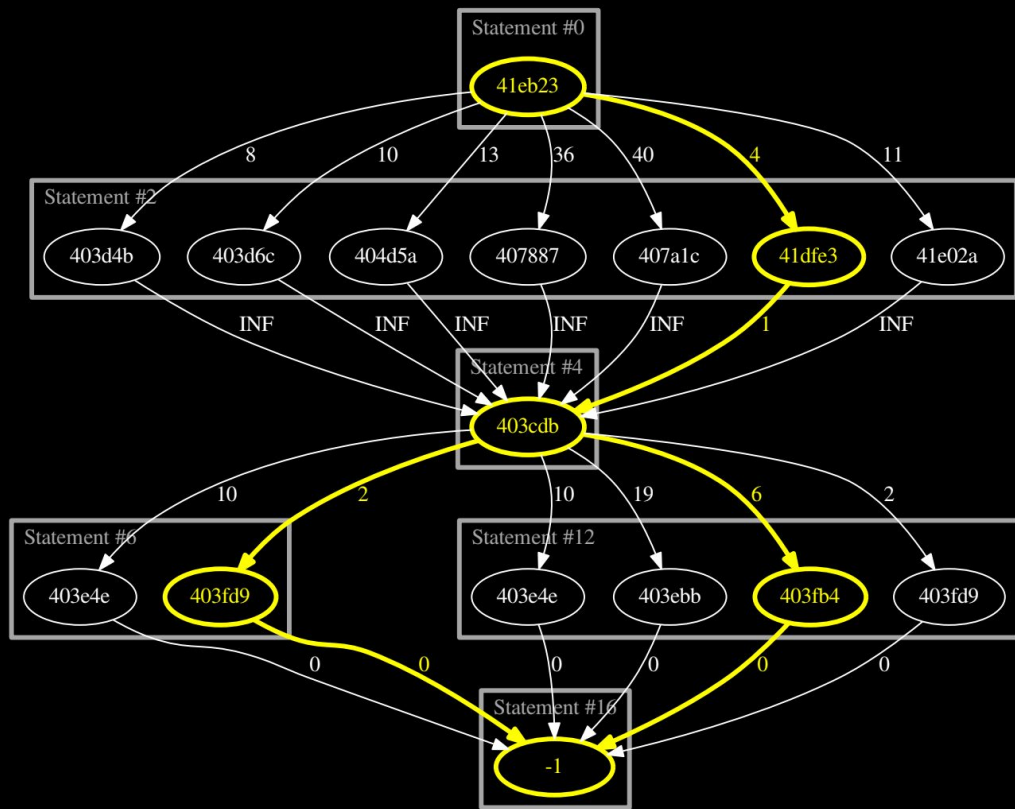


# BOP Gadgets: Volatility



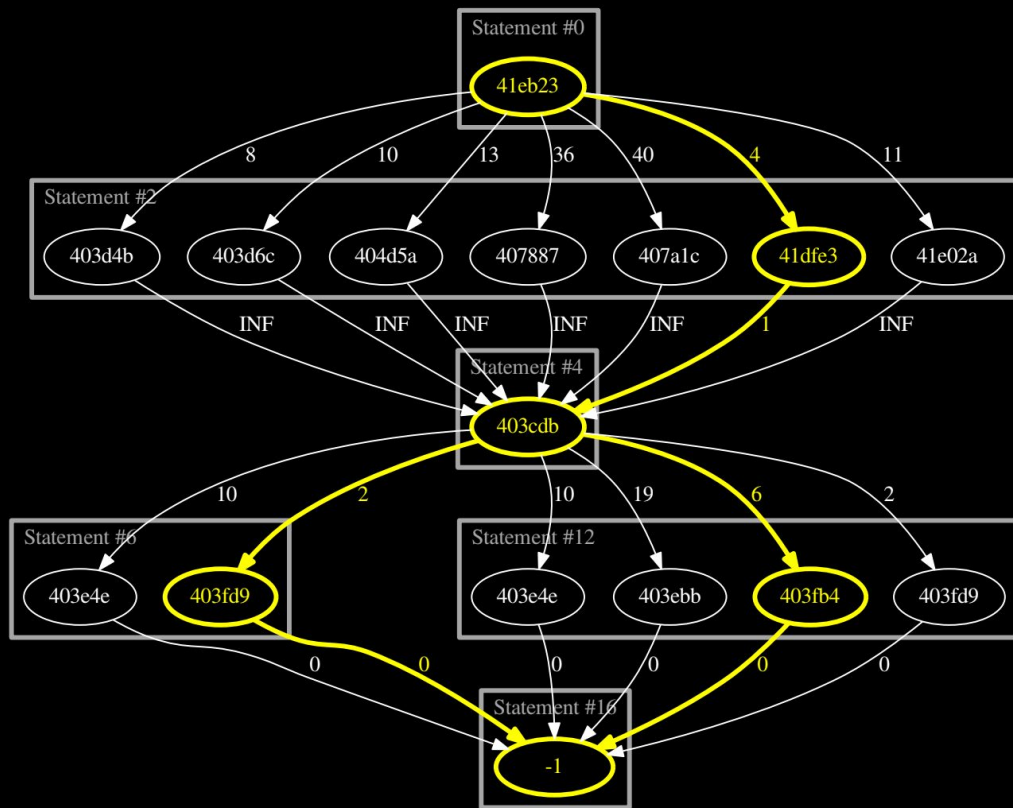
# The Delta Graph

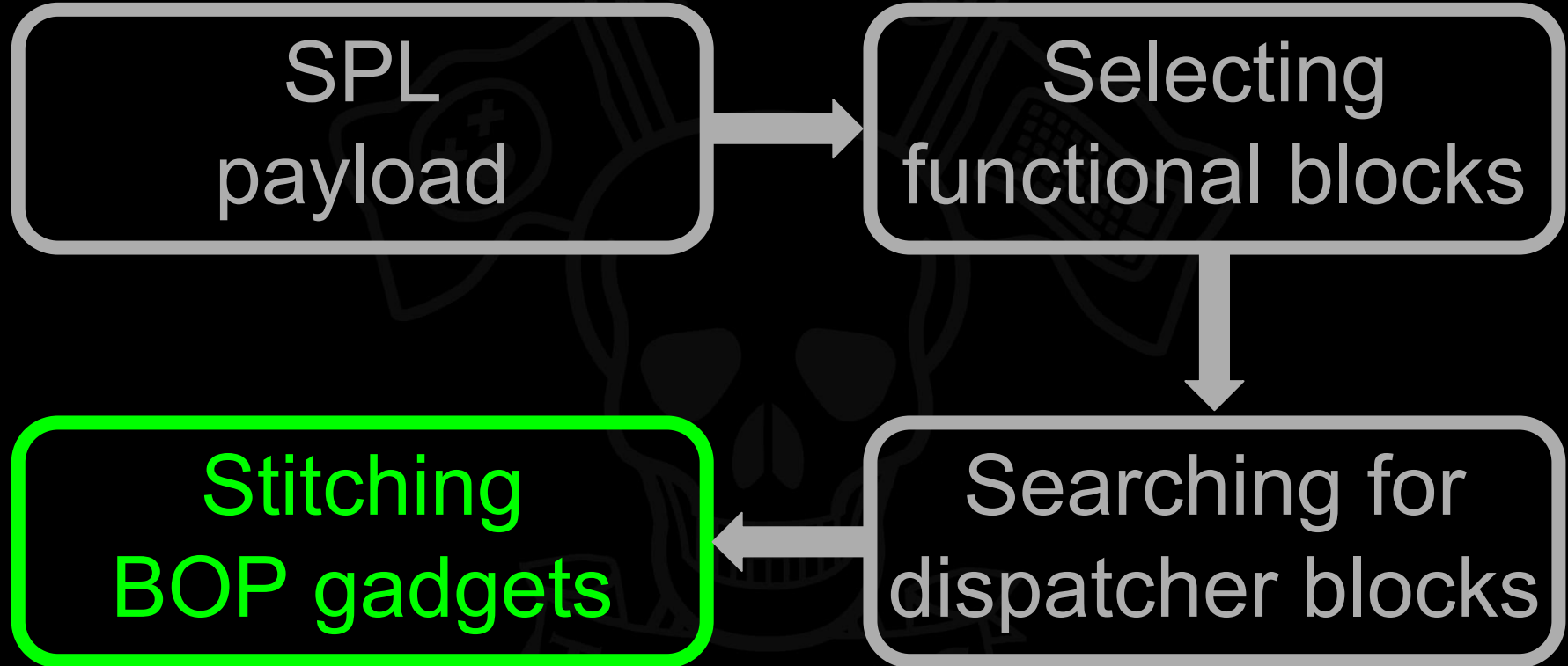
- **Layers:** Functional blocks for each SPL statement
- **Nodes:** Functional blocks
- **Edges:** Proximity of functional blocks
- **Goal:** Select *exactly* one “node” from each layer (yellow)



# The Delta Graph

- Rank potential solutions
  - Block proximity as a metric
- Find  $N$  *min. induced subgraphs*
  - Candidate execution trace
  - Problem is NP-hard
- Functional blocks to reconstruct attacker's payload
- Context Sensitive Shortest Paths
  - Follow CFG + Shadow Stacks





# Stitching BOP Gadgets

- Induced subgraph fulfills exploit program
  - All functional blocks can be connected together
- “Verify” that induced subgraph is valid:
  - Many constraints come from multiple dimensions
    - Local constraints
    - SPL constraints
    - Execution constraints
- Verify using *concolic execution + constraint solving*

# Stitching BOP Gadgets

- Utilize concolic execution
  - Keep track of every action and extract constraints
- Upon failure, try to patch “locally”
  - $K$  shortest paths for every edge of the induced subgraph
- Once a solution found encode constraints as memory writes

# Evaluation



Proof of Work

# Vulnerable Applications & SPL Payloads

Program	Vulnerability	Nodes	RegSet	RegMod	MemRd	MemWr	Call	Cond	Total
ProFTPD	CVE-2006-5815	27,087	40,143	387	1,592	199	77	3,029	45,427
nginx	CVE-2013-2028	24,169	31,497	1,168	1,522	279	35	3375	37,876
sudo	CVE-2012-0809	3,399	5,162	26	157	18	45	307	5715
orzhhttpd	BugtraqID 41956	1,345	2,317	9	39	8	11	89	2473
wuftp	CVE-2000-0573	8,899	14,101	62	274	11	94	921	15,463
nullhttpd	CVE-2002-1496	1,488	2,327	77	54	7	19	125	2,609
opensshd	CVE-2001-0144	6,688	8,800	98	214	19	63	558	9,752
wireshark	CVE-2014-2299	74,186	124,053	639	1,736	193	100	4555	131276
apache	CVE-2006-3747	18,790	33,615	212	490	66	127	1,768	36,278
smbclient	CVE-2009-1886	166,081	265,980	1,481	6,791	951	119	28,705	304,027

**RegSet:** Register Assignment Gadgets

**RegMod:** Register Modification Gadgets

**MemRd:** Memory Read Gadgets

**MemWr:** Memory Write Gadgets

**Call:** Function/System Call Gadgets

**Cond:** Conditional Statement Gadgets

**Total:** Total number of Functional Gadgets



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**Total:** Total number of Functional Gadgets

Payload	Description
<i>regset4</i>	Initialize 4 registers with arbitrary values
<i>regref4</i>	Initialize 4 registers with pointers to arbitrary memory
<i>regset5</i>	Initialize 5 registers with arbitrary values
<i>regref5</i>	Initialize 5 registers with pointers to arbitrary memory
<i>regmod</i>	Initialize a register with an arbitrary value and modify it
<i>memrd</i>	Read from arbitrary memory
<i>memwr</i>	Write to arbitrary memory
<i>print</i>	Display a message to stdout using write
<i>execve</i>	Spawn a shell through execve
<i>abloop</i>	Perform an arbitrarily long bounded loop utilizing regmod
<i>inloop</i>	Perform an infinite loop that sets a register in its body
<i>ifelse</i>	An if-else condition based on a register comparison
<i>loop</i>	Conditional loop with register modification

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# Results of payload execution

Program	SPL payload												
	<i>regset4</i>	<i>regref4</i>	<i>regset5</i>	<i>regref5</i>	<i>regmod</i>	<i>memrd</i>	<i>memwr</i>	<i>print</i>	<i>execve</i>	<i>abloop</i>	<i>infloop</i>	<i>ifelse</i>	<i>loop</i>
ProFTPD	✓	✓	✓	✓	✓	✓	✓	✓ 32	X <sub>1</sub>	✓ 128+	✓ ∞	✓	✓ 3
nginx	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓	✓ 128+	✓ ∞	✓	✓ 128
sudo	✓	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>4</sub>
orzhttpd	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>1</sub>	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
wuftdp	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>1</sub>	✓ 128+	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
nullhttpd	✓	✓	✓	✓	✓	✓	X <sub>3</sub>	X <sub>3</sub>	✓	✓ 30	✓ ∞	X <sub>4</sub>	X <sub>3</sub>
opensshd	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	X <sub>4</sub>	✓ 512	✓ 128+	✓	✓ 99
wireshark	✓	✓	✓	✓	✓	✓	✓	✓ 4	X <sub>1</sub>	✓ 128+	✓ 7	✓	✓ 8
apache	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	✓ ∞	✓ 128+	✓	X <sub>4</sub>
smbclient	✓	✓	✓	✓	✓	✓	✓	✓ 1	X <sub>1</sub>	✓ 1057	✓ 128+	✓	✓ 256

✓ The SPL payload was successfully executed on the target binary

X<sub>1</sub> Not enough candidate blocks

X<sub>2</sub> No valid register/variable mappings

X<sub>3</sub> No valid paths between functional blocks

X<sub>4</sub> Un-satisfiable constraints or solver timeout

# Results of payload execution

Program	SPL payload												
	<i>regset4</i>	<i>regref4</i>	<i>regset5</i>	<i>regref5</i>	<i>regmod</i>	<i>memrd</i>	<i>memwr</i>	<i>print</i>	<i>execve</i>	<i>abloop</i>	<i>infloop</i>	<i>ifelse</i>	<i>loop</i>
ProFTPD	✓	✓	✓	✓	✓	✓	✓	✓ 32	X <sub>1</sub>	✓ 128+	✓ ∞	✓	✓ 3
nginx	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓	✓ 128+	✓ ∞	✓	✓ 128
sudo	✓	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>4</sub>
orzhttpd	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>1</sub>	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
wuftdp	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>1</sub>	✓ 128+	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
nullhttpd	✓	✓	✓	✓	✓	✓	X <sub>3</sub>	X <sub>3</sub>	✓	✓ 30	✓ ∞	X <sub>4</sub>	X <sub>3</sub>
opensshd	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	X <sub>4</sub>	✓ 512	✓ 128+	✓	✓ 99
wireshark	✓	✓	✓	✓	✓	✓	✓	✓ 4	X <sub>1</sub>	✓ 128+	✓ 7	✓	✓ 8
apache	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	✓ ∞	✓ 128+	✓	X <sub>4</sub>
smbclient	✓	✓	✓	✓	✓	✓	✓	✓ 1	X <sub>1</sub>	✓ 1057	✓ 128+	✓	✓ 256

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Program	SPL payload												
	<i>regset4</i>	<i>regref4</i>	<i>regset5</i>	<i>regref5</i>	<i>regmod</i>	<i>memrd</i>	<i>memwr</i>	<i>print</i>	<i>execve</i>	<i>abloop</i>	<i>infloop</i>	<i>ifelse</i>	<i>loop</i>
ProFTPD	✓	✓	✓	✓	✓	✓	✓	✓ 32	X <sub>1</sub>	✓ 128+	✓ ∞	✓	✓ 3
nginx	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓	✓ 128+	✓ ∞	✓	✓ 128
sudo	✓	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>4</sub>
orzhttpd	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>1</sub>	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
wuftdp	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>1</sub>	✓ 128+	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
nullhttpd	✓	✓	✓	✓	✓	✓	X <sub>3</sub>	X <sub>3</sub>	✓	✓ 30	✓ ∞	X <sub>4</sub>	X <sub>3</sub>
opensshd	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	X <sub>4</sub>	✓ 512	✓ 128+	✓	✓ 99
wireshark	✓	✓	✓	✓	✓	✓	✓	✓ 4	X <sub>1</sub>	✓ 128+	✓ 7	✓	✓ 8
apache	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	✓ ∞	✓ 128+	✓	X <sub>4</sub>
smbclient	✓	✓	✓	✓	✓	✓	✓	✓ 1	X <sub>1</sub>	✓ 1057	✓ 128+	✓	✓ 256

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# Results of payload execution

Program	SPL payload												
	<i>regset4</i>	<i>regref4</i>	<i>regset5</i>	<i>regref5</i>	<i>regmod</i>	<i>memrd</i>	<i>memwr</i>	<i>print</i>	<i>execve</i>	<i>abloop</i>	<i>infloop</i>	<i>ifelse</i>	<i>loop</i>
ProFTPD	✓	✓	✓	✓	✓	✓	✓	✓ 32	X <sub>1</sub>	✓ 128+	✓ ∞	✓	✓ 3
nginx	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓	✓ 128+	✓ ∞	✓	✓ 128
sudo	✓	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>4</sub>
orzhttpd	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>1</sub>	X <sub>4</sub>	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
wuftdp	✓	✓	✓	✓	✓	✓	✓	✓	X <sub>1</sub>	✓ 128+	✓ 128+	X <sub>4</sub>	X <sub>3</sub>
nullhttpd	✓	✓	✓	✓	✓	✓	X <sub>3</sub>	X <sub>3</sub>	✓	✓ 30	✓ ∞	X <sub>4</sub>	X <sub>3</sub>
opensshd	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	X <sub>4</sub>	✓ 512	✓ 128+	✓	✓ 99
wireshark	✓	✓	✓	✓	✓	✓	✓	✓ 4	X <sub>1</sub>	✓ 128+	✓ 7	✓	✓ 8
apache	✓	✓	✓	✓	✓	✓	✓	X <sub>4</sub>	X <sub>4</sub>	✓ ∞	✓ 128+	✓	X <sub>4</sub>
smbclient	✓	✓	✓	✓	✓	✓	✓	✓ 1	X <sub>1</sub>	✓ 1057	✓ 128+	✓	✓ 256

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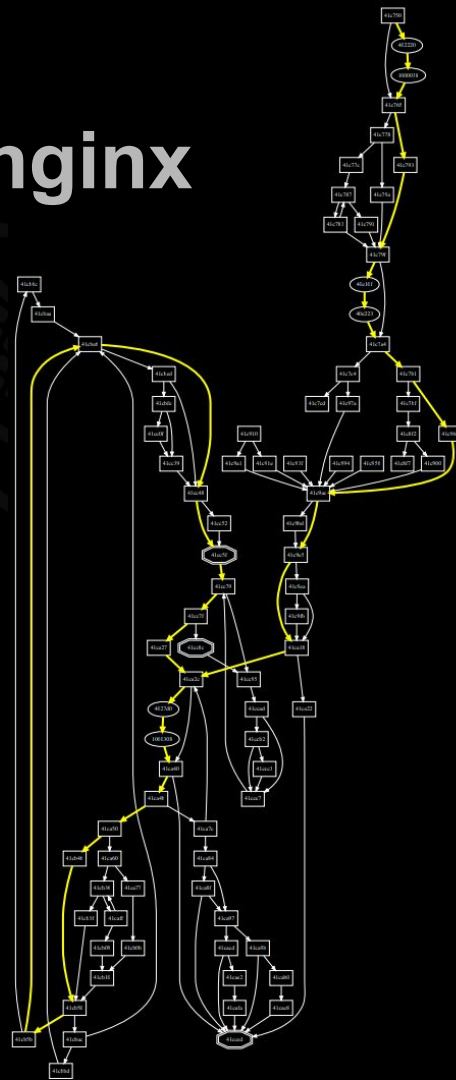
## Success Rate: 81%



# Case Study: infloop payload on nginx

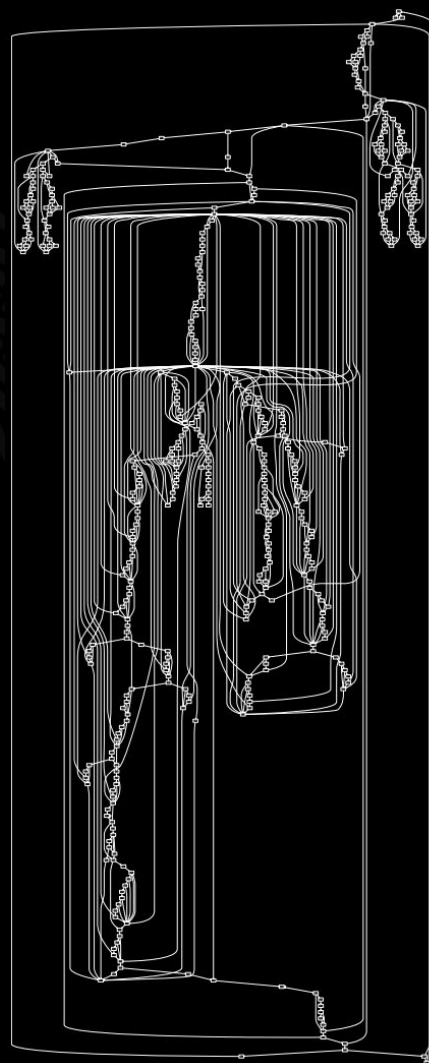
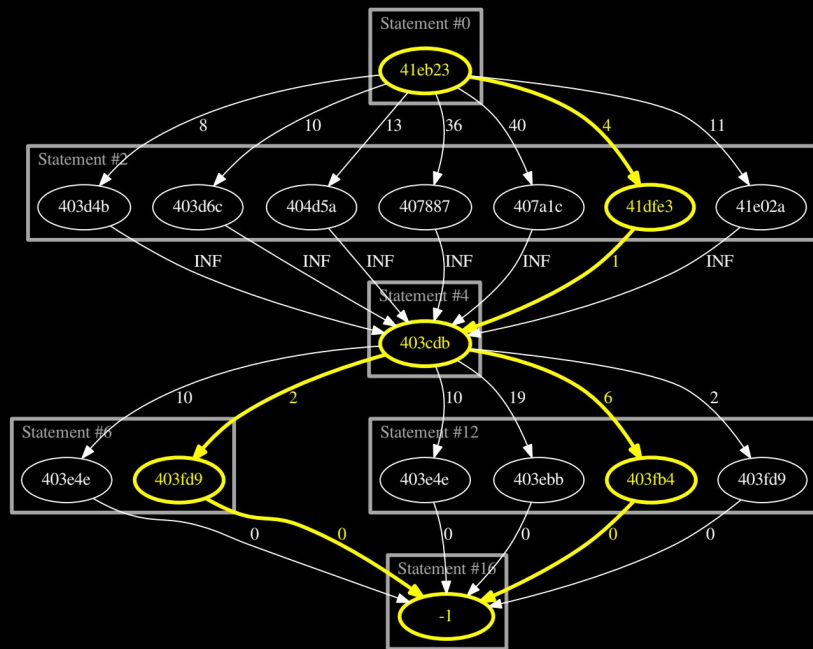
`ngx_signal_handler()`

```
41C765: signals.signo == 0
40E10F: ngx_time_lock != 0
41C7B1: ngx_process 3 > 1
41C9AC: ngx_cycle = $alloc_1
         $alloc_1 > log = $alloc_2
         $alloc_2 > log_level <= 5
41CA18: signo == 17
41CA4B: waitpid() return value != {0, 1}
41cA50: ngx_last_process == 0
41CB50: *($stack 0x03C) & 0x7F != 0
41CB5B: $alloc_2 > log_level <= 1
41CBE6: *($stack 0x03C + 1) != 2
41CC48: ngx_accept_mutex_ptr == 0
41CC5F: ngx_cycle> shared_memory.part.elts = 0
         __r0 = r14 = 0
41CC79: ngx_cycle > shared_memory.part.nelts <= 0
41CC7F: ngx_cycle > shared_memory.part.next == 0
```





# Case Study: ifelse on nginx



# Conclusion

- Automatic CFI-aware Exploitation is feasible
- Block Oriented Programming automates Data-Only attacks
- Evaluation shows that this can be done in 81% of the cases
- Open Source + VM: <https://github.com/HexHive/BOPC>
- Contact: [ispo@purdue.edu](mailto:ispo@purdue.edu)