1a main (String[] args) {} ———▷ init() {}

1b draw (width : Int, height : Int, stroke : Int = 5) {}

2a Hocayle konuş

3a Int, Float, String, Bool ———▷ concatenation support (+)

3b + − * % / ┆ | & > < <= >= == !=

4a Loc (x : Int, y : Int)

4b Size (x : Int, y : Int)

4c Color (r : Int, g : Int, b : Int)
   Ellie (x : Int[], y : Int[], points : Int)
   (polygon)

5a Line (x₁ : Int, x₂ : Int, y₁ : Int, y₂ : Int)

   Rect (x₁ : Int, x₂ : Int, y₁ : Int, y₂ : Int)

   Dual (X : Int, Y : Int, Length : Int, Width : Int)

5b Loc l = Loc(3, 5)

   5b1   1b'de konuşuldu

   Hocayla konuş

6a draw Ellie (e : Ellie, filledState : Bool, fill Color : Color)

7 for index in 1...5 {}
   while () {}

8 if → whether () {}
   else → proviso () {}

9 Hocayla konuş

10 Hocayla konuş ?